HONGKUN LENG

 $(+86) \cdot 1306411571 \diamond \text{quinn.leng.666@gmail.com}$ http://suanmiao.me \diamond http://github.com/suanmiao

EDUCATION

Huazhong University of Science and Technology

Sep 2011 - Jun 2015

B.E. in Electronic & Information Engineering

Data Structure, Advanced Programming Language(C++), Operation System, Computer Network & Applications Principles of Microcomputer, Principles and Design of Embedded, Database System, Embedded Linux Software Design GPA: 3.4/4.0 (6/28) TOEFL: 111(R 28, L 29, S 26, W 28) GRE 327(V 157, Q 170)

PROFESSIONAL EXPERIENCE

Nightingale, Inc (Co-founder & Full-stack Developer)

Oct 2014 - Present

- · Developed distributed parallel Python web crawlers to fetch articles and stored them into MongoDB, implemented collaborative filtering recommendation algorithm to screen useful data
- · Developed Android based articles recommendation app with over 11,000 lines code
- · Obtained 1 million RMB seed-stage venture capital

WeClient Team(http://pi.vu/6xyc) (Team Lead & Mobile Software Engineer)

Aug 2014 - Present

· Developed web based WeChat official account management features on mobile through simulating HTTP requests and parsing DOM structure of HTML, gained **over 53,000 users** and **130 stars on Github**

Wandoujia(SnapPea), Inc (Engineering Intern)

Jul 2014 - Oct 2014

- · Developed major features for SnapLock, utilizing JNI(Java Native Interface), Java Reflection API, over 2 million users
- \cdot Rewrote Groovy building scripts and reorganized project structure to increase building speed by 110%

Video-Chat and IoT(Internet of Things) application(http://pi.vu/6xyC) (Full-stack Developer) Sep 2013

· Developed real-time video-chat application using **Node.js and TCP Socket**. Utilized Bluetooth 4.0 and Arduino to connect and control smartphones with toys

"Hero Tower" Tower Defense Game(http://pi.vu/6xdL) (Mobile Software Engineer)

Jul 2012 - Oct 2012

· Developed Android based **game engine**, **over 10000 lines code**, containing drawing, events and resource management system, collision detection system. Implemented **Least Recently Used and Depth First Search algorithms**

RESEARCH EXPERIENCE

Services Computing Technology and System Lab (Co-Author)

Sep 2014 - Oct 2015

- · Designed system model, Lyapunov optimization framework, and assisted in writing paper "eTrain: Making Wasted Energy Useful by Utilizing Heartbeats for Mobile Data Transmissions" **IEEE ICDCS 2015**. Presenter at the conference
- · Developed system implementation, data collecting system, evaluation applications with over 20,000 lines code

Intelligent IT Network Application and Database Research Lab (Research Assistant) Mar 2012 - Oct 2012

- · Assisted in developing database for university research management platform utilizing Java and MySQL
- · Developed front end webpage with HTML and Javascript to test database performance and display search results

TECHNICAL SKILLS

Computer Languages
Platform & Tools

Java, C++, Javascript, Python, HTML

Android, Node.js, MySQL, Mongo DB, Git, Vim, Linux, Eclipse, Raspberry Pi

HONORS & AWARDS

Outstanding Graduates	May 2015
First prize, Texas Instruments Electronic Design Contest(TI Cup), HUST division	Jul 2014
Second prize, UT-Starcom Programming Competition	Dec 2013
First prize, Sohu Cloud Engine Competition (1 out of 126 teams)	Sep 2013
Second prize, Baidu Open Cloud Competition (3 out of 140 teams)	Jul 2013
First prize, College Mobile Application Developing Competition	Oct 2012