

Ring Shadow

This component allows you to cast shadows from rings.

Light

This allows you to set which light the shadow will be cast from.

Texture

This allows you to set the ring shadow texture. The left side of the texture will be placed on the inner edge of the shadow ring.

NOTE: Please read the 'Creating Shadow Textures' tutorial documentation to learn how to create these textures.

Ring

This allows you to set the ring from which the Inner and Outer Radius settings will be copied.

Inner Radius

This allows you to set the inner radius of the shadow ring.

Outer Radius

This allows you to set the outer radius of the shadow ring.