

Individual Reflection

Isak Lindgren

3/4 - 20

What do I want to learn or understand better?

Last week I wanted to learn about the business model canvas and more about scrum and the agile processes.

To learn more about the agile processes I read the three articles on Scrum referenced to on the course website. This gave me some insight into different ways to see user stories and tasks. This together with the exercise about 'Slicing the cake' helped me get a better understanding of how to handle user stories and tasks. I am still interested in learning more about how the agile process works in practice, but I guess this is something that will have to wait we have reached a later stage in the project.

I took part in the meeting where we made the business model canvas where I got a basic understanding of what it is and is used for.

This week I have begun a tutorial in React, which is the framework we have decided to develop our project in. I have no previous experience with neither JavaScript or React and this will therefore be my main learning objective for the coming week.

How can I help someone else, or the entire team, to learn something new?

As me and my fellow IT-students have taken a course on GUI-design, which the I-students have not, I hope to be able to be able to provide knowledge and experience in this field. For example I was part of the group which made the mockup using Adobe XD, a tool I have previously worked with. Next week we are going to prepare the first sprint, which in part consists of making sure our version control is up and running. This is something I have done before and that I know some of the other group members are not as experienced in, and I will therefore hopefully be able to help my fellow group members with this.

What is my contribution towards the team's use of Scrum?

We still have not started working with Scrum, but next week we are going to prepare the first sprint, where we will discuss user stories and tasks. Hopefully I will be able to contribute towards this by giving examples of user stories and tasks from previous projects, and also by simply giving my opinion.

What is my contribution towards the team's deliveries?

This week I have worked on the mockup, both by actually working on it in Adobe XD and also by providing my input on some of the design choices. I have also attended both meetings with the group this week. The one where we decided what project to work on this course and the one today where we discussed the project scope. Just after this meeting the people I contacted about potential projects came back to me, without any project ideas, for better or worse, since we just decided on another project anyways.

I also listened in on the meeting where parts of the group discussed the project with our clients and got their perspectives and wants. This meeting generated a good insight in what they want from us and is a good indication of what kind of feedback we can expect from future meetings.