# **Project Roadmap: Fault-Tolerant Health Monitor**

A 5-month plan designed to build your project and develop core embedded engineering skills.

## Foundational Knowledge: The Essentials

Before you start, make sure you're comfortable with these fundamentals. This isn't about being an expert, but having a solid footing will make the journey much smoother.

- Proficient in C Programming: Embedded systems run on C. Be solid with pointers, data structures (structs, arrays), bit manipulation (AND, OR, XOR, SHIFT), and memory management.
- Basic Electronics: Understand what voltage, current, and resistance are. Know how to read a schematic and understand datasheets for components. Familiarity with protocols like UART, I2C, and SPI is crucial.
- **Version Control**: Start using **Git** from day one. It's a professional habit that will save you from countless headaches. Create a repository on GitHub or GitLab for your project.

# Month 1: Mastering the Microcontroller & Toolchain

The goal this month is to get comfortable with your main tool, the STM32, and its development environment. You'll learn how to control the most fundamental hardware features.

## Mini-Project 1: "The Digital Heartbeat"

- **Objective**: Make an LED blink at a specific rate (e.g., 1 Hz), control it with a push button, and send status messages to your computer.
- What You'll Do:
  - 1. Set up your **STM32CubeIDE** development environment.
  - 2. Use **STM32CubeMX** to configure the microcontroller's clock and pins.
  - 3. Write code to configure a pin as a **GPIO** output to control an LED.
  - 4. Configure another pin as a **GPIO** input to read a push button.
  - 5. Implement a hardware **interrupt** that triggers when the button is pressed.
  - 6. Configure the **UART** peripheral to print messages like "Button Pressed!" or "System OK" to a serial terminal on your PC.

#### **Key Engineering Skills Learned:**

- MCU Toolchain: Setting up an IDE, compiler, and debugger.
- Bare-Metal Programming: Directly controlling hardware registers.
- Peripheral Configuration: Using graphical tools (CubeMX) to generate initialization code.

- Core Peripherals: Mastering GPIO for digital I/O and UART for communication/debugging.
- Interrupt Handling: Writing efficient, event-driven code instead of polling.

## Month 2: Interfacing with the Real World

This month is all about data acquisition. You'll connect your health sensors to the STM32 and learn to read the raw data they produce.

### Mini-Project 2: "The Data Streamer"

- Objective: Interface the heart rate/SpO<sub>2</sub> sensor (MAX30102) and the temperature sensor (MAX30205). Read raw data from them and stream it over UART to your computer.
- What You'll Do:
  - 1. Study the datasheets for the MAX30102 and MAX30205 sensors.
  - 2. Connect the sensors to the STM32's **I2C** pins.
  - 3. Configure the STM32's **I2C** peripheral using CubeMX.
  - 4. Write C functions to communicate with the sensors—sending configuration commands and reading data registers.
  - 5. Continuously read the raw PPG (photoplethysmography) values from the MAX30102 and the temperature value from the MAX30205.
  - 6. Stream this raw data as a comma-separated list (e.g., 23451,23449,25.7\n) over UART.

#### **Key Engineering Skills Learned:**

- Communication Protocols: Hands-on implementation of I2C.
- **Reading Datasheets**: A critical skill for any embedded engineer. You'll learn how to find register maps, I2C addresses, and command sequences.
- **Driver Development**: Writing the low-level software that allows your MCU to "talk" to an external chip.
- Data Handling: Managing and formatting streams of sensor data.

# Month 3: Taming Complexity with an RTOS

As your system does more things, managing tasks becomes complex. A Real-Time Operating System (RTOS) helps you run multiple functions concurrently in an organized way.

#### Mini-Project 3: "The Orchestra Conductor"

- **Objective**: Use **FreeRTOS** to create separate, independent tasks for acquiring data from each sensor and another task for basic data processing.
- What You'll Do:

- 1. Enable FreeRTOS in your STM32CubeMX project.
- 2. Refactor your code from Month 2. Create one task that reads the MAX30102 sensor every few milliseconds.
- 3. Create a second task that reads the MAX30205 temperature sensor every second.
- 4. Implement a **software queue** to safely pass the raw PPG data from the sensor task to a new "processing" task.
- 5. In the processing task, implement a simple **moving average filter** to smooth out the noisy PPG data.
- 6. The UART communication can be its own task or handled within the processing task.

## **Key Engineering Skills Learned:**

- RTOS Concepts: Understanding tasks, schedulers, queues, and mutexes.
- **Concurrent Programming**: Writing code where multiple things happen at once without interfering with each other.
- System Design: Structuring your application for scalability and reliability.
- Basic Digital Signal Processing (DSP): Implementing a simple filter to clean up noisy sensor data.

# **Month 4: Building the Fault-Tolerant Engine**

This is where you implement the core innovation of your project. You'll build the RNS-based arithmetic engine and use it to perform reliable calculations.

### Mini-Project 4: "The Unbreakable Calculator"

- Objective: Re-implement the moving average filter (or a more advanced FIR filter)
  using your RNS engine. Develop an algorithm to calculate Heart Rate (BPM) from the
  filtered data.
- What You'll Do:
  - 1. Write C functions for the **RNS conversions**: binary\_to\_rns() and rns\_to\_binary() (using the Chinese Remainder Theorem).
  - 2. Select a moduli set, including one or two redundant moduli for error detection.
  - 3. Rewrite your filter's multiply-and-add logic to operate entirely in the RNS domain on the residue vectors.
  - 4. Implement the **error-checking** logic using the redundant moduli after each filtering step.
  - 5. Develop a **peak detection algorithm** to find the heartbeats in the clean PPG signal.
  - 6. Calculate the time between peaks to determine the beats per minute (BPM).

### **Key Engineering Skills Learned:**

- Advanced Algorithms: Implementing complex mathematical concepts in C for an embedded target.
- **Fault Tolerance**: Designing systems that can detect and potentially correct their own computational errors.
- **DSP Algorithms**: Moving beyond basic filters to implementing heartbeat detection algorithms.
- Optimization: Thinking about how to make complex math run efficiently on a microcontroller.

## Month 5: Connecting to the World

The final step is to give your device a voice. You'll add Bluetooth connectivity to send the verified health data to a smartphone.

### Mini-Project 5: "The Wireless Broadcaster"

- **Objective**: Integrate a Bluetooth Low Energy (BLE) module. Send the calculated heart rate, SpO<sub>2</sub>, and temperature values wirelessly to a mobile app.
- What You'll Do:
  - Connect the HC-05 (or other BLE module) to a second UART port on your STM32
  - 2. Write a driver to send **AT commands** to the module to configure it as a BLE peripheral.
  - 3. Define a custom BLE **GATT Service** with different **Characteristics** for each health parameter (e.g., one for Heart Rate, one for Temperature).
  - 4. Create a task in your RTOS that takes the final, verified data and updates the BLE characteristic values periodically.
  - 5. Use a generic BLE scanner app (like **nRF Connect for Mobile** or **LightBlue**) on your phone to connect to your device and see the data values in real-time.

#### **Key Engineering Skills Learned:**

- Wireless Communication: Understanding the fundamentals of Bluetooth Low Energy.
- Protocol Stacks: Learning about GATT services and characteristics, the building blocks
  of BLE data exchange.
- **System Integration**: Bringing all the pieces—sensors, RTOS, processing engine, and communication—together into one functional prototype.
- **Power Management**: (Bonus) Think about using the STM32's low-power modes to save battery when not actively measuring.