Network Analysis Dr. Suat ATAN

Network Analysis

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07 04 2021

Week 6

- Subgroups & Communities
- Cliques
- K-Core
- Modularity
- Community Detection Methods

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Community definition

Wassserman and Faust, Social Network Analysis, Methods and Applications

" A community is subset of actors among whom there are relatively strong, direct, **intense**, frequent of positive ties"

Key Element: The Social Cohesion

- One way to think about network subgroups is through social cohesion.
- This approach is so intuitive that it led to a number of the earliest techniques for identifying network subgroups.
- i.e: Cliques

What is a community

- Sometimes visually detectable
- Have more connections among each according to other nodes
- It is not "random"

Where is a community?

The strength of weak ties, Granovetter (1973) suggested that many social networks are made up of relatively densely connected subgroups.

Luke, Douglas A - A User's Guide to Network Analysis

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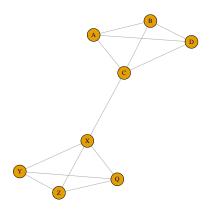
Where is a community?

Many disciplines have theories that assume that larger social systems are made up of distinguishable subgroups, for example sociologists consider social classes; psychologists examine small group behavior, and public health examine health disparities between different social groups.

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A Community Example

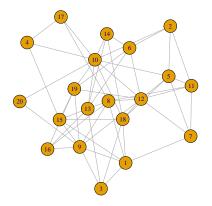


Hidden Communities

- In most real-world social networks the communities are not as visible
- Systematic analysis or observation will be required to reveal it.
- How ?

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Hidden Communities (Where are the communities?)



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Clique

- Cliques are one of the simplest types of cohesive subgroups, and because of their straightforward definition are also one of the easiest types to understand.
- A clique is a **maximally complete subgraph**; that is, it is a subset of nodes that have all possible ties among them.

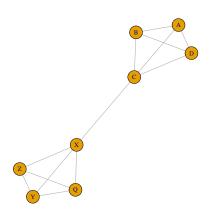
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Clique Example / Tasks:

- Focus on the next slide and think
- Detect the communities visually
- Why they are community?
- What about X and C?

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Clique Example



Cliques

- Consider previous slide. To be a clique, A,B,C,D all of the 6 possible ties must exist between all 4 members.
- If only one is missing, then the seven connections will not belong to one clique.

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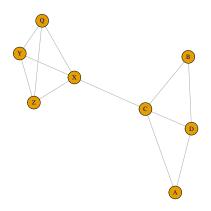
Clique Definition

- Fully connected subgroups
- Dyads are fully connected but they are not defined as "clique"
- Isn't very conservative?

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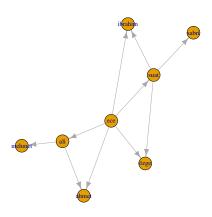
Just one missing connection!

It is no longer a clique:



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Cliques 1 (R)



Cliques 2 (R)

```
cliques(g2,min = 3)
```

```
## [[1]]
## + 3/8 vertices, named, from 4e9e93b:
## [1] ece suat ibrahim
##
## [[2]]
## + 3/8 vertices, named, from 4e9e93b:
## [1] ece suat özge
##
## [[3]]
## + 3/8 vertices, named, from 4e9e93b:
## [1] ece ali ahmet
```

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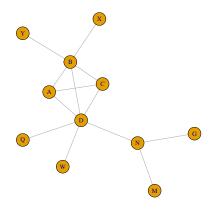
Clique is not realistic definition

Cliques, have major disadvantage that reduce their utility in real-world social network analysis. A clique is a very conservative definition of a community.

- Variations on the clique concept have been proposed.
- A popular alternative is the k-core.
- Formal Definition: A k-core is a maximal subgraph where each node is connected to at least k other nodes in the subgraph ?

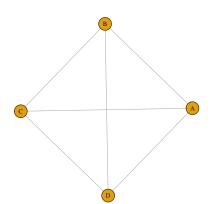
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K-Core (Step by Step Definition)

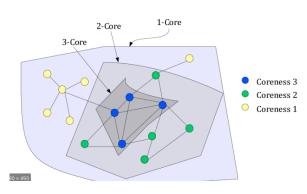


K-Core 1

- Delete the nodes have only one connection
- What remains?
- K-Core: 2 subgraph

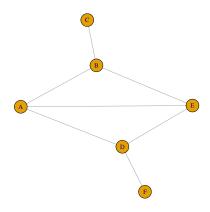


Distributed k-Core Decomposition, March 2011,IEEE Transactions on Parallel and Distributed Systems 24(2)



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K-Core (R)



K-Core (R)

- A,B,E,D are minimum 2 connection. They are members of k-core:2
- C,F is minimum (just) one connection. They are members of k-core:1

coreness(golem)

```
## A B C D E F
## 2 2 1 2 2 1
```

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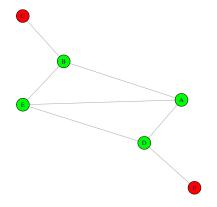
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```
## [1] 2 2 1 2 2 1
```

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```
## [1] "green" "green" "red" "green" "green" "red"
```

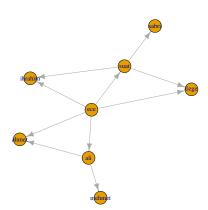
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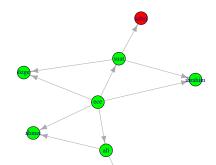
K-Core For Complex Network (R) 1

```
df2 <- read.csv("../data/02.csv")
g2 <- graph_from_data_frame(df2)
plot(g2)</pre>
```



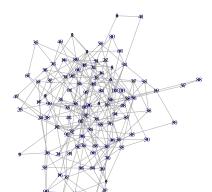
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K-Core For Complex Network (R) 2



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K-Core For Random Game (R)



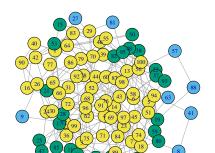
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K-Core For Random Game(R) 4

```
coreness(bignet)
```

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K-Core For Random Game(R)



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Modularity Definition

Modularity is a measure of the structure of the net-work, specifically the extent to which nodes exhibit clustering where there is greater density within the clusters and less density between them (Newman2006)

Case 1: Xenophobic

```
moda <- read.csv("../data/modular-a.csv")
moda</pre>
```

```
##
          person1
                     person2
## 1 raskolnikov smerdyakov
## 2
       smerdyakov
                      petrov
## 3
           petrov
                    zamyotov
## 4 raskolnikov
                    zamyotov
## 5 raskolnikov
                      petrov
## 6
           nilgun
                        ayse
## 7
           nilgun
                         can
## 8
              can
                        ayse
## 9
              can
                        arzu
## 10
                      nilgun
             arzu
## 11
                    zamyotov
              can
```

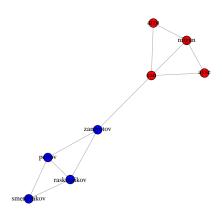
Case 1: Set origins: Russian or Turkish

```
gmoda <- graph_from_data_frame(moda,directed = FALSE)</pre>
grepl("ov","raskov")
## [1] TRUE
V(gmoda)$origin = ifelse(grepl("ov",
                                 V(gmoda) $name), "russia
V(gmoda)$color = ifelse(grepl("ov",
                                V(gmoda) $name), "blue", "
V(gmoda)$origin_id = ifelse(grepl("ov",
                                    V(gmoda)$name),1,2)
V(gmoda)$origin
```

[1] "russian" "russian" "turkish" "turki
[8] "turkish"

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Case 1



Modularity of Case 1

Calculation with R:

modularity(gmoda, V(gmoda) \$origin_id,)

[1] 0.4090909

Parameter 1: Graph object, Parameter 2: Vertices

Case 2: Multicultural

```
modb <- read.csv("../data/modular-b.csv")
modb</pre>
```

```
##
          person1
                      person2
     raskolnikov
## 1
                         ayse
## 2
             ayse
                       petrov
## 3
           petrov
                         arzu
## 4 raskolnikov
                         arzu
## 5 raskolnikov
                       petrov
## 6
           nilgun smerdyakov
## 7
           nilgun
                          can
## 8
              can smerdyakov
## 9
              can
                     zamyotov
## 10
         zamyotov
                       nilgun
## 11
                     zamyotov
              can
```

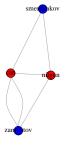
Case 2: Set origins

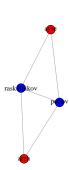
```
gmodb <- graph_from_data_frame(modb,directed = FALSE)</pre>
V(gmodb) $origin = ifelse(grepl("ov",
                                 V(gmodb)$name),
                           "russian", "turkish")
V(gmodb)$color = ifelse(grepl("ov",
                                V(gmodb) $name),
                         "blue"."red")
V(gmodb) $origin id = ifelse(grepl("ov",
                                    V(gmodb)$name),
                              1,2)
V(gmodb)$origin
```

```
## [1] "russian" "turkish" "russian" "turkish" "turki
## [8] "russian"
```

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Case 2: Multicultural





Modularity of Case 2

Calculation with R

modularity(gmodb, V(gmodb) \$origin_id)

[1] -0.3181818

Parameter 1: Graph object, Parameter 2: Vertices

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The End

Thanks

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