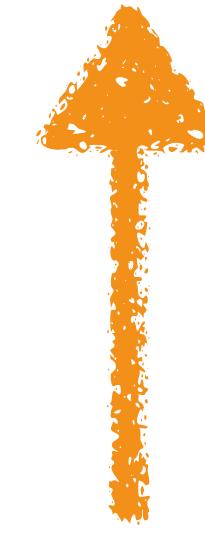
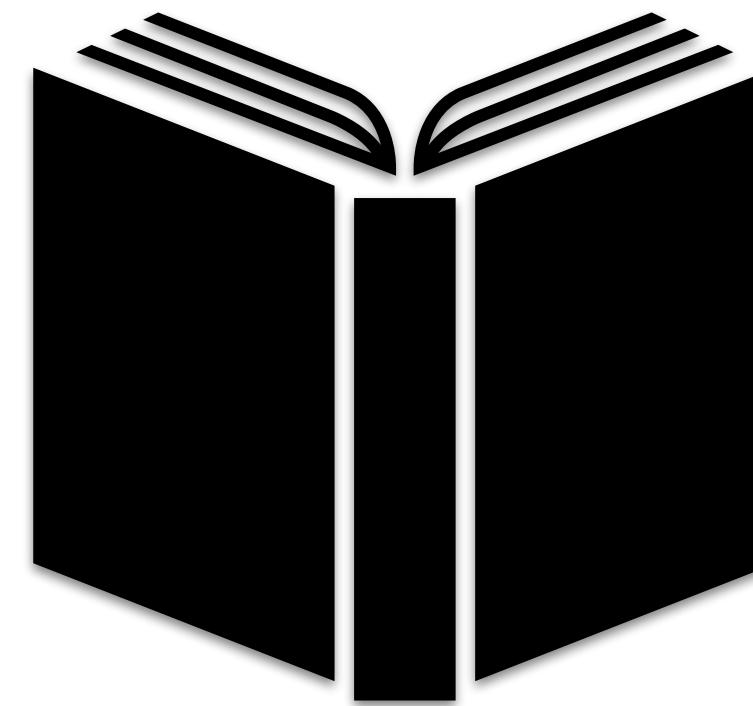
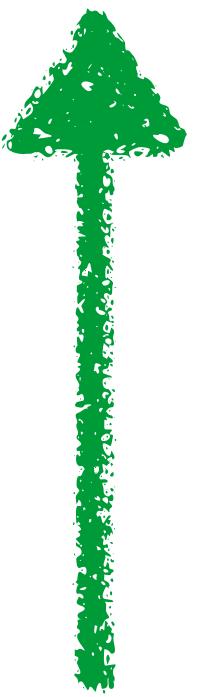


Lethe: A Tunable Delete-Aware LSM-Based Storage Engine



Subhadeep Sarkar
Tarikul Islam Papon
Dimitris Staratzis
Manos Athanassoulis



LSM-TREE



cassandra



levelDB

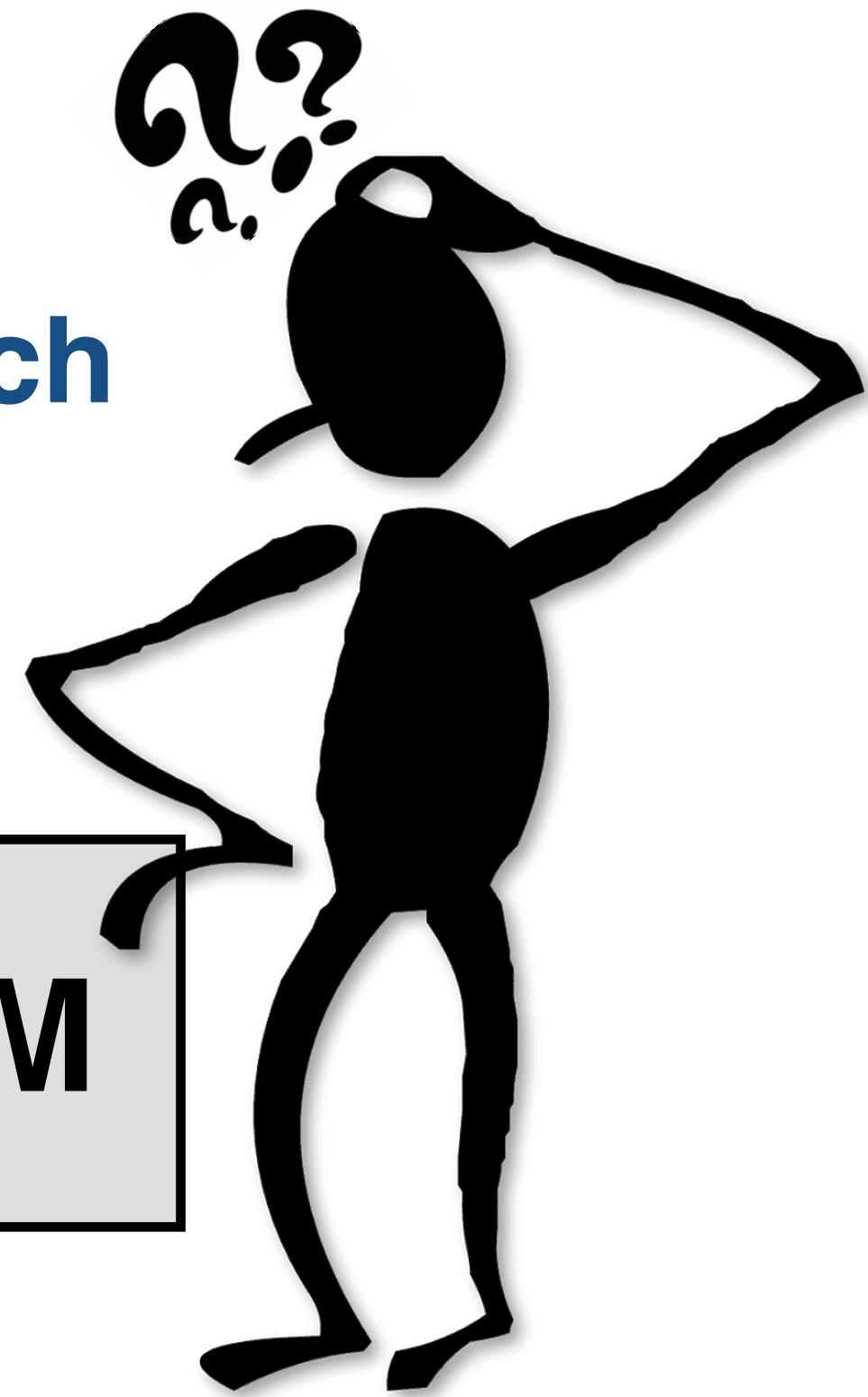


**Even years later, Twitter doesn't
delete your direct messages**

TechCrunch
Feb '19

Small Datum
Jan '20

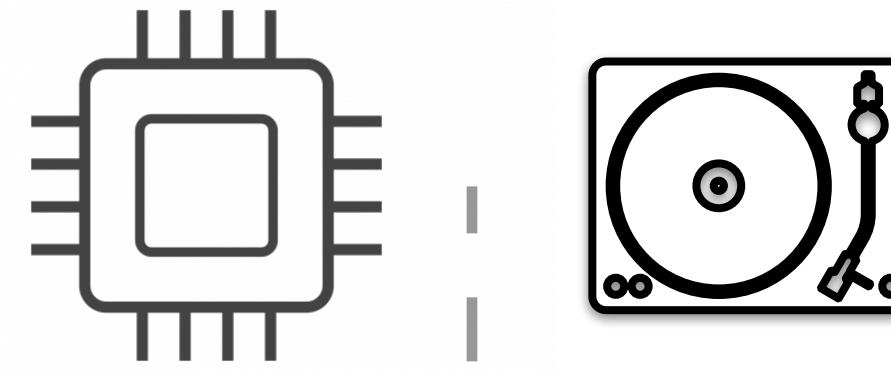
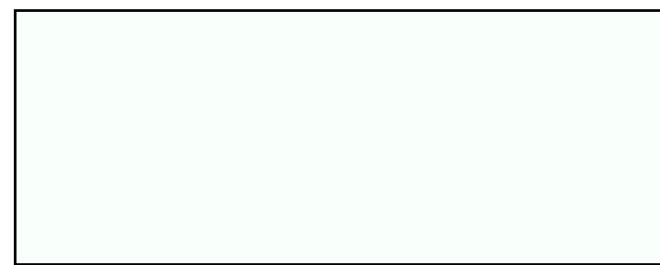
Deletes are fast and slow in an LSM



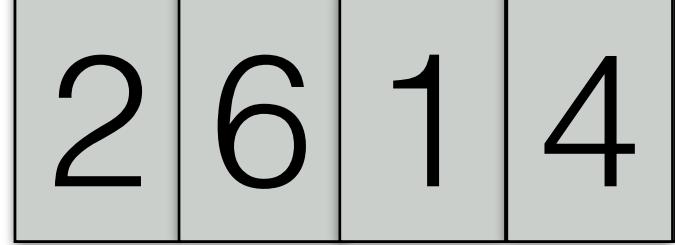
“LSM-based data stores perform suboptimally for workloads with deletes.”

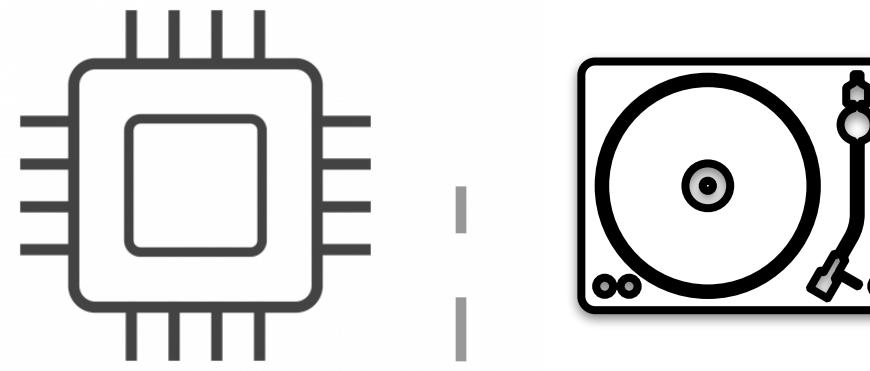
log-structured merge-tree

buffer

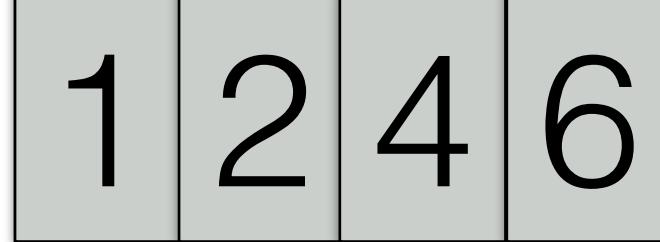


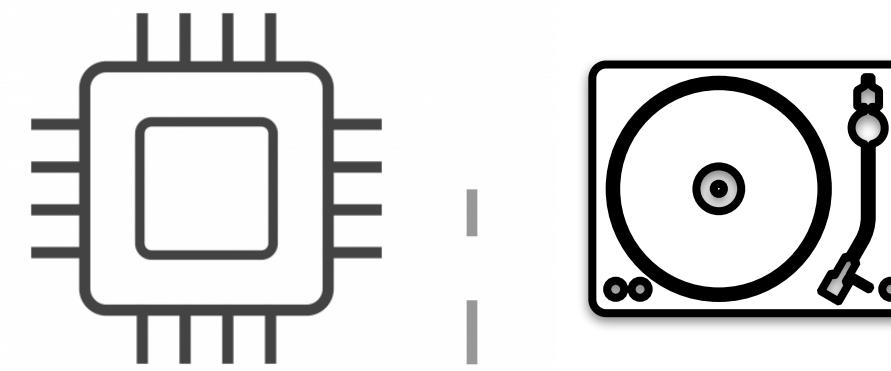
log-structured merge-tree

buffer 



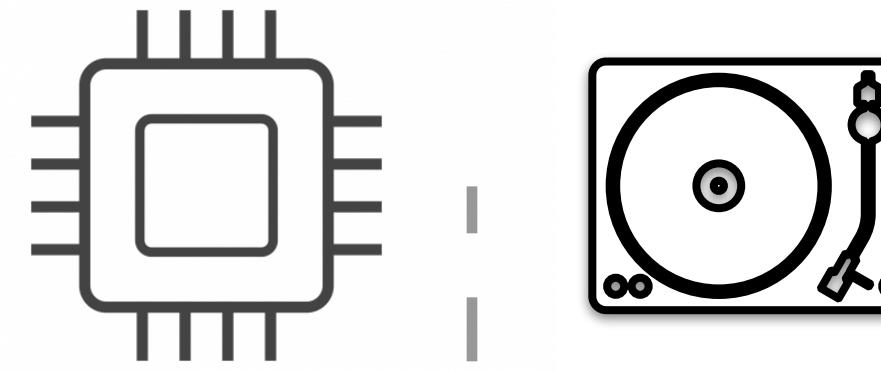
log-structured merge-tree

buffer 



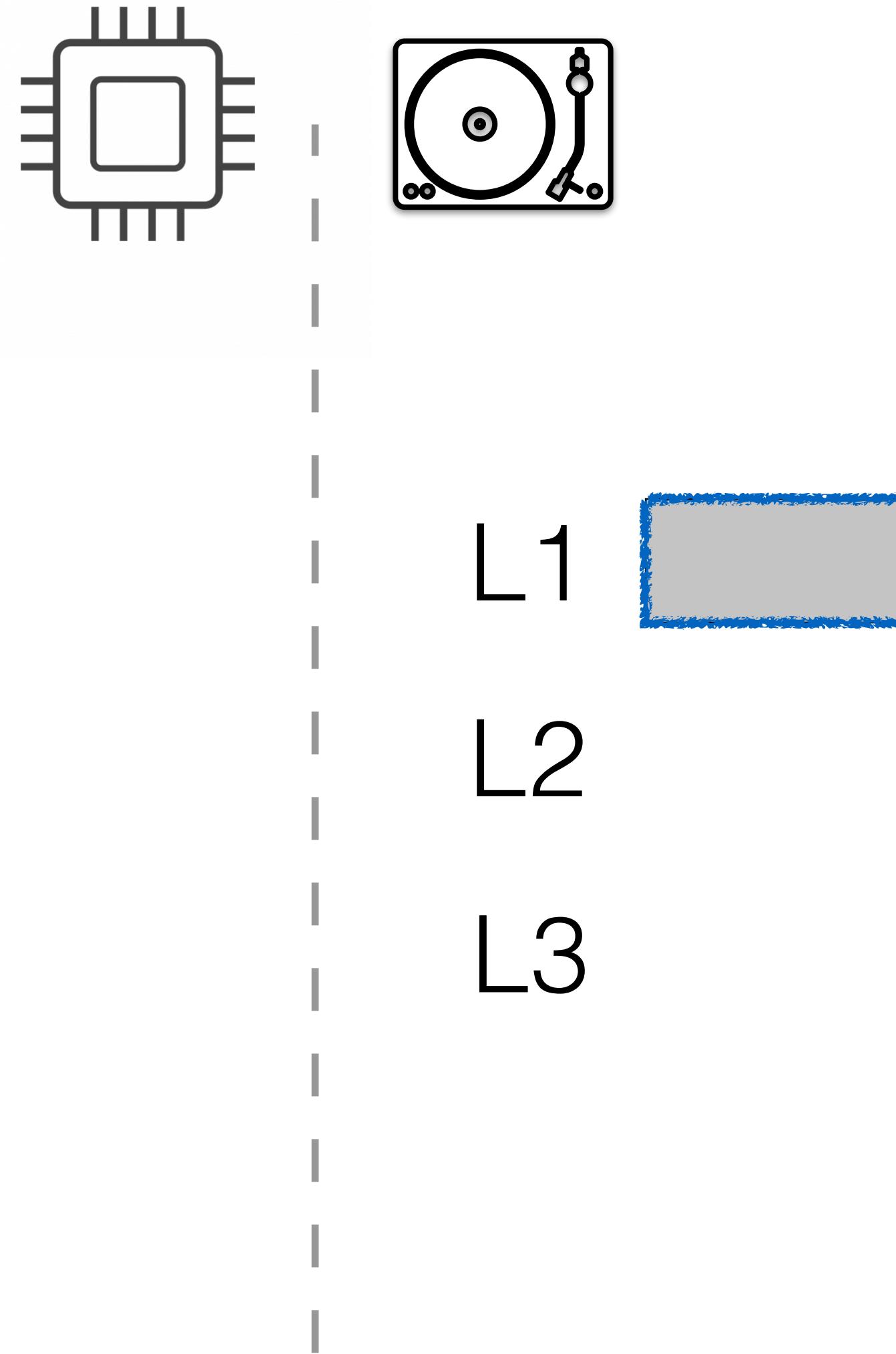
log-structured merge-tree

buffer 

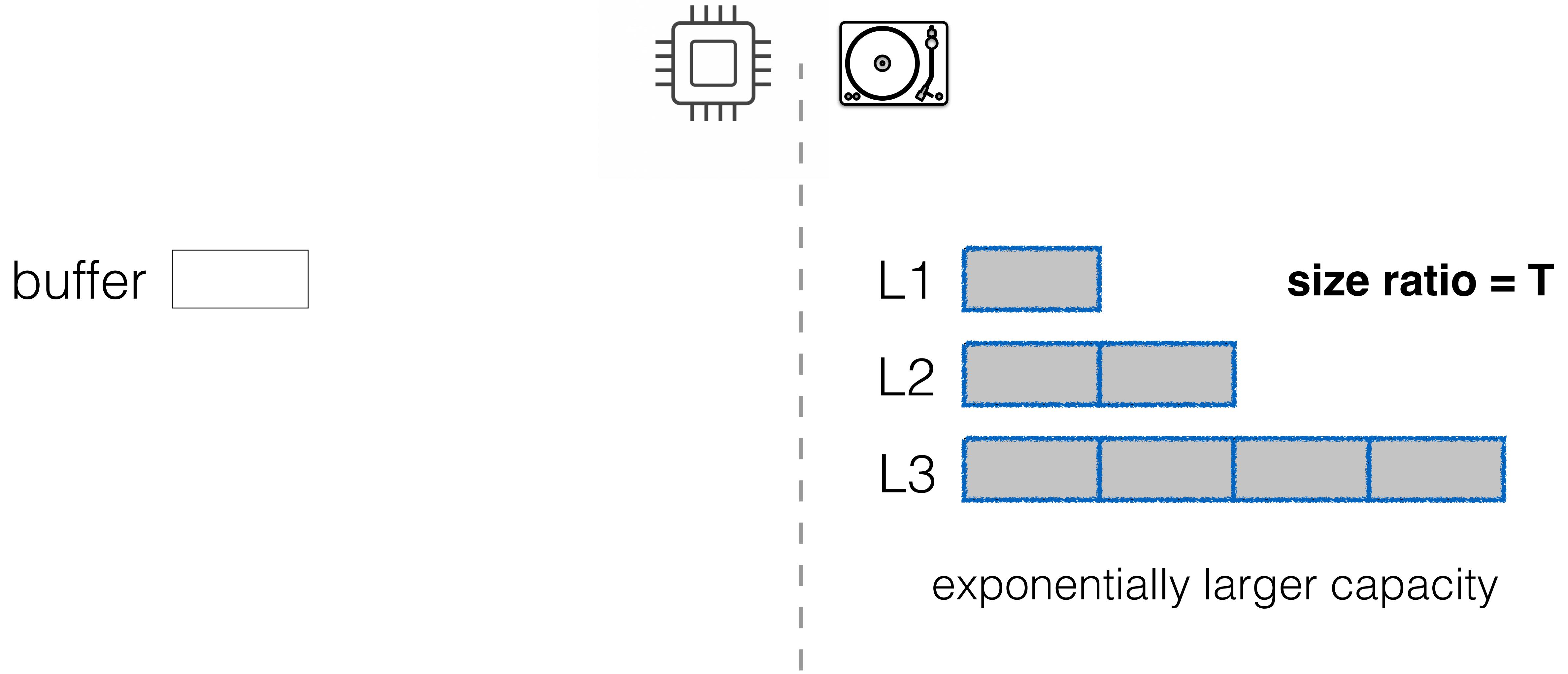


log-structured merge-tree

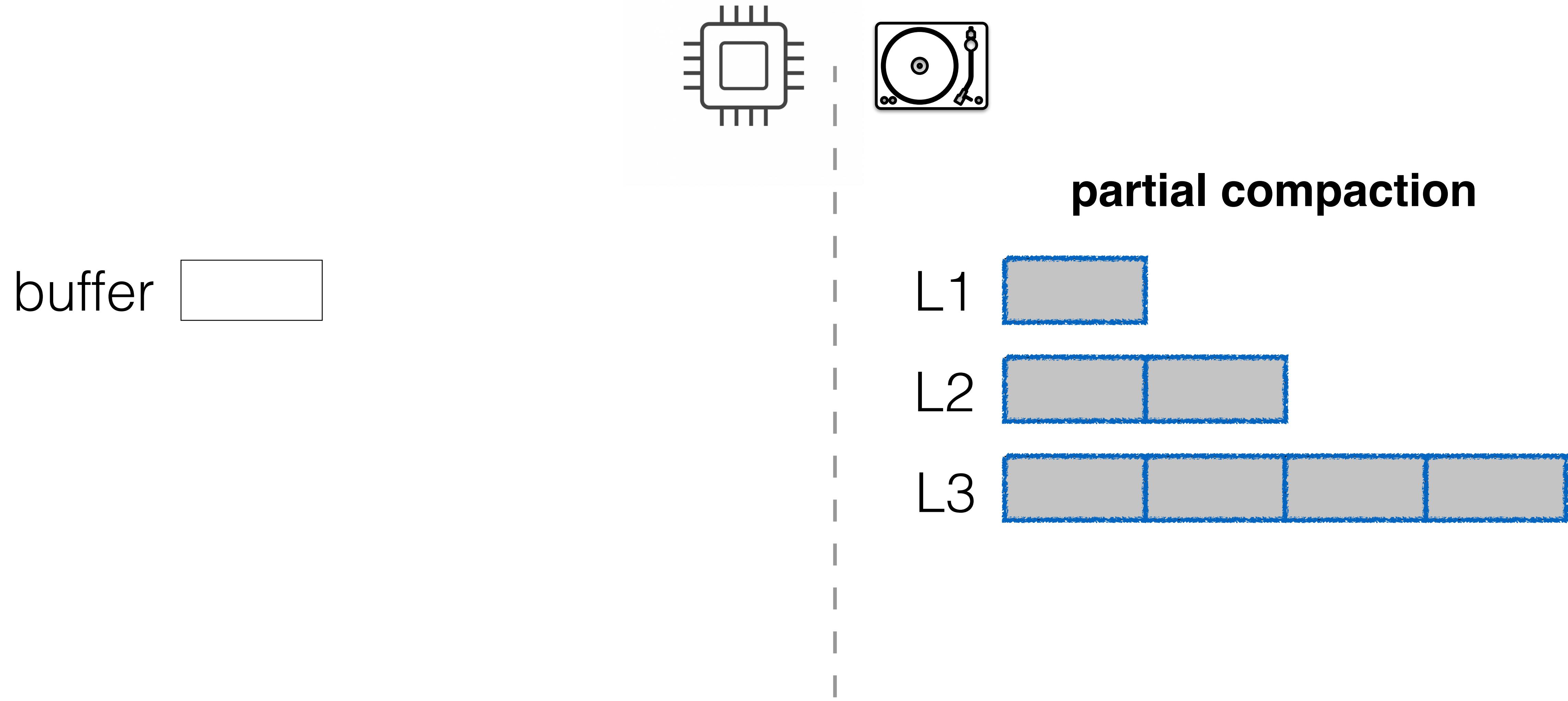
buffer 



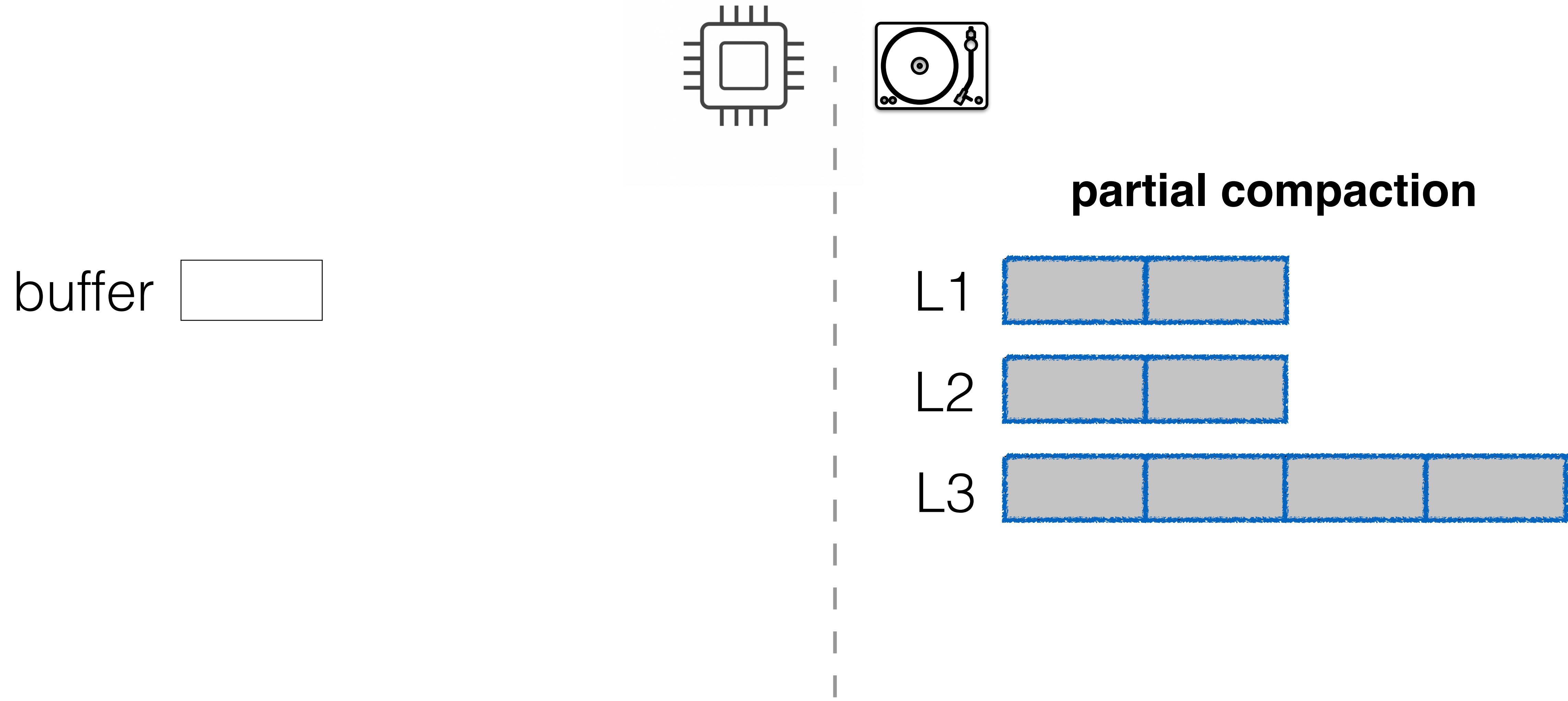
log-structured merge-tree



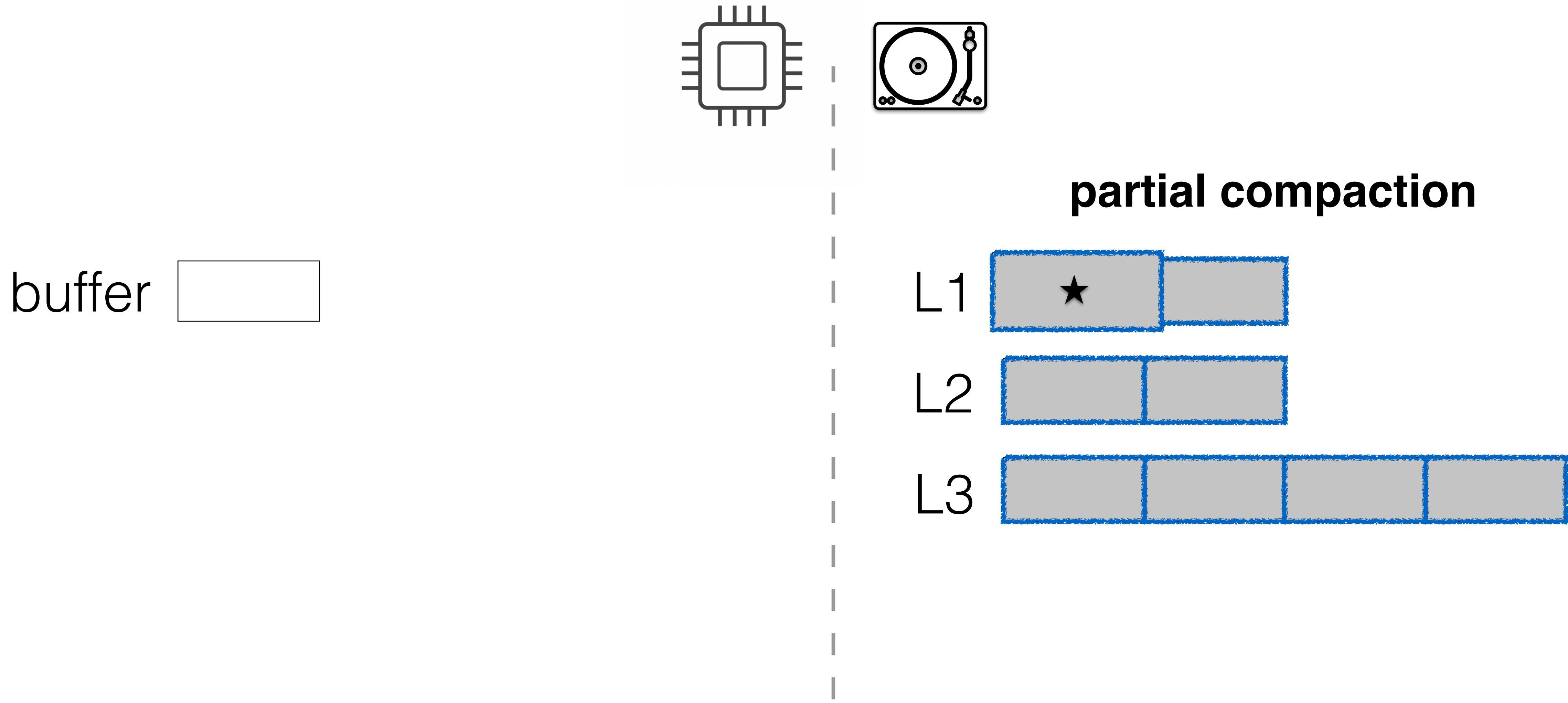
log-structured merge-tree



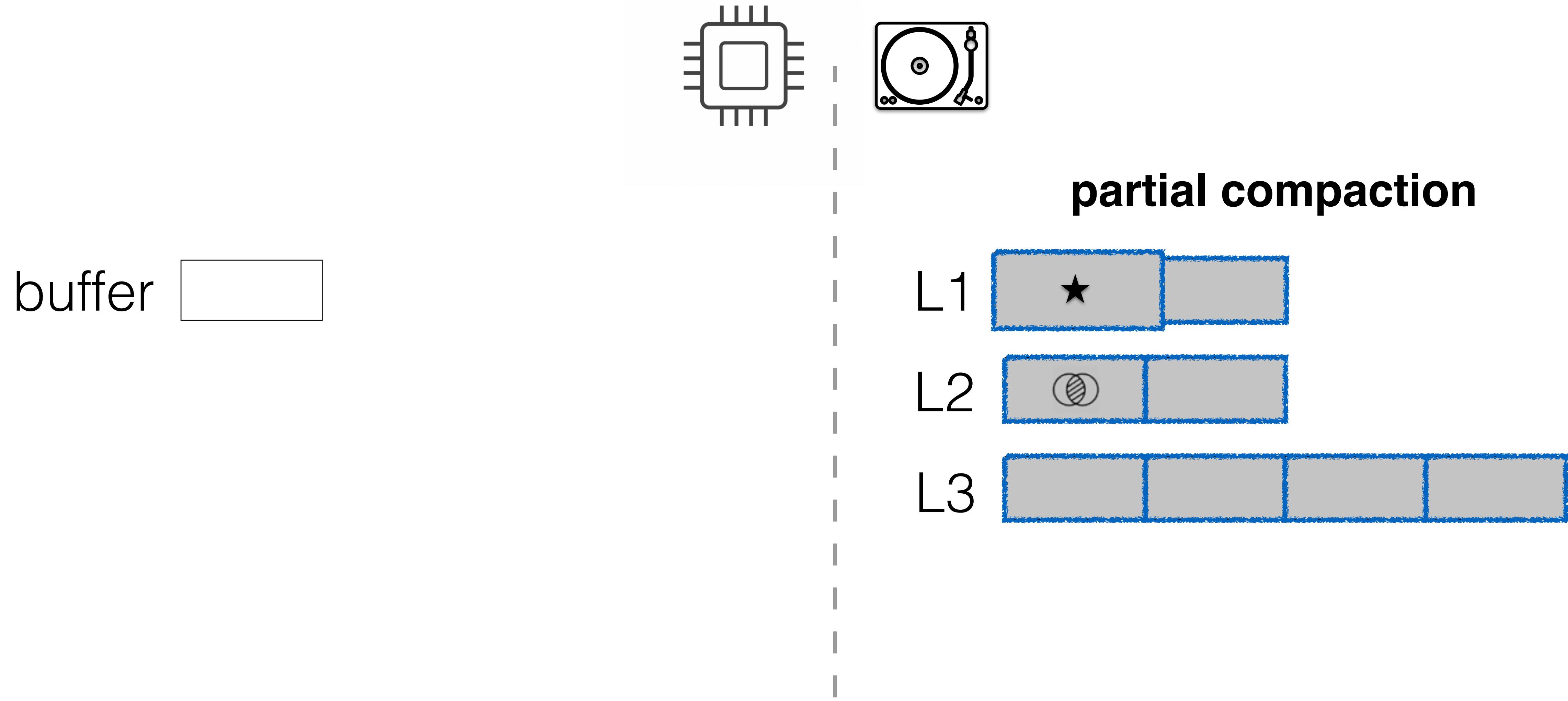
log-structured merge-tree



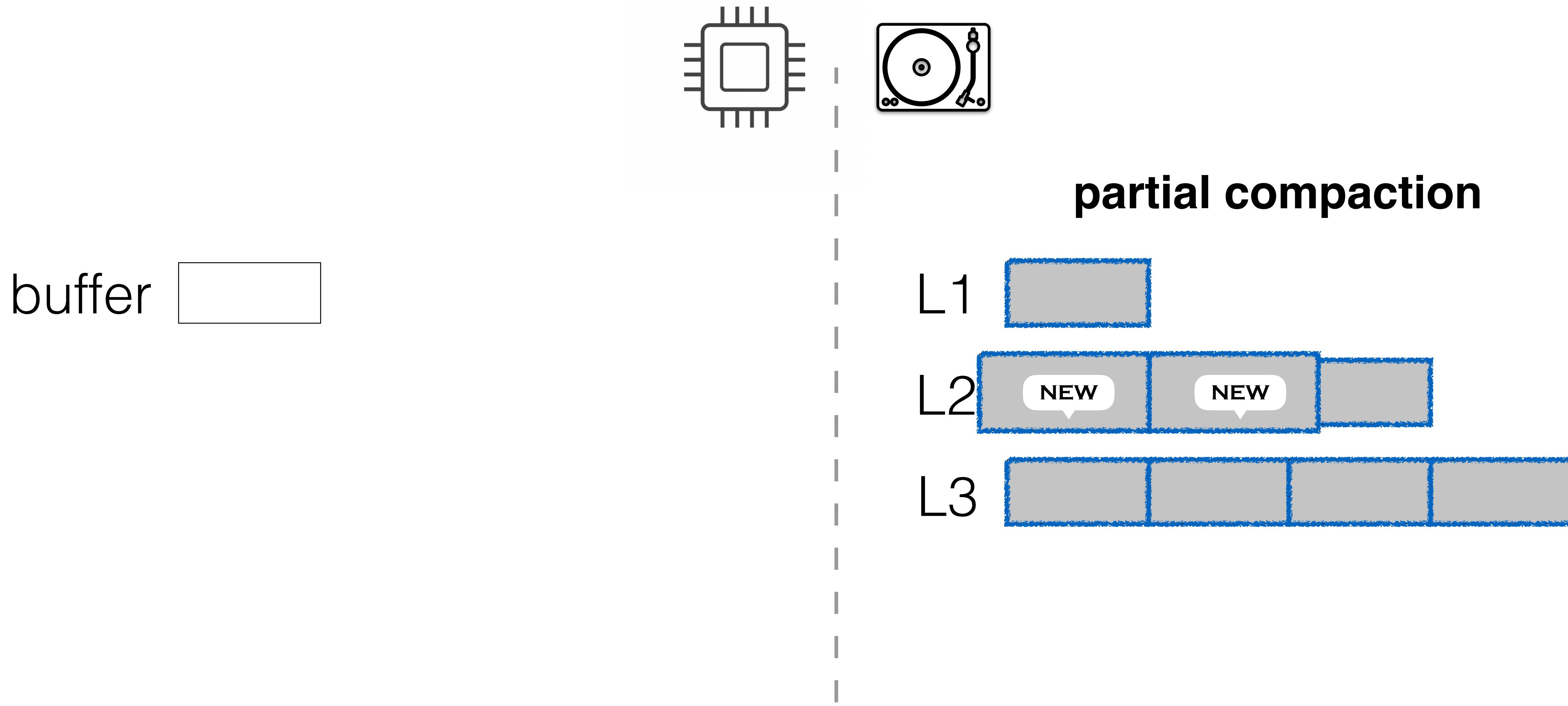
log-structured merge-tree



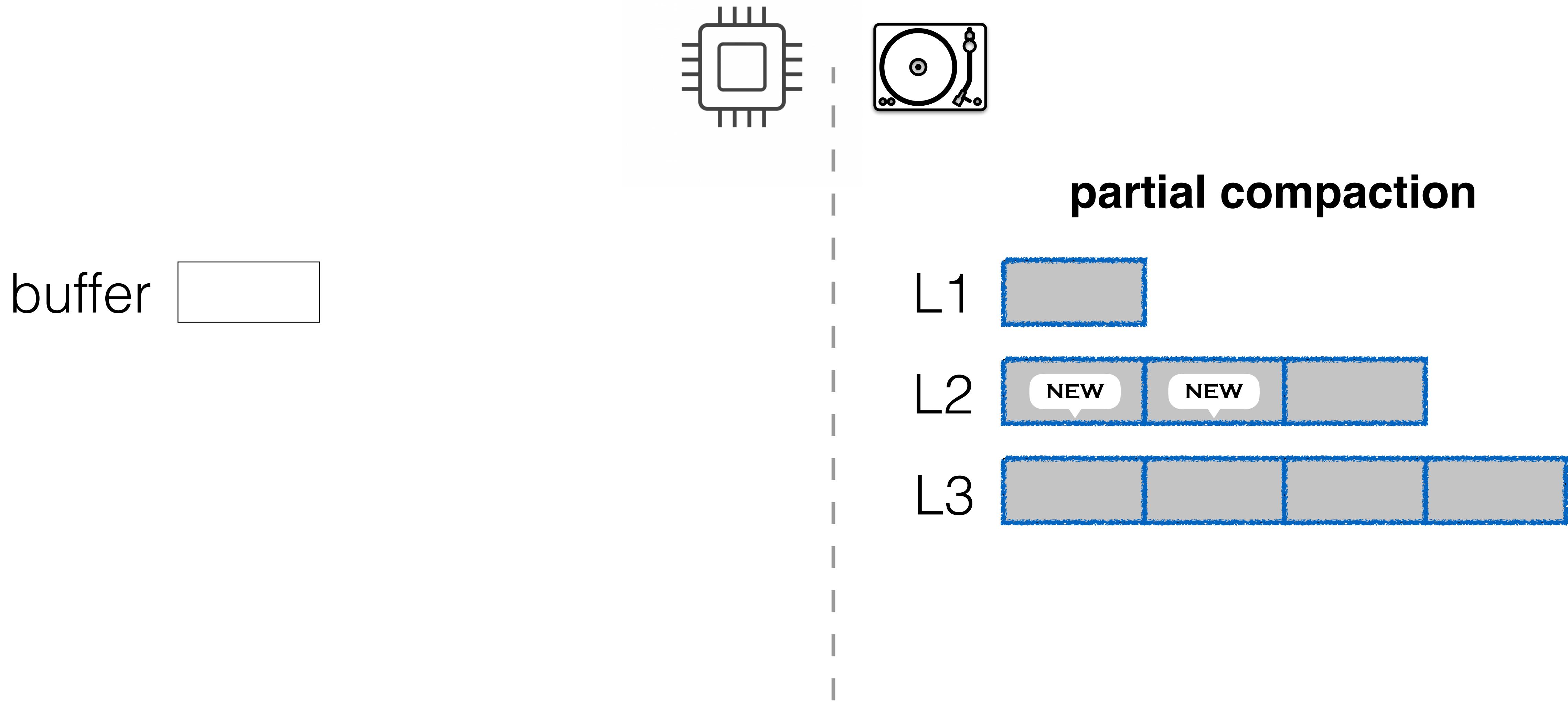
log-structured merge-tree



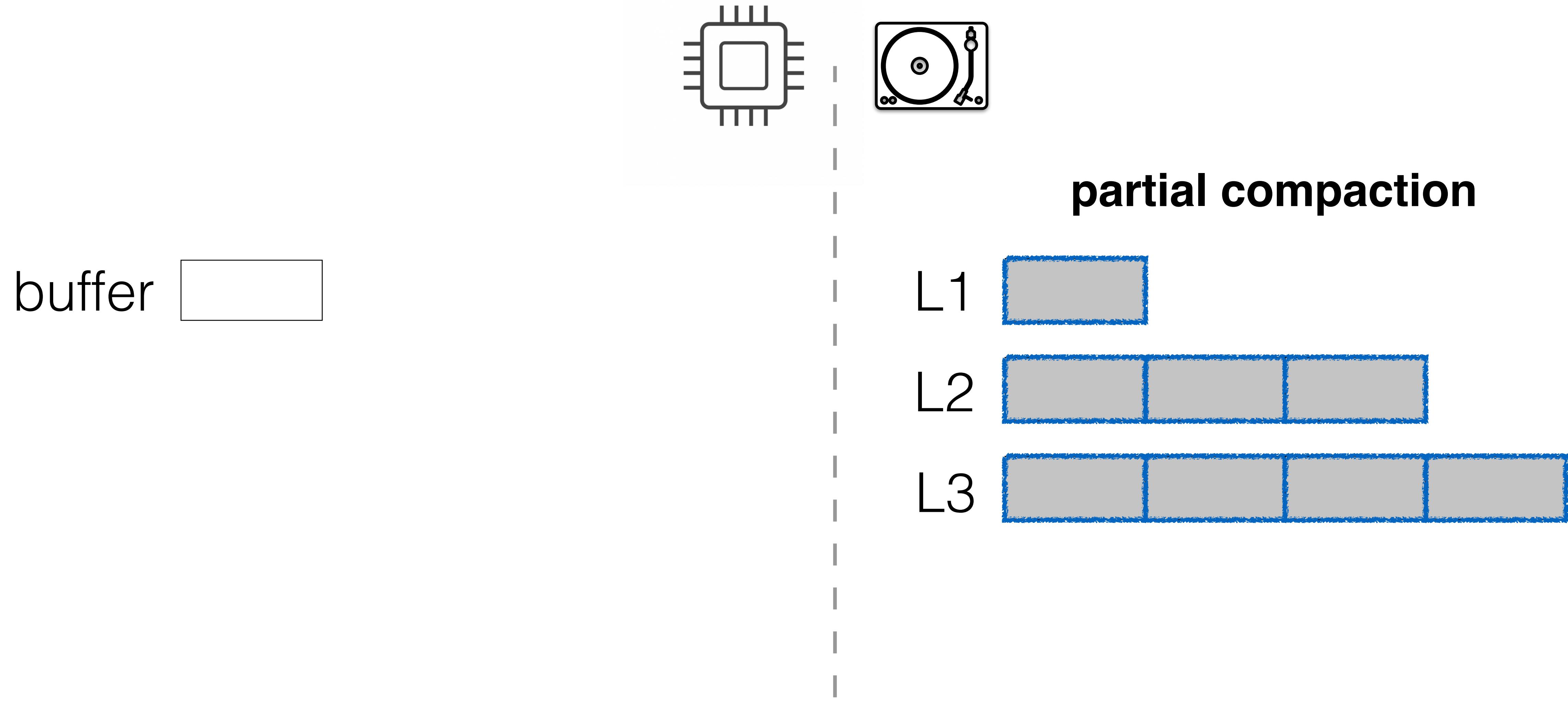
log-structured merge-tree



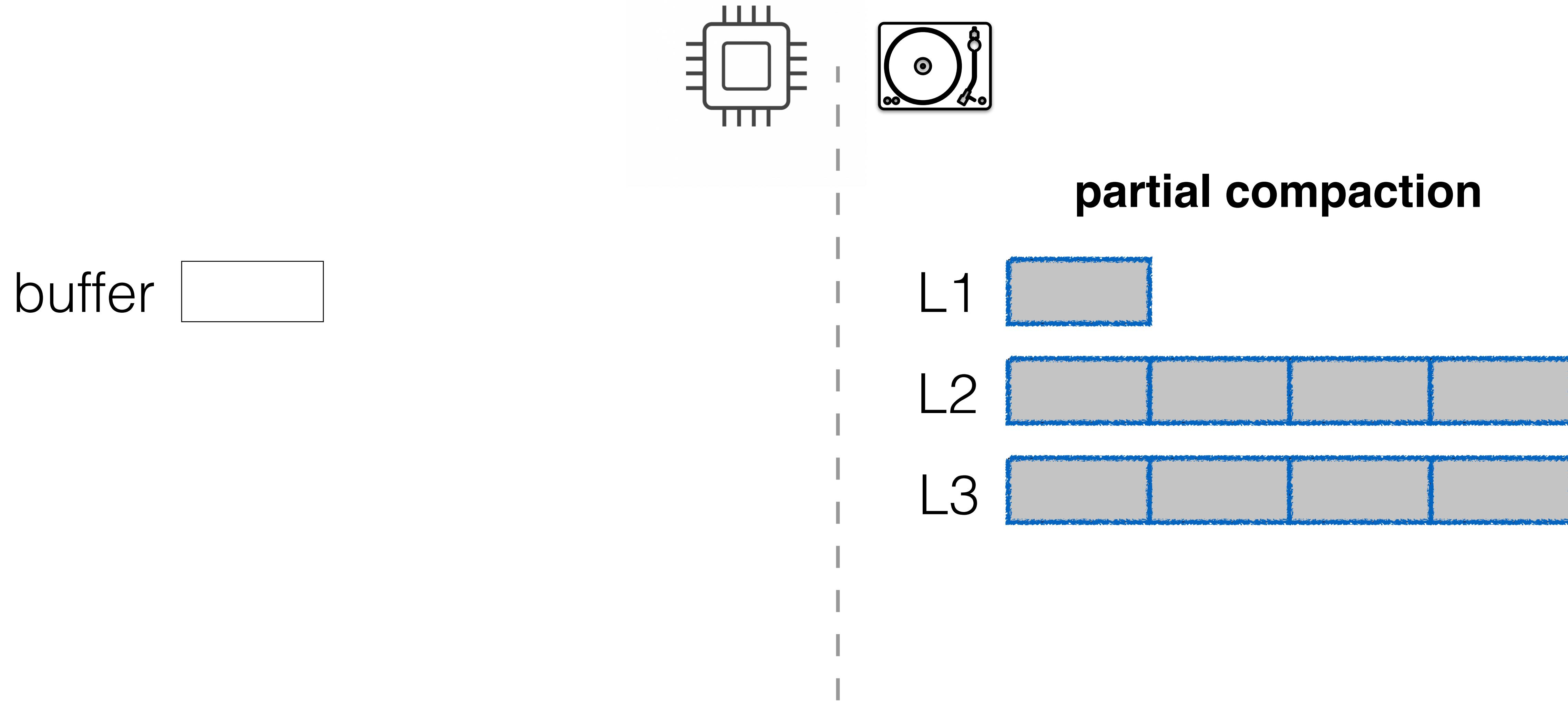
log-structured merge-tree



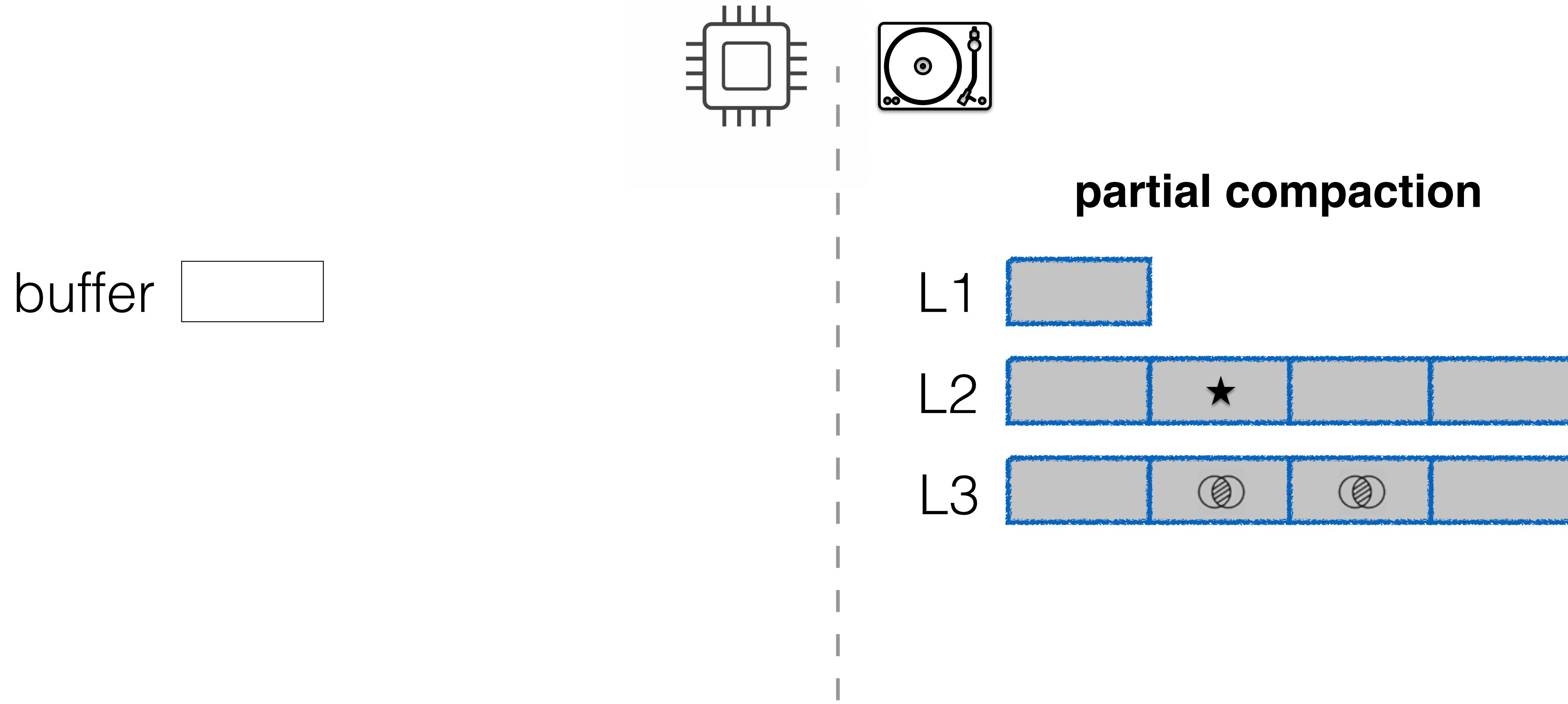
log-structured merge-tree



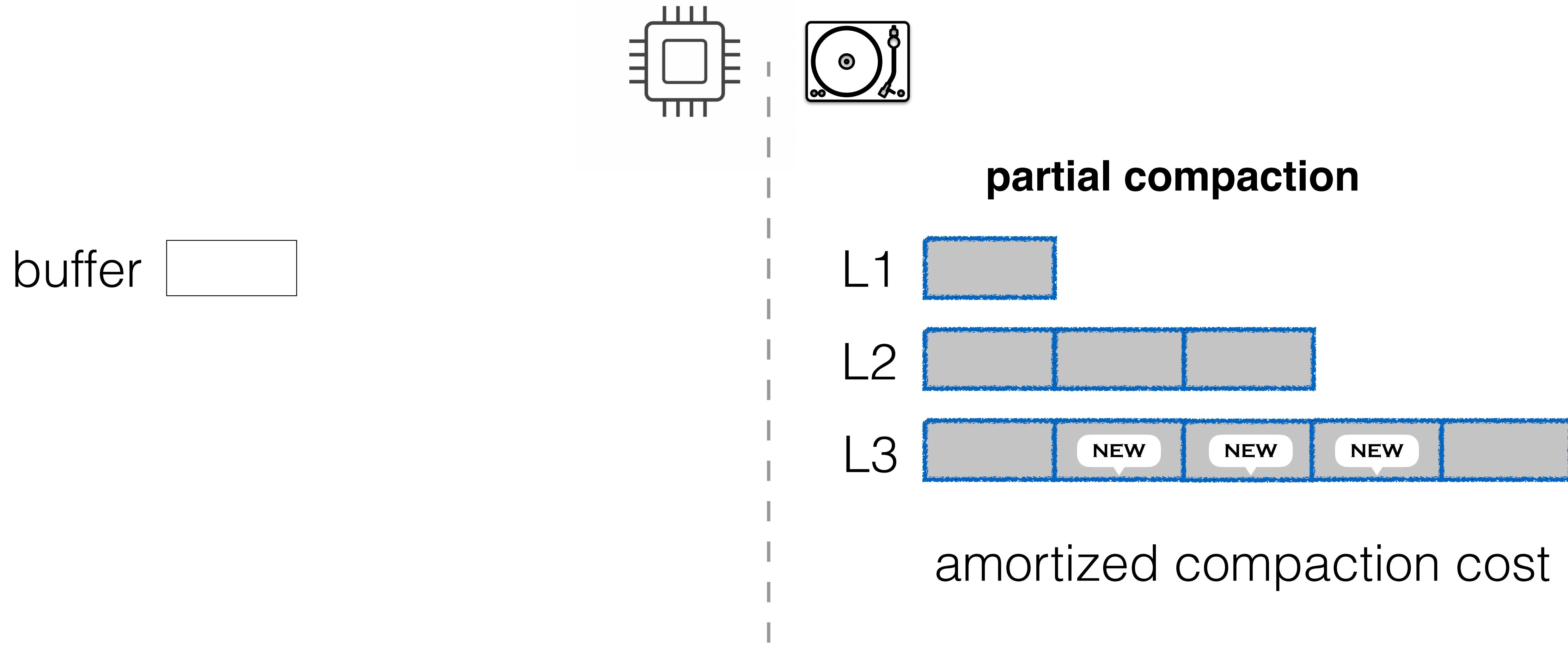
log-structured merge-tree



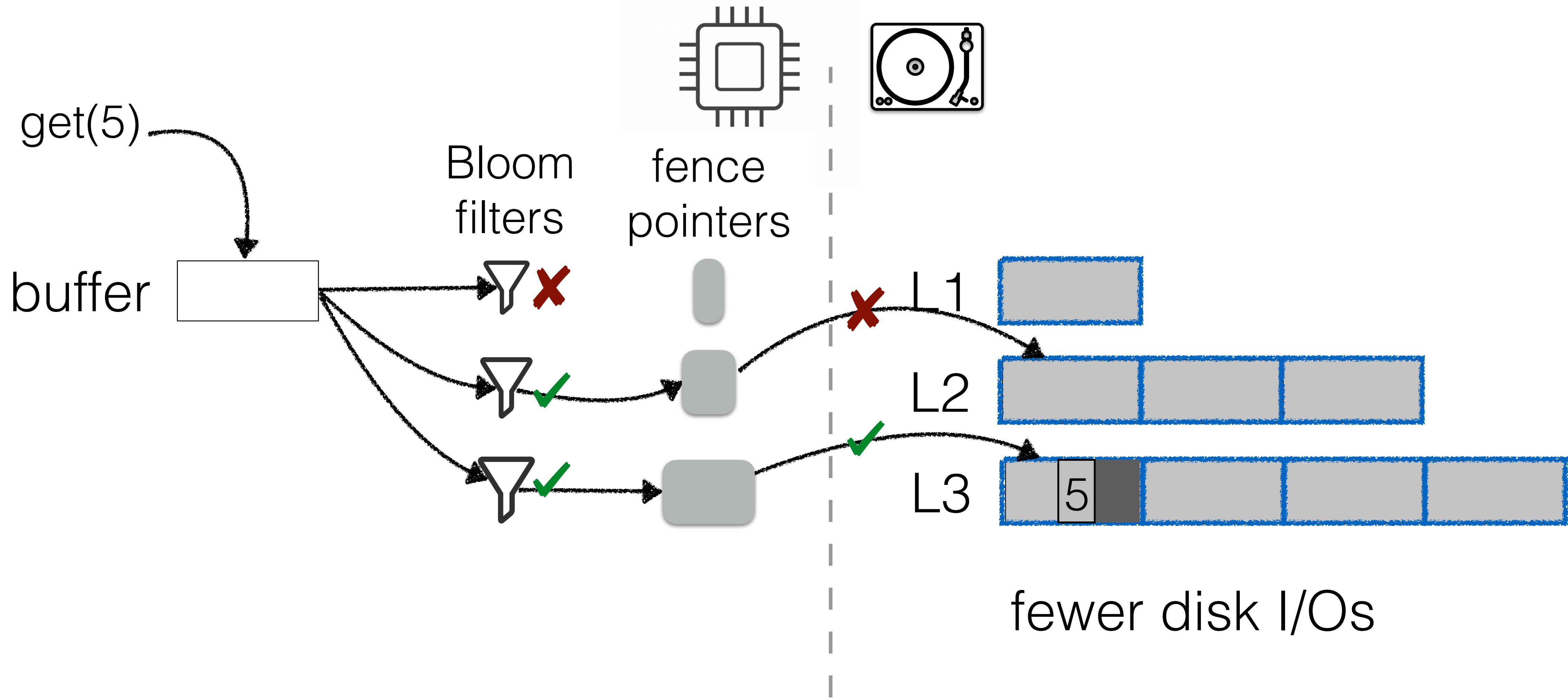
log-structured merge-tree



log-structured merge-tree



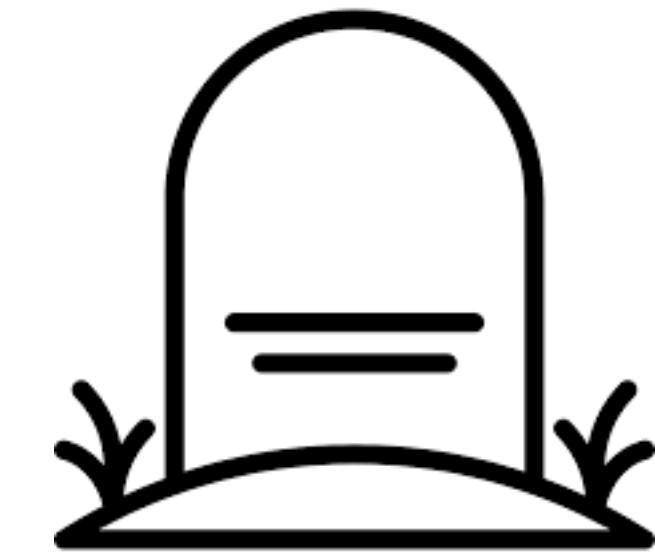
log-structured merge-tree



Now, let's talk about deletes!

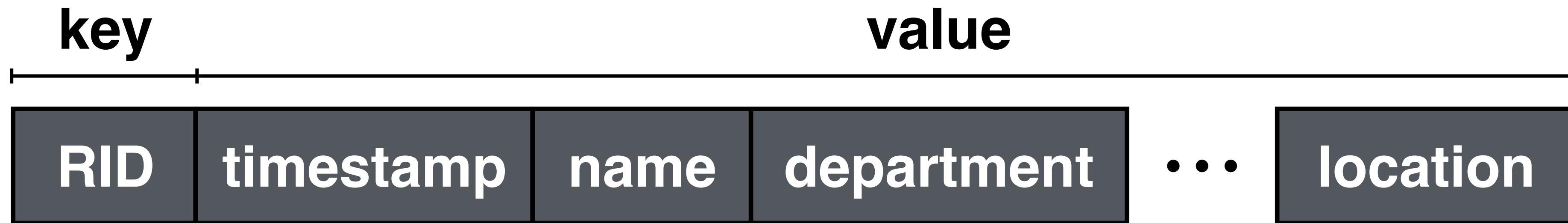
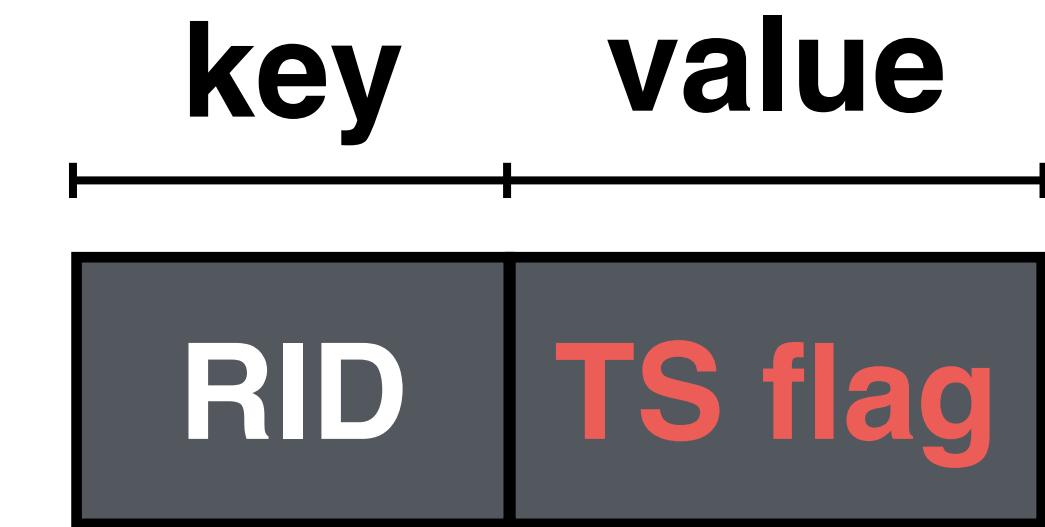
deletes in LSM-tree

delete := insert tombstone

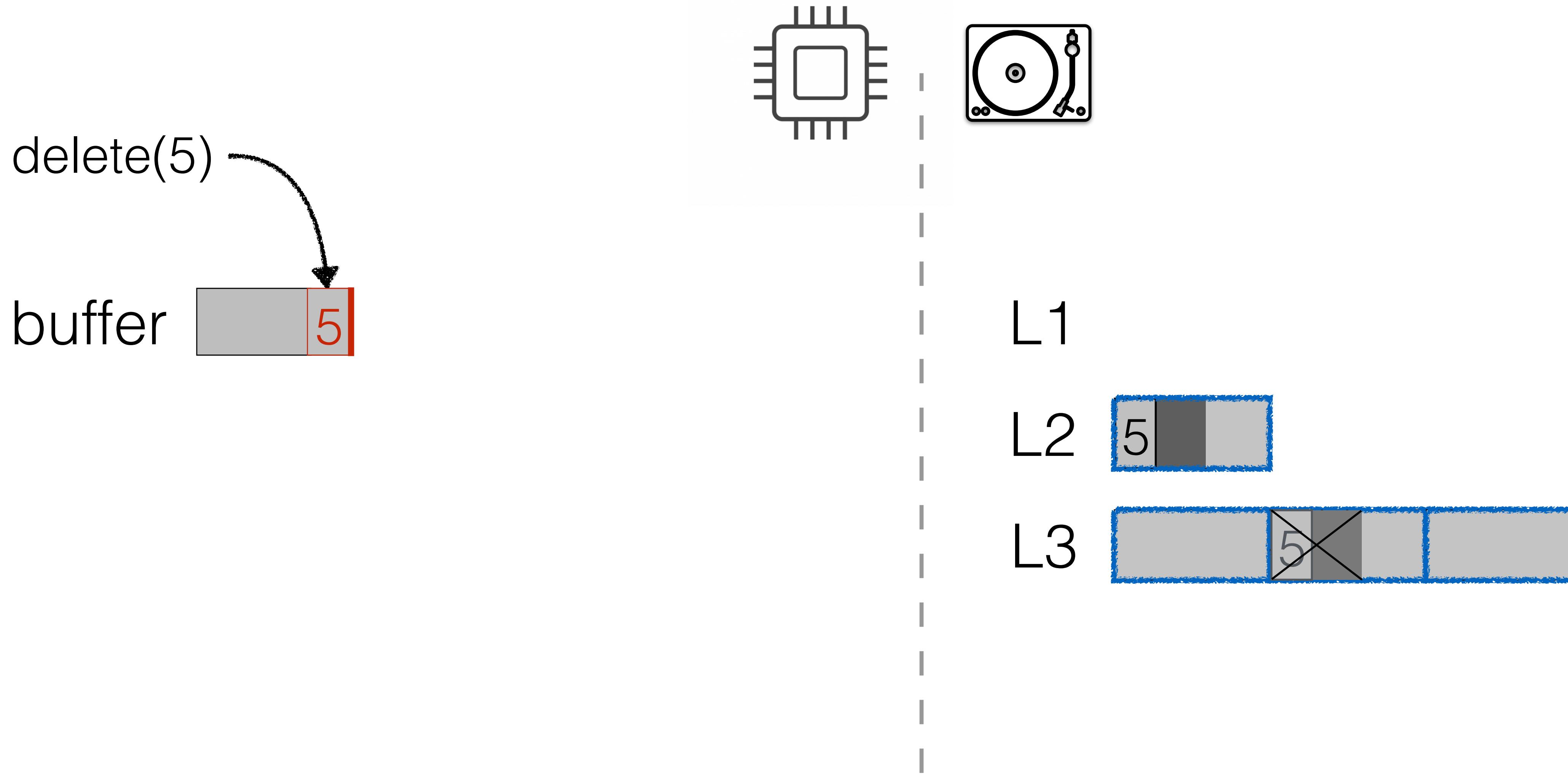


deletes in LSM-tree

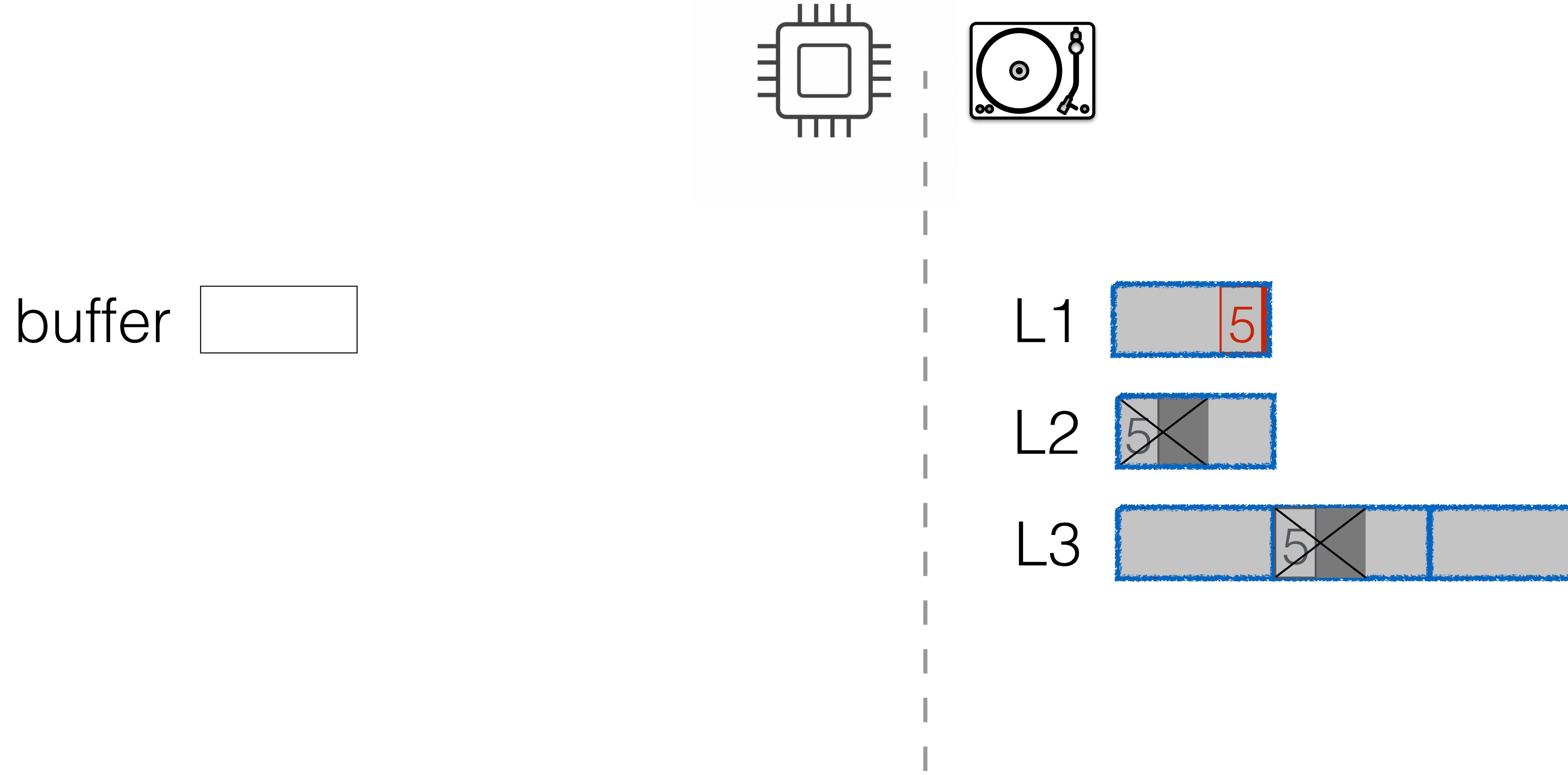
delete := insert tombstone



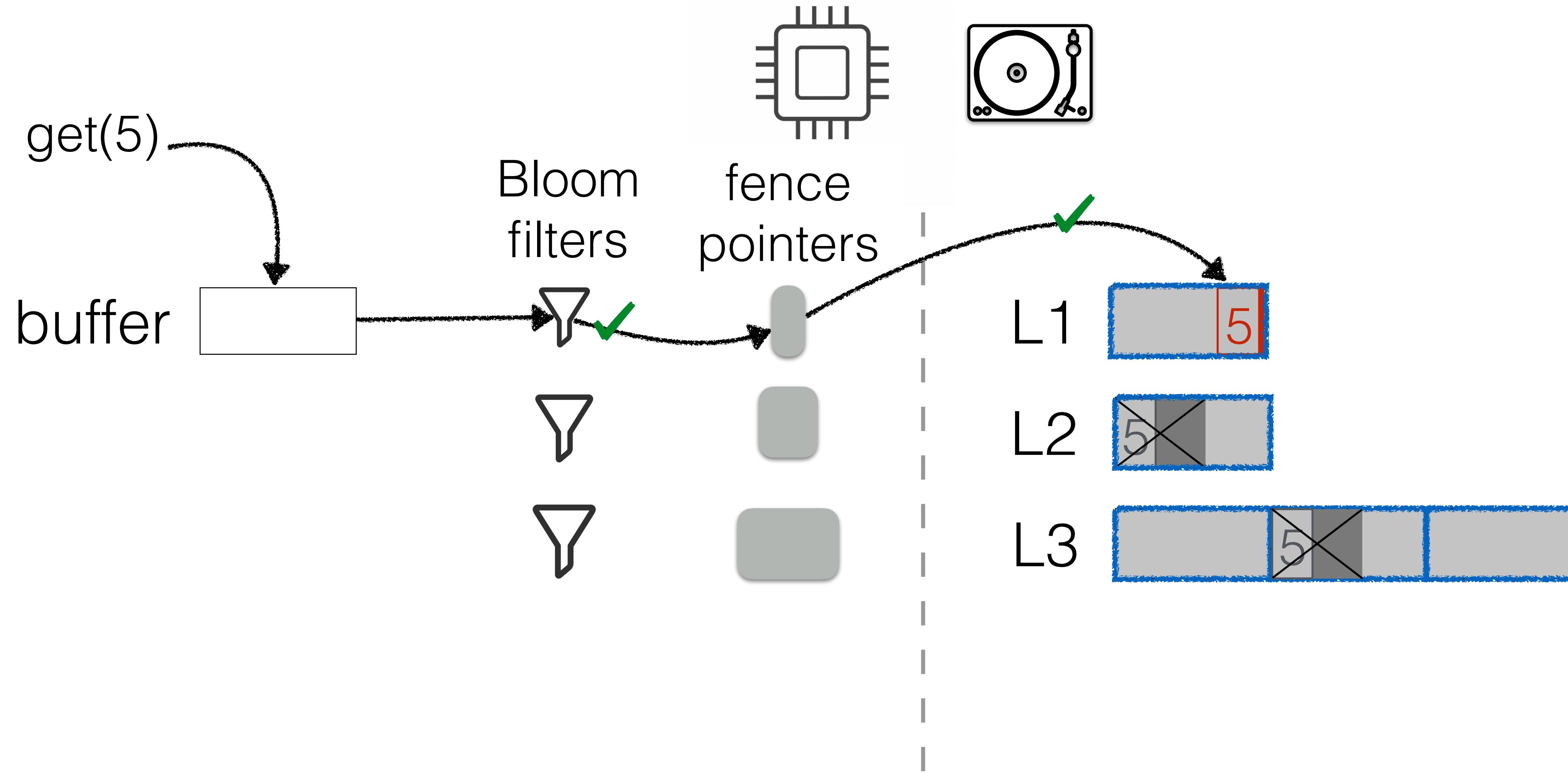
deletes in LSM-tree



deletes in LSM-tree



deletes in LSM-tree

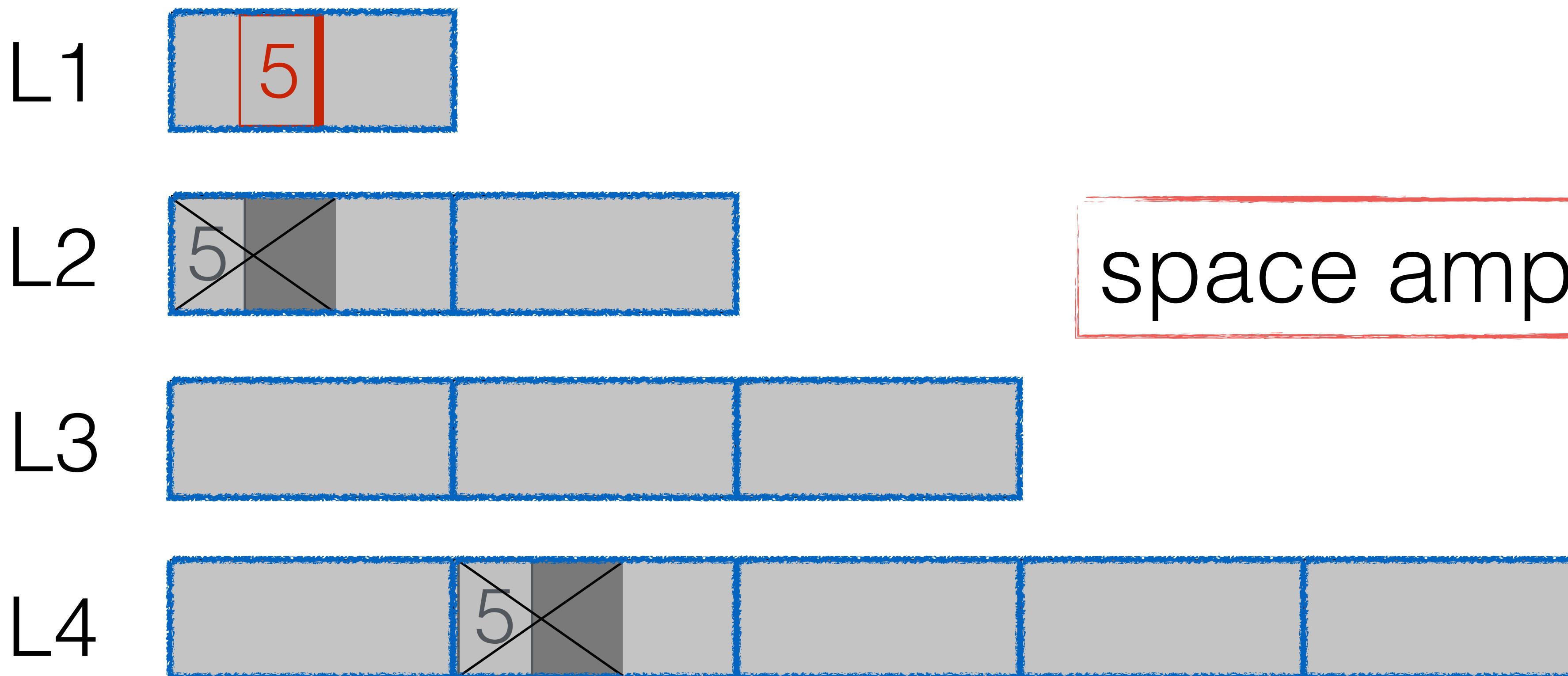


the problems



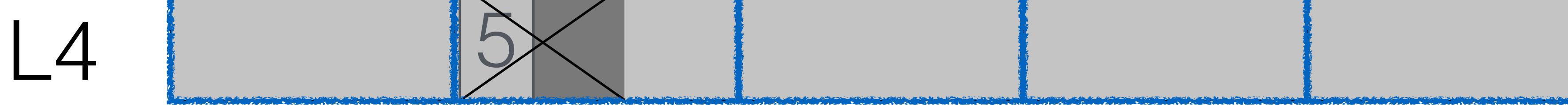
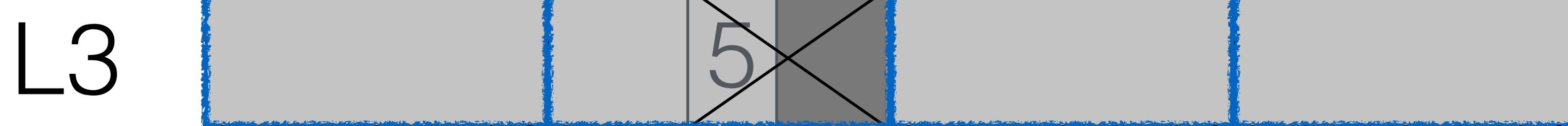
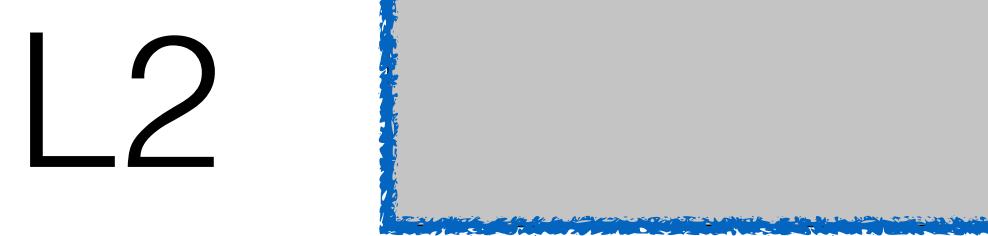
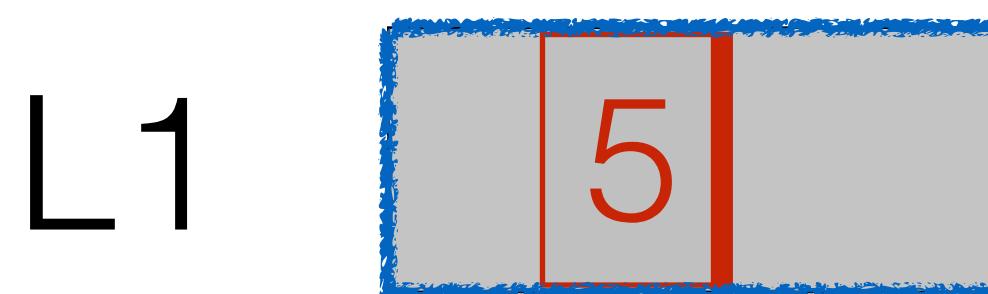
out-of-place deletes

out-of-place deletes



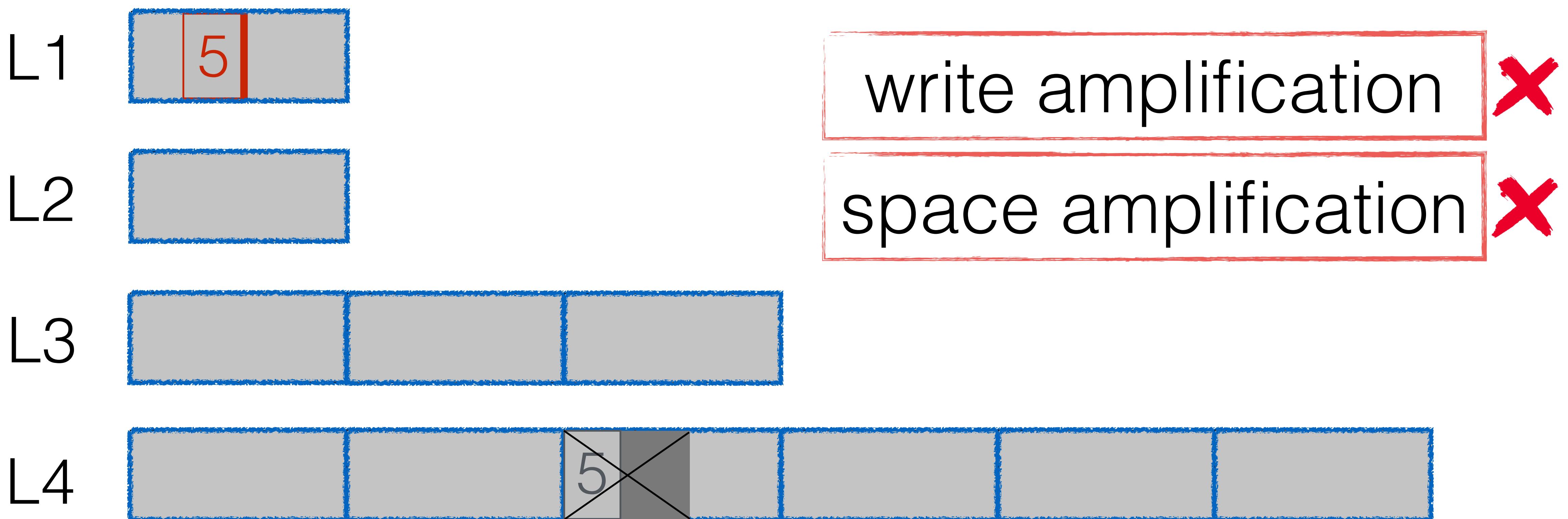
space amplification X

out-of-place deletes



space amplification X

out-of-place deletes

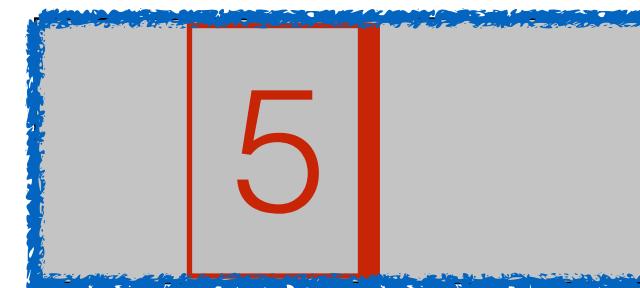


out-of-place deletes

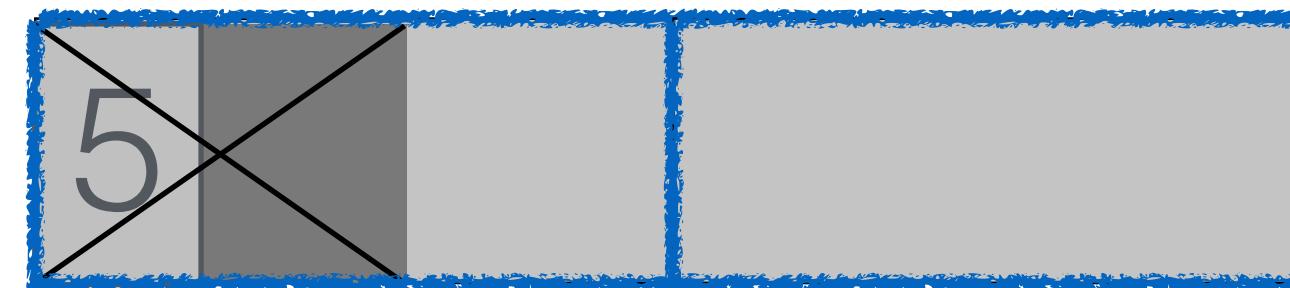
Bloom
filters



L1



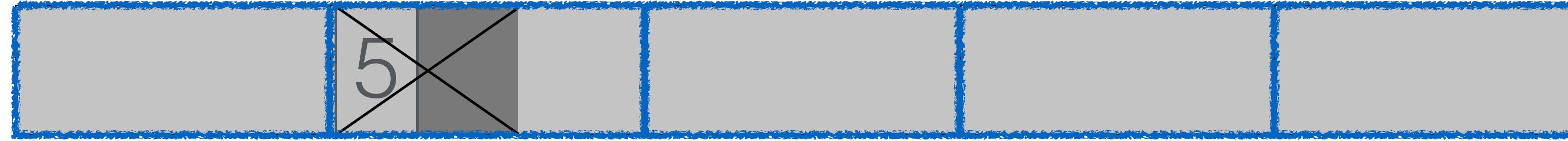
L2



L3



L4



poor read perf. X

write amplification X

space amplification X

the problems

poor read perf.

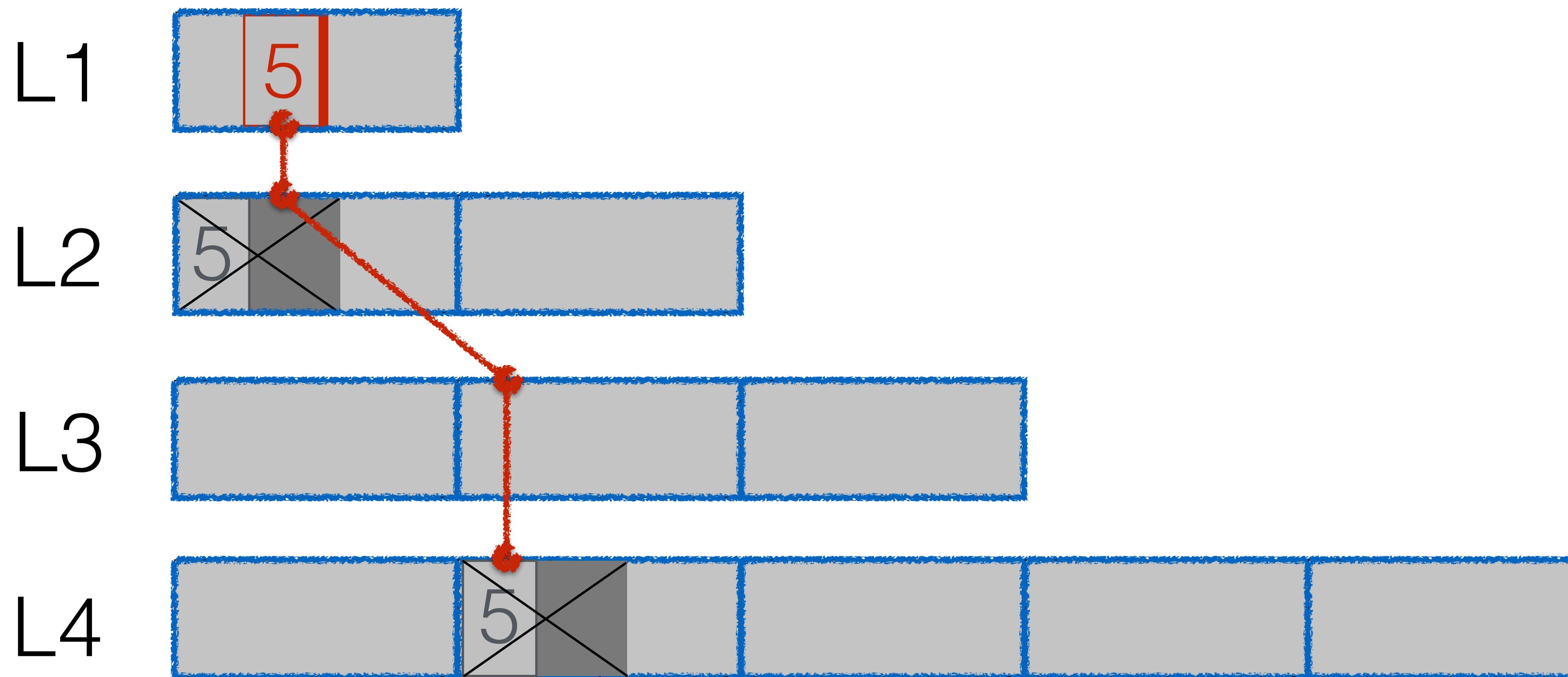
write amplification

space amplification



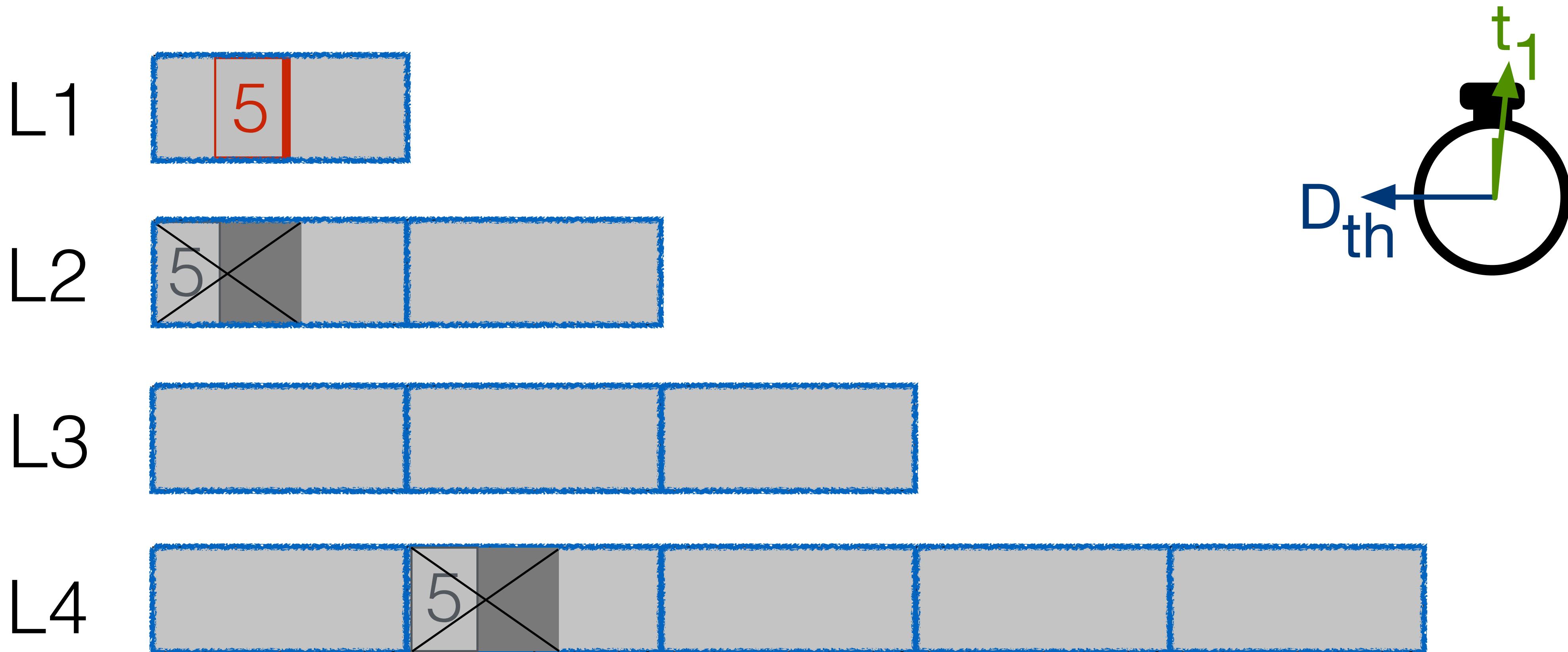
delete persistence latency

delete persistence latency



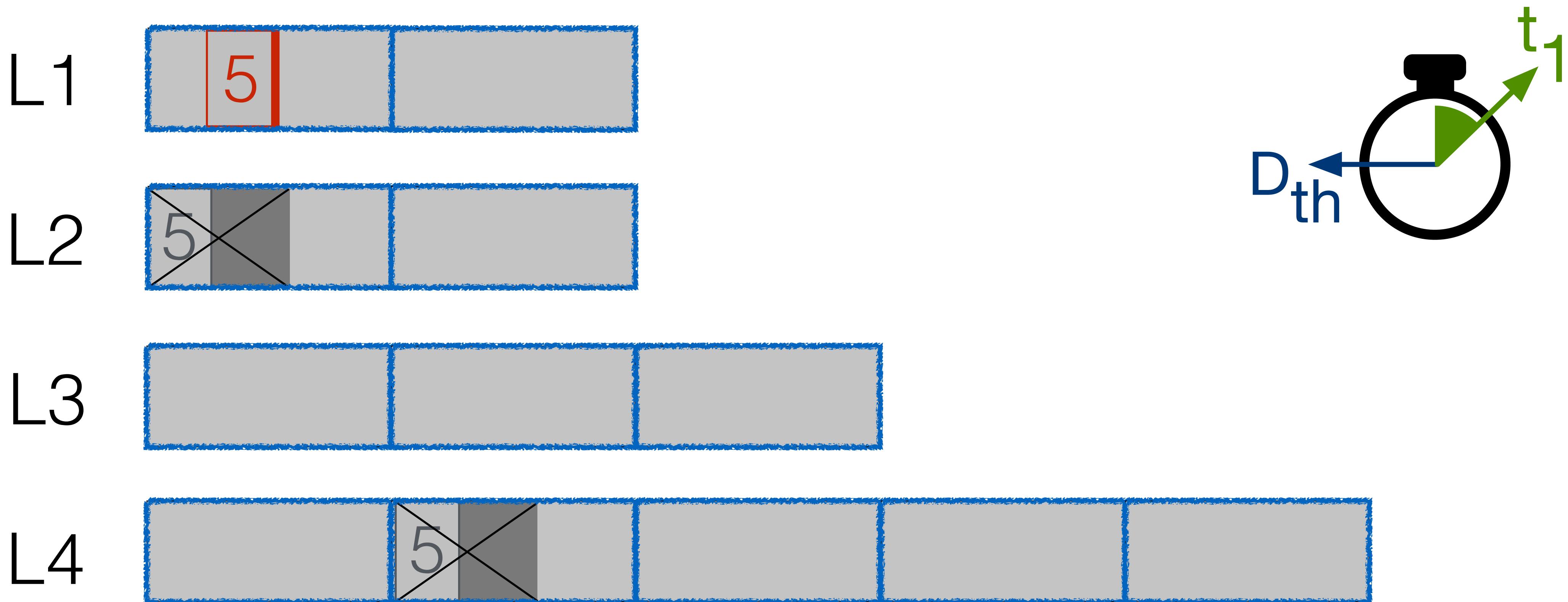
delete persistence latency

delete(5) within a threshold time: D_{th}



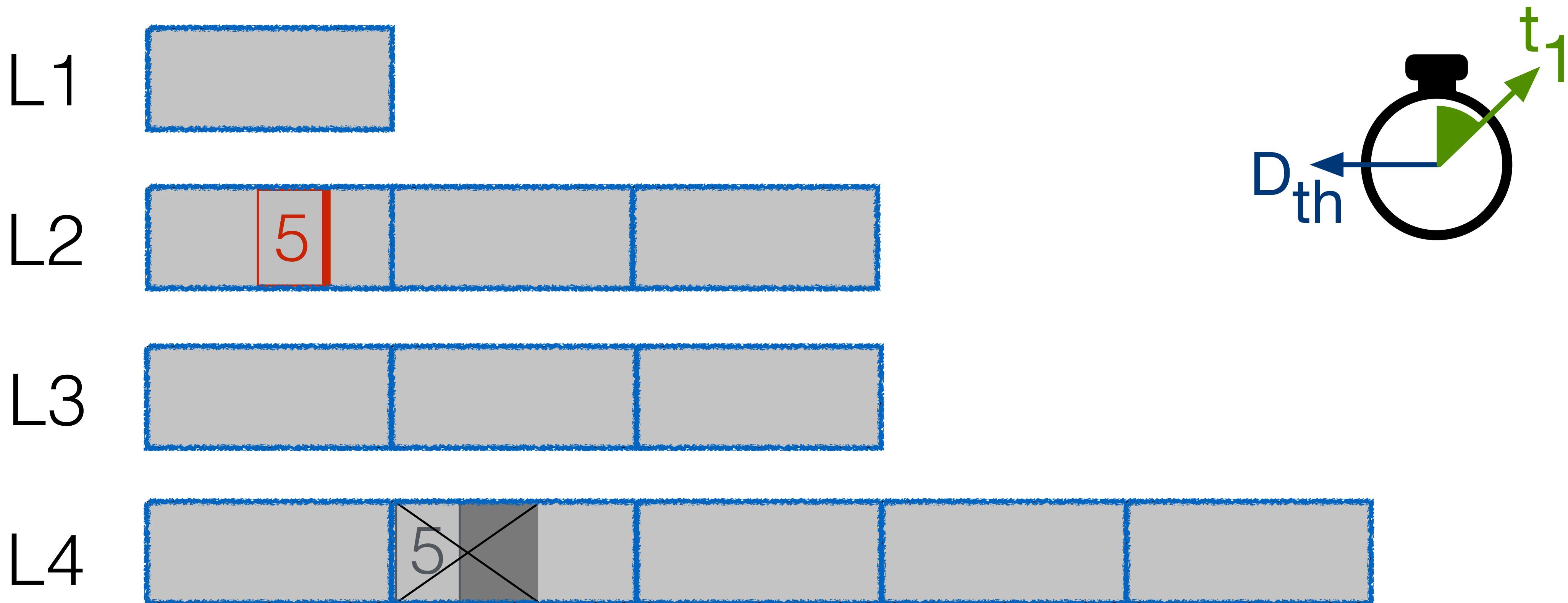
delete persistence latency

delete(5) within a threshold time: D_{th}



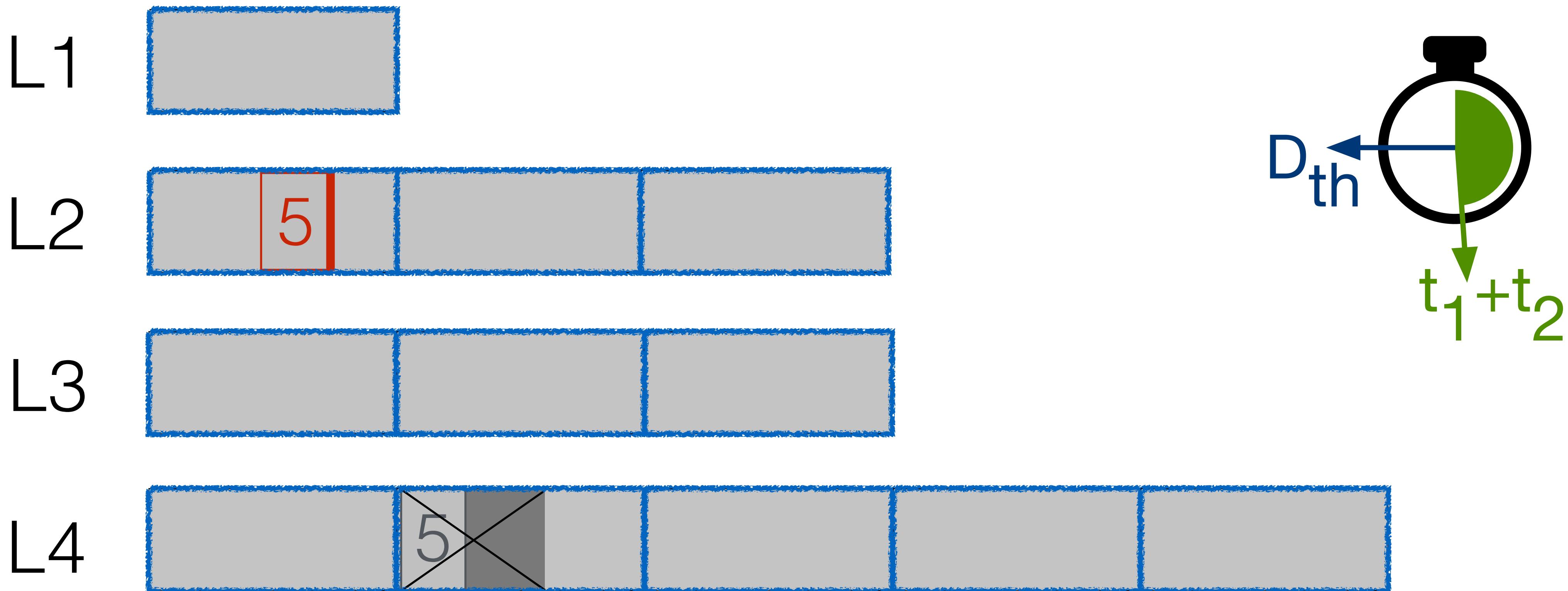
delete persistence latency

delete(5) within a threshold time: D_{th}



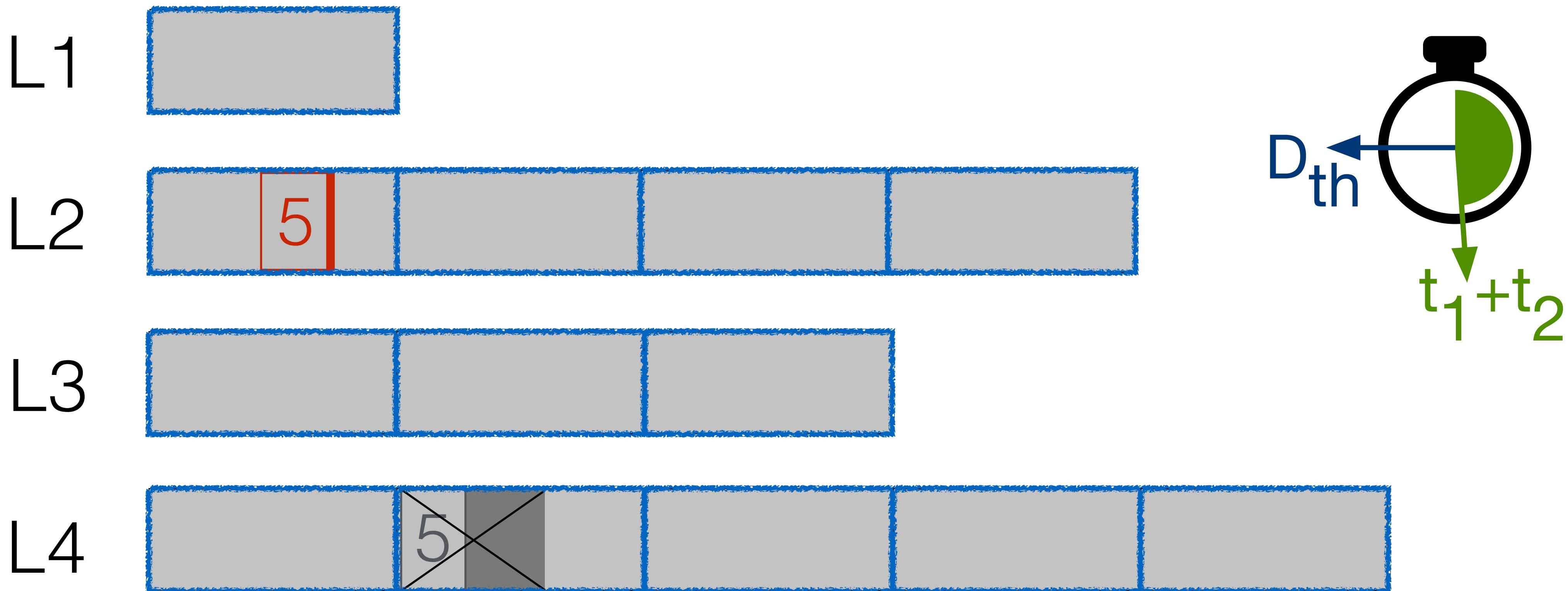
delete persistence latency

delete(5) within a threshold time: D_{th}



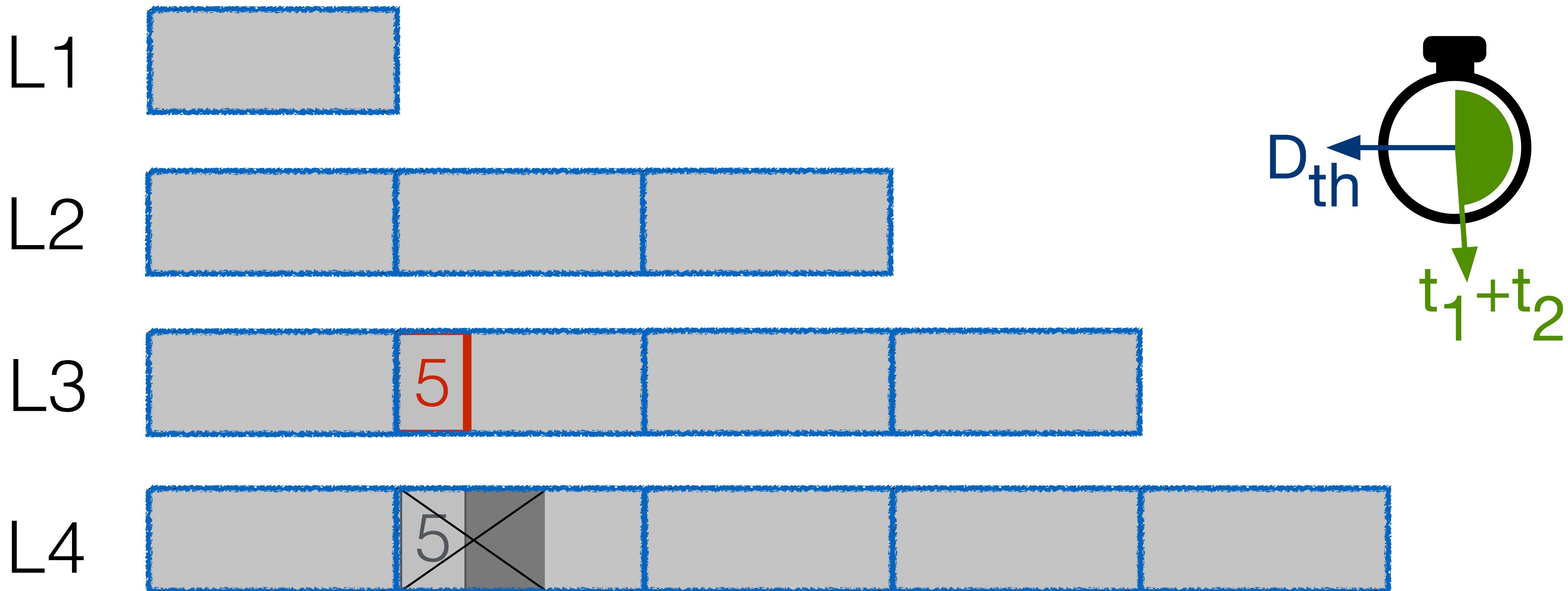
delete persistence latency

delete(5) within a threshold time: D_{th}



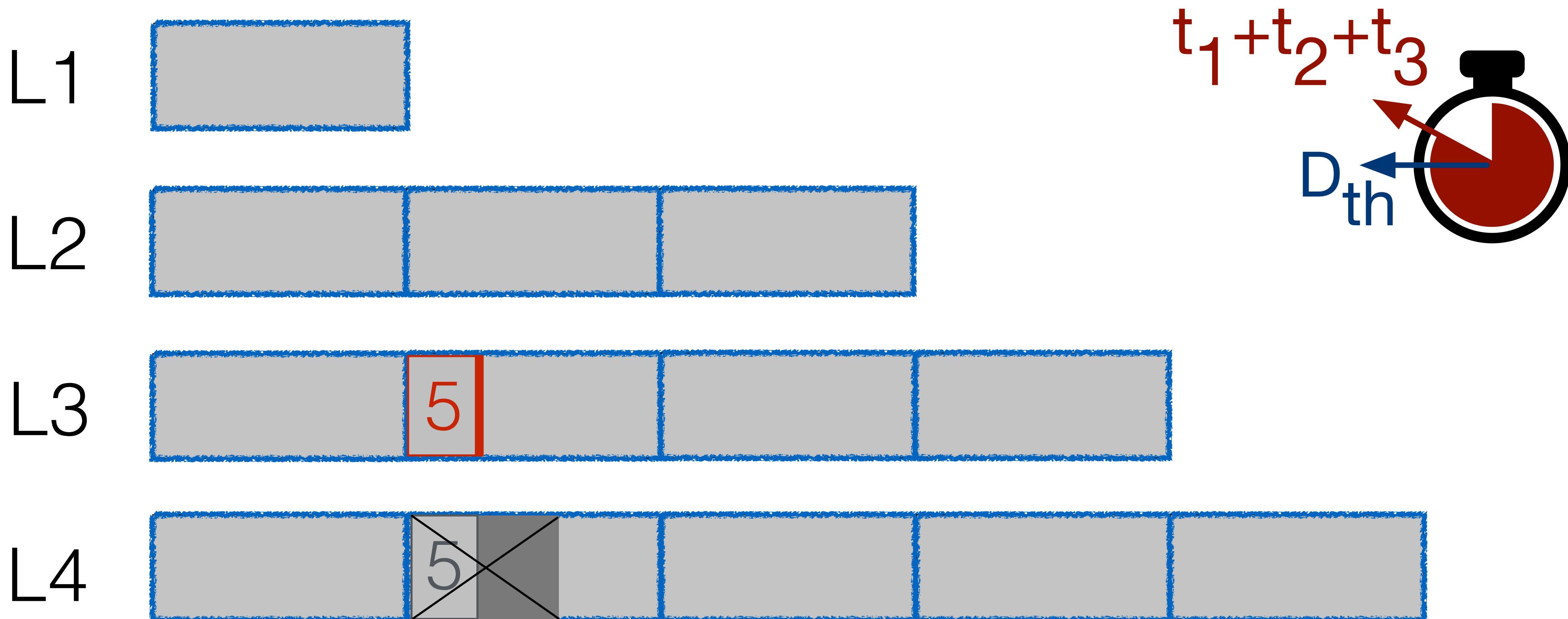
delete persistence latency

delete(5) within a threshold time: D_{th}



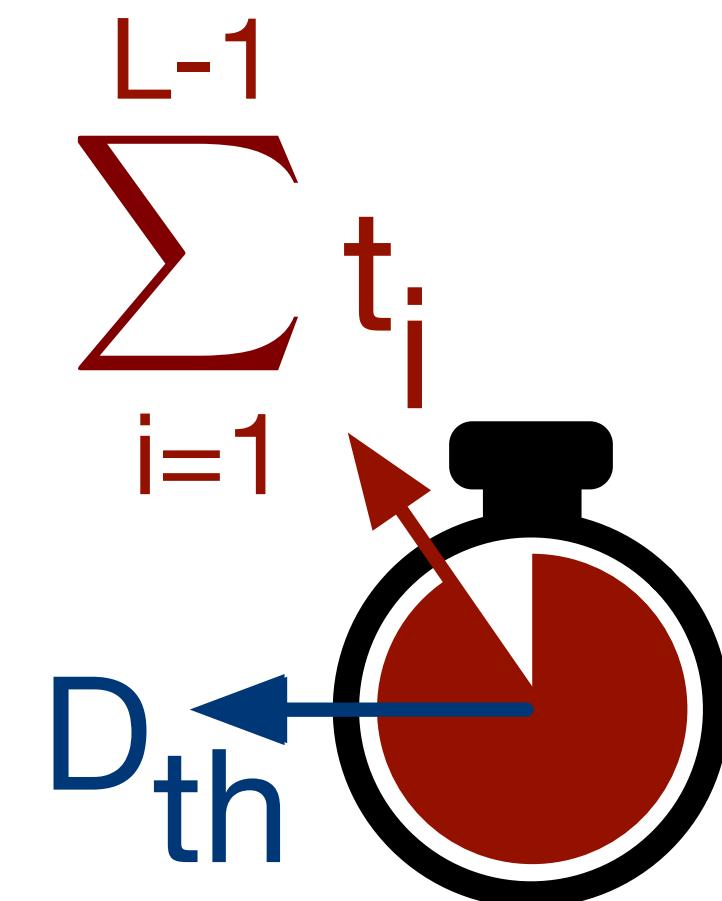
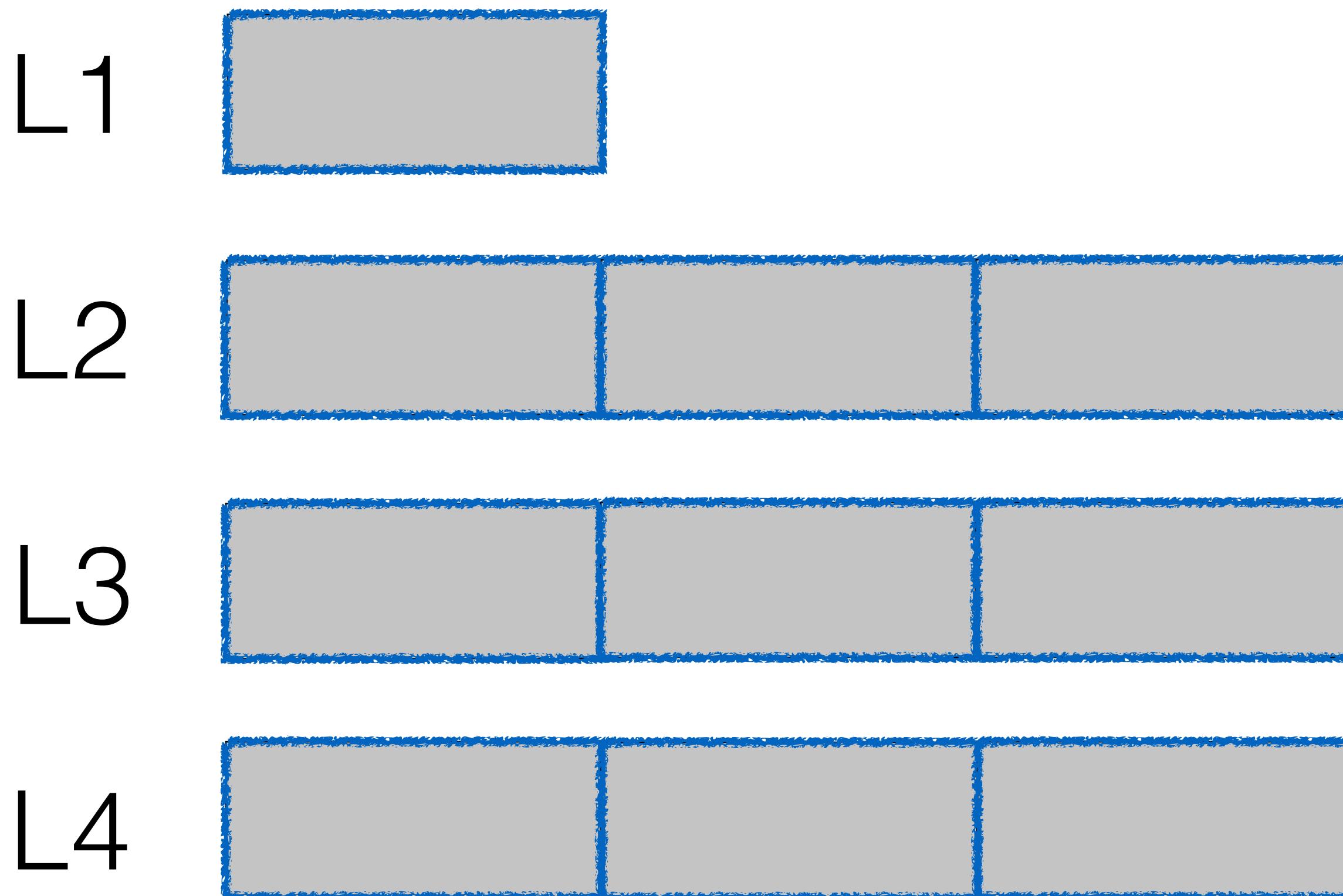
delete persistence latency

delete(5) within a threshold time: D_{th}



delete persistence latency

delete(5) within a threshold time: D_{th}



unbounded delete
persistence latency

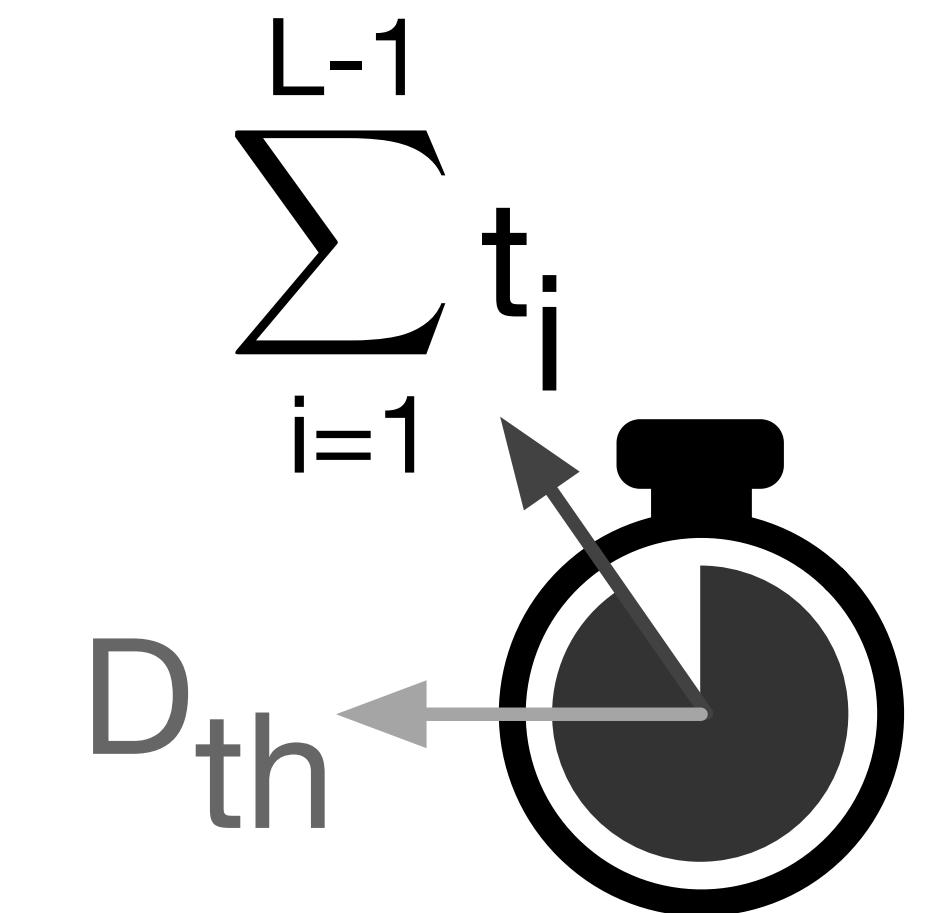
X

the problems

poor read perf.

write amplification

space amplification

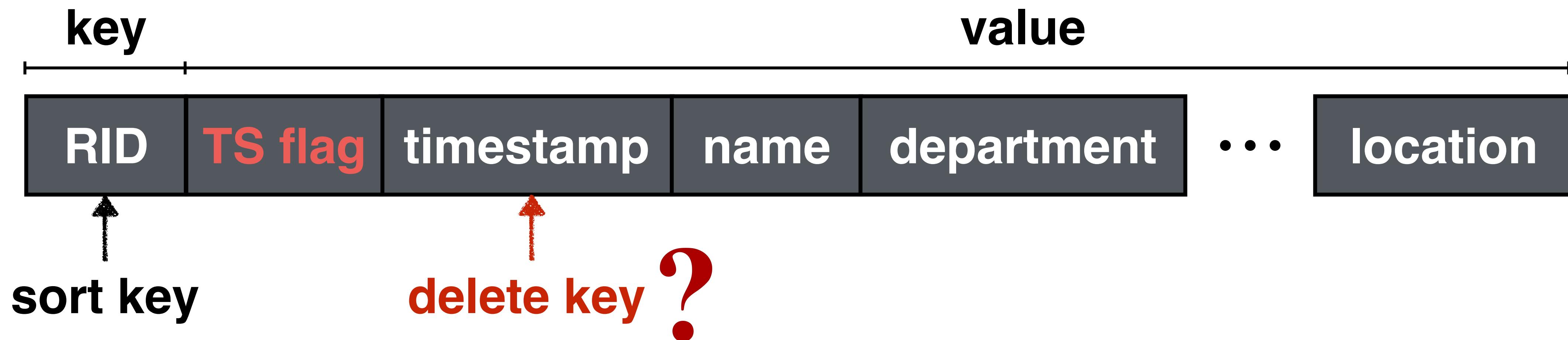


unbounded delete
persistence latency

deletes on a secondary attribute

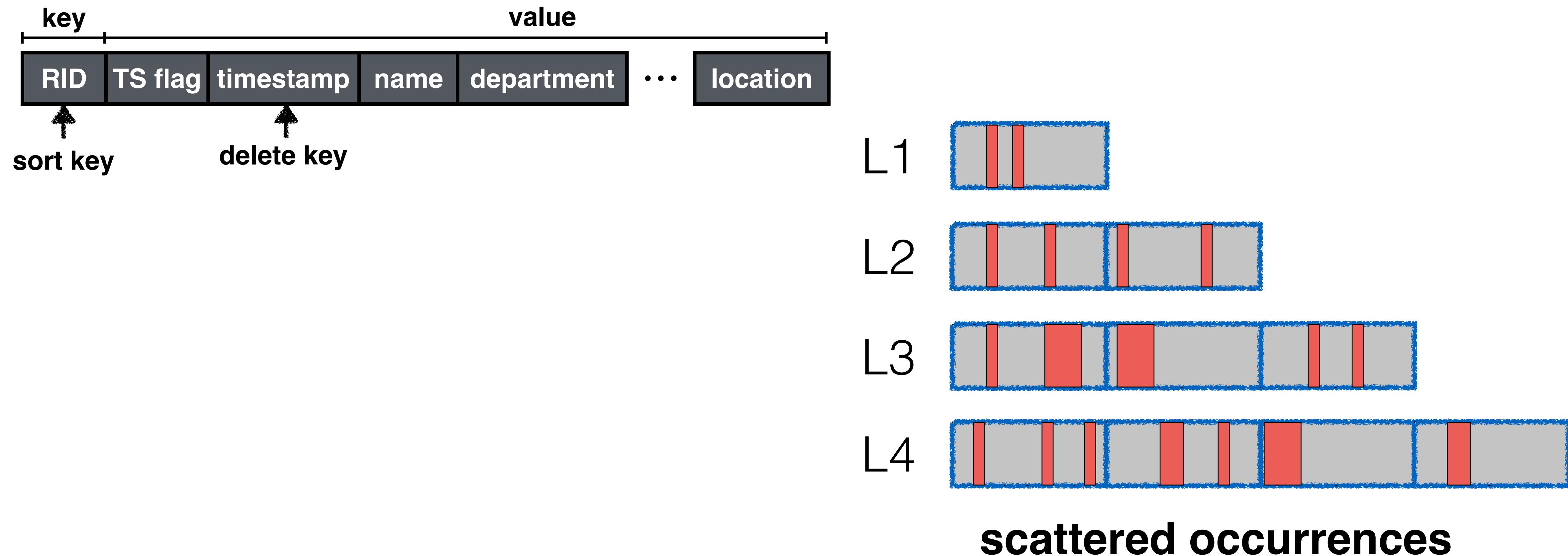
deletes on a secondary attribute

delete all entries older than: **D days**



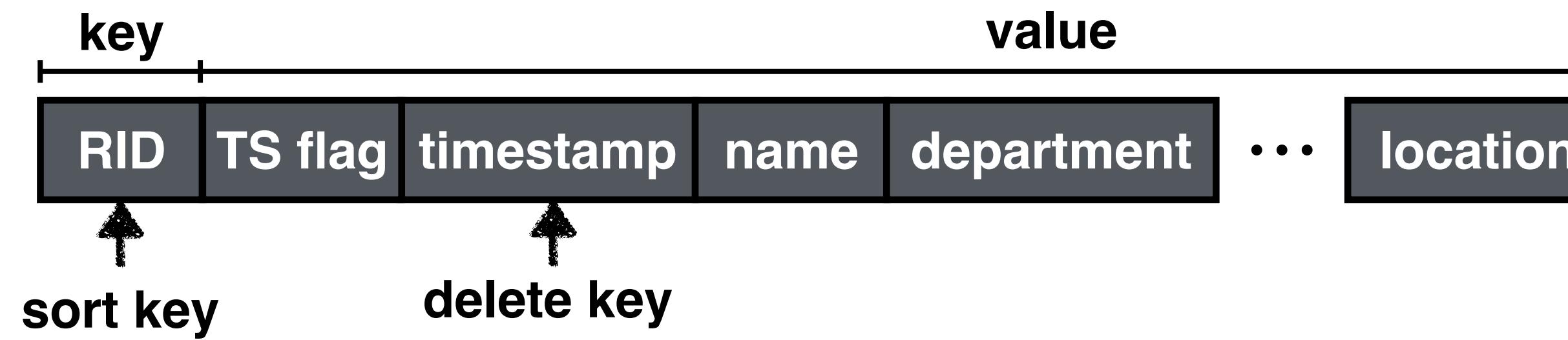
deletes on a secondary attribute

delete all entries older than: **D days**



deletes on a secondary attribute

delete all entries older than: **D days**



L1

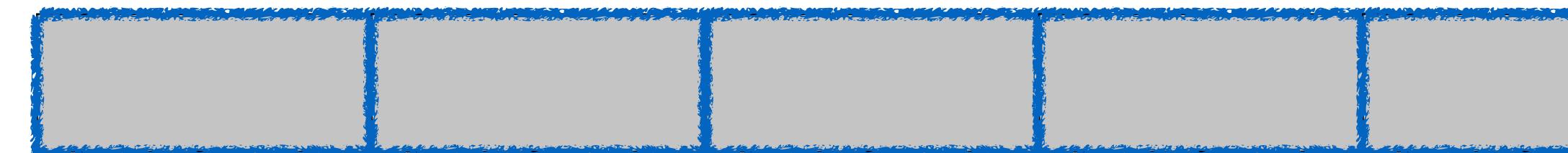
L2

L3

L4

latency spikes X

superfluous I/Os X

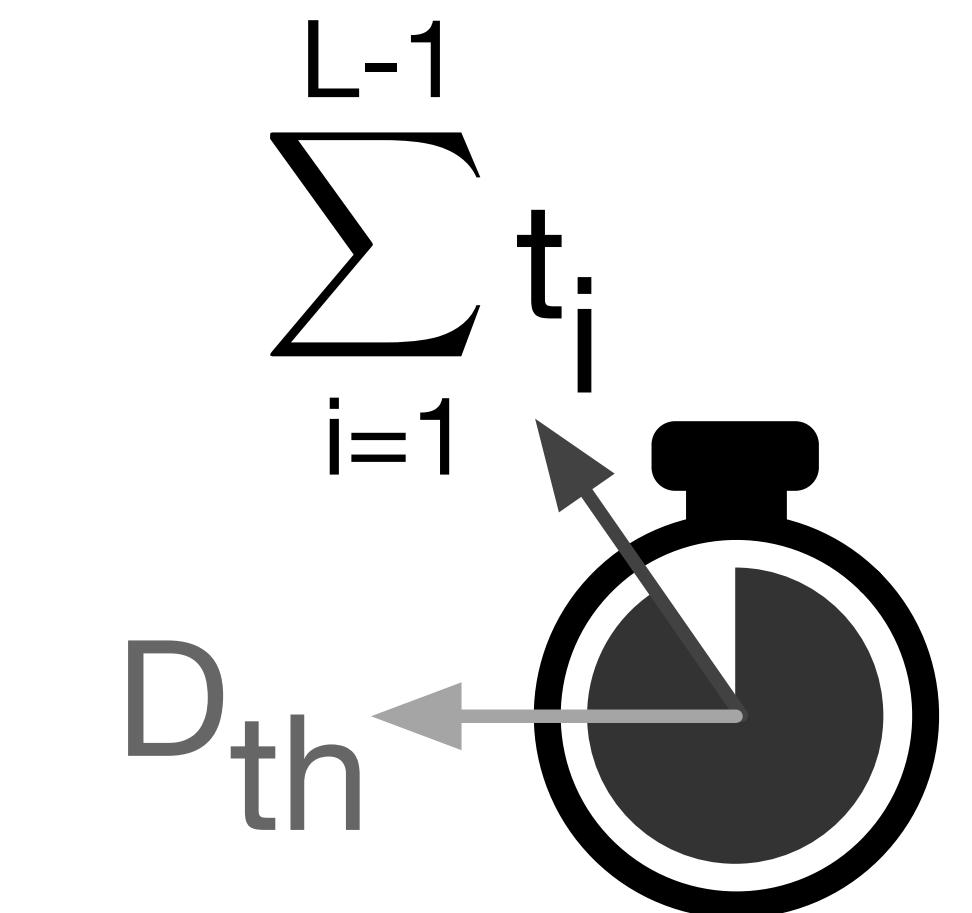


the problems

poor read perf.

write amplification

space amplification

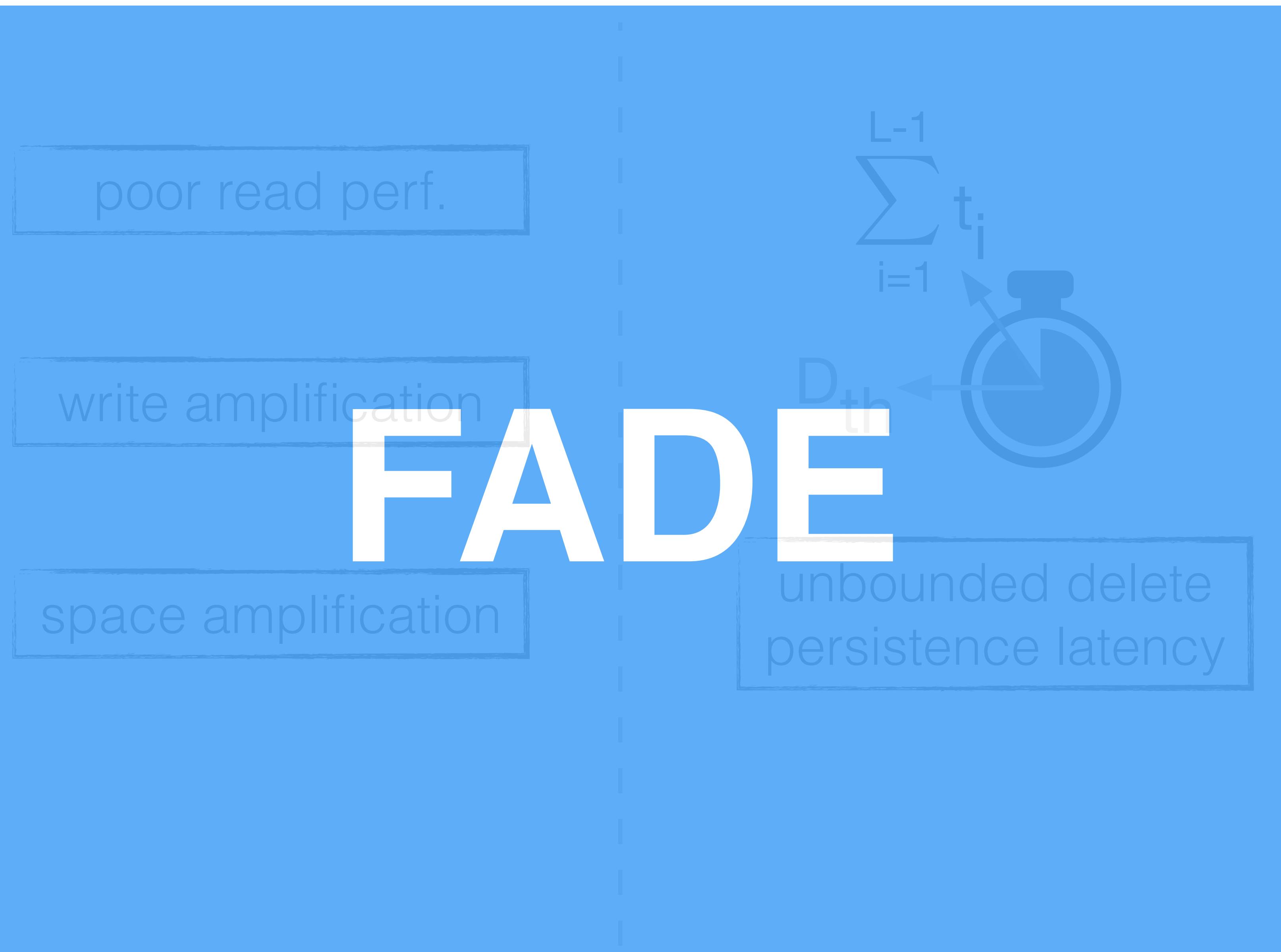


unbounded delete
persistence latency

latency spikes

superfluous I/Os

the solution

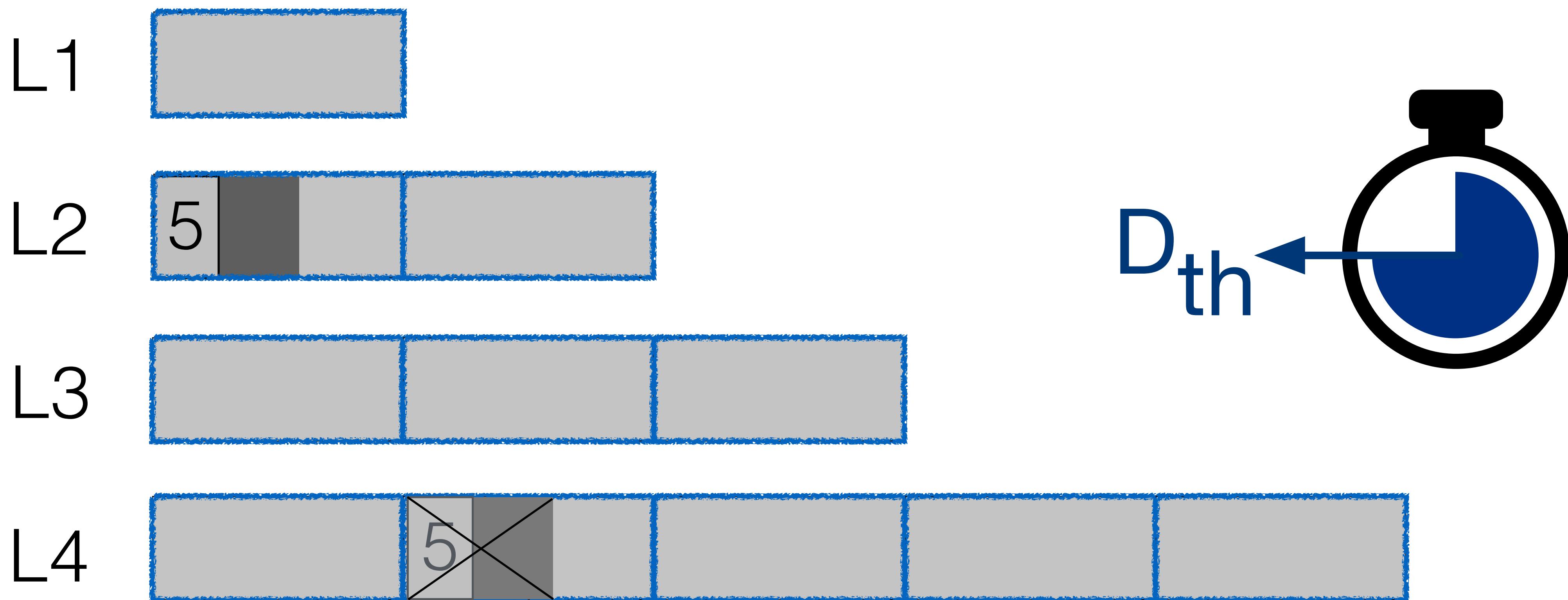


latency spikes

superfluous I/Os

FAst DElete

delete(5) within a threshold time: D_{th}



FAst DElete

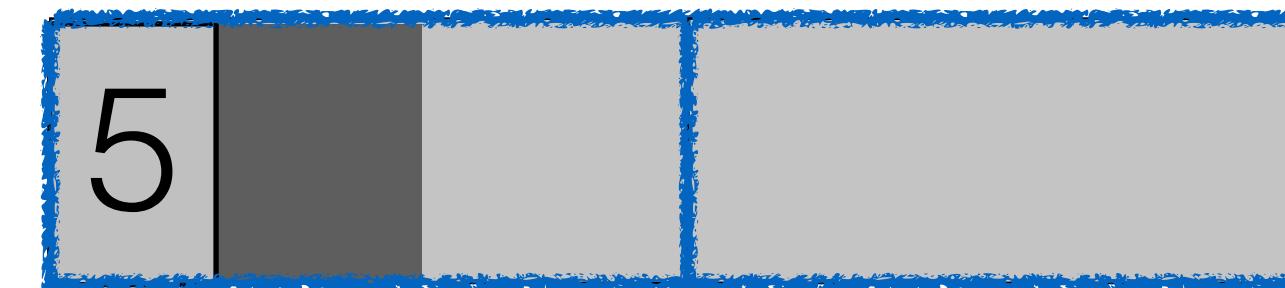
delete(5) within a threshold time: D_{th}

L1



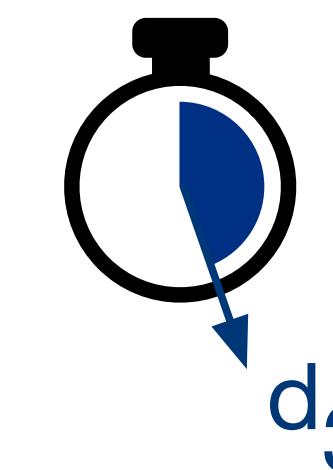
$$\sum_{i=1}^{L-1} d_i \leq D_{th}$$

L2

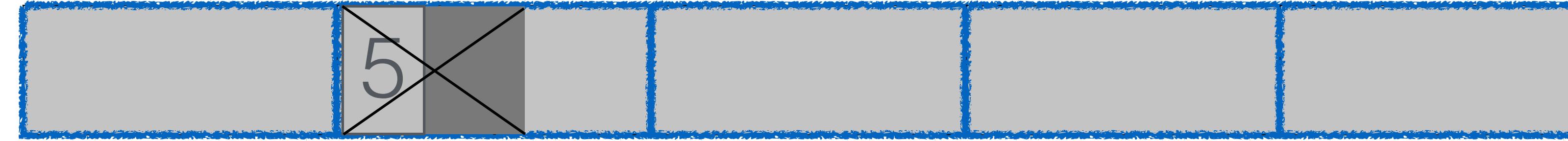


$$d_i = T \cdot d_{i-1}$$

L3



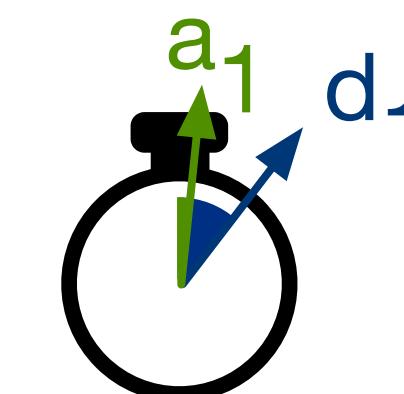
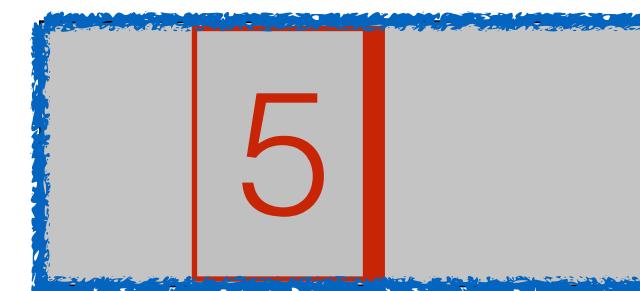
L4



FAst DElete

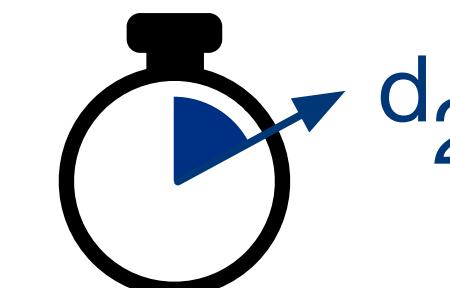
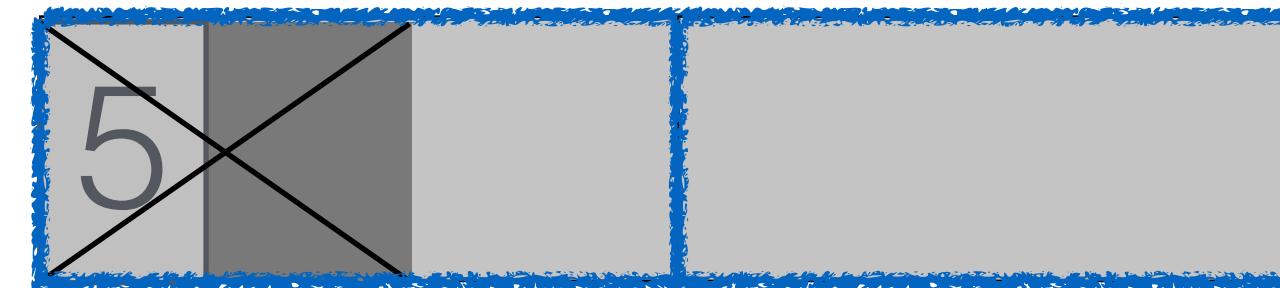
delete(5) within a threshold time: D_{th}

L1



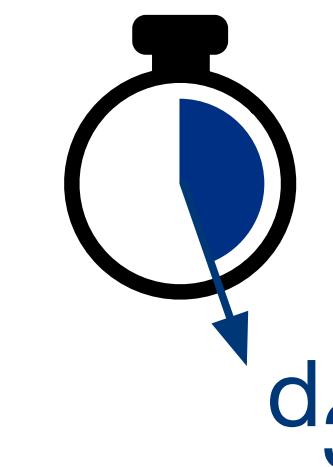
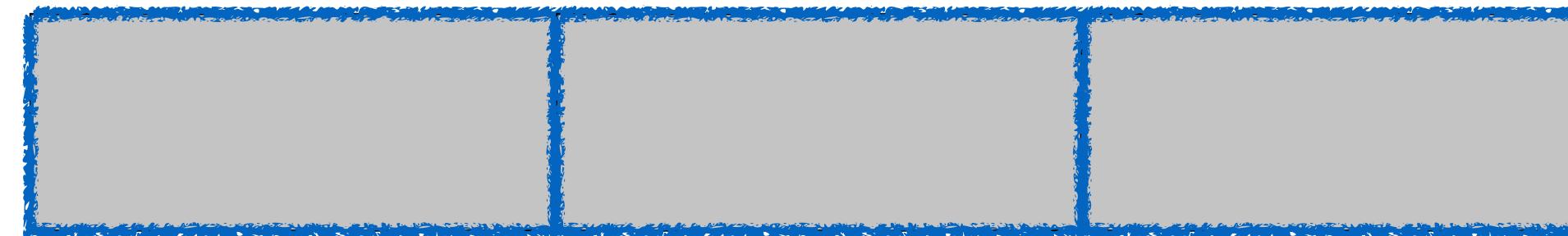
$$\sum_{i=1}^{L-1} d_i \leq D_{th}$$

L2

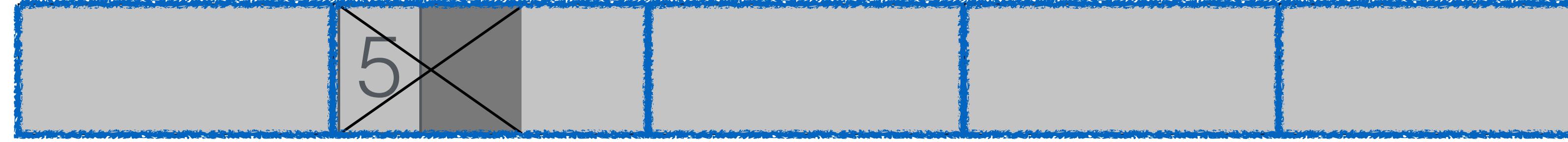


$$d_i = T \cdot d_{i-1}$$

L3



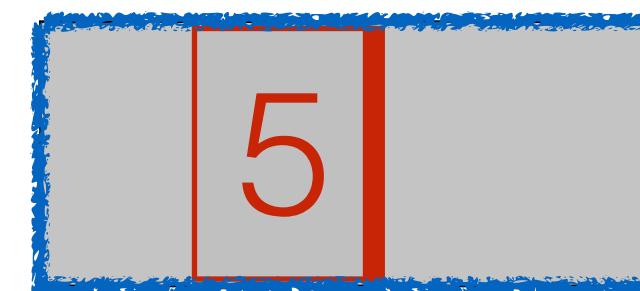
L4



FAst DElete

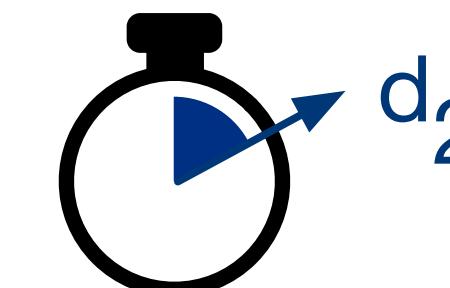
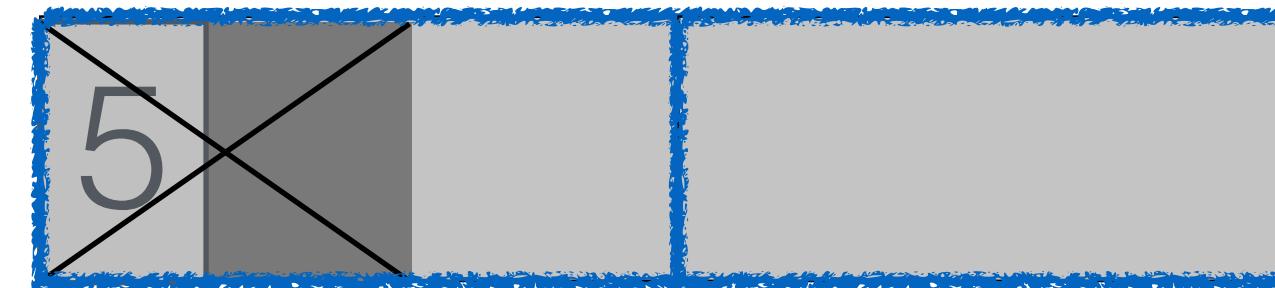
delete(5) within a threshold time: D_{th}

L1



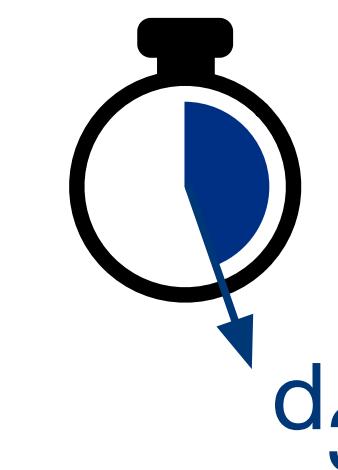
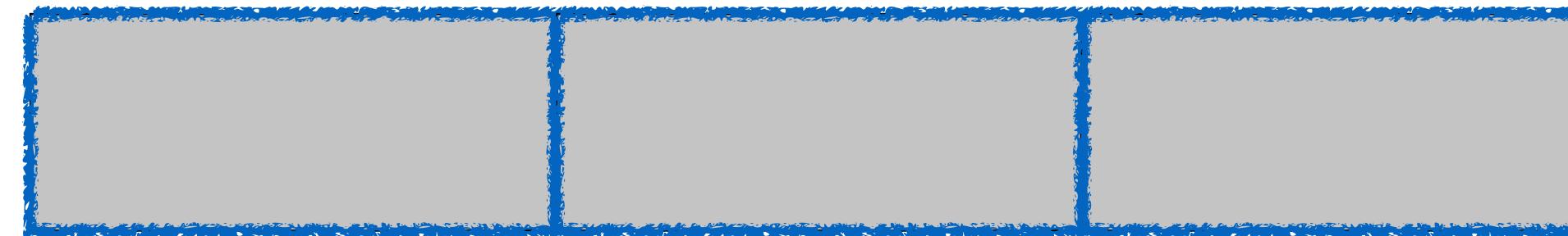
$$\sum_{i=1}^{L-1} d_i \leq D_{th}$$

L2

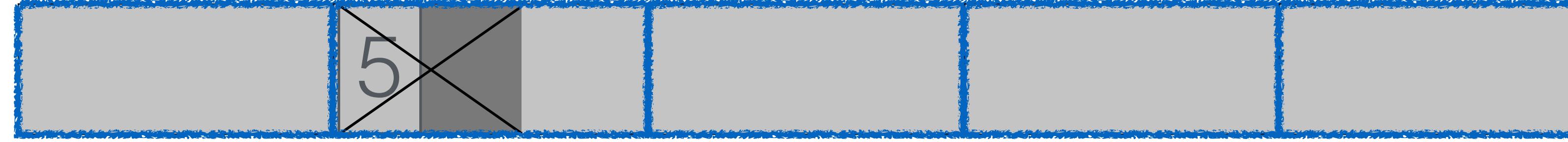


$$d_i = T \cdot d_{i-1}$$

L3

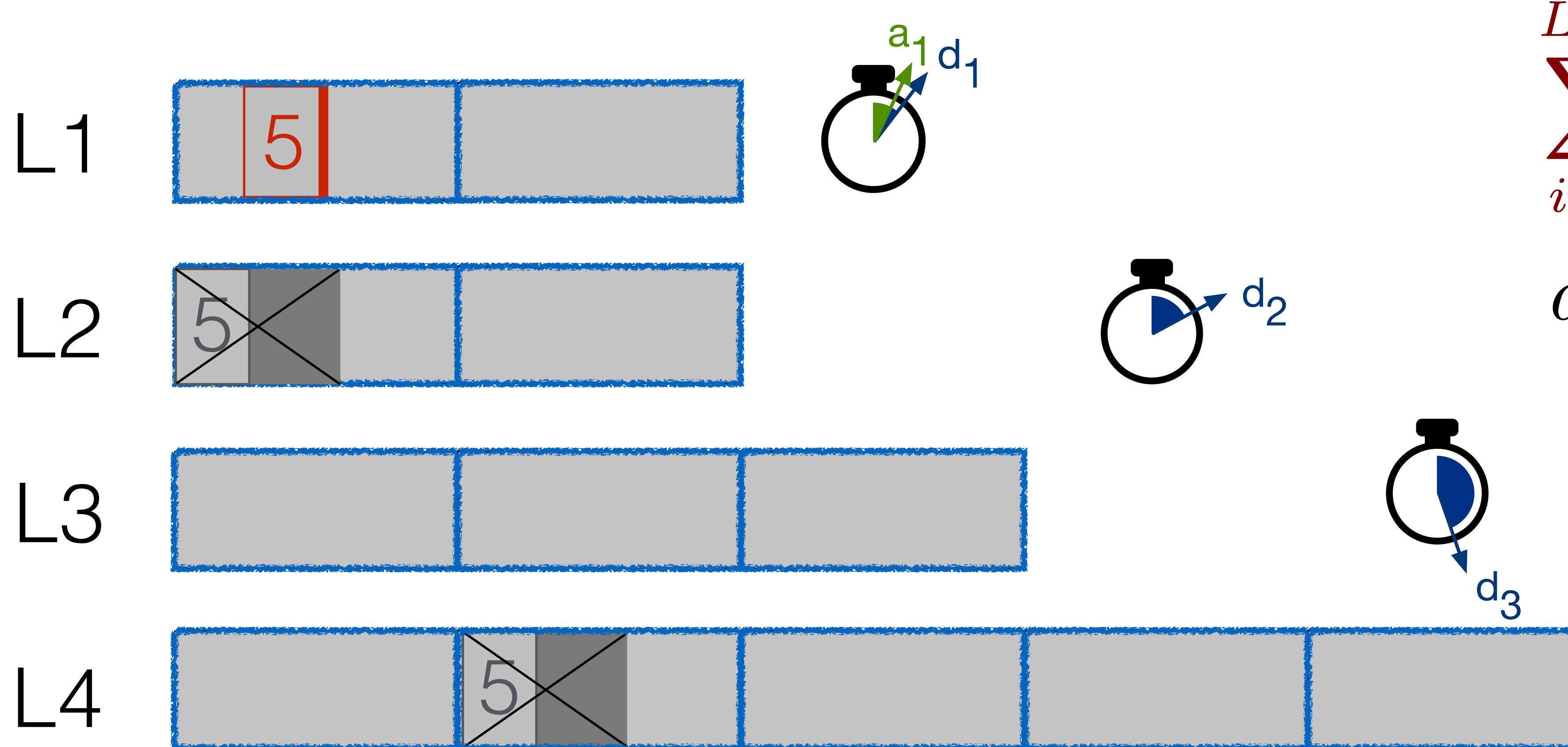


L4



FAst DElete

delete(5) within a threshold time: D_{th}

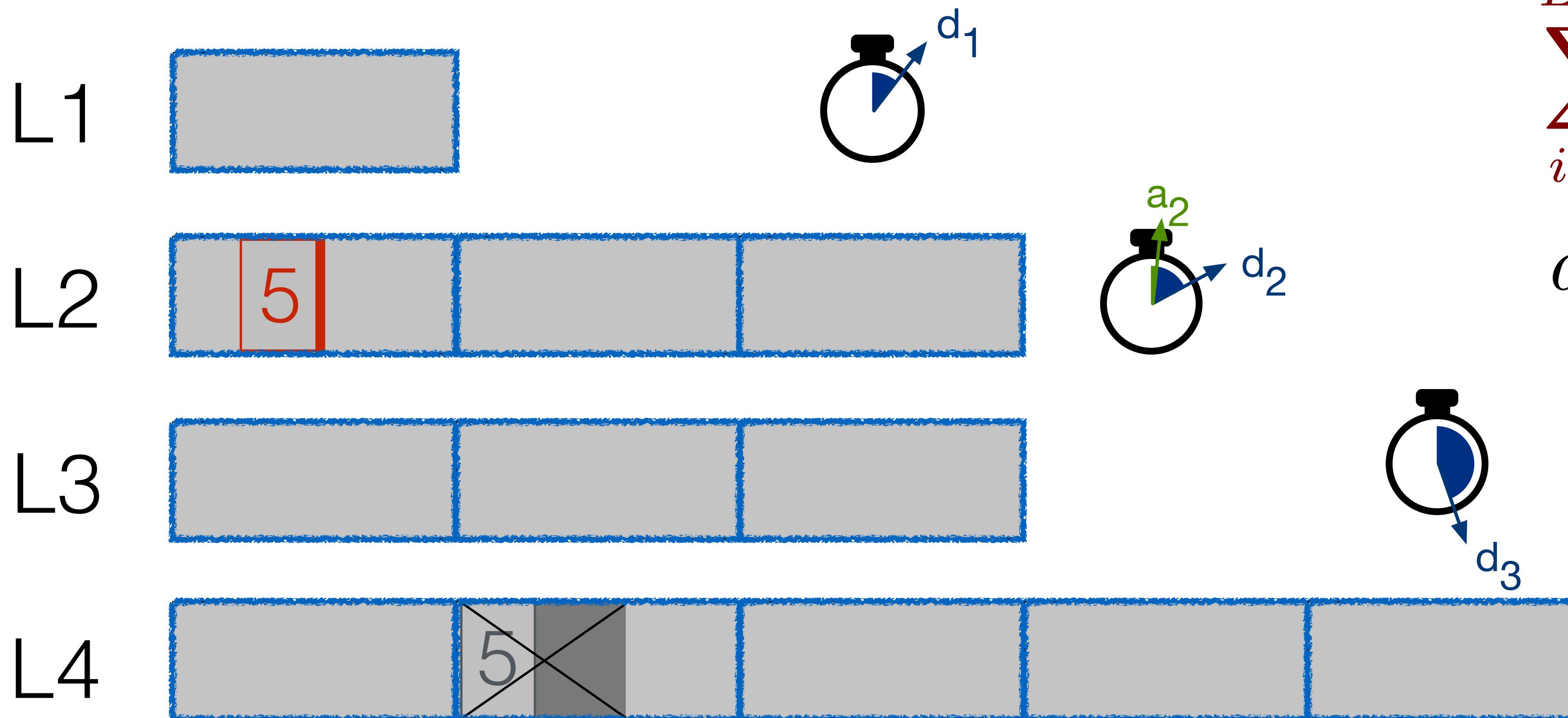


$$\sum_{i=1}^{L-1} d_i \leq D_{th}$$

$$d_i = T \cdot d_{i-1}$$

FAst DElete

delete(5) within a threshold time: D_{th}

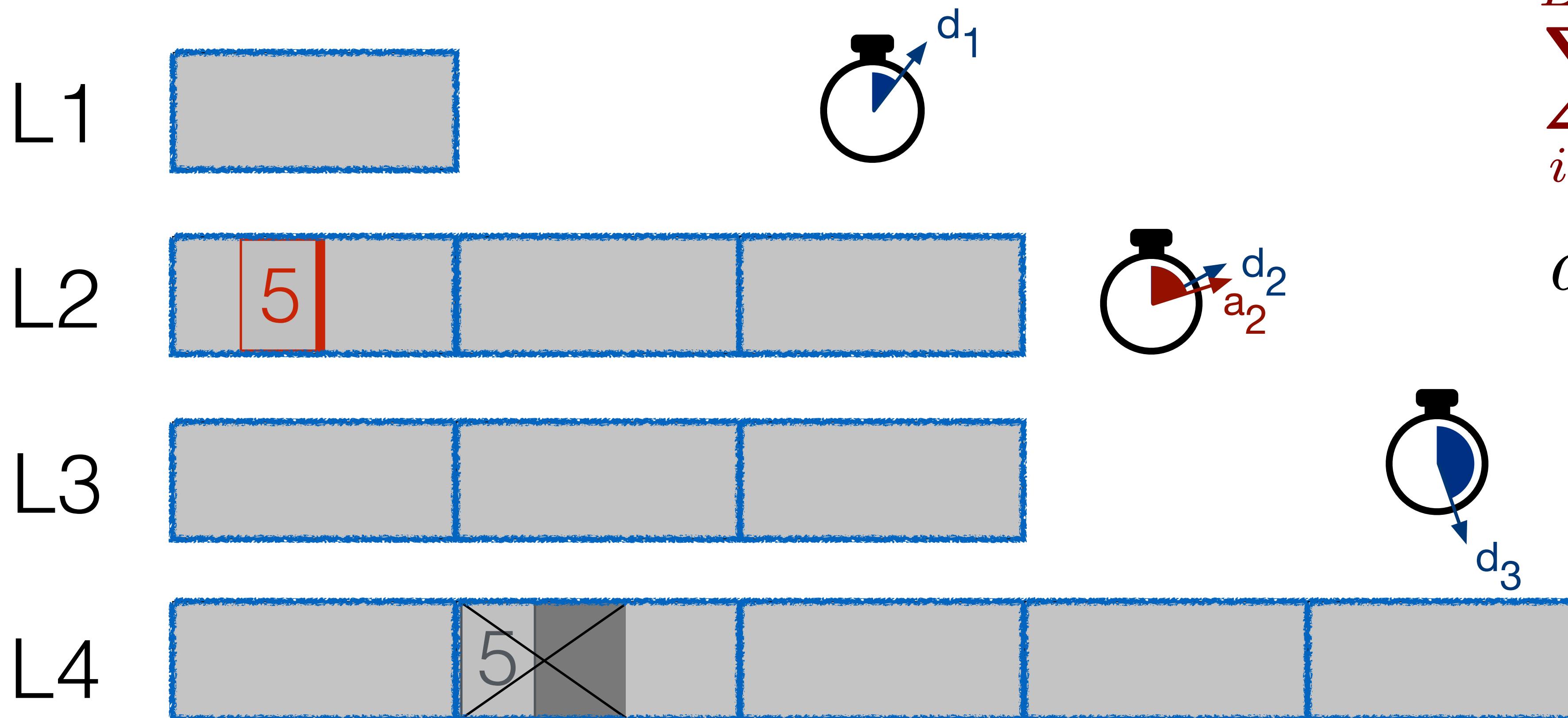


$$\sum_{i=1}^{L-1} d_i \leq D_{th}$$

$$d_i = T \cdot d_{i-1}$$

FAst DElete

delete(5) within a threshold time: D_{th}

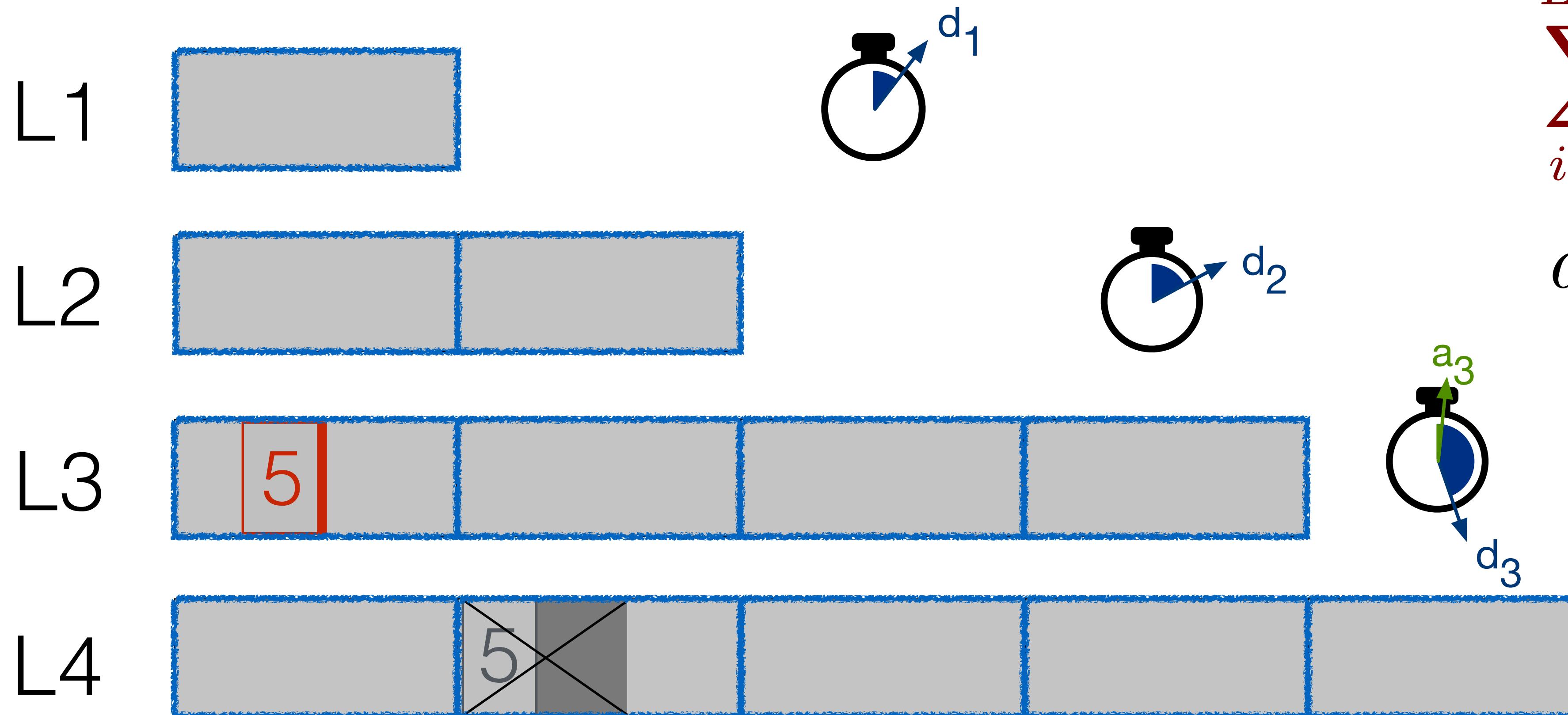


$$\sum_{i=1}^{L-1} d_i \leq D_{th}$$

$$d_i = T \cdot d_{i-1}$$

FAst DElete

delete(5) within a threshold time: D_{th}



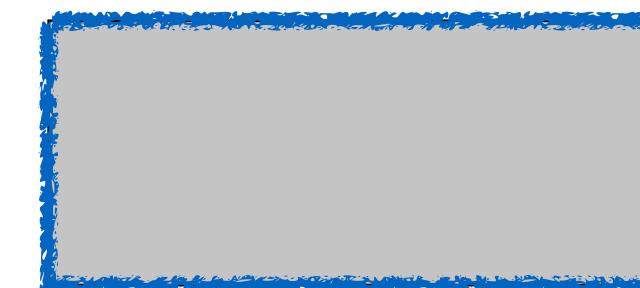
$$\sum_{i=1}^{L-1} d_i \leq D_{th}$$

$$d_i = T \cdot d_{i-1}$$

FAst DElete

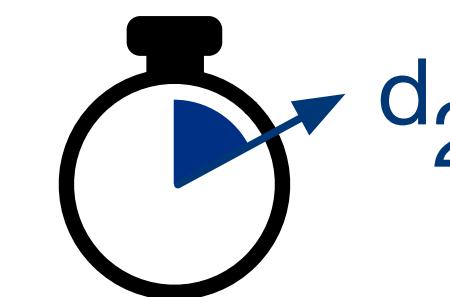
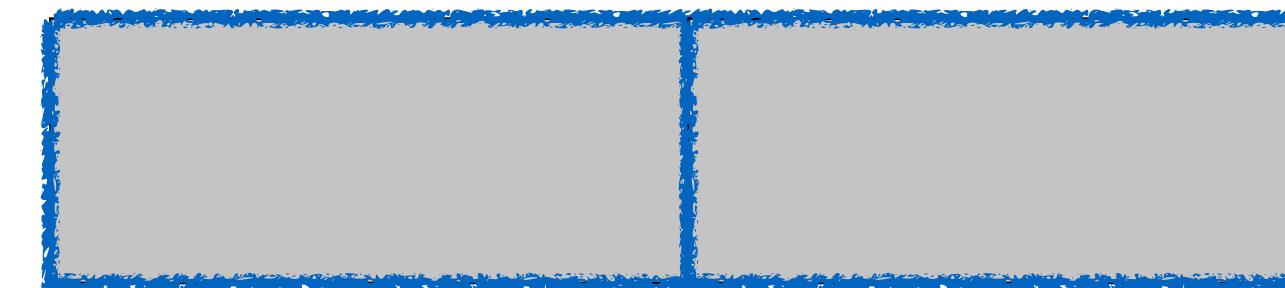
delete(5) within a threshold time: D_{th}

L1



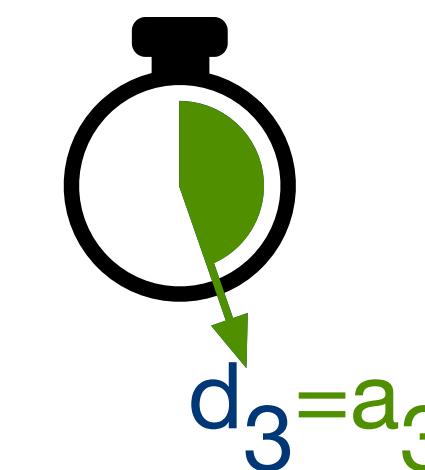
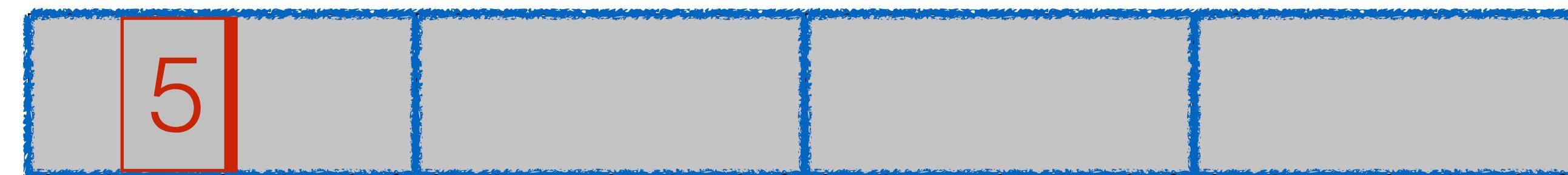
$$\sum_{i=1}^{L-1} d_i \leq D_{th}$$

L2

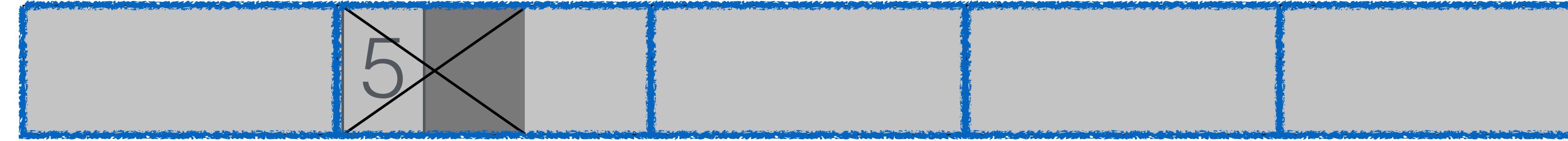


$$d_i = T \cdot d_{i-1}$$

L3

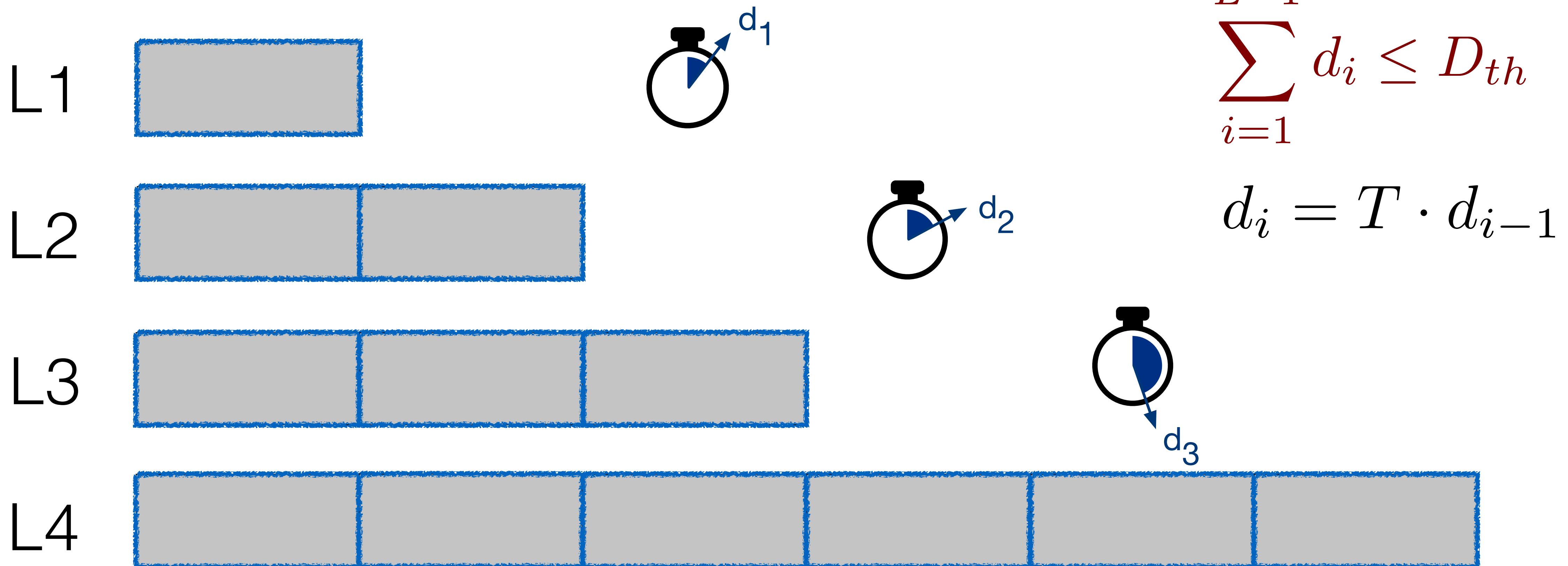


L4



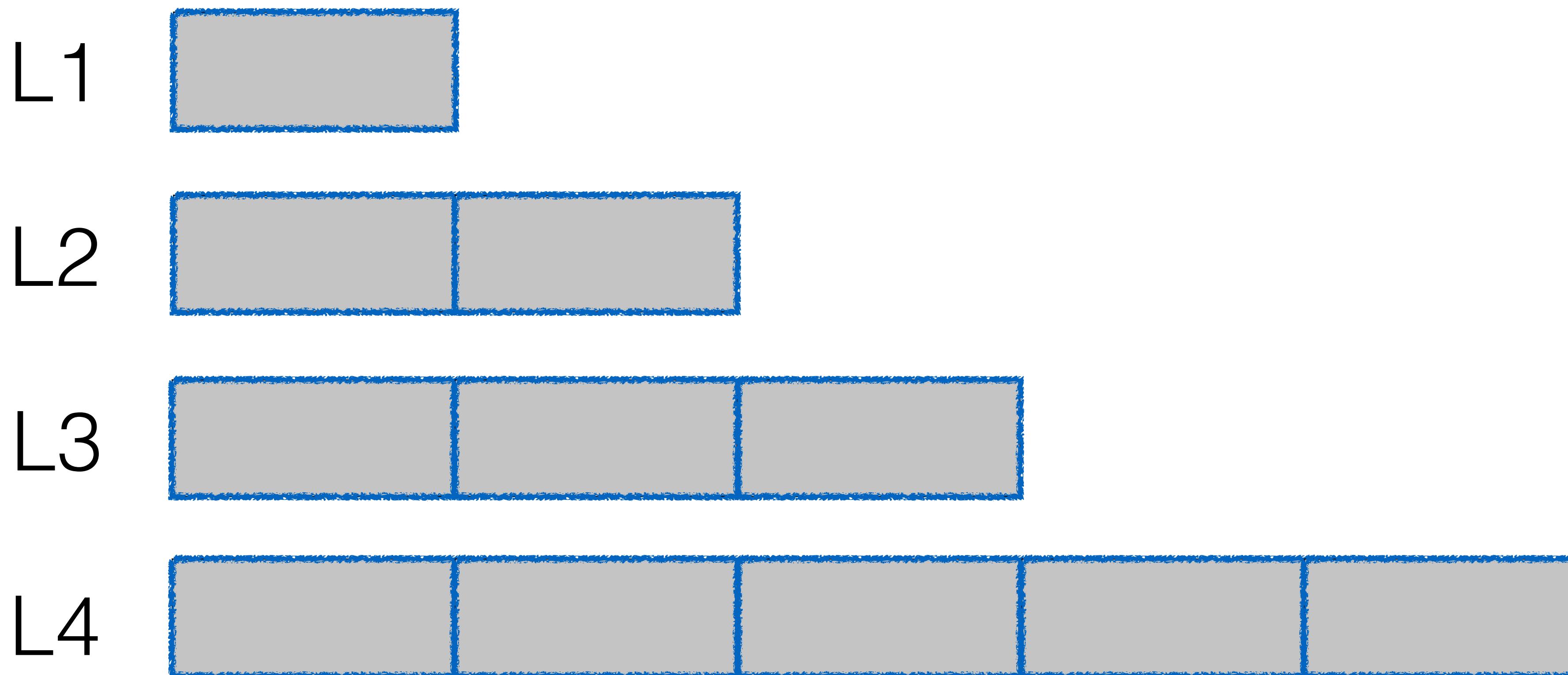
FAst DElete

delete(5) within a threshold time: D_{th}



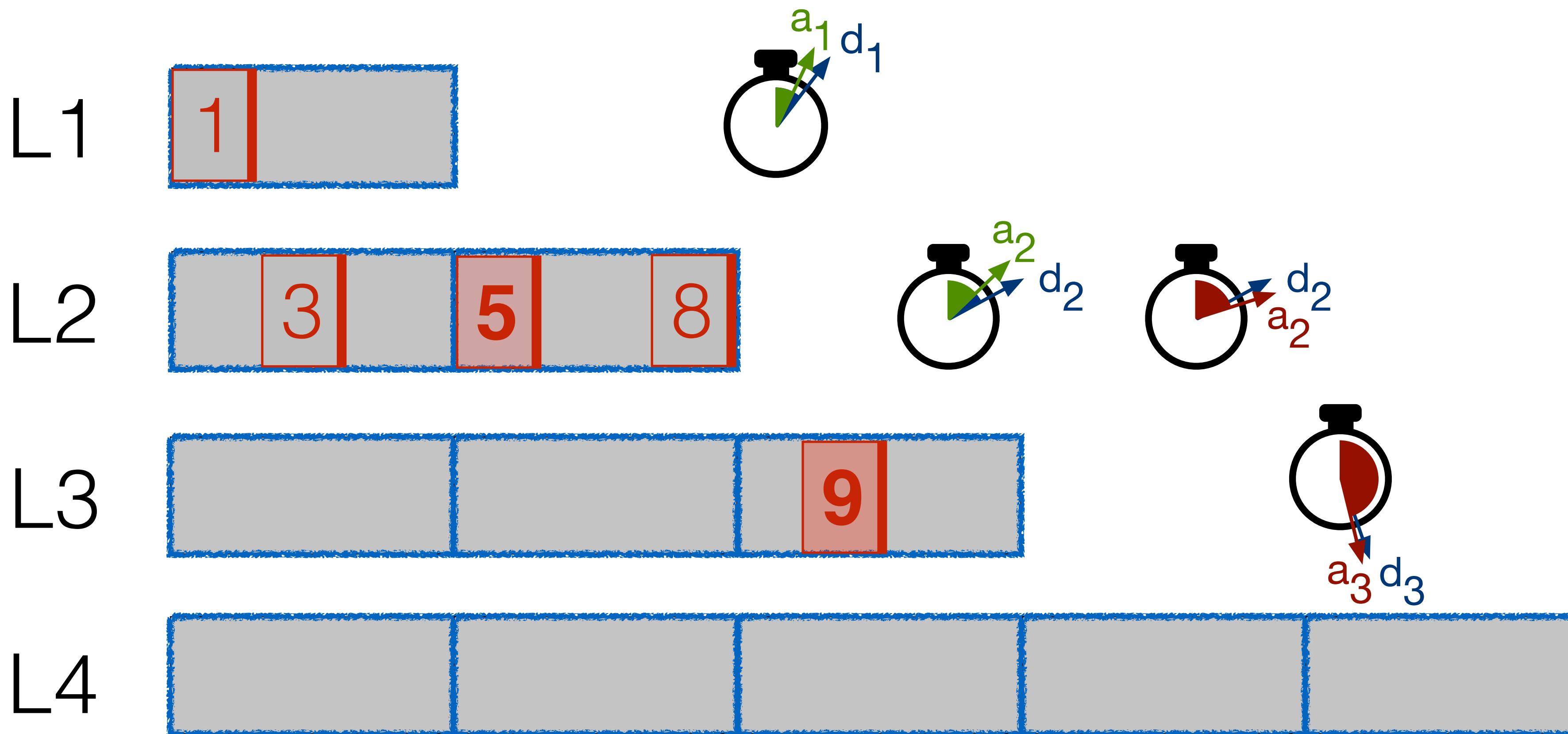
FAst DElete

breaking ties in practical workloads



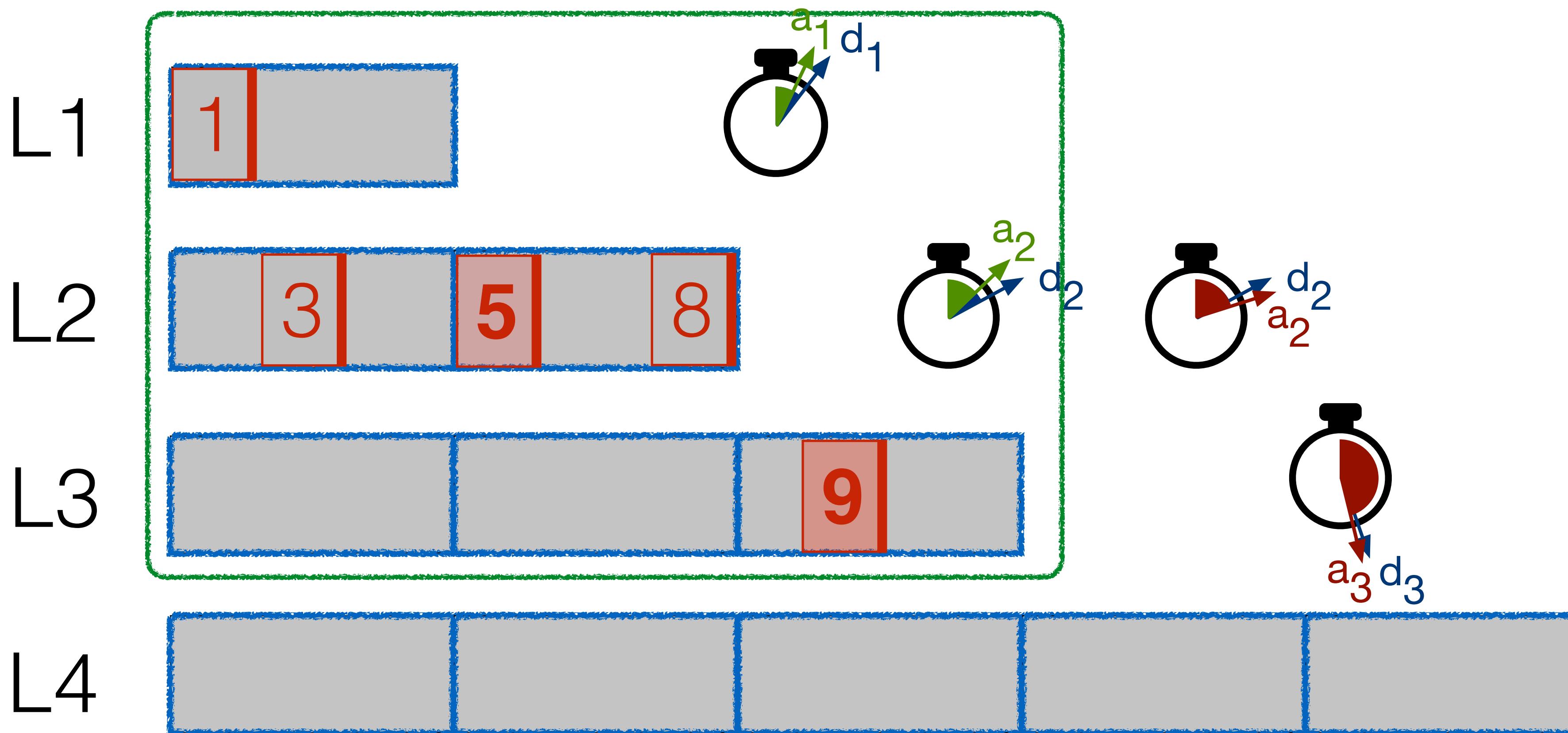
FAst DElete

breaking ties in practical workloads



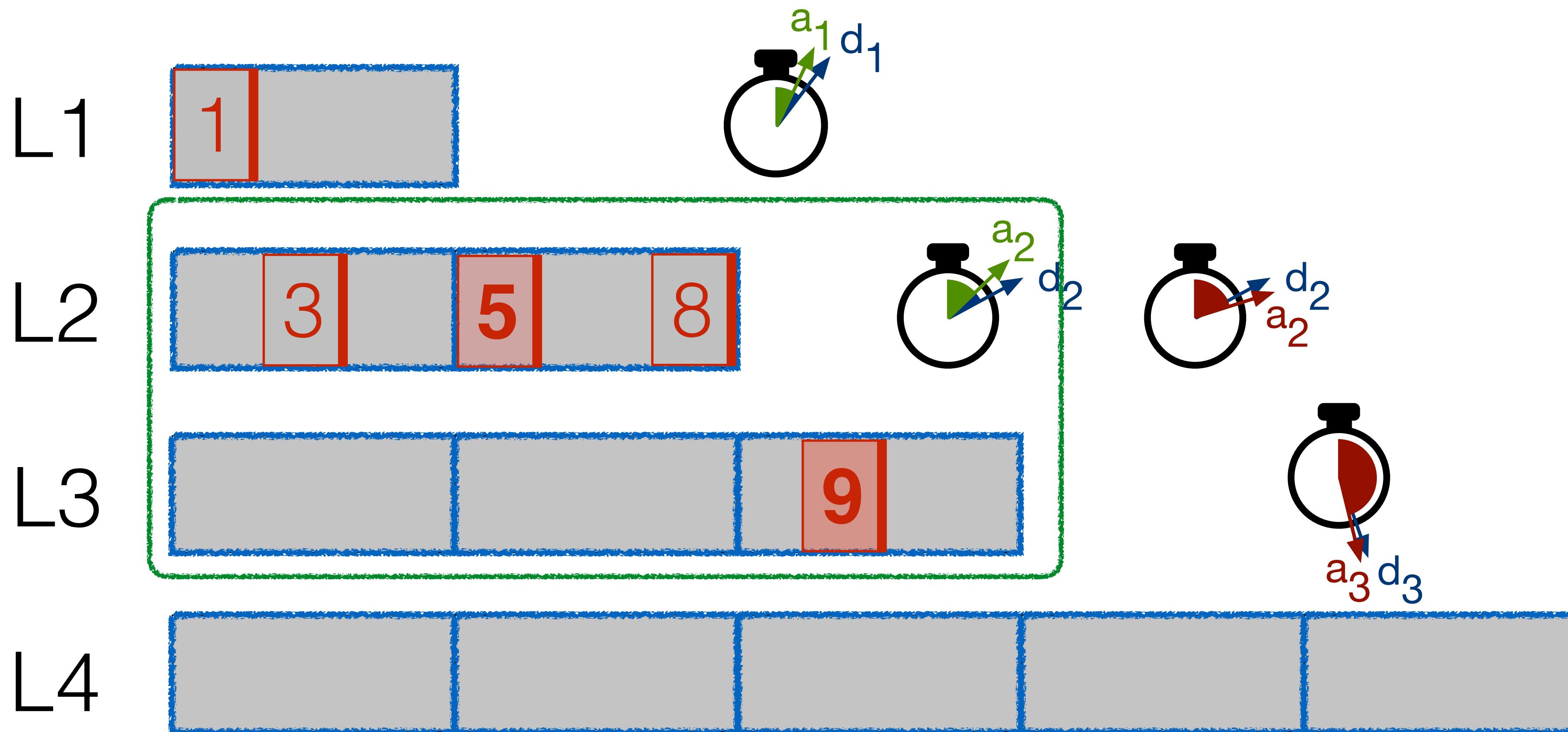
FAst DElete

breaking ties in practical workloads



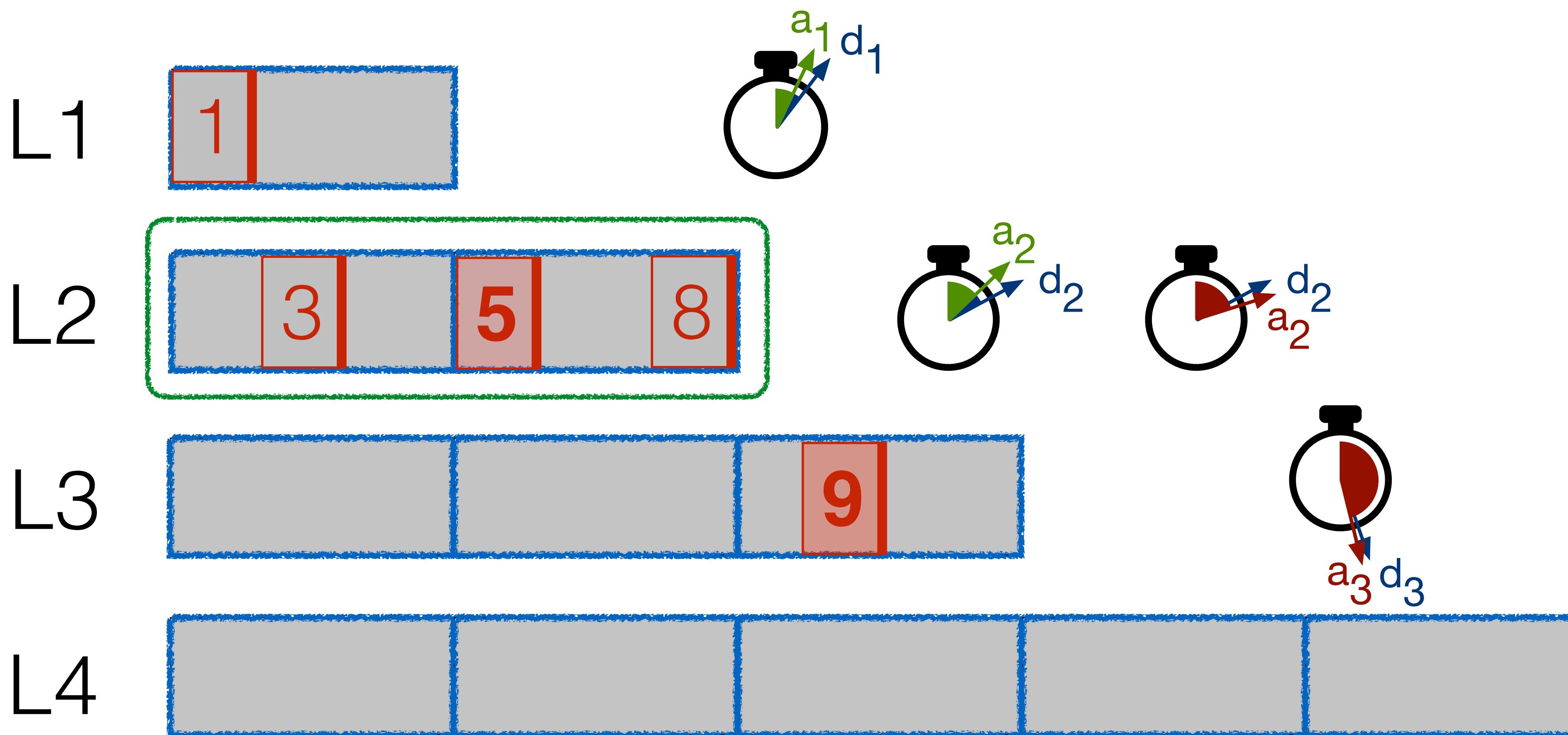
FAst DElete

breaking ties in practical workloads



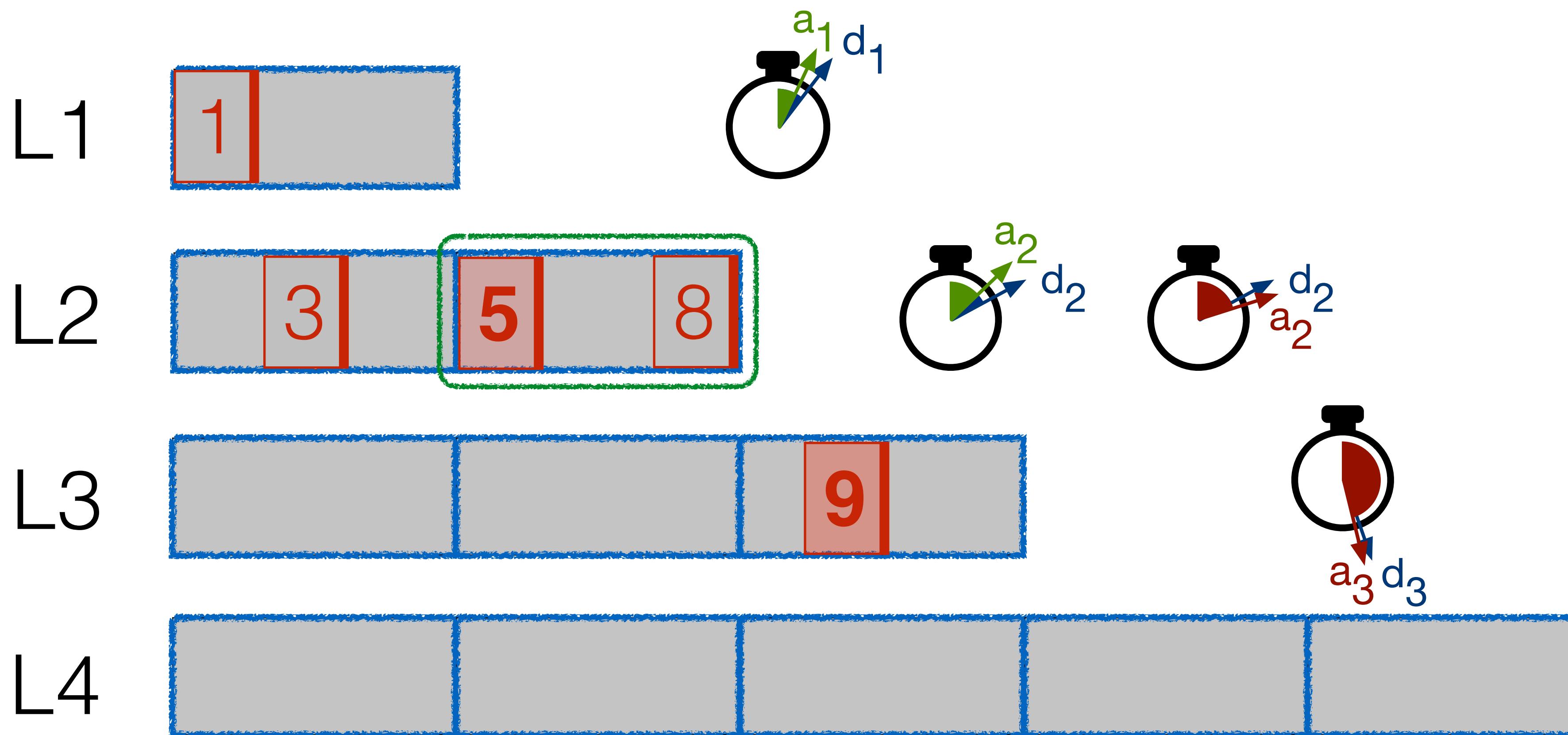
FAst DElete

breaking ties in practical workloads



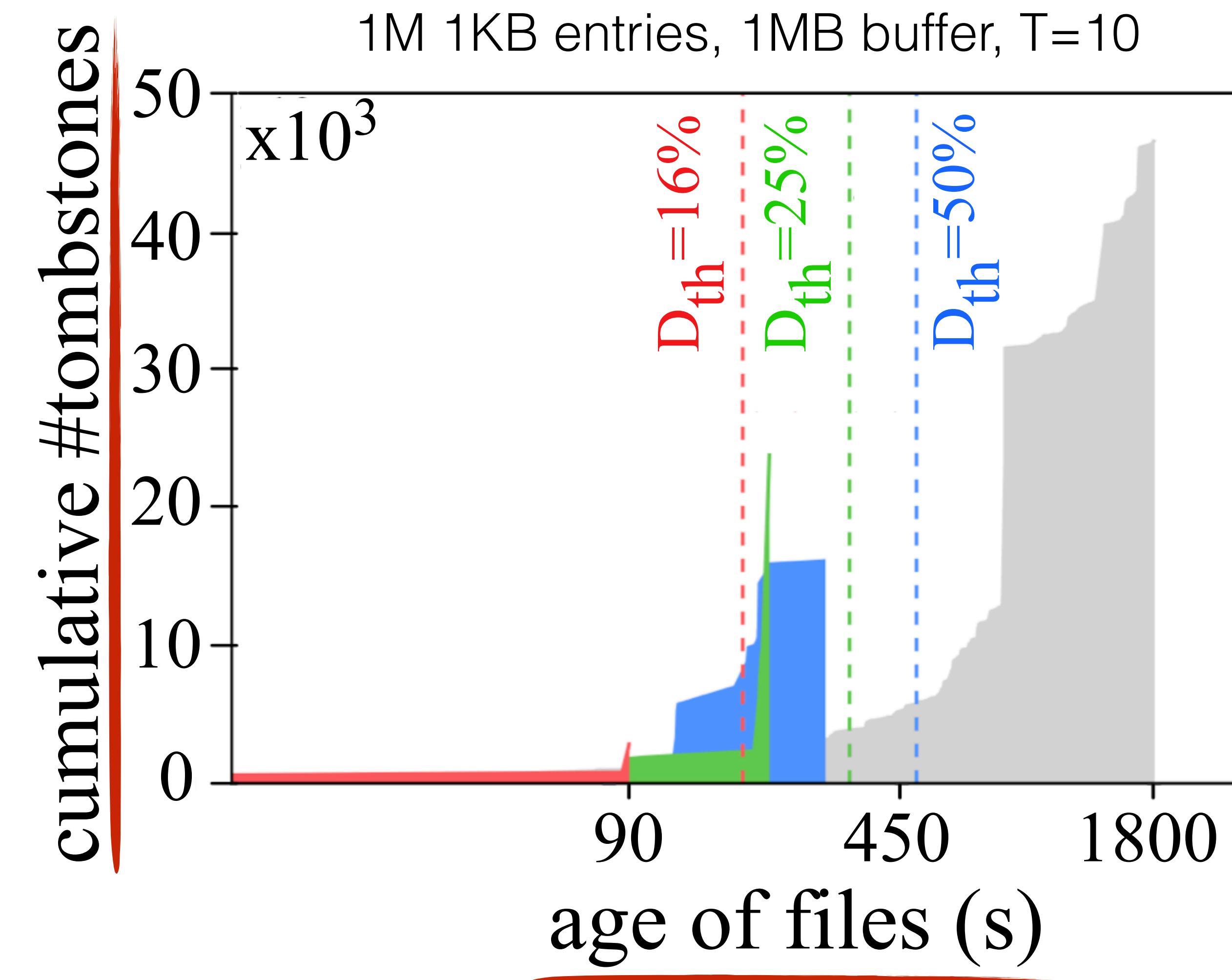
FAst DElete

breaking ties in practical workloads



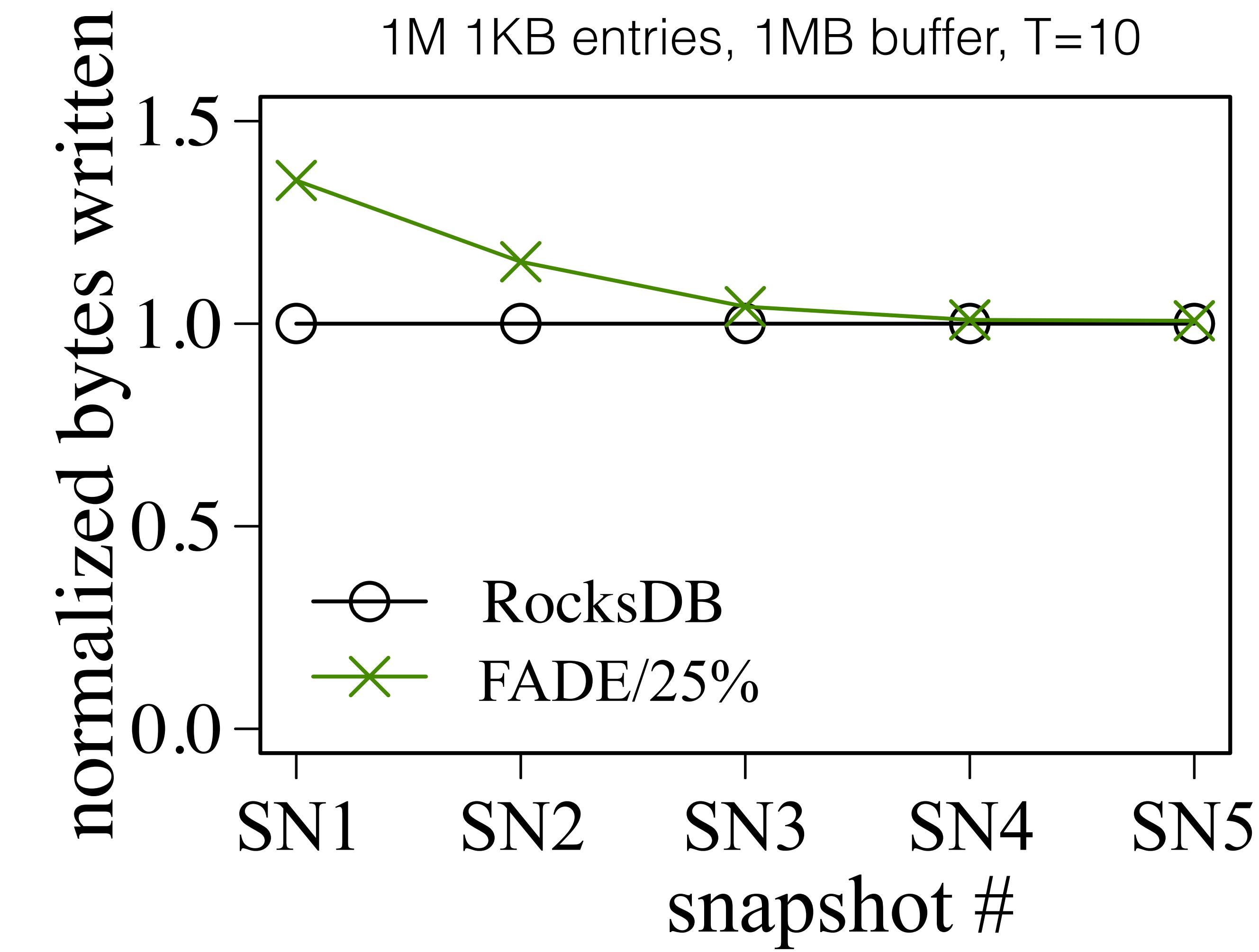
FAst DElete

- higher write amplification
4 - 25 % ↑
- improved read performance
1.2 - 1.4x ✓
- reduced space amplification
2.1 - 9.8x ✓
- timely delete persistence
within D_{th} ✓



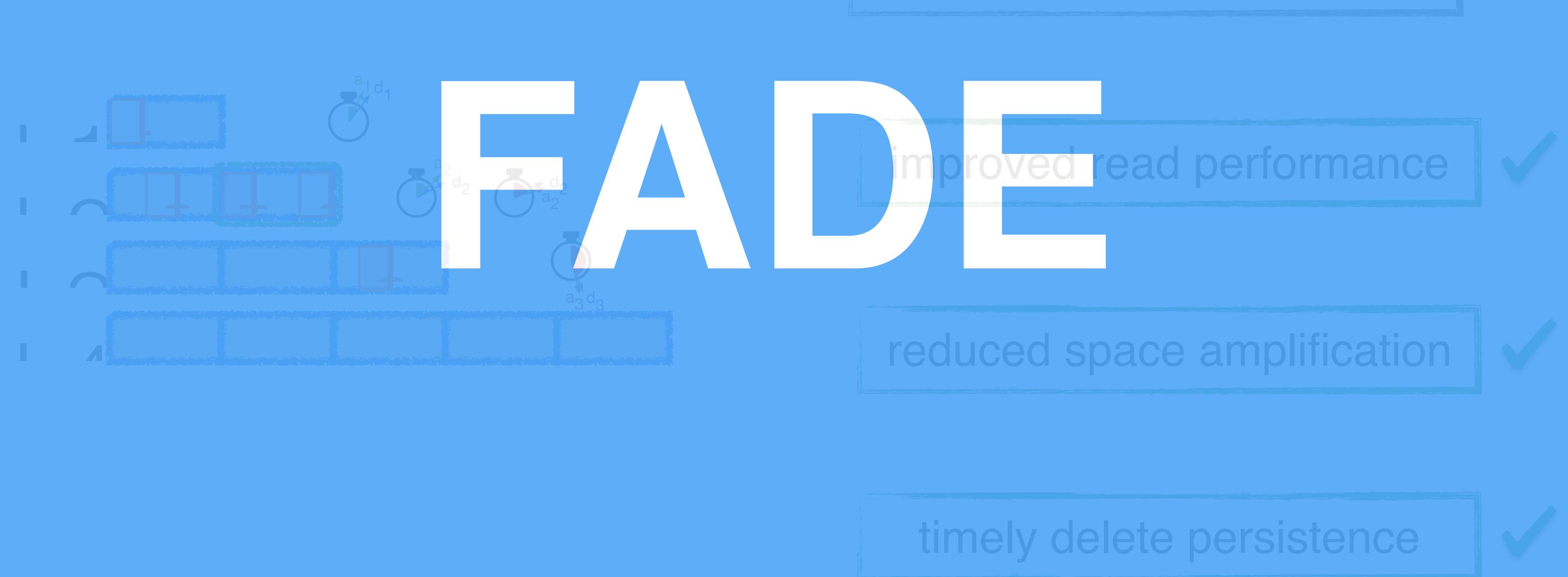
FAst DElete

- higher write amplification
0.7 %
- improved read performance
1.2 - 1.4x
- reduced space amplification
2.1 - 9.8x
- timely delete persistence
within D_{th}



the solution

FAst DElete

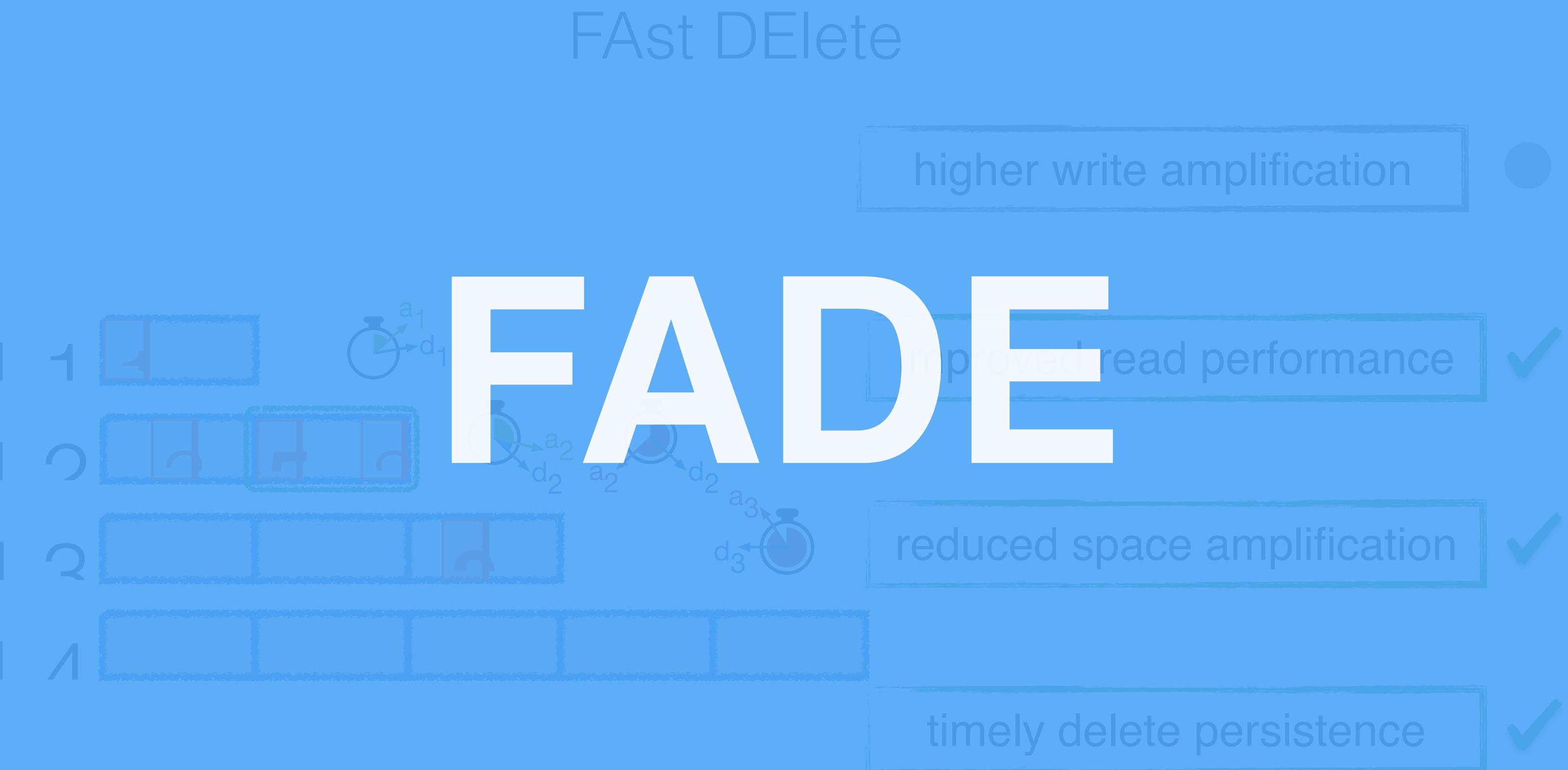


latency spikes

KiWi

superfluous I/Os

the solution

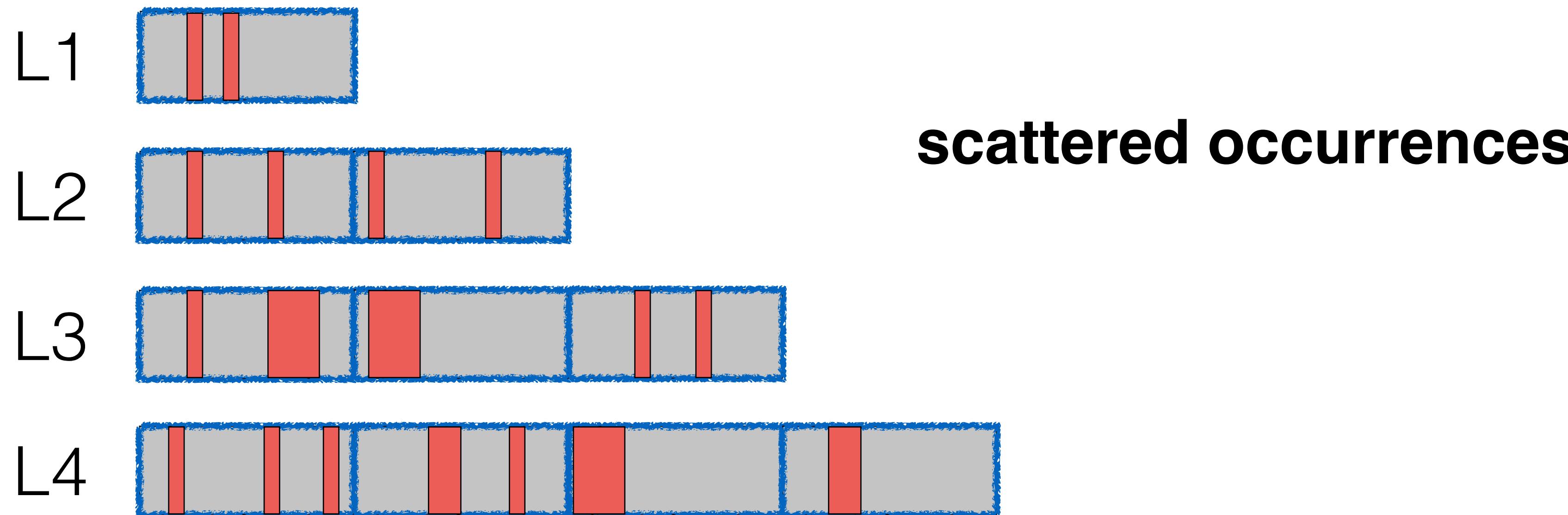


latency spikes

KiWi

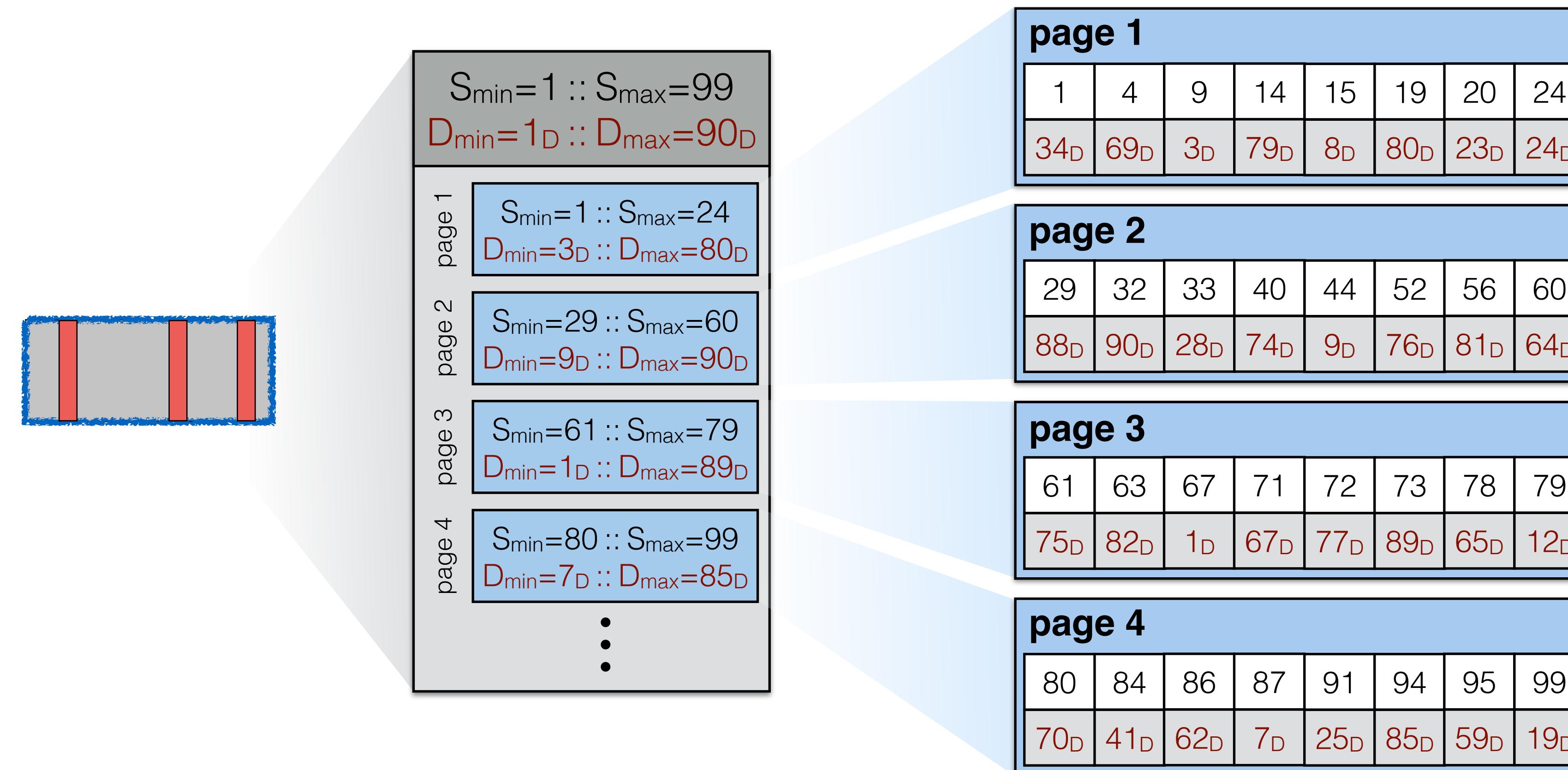
Key Weaving storage layout

delete all entries older than: **D days**



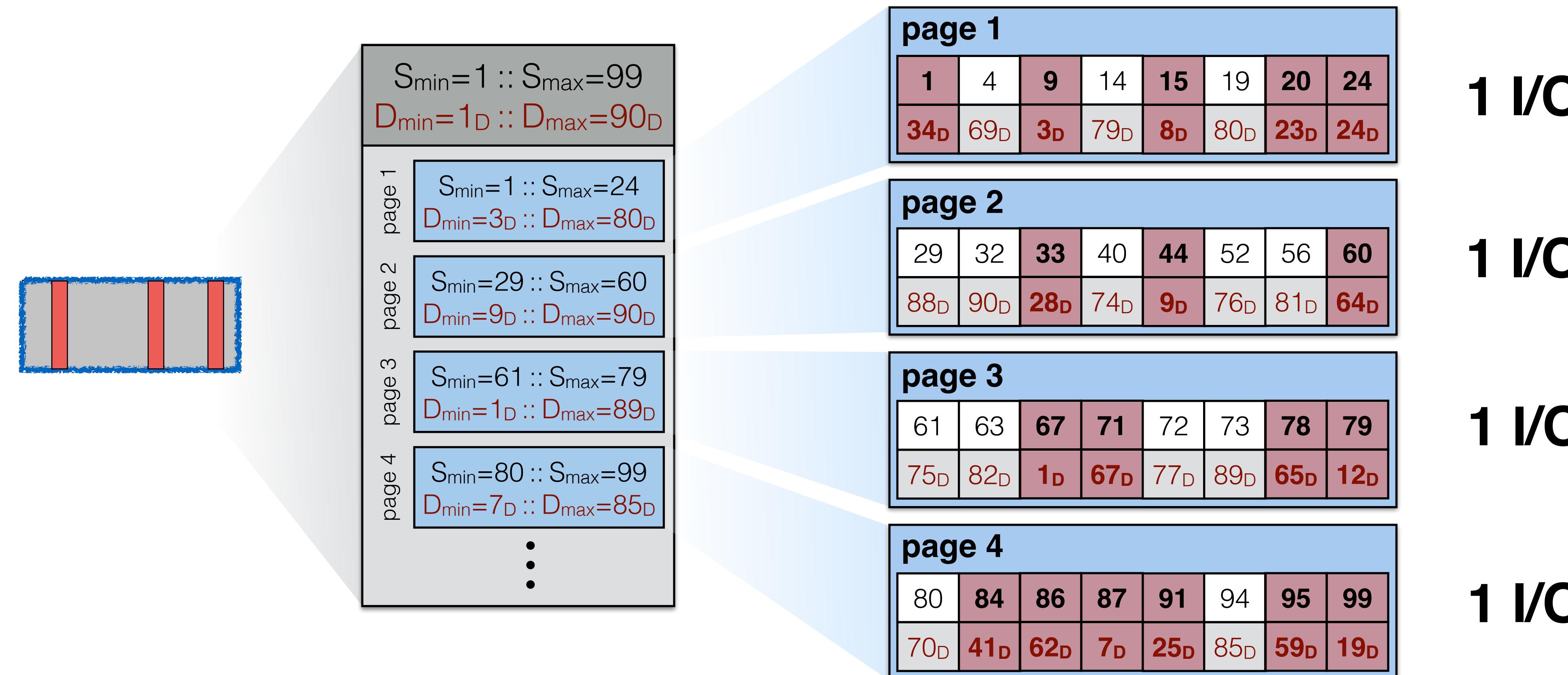
Key Weaving storage layout

delete all entries with timestamp $\leq 65_D$



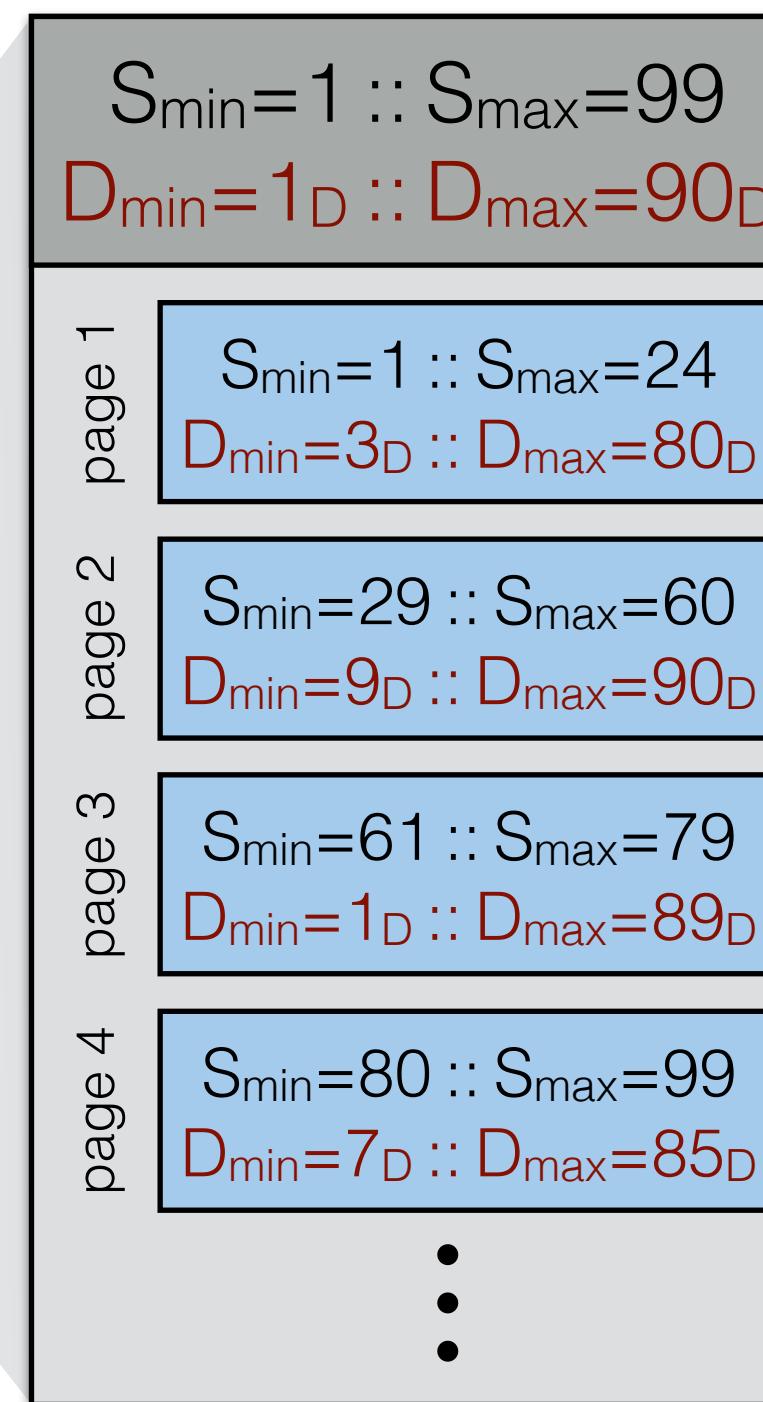
Key Weaving storage layout

delete all entries with timestamp $\leq 65_D$



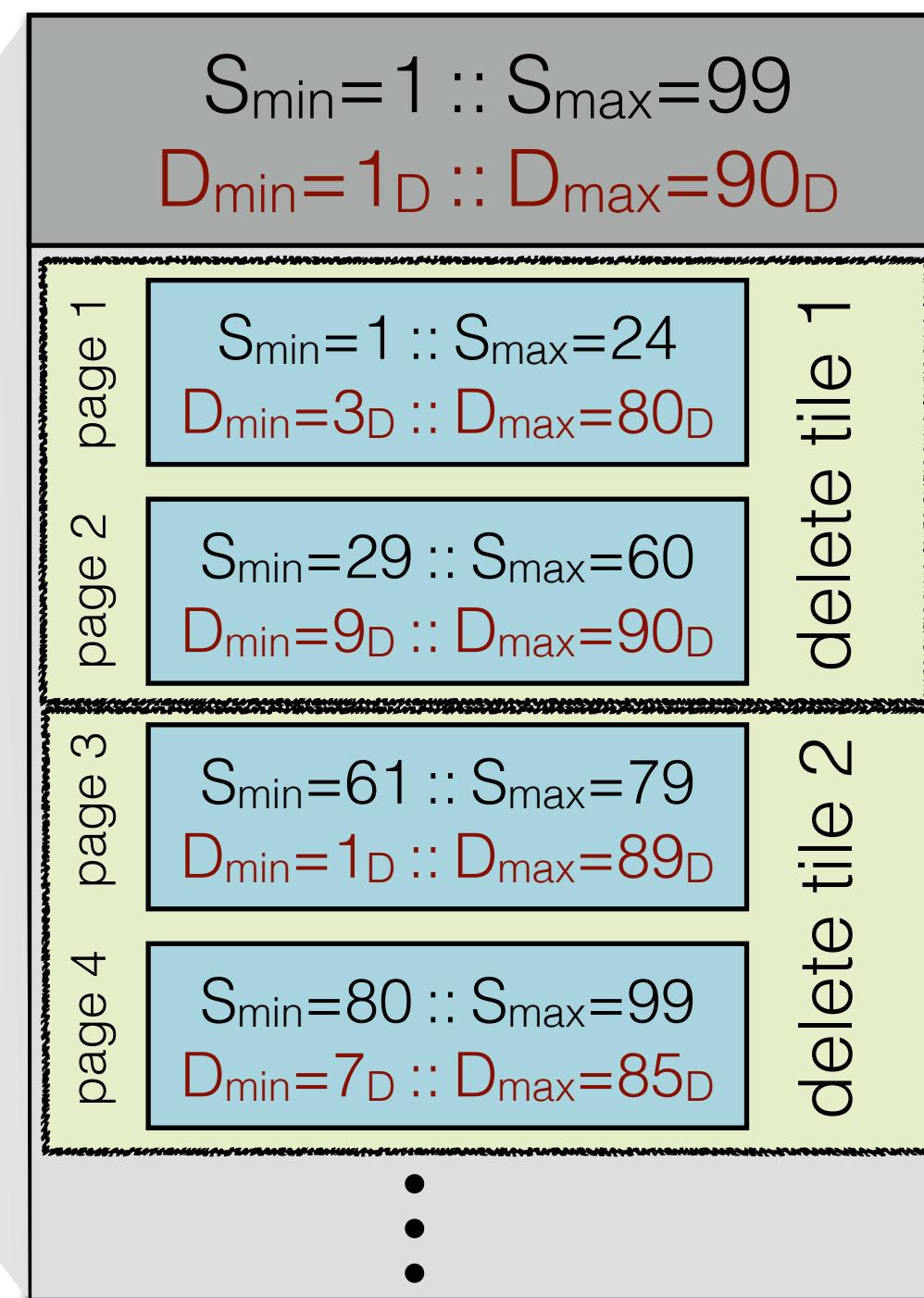
Key Weaving storage layout

delete all entries with timestamp $\leq 65_D$



Key Weaving storage layout

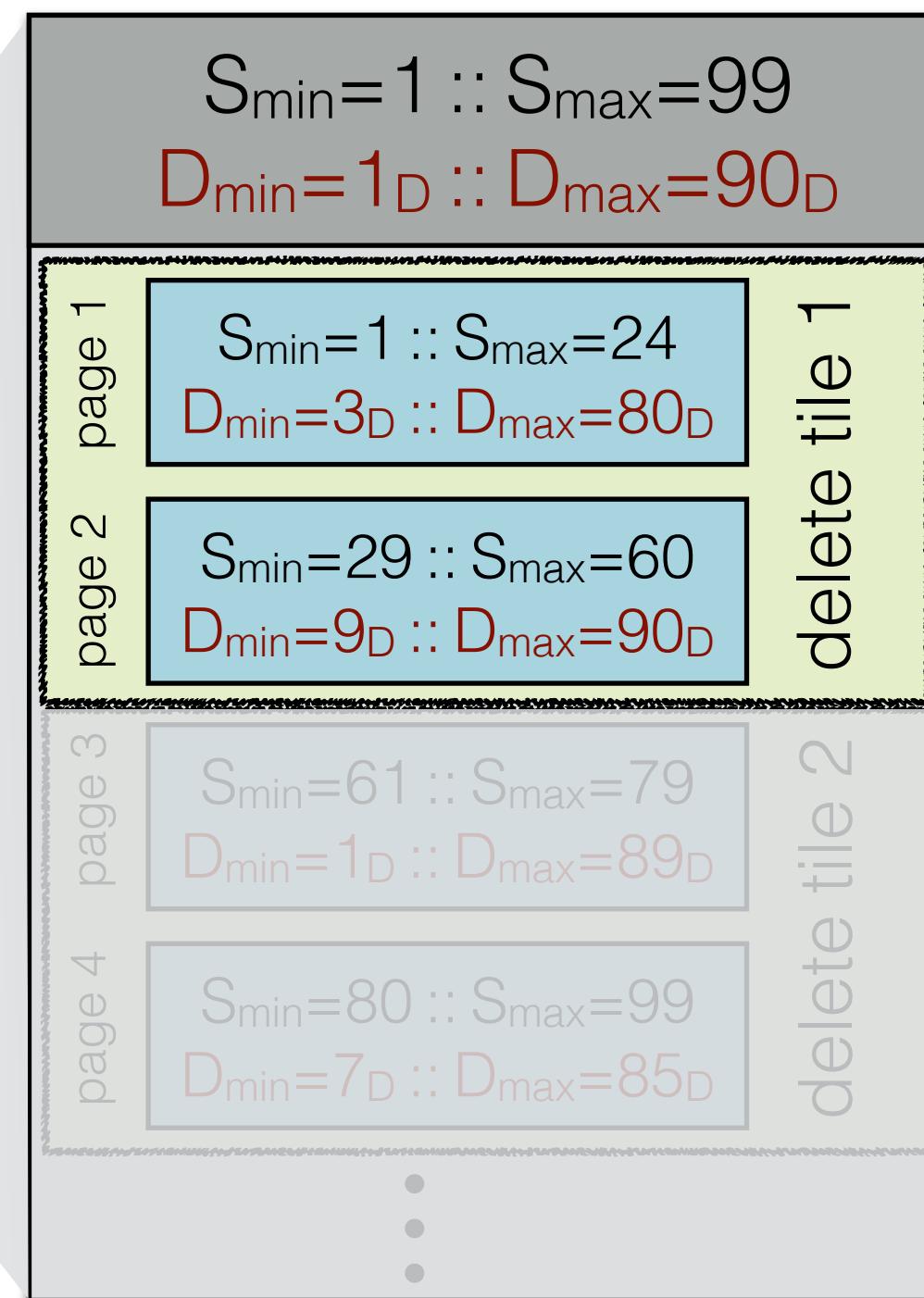
delete all entries with timestamp $\leq 65_D$



partitioned on S

Key Weaving storage layout

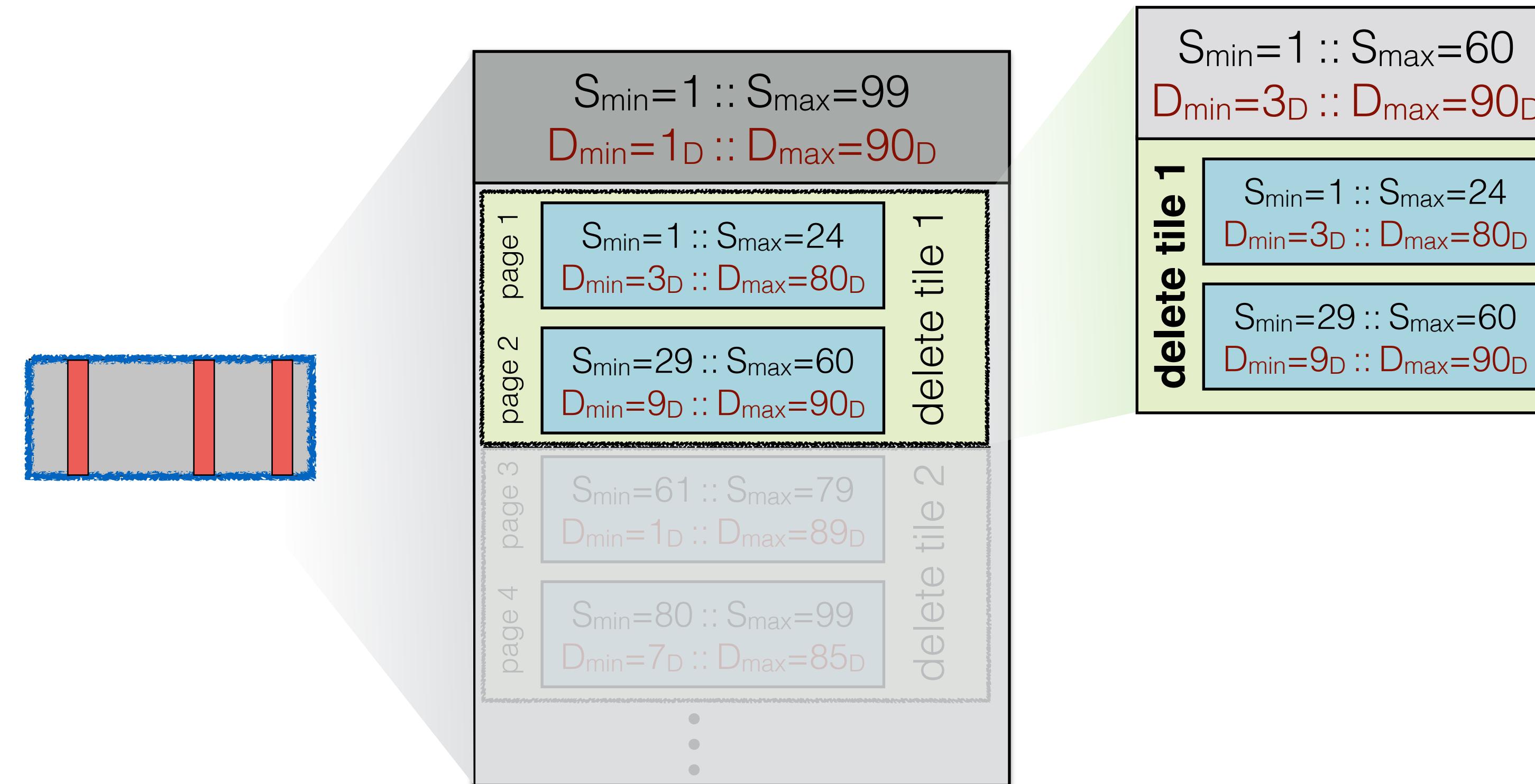
delete all entries with timestamp $\leq 65_D$



partitioned on S

Key Weaving storage layout

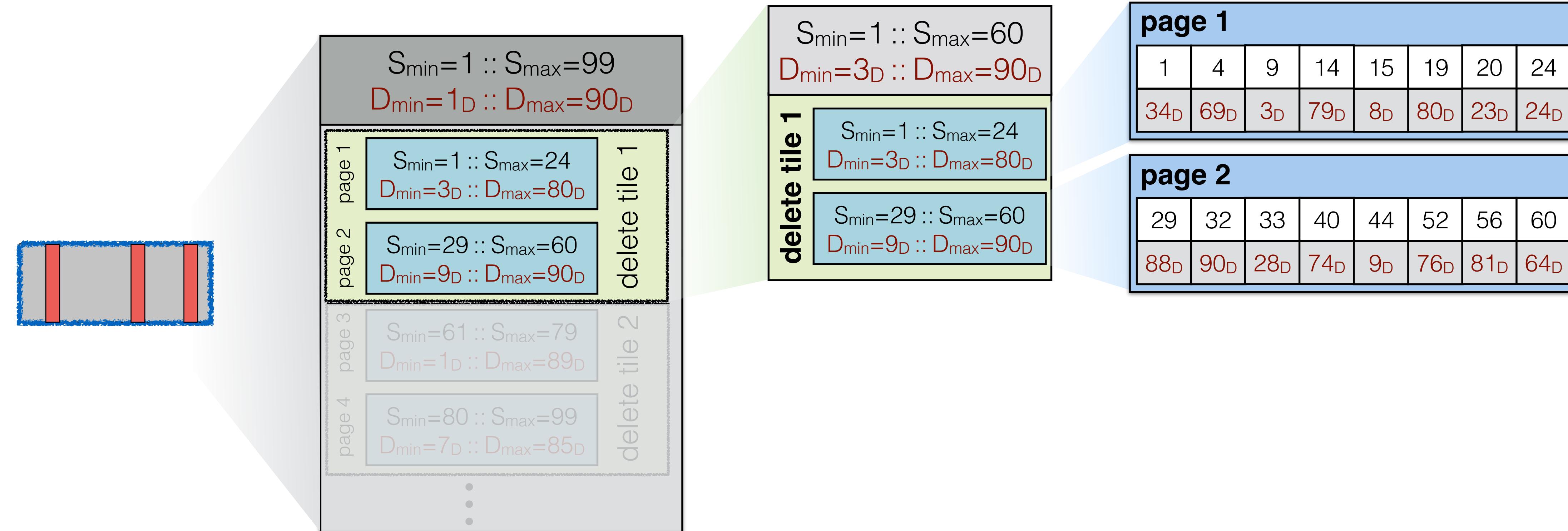
delete all entries with timestamp $\leq 65_D$



partitioned on S

Key Weaving storage layout

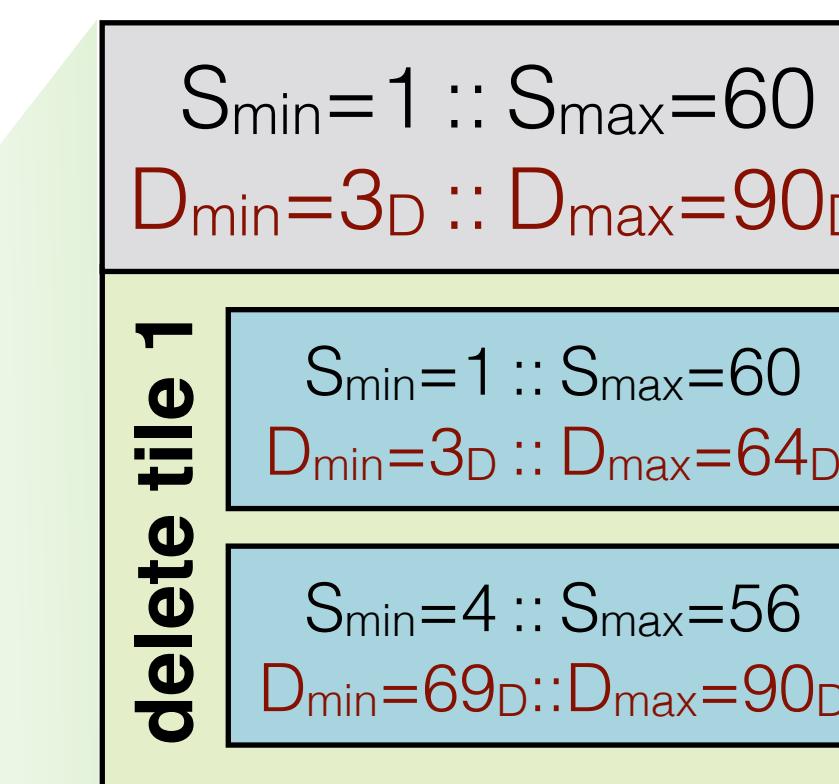
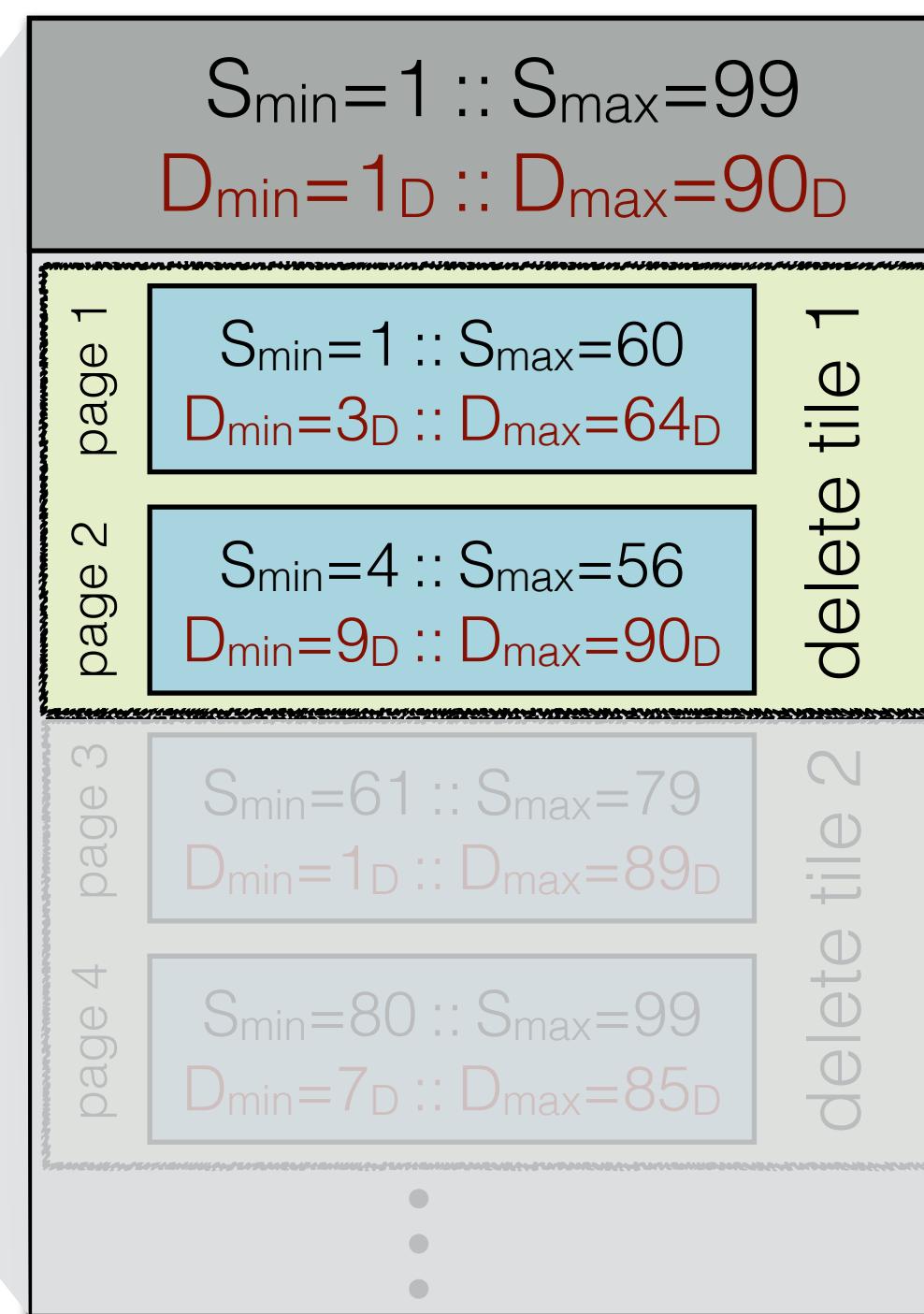
delete all entries with timestamp $\leq 65_D$



partitioned on S

Key Weaving storage layout

delete all entries with timestamp $\leq 65_D$



Two horizontal stacks of pages, each labeled "page 1" and "page 2".
Page 1:

9	15	44	20	24	33	1	60
3_D	8_D	9_D	23_D	24_D	28_D	34_D	64_D

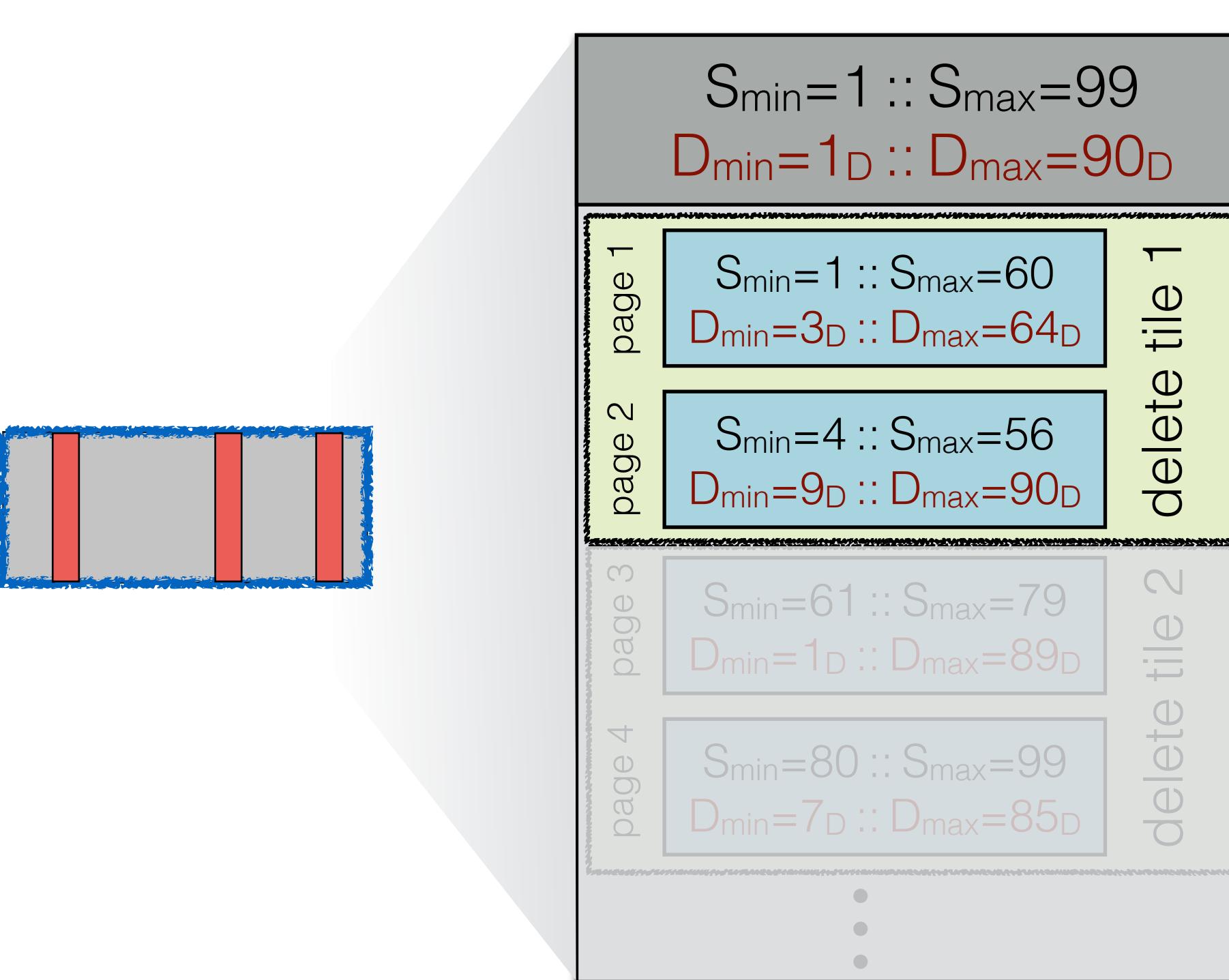
Page 2:

4	40	52	14	19	56	29	32
69_D	74_D	76_D	79_D	80_D	81_D	88_D	90_D

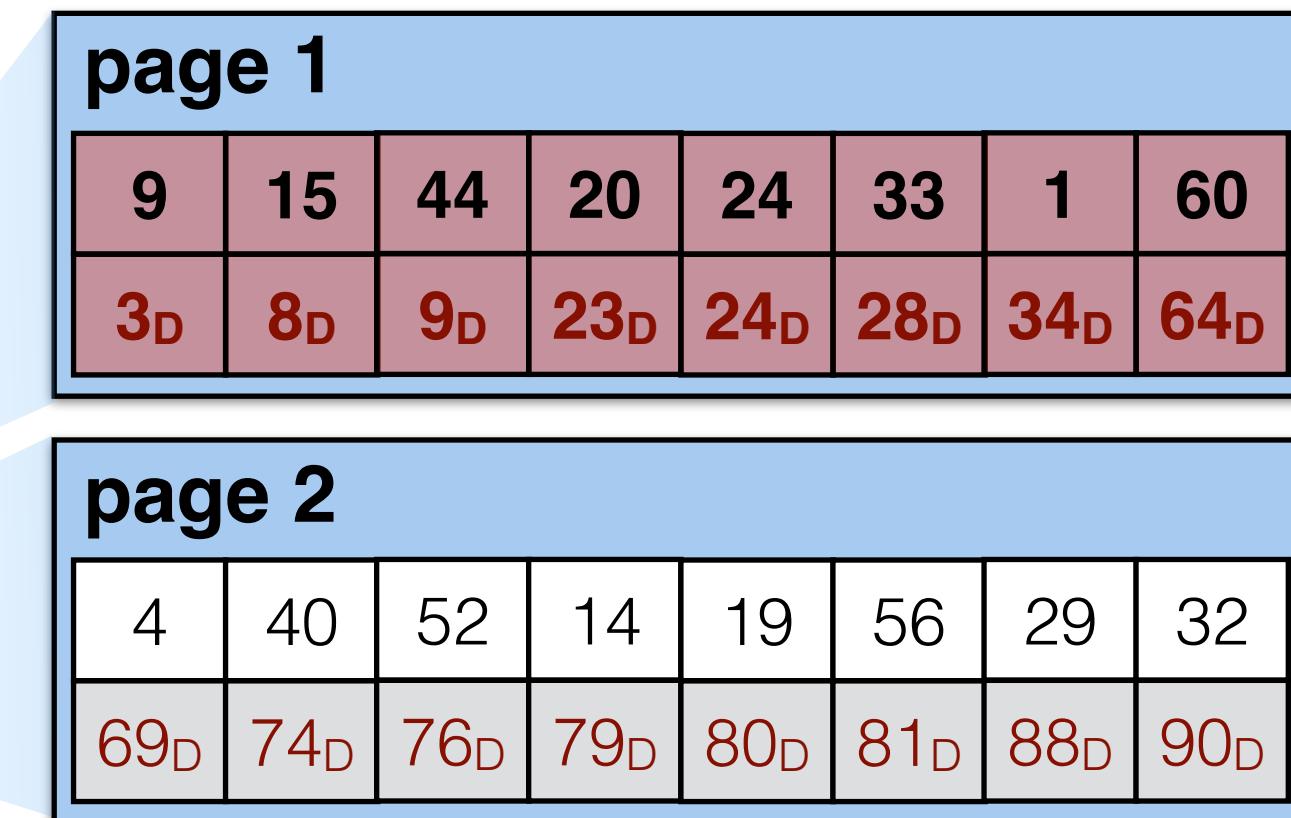
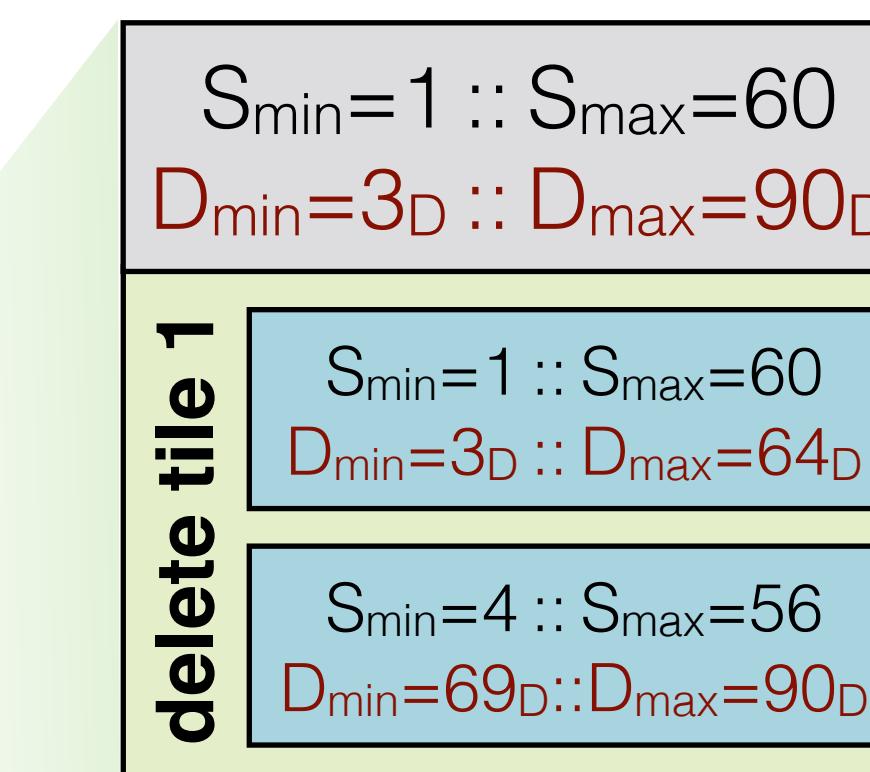
partitioned on S

Key Weaving storage layout

delete all entries with timestamp $\leq 65_D$



partitioned on S

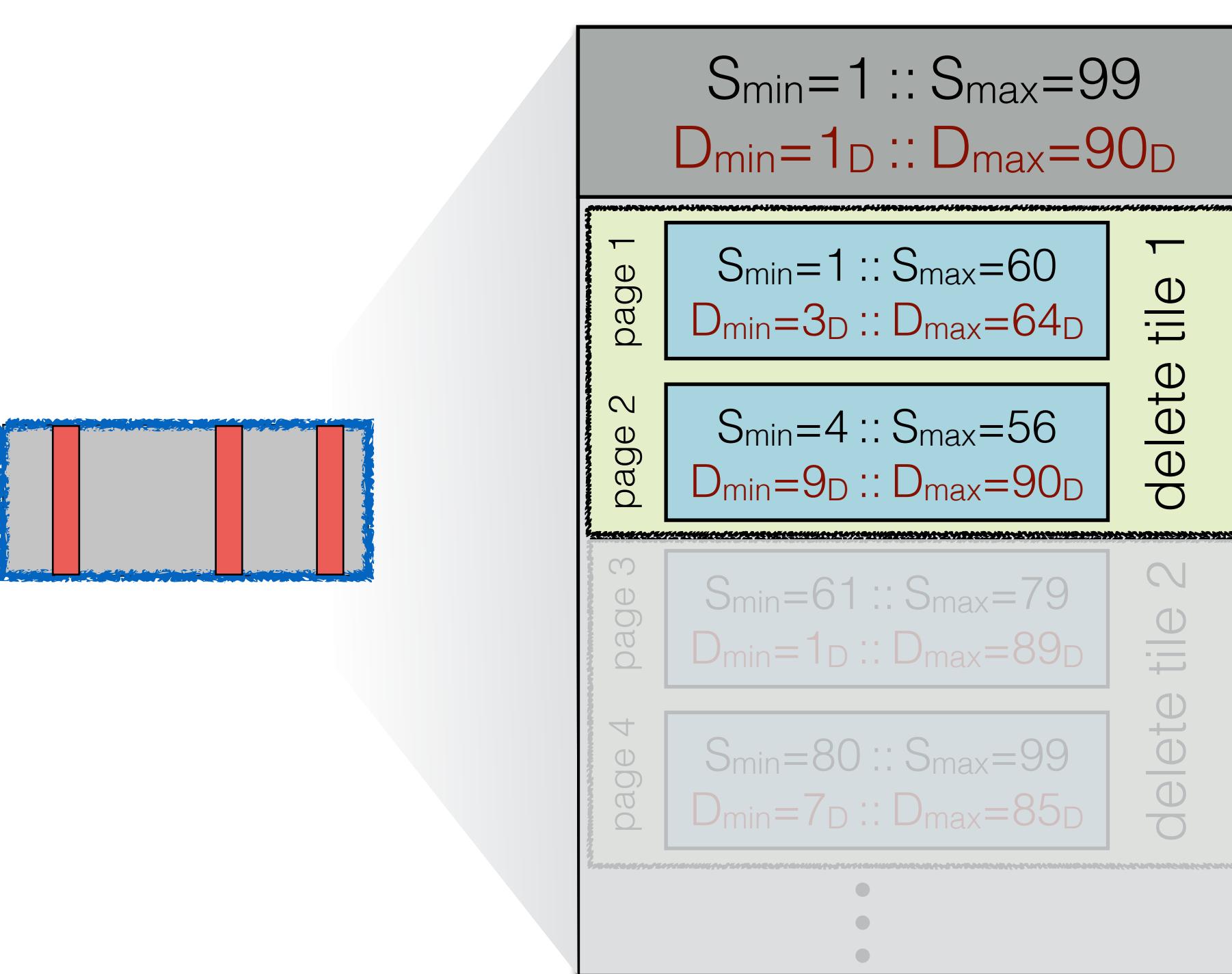


drop
page

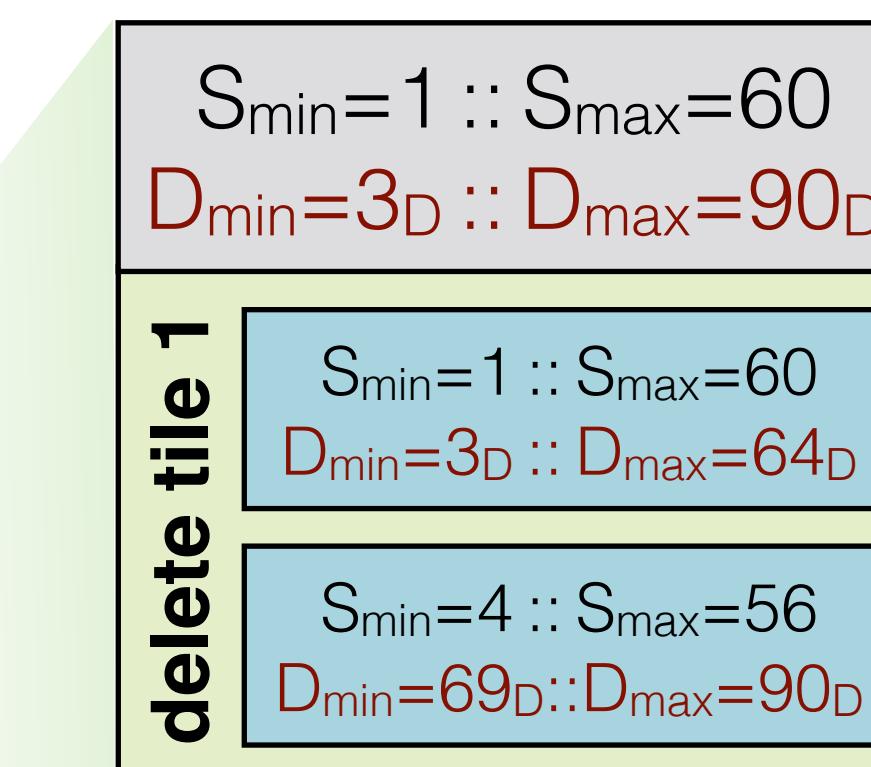
partitioned on D

Key Weaving storage layout

delete all entries with timestamp $\leq 65_D$



partitioned on S



partitioned on D

Two tables represent pages. **page 1** has columns for S and D . The S values are 1, 9, 15, 20, 24, 33, 44, 60. The D values are $34_D, 3_D, 8_D, 23_D, 24_D, 28_D, 9_D, 64_D$. **page 2** has columns for S and D . The S values are 4, 14, 19, 29, 32, 40, 52, 56. The D values are $69_D, 79_D, 80_D, 88_D, 90_D, 74_D, 76_D, 81_D$.

page 1							
1	9	15	20	24	33	44	60
34_D	3_D	8_D	23_D	24_D	28_D	9_D	64_D

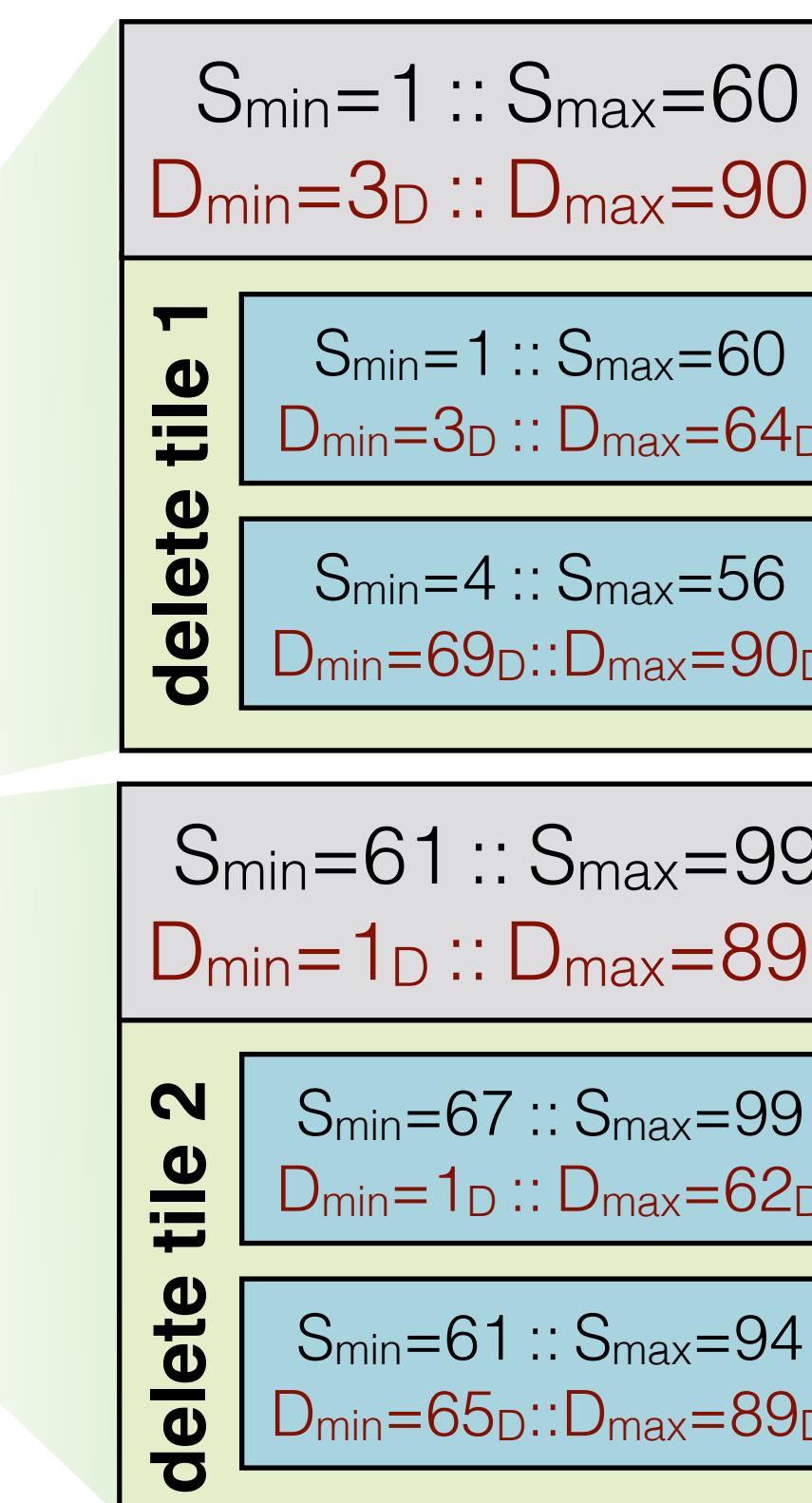
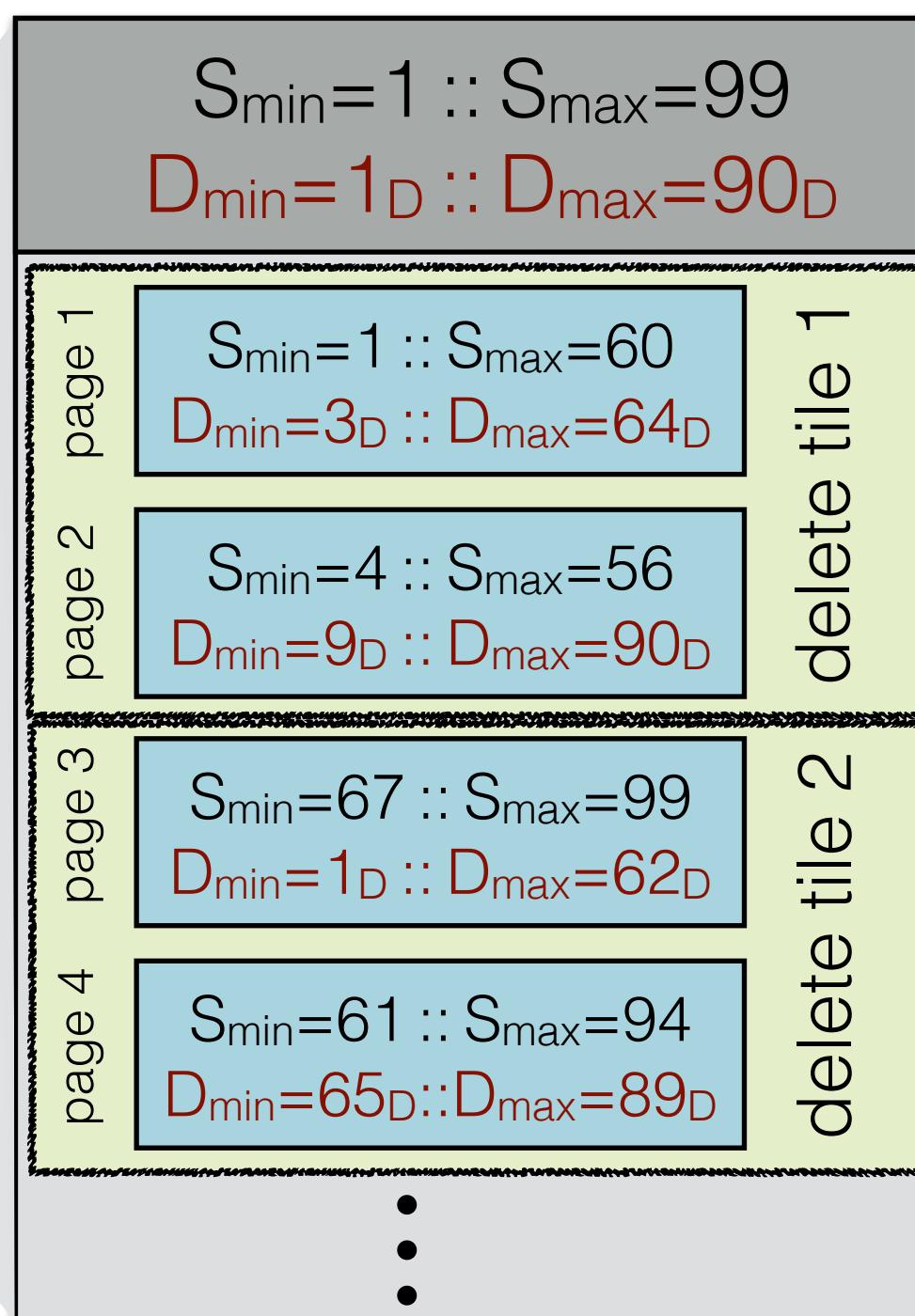
page 2							
4	14	19	29	32	40	52	56
69_D	79_D	80_D	88_D	90_D	74_D	76_D	81_D

sorted on S

drop page

Key Weaving storage layout

delete all entries with timestamp $\leq 65_D$



page 1

1	9	15	20	24	33	44	60
34 _D	3 _D	8 _D	23 _D	24 _D	28 _D	9 _D	64 _D

page 2

4	14	19	29	32	40	52	56
69 _D	79 _D	80 _D	88 _D	90 _D	74 _D	76 _D	81 _D

page 3

67	79	84	86	87	91	95	99
1 _D	12 _D	41 _D	62 _D	7 _D	25 _D	59 _D	19 _D

page 4

61	63	71	72	73	78	80	94
75 _D	82 _D	67 _D	77 _D	89 _D	65 _D	70 _D	85 _D

drop
page

drop
page

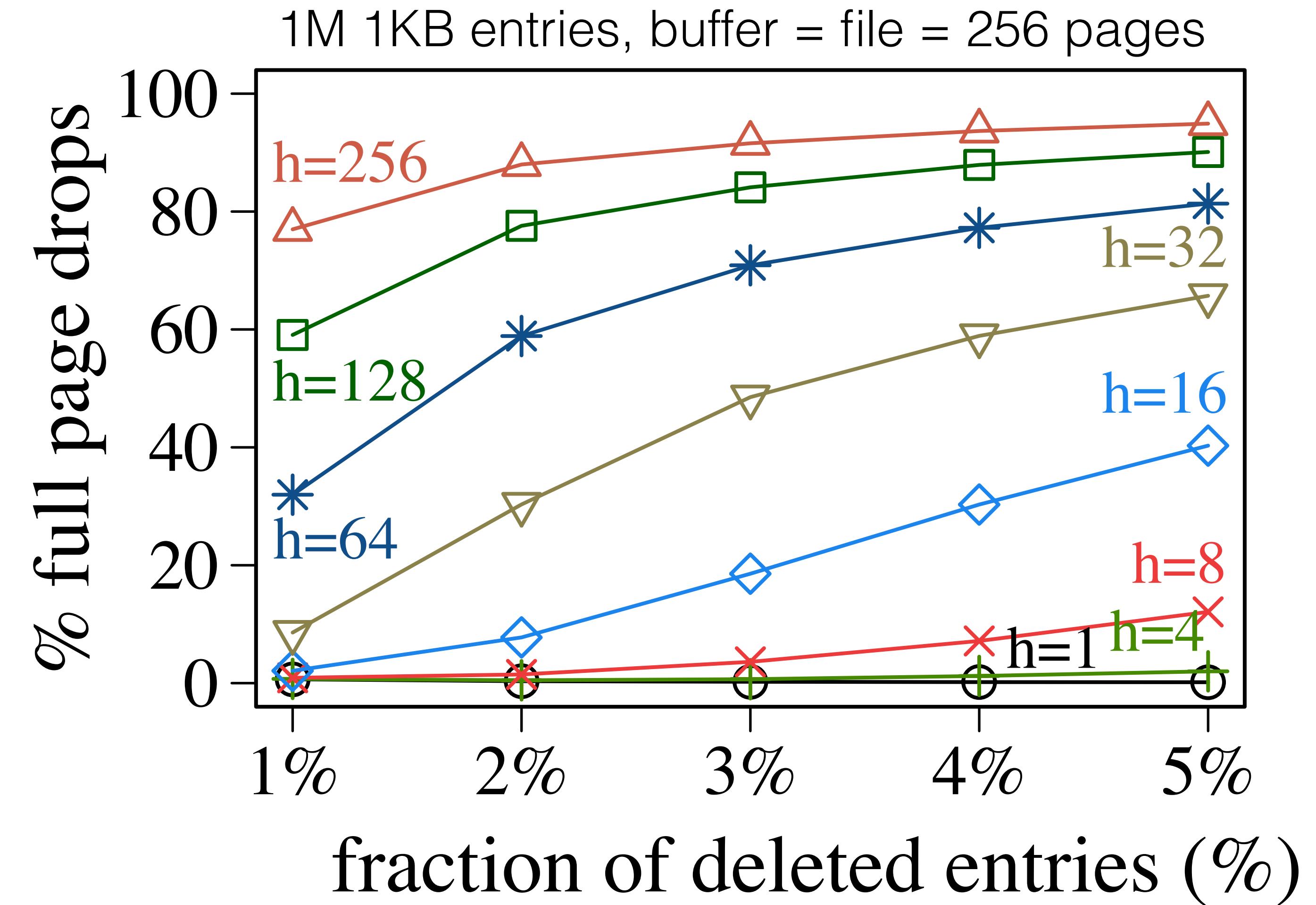
1 I/O

Key Weaving storage layout

reduced latency spikes

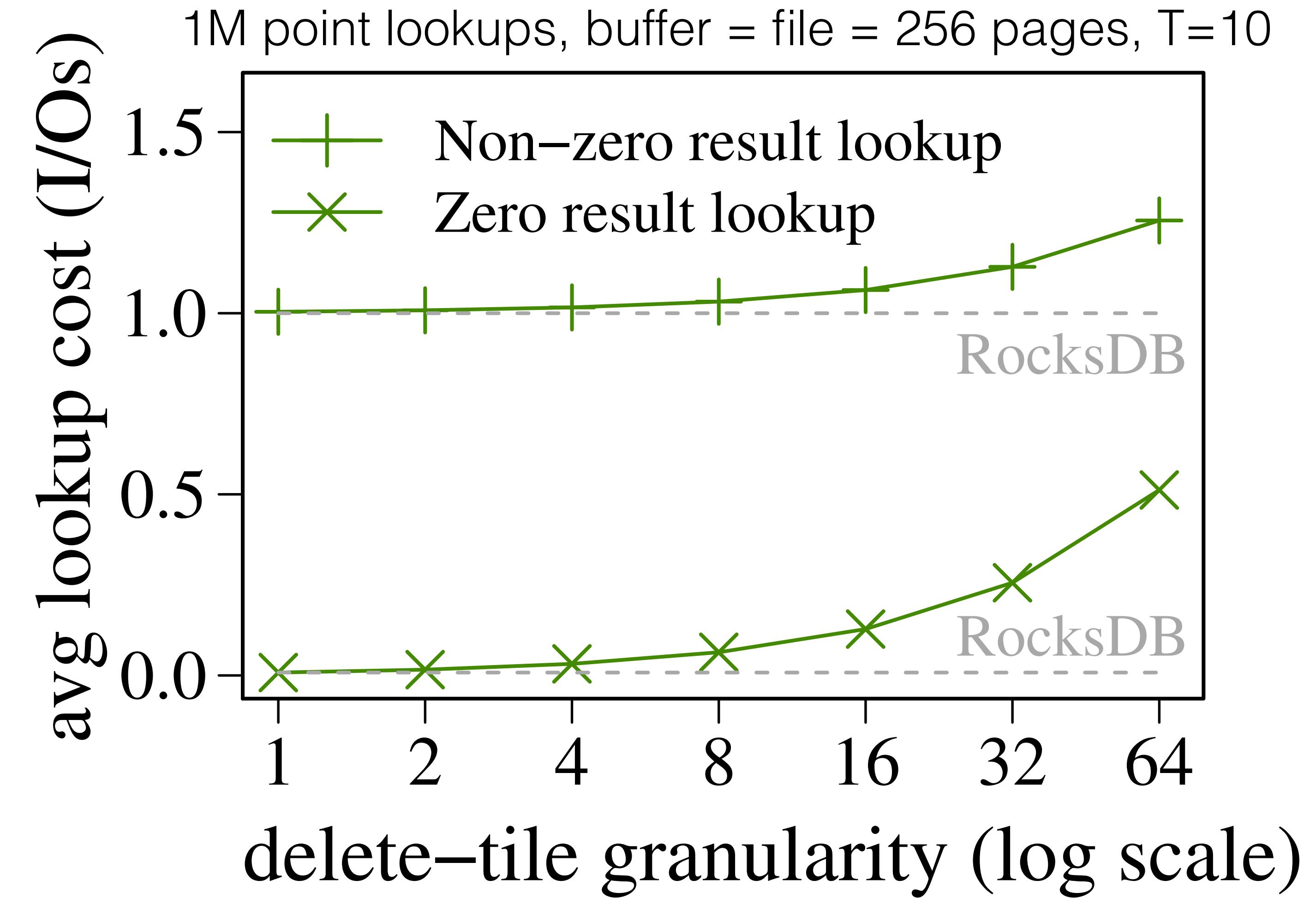


full page drops reduces superfluous I/Os



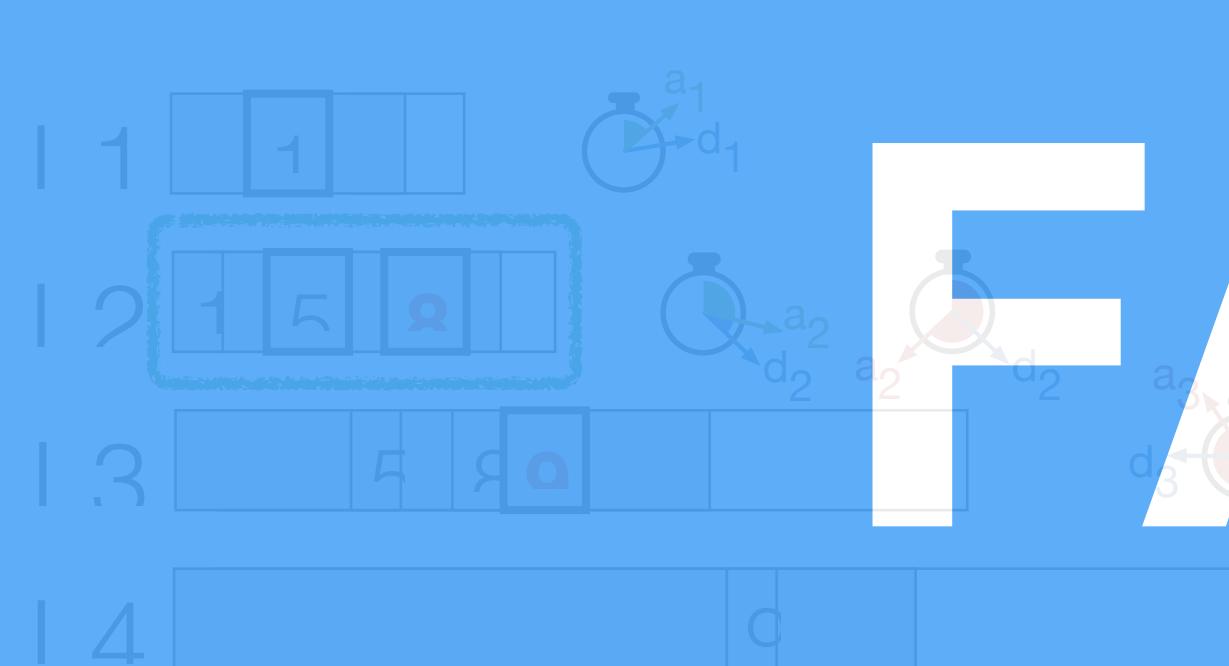
Key Weaving storage layout

- higher lookup cost ↑
- reduced latency spikes ✓
- full page drops reduces superfluous I/Os ✓



the solution

FAst DElete



amortized write

reduced space

improved read

timely delete persistence

higher lookup cost

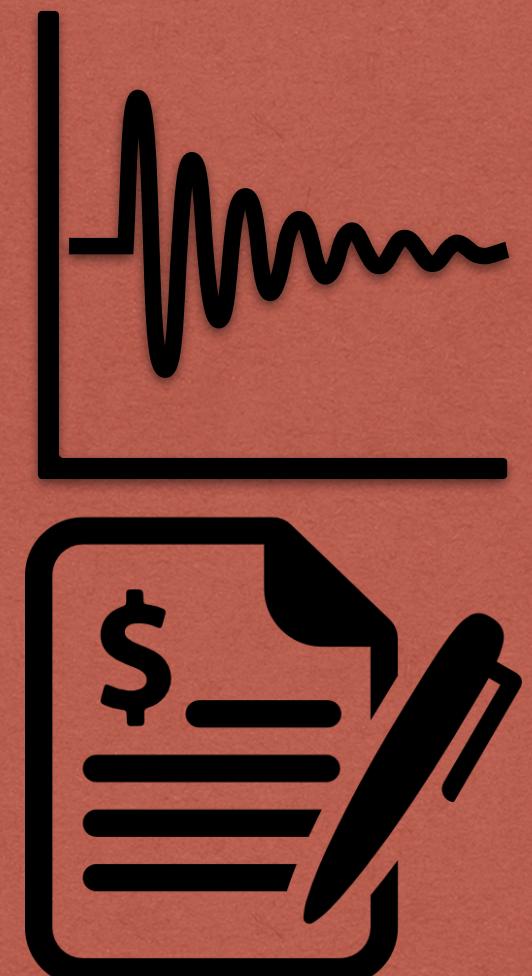
KiWI

full page drops reduces
superfluous I/Os

the solution

FADE

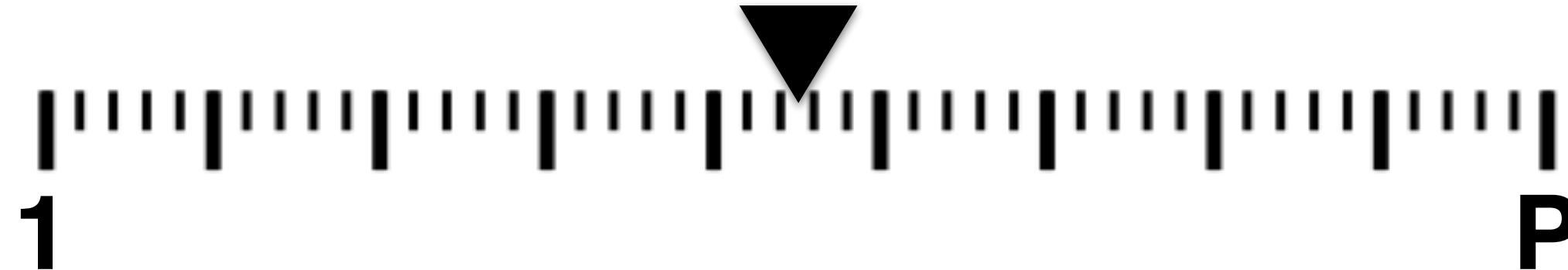
KiWi



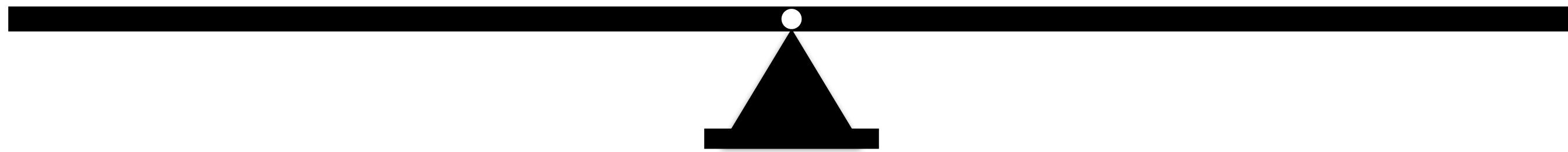
Lethe



delete tile size



lookup
cost

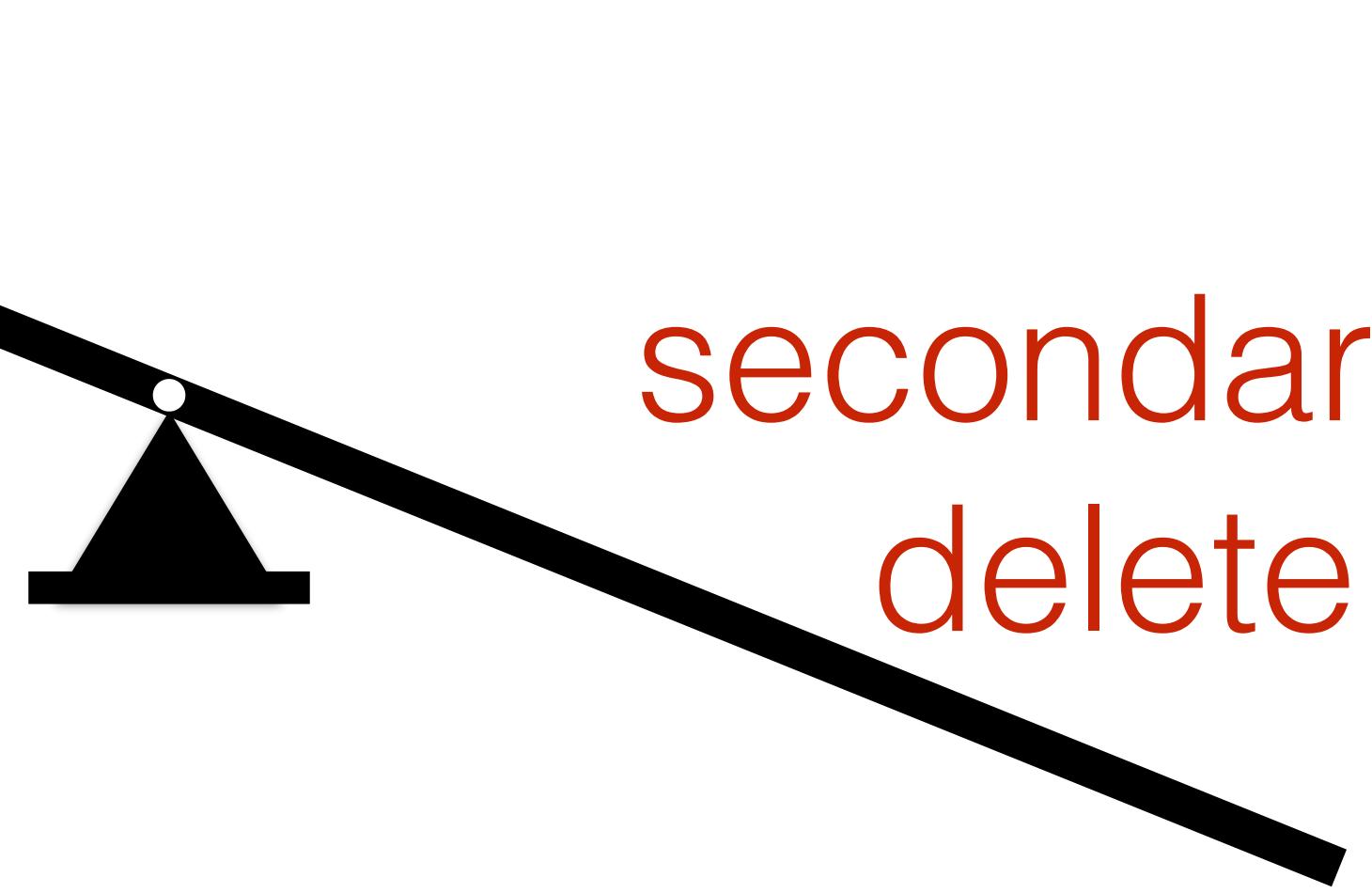


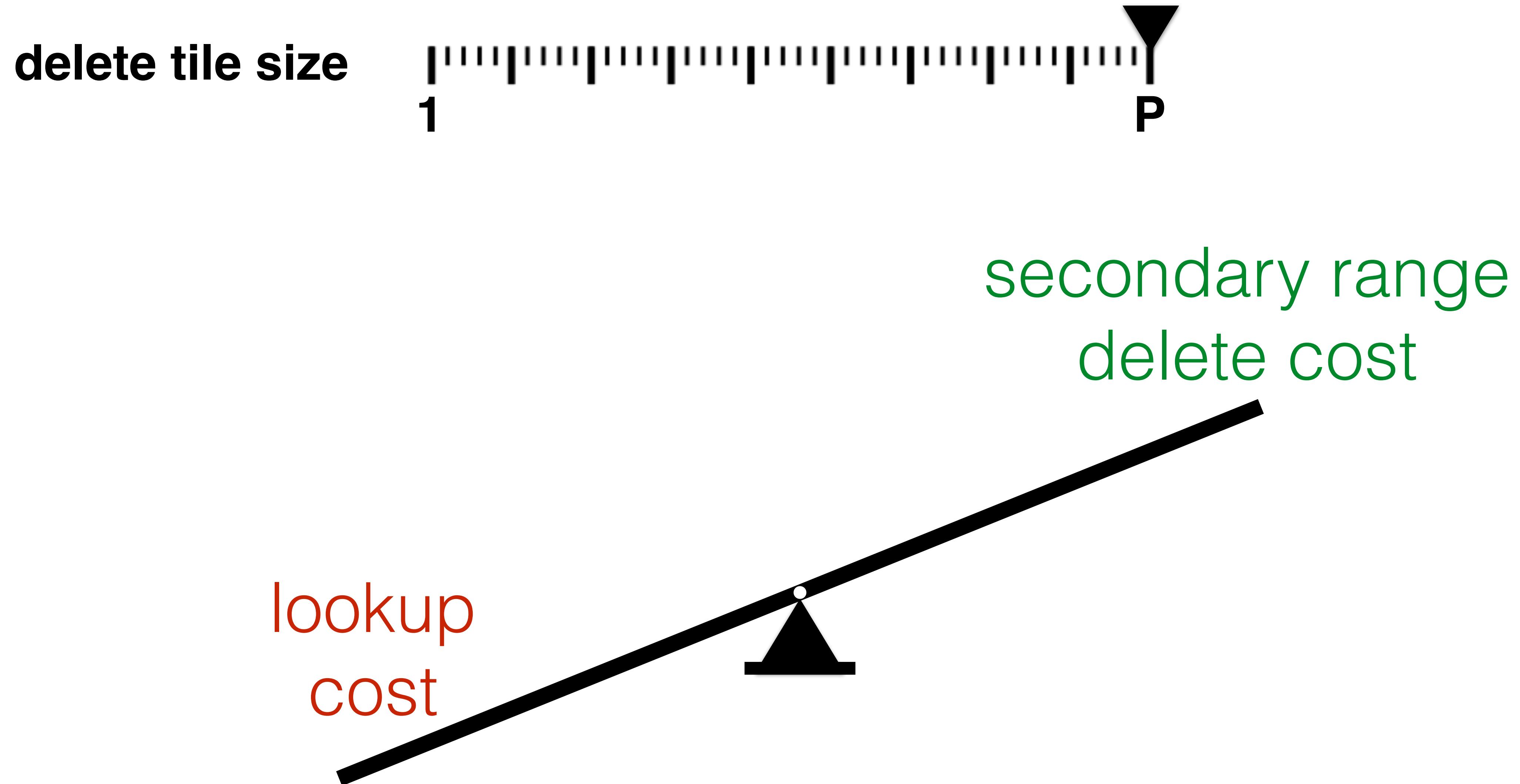
secondary range
delete cost



lookup
cost

secondary range
delete cost

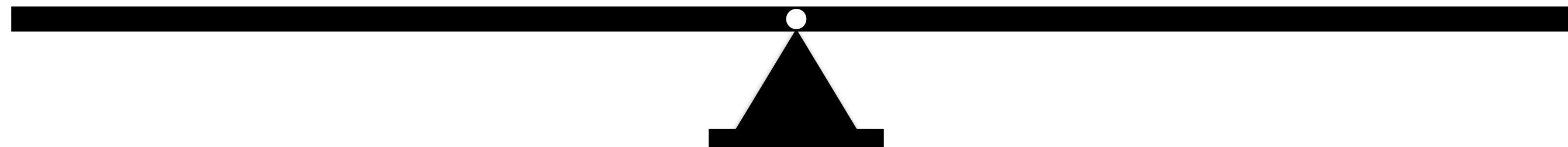




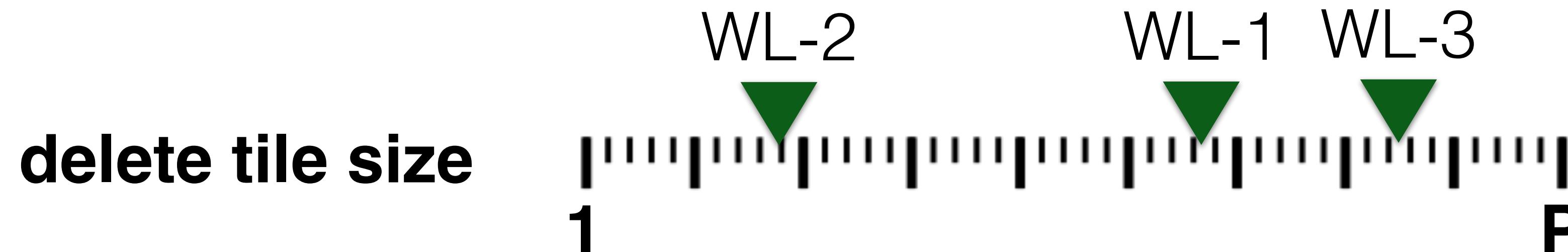
delete tile size



lookup
cost

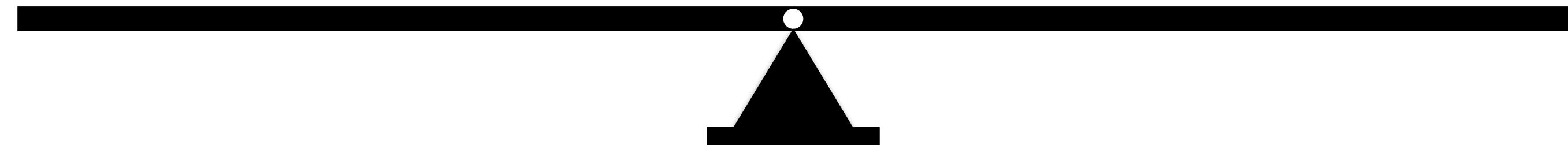


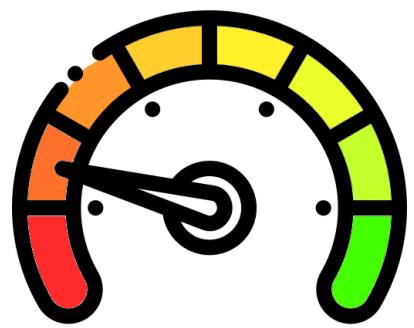
secondary range
delete cost



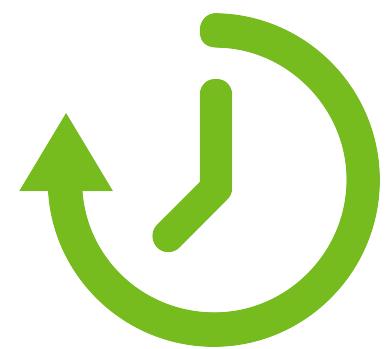
lookup
cost

secondary range
delete cost





suboptimal state of the art design
for workloads with deletes



FADE persists deletes timely
using latency-driven compactions



KiWi supports efficient
secondary range deletes
by key-interweaved data layout



Lethe strikes balance between
cost, performance, and latency

Thank You!



midas.bu.edu/lethe