xegntx0bn

December 16, 2024

```
[1]: import torch
import os
from PIL import Image
from transformers import CLIPProcessor, CLIPModel
[2]: import warnings
warnings.filterwarnings('ignore')
```

1 1. From Huggingface (https://huggingface.co/Links to an external site.) select and download a pre-trained CLIP model (you can use your own computer, Colab, Kaggle... to store the model). Describe the model you downloaded - what is its architecture (e.g. CNN/ViT), number of layers, parameters per layer - breakdown the parameters and explain what they are doing (e.g. are they parts of K, Q and V matrices, bias, feature maps, dense layer...).

```
(v_proj): Linear(in_features=768, out_features=768, bias=True)
            (q_proj): Linear(in_features=768, out_features=768, bias=True)
            (out_proj): Linear(in_features=768, out_features=768, bias=True)
          (layer norm1): LayerNorm((768,), eps=1e-05, elementwise affine=True)
          (mlp): CLIPMLP(
            (activation fn): QuickGELUActivation()
            (fc1): Linear(in_features=768, out_features=3072, bias=True)
            (fc2): Linear(in features=3072, out features=768, bias=True)
          (layer_norm2): LayerNorm((768,), eps=1e-05, elementwise affine=True)
        )
      )
   )
    (final_layer_norm): LayerNorm((768,), eps=1e-05, elementwise_affine=True)
  (vision_model): CLIPVisionTransformer(
    (embeddings): CLIPVisionEmbeddings(
      (patch_embedding): Conv2d(3, 1024, kernel_size=(14, 14), stride=(14, 14),
bias=False)
      (position_embedding): Embedding(257, 1024)
    (pre_layrnorm): LayerNorm((1024,), eps=1e-05, elementwise_affine=True)
    (encoder): CLIPEncoder(
      (layers): ModuleList(
        (0-23): 24 x CLIPEncoderLayer(
          (self_attn): CLIPSdpaAttention(
            (k_proj): Linear(in_features=1024, out_features=1024, bias=True)
            (v_proj): Linear(in_features=1024, out_features=1024, bias=True)
            (q proj): Linear(in_features=1024, out_features=1024, bias=True)
            (out_proj): Linear(in_features=1024, out_features=1024, bias=True)
          (layer_norm1): LayerNorm((1024,), eps=1e-05, elementwise_affine=True)
          (mlp): CLIPMLP(
            (activation fn): QuickGELUActivation()
            (fc1): Linear(in_features=1024, out_features=4096, bias=True)
            (fc2): Linear(in features=4096, out features=1024, bias=True)
          (layer_norm2): LayerNorm((1024,), eps=1e-05, elementwise_affine=True)
        )
      )
    (post_layernorm): LayerNorm((1024,), eps=1e-05, elementwise_affine=True)
  (visual_projection): Linear(in_features=1024, out_features=768, bias=False)
  (text_projection): Linear(in_features=768, out_features=768, bias=False)
```

```
[5]: # Function to analyze and print layer details
     def analyze_model(model):
         total_params = 0
         breakdown = []
         for name, param in model.named_parameters():
             param_count = param.numel() # Total number of parameters in the tensor
             total_params += param_count
             # Analyze the role of parameters based on their layer names
             if "vision model" in name:
                 component = "Vision Encoder (ViT)"
             elif "text_model" in name:
                 component = "Text Encoder (Transformer)"
             elif "projection" in name:
                 component = "Projection Layers"
             else:
                 component = "Other"
             breakdown.append((name, param_count, component))
         return total_params, breakdown
     # Analyze the model
     total_parameters, parameter_breakdown = analyze_model(model)
     # Display the results
     print(f"Total Parameters in the Model: {total_parameters}")
     print("\nBreakdown of Parameters by Layers:")
     for name, count, component in parameter_breakdown:
         print(f"{name:70} | Parameters: {count:10} | Component: {component}")
     # Optional: Group parameters by components for better summarization
     from collections import defaultdict
     component_summary = defaultdict(int)
     for _, count, component in parameter_breakdown:
         component_summary[component] += count
     print("\nSummary by Component:")
     for component, count in component_summary.items():
         print(f"{component:25} | Total Parameters: {count}")
     # Display learnable parameters count
     learnable_parameters = sum(p.numel() for p in model.parameters() if p.
      →requires_grad)
```

print(f"\nLearnable Parameters: {learnable_parameters}")

Total Parameters in the Model: 427616513

Breakdown of Parameters by Layers:
logit_scale
Parameters: 1 Component: Other
text_model.embeddings.token_embedding.weight
Parameters: 37945344 Component: Text Encoder (Transformer)
text_model.embeddings.position_embedding.weight
Parameters: 59136 Component: Text Encoder (Transformer)
text_model.encoder.layers.0.self_attn.k_proj.weight
Parameters: 589824 Component: Text Encoder (Transformer)
text_model.encoder.layers.0.self_attn.k_proj.bias
Parameters: 768 Component: Text Encoder (Transformer)
<pre>text_model.encoder.layers.0.self_attn.v_proj.weight</pre>
Parameters: 589824 Component: Text Encoder (Transformer)
text_model.encoder.layers.0.self_attn.v_proj.bias
Parameters: 768 Component: Text Encoder (Transformer)
text_model.encoder.layers.0.self_attn.q_proj.weight
Parameters: 589824 Component: Text Encoder (Transformer)
text_model.encoder.layers.0.self_attn.q_proj.bias
Parameters: 768 Component: Text Encoder (Transformer)
text_model.encoder.layers.0.self_attn.out_proj.weight
Parameters: 589824 Component: Text Encoder (Transformer)
text_model.encoder.layers.0.self_attn.out_proj.bias
Parameters: 768 Component: Text Encoder (Transformer)
text_model.encoder.layers.0.layer_norm1.weight
Parameters: 768 Component: Text Encoder (Transformer)
text_model.encoder.layers.0.layer_norm1.bias
Parameters: 768 Component: Text Encoder (Transformer)
text_model.encoder.layers.0.mlp.fc1.weight
Parameters: 2359296 Component: Text Encoder (Transformer)
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text_model.encoder.layers.0.mlp.fc1.bias
Parameters: 3072 Component: Text Encoder (Transformer)
text_model.encoder.layers.0.mlp.fc2.weight
Parameters: 2359296 Component: Text Encoder (Transformer)
text_model.encoder.layers.0.mlp.fc2.bias
Parameters: 768 Component: Text Encoder (Transformer)
text_model.encoder.layers.0.layer_norm2.weight
Parameters: 768 Component: Text Encoder (Transformer)
text_model.encoder.layers.0.layer_norm2.bias
Parameters: 768 Component: Text Encoder (Transformer)
text_model.encoder.layers.1.self_attn.k_proj.weight
Parameters: 589824 Component: Text Encoder (Transformer)
text_model.encoder.layers.1.self_attn.k_proj.bias
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text_model.encoder.layers.1.self_attn.v_proj.weight
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text model.encoder.layers.1.mlp.fc2.weight
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text_model.encoder.layers.1.mlp.fc2.bias
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Parameters:
text_model.encoder.layers.1.layer_norm2.weight
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Parameters:
text_model.encoder.layers.1.layer_norm2.bias
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text_model.encoder.layers.2.self_attn.k_proj.weight
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text_model.encoder.layers.2.mlp.fc1.weight
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Parameters:
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Parameters:
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Parameters:
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Parameters:
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Parameters:
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Parameters:
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Parameters:
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Parameters:
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Parameters:
text_model.encoder.layers.5.mlp.fc1.bias
Parameters:
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text model.encoder.layers.5.mlp.fc2.weight
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Parameters:
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text model.encoder.layers.6.mlp.fc1.bias
Parameters:
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text model.encoder.layers.6.mlp.fc2.weight
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Parameters:
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Parameters:
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Parameters:
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Parameters:
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text_model.encoder.layers.7.self_attn.k_proj.bias
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text_model.encoder.layers.7.self_attn.v_proj.weight
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text_model.encoder.layers.7.self_attn.q_proj.weight
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Parameters:
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text_model.encoder.layers.7.self_attn.out_proj.weight
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Parameters:
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Parameters:
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Parameters:
text_model.encoder.layers.7.mlp.fc1.weight
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Parameters:
text_model.encoder.layers.7.mlp.fc1.bias
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text model.encoder.layers.7.mlp.fc2.weight
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text_model.encoder.layers.7.mlp.fc2.bias
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Parameters:
text_model.encoder.layers.7.layer_norm2.weight
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Parameters:
text_model.encoder.layers.7.layer_norm2.bias
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Parameters:
text_model.encoder.layers.8.self_attn.k_proj.weight
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text_model.encoder.layers.8.self_attn.k_proj.bias
Parameters:
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text_model.encoder.layers.8.self_attn.v_proj.weight
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Parameters:
text model.encoder.layers.8.self attn.v proj.bias
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Parameters:
text_model.encoder.layers.8.self_attn.q_proj.weight
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Parameters:
text_model.encoder.layers.8.self_attn.q_proj.bias
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Parameters:
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Parameters:
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text_model.encoder.layers.8.mlp.fc1.weight
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Parameters:
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Parameters:
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text_model.encoder.layers.8.layer_norm2.weight
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Parameters:
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Parameters:
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Parameters:
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Parameters:
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Parameters:
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Parameters:
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Parameters:
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text model.encoder.layers.9.mlp.fc2.weight
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text_model.encoder.layers.9.mlp.fc2.bias
                   768 | Component: Text Encoder (Transformer)
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text_model.encoder.layers.9.layer_norm2.weight
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Parameters:
text_model.encoder.layers.9.layer_norm2.bias
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Parameters:
text_model.encoder.layers.10.self_attn.k_proj.weight
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text_model.encoder.layers.10.self_attn.v_proj.weight
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Parameters:
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Parameters:
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text model.encoder.layers.10.self attn.q proj.weight
                589824 | Component: Text Encoder (Transformer)
Parameters:
text model.encoder.layers.10.self attn.q proj.bias
Parameters:
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text_model.encoder.layers.10.self_attn.out_proj.weight
                589824 | Component: Text Encoder (Transformer)
Parameters:
text_model.encoder.layers.10.self_attn.out_proj.bias
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text_model.encoder.layers.10.mlp.fc1.bias
Parameters:
                  3072 | Component: Text Encoder (Transformer)
text_model.encoder.layers.10.mlp.fc2.weight
               2359296 | Component: Text Encoder (Transformer)
Parameters:
text_model.encoder.layers.10.mlp.fc2.bias
                   768 | Component: Text Encoder (Transformer)
Parameters:
text_model.encoder.layers.10.layer_norm2.weight
                   768 | Component: Text Encoder (Transformer)
Parameters:
text_model.encoder.layers.10.layer_norm2.bias
                   768 | Component: Text Encoder (Transformer)
Parameters:
text_model.encoder.layers.11.self_attn.k_proj.weight
Parameters:
                589824 | Component: Text Encoder (Transformer)
text_model.encoder.layers.11.self_attn.k_proj.bias
                   768 | Component: Text Encoder (Transformer)
Parameters:
text_model.encoder.layers.11.self_attn.v_proj.weight
                589824 | Component: Text Encoder (Transformer)
Parameters:
text model.encoder.layers.11.self attn.v proj.bias
                   768 | Component: Text Encoder (Transformer)
Parameters:
text_model.encoder.layers.11.self_attn.q_proj.weight
                589824 | Component: Text Encoder (Transformer)
Parameters:
text_model.encoder.layers.11.self_attn.q_proj.bias
                   768 | Component: Text Encoder (Transformer)
Parameters:
text_model.encoder.layers.11.self_attn.out_proj.weight
                589824 | Component: Text Encoder (Transformer)
Parameters:
text_model.encoder.layers.11.self_attn.out_proj.bias
                   768 | Component: Text Encoder (Transformer)
Parameters:
text_model.encoder.layers.11.layer_norm1.weight
Parameters:
                   768 | Component: Text Encoder (Transformer)
text_model.encoder.layers.11.layer_norm1.bias
Parameters:
                   768 | Component: Text Encoder (Transformer)
```

```
text_model.encoder.layers.11.mlp.fc1.weight
               2359296 | Component: Text Encoder (Transformer)
Parameters:
text_model.encoder.layers.11.mlp.fc1.bias
                  3072 | Component: Text Encoder (Transformer)
Parameters:
text model.encoder.layers.11.mlp.fc2.weight
               2359296 | Component: Text Encoder (Transformer)
Parameters:
text model.encoder.layers.11.mlp.fc2.bias
Parameters:
                   768 | Component: Text Encoder (Transformer)
text_model.encoder.layers.11.layer_norm2.weight
Parameters:
                   768 | Component: Text Encoder (Transformer)
text_model.encoder.layers.11.layer_norm2.bias
                   768 | Component: Text Encoder (Transformer)
Parameters:
text_model.final_layer_norm.weight
                   768 | Component: Text Encoder (Transformer)
Parameters:
text_model.final_layer_norm.bias
                   768 | Component: Text Encoder (Transformer)
Parameters:
vision_model.embeddings.class_embedding
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.embeddings.patch_embedding.weight
Parameters:
                602112 | Component: Vision Encoder (ViT)
vision_model.embeddings.position_embedding.weight
                263168 | Component: Vision Encoder (ViT)
Parameters:
vision_model.pre_layrnorm.weight
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.pre_layrnorm.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.O.self_attn.k_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.0.self_attn.k_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.O.self_attn.v_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.0.self_attn.v_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.O.self attn.q proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.0.self_attn.q_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.0.self_attn.out_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.O.self_attn.out_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.O.layer_norm1.weight
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.0.layer_norm1.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.0.mlp.fc1.weight
Parameters:
               4194304 | Component: Vision Encoder (ViT)
```

```
vision_model.encoder.layers.0.mlp.fc1.bias
                  4096 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.0.mlp.fc2.weight
               4194304 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.0.mlp.fc2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.O.layer norm2.weight
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision model.encoder.layers.O.layer norm2.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.1.self_attn.k_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.1.self_attn.k_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.1.self_attn.v_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.1.self_attn.v_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.1.self_attn.q_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.1.self_attn.q_proj.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.1.self_attn.out_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.1.self_attn.out_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.1.layer_norm1.weight
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.1.layer_norm1.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.1.mlp.fc1.weight
               4194304 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.1.mlp.fc1.bias
                  4096 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.1.mlp.fc2.weight
Parameters:
               4194304 | Component: Vision Encoder (ViT)
vision model.encoder.layers.1.mlp.fc2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.1.layer_norm2.weight
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.1.layer_norm2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.2.self_attn.k_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.2.self_attn.k_proj.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.2.self_attn.v_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
```

```
vision_model.encoder.layers.2.self_attn.v_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.2.self_attn.q_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.2.self attn.q proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.2.self attn.out proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.2.self_attn.out_proj.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.2.layer_norm1.weight
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.2.layer_norm1.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.2.mlp.fc1.weight
               4194304 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.2.mlp.fc1.bias
                  4096 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.2.mlp.fc2.weight
               4194304 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.2.mlp.fc2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.2.layer_norm2.weight
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.2.layer_norm2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.3.self_attn.k_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.3.self_attn.k_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.3.self_attn.v_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.3.self_attn.v_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.3.self attn.q proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision model.encoder.layers.3.self attn.q proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.3.self_attn.out_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.3.self_attn.out_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.3.layer_norm1.weight
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.3.layer_norm1.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.3.mlp.fc1.weight
Parameters:
               4194304 | Component: Vision Encoder (ViT)
```

```
vision_model.encoder.layers.3.mlp.fc1.bias
Parameters:
                  4096 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.3.mlp.fc2.weight
               4194304 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.3.mlp.fc2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.3.layer norm2.weight
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision model.encoder.layers.3.layer norm2.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.4.self_attn.k_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.4.self_attn.k_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.4.self_attn.v_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.4.self_attn.v_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.4.self_attn.q_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.4.self_attn.q_proj.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.4.self_attn.out_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.4.self_attn.out_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.4.layer_norm1.weight
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.4.layer_norm1.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.4.mlp.fc1.weight
               4194304 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.4.mlp.fc1.bias
                  4096 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.4.mlp.fc2.weight
Parameters:
               4194304 | Component: Vision Encoder (ViT)
vision model.encoder.layers.4.mlp.fc2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.4.layer_norm2.weight
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.4.layer_norm2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.5.self_attn.k_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.5.self_attn.k_proj.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.5.self_attn.v_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
```

```
vision_model.encoder.layers.5.self_attn.v_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.5.self_attn.q_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.5.self attn.q proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.5.self attn.out proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.5.self_attn.out_proj.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.5.layer_norm1.weight
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.5.layer_norm1.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.5.mlp.fc1.weight
               4194304 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.5.mlp.fc1.bias
                  4096 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.5.mlp.fc2.weight
               4194304 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.5.mlp.fc2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.5.layer_norm2.weight
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.5.layer_norm2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.6.self_attn.k_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.6.self_attn.k_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.6.self_attn.v_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.6.self_attn.v_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.6.self attn.q proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.6.self_attn.q_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.6.self_attn.out_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.6.self_attn.out_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.6.layer_norm1.weight
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.6.layer_norm1.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.6.mlp.fc1.weight
Parameters:
               4194304 | Component: Vision Encoder (ViT)
```

```
vision_model.encoder.layers.6.mlp.fc1.bias
                  4096 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.6.mlp.fc2.weight
               4194304 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.6.mlp.fc2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.6.layer norm2.weight
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision model.encoder.layers.6.layer norm2.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.7.self_attn.k_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.7.self_attn.k_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.7.self_attn.v_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.7.self_attn.v_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.7.self_attn.q_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.7.self_attn.q_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.7.self_attn.out_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.7.self_attn.out_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.7.layer_norm1.weight
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.7.layer_norm1.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.7.mlp.fc1.weight
               4194304 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.7.mlp.fc1.bias
                  4096 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.7.mlp.fc2.weight
Parameters:
               4194304 | Component: Vision Encoder (ViT)
vision model.encoder.layers.7.mlp.fc2.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.7.layer_norm2.weight
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.7.layer_norm2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.8.self_attn.k_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.8.self_attn.k_proj.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.8.self_attn.v_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
```

```
vision_model.encoder.layers.8.self_attn.v_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.8.self_attn.q_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.8.self attn.q proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.8.self attn.out proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.8.self_attn.out_proj.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.8.layer_norm1.weight
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.8.layer_norm1.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.8.mlp.fc1.weight
               4194304 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.8.mlp.fc1.bias
                  4096 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.8.mlp.fc2.weight
               4194304 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.8.mlp.fc2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.8.layer_norm2.weight
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.8.layer_norm2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.9.self_attn.k_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.9.self_attn.k_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.9.self_attn.v_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.9.self_attn.v_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.9.self attn.q proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision model.encoder.layers.9.self attn.q proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.9.self_attn.out_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.9.self_attn.out_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.9.layer_norm1.weight
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.9.layer_norm1.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.9.mlp.fc1.weight
Parameters:
               4194304 | Component: Vision Encoder (ViT)
```

```
vision_model.encoder.layers.9.mlp.fc1.bias
                  4096 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.9.mlp.fc2.weight
               4194304 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.9.mlp.fc2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.9.layer norm2.weight
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision model.encoder.layers.9.layer norm2.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.10.self_attn.k_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.10.self_attn.k_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.10.self_attn.v_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.10.self_attn.v_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.10.self_attn.q_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.10.self_attn.q_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.10.self_attn.out_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.10.self_attn.out_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.10.layer_norm1.weight
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.10.layer_norm1.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.10.mlp.fc1.weight
               4194304 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.10.mlp.fc1.bias
                  4096 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.10.mlp.fc2.weight
Parameters:
               4194304 | Component: Vision Encoder (ViT)
vision model.encoder.layers.10.mlp.fc2.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.10.layer_norm2.weight
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.10.layer_norm2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.11.self_attn.k_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.11.self_attn.k_proj.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.11.self_attn.v_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
```

```
vision_model.encoder.layers.11.self_attn.v_proj.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.11.self_attn.q_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.11.self attn.q proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.11.self attn.out proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.11.self_attn.out_proj.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.11.layer_norm1.weight
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.11.layer_norm1.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.11.mlp.fc1.weight
               4194304 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.11.mlp.fc1.bias
                  4096 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.11.mlp.fc2.weight
               4194304 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.11.mlp.fc2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.11.layer_norm2.weight
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.11.layer_norm2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.12.self_attn.k_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.12.self_attn.k_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.12.self_attn.v_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.12.self_attn.v_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.12.self attn.q proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.12.self attn.q proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.12.self_attn.out_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.12.self_attn.out_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.12.layer_norm1.weight
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.12.layer_norm1.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.12.mlp.fc1.weight
Parameters:
               4194304 | Component: Vision Encoder (ViT)
```

```
vision_model.encoder.layers.12.mlp.fc1.bias
                  4096 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.12.mlp.fc2.weight
               4194304 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.12.mlp.fc2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.12.layer norm2.weight
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision model.encoder.layers.12.layer norm2.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.13.self_attn.k_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.13.self_attn.k_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.13.self_attn.v_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.13.self_attn.v_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.13.self_attn.q_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.13.self_attn.q_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.13.self_attn.out_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.13.self_attn.out_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.13.layer_norm1.weight
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.13.layer_norm1.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.13.mlp.fc1.weight
Parameters:
               4194304 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.13.mlp.fc1.bias
                  4096 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.13.mlp.fc2.weight
Parameters:
               4194304 | Component: Vision Encoder (ViT)
vision model.encoder.layers.13.mlp.fc2.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.13.layer_norm2.weight
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.13.layer_norm2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.14.self_attn.k_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.14.self_attn.k_proj.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.14.self_attn.v_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
```

```
vision_model.encoder.layers.14.self_attn.v_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.14.self_attn.q_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.14.self attn.q proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.14.self attn.out proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.14.self_attn.out_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.14.layer_norm1.weight
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.14.layer_norm1.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.14.mlp.fc1.weight
               4194304 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.14.mlp.fc1.bias
                  4096 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.14.mlp.fc2.weight
Parameters:
               4194304 | Component: Vision Encoder (ViT)
vision model.encoder.layers.14.mlp.fc2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.14.layer_norm2.weight
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.14.layer_norm2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.15.self_attn.k_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.15.self_attn.k_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.15.self_attn.v_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.15.self_attn.v_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.15.self attn.q proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.15.self attn.q proj.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.15.self_attn.out_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.15.self_attn.out_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.15.layer_norm1.weight
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.15.layer_norm1.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.15.mlp.fc1.weight
Parameters:
               4194304 | Component: Vision Encoder (ViT)
```

```
vision_model.encoder.layers.15.mlp.fc1.bias
                  4096 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.15.mlp.fc2.weight
               4194304 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.15.mlp.fc2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.15.layer norm2.weight
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision model.encoder.layers.15.layer norm2.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.16.self_attn.k_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.16.self_attn.k_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.16.self_attn.v_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.16.self_attn.v_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.16.self_attn.q_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.16.self_attn.q_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.16.self_attn.out_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.16.self_attn.out_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.16.layer_norm1.weight
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.16.layer_norm1.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.16.mlp.fc1.weight
Parameters:
               4194304 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.16.mlp.fc1.bias
                  4096 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.16.mlp.fc2.weight
Parameters:
               4194304 | Component: Vision Encoder (ViT)
vision model.encoder.layers.16.mlp.fc2.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.16.layer_norm2.weight
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.16.layer_norm2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.17.self_attn.k_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.17.self_attn.k_proj.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.17.self_attn.v_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
```

```
vision_model.encoder.layers.17.self_attn.v_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.17.self_attn.q_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.17.self attn.q proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.17.self attn.out proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.17.self_attn.out_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.17.layer_norm1.weight
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.17.layer_norm1.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.17.mlp.fc1.weight
               4194304 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.17.mlp.fc1.bias
                  4096 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.17.mlp.fc2.weight
Parameters:
               4194304 | Component: Vision Encoder (ViT)
vision model.encoder.layers.17.mlp.fc2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.17.layer_norm2.weight
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.17.layer_norm2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.18.self_attn.k_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.18.self_attn.k_proj.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.18.self_attn.v_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.18.self_attn.v_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.18.self attn.q proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.18.self attn.q proj.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.18.self_attn.out_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.18.self_attn.out_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.18.layer_norm1.weight
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.18.layer_norm1.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.18.mlp.fc1.weight
Parameters:
               4194304 | Component: Vision Encoder (ViT)
```

```
vision_model.encoder.layers.18.mlp.fc1.bias
                  4096 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.18.mlp.fc2.weight
               4194304 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.18.mlp.fc2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.18.layer norm2.weight
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.18.layer_norm2.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.19.self_attn.k_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.19.self_attn.k_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.19.self_attn.v_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.19.self_attn.v_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.19.self_attn.q_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.19.self_attn.q_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.19.self_attn.out_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.19.self_attn.out_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.19.layer_norm1.weight
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.19.layer_norm1.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.19.mlp.fc1.weight
Parameters:
               4194304 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.19.mlp.fc1.bias
                  4096 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.19.mlp.fc2.weight
Parameters:
               4194304 | Component: Vision Encoder (ViT)
vision model.encoder.layers.19.mlp.fc2.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.19.layer_norm2.weight
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.19.layer_norm2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.20.self_attn.k_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.20.self_attn.k_proj.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.20.self_attn.v_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
```

```
vision_model.encoder.layers.20.self_attn.v_proj.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.20.self_attn.q_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.20.self attn.q proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.20.self attn.out proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.20.self_attn.out_proj.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.20.layer_norm1.weight
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.20.layer_norm1.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.20.mlp.fc1.weight
               4194304 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.20.mlp.fc1.bias
                  4096 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.20.mlp.fc2.weight
               4194304 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.20.mlp.fc2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.20.layer_norm2.weight
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.20.layer_norm2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.21.self_attn.k_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.21.self_attn.k_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.21.self_attn.v_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.21.self_attn.v_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.21.self attn.q proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.21.self attn.q proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.21.self_attn.out_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.21.self_attn.out_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.21.layer_norm1.weight
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.21.layer_norm1.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.21.mlp.fc1.weight
Parameters:
               4194304 | Component: Vision Encoder (ViT)
```

```
vision_model.encoder.layers.21.mlp.fc1.bias
                  4096 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.21.mlp.fc2.weight
               4194304 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.21.mlp.fc2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.21.layer norm2.weight
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision model.encoder.layers.21.layer norm2.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.22.self_attn.k_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.22.self_attn.k_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.22.self_attn.v_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.22.self_attn.v_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.22.self_attn.q_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.22.self_attn.q_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.22.self_attn.out_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.22.self_attn.out_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.22.layer_norm1.weight
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.22.layer_norm1.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.22.mlp.fc1.weight
Parameters:
               4194304 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.22.mlp.fc1.bias
                  4096 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.22.mlp.fc2.weight
Parameters:
               4194304 | Component: Vision Encoder (ViT)
vision model.encoder.layers.22.mlp.fc2.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.22.layer_norm2.weight
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.22.layer_norm2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.23.self_attn.k_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.23.self_attn.k_proj.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.23.self_attn.v_proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
```

```
vision_model.encoder.layers.23.self_attn.v_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.23.self_attn.q_proj.weight
               1048576 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.23.self attn.q proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision model.encoder.layers.23.self attn.out proj.weight
Parameters:
               1048576 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.23.self_attn.out_proj.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.23.layer_norm1.weight
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.23.layer_norm1.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.23.mlp.fc1.weight
               4194304 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.23.mlp.fc1.bias
Parameters:
                  4096 | Component: Vision Encoder (ViT)
vision_model.encoder.layers.23.mlp.fc2.weight
Parameters:
               4194304 | Component: Vision Encoder (ViT)
vision model.encoder.layers.23.mlp.fc2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.23.layer_norm2.weight
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.encoder.layers.23.layer_norm2.bias
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.post_layernorm.weight
                  1024 | Component: Vision Encoder (ViT)
Parameters:
vision_model.post_layernorm.bias
Parameters:
                  1024 | Component: Vision Encoder (ViT)
visual_projection.weight
Parameters:
                786432 | Component: Projection Layers
text_projection.weight
Parameters:
                589824 | Component: Projection Layers
Summary by Component:
                          | Total Parameters: 1
Other
Text Encoder (Transformer) | Total Parameters: 123060480
Vision Encoder (ViT)
                          | Total Parameters: 303179776
                          | Total Parameters: 1376256
Projection Layers
```

Learnable Parameters: 427616513

For the Assignment the CLIP model openai/clip-vit-large-patch14 from Hugging Face's model hub is being used. This model uses a Vision Transformer (ViT) for image encoding and a Transformer-based Text Encoder for processing text.

2 ARCHITECTURE

3 Vision Transformer (ViT)

- Purpose: Transforms images into a feature vector for representation.
- Structure:
- Patch Embedding: Splits an image into fixed-size patches (14 \times 14 pixels) and maps each patch

4 Transformer Layers:

- Processes the patch embeddings through a stack of 24 self-attention layers.
- Output: Produces a unified feature vector representing the image.

5 Text Transformer

- Purpose: Converts text descriptions into a feature vector for representation.
- Token Embedding: Maps each input token into an embedding space of dimension 768.
- Output: Generates a single feature vector that encapsulates the meaning of the text.

6 Projection Layers

- Purpose: Maps the output embeddings of both the image and text into a shared vector space:
- It includes two linear layers where one layer projects the image embeddings and the other

7 Parameter Breakdown of CLIP Model

7.1 Vision Transformer (ViT)

• Purpose: Encodes images into feature vectors.

• Number of Layers: 24

Component	Details	Parameters
Patch Embedding	Conv2D layer (14×14 patches)	602,112
Positional Embedding	Embeds 257 patches $(256 + 1 \text{ class token})$	263,168
Self-Attention (24 layers)	Q, K, V, Output Projection (1024 \rightarrow 1024)	\sim 1,048,576 per layer
Feed-Forward (24 layers)	MLP $(1024 \rightarrow 4096 \rightarrow 1024)$	$\sim 4,194,304$ per layer
Layer Normalization	Learnable weights and biases	$\sim 2,048$ per layer
Total	Total Vision Encoder Parameters	$303,\!179,\!776$

7.2 Text Transformer

• Purpose: Encodes text descriptions into feature vectors.

• Number of Layers: 12

Component	Details	Parameters
Token Embedding	Embeds 49,408 vocabulary tokens	37,945,344
Positional Embedding	Embeds 77 positions	59,136
Self-Attention (12 layers)	Q, K, V, Output Projection (768→768)	\sim 589,824 per layer
Feed-Forward (12 layers)	MLP $(768 \rightarrow 3072 \rightarrow 768)$	$\sim 2,359,296$ per layer
Layer Normalization	Learnable weights and biases	$\sim 1,536$ per layer
Total	Total Text Encoder Parameters	123,060,480

7.3 Projection Layers

• Purpose: Aligns the text and image embeddings into a shared space.

Component	Details	Parameters
Text Projection	Linear Layer $(768 \rightarrow 768)$	589,824
Visual Projection	Linear Layer $(1024 \rightarrow 768)$	786,432
Total	Total Projection Layer Parameters	1,376,256

7.4 Total Parameters

Component	Parameters
Vision Transformer (ViT)	303,179,776
Text Transformer	123,060,480
Projection Layers	1,376,256
Total	$427,\!616,\!513$

8 2. The dataset contains images from the following eight categories: airplane, car, chair, cup, dog, donkey, duck and hat. Each category contains images in five different conditions: realistic, geons, silhouettes, blured and features. Evaluate the model for each condition separately. For each image in the dataset, feed the image into the model together with a text label of a particular category (for each image, evaluate labels of all eight categories). If the model outputs highest correlation for the correct label, consider that as correct classification and otherwise as incorrect classification. Quantify model accuracy for each of the five conditions.

```
[8]: import zipfile
import os

archive_path = "image_files.zip"
output_folder = "extracted_images"

if zipfile.is_zipfile(archive_path):
    with zipfile.ZipFile(archive_path, mode="r") as archive:
        archive.extractall(output_folder)
    print(f"Contents have been extracted to: {output_folder}")

    extracted_files = os.listdir(output_folder)
    print("Extracted files:", extracted_files)
else:
    print(f"Error: '{archive_path}' is not recognized as a valid ZIP file.")
```

Contents have been extracted to: extracted_images Extracted files: ['image_files']

```
# Path to the dataset containing image files
data_directory = "images/image_files/v0"
# Function to process and evaluate a single image
def process_single_image(image_path, true_label):
   # Open and convert the image to RGB
   img = Image.open(image_path).convert("RGB")
    # Create input tensors for image and text labels
    input_data = clip_processor(
        text=labels, # Use all categories for comparison
        images=img,
       return_tensors="pt",
       padding=True
   )
   predictions = clip_model(**input_data)
   logits = predictions.logits_per_image
   probabilities = logits.softmax(dim=1)
   predicted_index = torch.argmax(probabilities).item()
   predicted_label = labels[predicted_index]
   return predicted_label == true_label
def compute_accuracy(data_directory, conditions_list, labels):
   condition_accuracies = {}
    # Loop through each condition (e.g., geons, blurred)
   for condition in conditions_list:
        correct_predictions = 0
       total_images = 0
       condition_dir = os.path.join(data_directory, condition)
        # Process images in the folder for this condition
        for img_file in os.listdir(condition_dir):
            for label in labels:
                if label.lower() in img_file.lower(): # Match category with_
 ⇔file name
                    img_path = os.path.join(condition_dir, img_file)
                    is_prediction_correct = process_single_image(img_path,__
 →label)
                    correct_predictions += is_prediction_correct
                    total_images += 1
```

Total images evaluated for geons: 59
Total images evaluated for silhouettes: 40
Total images evaluated for blurred: 42
Total images evaluated for features: 41
Total images evaluated for realistic: 41

Model Accuracy by Condition:
Geons: 55.93%
Silhouettes: 92.50%

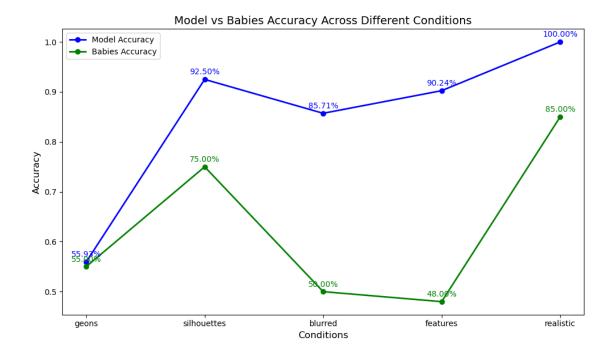
Blurred: 85.71% Features: 90.24% Realistic: 100.00%

The dataset contains categories airplane, car, chair, cup, dog, donkey, duck, hat and conditions realistic, geons, silhouettes, blurred, features where each image in a given condition was paired with text labels corresponding to all eight categories. The model evaluated 59, 40, 42, 41, 41 of geons, silhouettes, blurred, features and realistic with an accuracy of 55.93%, 92.50%, 85.71%, 90.24%, and 100% respectively. CONCLUSION: * Realistic Condition: Achieved perfect accuracy from which it can be concluded that the model is able to classify images that closely resemble real-world objects. * Geons Condition: Performed the worst with an accuracy of 55.93%. This suggests that simplified geometric shapes are challenging for the model to classify correctly. * Silhouettes, Blurred, and Features: All conditions showed high accuracy, with silhouettes achieving 92.50%, which shows the model is good at recognizing objects even when only their outlines are visible.

9 In which conditions is your models better/worse/similar to babies (Fig. 3A in this paper: https://osf.io/preprints/psyarxiv/83gaeLinks to an external site.)?

```
[28]: import matplotlib.pyplot as plt
      model accuracy = [evaluation_results[condition] for condition in_
       ⇔conditions_list]
      babies_accuracy = [0.55, 0.75, 0.50, 0.48, 0.85]
      fig, ax = plt.subplots(figsize=(10, 6))
      ax.plot(conditions list, model accuracy, marker='o', label='Model Accuracy', |

color='b', linewidth=2)
      ax.plot(conditions_list, babies_accuracy, marker='o', label='Babies Accuracy', u
       ⇔color='g', linewidth=2)
      ax.set_xlabel('Conditions', fontsize=12)
      ax.set_ylabel('Accuracy', fontsize=12)
      ax.set_title('Model vs Babies Accuracy Across Different Conditions', u
       ⇔fontsize=14)
      ax.legend()
      for i, acc in enumerate(model_accuracy):
          ax.text(i, model_accuracy[i] + 0.01, f'{acc:.2%}', ha='center', color='b')
      for i, acc in enumerate(babies_accuracy):
          ax.text(i, babies accuracy[i] + 0.01, f'{acc:.2%}', ha='center', color='g')
      plt.xticks(range(len(conditions_list)), conditions_list, fontsize=10)
      plt.tight layout()
      plt.show()
      print("\nModel Accuracy by Condition:")
      for condition, accuracy in evaluation_results.items():
          print(f"{condition.capitalize()}: {accuracy:.2%}")
```



Model Accuracy by Condition:

Geons: 55.93%

Silhouettes: 92.50% Blurred: 85.71% Features: 90.24% Realistic: 100.00%

Model Performance based on graph:

- The model consistently outperforms babies in all conditions.
- It achieves the highest accuracy of 100% in the realistic condition while babies achieve 85%.
- For silhouettes the model achieves 92.5% which is significantly higher than the 75% accuracy of babies.

Conditions Where the Model Performs Better:

- Silhouettes (92.5% vs. 75%): The model handles object outlines much better.
- Blurred (85.71% vs. 50%): The model performs well even with reduced visual clarity.
- Features (90.24% vs. 48%): The model shows strong robustness to partial visual cues.
- Realistic (100% vs. 85%): The model performs perfectly when the visual input is closest to reality.
- Geons: Both the model and babies perform similarly, with the model at 55.93% and babies at 55%. This indicates that both struggle with abstract, simplified object representations.

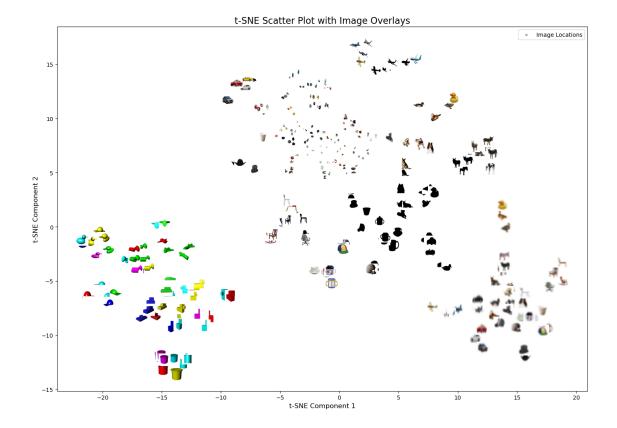
3. From the output of the final layer of the vision encoder (before the projection layer into the shared embedding space) take embeddings for each image in the dataset. Apply t-SNE to those embeddings and plot them in a 2D space - plot little images of objects in the embedding space (something like Fig. 4 in this paper: https://osf.io/preprints/psyarxiv/83gaeLinks to an external site. but no need for color coding of bounding boxes).

```
[30]: from sklearn.manifold import TSNE
      import numpy as np
      import os
      from PIL import Image
      from matplotlib.offsetbox import OffsetImage, AnnotationBbox
      import matplotlib.pyplot as plt
      def compute_image_embeddings(folder_path):
          folder_full_path = os.path.join(data_directory, folder_path) # Full path_
       ⇔for the condition
          image_embeddings = []
          loaded images = []
          for file in os.listdir(folder_full_path):
              file_path = os.path.join(folder_full_path, file)
              if os.path.isfile(file_path): # Ensure it's a file
                  img = Image.open(file_path).convert("RGB")
                  # Generate embeddings using the CLIP processor
                  input_data = clip_processor(images=img, return_tensors="pt",_
       →padding=True)
                  with torch.no_grad():
                      output = clip model.vision model(**input data)
                      avg_embedding = output.last_hidden_state.mean(dim=1).squeeze().

¬cpu().numpy()
                  image_embeddings.append(avg_embedding)
                  loaded_images.append(img)
          return np.array(image_embeddings), loaded_images
      all_image_embeddings = []
      all_condition_images = []
      for condition_name in conditions_list: # Loop through each condition
```

```
embeddings, images = compute_image_embeddings(condition_name)
   all_image_embeddings.append(embeddings)
    all_condition_images.extend(images)
# Combine all embeddings into a single array
all_image_embeddings = np.vstack(all_image_embeddings)
print("Performing t-SNE dimensionality reduction...")
tsne model = TSNE(n components=2, random state=42, perplexity=30)
tsne_coordinates = tsne_model.fit_transform(all_image_embeddings)
def scatter_plot_with_images(tsne_points, image_list,__
 →output_filename="scatter_tsne.png"):
   fig, ax = plt.subplots(figsize=(14, 10))
    # Plot the t-SNE points as a scatter plot
   ax.scatter(tsne_points[:, 0], tsne_points[:, 1], s=10, color="gray", __
 →alpha=0.6, label="Image Locations")
    # Overlay images at their respective t-SNE coordinates
   for img, (x, y) in zip(image_list, tsne_points):
        image_offset = OffsetImage(img.resize((30, 30)), zoom=0.7)
        annotation = AnnotationBbox(image_offset, (x, y), frameon=False)
        ax.add_artist(annotation)
   # Add plot details
   ax.set title("t-SNE Scatter Plot with Image Overlays", fontsize=16)
   ax.set_xlabel("t-SNE Component 1", fontsize=12)
   ax.set_ylabel("t-SNE Component 2", fontsize=12)
   plt.legend()
   plt.tight_layout()
   # Save and display the plot
   plt.savefig(output_filename)
   plt.show()
scatter_plot_with_images(tsne_coordinates, all_condition_images)
```

Performing t-SNE dimensionality reduction...



From the t-SNE visualization of the image embeddings, we can conclude the following:

- Realistic objects like animals such as duck, donkeys form distinct clusters in the upper-right region.
- Simplified representations like silhouettes and geons appear clustered together, particularly in the middle-left and bottom-left areas.
- Geons and silhouettes appear more tightly clustered in distinct regions, likely because they share fewer details compared to realistic images.
- The Vision Transformer (ViT)-based CLIP model effectively captures visual features from complex and simple object representations.
- It maintains a strong ability to distinguish even highly abstract representations like silhouettes and geons, which is reflected in their separation.
- Objects belonging to the same category, such as cups, chairs, or animals, are grouped together. This indicates that the model understands semantic similarities in the images and maps them to close points in the embedding space.

The embedding space learned by the model organizes the images in a meaningful and hierarchical way. Realistic and detailed images dominate the space, while abstract representations (geons, silhouettes) are still recognized but clustered more compactly.