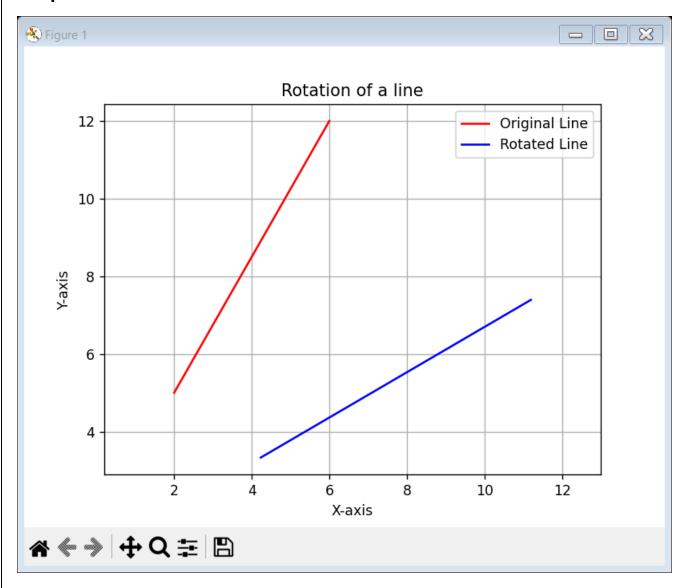
Calculation:

```
C:\practicals 3rd sem\Computer graphics>python subash.py

1. Translation
2. Rotation
3. Scaling
4. Exit
Enter your choice (1-4): 2
Enter the coordinates of the starting point of the line: 2 5
Enter the coordinates of the ending point of the line: 6 12
Enter the rotation angle in degrees: 30
Point before rotation:
[2, 5]
[6, 12]

Point after rotation:
[4.23, 3.33]
[11.20, 7.39]
```

Output:



Calculation table:

```
C:\practicals 3rd sem\Computer graphics>python subash.py
Enter the center co-ordinate: 0 0
Enter the x and y-radius of ellipse: 8 6
For region 1
Iteration
                              (xk+1,yk+1)
                                                  2ry^2(xk+1)
                                                                      2rx^2(yk+1)
                                                                                          (x,y)
                                                                                                    (-x,y)
                                                                                                                (-x,-y)
                                                                                                                            (x, -y)
                             (1,6.0)
                                                  0.0
                                                                                          (1,6.0) (-1,6.0) (-1,-6.0) (1,-6.0)
                    -296.0
                                                                      768.0
                                                                                          (2,6.0) (-2,6.0) (-2,-6.0) (2,-6.0)
(3,6.0) (-3,6.0) (-3,-6.0) (3,-6.0)
(4,6.0) (-4,6.0) (-4,-6.0) (4,-6.0)
3
                    -188.0
                             (2,6.0)
                                                  72.0
                                                                      768.0
                    -8.0
                              (3,6.0)
                                                  144.0
                                                                      768.0
                    244.0
                                                  216.0
                                                                      768.0
                              (4,6.0)
                                                                                          (5,5.0) (-5,5.0) (-5,-5.0) (5,-5.0)
(6,5.0) (-6,5.0) (-6,-5.0) (6,-5.0)
(7,4.0) (-7,4.0) (-7,-4.0) (7,-4.0)
(8,3.0) (-8,-3.0) (8,-3.0)
6
                    -200.0
                                                  288.0
                                                                      768.0
                             (5,5.0)
                    196.0
                              (6,5.0)
                                                  360.0
                                                                      640.0
                    24.0
                              (7,4.0)
                                                  432.0
                                                                      640.0
                    52.0
                              (8,3.0)
                                                  504.0
                                                                      512.0
For Region 2
                                                                                                              (-x,-y) (x,-y)
(-8.0,2.0) (-8.0,-2.0) (8.0,-2.0)
Iteration
                              (xk+1,yk+1)
                                                  2ry^2(xk+1)
                                                                      2rx^2(yk+1)
                                                                                           (x,y) (-x,y)
                    233.0
                              (8,2.0)
                                                  576.0
                                                                      384.0
                                                                                          (8.0,2.0)
                   41.0
                              (8,1.0)
                                                                                                              (-8.0,1.0) (-8.0,-1.0) (8.0,-1.0)
                                                  576.0
                                                                      256.0
                                                                                           (8.0,1.0)
2
                    -23.0
                              (8,0.0)
                                                  576.0
                                                                      128.0
                                                                                           (8.0,0.0)
                                                                                                               (-8.0,0.0) (-8.0,0.0) (8.0,0.0)
```

Output:

