

# Support Vector classifier indepth Maths

① Eqn of line, plane, hyperplane.

$$y = mx + c$$

$$y = \theta_0 + \theta_1 x_1$$

$$ax + by + c = 0$$

$$by = -ax - c$$

$$y = \left[ \begin{matrix} -a \\ b \end{matrix} \right] x - \left[ \begin{matrix} c \\ 0 \end{matrix} \right]$$

$$y = mx + c$$

in more than 3d

$$y = \theta_0 + \theta_1 x_1$$

$$y = \theta_0 + \theta_1 x_1 + \theta_2 x_2 + \theta_3 x_3 + \dots + \theta_n x_n \rightarrow \text{hyperplane}$$

$$\downarrow$$

$$y = b + w_1 x_1 + w_2 x_2 + w_3 x_3 + \dots + w_n x_n$$

$b$  - bias  
 $w$  - weights

$$y = b + w_1 x_1 + w_2 x_2 + w_3 x_3 + w_4 x_4$$

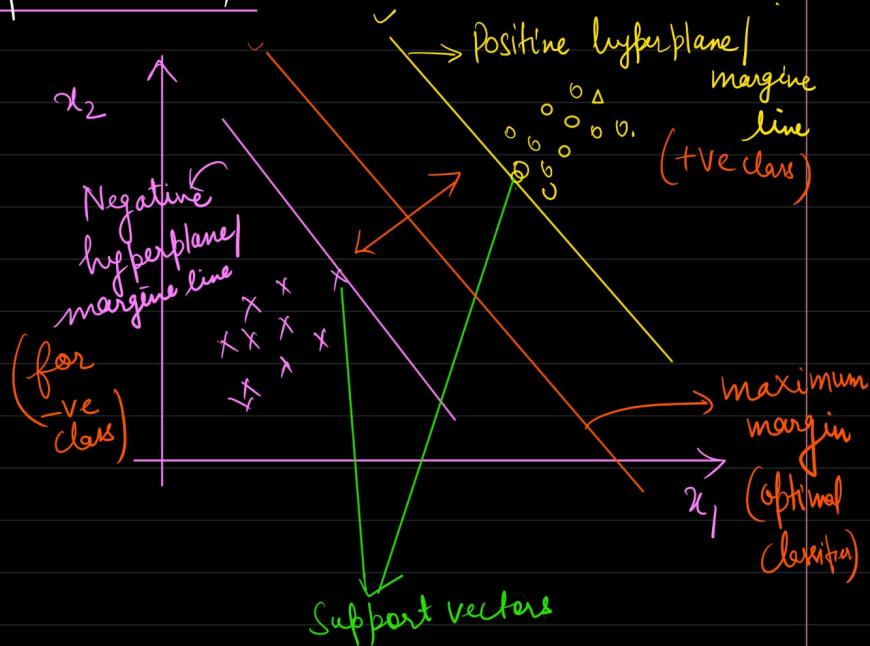
$$w = \begin{bmatrix} w_1 \\ w_2 \\ w_3 \\ w_4 \end{bmatrix}$$

$$x = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix}$$

$$w^T = [w_1 \ w_2 \ w_3 \ w_4] \cdot \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} \Rightarrow w_1 x_1 + w_2 x_2 + w_3 x_3 + w_4 x_4 + b$$

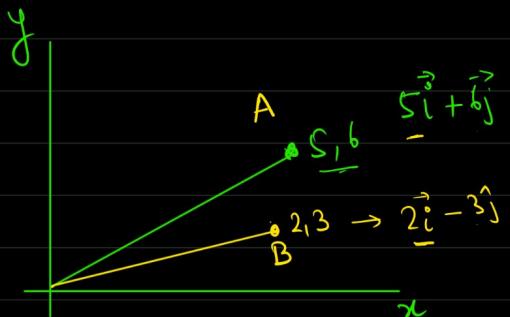
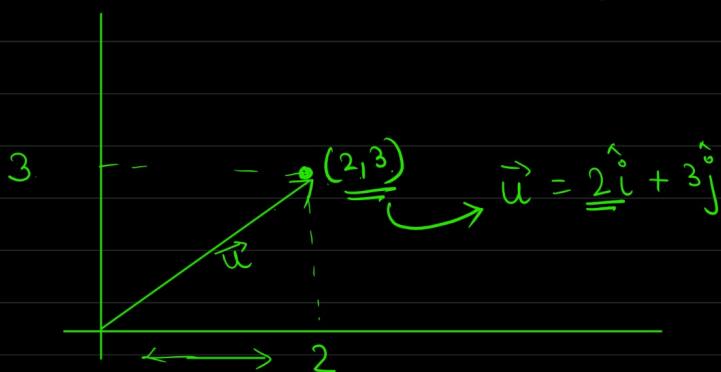
$$\downarrow \quad \quad \quad \downarrow$$

$$w^T \quad \quad \quad x$$



$$\boxed{y = \mathbf{w}^\top \mathbf{x} + b} \quad \begin{aligned} & (y = mx + c) \\ & ax + by + c = 0 \\ & \mathbf{w}^\top \mathbf{x} + b = 0 \end{aligned}$$

③

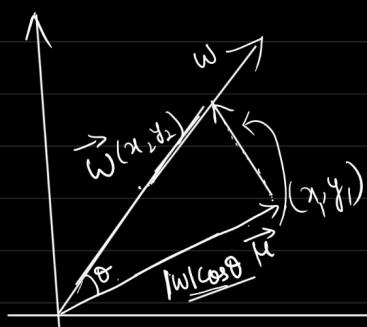


④

Vector Subtraction  $\vec{A} - \vec{B}$

$$(5-2)\hat{i} + (6-3)\hat{j} = 3\hat{i} + 3\hat{j}$$

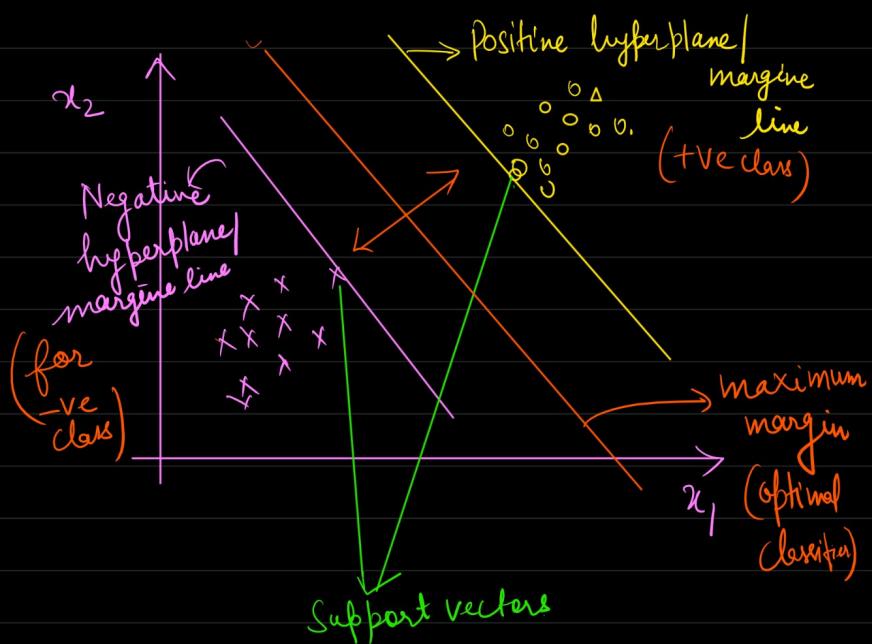
⑤ Dot product of vectors.

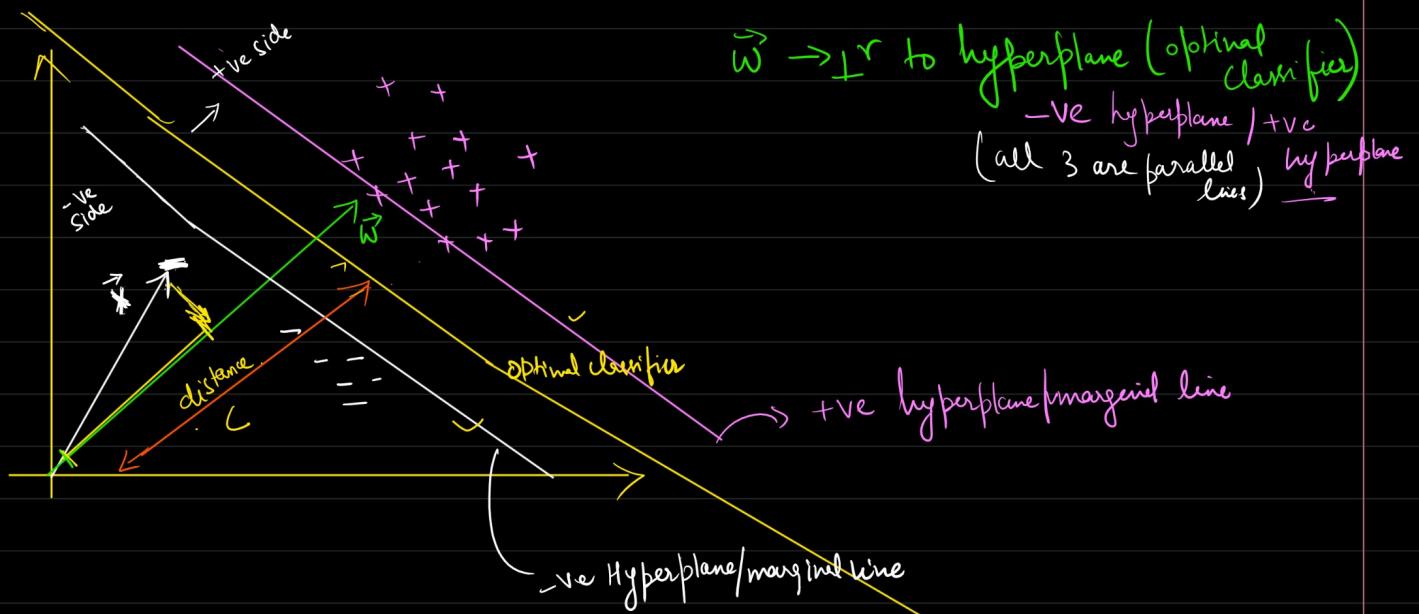


$$w \cdot u = |w| \cos \theta \cdot |u|$$

magnitude of  $w$ ,  
magnitude of  $u$

dot product means projection of  $\vec{u}$  on  $\vec{w}$



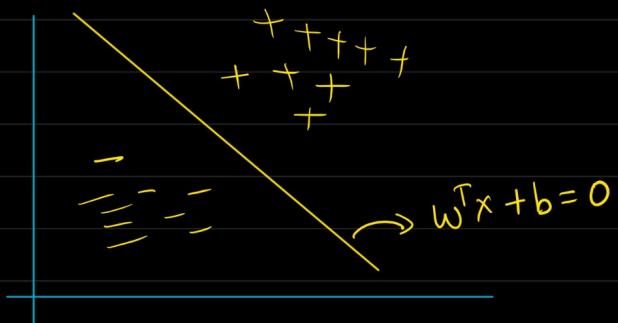
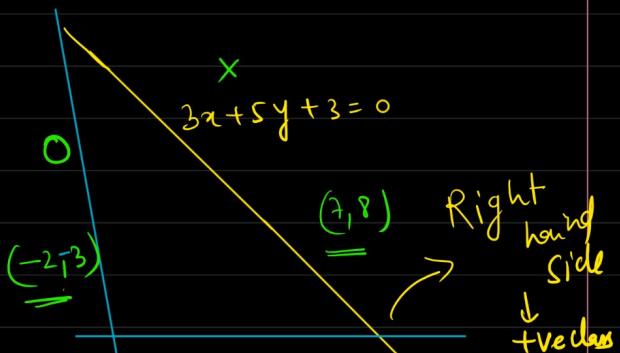


Project is dot product.

$\vec{x} \cdot \vec{w} = \text{(c)distance}$  (the point lies on decision boundary)

$\vec{x} \cdot \vec{w} > \text{(c)distance}$  (positive class)

$\vec{x} \cdot \vec{w} < \text{(c)distance}$  (negative class)



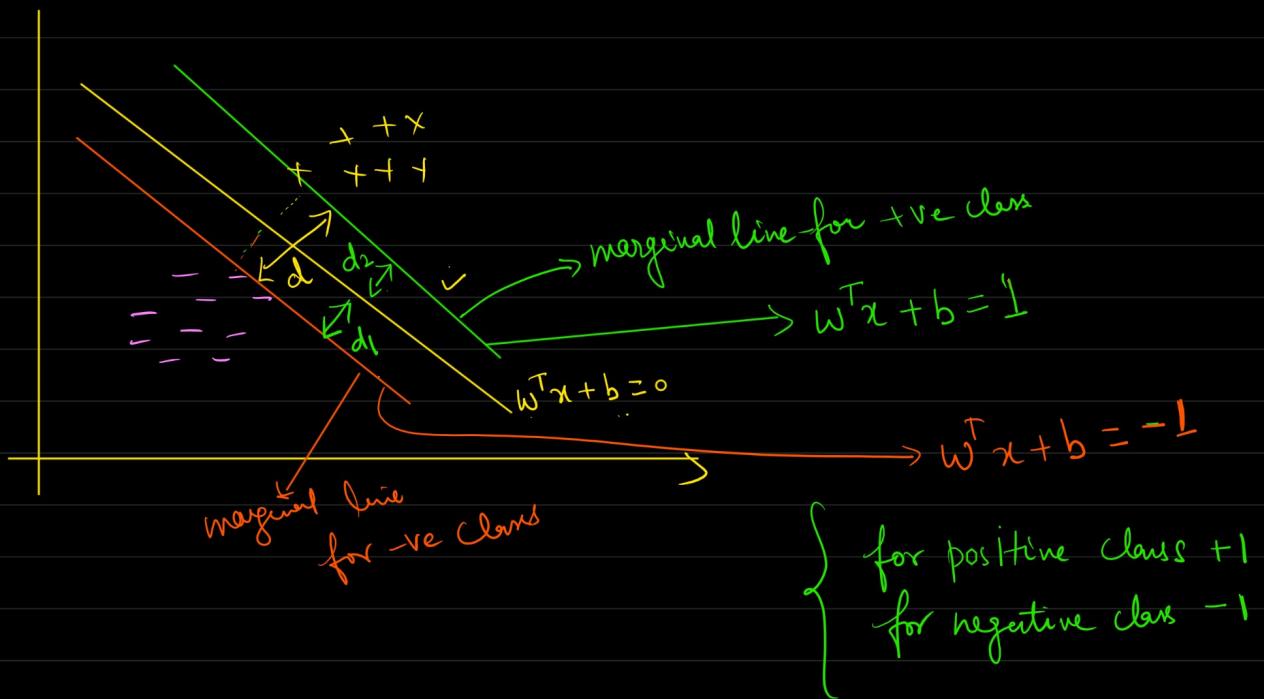
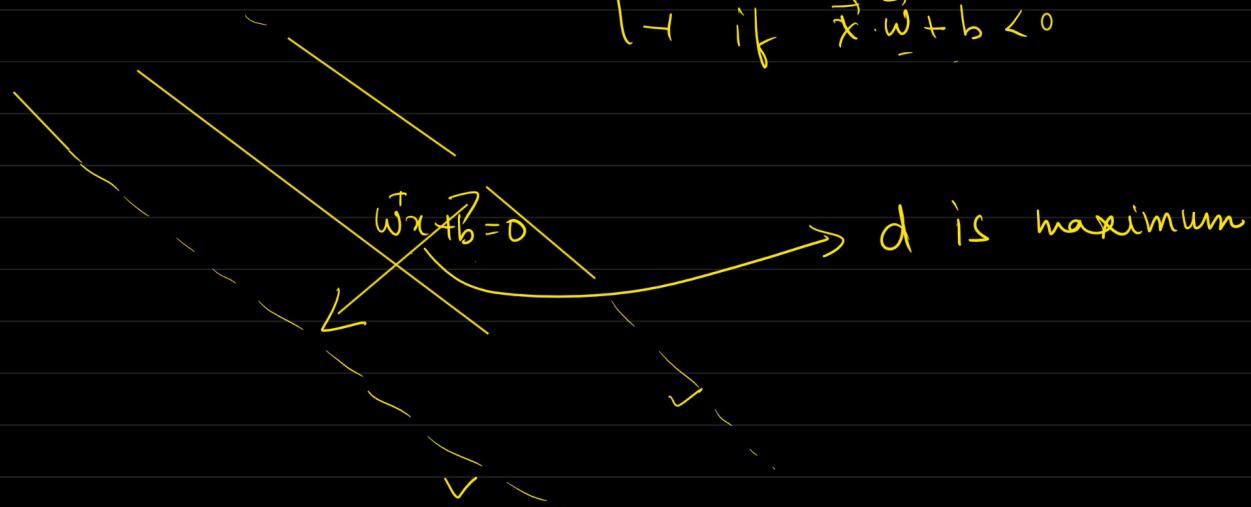
$$\vec{x} \cdot \vec{w} > c$$

$$\vec{x} \cdot \vec{w} - c > 0$$

$$\vec{x} \cdot \vec{w} + b > 0 \longrightarrow +ve \text{ point}$$

$$\vec{x} \cdot \vec{w} + b > 0$$

$$y = \begin{cases} +1 & \text{if } \vec{x} \cdot \vec{w} + b > 0 \\ -1 & \text{if } \vec{x} \cdot \vec{w} + b < 0 \end{cases}$$



\* Why equal (both 1)?  $\rightarrow d_1 \text{ and } d_2$

should be equidistant  
(optimal line should pass through center)

of margin.

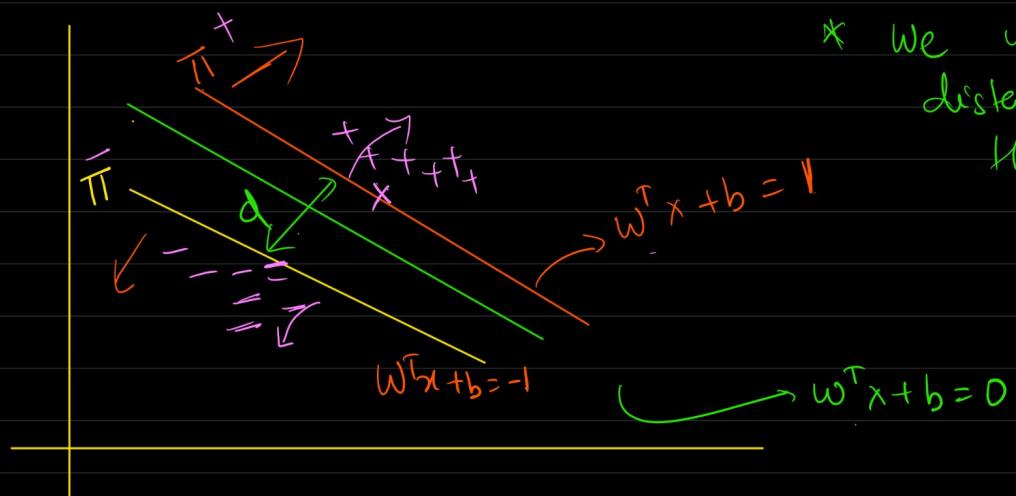
\* Why only 1?  $\rightarrow$  It doesn't make a difference

Both will be same line

$$\left\{ \begin{array}{l} 2x + y = 1 \\ 2x + y = 2 \end{array} \right. \rightarrow$$



Even if we multiply the whole equation with some other number the line doesn't change

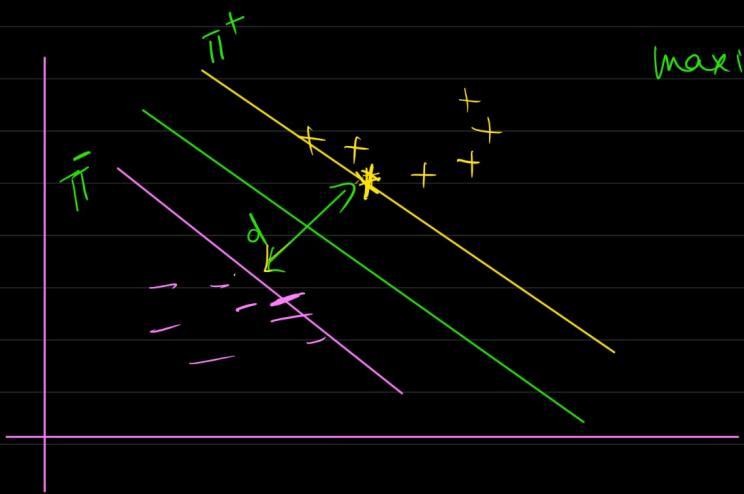


\* We want calculate distance ( $d$ ) such that no positive or negative point can cross the margin line

$$\begin{aligned} \text{for +ve class d.p.s} & \left\{ \begin{array}{l} \vec{w} \cdot \vec{x} + b \geq 1 \\ \vec{w} \cdot \vec{x} + b \leq -1 \end{array} \right. \\ \rightarrow \text{for -ve class data points} & \left. \begin{array}{l} \vec{w} \cdot \vec{x} + b \leq -1 \\ \text{we want to maximize } 'd' \\ \text{such that this constraint holds true} \end{array} \right. \end{aligned}$$

$$\text{for +ve class} \rightarrow \frac{y_i (\vec{w} \cdot \vec{x} + b) \geq 1}{+1}$$

$$\begin{aligned} \text{for -ve class} &= \frac{y_i (\vec{w} \cdot \vec{x} + b) \leq -1}{= +1 (\vec{w} \cdot \vec{x} + b) \geq +1} \\ &= y_i (\vec{w} \cdot \vec{x} + b) \geq 1 \end{aligned}$$



maximise d

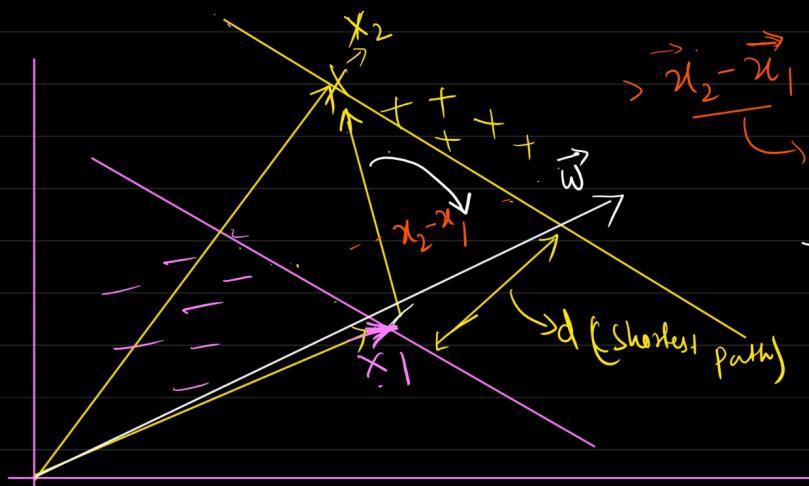
$$y_i(\vec{w} \cdot \vec{x} + b) \geq 1$$

for support vector

$$y_i(\vec{w} \cdot \vec{x} + b) = 1$$

equality because

Support Vectors  
falls on marginal  
hyperplane.



→ To get shortest distance

We need a

unit vector  $\vec{w}$  to  
all marginal hyperplane

→ Projection of  $\vec{x}_2 - \vec{x}_1$  on  
Unit Vector  $\vec{w}$  to get  
 $d$

$$d = (\vec{x}_2 - \vec{x}_1) \cdot \frac{\vec{w}}{\|\vec{w}\|}$$

$$\frac{\vec{x}_2 \cdot \vec{w} - \vec{x}_1 \cdot \vec{w}}{\|\vec{w}\|} \quad \text{--- ①}$$

( $x_1$  &  $x_2$  are Support  
Vectors, they  
lie on marginal hyperplane)

Since  $x_1, x_2$  are Support  
Vectors, it should  
follow

$$y_i(\vec{w} \cdot \vec{x} + b) = 1$$

for +ve class  $y_i = 1$  for  $x_1$

$$1 \times (\vec{w} \cdot \vec{x}_1 + b) = 1$$

$$\vec{w} \cdot \vec{x}_1 = 1 - b \quad \text{--- ②}$$

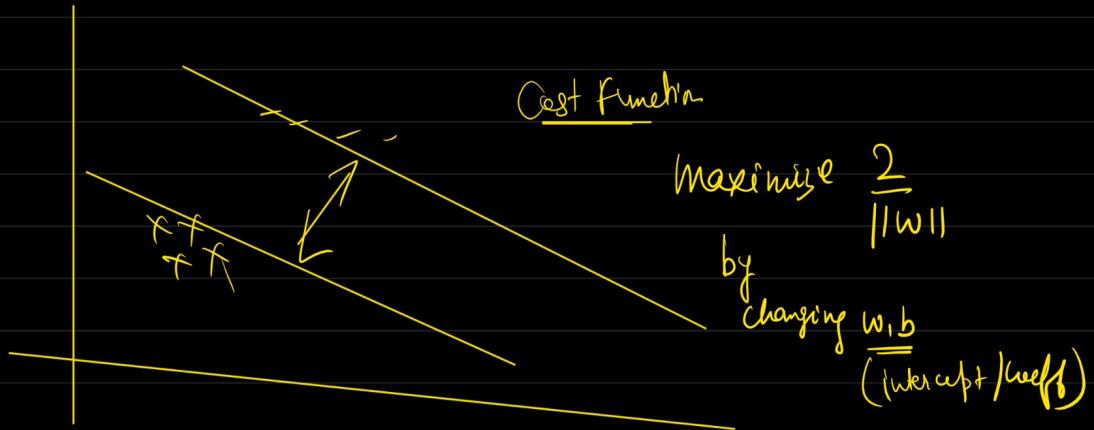
for -ve class  $-1 \times (\vec{w} \cdot \vec{x}_2 + b) = 1$

$$\vec{w} \cdot \vec{x}_2 = -b - 1 \quad \text{--- ③}$$

Putting eqn ② & ③ in ①

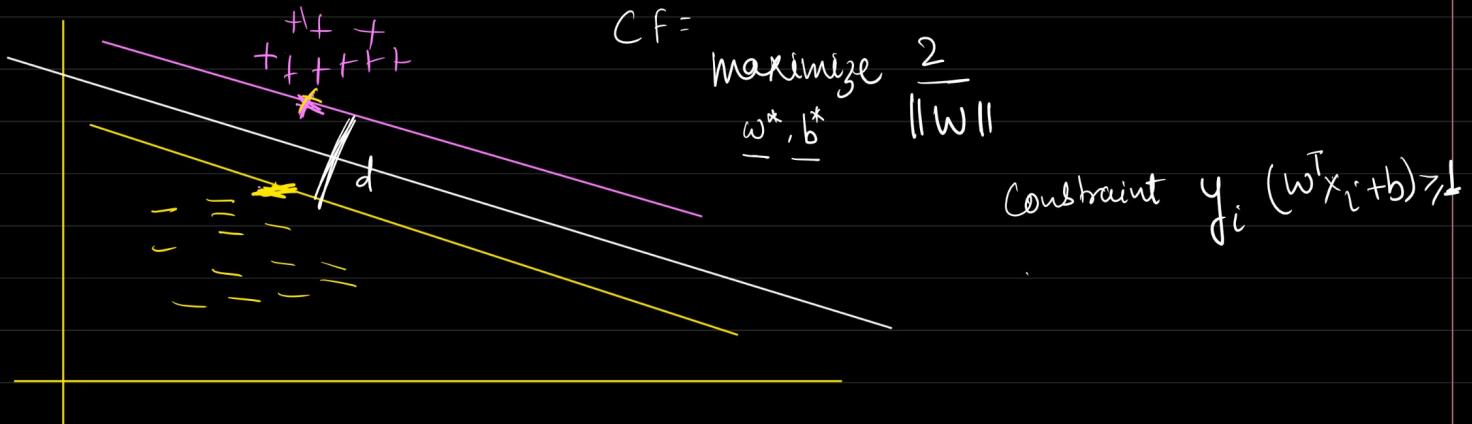
$$\frac{(1-b) - (-b-1)}{\|w\|} = \frac{2}{\|w\|} = d$$

Maximise  $\frac{2}{\|w\|}$  such that  
 $y_i (\vec{w}^T \vec{x} + b) \geq 1$



\* Modified cost fn for Hard margin SVC

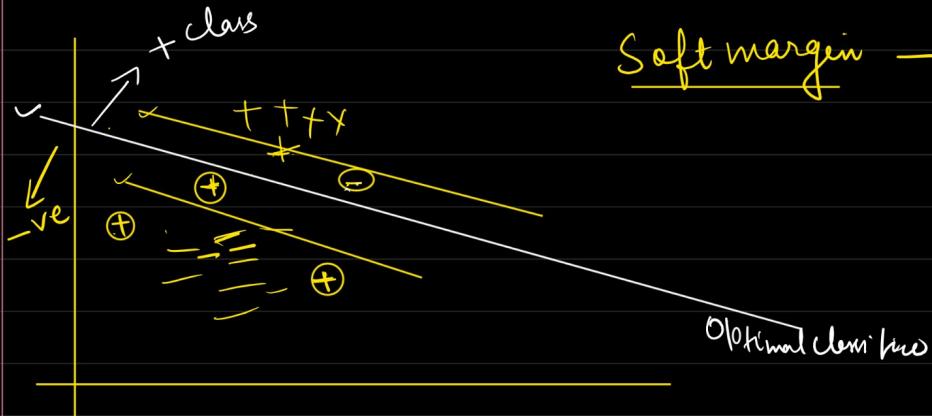
Minimise  $\frac{\|w\|}{2}$  by varying  $w \& b$   
Constraint  $y_i (\vec{w}^T \vec{x}_i + b) \geq 1$



$$\max f(x) \Leftrightarrow \min \frac{1}{f(x)}$$

$$CF = \min_{w^* b^*} \frac{\|w\|}{2}$$

$$y_i (w^T x_i + b) > 1$$



Soft margin — No of datapoint you want to sacrifice / error datapoint / misclassified datapoint because

Such distinguishable scenario is not possible, there will be some overlapping datapoints.

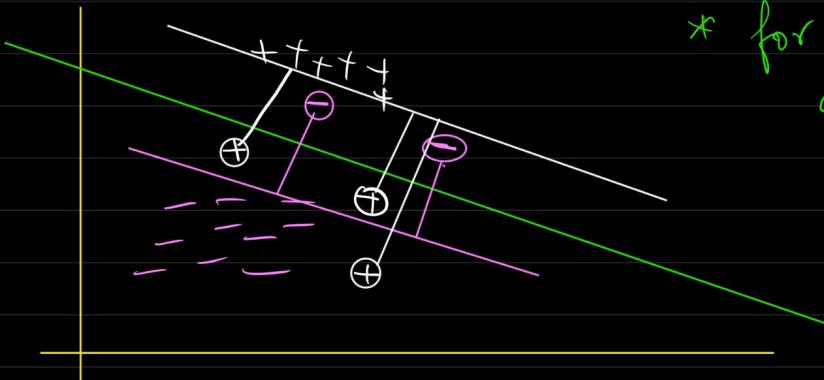
### CF for soft margin SVC

$$\underset{w^* b^*}{\text{minimise}} \frac{\|w\|}{2} + C \sum_{i=1}^n \xi_i \quad \text{such that } y_i (w^T x_i + b) \geq -\xi_i$$

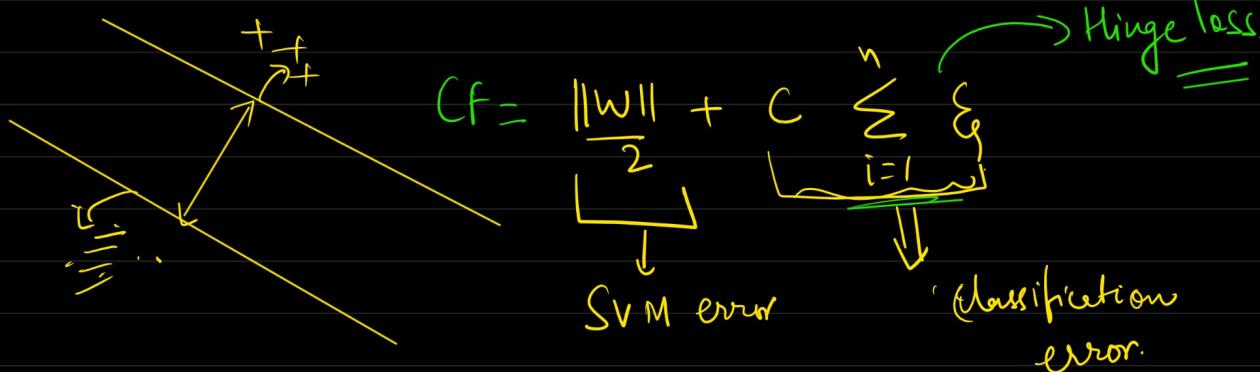
no of misclassified dp's (hyperparameter).

$\xi$  → is the distance of all misclassified dp's to correct marginal plane.

\* for all correctly classified dp's  $\Rightarrow$  hard margin  $\xi = 0$



→ higher the  $d \Rightarrow$  distance b/w the hyperplanes of two classes, lower the error



such that  $y_i(w^T x_i + b) \geq 1 - \xi_i$

$$\boxed{C = \frac{1}{R}}$$