Write a Java program that takes as input 4 Shop objects and the list of Shop objects with attributes shop name, and number of items sold nsold. The program should add each customer name as key and number of items as value to the map object. After adding all objects to the map, display the shop name which has sold maximum number of items as shown in the test cases. Complete the program as specified below:

- Class Shop that has the following members:
  - String name, int nsold as private instance variable
  - Constructor to initialize the name and nsold
- Accessor methods to all instance variables
   Class MapTest has the following members:
- You should define method public static void printShopName(ArrayList<Shop>sList) that does the following:
  - \* Iterates over array sList such that in each iteration, add each customer name as key and number of items as value to the map object.
  - \* Print the shop name which has sold maximum number of items.
  - main method has the following functionality
  - main method has the following fund
    - \* Creates a list of 4 Shop objects.

      \* Invokes method print ShopName
    - \* Invokes method printShopName(list) to print the shop name which has sold maximum number of items.

## **Test Case 1** Input

SuperBazar 30

Test Case 2

Input

Lulu 40

Lulu 34 DLF 54 DLF 67

Input

HILITE 56 Sarath-City 40 Z-Square 54 World-Trade 43

More 40 Shopsy 30 More 30

**Test Run Results** 

More: 70

DLF: 121

**Expected Output** 

**Expected Output** 

Submission Results **Test Case 1** 

**Expected Output** HILITE: 56

**Actual Output** 

**Actual Output** 

**Actual Output**