```
c:\practicals 3rd sem\Numercial methods\NM>a.exe
-----Subash Katwal-----
Enter the number of data points:
Enter the data points (x y):
0 1.0
1 0.891
3 0.708
5 0.562
7 0.447
9 0.355
Choose the equation type:
1. y = ax^b
2. y = ae^(bx)
Enter your choice (0 to exit): 2
The equation in the form y = ae^{(bx)} is: y = 0.9997 * exp(-0.115 * x)
Choose the equation type:
1. y = ax^b
2. y = ae^(bx)
Enter your choice (0 to exit): 1
The equation in the form y = ax^b is: y = 1.00 * x^0.115
Choose the equation type:
1. y = ax^b
2. y = ae^{(bx)}
Enter your choice (0 to exit): 0
```

```
c:\practicals 3rd sem\Numercial methods\NM>g++ polynomial_regression.c
c:\practicals 3rd sem\Numercial methods\NM>a.exe
-----Subash katwal-----
Enter the number of data points: 9
Enter the degree of the polynomial: 2
Enter the data points (x y):
1 2
3 7
4 8
5 10
6 11
7 11
8 10
9 9
10 8
The coefficients of the polynomial equation are:
a0 = -1.460
a1 = 3.605
a2 = -0.268
The required polynomial equation is: -1.460 + 3.605*x^1 + -0.268*x^2
```

```
cals 3rd sem\Numercial methods\NM\"Gauss_Jordan
-----Subash katwal-----
Enter the order of square matrix: 3
Enter the element inside the matrix below:
A[0][0]: 2
A[0][1]: -1
A[0][2]: 4
A[0][3]: 15
A[1][0]: 2
A[1][1]: 3
A[1][2]: -2
A[1][3]: 1
A[2][0]: 3
A[2][1]: 2
A[2][2]: -4
A[2][3]: -4
The provided Augmented matrix is:
2.00 -1.00 4.00 15.00
       3.00
2.00
              -2.00 1.00
              -4.00 -4.00
3.00 2.00
After solving the Augmented matrix:
1.00 0.00 0.00 2.00
0.00
      1.00
             0.00
                     1.00
0.00
      0.00
             1.00
                     3.00
Values of x1, x2, and x3:
x1 = 2.00
x2 = 1.00
x3 = 3.00
```

```
C:\practicals 3rd sem\Numercial methods>cd "c:\practicals 3rd sem\
cals 3rd sem\Numercial methods\NM\"Naive_Guass
-----Subash Katwal-----
Enter the order of the matrix: 3
Enter the augmented matrix coefficients row-wise:
2 1 1 5
4 -6 0 -2
-2 7 2 9
Augmented matrix before Gaussian elimination:
      1.00
              1.00
2.00
                     5.00
4.00
      -6.00 0.00
                     -2.00
-2.00 7.00
             2.00
                     9.00
Augmented matrix after Gaussian elimination:
4.00
      -6.00 0.00
                     -2.00
0.00
                     6.00
      4.00
             1.00
0.00
      0.00
                     2.00
             1.00
Values of x1, x2, x3:
x1 = 1.00
x2 = 1.00
x3 = 2.00
```

```
c:\practicals 3rd sem\Numercial methods\NM>g++ Gauss_pivoting.c
c:\practicals 3rd sem\Numercial methods\NM>a.exe
-----Subash katwal-----
Enter the order of the matrix: 3
Enter the augmented matrix coefficients row-wise:
20 15 10 45
-3 -2.249 7 1.751
5 1 3 9
Augmented matrix before Gaussian elimination:
20.00 15.00 10.00 45.00
-3.00 -2.25 7.00
                     1.75
5.00 1.00 3.00
                     9.00
Augmented matrix after Gaussian elimination:
      15.00
              10.00 45.00
20.00
0.00
      0.00
              8.50
                     8.50
0.00 0.00 23377.19 23377.20
Values of x1, x2, x3:
x1 = 1.00
x2 = 1.00
x3 = 1.00
```