

Code Generation

Mini-C Compiler

CS4031 - Compiler Construction | Fall 2025

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1. Overview

Code generation is the final phase of the Mini-C compiler. It transforms TACKY IR into x86-64 assembly following the System V AMD64 ABI calling convention.

Location: src/backend/codegen/

2. Target Architecture: x86-64

2.1 Registers

Register	Purpose	Callee-Saved
%rax	Return value, accumulator	No
%rbx	General purpose	Yes
%rcx	4th argument	No
%rdx	3rd argument	No
%rsi	2nd argument	No
%rdi	1st argument	No
%rbp	Base pointer	Yes
%rsp	Stack pointer	Yes
%r8	5th argument	No
%r9	6th argument	No
%r10-%r11	Temporary	No
%r12-%r15	General purpose	Yes

2.2 Stack Frame Layout

```

High Address
+-----+
| Argument 8 (if needed) | +24(%rbp)
+-----+
| Argument 7 (if needed) | +16(%rbp)
+-----+
| Return Address         | +8(%rbp)
+-----+
| Saved %rbp             | (%rbp)      <- Frame pointer
+-----+
| Local Variable 1       | -8(%rbp)
+-----+
| Local Variable 2       | -16(%rbp)
+-----+
| Saved Callee Registers |
+-----+
| Temporary Storage      |
+-----+
| (Stack must be 16-aligned) | (%rsp)      <- Stack pointer
+-----+
Low Address

```

3. System V AMD64 ABI Calling Convention

3.1 Argument Passing

Integer/Pointer Arguments (first 6):

```
%rdi, %rsi, %rdx, %rcx, %r8, %r9
```

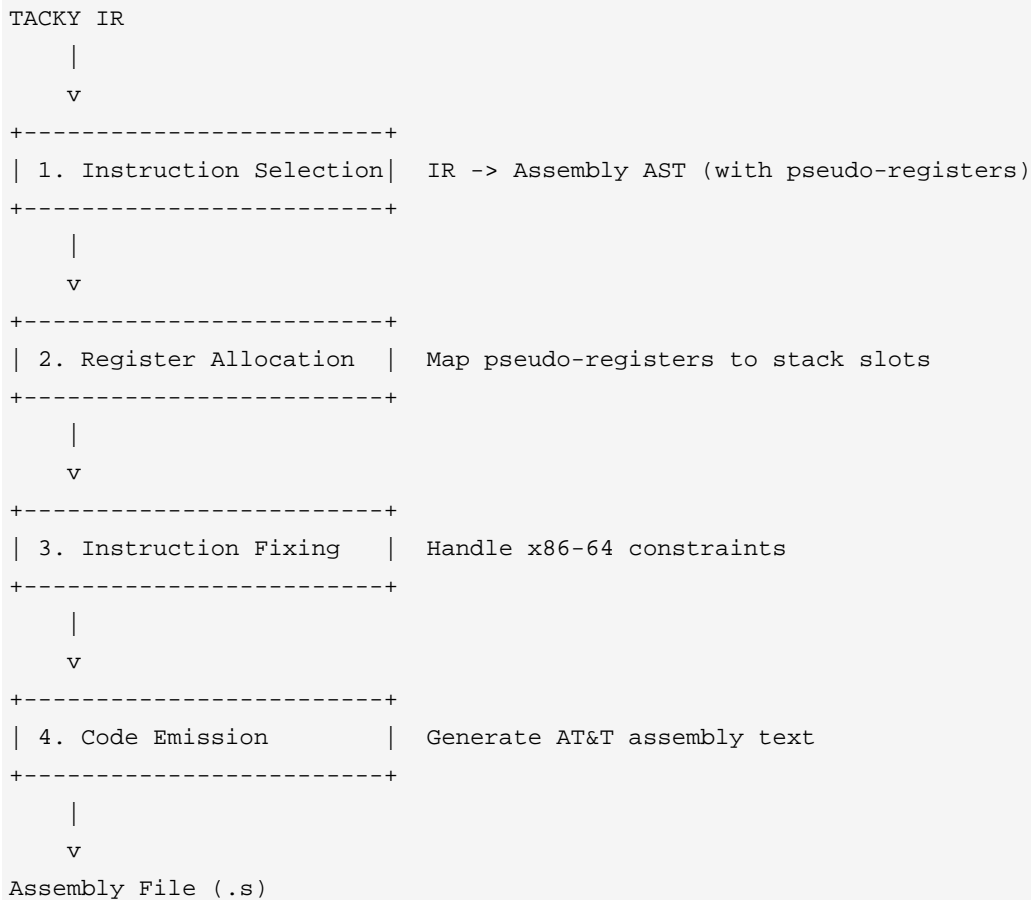
Arguments 7+: Pushed on stack (right to left)

Floating-Point Arguments: %xmm0 - %xmm7

3.2 Return Values

Type	Register
Integer/Pointer	%rax
Floating-point	%xmm0
Struct (small)	%rax, %rdx
Struct (large)	Via pointer

4. Code Generation Pipeline



5. Instruction Selection

5.1 TACKY to x86-64 Mapping

TACKY Instruction	x86-64 Assembly
dst = src (Copy)	movl src, dst
dst = -src (Negate)	movl src, dst; negl dst
dst = ~src (Complement)	movl src, dst; notl dst
dst = a + b	movl a, dst; addl b, dst
dst = a - b	movl a, dst; subl b, dst
dst = a * b	movl a, %eax; imull b; movl %eax, dst
dst = a / b	movl a, %eax; cdq; idivl b; movl %eax, dst
dst = a % b	movl a, %eax; cdq; idivl b; movl %edx, dst

5.2 Comparison and Conditional

TACKY Instruction	x86-64 Assembly
dst = a < b	cmpl b, a; setl %al; movzbl %al, dst
dst = a <= b	cmpl b, a; setle %al; movzbl %al, dst
dst = a == b	cmpl b, a; sete %al; movzbl %al, dst
dst = a != b	cmpl b, a; setne %al; movzbl %al, dst
goto label	jmp label
if x == 0 goto L	cmpl \$0, x; je L
return x	movl x, %eax; leave; ret

5.3 Function Calls

```

; call f(a, b, c)
movl a, %edi      ; 1st argument
movl b, %esi      ; 2nd argument
movl c, %edx      ; 3rd argument
call f
movl %eax, result ; Get return value

```

6. Complete Code Generation Example

Source Code:

```
int factorial(int n) {
    if (n <= 1)
        return 1;
    return n * factorial(n - 1);
}
```

Generated Assembly (AT&T Syntax):

```
.globl factorial
.text
factorial:
    pushq    %rbp
    movq     %rsp, %rbp
    subq     $16, %rsp          # Allocate stack space

    # Save parameter n
    movl     %edi, -4(%rbp)     # n at -4(%rbp)

    # if (n <= 1)
    cmpl     $1, -4(%rbp)
    jg       .L_elses1         # Jump if n > 1

    # return 1
    movl     $1, %eax
    leave
    ret

.L_elses1:
    # n - 1
    movl     -4(%rbp), %eax
    subl     $1, %eax

    # factorial(n - 1)
    movl     %eax, %edi         # Pass argument
    call     factorial
    movl     %eax, -8(%rbp)     # Save result

    # n * factorial(n - 1)
    movl     -4(%rbp), %eax
    imull    -8(%rbp), %eax

    # return
    leave
    ret
```

7. Assembly Directives

Directive	Purpose
.globl name	Export symbol
.text	Code section
.data	Initialized data section
.bss	Uninitialized data section
.align n	Align to n-byte boundary
.long value	4-byte integer
.quad value	8-byte integer
.string "..."	Null-terminated string

8. AT&T vs Intel Syntax

AT&T	Intel	Note
movl \$5, %eax	mov eax, 5	Source, Dest order
%eax	eax	Register prefix
\$5	5	Immediate prefix
(%rax)	[rax]	Memory reference
8(%rbp)	[rbp+8]	Displacement
movl	mov dword	Size suffix