|  |
| --- |
| **CONTACT**  \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_  ⋅ Edgewood, MD, 21040  ⋅ 443-850-8798  ⋅ subil0214@gmail.com  ⋅ [linkedin.com/in/olasubomi-lawal/](https://www.linkedin.com/in/olasubomi-lawal/)  ⋅ [github.com/subilawal](https://github.com/subilawal)  **TECHNICAL SKILLS**  \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_  Java 8 ⋅ JavaScript ES6 ⋅ C# HTML5 ⋅ Python ⋅ C++ ⋅ SQL Agile Development ⋅ Next.js GDScript ⋅ CSS  **EDUCATION**  \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_  Towson University  BS- Computer Science  Towson,MD — Expected 05/2024  ⋅ 3.79 Cumulative GPA/126 Credits Taken  ⋅ Honors College and Dean’s List (Spring 2021-Spring 2023)  **RELEVANT COURSEWORK**  \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_  ⋅ Data Structures and Algorithm Analysis  ⋅ Database Management Systems  ⋅ Software Engineering  ⋅ Object-Oriented Design & Programming  ⋅ Web-Based Program  **EXTRACURRICULARS**  \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_   * Towson Game Design Club Executive Board Member * Software Engineering Club Member |

**Olasubomi Lawal**

**PROJECTS**

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

# MyFit ([https://my-fit-webapp.vercel.app](https://my-fit-webapp.vercel.app/)) 09/2023-12/2023

* Developed a fitness journey webpage to track workouts and log personal records using Next.js and MongoDB.

# Game Jam: Robotnist (<https://tugdc.itch.io/robotnist>) 02/2023-05/2023

* Developer for a 2D, top-down view game, in Godot, in which a player controls a robot that has a handful of objectives to complete to protect his garden.

# Edgewood Athletics Database 02/2023-05/2023

* A database project to help keep track of people and sports that are involved in Edgewood Athletics
* Developed using MySQL and Java Swing for the GUI and implementation of the database
* Allows for insertion, updating, searching, and deletion of entities within the database

# Ethereal Nexus 10/2021-12/2021

* Created a prompt-response adventure game using Java in which the main character, Vyn Wilkes, is on a journey to find the Nexus Sphere on the planet, Ethereal Nexus
* This game uses object-oriented programming to connect the player to other entities like his bag and the individuals in the world.

**WORK EXPERIENCE**

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

CIS-TechHub Lab Administrator

Towson University – Towson, MD 08/2023 – Present

* Provide troubleshooting assistance to faculty in labs and classrooms through our phone system
* Provide technical assistance to students, faculty, and staff in-person, over the phone, and through our Discord server
* Provide services including software installations, network service access requests and PC display

# IT Intern

Lavner Education – Gwynedd, PA 06/2023 – 08/2023

* Teaching students technical skills, including how to code using Java in Visual Studio Code
* Assist with the setup and maintenance of on-site computer hardware, software, inventory management, and internet connectivity to ensure all programs and devices run effectively
* Provide ongoing troubleshooting and technical support to staff and students
* Assist with debugging code, project backup, and computer clean-up