

SUBCULT

Tools, media, and infrastructure for the counterculture.

subcult.tv — February 2026

WHAT WE DO

SUBCULT builds open-source developer tools, self-hosted software, and media production pipelines. Everything we ship is privacy-first, community-funded, and built in the open. We serve developers, creators, and anyone who refuses to be optimized by surveillance-economy defaults.

PROBLEM

- Creator and dev tools are surveillance machines that monetize your workflow data
- Infrastructure is consolidated under a few corporations — lock-in is the default
- Open source powers the internet but is underfunded and running on burnout

SOLUTION

- + Privacy-first, open-source tools — no telemetry, no tracking, no ads
- + Community-funded via Patreon and commercial tiers — not VC extraction
- + Ship weekly with public roadmap — trust is earned through transparent execution

ACTIVE PROJECTS

subcult.tv Portfolio + zine hub	clpr Clipboard manager for devs
Cutroom Media production pipeline	Subcorp Self-hosted infra toolkit

TRACTION

5+ Public Repos	Weekly Ship Cadence
[TBD] Newsletter	[TBD] Patreon

BUSINESS MODEL

ACTIVE Patreon community funding

PLANNED Commercial tool tiers

PLANNED Implementation consulting

PLANNED Project sponsorships

ROADMAP 2026

Q1 Public launch + Zine series Q2 Commercial tool beta Q3 Media suite v1

Q4 Platform expansion

THE ASK

60% Engineering / 20% Infrastructure / 10% Community / 10% Ops

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