

MUHAMAD SUBHAN RIZKI AFIAT

212310020

TI 21 PAGI

Latihan 2

```
<terminated> latihan02 (2) [Java Application] C:\Progra...
angka[0]=10
angka[1]=20
angka[2]=30
angka[3]=40
Exception in thread "main" java.la...
    at latihan02.main(latihan0...
```

Latihan 3


The image shows four Java Swing dialog boxes arranged in a 2x2 grid. The top-left dialog is titled 'Form Input' and contains a green question mark icon, the label 'Masukan Baris', a text field with the value '2', and 'OK' and 'Cancel' buttons. The top-right dialog is titled 'Input' and contains a green question mark icon, the label 'Masukan Angka :', a text field with the value '1', and 'OK' and 'Cancel' buttons. The bottom-left dialog is titled 'Input' and contains a green question mark icon, the label 'Masukan Angka :', a text field with the value '2', and 'OK' and 'Cancel' buttons. The bottom-right dialog is titled 'Message' and contains a blue information icon, the text 'X{0}=1' and 'X{1}=2', and an 'OK' button.

Latihan 4

The image shows a single Java Swing message dialog box titled 'Message'. It contains a blue information icon, the text 'X{0}=1', 'X{1}=5', and 'X{2}=8', followed by 'Bilangan terbesar = 8' and 'Bilangan terkecil = 1', and an 'OK' button.

## Latihan 5


Message

 Nama riski  
Alamat cimahpar  
Nomor HP 8452354

OK

## Latihan 6


Matrix A[0][0]

 Masukan angka

2

OK Cancel


Matrix A[0][1]

 Masukan angka

3

OK Cancel


Matrix A[1][0]

 Masukan angka

4

OK Cancel


Matrix A[1][1]

 Masukan angka

1

OK Cancel


Matrix B[0][0]

 Masukan angka

6

OK Cancel


Matrix B[0][1]

 Masukan angka

4

OK Cancel


Matrix B[1][0]

 Masukan angka

5

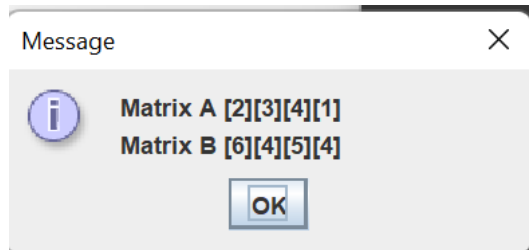
OK Cancel

Matrix B[1][1]

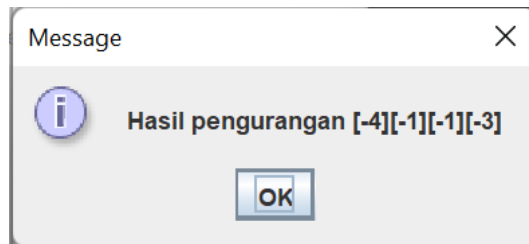
 Masukan angka

4

OK Cancel



Latihan 7



Latihan 8

