suannazhong.com suanna.zhong@umusic.com github.com/suanna0

Education **Carnegie Mellon University**

Bachelor's of Computer Science and Art

Expected May 2026

Computer Systems Functional Programming Theoretical Computer Science

Linear Algebra

Designing Human Centered Software

Music Video Production

Dean's List, School of Computer Science

Work Universal Music Group - 01824, Content

April 2025-Present

Creating motion graphics for UMG artists, delivering high-impact visuals on tight deadlines to support successful releases and boost engagement.

Freelance Artist

Dec 2019-Present

Clients include Meta/Facebook, Pinterest, and Common Sense Media. Project details are protected under NDA.

Lunar Gala, Front-End Developer

Oct 2024-March 2025

Developed the website for the Lunar Gala Elysium fashion show, the largest annual fashion event in the state of Pennsylvania with 1000+ attendees, using Next.js and React to ensure performance optimization.

CMU 15-112 Fundamentals of Programming, Teaching **Assistant**

Jan 2023-Aug 2024

Taught introductory Computer Science concepts to a class of 20 students. Held OH and weekend tutoring for strugaling students. Mentored 10 students to write a 1-1.5K line term project.

VeriSilicon Holdings Co. Ltd., Software Engineer Intern

May 2023-Aug 2023

Implemented neural-network topology checker to assess product quality and aid future testing. Revised onboarding documentation to help new interns and employees.

Projects Malloc Visualizer

Nov 2024-May 2025

Created motion graphics to illustrate concepts for the malloclab assignment, required for all CS majors. Module illustrates concepts such as coalescing blocks, changing implicit list to segregated free-lists, optimizating search function to increase throughput, and reducing minimum block size to reduce overhead.

Suanna Zhong Youtube Channel

Aug 2020-Present

YouTube Channel for filmmaking, art theory discourse, and tech literacy. Garnered 4K+ watch hours and 180K+ views. Partnered with Dehancer to promote industry-grade film emulation tools.

Skills Languages

> C/C++ HTML & CSS **JavaScript** LaTeX Python Standard ML x86 Machine Code

Frameworks & Libraries

Next.is p5.js React three.js

Software Adobe Creative Suite DaVinci Resolve Final Cut Pro X Figma Logic Pro X Maya

TouchDesigner

Unity **ZBrush** Interests

Advocating for tech literacy Emerging technologies