

# SDSS Stripe 82 : finding quasars in the forced photometry haystack

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## ABSTRACT

We provide variability and color-selected quasar sample up to  $g < 23.5$ . We reproduce many results from previous research, and find that using the LSST Stack reprocessed SDSS S82 data allows reaching fainter objects, and extending the reach of possible quasar candidate classification.

## 1 INTRODUCTION

This report aims to outline the process of analyzing the forced photometry reprocessed SDSS Stripe 82 data with the aim of improving the quasar selection using combined color and variability cuts.

Quasars are some of the brightest sources of radiation in the Universe. Most galaxies have gone through a phase of rapid accretion onto the central supermassive black hole, which resulted in emission of radiation from the hot accretion disk. As a result of physical processes in the disk, the radiation exhibits stochastic variability that can be mathematically described by a damped random walk, or a process with a certain covariance, and characteristic decay timescale. The amplitude of variability and characteristic timescale can be linked to physical properties of the disk, and are therefore of high interest. Beyond that, quasars are relevant as astrophysical probes, since the quasar luminosity function is related to the evolution of galactic initial mass function. (McGreer+2013)

Traditionally quasars can be found by color cuts because at least the nearby ones occupy a specific region in the color space (Sesar+2007, Ivezić+2003, Bovy+2011). However, it has long been recognized (Fan+1999) that as the redshift of the quasar increases, its color changes because we probe different regions of the intrinsic spectral energy distribution. Around redshift 2 quasars cross through the stellar locus in  $u-g$  vs  $g-r$  color space (Yang+2016, Richards+2015, Jiang+2014), so that without an additional selection criterion they are indistinguishable from stars (especially M dwarfs at redshifts 5-6, Yang+2016). At higher redshifts quasars again occupy a region that can be confused with RR Lyrae in the color space. Variability has been successfully employed for quasar selection for a number of years (Palanque-Delabrouille 2011, 2013, 2016, Schmidt+2010, VandenBerk+2004, MacLeod+2011, MacLeod+2013, Peters+2015). This is possible because stars in the main stellar locus are not variable, and RR Lyrae or Cepheids have a very specific variability pattern, very distinct from DRW. Eclipsing Binaries exhibit only very occasional deep dips in magnitude, which would be well distin-

guished from quasars also based on variability alone. Combining variability and color information can therefore provide a way to select quasars with minimally small contamination.

Stripe 82 is a very special SDSS field, observed multiple times, initially as part of the supernova survey. Each object in this equatorial stripe has between 60-180 epochs, and this allows study of variability. Coupled with supreme, well-calibrated SDSS photometry, S82 is a favorable testbed for selection and classification studies.

The S82 data was reprocessed in the Summer of 2013 as a result of the LSST Data Challenge, that was designed to test the capability of then in-development LSST Stack<sup>1</sup>. The S82 forced photometry dataset was also used as the testbed of database ingest into the Prototype Data Access Center<sup>2</sup>.

The reprocessing included preparing  $i$ -band coadds, source detection on the coadds, and forced photometry on these locations in all epochal  $u,g,r,i,z$  data. The reprocessing effort was shared between the NCSA and IN2P3 to test the portability of algorithms. A five degree overlap was processed in both Data Processing Centers (DPC).

## 2 S82 REPROCESSING

We use data from all SDSS runs up to and including run 7202 (Data Release 7), including all 6 SDSS camera columns. Stripe 82 survey covered an equatorial strip of the sky, defined by declination limits of  $\pm 1.27^\circ$ , extending from R.A.  $\approx 20^h(320^\circ)$  to R.A.  $\approx 4^h(55^\circ)$  (??). Observations conducted prior to September 2005 (part of SDSS I-II) had a more sparse sampling than SDSS-III, and the SDSS Supernova Survey, which ran between September 1st - November 30th each year between 2005-2007.

The SDSS Stripe 82 DR7 data was processed in two

<sup>1</sup> see <https://confluence.lsstcorp.org/display/DM/Properties+of+the+2013+SDSS+Stripe+82+reprocessing>

<sup>2</sup> DMTN-029 : Loading SDSS Stripe 82 data into PDAC <https://dmtn-029.lsst.io>

data centers : NCSA (National Center for Supercomputing Applications, University of Illinois at Urbana-Champaign, IL) and IN2P3 (Institut national de physique nucléaire et de physique des particules in Paris, France). NCSA processed data from  $-40\text{deg} < RA < +10\text{deg}$  and IN2P3 with  $+5\text{deg} < RA < +55\text{deg}$ . There is a 5deg overlap, used to confirm that the data processing pipeline in both data centers yields identical data products.

All epochs (individual images) were background-subtracted, and then scaled from the Digital Unit counts to fluxes by comparing standard objects against the (?) catalog (similar to Jiang+2014). We downloaded the data from the NCSA storage at <https://lsst-web.ncsa.illinois.edu/~yusra/S13Agg/rawDataFPSplit/>.

The available data includes the DeepSource tables, which constitute of i-band coadd detection information, and the DeepForcedPhot tables, which contain forced photometry seeded from i-band detections.

The DeepSource tables and DeepForcedPhot tables can be joined on deepSourceId, which is called objectId in DeepForcedPhot.

Yusra AlSayyad and Ian McGreer calculated summary aggregate metrics on the S82 S13 data, using the code available at <https://github.com/imcgreer/QLFz4>. This information was used in McGreer+2013, and AlSayyad 2016 PhD Thesis.

In the following sections we describe the construction of DeepSource and DeepForcedSource tables, and what data products can be extracted from each catalog.

## 2.1 DeepSource tables: coadd source detection

Source extraction often needs to address the problem of blended sources. In such case the process of deblending assigns a single ParentSourceId to a blended clump. For an object which is a parent (eg. a galaxy), ParentSourceId is null. Solitary sources which are not blended in clumps are their own parents.

Sources with parents brighter than 17 mag in the coadded i-band are considered unreliable, since they were not handled well by the deblender. ParentSourceId is null for objects that are their own parents (or in other words, are not blended).

Sources were detected and measured in i-band coadds. Locations for the sources with coadd i-band psfMag < 23.5 were used as a seed for forced photometry across epochs and bands. The data was simultaneously processed at NCSA ( $-40 < RA < 10$ ) and IN2P3 ( $5 < RA < 55$ ) - there is a  $2.5 \times 5$  square degrees overlap for validation. Imaging at each Data Release Production (DRP) was processed independently. Fig. 1 shows the location on the sky of the forced photometry seeds (coadd iPsfMag < 23.5, parent iPsfMag > 17 mag).

Imposing a cut of 23.5 mag in coadded i-band, the main DeepSource NCSA -processed catalogs used contain 5474350 primary sources, and 1957486 non-primary sources (deblender parents and secondary detections). IN2P3-processed portion of the S82 includes 4998901 primary sources, and 1882303 non-primary sources.

Both NCSA and IN2P3-processed regions of S82 were

divided into smaller sections called patches<sup>3</sup>, as illustrated on Fig. 2.

The extendedness was defined by a cutoff in iPsfMag - iModelMag. Wherever  $iPsfMag - iModelMag > 0.085645$ , extendedness = 1, and 0 otherwise. This is illustrated on Fig. 3, and Fig. 4.

## 2.2 DeepForcedSource : forced photometry tables

For convenience and data storage, about 20 patches per filter are included per filter-patch file (eg. 'g00\_22.csv' including forced photometry for all objects within patches J 0 to 22, in g filter). In particular, the following patch files were processed in NCSA: 00\_21, 22\_43, 44\_65, 66\_87, 88\_109, 110\_131, 132\_153, 154\_175, 176\_181, 365\_387, 388\_409, and the following in IN2P3 : 155\_176, 176\_197, 197\_218, 218\_239, 239\_260, 260\_281, 281\_302, 302\_323, 323\_344, 344\_365, 365\_386.

The forced photometry tables, organized by filter-patch, contain the id, objectId, exposure\_id, mjd, psfFlux, psfFluxErr, sorted by objectId, where Flux is measured in calibrated [ $\text{ergs}/\text{cm}^2/\text{sec}/\text{Hz}$ ].

For each light curve we calculate features. One main choice is that the features (described in Sec. 3) can be calculated either based on all epochs, or on seasonally-binned epochs, or on seasonal averages.

Before calculating features, we convert flux to Janskys to avoid floating point error on very small numbers. After removing all rows that are missing either flux, flux error, or time stamp, we calculate the signal-to-noise ratio for each epoch :

$$S/N = \frac{psfFlux}{psfFluxErr} \quad (1)$$

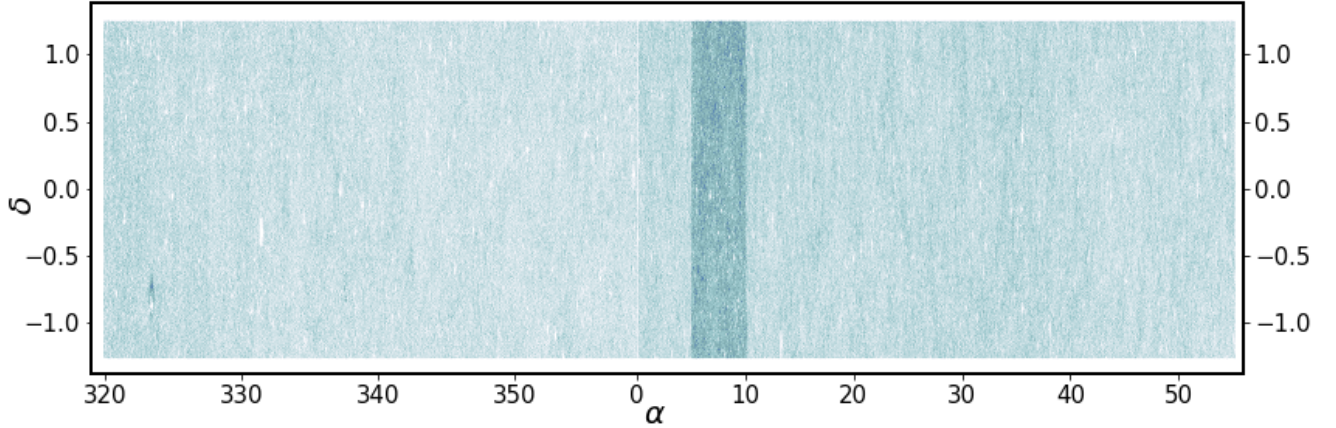
Wherever  $S/N < 2$  (including negative values of forced photometry flux), by representing each flux measurement as a Gaussian likelihood  $\mathcal{N}(psfFlux, psfFluxErr)$ , we apply a Bayesian prior (including information about expected counts as a function of flux, and removing negative tail), and based on such truncated likelihood, we calculate mean, median,  $2\sigma$  level and the RMS (called faintMean, faintMedian, faintTwoSigma, faintRMS, as described in the Faint Pipeline Report [https://github.com/suberlak/Faint\\_pipeline\\_report](https://github.com/suberlak/Faint_pipeline_report)). For each flux measurement where  $S/N < 2$  we replace psfFlux with faintMean, and psfFluxErr with faintRMS.

This is the basic pre-processing applied to all light curves. What follows is either calculating full lightcurve-based features, or seasonally averaged features. We first describe the possible features in general, and then discuss the calculation of features for both full light curve and seasonally averaged light curve cases.

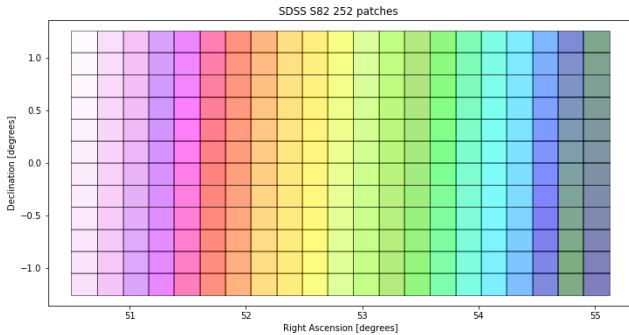
## 3 TIME SERIES FEATURES

For any time series (a collection of points with time stamps) it is possible to calculate a variety of features. An excellent overview is included in Sokolovsky+2016, who makes an

<sup>3</sup> patch boundaries can be found <https://lsst-web.ncsa.illinois.edu/lsstdata/dr-w2013/coaddBounds.txt>



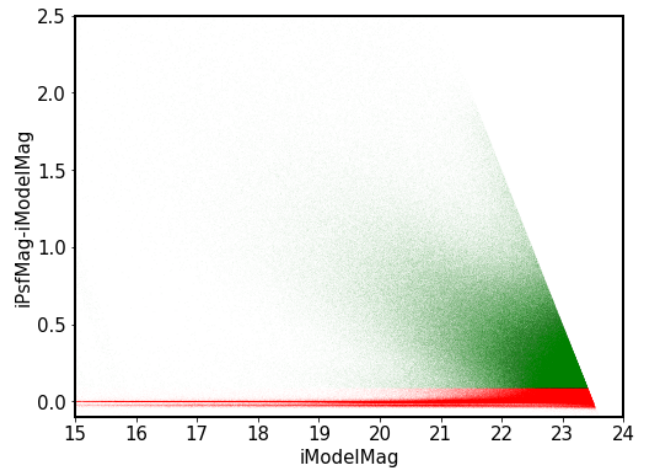
**Figure 1.** Combined NCSA (left) and IN2P3 (right) i-band forced photometry seeds. Apart from requiring these primary sources to have the coadd magnitude  $i\text{PsfMag} < 23.5$ , and have parents fainter than 17 mag, there are no other cuts applied to the 9491361 objects shown. In particular, for NCSA of 5474350 sources we remove 585920 with parents brighter than 17 mag, and for IN2P3 of 4998901 sources we remove 395970. This leaves 4888430 objects in NCSA, and 4602931 in IN2P3, so that in total we have 9491361 objects. One can clearly see the  $2.5 \times 5$  degrees overlap region (which has a higher source density). To aid plotting so many objects we subsampled 25% of all objects : randomness ensures that all spatial features are preserved. There are some regions where there are no objects satisfying our criteria, seen here as blank spots. In particular, region around  $\text{ra}=323.36258$ ,  $\text{dec}=-0.82325$  is an M2 globular cluster, and the sheer stellar density prevented from using any sources there as seeds.



**Figure 2.** An illustration of 252 patches out of 4920 patches. Patches are denoted by (I,J) coordinate, where I runs in  $\delta$  (from South to North), and J along  $\alpha$ , from higher to lower right ascension values.

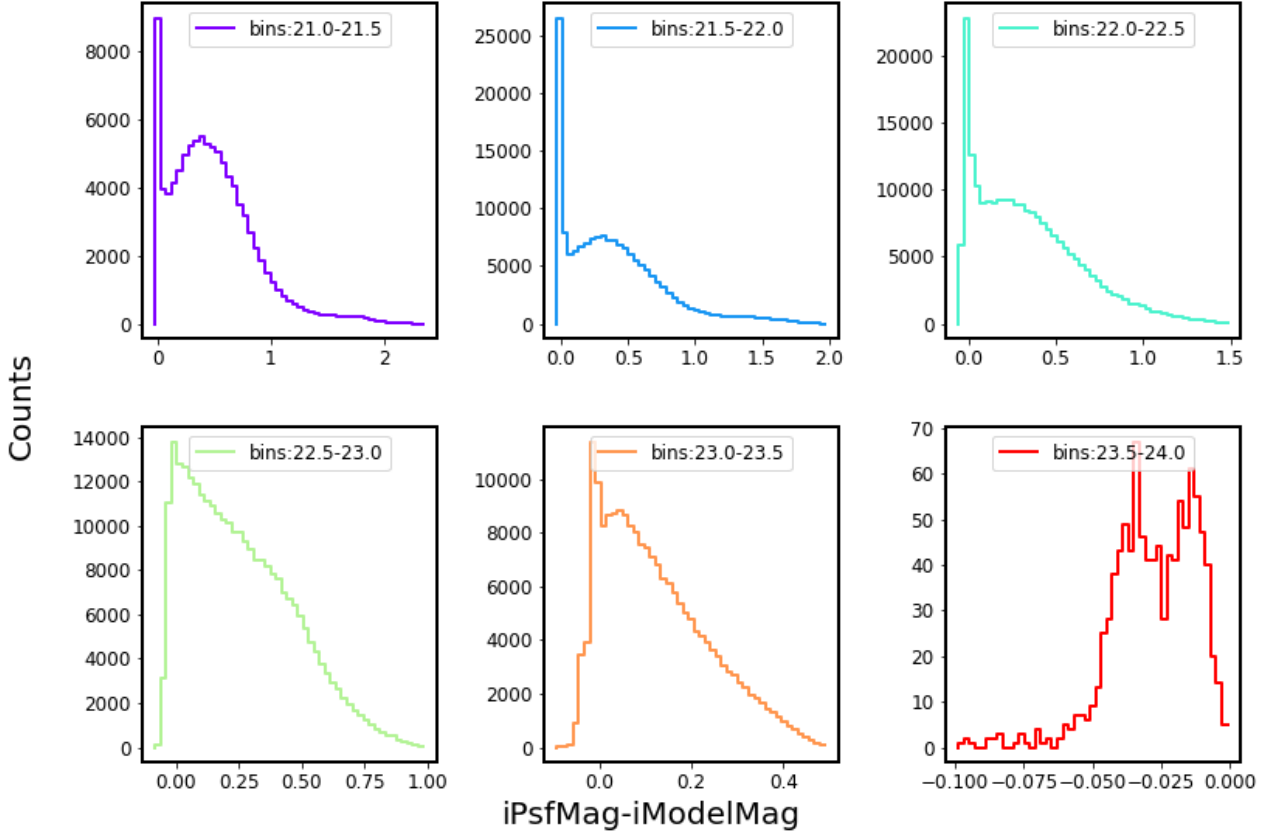
important distinction between scatter-based features (that he calls indices), and correlation-based ones. In our treatment we almost exclusively calculate scatter-based indices ( $\chi^2$ , weighted standard deviation, weighted median, interquartile range). We encourage the reader to also consult existing packages meant for feature engineering (FATS: Feature Analysis for Time Series, Nun+2015 <https://github.com/isadoranun/FATS>; UPSILOn : AUtomated Classification for Periodic Variable Stars using Machine Learning Kim&Bailer-Jones 2016 <https://github.com/dwkim78/upsilon>; TSFRESH : Time Series Feature extraction based on scalable hypothesis tests, Christ+2016 <https://github.com/blue-yonder/tsfresh>).

Given a collection of fluxes with errors, and observation times :  $\{y_i, e_i, t_i\}$ , where  $i$  can run over all epochs of a given object (eg. 0 to 180 for an S82 object), or over the observations within a given section of a light curve (eg. a



**Figure 3.** The NCSA data for objects with  $i\text{PsfMag} < 23.5$ , as above. There is 5474350 such objects, and we subsampled every fourth object at random for plotting (1370001 objects are shown). We did not remove objects with parents  $< 17$  mag. This scatter plot demonstrates the simple method of defining extendedness : as a threshold in  $i\text{PsfMag}-i\text{ModelMag} = 0.085645$ . All sources above that line are considered extended (green), and those above : compact (red). Extended sources have extendedness 1, otherwise it is 0. This plot also illustrates an important point that the uncertainty in classifying a given coadd source as 'extended' is magnitude-dependent, and the fainter the object, the less definite is this distinction. This is because distant, faint galaxies become more compact, and thus the green objects approach the red objects in the faint limit.

season, with approximately 40 points per season), or over the seasonally-binned light curve (with usually 4 seasons per light curve). Thus  $y$  can mean the flux value measured at a



**Figure 4.** Histograms of vertical bins through Fig. 3. With the fainter bins in iModelMag, the two distributions in iPsfMag - iModelMag become blended. This includes only NCSA data, with the same selection and subsampling as Fig. 3 (showing 1142716 sources in total). See Palanque-Delabrouille+2016 Fig.2 for more on how iPsfMag-iModelMag can be used to select quasars. Specifically, nearby quasars may still have the host galaxy visible, which would in some cases not pass this criterion and be assigned extendedness 0.

given epoch with forced photometry, but in the following definitions it can itself be an aggregate quantity, eg. a weighted mean of fluxes within a given season. For clarity we separately define features based on raw measurements (fluxes), or aggregate quantities (eg. mean seasonally-binned fluxes).

First, consider raw forced photometry measurements. An example light curve from S82 is shown on Fig. XXX ( a light curve with overplotted mean ,median, and vertical double-arrows representing the distribution spread....). We summarize the temporal information (from observation times  $t_i$ ) as : minimum(t), maximum(t), mean(t).

Then we summarize the value of flux by error-weighted mean and median ( $\mu_w(y, e)$ ,  $med_w(y, e)$ ), together with uncertainties on those quantities (error on the mean and related error on the median). Both are useful to estimate the value of flux where most points can be found, but median is less sensitive to outliers.

We finally consider the noisiness of the data: the vertical dispersion of the flux values . This can be summarized by the robust interquartile-based deviation  $\sigma_G$ , weighted standard deviation about the weighed mean  $\sigma_w$ ,  $\chi_{DOF}^2$ , robust  $\chi_R^2$ , and mean signal-to-noise ratio  $\mu(y/e)$ . The difference between robust  $\chi^2$  and the  $\chi^2$  per degree of freedom is that median-based robust  $\chi^2$  is less sensitive against any outliers, by the

virtue of definition of the median. We calculate  $\chi^2$  as follows (note, that as mentioned before,  $y_i$  could be a set of 120 points over entire light curve, or perhaps just a sub-section of those 40 points within a single season - Fig. 5) :

$$\chi_{DOF}^2 = \frac{1}{N-1} \sum \frac{(y_i - \mu(y))^2}{e_i^2} \quad (2)$$

$$\chi_R^2 = 0.7413(q75(Z) - q25(Z)) \quad (3)$$

where

$$Z = \frac{y_i - median(y_i)}{e_i} \quad (4)$$

For weighted quantities we introduce for each point a probability  $p_i$  (often called weight). In our case we choose  $p_i = 1/e_i^2$ , which makes sense because we would expect that a given flux measurement is less reliable the larger the error (it could be a spurious measurement, bad pixel, etc - we are not sigma-clipping time series).

That way, the weighted mean is :

$$\mu_w(y) = \frac{\sum p_i y_i}{\sum p_i} \quad (5)$$



And the weighted standard deviation :

$$\sigma_w(y_i) = \sqrt{\frac{\sum p_i (y_i - \mu_w(y))^2}{\sum p_i}} \quad (6)$$

as shown in the Variability Report [https://github.com/suberlak/Variability\\_report](https://github.com/suberlak/Variability_report), with all probabilities equal, the weighted mean becomes the mean :

$$\mu(y) = \frac{\sum y_i}{N} \quad (7)$$

and the standard deviation :

$$\sigma(y_i) = \sqrt{\frac{\sum (y_i - \mu(y))^2}{N}} \quad (8)$$

The robust interquartile  $\sigma$  is :

$$\sigma_G = 0.7413(q75(y) - q25(y)) \quad (9)$$

and the median  $med(y)$  is the fiftieth percentile :

$$med(y) = q50(y) \quad (10)$$

The error on the weighted mean is :

$$\sigma(\mu_w(y, p)) = 1/\sqrt{\sum p_i} \quad (11)$$

with the weights  $p_i$  as above .

The error on the median is related to the error on the weighted mean:

$$\sigma(med(y)) = \sqrt{\pi/2} \sigma(\mu_w(y, p)) \quad (12)$$

Another measure of noisiness is more involved - it includes modelling the light curve as a distribution of points with associated errors:  $\{y_i, e_i\}$  (time information is lost). The so-called intrinsic variability  $\sigma_0$  answers the question: to what extent are the errors consistent with a combination of Gaussian distributions  $\mathcal{N}(y_i, e_i)$  ? Our method of calculating the intrinsic variability  $\sigma_0$  follows Ivezić+2014 chapter 5, and is further described in the Variability Report [https://github.com/suberlak/Variability\\_report](https://github.com/suberlak/Variability_report).

We convert the aggregate flux quantities (in Janskys) to magnitudes :

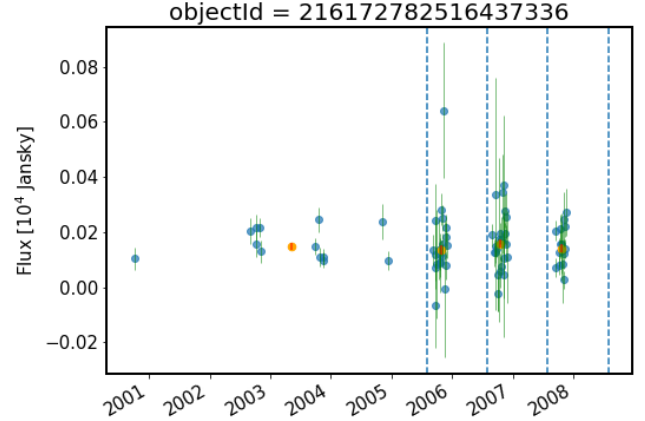
$$psfMean = -2.5 * \log_{10}(psfFluxMean) + 8.90 \quad (13)$$

$$psfMeanErr = \frac{2}{\ln(10)} psfFluxMeanErr / psfFluxMean \quad (14)$$

and similarly for median-based quantities.

Aggregate information is stored in patch-filter system following the input. We gather information about the same objects across all SDSS filters by merging the patch-filter aggregates. The majority of objects have extinction information, and thus their color is corrected using extinction maps for  $RV = 3.1$ , from Schlegel+98 :

$$m_{corr} = m + A(m) * E(B - V) \quad (15)$$



**Figure 5.** A plot showing a forced photometry light curve for an example object from NCSA-processed filter-patch g00\_22. We mark August 1st of each year after 2005 with vertical dashed line : this marks the beginning of each season. Observations have uneven cadence: this is because more observations were scheduled since the commencement of the SDSS-III Supernova Survey in September 1st 2005. For this reason we decided to consider all epochs prior to August 1st 2005 as a single season. All consecutive seasons span a period of one calendar year. We overplot the weighted mean  $\mu_w(y, e)$ , and the error on the weighted mean  $\sigma(\mu_w(y, p))$ . Each season is thus represented by the aggregate flux-related quantity with an associated error (eg. mean, median), the measure of scatter ( $\chi^2$ ,  $\sigma_G$ , etc.), and the mean time of observations within each season.

where  $m \in \{u, g, r, i, z\}$  is the magnitude of an object in a given filter, and correspondingly  $A_m \in \{5.155, 3.793, 2.751, 2.086, 1.479\}$ .

At this stage we also add to each object variability metrics table the positional ra,dec data from DeepSource tables . We only consider for the following analysis objects that do not have deblender parents brighter than  $i=17$  mag.

#### 4

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