

# SUBCULT

Tools, media, and infrastructure for the counterculture.

subcult.tv – February 2026

## WHAT WE DO

SUBCULT builds open-source developer tools, self-hosted software, and media production pipelines. Everything we ship is privacy-first, community-funded, and built in the open. We serve developers, creators, and anyone who refuses to be optimized by surveillance-economy defaults.

## PROBLEM

- Creator and dev tools are surveillance machines that monetize your workflow data
- Infrastructure is consolidated under a few corporations — lock-in is the default
- Open source powers the internet but is underfunded and running on burnout

## SOLUTION

- + Privacy-first, open-source tools — no telemetry, no tracking, no ads
- + Community-funded via Patreon and commercial tiers — not VC extraction
- + Ship weekly with public roadmap — trust is earned through transparent execution

## ACTIVE PROJECTS

[subcult.tv](#)  
Portfolio + zine hub

[clpr](#)  
Clipboard manager for devs

[Cutroom](#)  
Media production pipeline

[Subcorp](#)  
Self-hosted infra toolkit

## TRACTION

5+  
Public Repos

Weekly  
Ship Cadence

[TBD]  
Newsletter

[TBD]  
Patreon

## BUSINESS MODEL

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ACTIVE Patreon community funding

PLANNED Commercial tool tiers

PLANNED Implementation consulting

PLANNED Project sponsorships

## ROADMAP 2026

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Q1 Public launch + Zine series    Q2 Commercial tool beta    Q3 Media suite v1

Q4 Platform expansion

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## THE ASK

60% Engineering / 20% Infrastructure / 10% Community / 10% Ops

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