

Productivity

stackoverflow

AboutProductsFor Teams

Search...

Log inSign up

HomeQuestionsTagsUsersCompaniesLABSDiscussionsCOLLECTIVESCommunities for your favorite technologies. Explore all CollectivesTEAMSAsk questions, find answers and collaborate at work with Stack Overflow for Teams. Explore TeamsCreate a free Team

5 Answers

Sorted by: Highest score (default)

18

I was also not able to get this work on Xcode 13, beta 5. To fix, I delayed the call to `isFocused = true`. That worked!

The theory I have behind the bug is that at the time of `onAppear` the TextField is not ready to become first responder, so `isFocused = true` and iOS calls `becomeFirstResponder` behind the scenes, but it fails (ex. the view hierarchy is not yet done setting up).

```
struct MyView: View {
    @State var text: String
    @FocusState private var isFocused: Bool

    var body: some View {
        Form {
            TextEditor(text: $text)
                .focused($isFocused)
                .onChange(of: isFocused) { isFocused in
                    // this will get called after the delay
                }
            .onAppear {
                // key part: delay setting isFocused until after some-internal-iOS set
                DispatchQueue.main.asyncAfter(deadline: .now()+0.7) {
                    isFocused = true
                }
            }
        }
    }
}
```

Share

Improve this answer

Follow

edited Mar 9, 2023 at 21:36

answered Sep 10, 2021 at 15:34

kgaidis

15k48695

1

Any reason why the delay is half a second? I tried smaller delays--it stopped working at about 0.05.

– John Sorensen Nov 14, 2021 at 17:58

models?

Related

3

@FocusState with programaticly generated TextField

27

SwiftUI - Mutable @FocusState for child view?

14

How to use @FocusState with view models?

30

Passing down @FocusState to another view

9

It is possible to accessing FocusState's value outside of the body of a View

1

SwiftUI - @FocusState as condition

6

SwiftUI how to update FocusState.Binding?

5

SwiftUI Focus State API environment variable not working

6

SwiftUI List with @FocusState and focus change handling

3

Why doesn't value of SwiftUI's @FocusState property change immediately after being set?

Hot Network Questions

Reproducing Roman Verostko's FF 2004 Drawing

How Do I Retrieve a Large Carcass from an Iced-Over Pond without Writing a New Character?

stderr does not appear after clearing the terminal

room light controller

topological jargon confuses me - weak/strong topology and convergence