## Tutorial 1: First *in-silico* microscopy image

### Subhamoy Mahajan

22 Dec, 2020

#### 1. Generate the the PSF

The point spread function (PSF) is generted using the following command

```
term$ python run_genpsf.py
```

The maximum half-angle as seen from immersion oil,  $\beta$ , is calculated using  $\beta = \sin^{-1}(NA/\mu)$ , where NA is the numerical aperture of the objective lens and  $\mu$  is the refractive index of immersion oil.

```
NA=1.3
meu=1.51
beta=np.arcsin(NA/meu)
```

The PSF is calculated in a 3D grid with grid spacing of 0.1 in two lateral direction and 0.2 in axial direction.

dl = 0.1 dm = 0.1dn = 0.2

The dimension of the 3D box over which the PSF was calculated is  $15 \times 15 \times 50$  nm<sup>3</sup>.

P1 = 15 Pm = 15 Pn = 50

A full-width-at-half-maximum (FWHM) scaling factor of 800 was used, for a wavelenght of 670 and 518 nm.

It will create two PSF files for wavelength 670 nm ("img100\_lam670\_fs800.dat") and 518 nm ("img100\_lam670\_fs800.dat").

#### 2. Generate *in-silico* monochrome images.

#### (a) Image data files

The image data file containing resultant fluorescence intensity for each pixel can be calculated using the following commands,

```
term$ ../../gen_mono -p parameters.dat -f dp100.gro -o img100
term$ ../../gen_mono -p parameters.dat -f dp2000.gro -o img2000
```

To use the PSF generated in the previous step following parameters were used in parameters.dat.

```
f = 800
lam1 = 670
lam2 = 518
dx = 0.1 0.1 0.2
```

The dimension of PSF box used in parameter.dat can be smaller than the dimension of box for which the PSF data file was generated.

```
Lpsf = 15 15 25
```

The maximum box dimension for the structure files was found to be 24.3, therefore a maximum box length was chosen to be 25 nm.

```
maxlen = 25 25 25
```

The z axis was chosen as the optical axis for this tutorial, and the *in-silic* microscope was focused at z = 15 nm.

```
focus_cor = 15
opt_axis = 2
```

The atoms that emit light (for each wavelength) was decided using the commands,

```
lam_names1 = BB1 BB2 BB3 SC1 SC2 SC3
lam_names2 = QPri Pri QSec Sec Ter
```

Periodic boundary condition was applied in x, y and z directions,

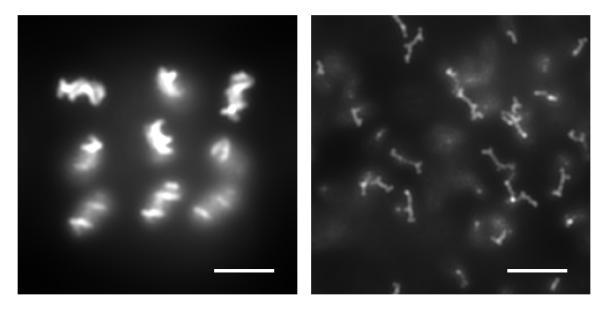
```
pbc = xyz
```

Since the PSF files generated began with "PSF\_gandy", the value of psfheader was taken to be "PSF\_gandy".

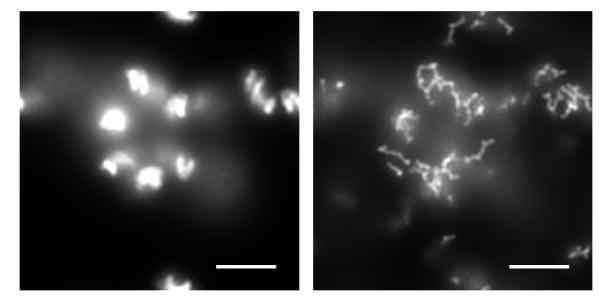
Running gen\_mono, generate two pairs of files "img100\_lam670\_fs800.dat", "img100\_lam518\_fs800.dat", "img2000\_lam670\_fs800.dat", and "img2000\_lam518\_fs800.dat".

# (b) Render grey-scale images ${\it In-silico} \ {\it monochrome} \ {\it images} \ {\it can} \ {\it be} \ {\it rendeted} \ {\it using} \ {\it the} \ {\it following} \ {\it commands},$

term\$ python ../../render\_mono.py -f img -p png\_param.dat -t 100



term\$ python ../../render\_mono.py -f img -p png\_param.dat -t 2000



To use the image data files generated in the previous step, png\_param.dat has the following lines (size = second value in maxlen in parameters.dat),

fs = 800

lam1 = 670

lam2 = 518

size = 25

No time averaging was performed.

T = 1

Maximum intensity  $I_0$  of 0.13 and 0.25 was used for lam1 and lam2 respectively.

 $lam1_I0 = 0.13$  $lam1_I0 = 0.25$ 

A scale bar of 5 nm was added using,

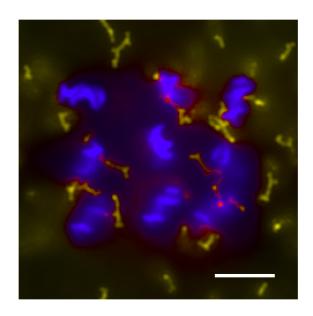
scale = 5

The parameters for hues are ignore while running render\_mono.py. Four files are generated: "mono\_img100\_lam670\_fs800\_I0.13.png", "mono\_img100\_lam518\_fs800\_I0.25.png", "mono\_img2000\_lam670\_fs800\_I0.13.png", and "mono\_img2000\_lam518\_fs800\_I0.25.png"

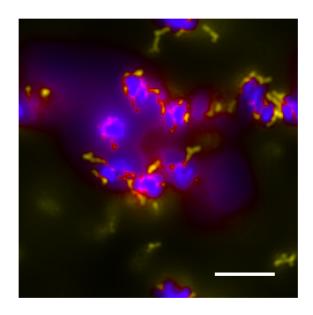
3. Generate colored *in-silico* microsocpy image.

Colored *in-silico* microsocpy images can be generated using the following commands,

term\$ python ../../mono2color.py -f img -p png\_param.dat -t 100



term\$ python ../../mono2color.py -f img -p png\_param.dat -t 2000



In addition to parameters of png\_param.dat mentioned in the previous section, mono2color.py also needs the hue values. The indigo  $(255^{\circ})$  and yellow  $(60^{\circ})$  hue was assigned to lam1 and lam2 respectively.

lam1\_hue=255
lam2\_hue=60

mono2color.py generates two files "img100\_fs800\_T1\_I\_0.13\_0.25.png", and "img2000\_fs800\_T1\_I\_0.13\_0.25.png".