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Time taken 34 mins 56 secs

Grade 100.00 out of 100.00

Question 1

Correct

Mark 20.00 out of 20.00

Write a Python program for Bad Character Heuristic of Boyer Moore String Matching Algorithm

# For example:

Input	Result
ABAAAABCD ABC	Pattern occur at shift = 5

**Answer:** (penalty regime: 0 %)

```
Reset answer
```

```
NO_OF_CHARS = 256
 2 v def badCharHeuristic(string, size):
 3
        badChar=[-1]*NO_OF_CHARS
 4 1
        for i in range(size):
 5
            badChar[ord(string[i])]=i
        return badChar
 6
 7 def search(txt, pat):
 8
        m = len(pat)
 9
        n = len(txt)
        badChar = badCharHeuristic(pat, m)
10
11
        s = 0
12 🔻
        while(s <= n-m):</pre>
            j = m-1
13
14
            while j>=0 and pat[j] == txt[s+j]:
15
               j -= 1
            if j<0:
16
                print("Pattern occur at shift = {}".format(s))
17
18
                s += (m-badChar[ord(txt[s+m])] if s+m<n else 1)</pre>
19
            else:
                s += max(1, j-badChar[ord(txt[s+j])])
20
21 v def main():
22
        txt = input()
                                             #"ABAAABCD"
```

	Input	Expected	Got	
~	ABAAAABCD ABC	Pattern occur at shift = 5	Pattern occur at shift = 5	<b>*</b>

Passed all tests! 🗸

Mark 20.00 out of 20.00

Write a python program to implement KMP (Knuth Morris Pratt).

## For example:

In	put	Resul	t			
	ABDABACDABABCABAB ABCABAB	Found	pattern	at	index	10

# **Answer:** (penalty regime: 0 %)

## Reset answer

```
1 def KMPSearch(pat, txt):
 2
        M = len(pat)
 3
        N = len(txt)
 4
        lps = [0]*M
        j = 0
 5
 6
        computeLPSArray(pat, M, lps)
 7
        i = 0
        while (N - i) >= (M - j):
8 🔻
9 🔻
            if pat[j] == txt[i]:
10
               i += 1
11
               j += 1
12 🔻
            if j == M:
                print ("Found pattern at index " + str(i-j))
13
14
                j = lps[j-1]
            elif i < N and pat[j] != txt[i]:</pre>
15 ₹
                if j != 0:
16 🔻
17
                    j = lps[j-1]
18
                else:
19
                   i += 1
20 def computeLPSArray(pat, M, lps):
21
        len = 0
22
```

	Input	Expected	Got	
<b>~</b>	ABABDABACDABABCABAB ABABCABAB	Found pattern at index 10	Found pattern at index 10	~
~	SAVEETHAENGINEERING VEETHA	Found pattern at index 2	Found pattern at index 2	~

Passed all tests! 🗸

Write a python program to check whether Hamiltonian path exits in the given graph.

### For example:

Test	Result
Hamiltonian_path(adj, N)	YES

**Answer:** (penalty regime: 0 %)

### Reset answer

```
1 
    def Hamiltonian_path(adj, N):
         dp = [[False for i in range(1 << N)] for j in range(N)]</pre>
 2
 3 ₹
         for i in range(N):
 4
              dp[i][1 << i] = True
 5 ,
         for i in range(1 << N):</pre>
 6
              for j in range(N):
 7 🔻
                  if ((i & (1 << j)) != 0):</pre>
 8 ,
                       for k in range(N):
                            if ((i \& (1 << k)) != 0 and adj[k][j] == 1 and j != k and dp[k][i \land (1 << j)])
 9
10
                                dp[j][i] = True
11
12 🔻
         for i in range(N):
13 🔻
              if (dp[i][(1 << N) - 1]):</pre>
14
                  return N
15
    adj = [ [ 0, 1, 1, 1, 0 ] ,
16
              [ 1, 0, 1, 0, 1 ],
[ 1, 1, 0, 1, 1 ],
[ 1, 0, 1, 0, 0 ] ]
17
18
19
20
21 N = len(adi)
22
```

	Test	Expected	Got	
~	Hamiltonian_path(adj, N)	YES	YES	~

Passed all tests! 🗸

# Write a Python program to sort unsorted numbers using Multi-key quicksort

## For example:

Test	Input	Result
<pre>quick_sort_3partition(nums, 0, len(nums)-1)</pre>	5 4 3 5 1 2	Original list: [4, 3, 5, 1, 2] After applying Random Pivot Quick Sort the said list becomes: [1, 2, 3, 4, 5]
quick_sort_3partition(nums, 0, len(nums)-1)	6 21 10 3 65 4 8	Original list: [21, 10, 3, 65, 4, 8] After applying Random Pivot Quick Sort the said list becomes: [3, 4, 8, 10, 21, 65]

# **Answer:** (penalty regime: 0 %)

```
1 def partition(nums,1,r):
        pivot = nums[r]
 2
 3
        ptr = 1 - 1
 4 🔻
        for i in range(l, r):
 5 🔻
            if nums[i] <= pivot:</pre>
 6
                ptr += 1
 7
                nums[ptr], nums[i] = nums[i], nums[ptr]
 8
        nums[ptr + 1], nums[r] = nums[r], nums[ptr + 1]
9
        return ptr + 1
10 v def quick_sort_3partition(nums,1,r):
11 🔻
        if 1 < r:
            pi = partition( nums,1, r)
12
13
            quick_sort_3partition( nums,1, pi - 1)
14
            quick_sort_3partition(nums,pi + 1, r)
15
        return nums
16
17
   n = int(input())
18
   nums = []
19
20 v for _ in range(n):
        num = int(input())
21
22
        nums.append(num)
```

	Test	Input	Expected	Got	
~	<pre>quick_sort_3partition(nums, 0, len(nums)-1)</pre>	5 4 3 5 1 2	Original list: [4, 3, 5, 1, 2] After applying Random Pivot Quick Sort the said list becomes: [1, 2, 3, 4, 5]	Original list: [4, 3, 5, 1, 2] After applying Random Pivot Quick Sort the said list becomes: [1, 2, 3, 4, 5]	~
~	<pre>quick_sort_3partition(nums, 0, len(nums)-1)</pre>	6 21 10 3 65 4 8	Original list: [21, 10, 3, 65, 4, 8] After applying Random Pivot Quick Sort the said list becomes: [3, 4, 8, 10, 21, 65]	Original list: [21, 10, 3, 65, 4, 8] After applying Random Pivot Quick Sort the said list becomes: [3, 4, 8, 10, 21, 65]	~

Write a python program to implement knight tour problem using warnsdorff's algorithm

### For example:

Test	Input	Result
a.warnsdroff((x,y))	8 8 3 3	board: [21, 32, 17, 30, 39, 36, 15, 42] [18, 29, 20, 35, 16, 41, 54, 37] [33, 22, 31, 40, 53, 38, 43, 14] [28, 19, 34, 1, 44, 49, 60, 55] [23, 2, 27, 52, 61, 56, 13, 50] [8, 5, 24, 45, 48, 51, 62, 59] [3, 26, 7, 10, 57, 64, 47, 12] [6, 9, 4, 25, 46, 11, 58, 63]

# Answer: (penalty regime: 0 %)

```
Reset answer
```

```
|KNIGHT_MOVES| = [(2, 1), (1, 2), (-1, 2), (-2, 1), (-2, -1), (-1, -2), (1, -2), (2, -1)]
 1
 2
    class KnightTour:
 3 🔻
        def __init__(self, board_size):
 4
            self.board_size = board_size # tuple
 5
            self.board = []
 6
            for i in range(board_size[0]):
                temp = []
 7
                for j in range(board_size[1]):
 8 ,
 9
                    temp.append(0)
10
                self.board.append(temp) # empty cell
11
            self.move = 1
12
        def print_board(self):
13 🔻
            print('board:')
14
15 🔻
            for i in range(self.board_size[0]):
16
                print(self.board[i])
17
18 🔻
        def warnsdroff(self, start_pos, GUI=False):
19
            x_pos,y_pos=start_pos
20
            self.board[x_pos][y_pos]=self.move
            if not GUI:
21 🔻
22 ▼
```

	Test	Input	Expected	Got	
~	a.warnsdroff((x,y))	8	board:	board:	~
		8	[21, 32, 17, 30, 39, 36, 15, 42]	[21, 32, 17, 30, 39, 36, 15, 42]	
		3	[18, 29, 20, 35, 16, 41, 54, 37]	[18, 29, 20, 35, 16, 41, 54, 37]	
		3	[33, 22, 31, 40, 53, 38, 43, 14]	[33, 22, 31, 40, 53, 38, 43, 14]	
			[28, 19, 34, 1, 44, 49, 60, 55]	[28, 19, 34, 1, 44, 49, 60, 55]	
			[23, 2, 27, 52, 61, 56, 13, 50]	[23, 2, 27, 52, 61, 56, 13, 50]	
			[8, 5, 24, 45, 48, 51, 62, 59]	[8, 5, 24, 45, 48, 51, 62, 59]	
			[3, 26, 7, 10, 57, 64, 47, 12]	[3, 26, 7, 10, 57, 64, 47, 12]	
			[6, 9, 4, 25, 46, 11, 58, 63]	[6, 9, 4, 25, 46, 11, 58, 63]	

Passed all tests! 🗸