Subhajit Chaudhury

CONTACT Website: subhajitchaudhury.github.io
INFORMATION LinkedIn: www.linkedin.com/in/subhajit-chaud

ub.io Email: subhajit.utokyo@gmail.com

LinkedIn: www.linkedin.com/in/subhajit-chaudhury-24955455 Phone: +1-914-498-3047

Google Scholar: https://scholar.google.co.jp/citations?user=EBTpFrQAAAAJ

EDUCATION

The University of Tokyo, Japan

Apr 2018 - Mar 2021

Ph.D., Graduate School of Information Science and Technology

Address: 25 Martine Avenue, White Plains, NY 10606, USA

Thesis: Understanding Generalization in Neural Networks for Robustness against Adversarial Vul-

nerabilities

Indian Institute of Technology (IIT), Bombay, India

Jul 2012 - Aug 2014

M.Tech, Department of Electrical Engineering

GPA: **9.81** out of **10**

Thesis: Efficient Deformable 3D Graphics Rendering for real-time Haptics Applications

Jadavpur University, India

Jul 2008 - Jun 2012

B.E.(Hons.) Department of Electrical Engineering

GPA: 8.90 out of 10 (Rank: $3^{rd}/125$)

Topic: Vision-based Indoor Structure Discovery for Locomotion in Autonomous Robots

Work Experience Senior Research Scientist, IBM Thomas J. Watson Research Center Apr 2017- present Technical leader for research efforts for knowledge-graph infused pretraining of transformers-based large language models for tasks like question answering and factuality verification. Previously, I have led research efforts in text-based reinforcement learning and computer vision. My research has been published in top conferences like EMNLP, AAAI, ACL, WACV, ICASSP, and ICIP while also receiving widespread media coverage.

Researcher, NEC Central Research Labs, Japan

Oct 2014 - Mar 2017

Deep learning-based infrastructure surveillance using computer vision methods. Developed a vision-based crack detection system for crack detection from road videos. This technology showed real-time performance with state-of-the-art crack localization accuracy. This research was covered by Japanese media for crack detection on airport runways and was published at the top WACV conference.

SELECTED PUBLICATIONS

- 1) Subhajit Chaudhury, Sarathkrishna Swaminathan, Chulaka Gunasekara, Maxwell Crouse, Srinivas Ravishankar, Daiki Kimura, Keerthiram Murugesan, Ramon Fernandez Astudillo, Tahira Naseem, Pavan Kapanipathi and Alexander Gray, X-FACTOR: A Cross-metric Evaluation of Factual Correctness in Abstractive Summarization, EMNLP, 2022.
- 2) Keerthiram Murugesan, Subhajit Chaudhury, Kartik Talamadupula, Eye of the Beholder: Improved Relation Generalization for Text-based Reinforcement Learning Agents, AAAI, 2022.
- **3)** Subhajit Chaudhury, Prithviraj Sen, Masaki Ono, Daiki Kimura, Michiaki Tatsubori and Asim Munawar, Neuro-symbolic Approaches for Text-based Policy Learning, EMNLP 2021.
- 4 Daiki Kimura, Masaki Ono, *Subhajit Chaudhury*, Ryosuke Kohita, Akifumi Wachi, Don Joven Agravante, Michiaki Tatsubori, Asim Munawar and Alexander Gray, **Neuro-symbolic Reinforcement Learning with First-Order Logic**, **EMNLP** 2021.

- 5) Subhajit Chaudhury, Daiki Kimura, Kartik Talamadupula, Michiaki Tatsubori, Asim Munawar, and Ryuki Tachibana, Bootstrapped Q-learning with Context Relevant Observation Pruning to Generalize in Text-based Games, EMNLP 2020.
- 6) Subhajit Chaudhury and Toshihiko Yamasaki, Investigating Generalization in Neural Networks under Optimally Evolved Training Perturbations, IEEE ICASSP, 2020.
- 7) Daiki Kimura, Subhajit Chaudhury, Minori Narita, Asim Munawar, and Ryuki Tachibana, Adversarial Discriminative Attention for Robust Anomaly Detection, IEEE WACV, 2020.
- 8) Daiki Kimura, Subhajit Chaudhury, Ryuki Tachibana and Sakyasingha Dasgupta, Internal Model from Observations for Reward Shaping, ICML, Adaptive and Learning Agents (ALA) 2018 and AAAI, Reinforcement Learning in Games, 2019.
- 9) Tadanobu Inoue, Subhajit Chaudhury, Giovanni De Magistris and Sakyasingha Dasgupta, Transfer learning from synthetic to real images using variational auto-encoders for robotic applications, IEEE ICIP, 2018.
- 10) Subhajit Chaudhury, Gaku Nakano, Jun Takada, Akihiko Iketani, Spatial-temporal motion field analysis for crack detection on concrete surfaces, IEEE WACV 2017.

ACADEMIC AWARDS AND ACHIEVEMENTS

- Best Paper Award (1st in 126 accepted papers) and Best Presentation Award at Symposium on Sensing via Image Information (SSII), 2019.
- Best student paper, honorable mention (out of 321 papers) at MIRU 2019, a top domestic Computer Vision conference in Japan.
- Won Research Encouragement award at Pattern Recognition and Media Understanding (PRMU 2021) conference.
- Received Ph.D. Travel Grant for AAAI 2020 Doctoral Consortium.
- Secured All India Rank 33 out of 110,125 students in Electrical Engineering, GATE-2012.
- Secured rank 86/80,000 in West Bengal Joint Entrance Examination, 2008 for Engineering.

Media Coverage

- 1) Media Coverage of the Table-tennis work with the Japan Institute of Sports Sciences: Nikkei Voicy (https://voicy.jp/channel/865/87438), Nikkan Kogyo Shimbun (https://newswitch.jp/p/22822), ZDNet (https://japan.zdnet.com/article/35155927/), Softbank Creative (https://www.sbbit.jp/article/bitsp2/37830)
- 2) Coverage of the crack-detection work at NEC: Nikkei (https://www.nikkei.com/article/DGXMZ057409840Q0A330C2LKA000/), Official announcement by NEC (https://jpn.nec.com/press/202003/20200331_03.html)

PATENTS

A comprehensive list of my published patents can be found here: https://patents.justia.com/inventor/subhajit-chaudhury. I have over 15 filed patents out of which many are granted.

TECHNICAL SKILLS

- Programming Languages: Python, C++, Java
- Machine learning Tools: Pytorch, Tensorflow, Keras, scikit-learn
- Tools: Matlab, ROS, Gazebo, OpenCV, CUDA, OpenGL

Professional Activities

- Senior Program committee member for AAAI'23.
- Program Committee member: AAAI'22, AAAI'20, IJCAI'20, KBRL workshop@IJCAI'20.
- Reviewer: CVPR'21, CVPR'22, IJCAI'19, ICRA'20, ICRA'18, IROS'18, IEEE Transactions on Multimedia (TMM)'18, ECML-PKDD'19, IEEE Access Journal'21,