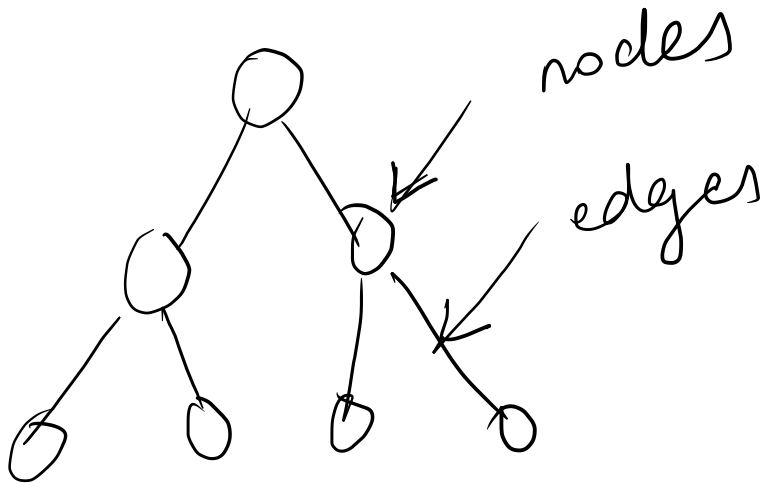


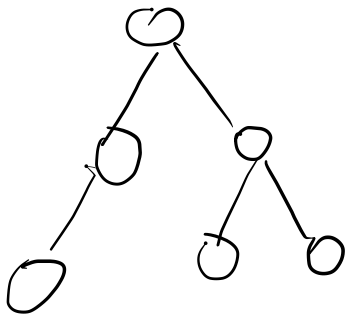
TREES → Non-linear



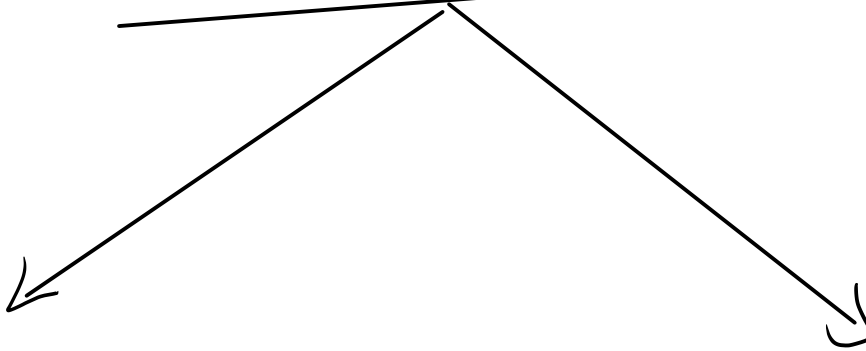
Binary Tree

↳ max 2 child nodes

(0, 1, 2)



TRAVERSAL



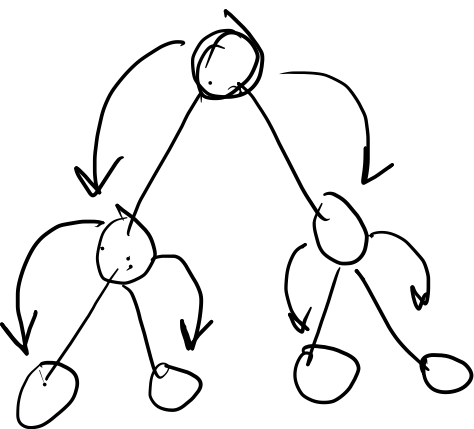
DFS

Depth First

BFS

Breadth First

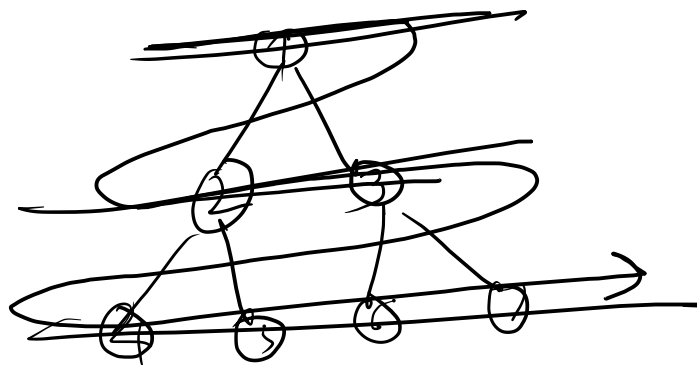
DFS



Depth



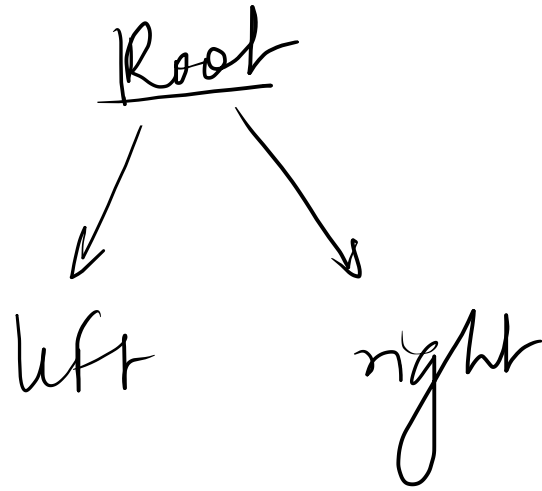
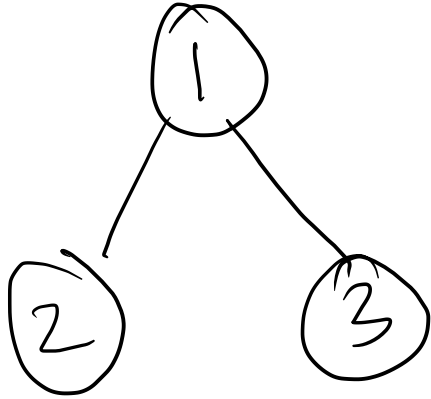
BFS

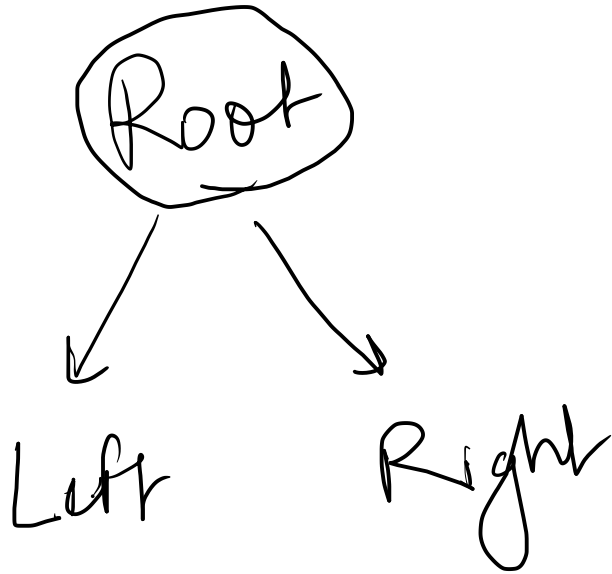


Breadth

DFS

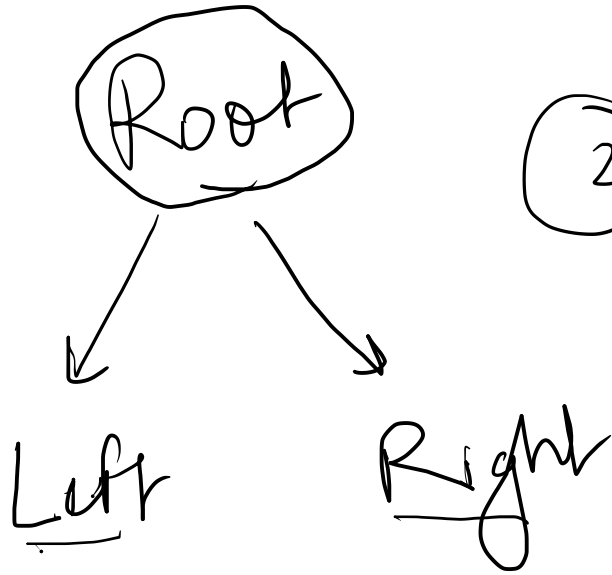
- ① Inorder
- ② Preorder
- ③ Postorder





① Preorder
↳ root pehle ayege

→ Root, left, right



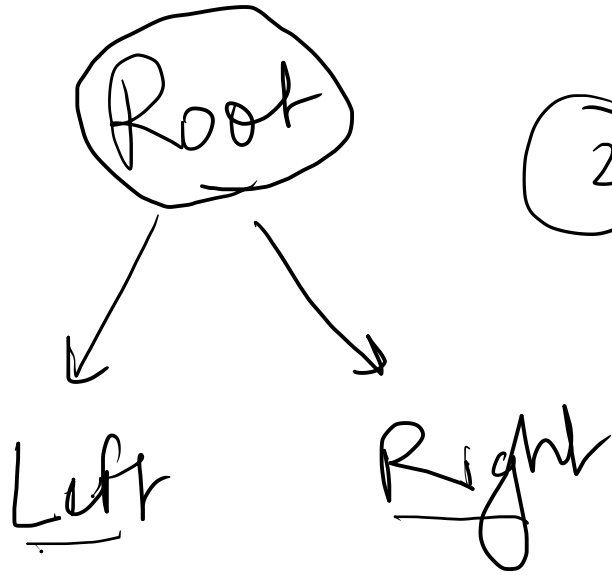
②

Inorder

→ root bich na ayega



Left Root Right



② Postorder
→ root last ma ayega

↓
Left Right Root

Preorder

Root

—

—

Inorder

—

Root

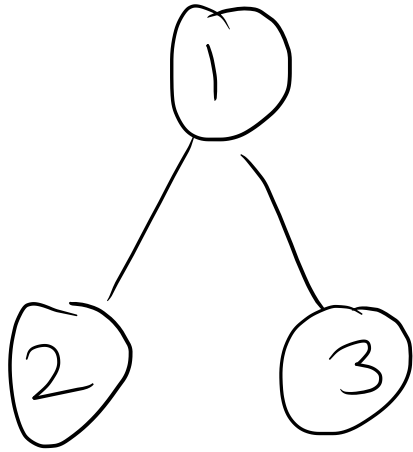
—

Postorder

—

—

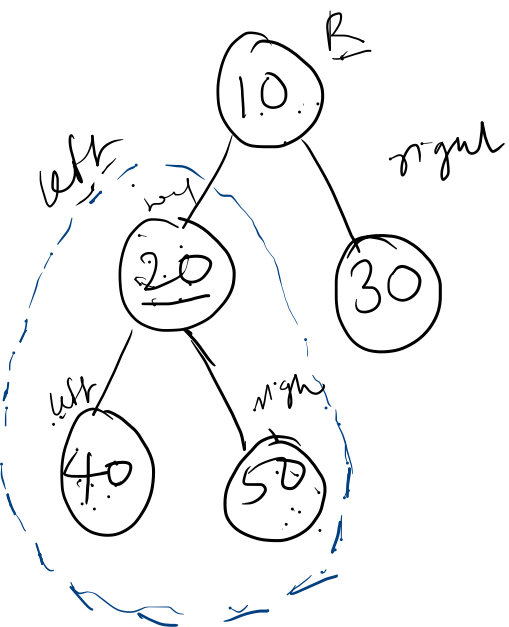
Root



(A) Preorder : 1, 2, 3

(B) Inorder : 2, 1, 3

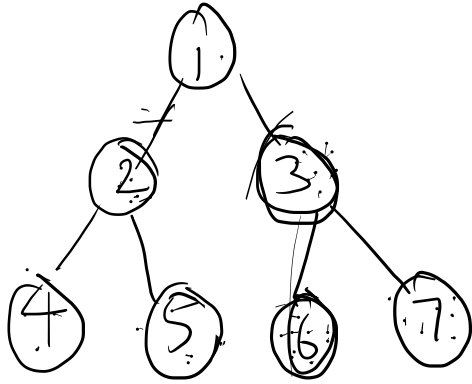
(C) Postorder : 2, 3, 1



(A) Preorder : Root , left , right
10 , 20, 40, 50 , 30

(B) Inorder : left , root , right
40, 20, 50 , 10 , 30

(C) Postorder : left , right , root
40, 50, 20 , 30 , 10



① Preorder

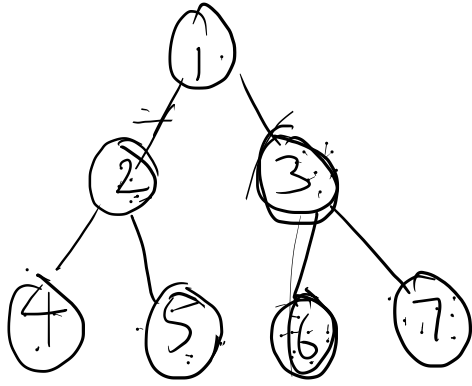
Root	Left	Right
1	2, 4, 5	3, 6, 7

② Inorder

Left	Root	Right
4, 2, 5	1	6, 3, 7

③ Postorder

Left	Right	Root
4, 5, 2	6, 7, 3	1



Ⓐ Preorder

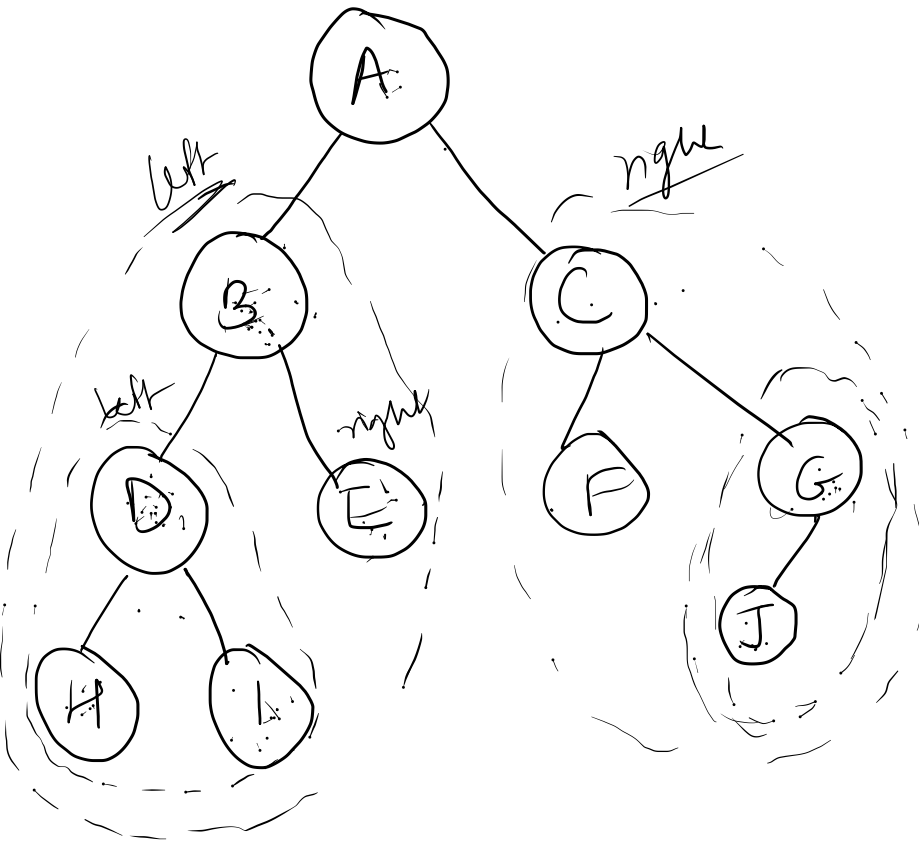
Root	Left	Right
1	2, 4, 5	3, 6, 7

Ⓑ Inorder

Left	Root	Right
4, 2, 5	1	6, 3, 7

Ⓒ Postorder

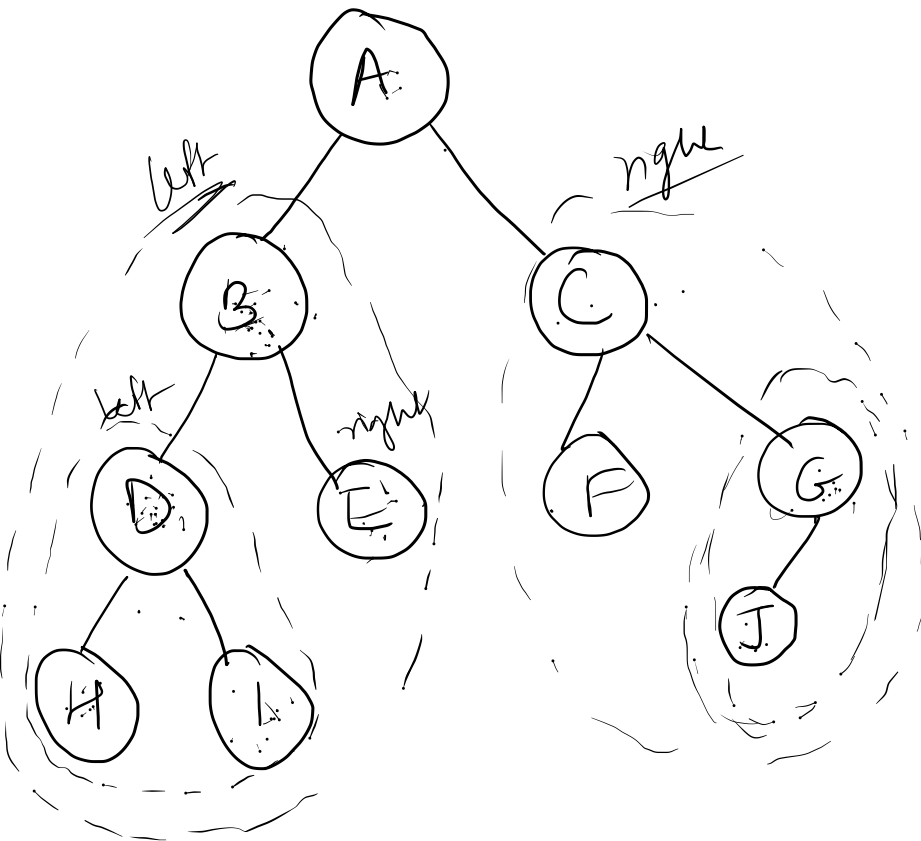
Left	Right	Root
4, 5, 2	6, 7, 3	1



PREORDER

Root, Left, Right

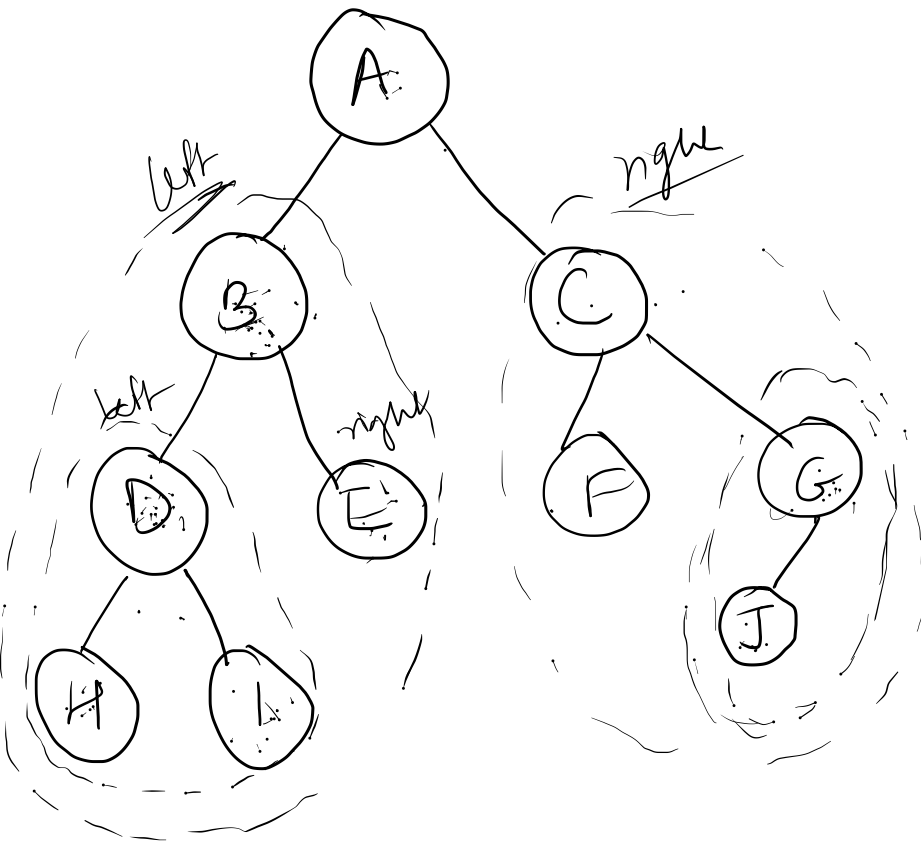
A, B, D, H, I, E, C, F, G, J



PREORDER

Root, Left, Right

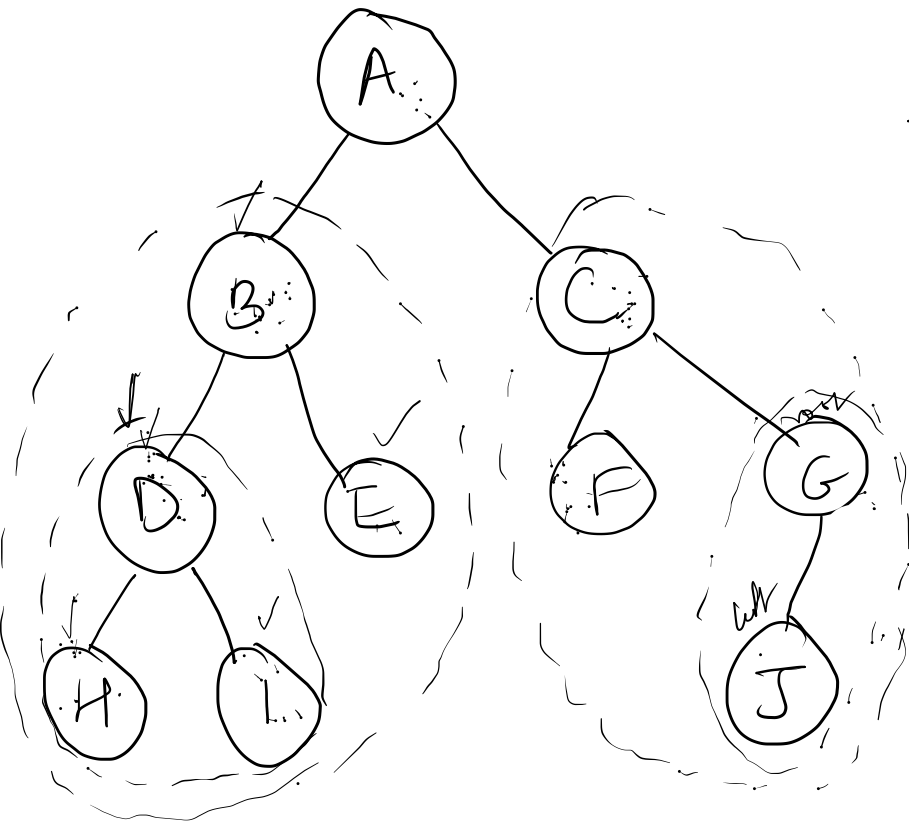
A, B, D, H, I, E, C, F, G, J



PREORDER

Root, Left, Right

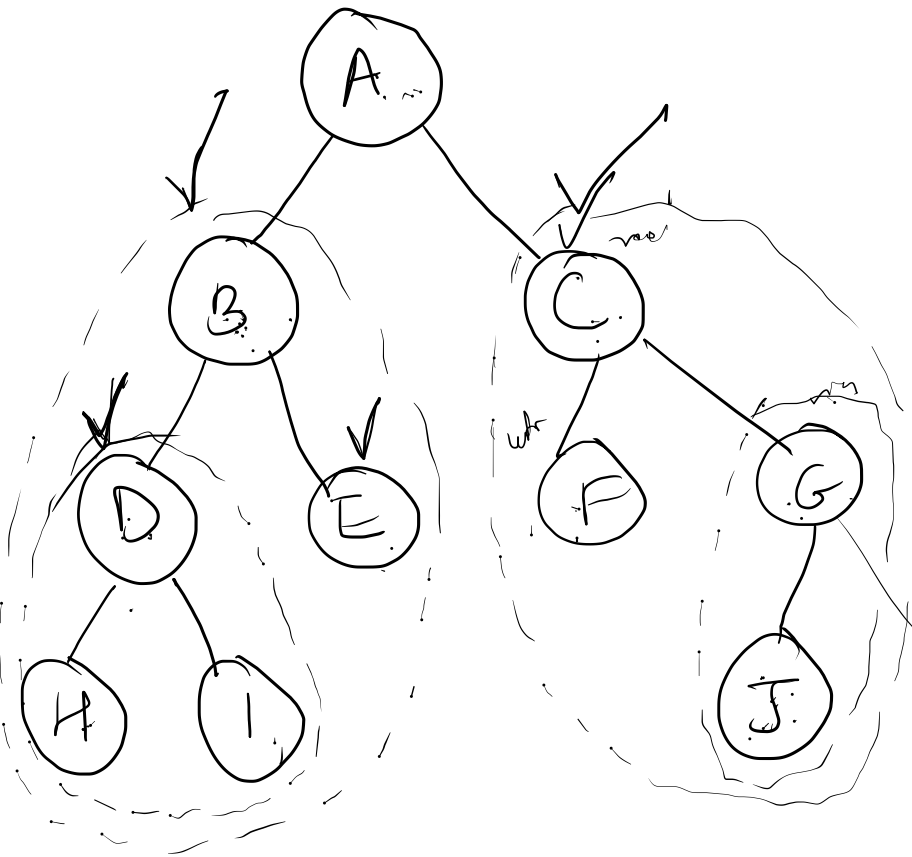
A, B, D, H, I, E, C, F, G, J



INORDER

Left, Root, Right

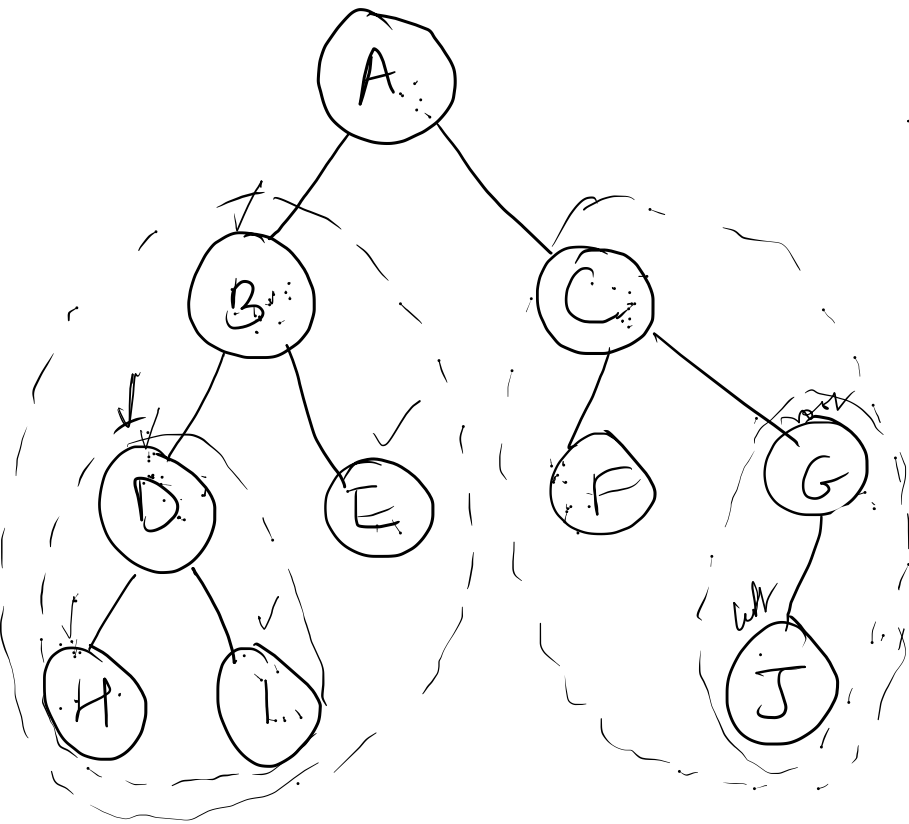
H, D, I, B, E, A, F, C, J, G



POST ORDER

Left , Right , Root

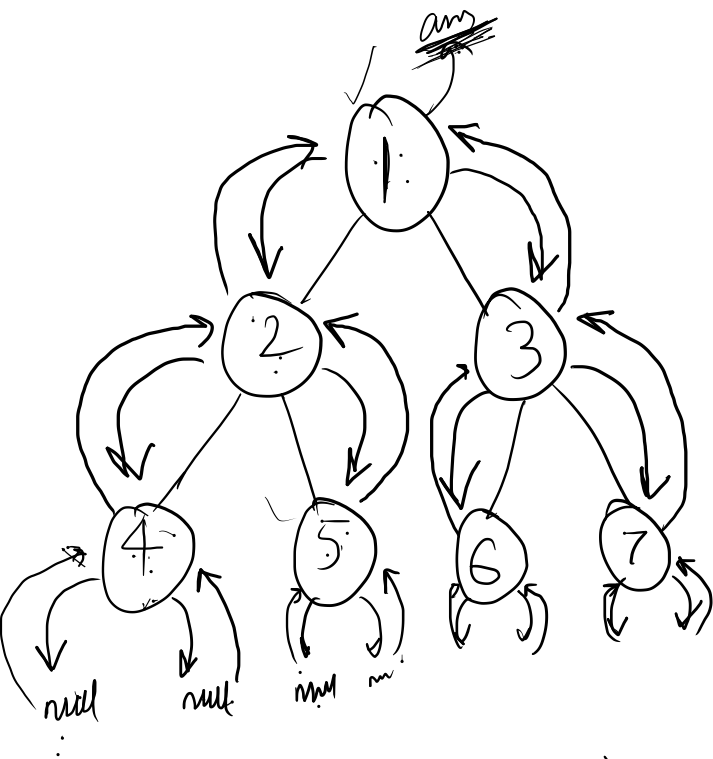
H, I, D, E, B, F, J, G, C, A



INORDER

Left, Root, Right

H, D, I, B, E, A, F, C, J, G



if (node == null)
return

Preorder

Root

left

right

{ 1, 2, 4, 5, 3, 6, 7 }

Add me
call left
call right

