SUBHASHIS SUARA

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EDUCATION

XIM University Bachelor of Technology Computer Science & Engineering

Sai International School, Class XII

Higher Secondary School

Sai International School, Class X

High School

June 2019 - Present

Semester 4 - 9.79 CQPI

April 2019 91.6 % March 2017 CGPA 10

EXPERIENCE

Intrinsic Science Labs | Full Stack Developer Intern

ReactJS, NodeJS, ExpressJS, MySQL, Docker

• Working on integration of BigBlueButton (Open Source Virtual Classroom Software)

- Designed & built online examination module (frontend, backend & database design).
- Created exam creation mock frontend with support for insertion & previewing of LaTeX equations.

Knowledge Lens | Backend Developer Intern

Flask, ArangoDB, Minio, PySpark

Bengaluru - RemoteMay 2021 - July 2021

Hyderabad - Remote Oct 2021 - Present

- Built services & handlers for intranet portal and dashboard graph report.
- Developed a program to periodically backup data from server & notify the admin via email.
- Created automation scripts for database manipulation & extracting data from files into JSON format.

ACHIEVEMENTS & POSITIONS OF RESPONSIBILITY

• Coordinator of Xplore, The Computing Society at University

June 2021 - Present

- Contributed to Open Source Projects in Hacktoberfest 2020, 2021
- Digital & Technology Advisor at Yuva Utkal Foundation

May 2020 - Feb 2021

Dec 2019 - Nov 2020

- Winner of Trithon Hackathon 2020 among 160 teams.
- Worked as Joint IT **Director** of Technology for organizing Xuphoria 2020.
- President of Xplore Coding & Circuit Club at University

• **Zonal Excellence** in IMO conducted by SOF in 2018.

- Selected for district level in Children's Science Congress 2015.
- All India topper in Grade 2 Band Based Keys conducted by Rockschool in 2015.

SKILLS

Programming Languages Web Languages

Frameworks **DBMS**

Technologies & Tools

- \bullet Python \bullet JavaScript \bullet C/C++ \bullet Java
- \bullet HTML5 \bullet CSS3 \bullet PHP
- \bullet React \bullet React Native \bullet ElectronJS \bullet Flutter \bullet ExpressJS
- MySQL MongoDB
- Git Bash NodeJS Docker Android LATEX

PROJECTS

- IoT Dashboard: IoT Dashboard is a real-time web application made using ReactJS, NodeJS, ExpressJS & MongoDB. Data is generated by sensor(s) in raspberry pi and sent to the Node server via WebSockets. The server then, broadcasts the data to all the connected React clients and the sensor data gets displayed on the dashboard in real-time. The app consists of features such as admin login, Chart.js integration for displaying real-time data graph and text-based data components.
- ChatQube: ChatQube is a chatting web application made using ReactJS, NodeJS, ExpressJS & MongoDB. All registered users show up in the search list and users can create groups with other members. There is a caching system in place to optimize the number of requests to the server and to decrease loading times of the clients.

- Memeistic: Memeistic is a meme maker app made for android. The app consists of features such as opening meme template from gallery or capturing photo using the camera, adding top and bottom meme text, moving top and bottom meme text position by dragging, changing top and bottom meme text color & text font size, adding color filters, saving & sharing the meme.
- Anime Heaven: An anime video streaming website made using HTML, CSS, JavaScript, PHP & MySQL. Some of the included features are searching for movies in database, registration & login page, account page, admin page, dynamic data fetching & displaying on the home page.
- CertBot: CertBot is a certificate maker bot. It requires a master certificate in .pptx format with placeholders for name and date and an excel file containing the data. It then generates the certificates in .pptx format, converts them to .pdf format into an output folder. This bot eliminates the unnessesary human effort required to create bulk certificates.
- Cube Showdown: An arcade game where the player is represented by a blue block and has to avoid obstacles to progress through the levels in the game. It was developed using Unity Game Engine and C# in Visual Studio.
- Above projects and more at: subhashissuara.com/#projects or github.com/subhashissuara

CERTIFICATION

- Full-Stack Web Development with React Specialization by The Hong Kong University of Science and Technology at Coursera
- Open Source Software Development, Linux and Git Specialization by The Linux Foundation at Coursera
- Deep Learning Specialization by deeplearning ai at Coursera
- An Introduction to Programming the Internet of Things (IOT) Specialization by University of California, Irvine at Coursera
- Full Stack Web and Multiplatform Mobile App Development Specialization by The Hong Kong University of Science and Technology at Coursera
- Data Science with Python course at DataCamp
- Getting Started with Go by University of California, Irvine at Coursera
- The Unix Workbench by Johns Hopkins University at Coursera
- AWS Fundamentals Specialisation at Coursera
- Getting Started with Google Kubernetes Engine by Google Cloud at Coursera
- Python 3 Programming Specialization by University of Michigan at Coursera
- Version Control with Git course by Atlassian at Coursera
- Automate the Boring Stuff with Python Programming course at Udemy

PARTICIPATION

- Honorable Mention in 2019 ICPC Asia Kharagpur First Round Online Programming Contest
- Pre-Qualifiers in International Space Apps Challenge 2019