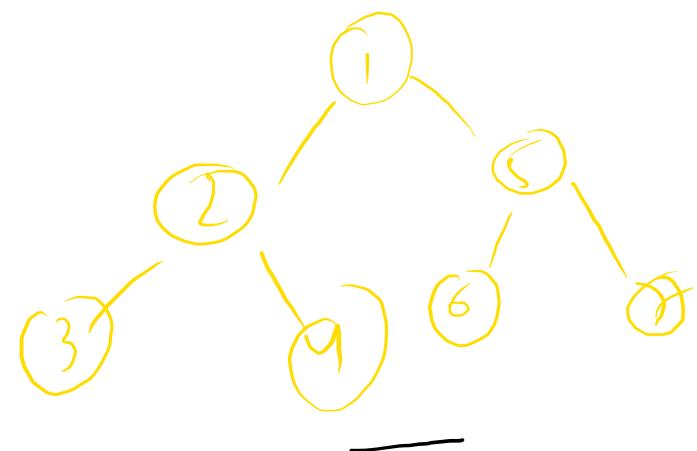


Tree }
→ Binary Tree }

Node → 0/1/2 } children

3 types of traversal

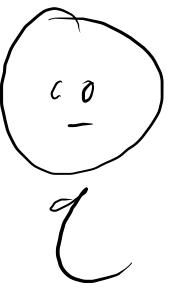
① Preorder [Root - LST - RCT]
→ 1 → 2 → 3 → 4 → 5 → 6 → 7



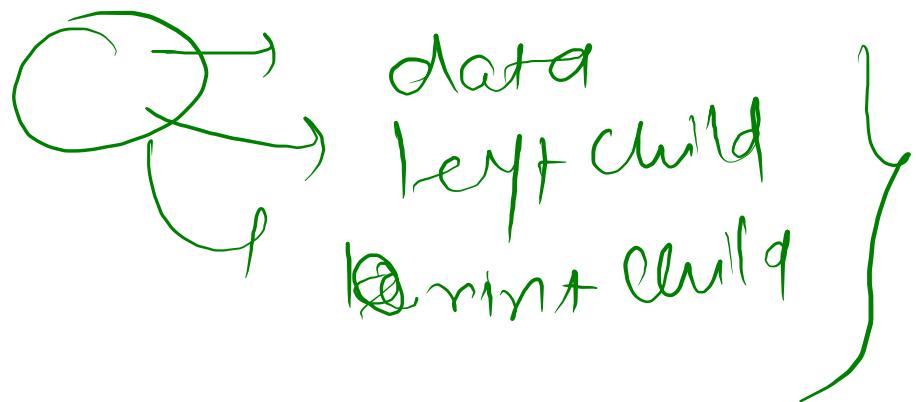
② Inorder [LST → Root → RST]
3 → 2 → 4 → 1 → 6 → 5 → 7

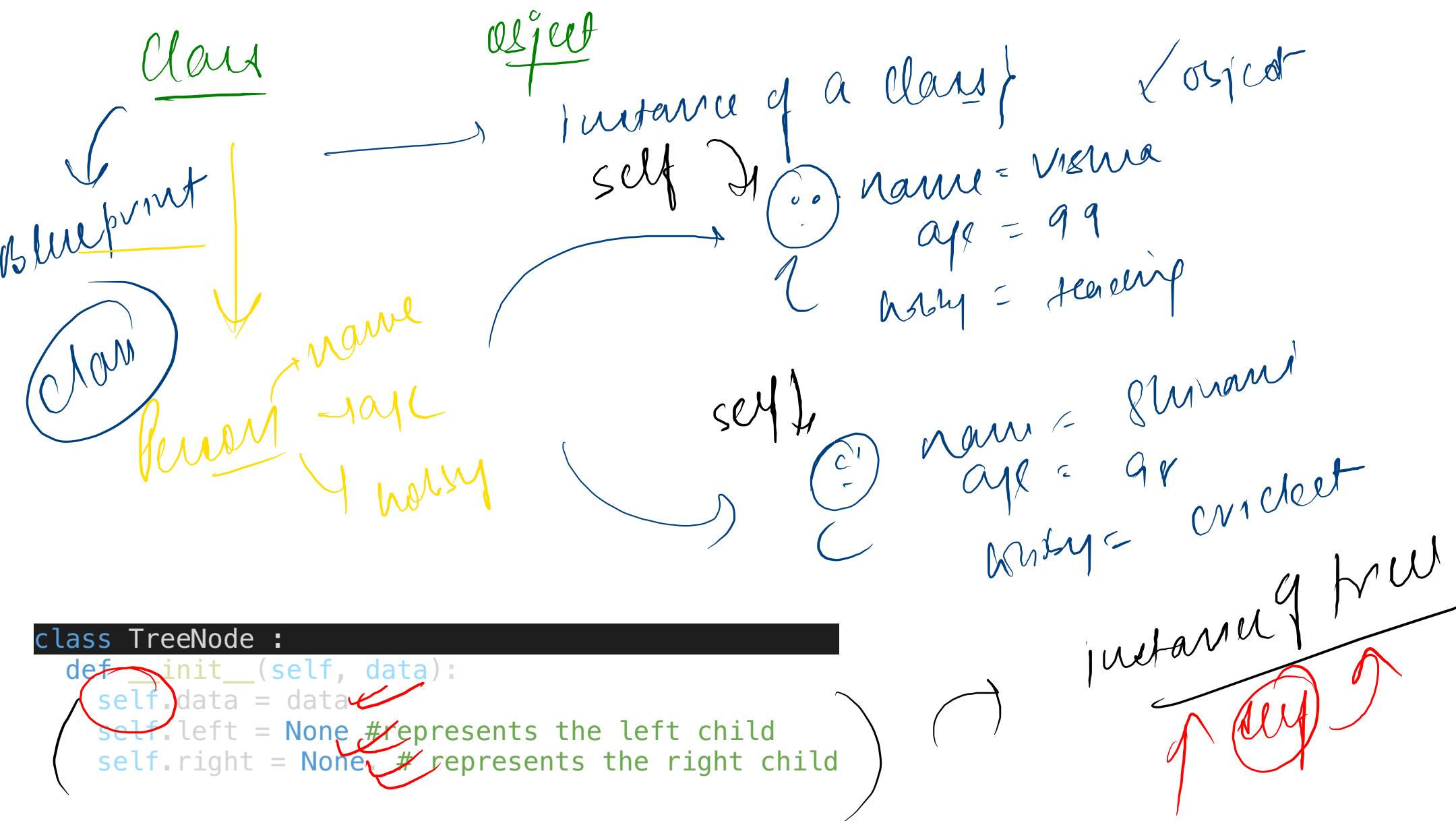
③ Postorder [LST → RST → Root]

3 → 4 → 2 → 6 → 7 → 5 → 1



Ryan } → Tree Node ↴
a code for the framework]





```
class TreeNode :  
    def __init__(self, data):  
        self.data = data  
        self.left = None #represents the left child  
        self.right = None # represents the right child  
  
    def setData(self, data):  
        self.data = data  
  
    def getData(self):  
        return self.data  
  
    def setLeft(self, node):  
        self.left = node  
    def getLeft(self):  
        return self.left  
    def setRight(self, node):  
        self.right = node  
    def getRight(self):  
        return self.right
```

constructor

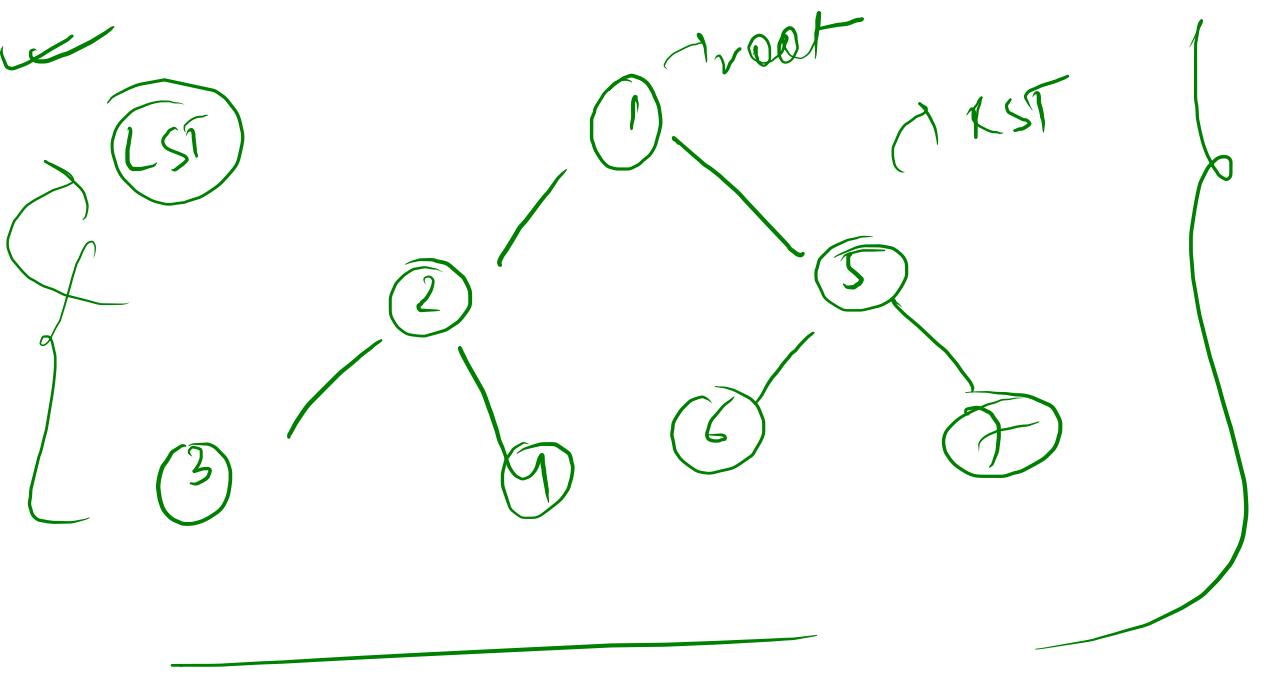
A setter and getter fields

private } encapsulation)



free node

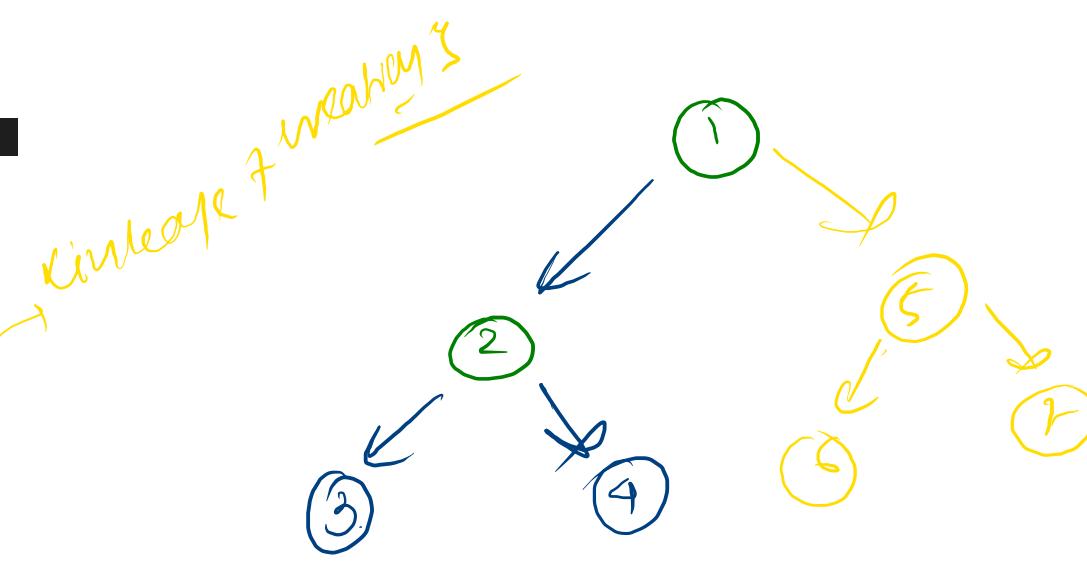
node



```
# Constructing the tree  
root = TreeNode(1)
```

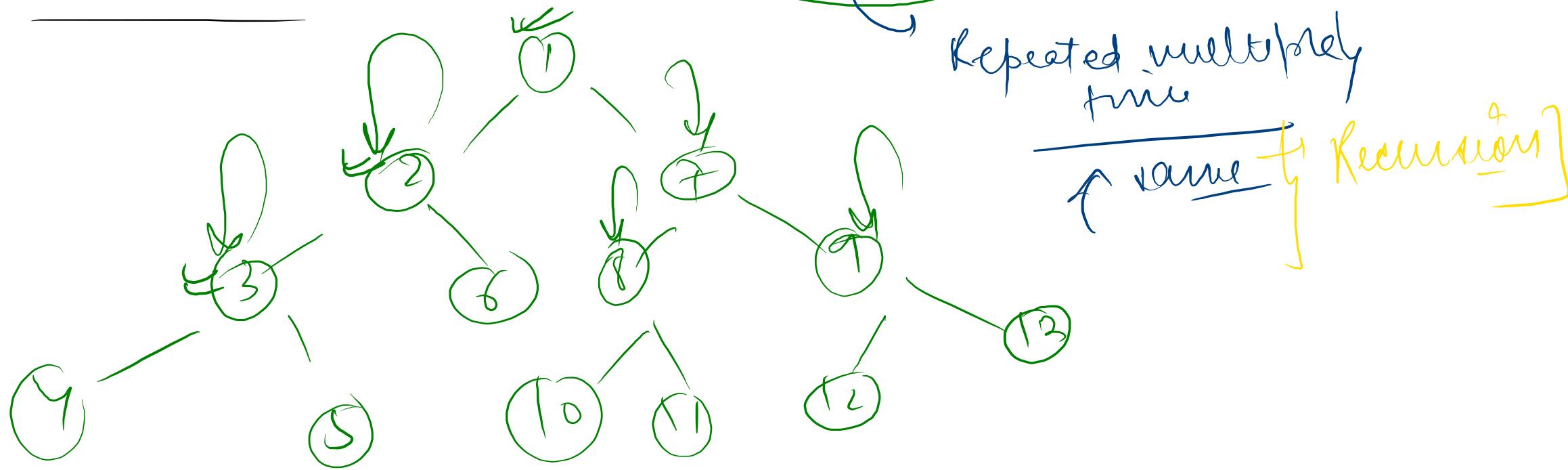
#Left SubTree
leftR = TreeNode(2)
leftR.setLeft(TreeNode(3))
leftR.setRight(TreeNode(4))
root.setLeft(leftR)

#Right SubTree
rightR = TreeNode(5)
rightR.setLeft(TreeNode(6))
rightR.setRight(TreeNode(7))
root.setRight(rightR)



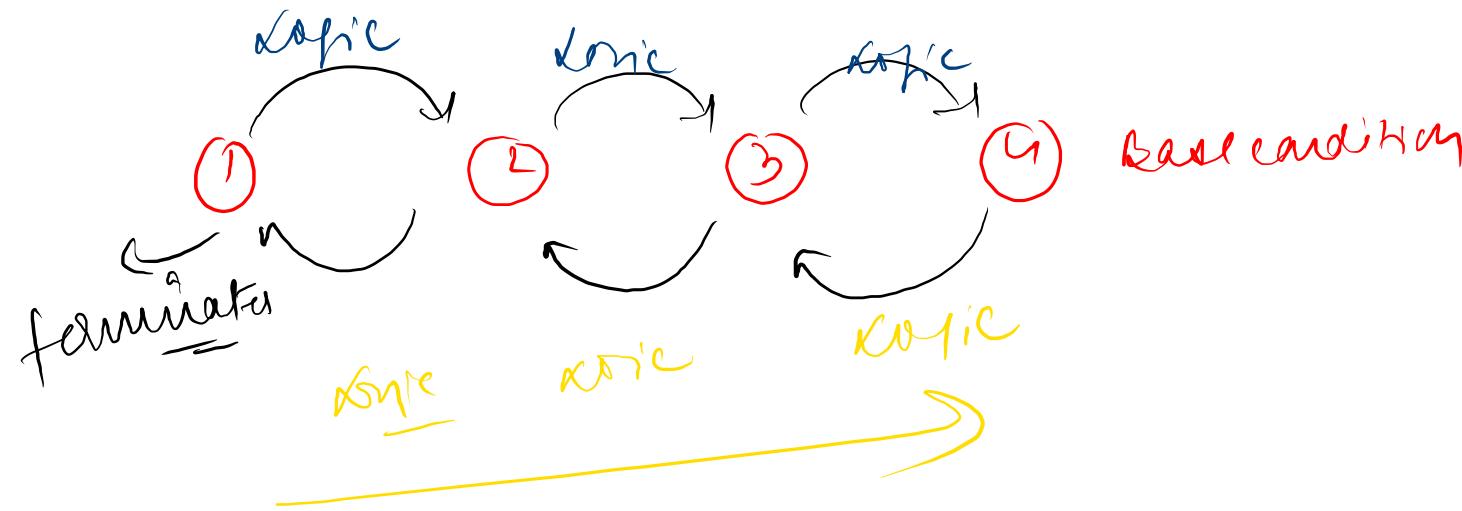
inserting a node
deleting a node

Preorder traversal



Recursion

- ① Base condition
- [
 - ② logic
 - ③ Recurive call
- ④ Recursive call
- ⑤ logic



~~Recursion~~ → Define the function very well

~~def~~ preOrder(root):

↑ means
↑ if we provide root
traverse the tree under
root in pre order way

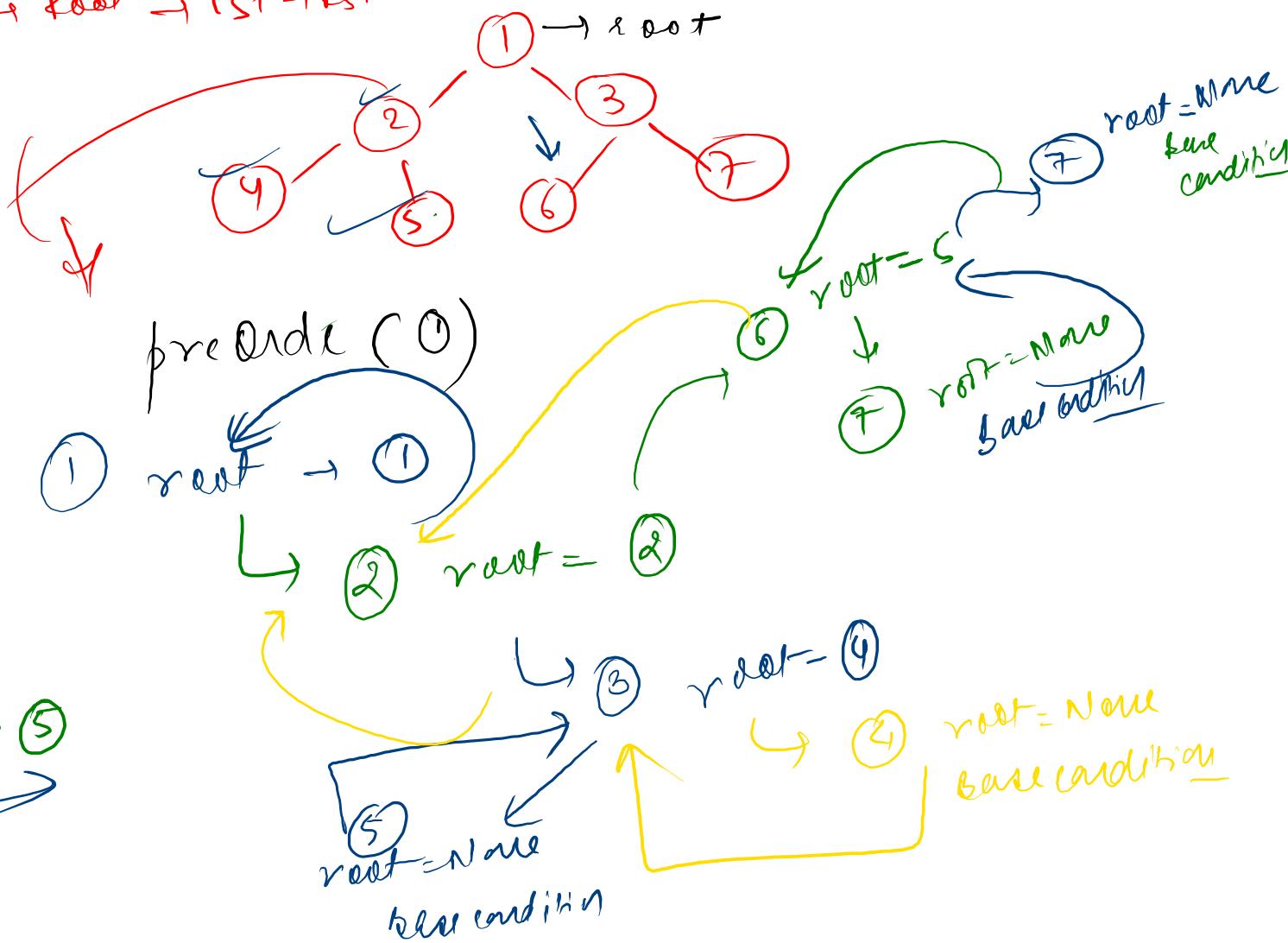
preorder

→ root → 1st → 1st

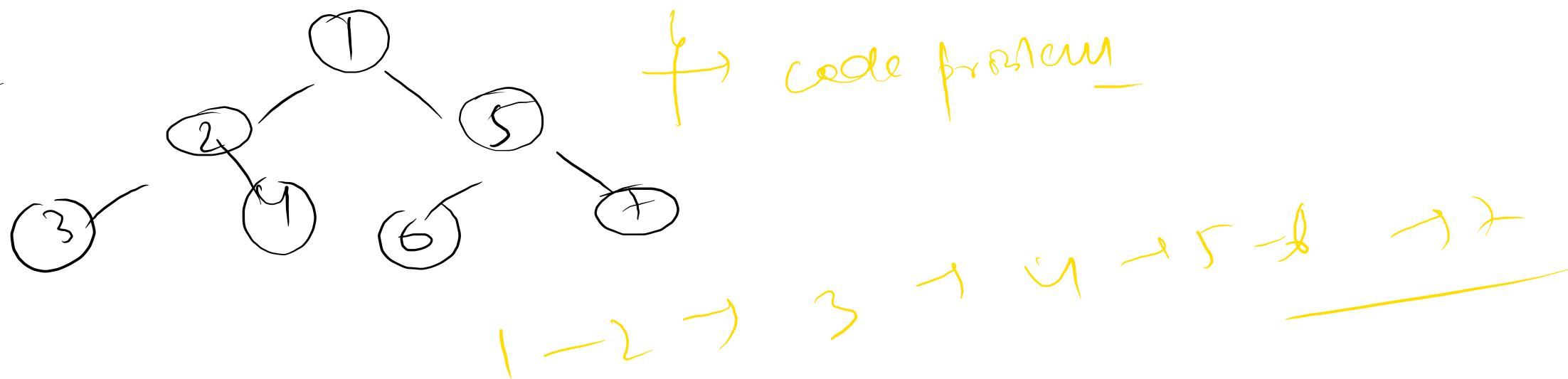
Pre Order Traversal

```
def preOrder(root):
    #Base condition
    if not root:
        return
    print(root.getData(), end="->")
    #preOrder traversal of left subtree
    preOrder(root.getLeft())
    #preOrder traversal of right subtree
    preOrder(root.getRight())
```

1 → 2 → 4 → 5



probe



def inOrder(root)

provide root
Gin

link root \rightarrow LST

root
Gimondi traversal of the tree with
green root

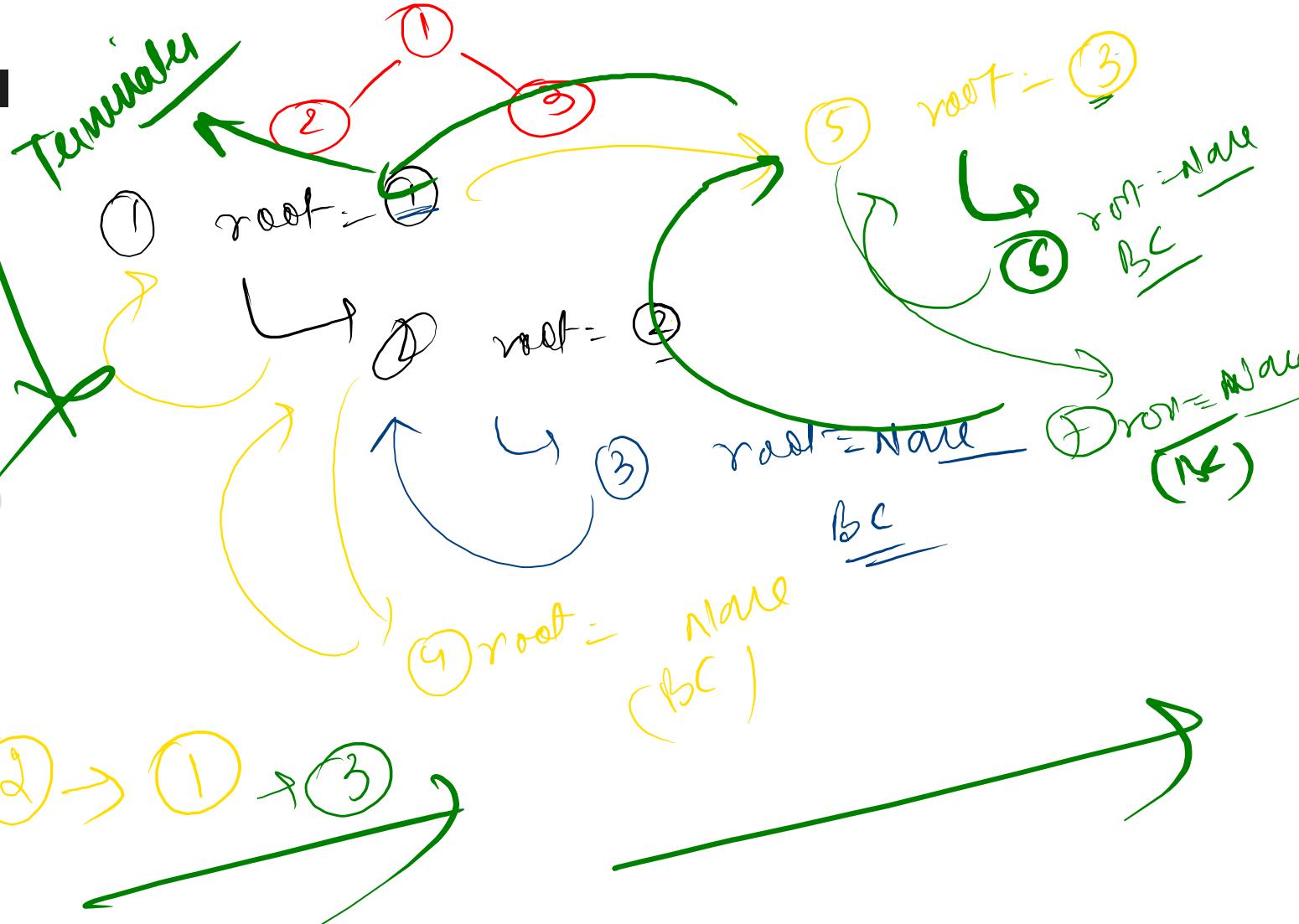
LST

```
✓ def inOrder(root):  
    #Base condition  
    if not root:  
        return
```

#traverse the left subtree
~~inOrder(root.getLeft())~~

#Print the root
~~print(root.getData(), end="->")~~

#Traverse the right subtree
~~inOrder(root.getRight())~~



10:40 AM
↓
Break time

on high demand

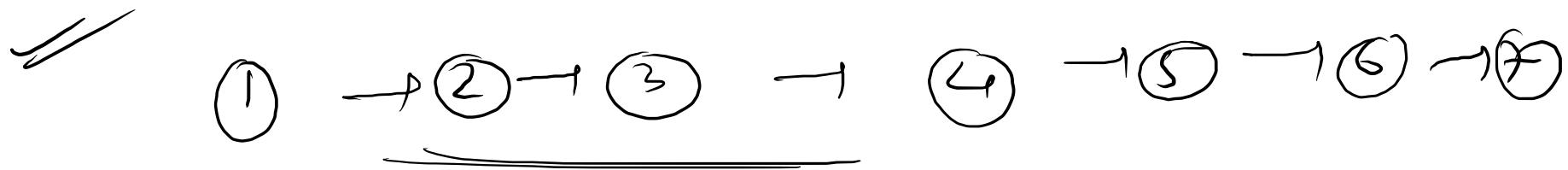
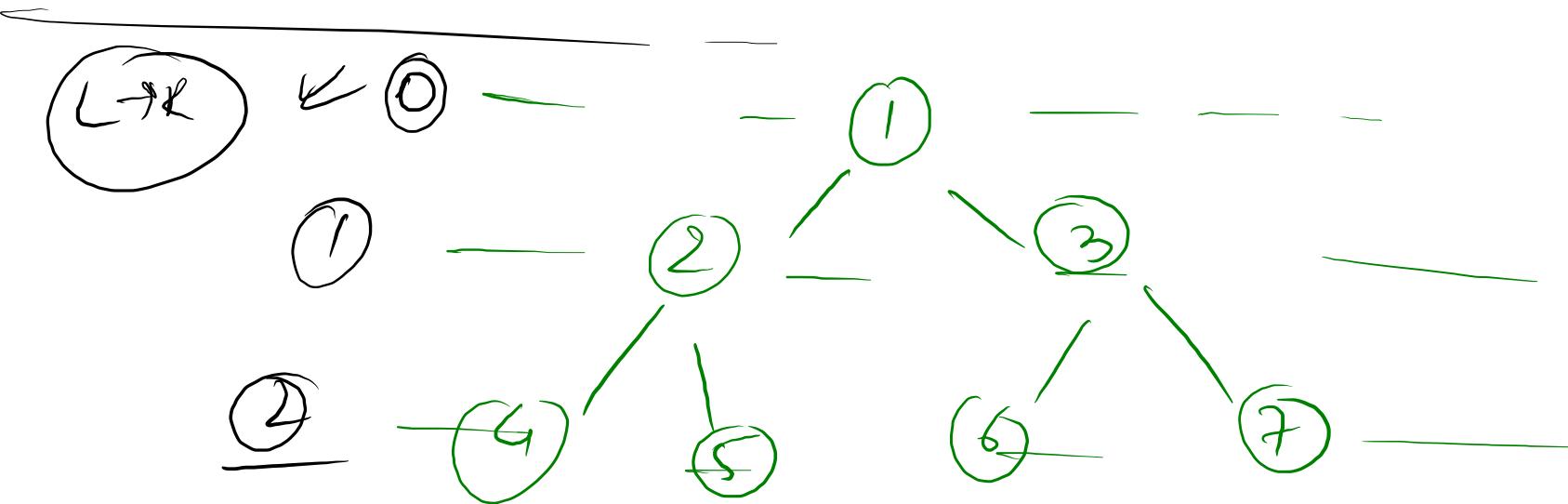
↳ summer

↓ starts at 10:45 AM
;)

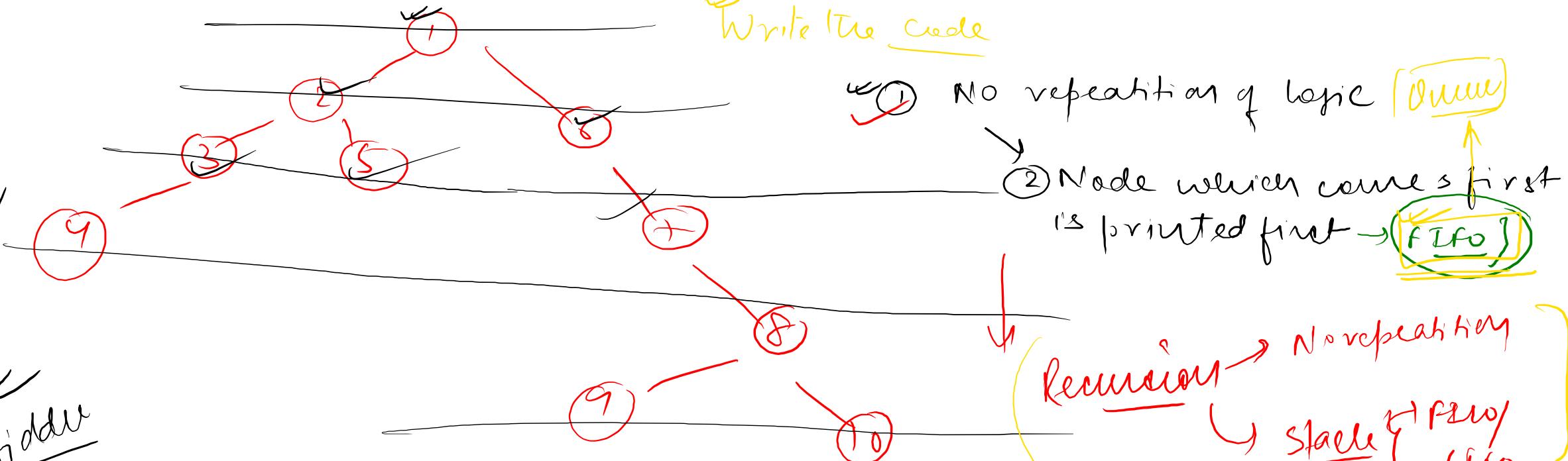
increasing portions of 45 ✓
↑ price

pre order | in order | post order }

level order traversal :- (BFS)

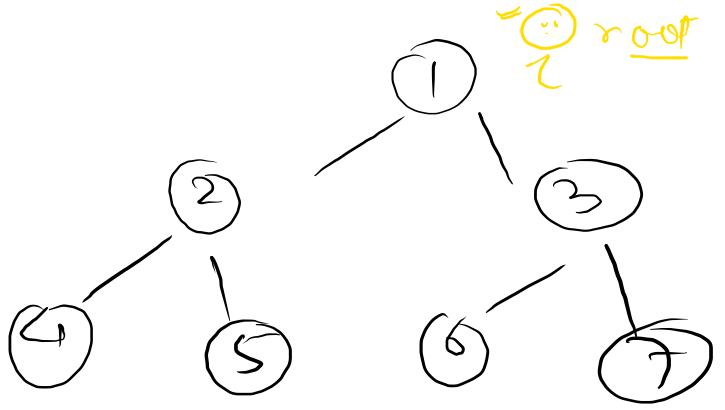


Write the code



Siddharth

1 → 2 → 3 → 5 → 6 → 4 → 7 → 8 → 10



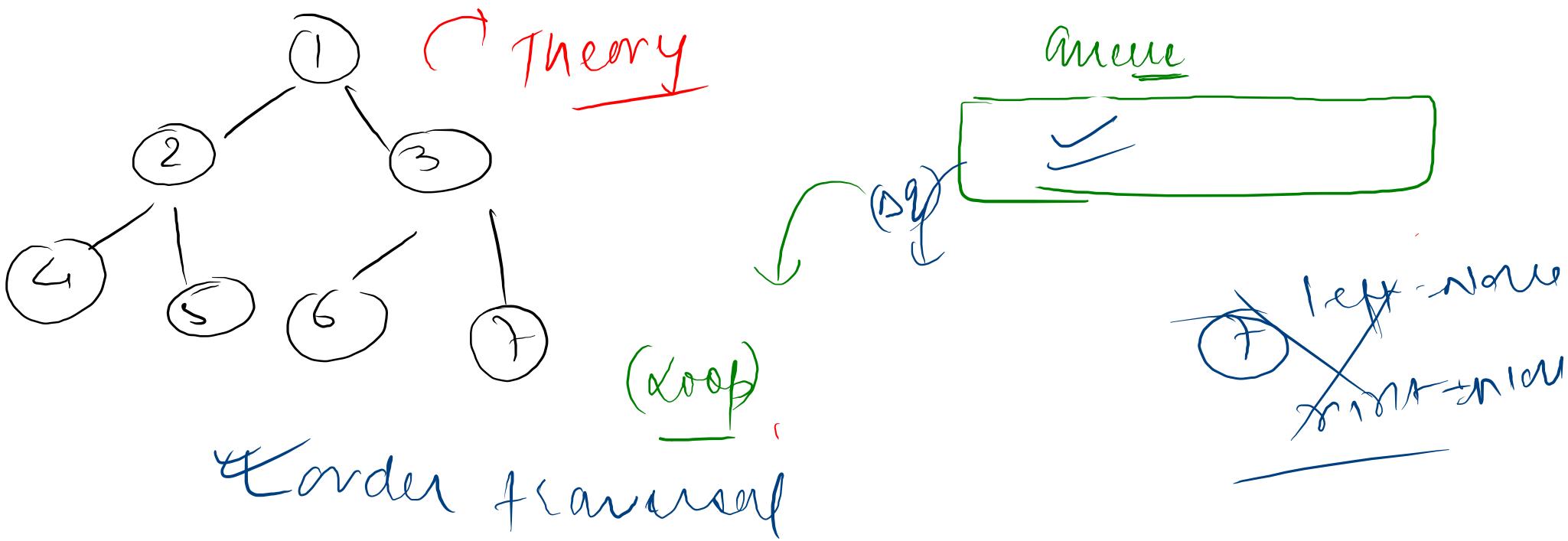
Level order traversal

use queue

Time for 5 units] 10:55-11 AM {sumites}

1 → 2 → 3 → 4 → 5 → 6 → 7

Pre-order
1 → 2 → 4 → 5 → 3 → 6 → 7



$1 \rightarrow 2 \rightarrow 3 \rightarrow 4 \rightarrow 5 \rightarrow 6 \rightarrow 7$

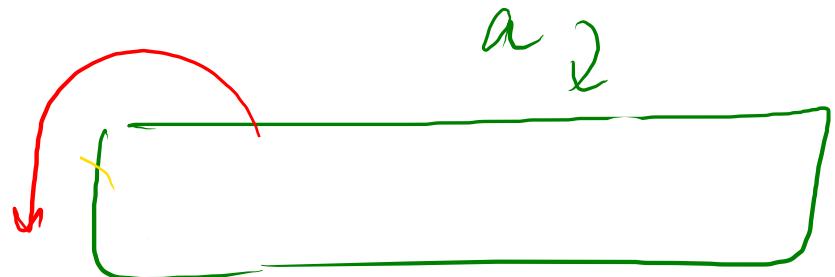
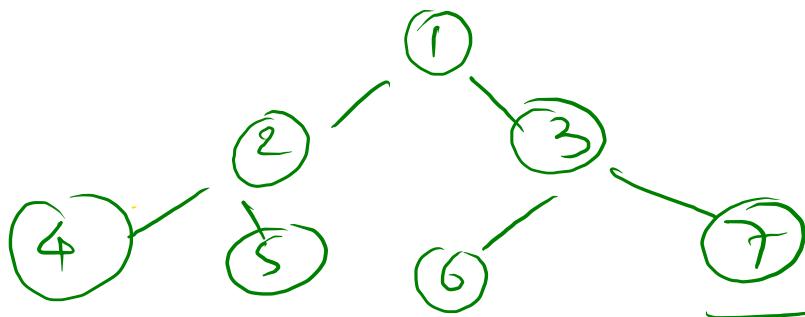
```

def levelOrder(root):
    if not root : ①
        return
    q = QueueLL()
    q.enQue(root)
    while not q.isEmpty():
        #Dequeue the element from the queue
        temp = q.deQueue()
        print(temp.getData(), end="->")

        if temp.getLeft():
            q.enQue(temp.getLeft())
        if temp.getRight():
            q.enQue(temp.getRight())

```

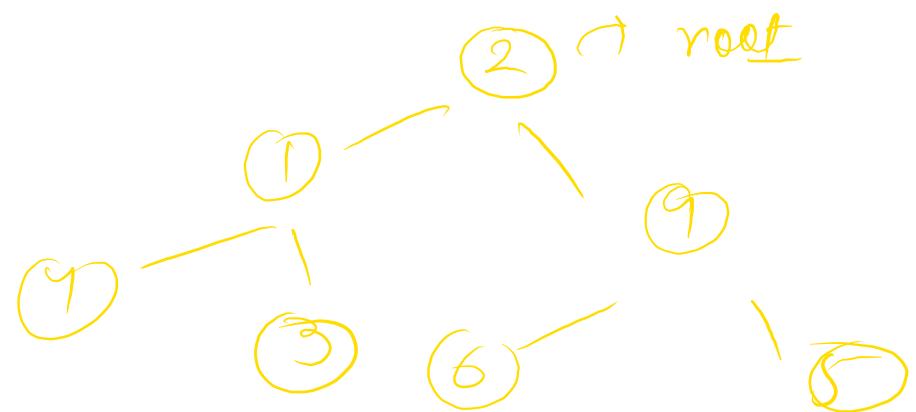
terminates



~~temp =~~ temp = ⑦

1 → 2 → ③ → ④ → 5 → 6 → 7

=



`def max(root) :`

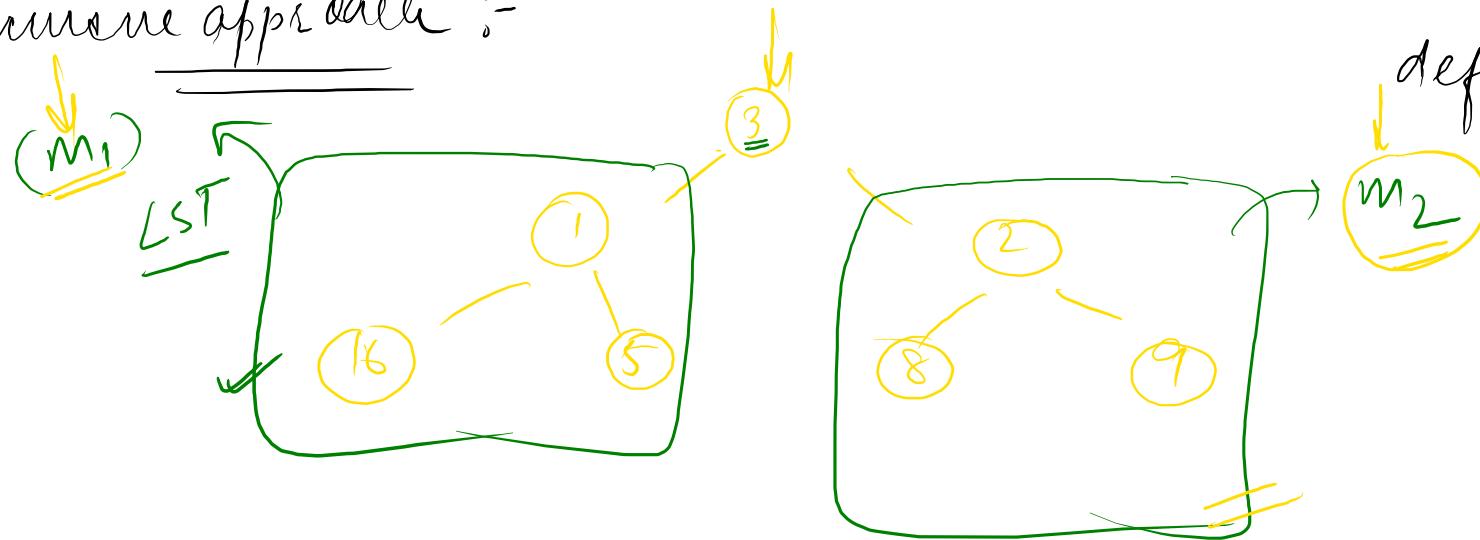
`=`

find the maximum element of tree

Traversal

→ min [11:29 AM]

Recursive approach :-



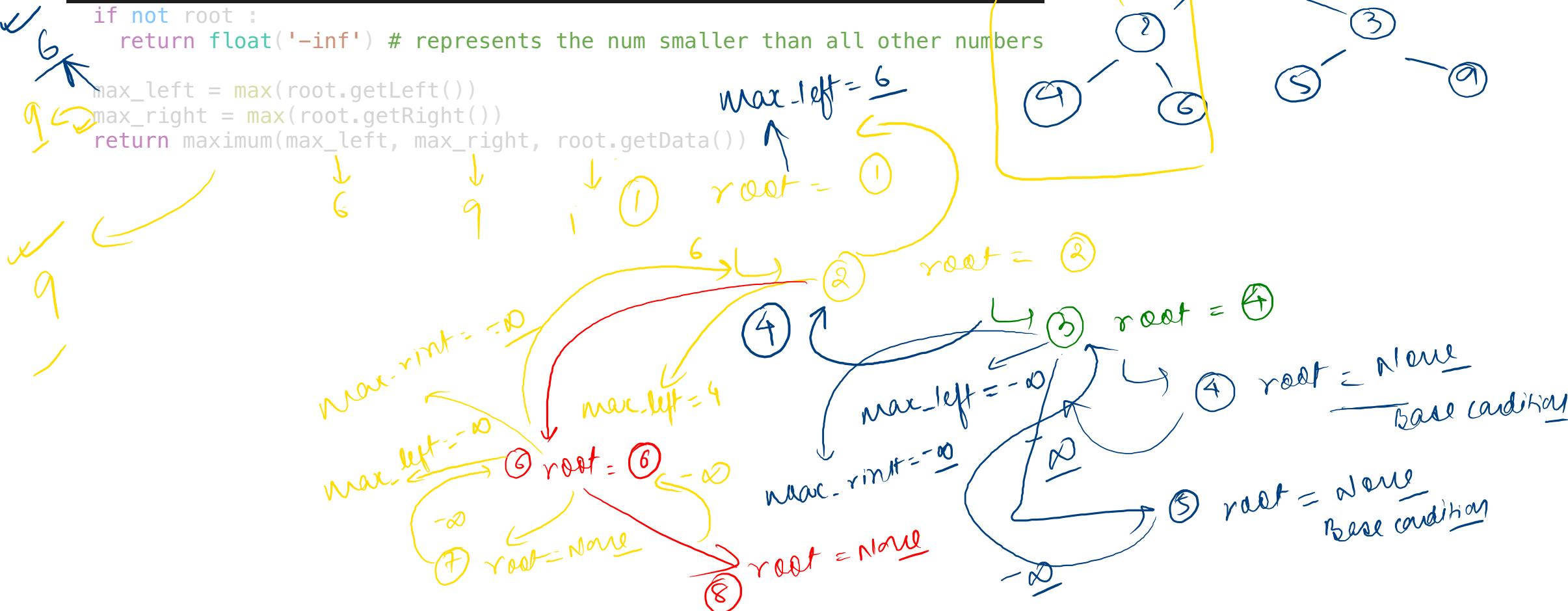
Max ($m_1, 3, m_2$)

def max(root) :

```
def max(root):
    if not root :
        return float('-inf') # represents the num smaller than all other numbers
    max_left = max(root.getLeft())
    max_right = max(root.getRight())
    return maximum(max_left, max_right, root.getData())
```

Recursion ↵

```
def max(root):
    if not root:
        return float('-inf') # represents the num smaller than all other numbers
    max_left = max(root.getLeft())
    max_right = max(root.getRight())
    return maximum(max_left, max_right, root.getData())
```




```
def max(root):  
    if not root:  
        return float('-inf') # represents the num smaller than all other numbers  
  
    max_left = max(root.getLeft()) → Max in left subtree  
    max_right = max(root.getRight()) → Max in right subtree  
    return maximum(max_left, max_right, root.getData())
```

Minimum element in the tree

def min (root) :

150 questions

DSA

→ concepts

Problems ↗

100 problems

Next 10 weeks

Saturday | Sunday

MC topics

3 weeks

Graphs & Algorithms

(week)

ML

10 DSA

Tuesday
Nint
7:30 PM

TC

Revision

Array

L

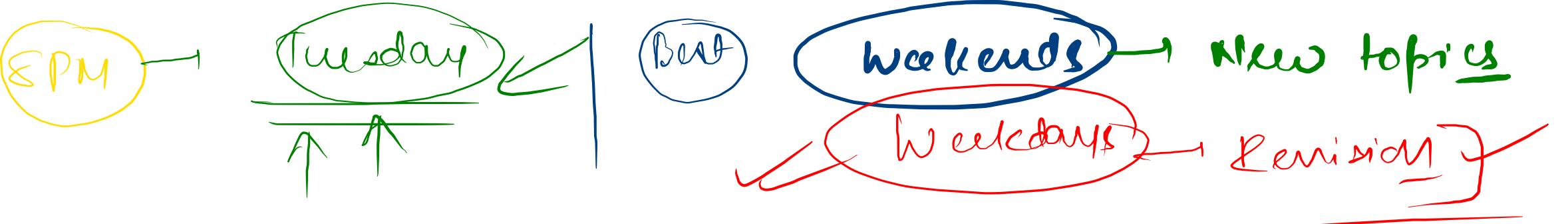
Stack

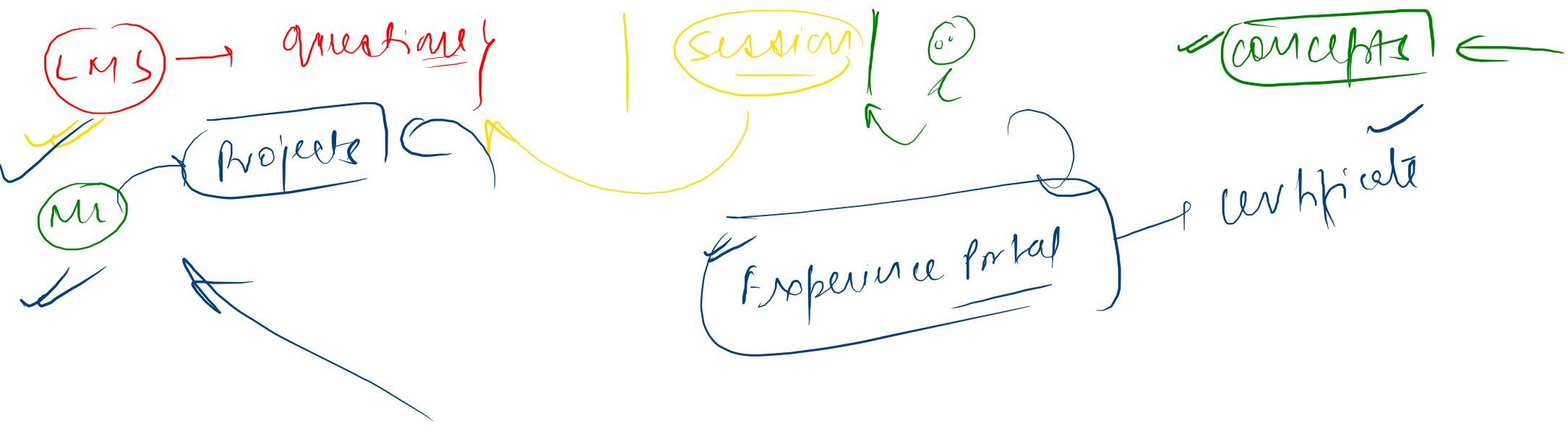
Queue

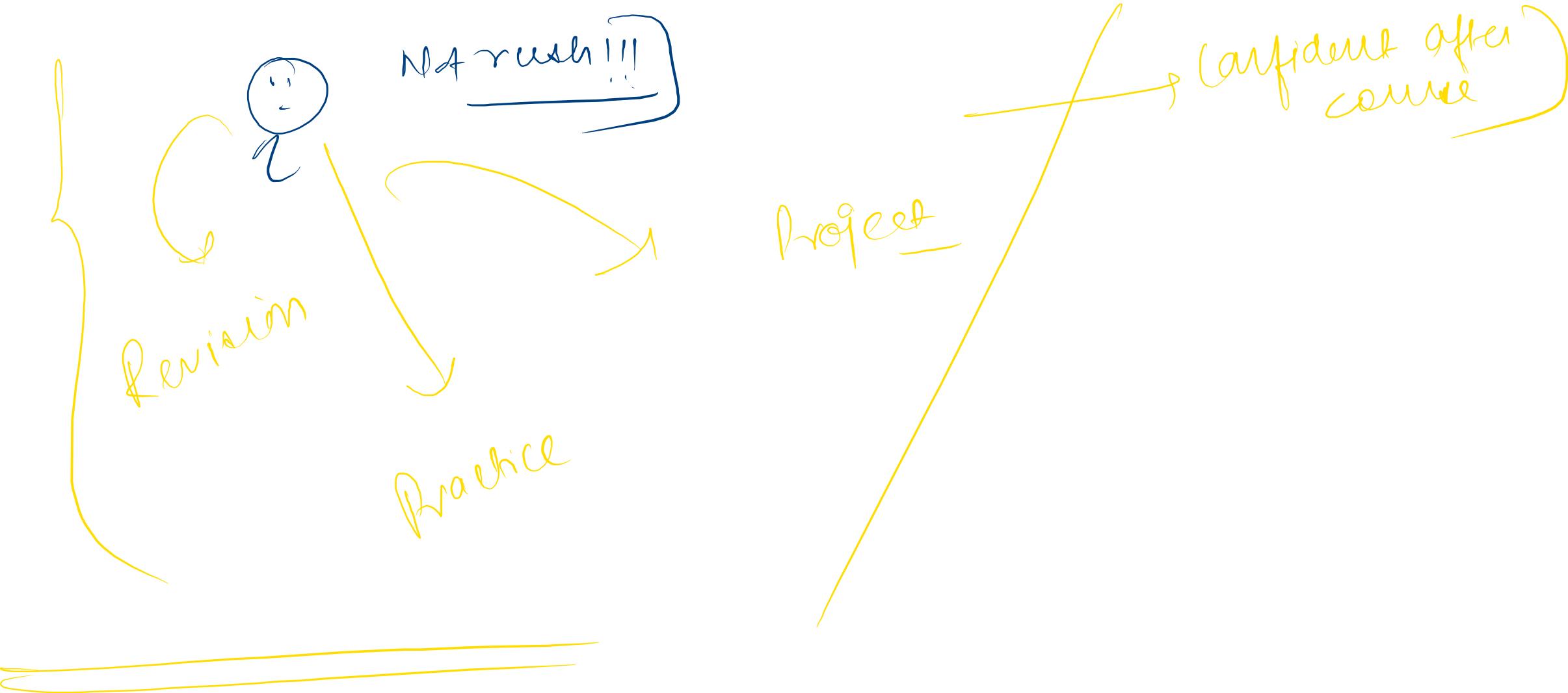
Tree

Problem with
concept







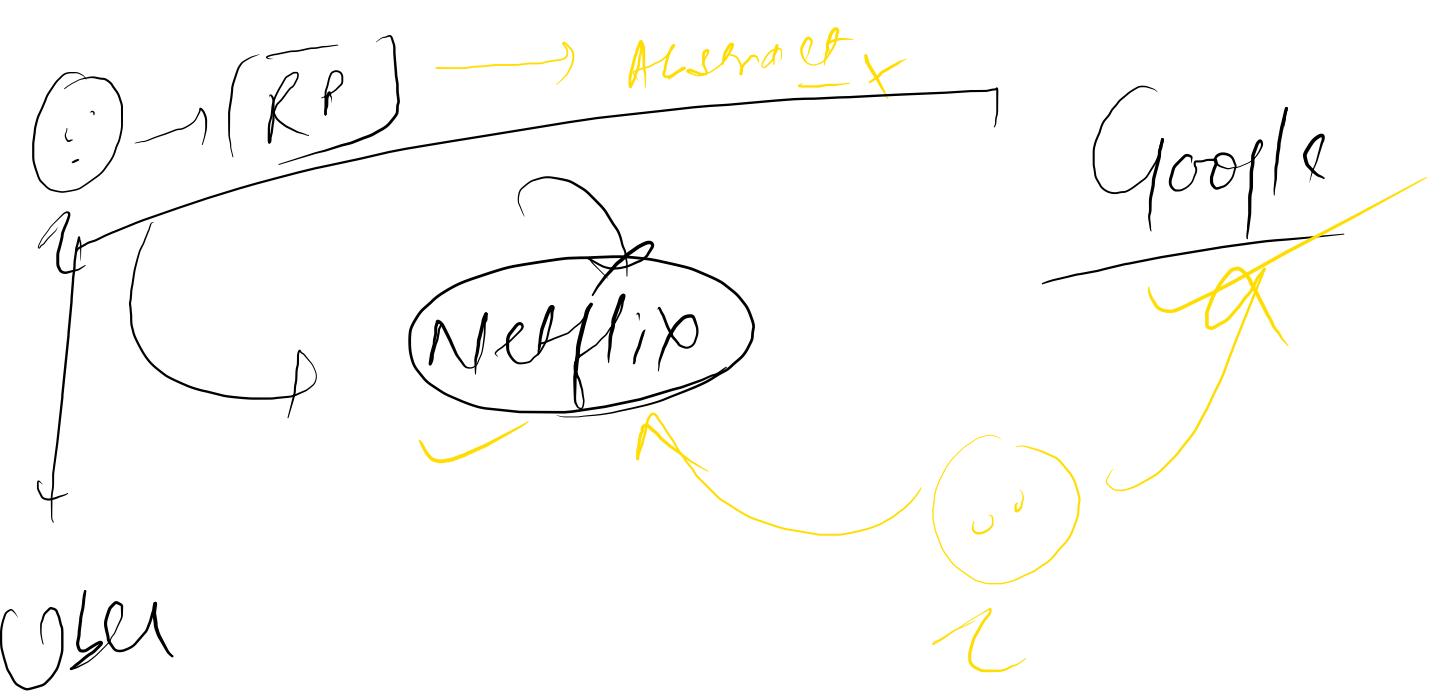




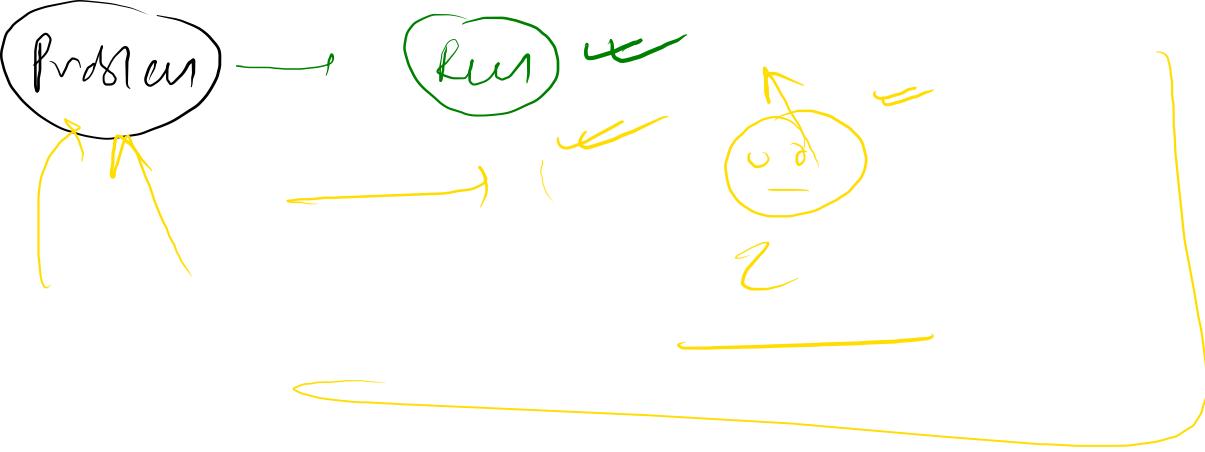
Doubts

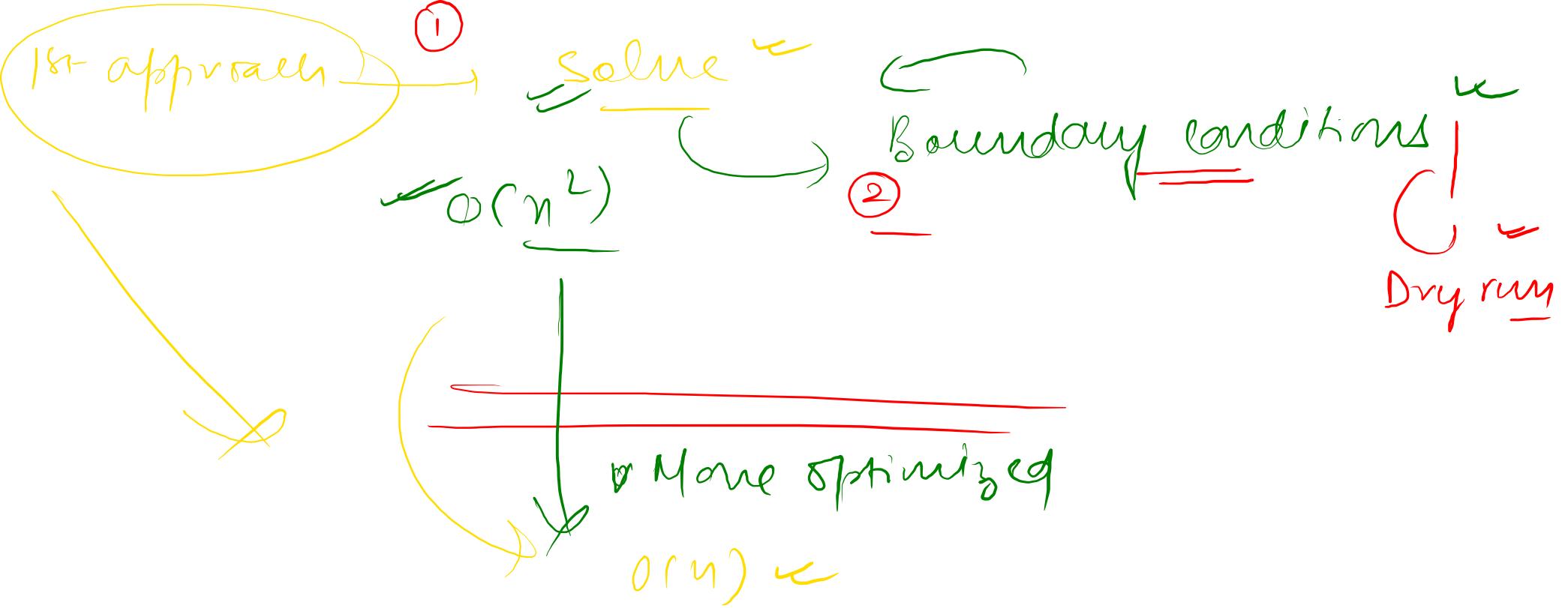
: - 12 : 22 PM

/



User





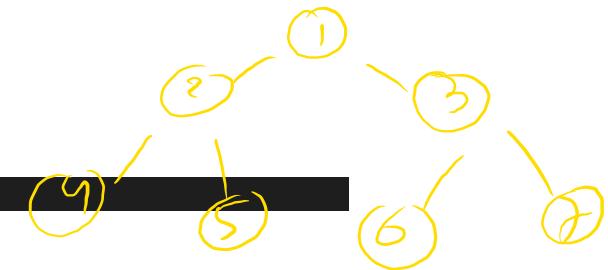
Recursion

max(0)

Penne

```
def max(root):
    if not root:
        return float('-inf') # represents the num smaller than all other numbers

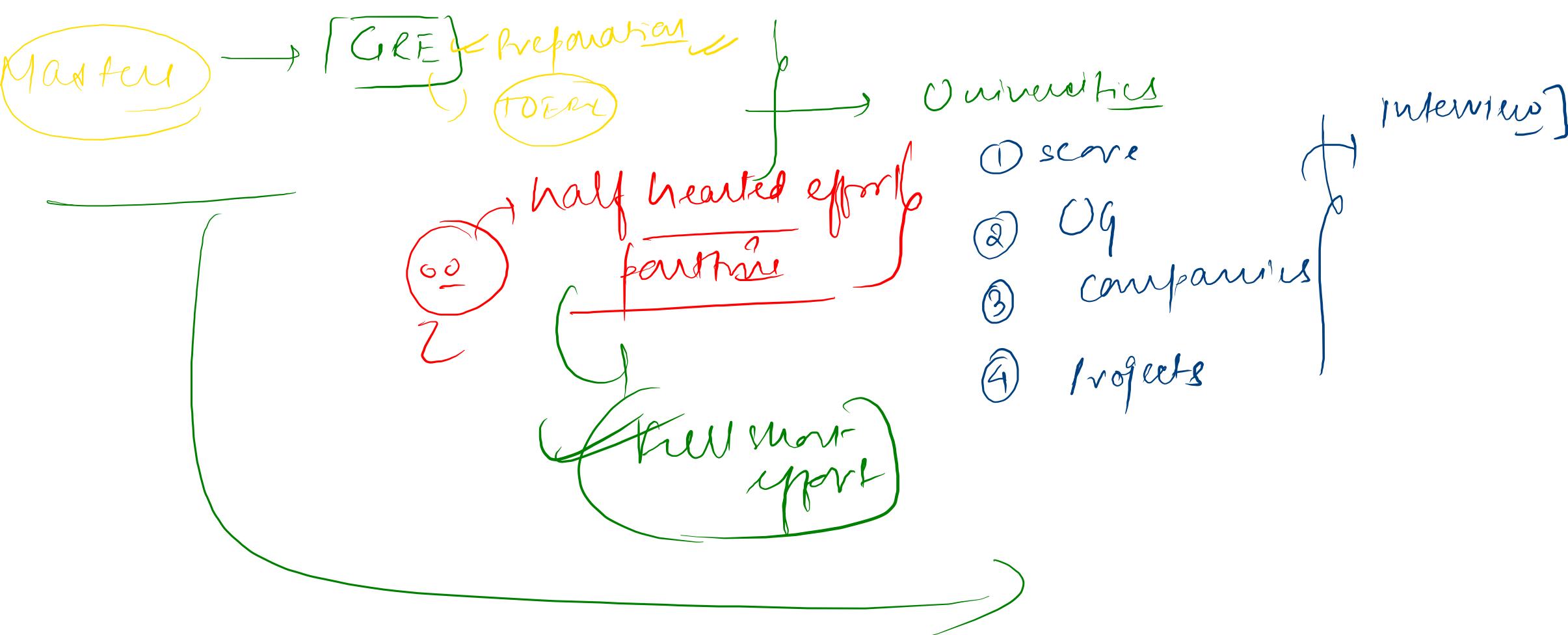
    max_left = max(root.getLeft())
    max_right = max(root.getRight())
    return maximum(max_left, max_right, root.getData())
```

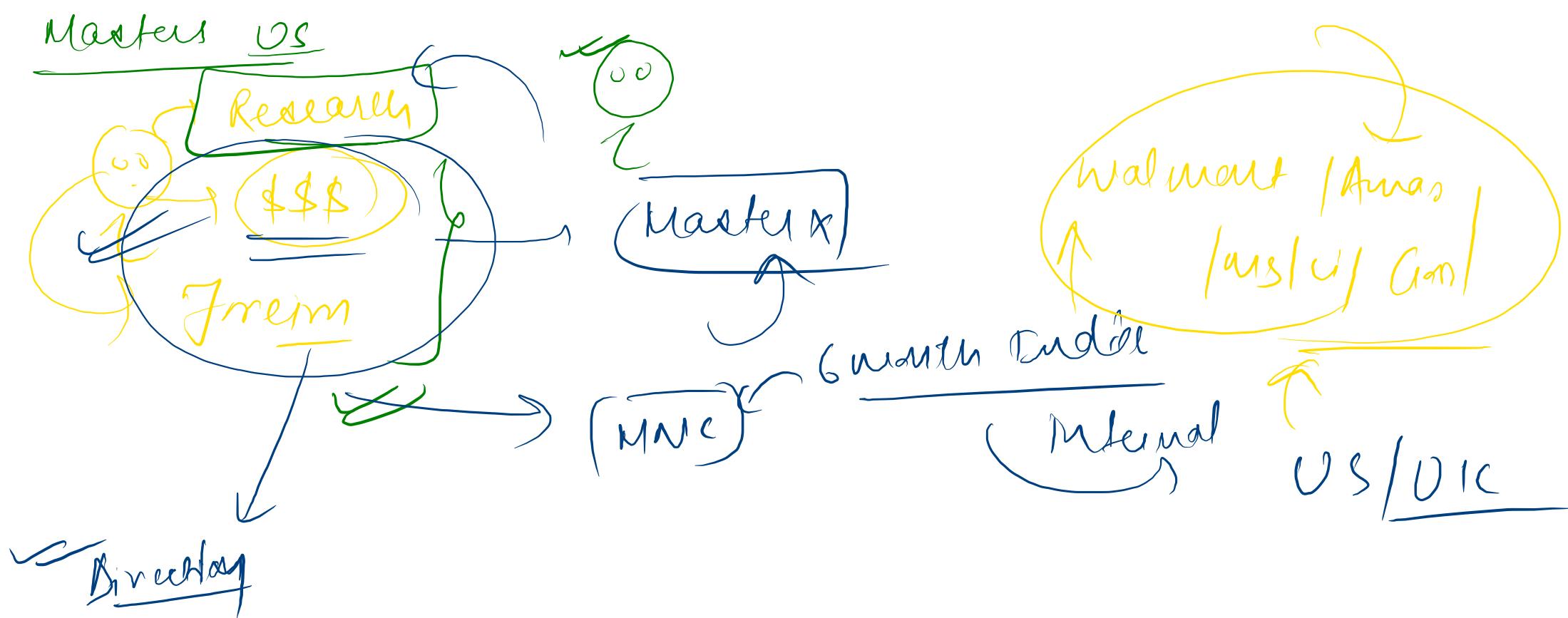


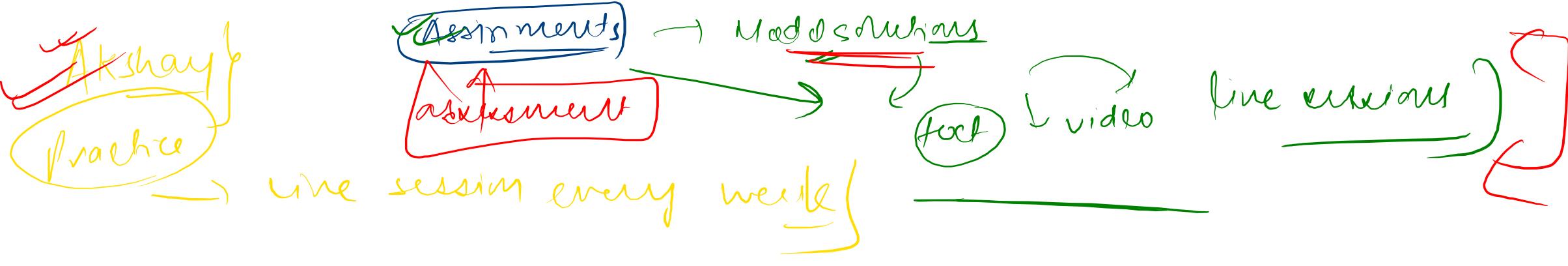
```
def levelOrder(root):
    if not root:
        return
    q = QueueLL()
    q.enQue(root)
    while not q.isEmpty():
        # Deque the element from the queue
        temp = q.deQueue()
        print(temp.getData(), end="->")

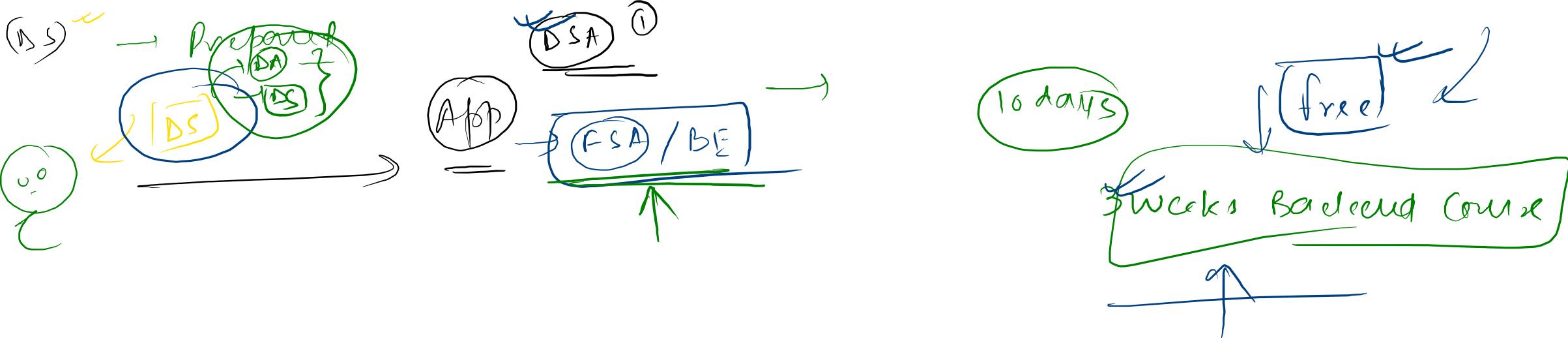
        if temp.getLeft():
            q.enQue(temp.getLeft())
        if temp.getRight():
            q.enQue(temp.getRight())
```

levelorder (0)









```
def minimum(a,b,c):  
    if a<=b:  
        if a<=c:  
            return a  
        else:  
            return c  
    else:  
        if b<=c:  
            return b  
        else:  
            return c
```

def min(root):

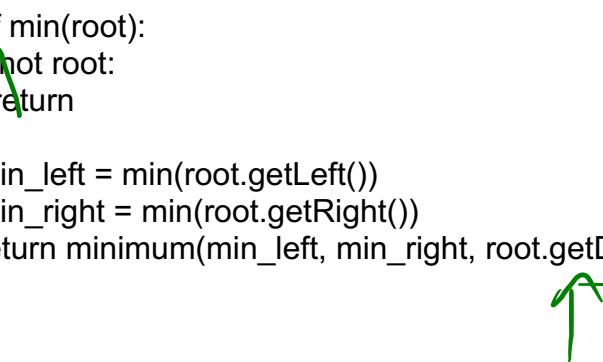
if not root:
 return

min_left = min(root.getLeft())

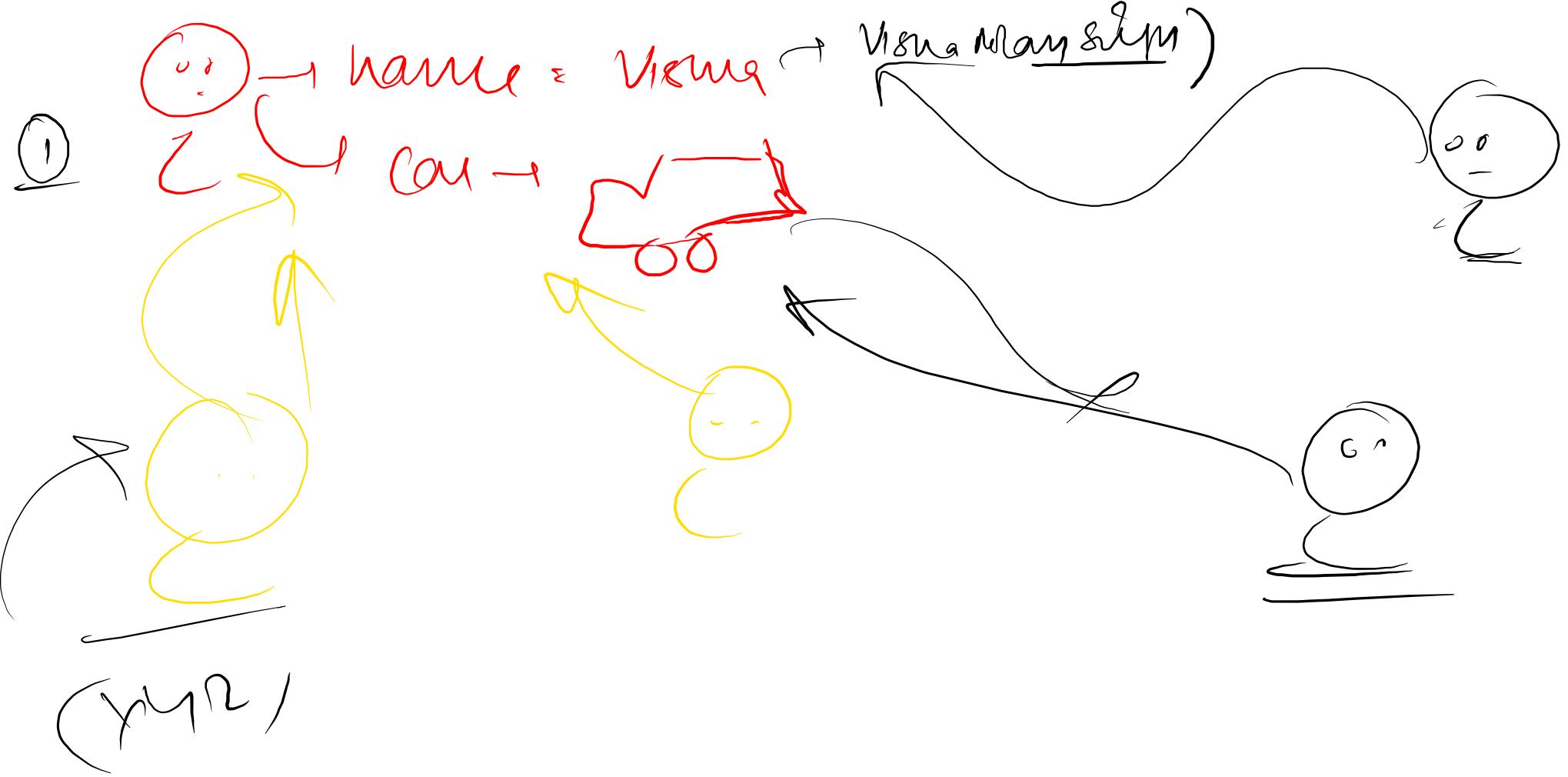
min_right = min(root.getRight())

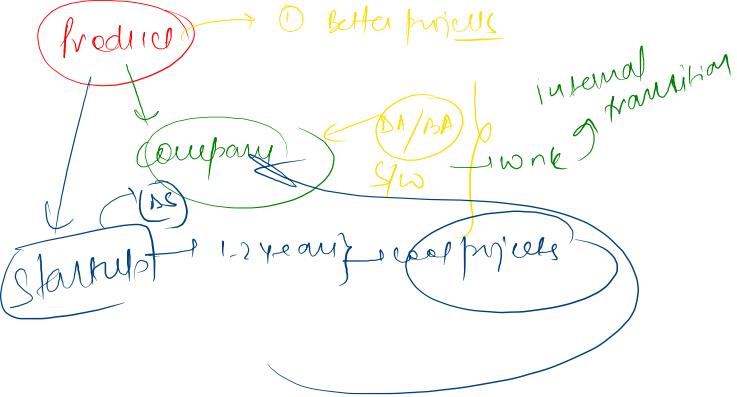
return minimum(min_left, min_right, root.getData)

root.getData()



Er
'ulation app }
— → you fields are private
↑ Name should change it
directly





Program Pyton

```

class Person:
    def __init__(self):
        self.name = "Vikas"
    def setName(self):
        return self.name
    def setNam(s(self, data)

```

Annotations in green:

- Annotating the class definition with "annotation area".
- Annotating the constructor with "contrived way".
- Annotating the return statement with "contrived".
- Annotating the parameter "data" with "annotation area".

Java

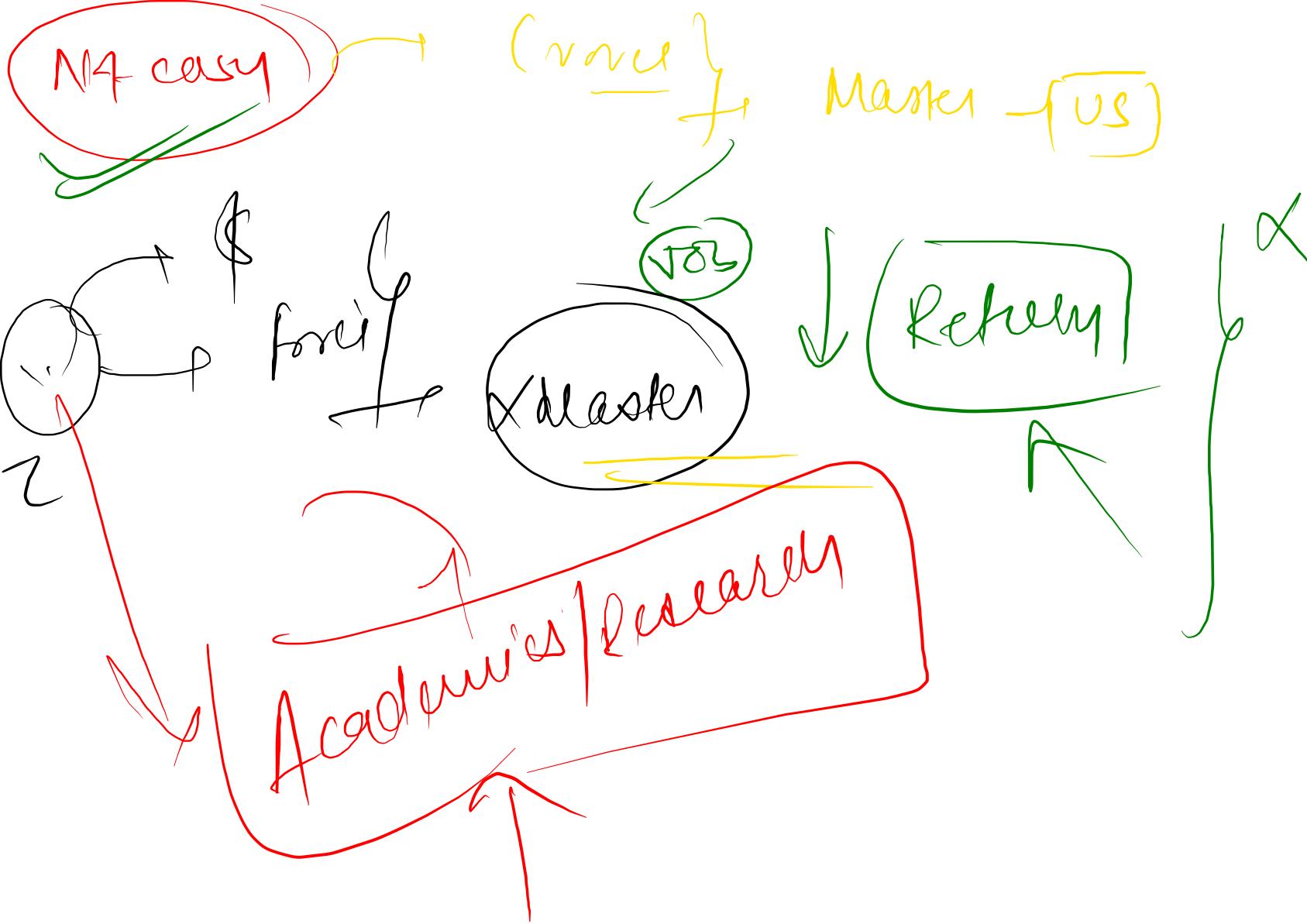
```

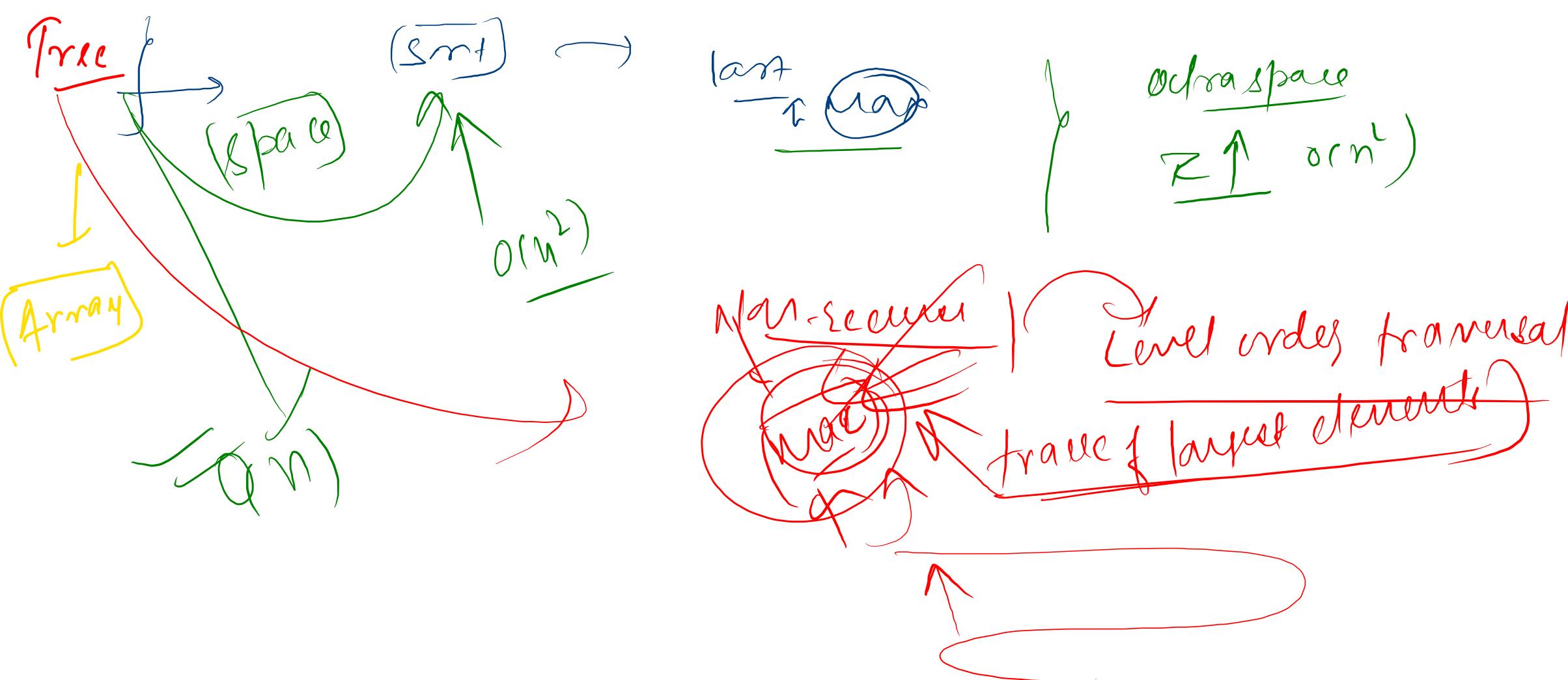
class Person{
    private String name
    public void setNam(s(String nam)
        this.name = nam
    }
    public String getNam()
        return this.name
}

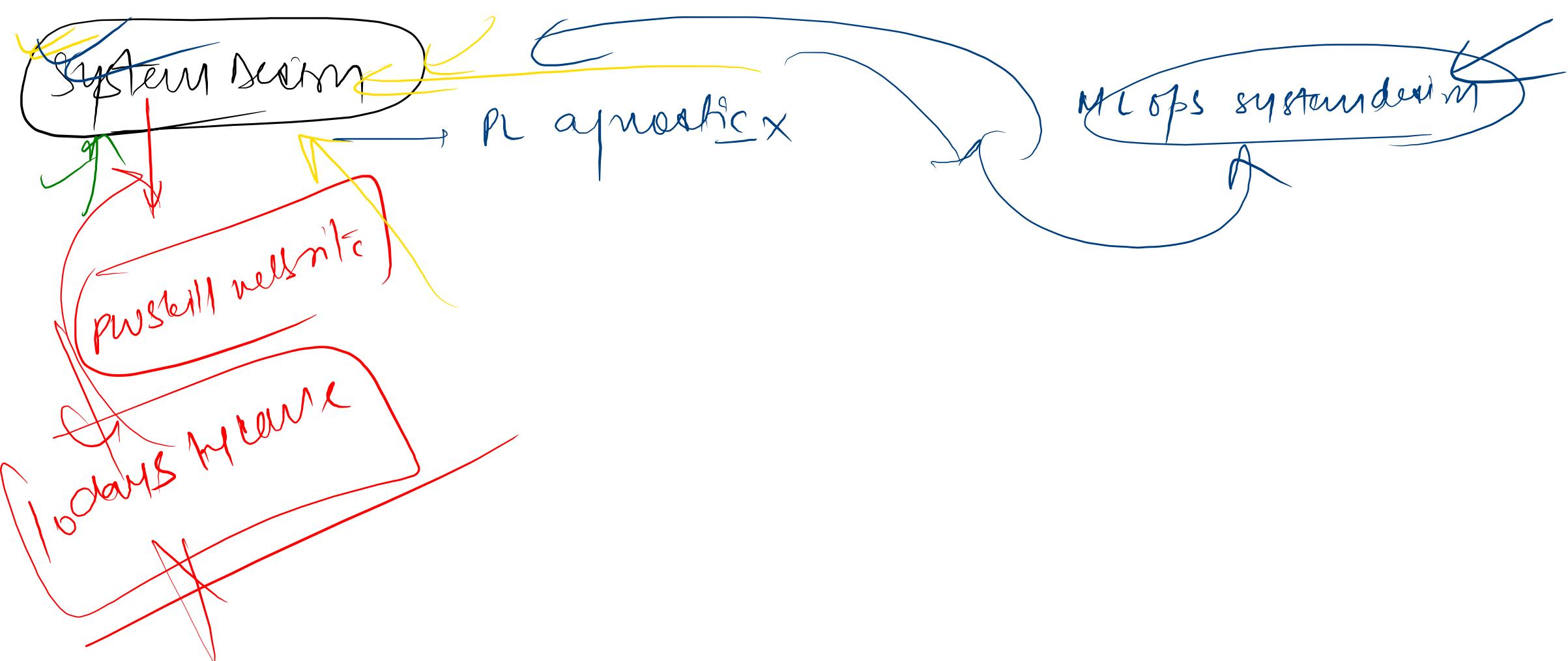
```

Annotations in yellow:

- Annotating the class definition with "contrived way".
- Annotating the constructor with "contrived".
- Annotating the parameter "nam" with "contrived".
- Annotating the return statement with "contrived".

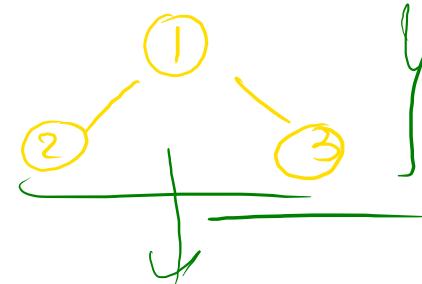




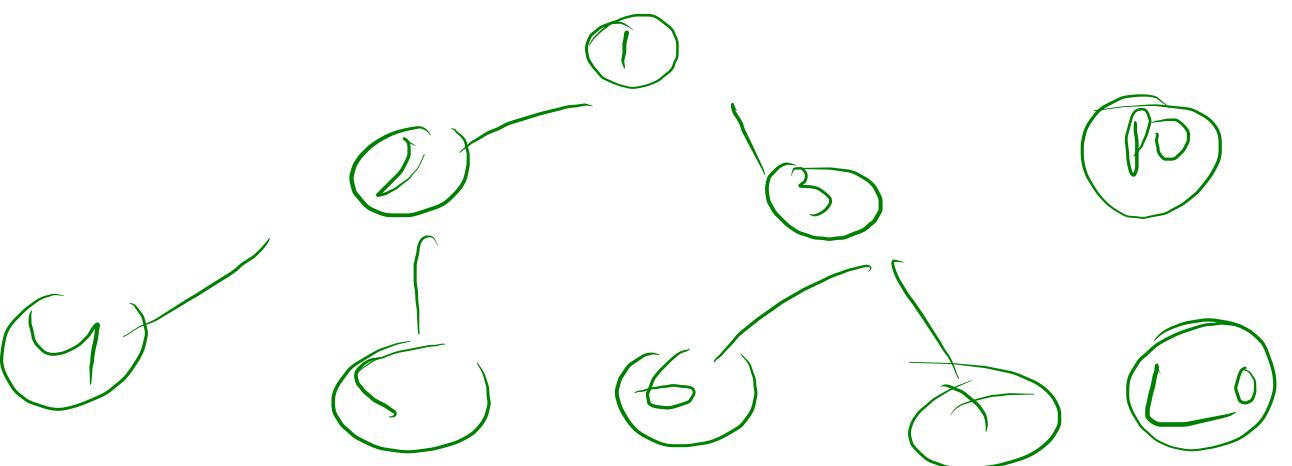


```
def preOrder(root):
    #Base condition
    if not root :
        return
    print(root.getData(), end="->")
    #preOrder traversal of left subtree
    preOrder(root.getLeft())
    #preOrder traversal of right subtree
    preOrder(root.getRight())
```

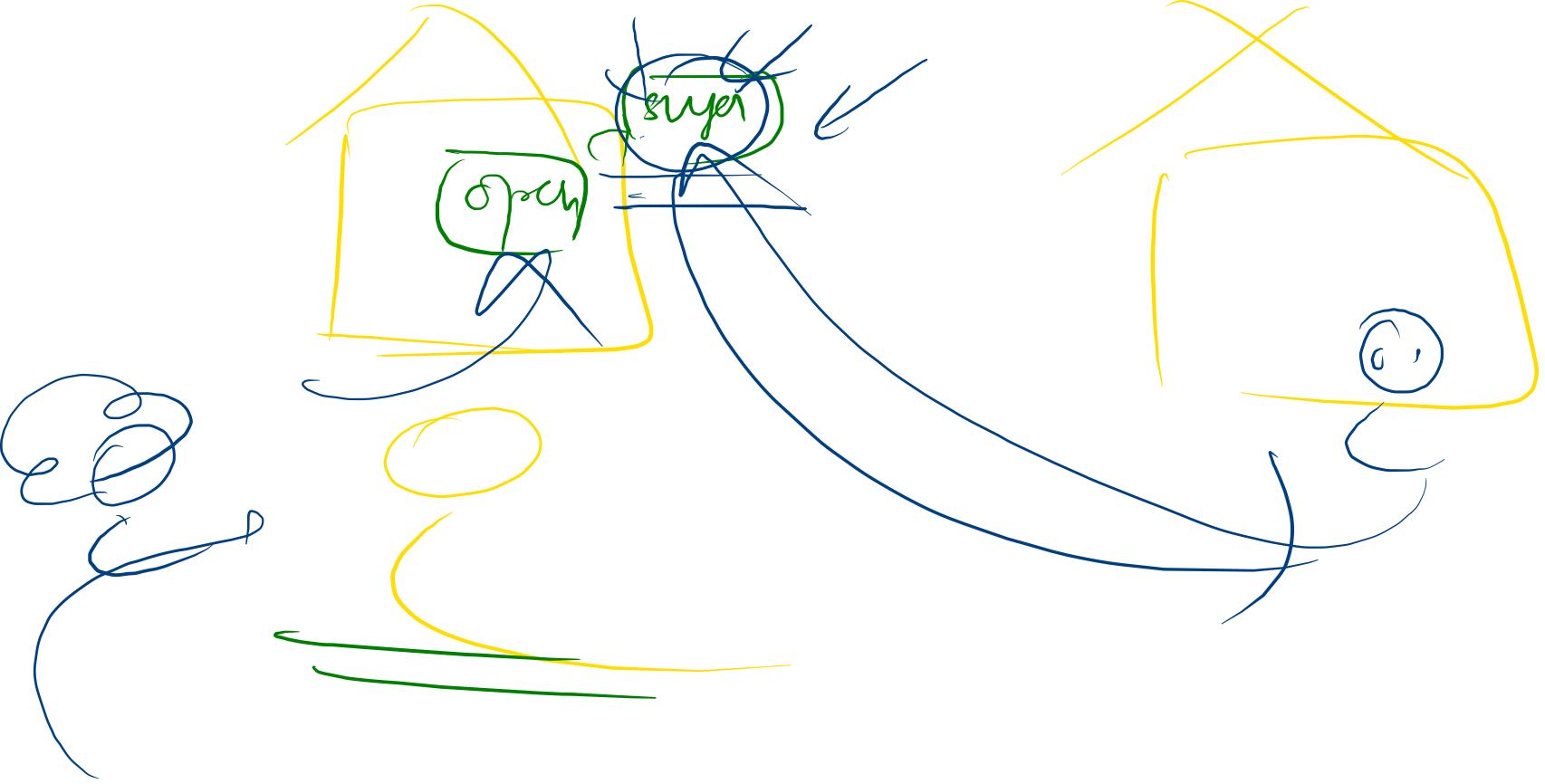
Termination

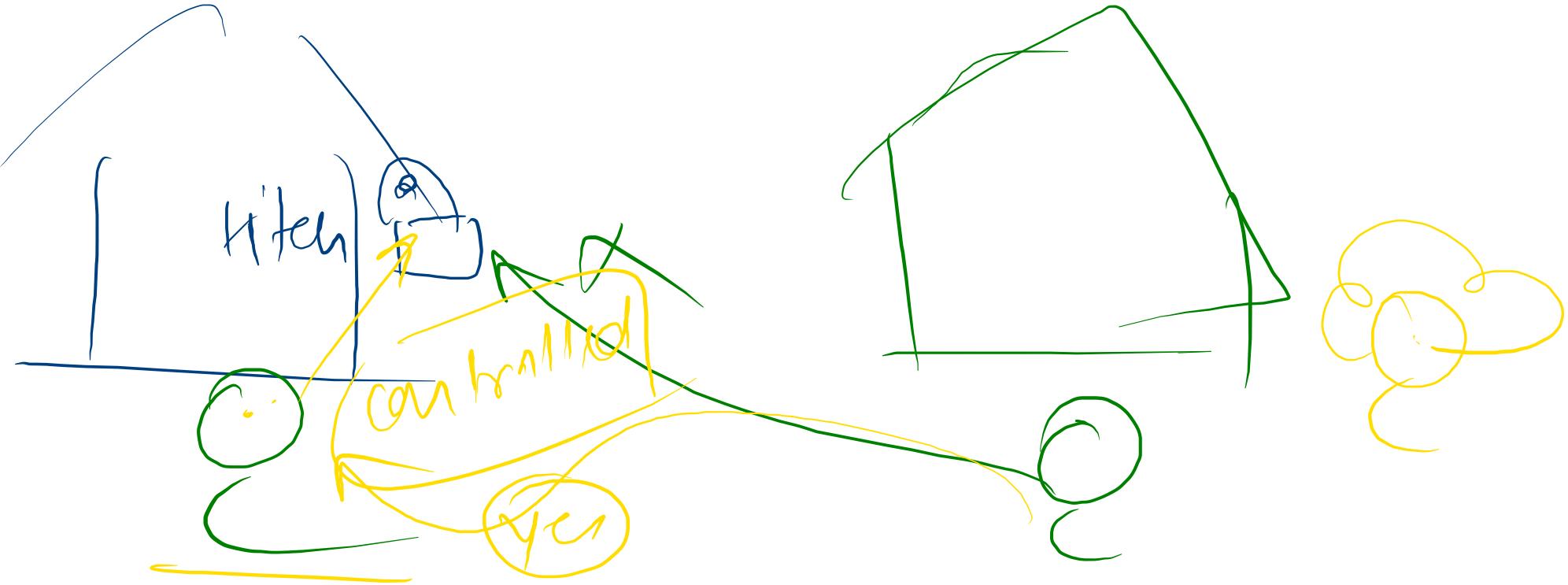


Records
can order



1, 2, 4, 5, 3, 6, 7
1, 2, 3, 4, 5, 6, 7





Python libraries } → will be started }

