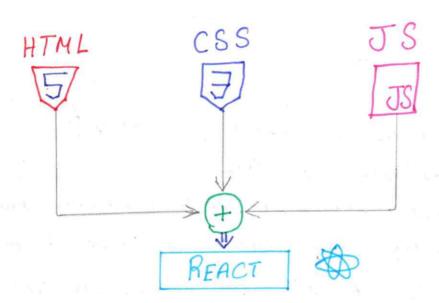
React

- React is a client-side Jourscript Dibrary.

- It is wed for building modern, searchive weeksterface for the web.

- Declarative, Component Joursed Approach.

It is all about amponents?



- React allerus you to excite see-usable and lieactive Components Consisting of HTML & JavaScript. (and CSE).

* React uses Something which is colled declarative approach for building these components.

It means that with heart, we will not tell heart that a contain HTML element should be created and inserted in a specific place on the wer interface as we would be doing it with Varilla Javascript.

- Instel with heact, we will always define the descreek and stake, the target Stake as possibely also different target Stakes. idepending on different conditions and its's then React's job to figure out which elements on the actual web page might needed to be added or removed or updated.
- And we don't wish there concrede DOM updating Instructions on our own as we would be doing it with just Journal
- Onsted with React & React Compronents, we just define their end States and under which conditions, which State Should be used and then React will do all the hood.

JSX &

_ It is busically HTML Code inside of Javascript.

- It Stands for JavaScript XML

- JSX code is not understand by the browser because, generally we arright a HTML tage to a variable. So to convert it to browser understandable Javascript code, we use a tool like Babel' import Read from Read;

React. Create Element ("div", {3,

React. Create Element ("1+2", {3, "let's get Storted"), VS

React. Create Element (Expenses, {"Items: expenses})

old-way.

New-way.

- Props:
- We ux props in seact to pars data from one component to onother (from one favent component to Child Component (s)).
- Bops is just a Shorter way of Saying proporties, they are uxful when we want the flow of data in our app to be dynamic.
- props an passed to the component in the Same way as arguments pund in a function.
- Bobs are immetable, so we cannot modify the broks from inside the component.

Composition &-

- It's a development pattern based on heart's original Combonent model when we build components from from other components wing explicit defined props. Or the implicit children prop.
- In terms of Irefactoring, Ireact Composition is a pattern that can be used to break a Component component down to Smaller component, and then composing their smaller component to Studies and Complete your application.
- Custom Component Card?; We Cannot Simply we our Custom Components as weappers around other kind of Components.

 Content.
 - * In order our weapper "cord" to works we have to do Some process or follows.

* In Casa. Is, When we accept props, we will we one spectal prop which is built Ento React, which every component receives, even if we never set it explicitly.

> function Card (props) { return < div clas Nome = "Caxi"> { probs. Children} </div)

* Its a proposition value we warms output blue the { } tag of above div, Insteal of the card component function. It is props. Children.

* Children is a reserved name and the value of this special children prop will always be the content between the opening and clearing tag of our custom component. es (Cord clarellame = 'name')

Value of dildren. prop. 2/Card>

* Make Sure that a classifiame can be set on our cond component so we add whatever is set as a classifiame on asd to this classifiame string, we're setting as a classifiame on that 'div'

e.g. junction Cosd (props) { Const Classes = 'Cord' + props. Class Name;

Seturn (div class Name = [Classes] > { props. dildren} </div)

* here, "Cord as a dejault class, which is always applied _ with shap and broke classhame, so anything we becive as a classhame from outside is added to that Sting, and then we can then dynamically point at this "Const classes". So by doing that we are mattly sure treat

any value set on the classificance peops is added to this long string of class Names, which is then finally set on the div insede of the cond.

React State & Events.

Handling Events:

- In seach we add event listnes in JEX code within the clament leke 'on Click'.
- React Events are named using CamelCare, rather than lower care and with USX you pass a function as the event handler, reather than a string.

< button on Click = { Click Handler} > Change < / button>

States:

- Once a component function is called Innitially, that will not called a Society time, because a clicked occurred on a variable change does not trigger that component function to run again.
- In order us to tell React that it Should Iwn again. For that we need to import Something

and that is "weState" function, this is the function provided by the heact library.

import React, { useState | from 'react';

- This function allows us to define values as Stak, where changes to those Values Should Sieglect In the component function being called again.

- We use "useState" function inside of our component function and It is so called React Hook. It wants a default State Value, because by use States we bescerally Creates a Special Rind of Halve Variable, where changes again. Use State (props. + till);

Now that Special Variable is created, now we need to use that variable and therefor useState also Justiums access to that Usriable and plus It also Ireturns a function which we can then call to assign a new Value to that Variable.

Syntax: - The first element is the Initial State and Second one is a junction that is used jos updating that State.

Const [State, SetState] = weState (Pritical State);

* UseState Ocheally returns on Array when the first value is voriable itself and Second one is updating function. and about we are vering Avery destructuring to Store the Volues in Seperate Variables with one Constant. It always returns on army with two elements.

We are not going to aring a volve to that voriable by qual sign "=", Ensted, we we arign a new volve by Calling 'Sekstak' function. We have to do It like that way because, Calling this function not just arign a new value to some variable, but that Ensted It is a special variable to begin with. It's managed by React Somewhere in memory and when we call this stake updating function this special variable neat just receives a new volve but the Component function. In which we called this set Stake function will be executed again. And that is what we need, we want to call this component function will be executed again. And that is

When we call Set State() function, we are actually telling seact that we warma arigh a new value to this State and that then also tells React that the Component in which this State was registered with westate Should be su-Evaluated.

If we have date, which might Change, and when changes to that date Shawld be suffected on the uses interface, then we need State. Because regulos Variables will not do the trick, with State, blowever we can get and Change Values and when they do Change, React will Re-evaluate the Component in which the State was registered.

Two-Way Binding: It means that for inputs we don't just listen to changes, but can also pass a the new value back into the Input. So trat we can seset as change the input programmatically.

* for doing this, we need to Set the "blue" attribut to input clement. this will set the Internal value property, which every input clement has, and we can set it to a new value. and we can bird it to that Stak whiche,

* Because of this we are not just listning to changes in the input to update our starte but we also feed the State back into the input, So that when we change the State, we also change Input.

Value = EstateVos. 3 Calling -> Set StateVos (''); -> Empty String.

Child-To-Parent Component Communication:

- We can Create our own event props, and we can expect functions as values and that would allow us to pass a function from a parent component to a child component and then call that function inside of the child. Component and when we then call a function, we can pass data to that function as a passameter.

Lyting State Up 3-

It is about moving data from a Child Component to Some parent Component to either use it that there es to then pass it down to Some other child Component.

- The goal is to left it up just as high as
necessary in our component tree untill we have
a Component which has both access to the component
that generates data as well as the components
that needs data.

