

YMCA Basketball

General Game Rules

- 1. Game time will consist of four running quarters, 6-8 minutes long, depending on grade. There will be one two-minute halftime and one minute breaks between quarters.
- 2. Each team is allowed one time out per quarter (running clock still applies).
- 3. Violations such as traveling and double dribbling will be explained to the players by the referee as well by the coaches. Such violations will not result in a turnover (Exception: Turnovers may begin to be called in the Winners division as the season progresses, to the referee's discretion)
- 4. Players may substitute in at quarter breaks, during time outs, or as needed.
- 5. No full-court press will be allowed; players will be allowed to advance the ball to midcourt.
- 6. When the ball is being in bounded, the defensive player must be three feet back from the player putting the ball in play.
- 7. The game will start with one team taking the ball in bounds. Possession will alternate for the other three quarters. (Jump balls may be introduced at the coaches' discretion)
- 8. Zone defense will be played; double-teaming is not allowed. (Man-to-man may be introduced in the Winner's division to the coaches' discretion. Coaches should discuss this before the game with the coach from the other team.)
- 9. Any time the whistle blows, the play will be dead. The referee (instructor) should be handed the ball at that time.
- 10. On defense all players should have their hands up and a whistle can be blown if a player disrupts forward motion from the other team. (More advanced d
- 11. The referee can stop play at any time to give instructions to all players.