

**GMIN 309 - TAWeb** 

## **SYNCHRONISATION**

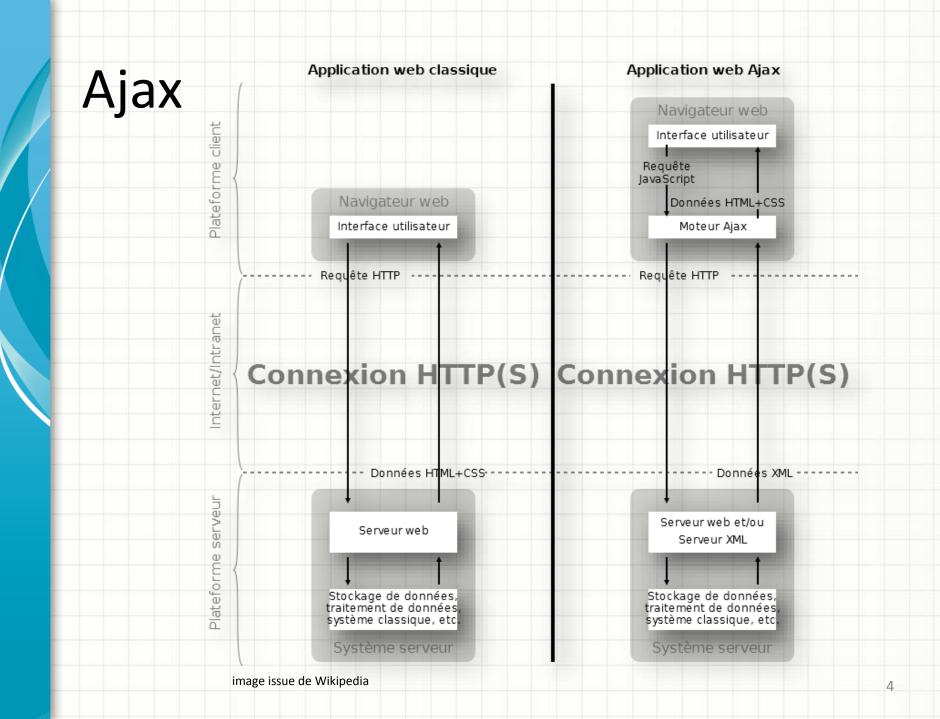
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# Sommaire (cours 6)

- retour des projets
- Ajax
- messaging
- formats
- qualité de service
- prochains projets

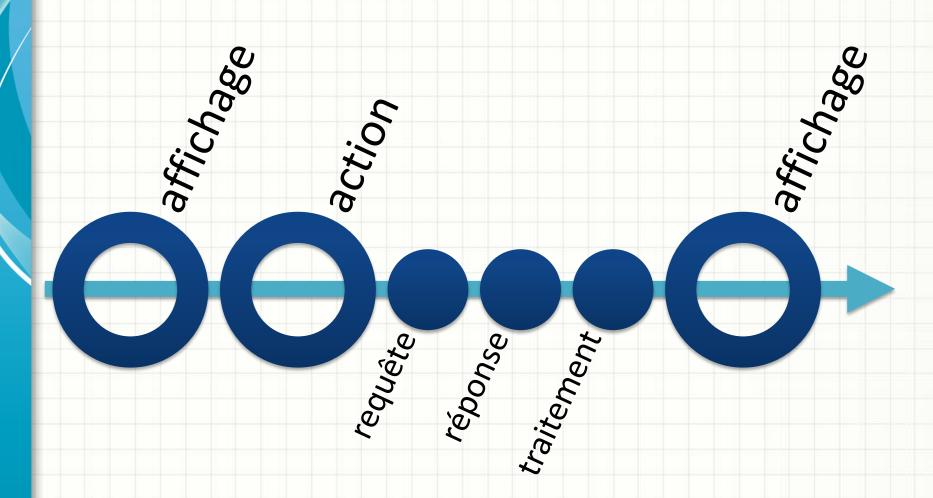


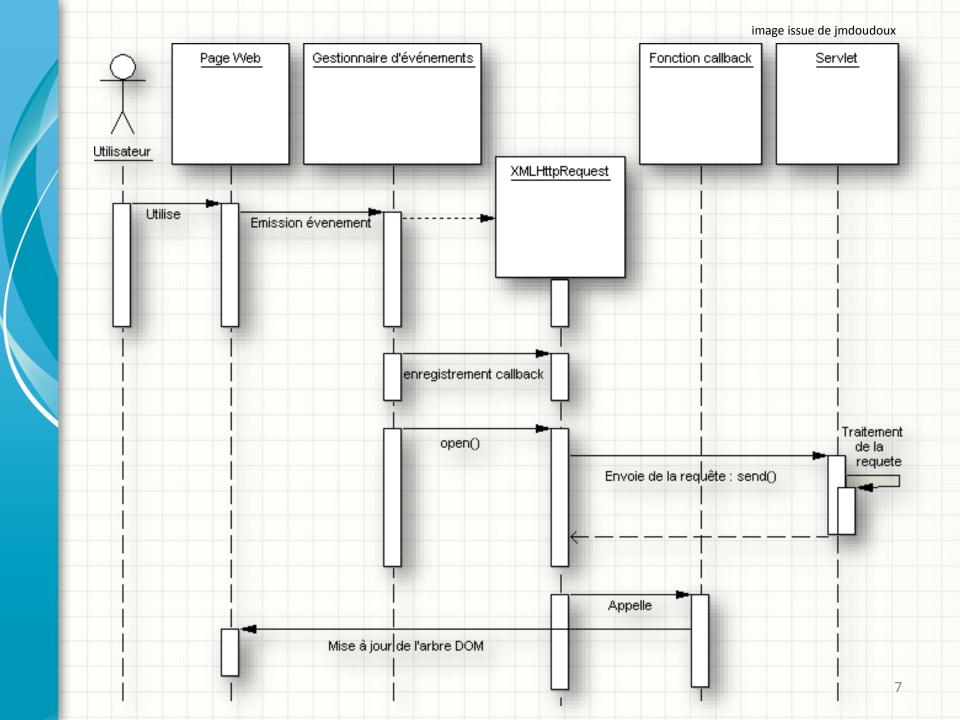


## **XMLHttpRequest**

```
function createRequestObject() {
                                                 $.ajax( ... )
    if (window.XMLHttpRequest)
        return new XMLHttpRequest();
    if (window.ActiveXObject) {
        var names = [
            "Msxm12.XMLHTTP.6.0",
            "Msxm12.XMLHTTP.3.0",
            "Msxml2.XMLHTTP",
            "Microsoft.XMLHTTP"
        for(var i in names) {
            try{ return new ActiveXObject(names[i]); }
            catch(e){}
    window.alert("Ajax non supporté.");
    return null;
xhr = createRequestObject();
```

# Asynchrone





## Traitement asynchrone

forcer en synchrone → C'EST LE MAL!

• → → → → handler (évènement) ← ← ← ←

pointer sur fonction

# Requête

```
var xmlhttp = new XMLHttpRequest();
xmlhttp.onreadystatechange = function() {
    if (xmlhttp.readyState == 4 && xmlhttp.status == 200) {
        myHandlerFunction(xmlhttp);
xmlhttp.open("GET", "URL", true);
xmlhttp.send();
function myHandlerFunction(xmlhttp) {
    console.log(xmlhttp.responseText);
    console.log(xmlhttp.responseXML);
```

## HTTP: POST et GET

issu de W3Schools

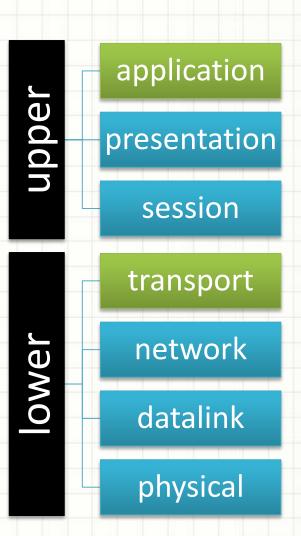
	GET	POST
Back/Reload	Harmless	re-submitted (should alert user)
Bookmarked	$\checkmark$	X
Cached	$\checkmark$	X
Encoding type	application/x-www-form-urlencoded	<ul><li>application/x-www-form-urlencoded</li><li>multipart/form-data</li></ul>
History	$\checkmark$	X
Lenght restric.	max URL length is 2048 chars	X
Data restrict.	ASCII characters	X (binary allowed)
Security	data sent is part of the URL /!\ password	parameters not stored in browser history or in web server logs
Visibility	in URL	X

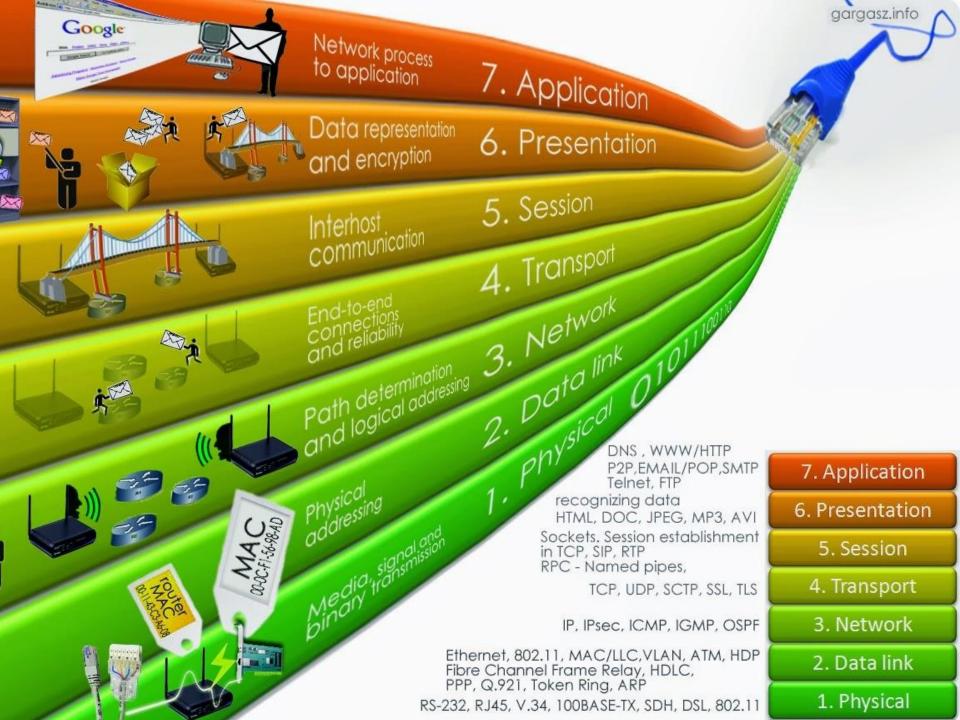


## Couches réseaux

- 7 couches réseau
- spécifications
  - 9 méthodes HTTP
- TLS/SPDY/HTTP

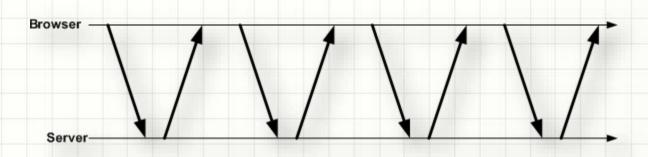
Cross domains



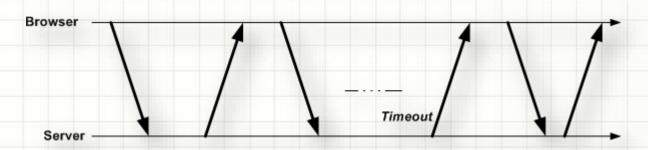


# Réactivité du transport

**Polling** 

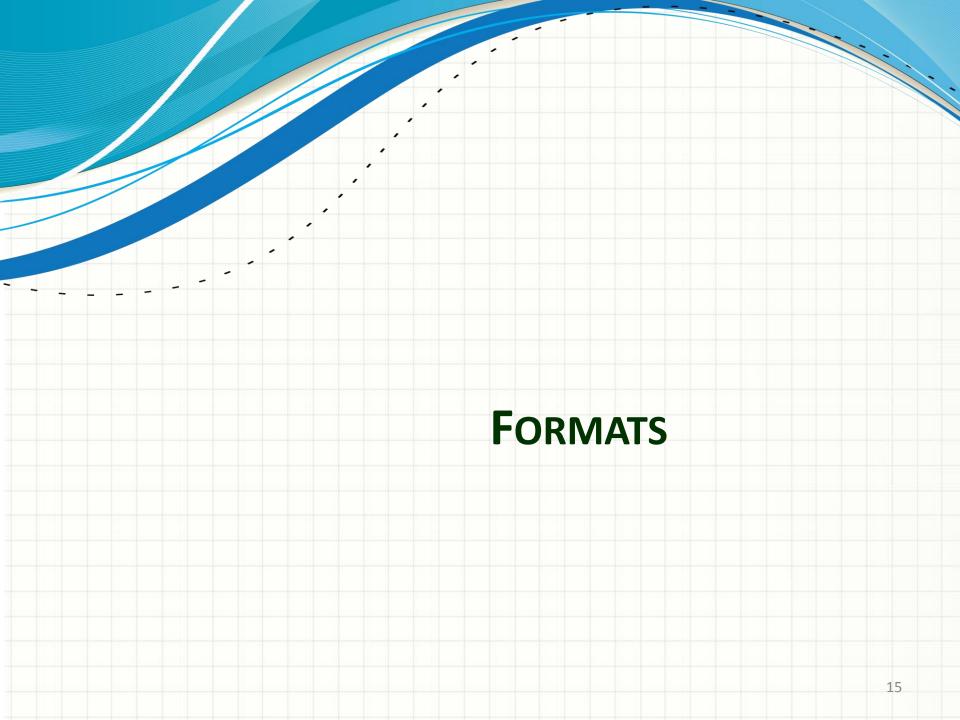


**Long-polling** 



**Push** 





## **Formats**

- Multimédia binaire : mp4, mp3, png, ...
- Streaming : spécifique, ...
  - Flash Media Serveur
- ...
- XML: WebService, site web, ...
- JSON: PHP
- •
- Binaire: CGI, Servlet, ...
  - BlaseDS, LiveCycle DataService, GraniteDS, ...
  - Zend Framework, AMP2PHP, ...
  - AMF2Ruby, AMF2Delphi, ...

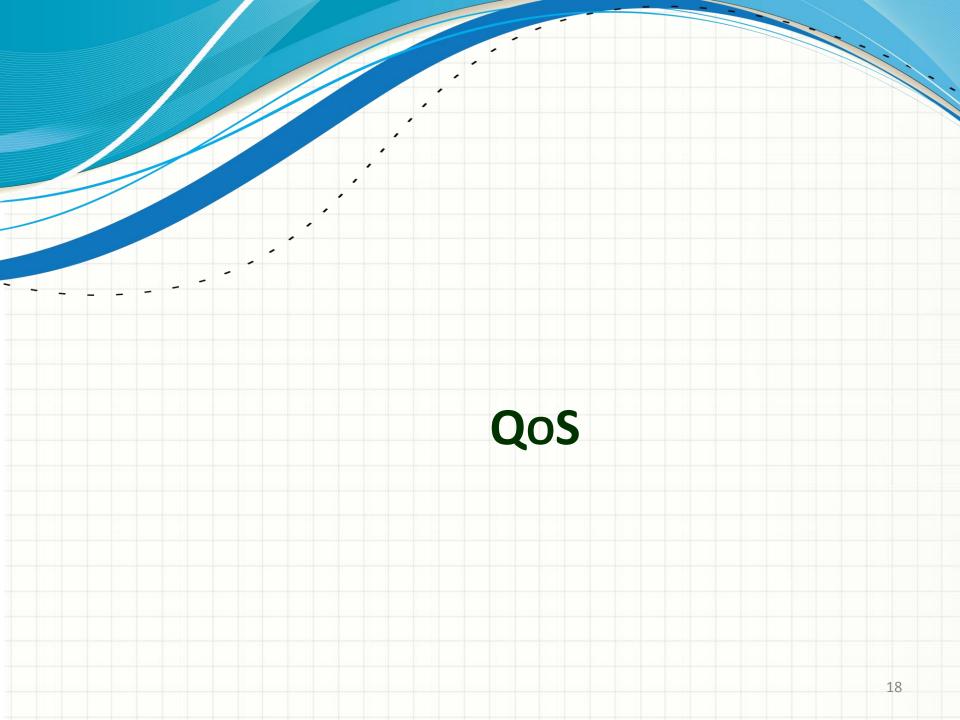
## Formats web

## XML JSON

```
{
    id: 4,
    fn: "Mélanie",
    ln: "Zétofrais"
}, {
    id: 2,
    fn: "Guy",
    ln: "Tarre"
}
```

```
(new DOMParser())
    .parseFromString( ... )
```

```
JSON.parse( ... )
```



## Temps global

#### Ressenti utilisateur =

- 1. requête
- 2. traitement serveur
- 3. conversion serveur
- 4. téléchargement
- 5. traitement client
- 6. conversion client
- 7. rendu graphique



## Qualité de service

#### Réseau

- bande passante
- encodage
- streaming
- tolérance erreurs

#### Matériel

- simultanéité
- fréquence / pauses
- traitement

## Données

- pré-chargement
- niveau de détail
- filtrage
- pagination

# Vous avez des questions?