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BARTOSZ SŁAPA

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Warsaw, Poland

Software Development Experience

VARSAV Game Studios S.A. – *Gameplay Programmer (Unreal Engine 5, C++, UE Blueprint)*

February 2024 – Present

- Developed gameplay mechanics for "Barkour", a game featuring a four-legged protagonist.
- Collaborated with artists, designers, and other programmers to integrate assets and features.
- Profiled the project to identify and implement improvements in speed and stability.

Grip Digital – Gameplay Programmer (Unreal Engine 4, C++, UE Blueprint)

July 2022 - October 2022

- Created mini-games for an unannounced project.

Gamefam – Gameplay Programmer (Roblox Studio, Lua)

December 2021 - June 2022

- Programmed new systems, interfaces, and game mechanics.
- Analyzed and iterated on gameplay balance.

Future Mind – Mobile Application Programmer (Android Studio, Java, SQLite)

July 2014 - July 2015

- Created (from mockup to release) a dictionary app, Synonimy.pl
- Supported the development team of the Envelo project for Polish Post by testing and managing bugs.

Other Relevant Professional Experience

Self Employed – Mathematics and Computer Science Tutor

July 2014 - June 2024

- Advanced mathematics and computer science, focusing on algorithms, data structures, and graphics.

Sofrecom – Business Consultant

February 2011 - May 2012

- Led a project to implement customer satisfaction standards in public administration offices in Poland.
- Responsible for humanizing and simplifying administrative language to improve client communication.

Kreatywny Cukier – *Artistic Cake Workshop Manager*

January 2010 - January 2011

Managed projects and team, ensuring timely delivery of artistic cakes under tight deadlines.

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Skills

- Languages: Rust, C++, Java, Lua, Python, UE Blueprint, SQL.
- **Technologies**: Unreal Engine, Iced GUI, OpenGL/Glium, Nalgebra, Roblox Studio, Android Studio.
- Workflow Tools: Perforce Helix, Git, Jira, Redmine.
- **Human Languages**: Polish (native), English (fluent), French (basic), Hindi (very basic).
- **Soft Skills**: Team Leadership, Client Communication, Problem-solving, Adaptability.

Education

Warsaw University of Technology – Computer Science

2008 – 2011 (Bachelor's Course)

Adam Mickiewicz University in Poznań – *Mathematics*

2019 – 2021 (Bachelor's Course)