

# Rajalakshmi Engineering College

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_COD\_Question 3

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Imagine you are working on a text processing tool and need to implement a feature that allows users to insert characters at a specific position.

Implement a program that takes user inputs to create a singly linked list of characters and inserts a new character after a given index in the list.

##### ***Input Format***

The first line of input consists of an integer N, representing the number of characters in the linked list.

The second line consists of a sequence of N characters, representing the linked list.

The third line consists of an integer index, representing the index(0-based) after

which the new character node needs to be inserted.

The fourth line consists of a character value representing the character to be inserted after the given index.

### ***Output Format***

If the provided index is out of bounds (larger than the list size):

1. The first line of output prints "Invalid index".
2. The second line prints "Updated list: " followed by the unchanged linked list values.

Otherwise, the output prints "Updated list: " followed by the updated linked list after inserting the new character after the given index.

Refer to the sample output for formatting specifications.

### ***Sample Test Case***

Input: 5

a b c d e

2

X

Output: Updated list: a b c X d e

### ***Answer***

```
// You are using GCC
```

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
typedef struct Char{
```

```
    char value;
```

```
    struct Char* next;
```

```
}Node;
```

```
Node* newnode(char value){
```

```
    Node* new_node=(Node*)malloc(sizeof(Node));
```

```
    new_node->value=value;
```

```
    new_node->next=NULL;
```

```
    return new_node;
```

```

}
void insertNode(Node** head,char value){
    Node*temp=*head;
    if(temp==NULL){
        *head=newnode(value);
        return;
    }
    while(temp->next !=NULL){
        temp=temp->next;
    }
    temp->next=newnode(value);
}
int length(Node*head){
    int len=0;
    while(head!=NULL){
        head=head->next;
        len++;
    }
    return len;
}
void traverse(Node* head){
    while(head!=NULL){
        printf("%c ",head->value);
        head=head->next;
    }
    printf("\n");
}
void insert(Node** head,int pos,char value){
    if(pos>=length(*head)){
        printf("Invalid index\n");
        return;
    }
    Node* temp= *head;
    for(int i=0;i<pos;i++){
        temp=temp->next;
    }
    Node*new_node=newnode(value);
    new_node->next=temp->next;
    temp->next=new_node;
}
int main(){
    int n;

```

```
char value;  
Node* head=NULL;  
scanf("%d",&n);  
for(int i=0;i<=n;i++){  
    scanf("%c",&value);  
    if(value==' ' || value=='\n'){  
        continue;  
    }  
    insertNode(&head,value);  
}  
scanf("%d %c",&n,&value);  
insert(&head,n,value);  
printf("Updated list: ");  
traverse(head);  
}
```

**Status :** Correct

**Marks :** 10/10