

# **Computer Programming Laboratory**

**B.Tech. 1<sup>st</sup> Semester**



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# Ramaiah University of Applied Sciences

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Faculty	Engineering & Technology
Programme	B. Tech. in Computer Science and Engineering
Year/Semester	1 <sup>st</sup> Year / 1 <sup>st</sup> Semester
Name of the Laboratory	Computer Programming Laboratory
Laboratory Code	18ESL109A

## List of Experiments

1. Introduction to Python programming environment
2. Variables, data types, operators and expressions
3. Input output operations
4. Logic operations and decision making
5. Loop statements
6. Character and string operations
7. Functions
8. File handling
9. Data structures
10. Libraries

**Index Sheet**

<b>No .</b>	<b>Lab Experiment</b>	<b>Performing the experiment (7)</b>	<b>Document (7)</b>	<b>Viva (6)</b>	<b>Total Marks (20)</b>
1	Introduction to Python programming environment				
2	Variables, data types, operators and expressions				
3	Input output operations				
4	Logic operations and decision making				
5	Loop statements				
6	Character and string operations				
7	Functions				
8	File handling				
9	Data structures				
10	Libraries				
11	Lab Internal Test conducted along the lines of SEE and valued for 50 Marks and reduced for 20 Marks				
	<b>Total Marks</b>				

**Lab Internal Marks =****Signature of the Staff In-charge**

## Laboratory 9

Title of the Laboratory Exercise: data structures

### 1. Introduction and Purpose of Experiment

Data structure is a way of collecting and organizing data in such a way that various operations can be done on these data in an effective way. By solving these problems, students will become familiar with the implementations of stacks and queues.

### 2. Aim and Objectives

Aim

- To develop programs based on data structures

Objectives

At the end of this lab, the student will be able to

- Use of appropriate data structure to store data
- Create Python programs of basic data structures such as stacks and queues

### 3. Experimental Procedure

- Analyse the problem statement
- Design an algorithm for the given problem statement and develop a flowchart/pseudo-code
- Implement the algorithm in Python language
- Execute the Python program
- Test the implemented program
- Document the Results
- Analyse and discuss the outcomes of the experiment

### 4. Questions

- Write a Python program to implement Queue operations
- Write a Python program to implement Stack operations

### 5. Calculations/Computations/Algorithms

5.1 algorithm of python program to implement stack operations

Step1: start

Step2:create a class named stack

Step3:make a function push with command

```
self.item.append(x)
```

Step4: make a function pop with command

```
return self.item.pop()
```

step5:input element from user

step6:s.push(n)

step7:print s.item

step8:print s.pop() , s.item

step9: stop

## 5.2 algorithm of python program to implement Queue operations

Step1: start

Step2:create a class named queue

Step3:make a function enqueue with command

```
self.item.insert(0,x )
```

Step4: make a function dequeue with command

```
return self.item.pop()
```

step5:input element from user

step6:s.enqueue(n)

step7:print s.item

step8:print s.dequeue() , s.item

step9: stop

## 6. Presentation of Results

```
1 = class stack:
2 =     def __init__(self):
3         self.item =[]
4 =     def push(self,x):
5         self.item.append(x)
6 =     def pop(self):
7         return self.item.pop()
8 =     def empty(self):
9         return self.item==[]
10 s=stack()
11 print('\npushing element in stack')
12 = for iloop in range(0,6):
13     n=input("enter element {} :".format(iloop+1))
14     s.push(n)
15     print('stack :',s.item)
16     print('\npoping element from stack')
17 = for iloop in range(0,6):
18     print('poping ',s.pop())
19     print('stack : ',s.item)
```

Messages

Python Shell

Debug I/O

Debug I/O (stdin, stdout, stderr) appears below

```
pushing element in stack
enter element 1 :10
stack : ['10']
enter element 2 :9
stack : ['10', '9']
enter element 3 :8
stack : ['10', '9', '8']
enter element 4 :7
stack : ['10', '9', '8', '7']
enter element 5 :6
stack : ['10', '9', '8', '7', '6']
enter element 6 :5
stack : ['10', '9', '8', '7', '6', '5']

poping element from stack
poping 5
stack : ['10', '9', '8', '7', '6']
poping 6
stack : ['10', '9', '8', '7']
poping 7
stack : ['10', '9', '8']
poping 8
stack : ['10', '9']
poping 9
stack : ['10']
poping 10
stack : []
```

Figure 1 Python program to implement Queue operations

```

1  = class queue:
2  =     def __init__(self):
3      self.item =[]
4  =     def enqueue(self,x):
5      self.item.insert(0,x )
6  =     def dequeue(self):
7      return self.item.pop()
8  =     def empty(self):
9      return self.item==[]
10 s=queue()
11 print('\nenqueue element in queue')
12 = for iloop in range(0,6):
13     n=input("enter element {} :".format(iloop+1))
14     s.enqueue(n)
15     print('queue :',s.item)
16 |
17 print('\ndequeue element from queue')
18 = for iloop in range(0,6):
19     print('dequeue',s.dequeue())
20     print('queue :',s.item)

```

Messages	Python Shell	Debug I/O
Debug I/O (stdin, stdout, stderr) appears below		
<pre> enqueue element in queue enter element 1 :9 queue : ['9'] enter element 2 :8 queue : ['8', '9'] enter element 3 :7 queue : ['7', '8', '9'] enter element 4 :6 queue : ['6', '7', '8', '9'] enter element 5 :5 queue : ['5', '6', '7', '8', '9'] enter element 6 :4 queue : ['4', '5', '6', '7', '8', '9']  dequeue element from queue dequeue 9 queue : ['4', '5', '6', '7', '8'] dequeue 8 queue : ['4', '5', '6', '7'] dequeue 7 queue : ['4', '5', '6'] dequeue 6 queue : ['4', '5'] dequeue 5 queue : ['4'] dequeue 4 queue : [] </pre>		

Figure 2 Python program to implement Stack operations

## 7. Analysis and Discussions

Stack and Queue ADTs are data structures in which there is restriction on the insertion and deletion of elements. the stack works in LIFO (last-in first-out) manner and queue works in FIFO (first-in first-out ) manner.

## 8. Conclusions

In a Queue, elements can be inserted at one end and can be removed only from the other end.

In a Stack, elements can be inserted and removed only at one end.

## 9. Comments

### i. Limitations of Results

The program can be made menu-driven. The illustration of stacks would have been better if the updated stack is printed vertically.