

# Spiral Starfield

This component allows you to create a spiral starfield.

NOTE: Read the **Starfield** documentation for information on the shared fields.

## Seed

This allows you to set the random seed used when generating asteroids.

## Radius

This allows you to set the outer radius of the starfield.

## Arm Count

This allows you to set how many spiral arms the stars will be split into.

## Twist

This allows you to set how much each spiral arm twists around.

## Thickness

This allows you to set how thick each spiral arm is.

## Star Count

This allows you to set the amount of stars generated.

## Star Radius Min

This allows you to set the minimum radius of generated stars.

## Star Radius Max

This allows you to set the maximum radius of generated stars.

## Star Sprites

This allows you to set all the different types of stars you want in the starfield.