Java for Mobile Development

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Android - Assignment 1

Answer the following questions:

- 1. Contrast an Android Project created with and without an Activity.
- After watching video (Pranav Mistry @ MIT Labs http://www.youtube.com/watch?v=YrtANPtnhyg) what assumptions can you make about current mobile computing replacing desktop computing. Comment on current implementation(s) and what are your assumption about how mobile computing will continue to evolve.
 - 1. Use the following references:
 - 1. .. Android 5.0 features
 - 2. ..Google Glass
 - 3. ..iPhone 5
 - 4. ..iPad 3
 - 5. .. Gaming Consoles
 - 6. ..TV and Autoapps.
- 3. Describe the execution lifecycle for an Android App when running on a physical Android Device.

Grading Rubric

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# Criteria
Total Points Points Awarded

10 XX
1 Q1-Android project contrasted with or without activity 2 XX
2 Q2-Student is representing futureistic elements in mobile computing based on their own assumption
5 XX
3 Q3-Application Execution Life Cycle described
3 XX
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