# Object relationship And File IO

Write a program to perform statistical analysis of scores for a class of students. The class may have up to 40 students. There are five quizzes during the term. Each student is identified by a four-digit student ID number.

The program is to print the student scores and calculate and print the statistics for each quiz. The output is in the same order as the input; no sorting is needed. The input is to be read from a text file. The output from the program should be similar to the following:

Here is some sample data (not to be used) for calculations:

Stud	Q1	Q2	Q3	Q <b>4</b>	<b>Q</b> 5
1234	78	83	87	91	86
2134	67	77	84	82	79
1852	77	89	93	87	71
High Score	78	89	93	91	86
Low Score	67	77	84	82	71
Average	73.4	83.0	88.2	86.6	78.6

The program should print the lowest and highest scores for each quiz.

# Plan Of Attack

# **Learning Objectives**

You will apply the following topics in this assignment:

- File Input/Output operations.
- Working and populating an array of objects.
- Wrapper Classes.
- Object Oriented Design and Programming.

# **Understanding requirements**

Here is a copy of actual data to be used for input.

Stud	Qu1	Qu2	Qu3	Qu4	Qu5
1234	052	007	100	078	034
2134	090	036	090	077	030
3124	100	045	020	090	070
4532	011	017	081	032	077
5678	020	012	045	078	034
6134	034	080	055	078	045
7874	060	100	056	078	078
8026	070	010	066	078	056
9893	034	009	077	078	020
1947	045	040	088	078	055
2877	055	050	099	078	080
3189	022	070	100	078	077
4602	089	050	091	078	060
5405	011	011	000	078	010
6999	000	098	089	078	020

Essentially, you have to do the following:

- Read Student data from a text file.
- Compute High, Low and Average for each quiz.
- Print the Student data and display statistical information like High/Low/Average..

Also, add a class, which implements a custom exception handler to handle the following condition:

If input file has more more than 40 records, then read first 40 records for calculating statistics and throw an exception, when reading the 41st record. No exception is raised, if input file has 40 or less records of student data.

#### Design

This program can be written in one class. But dividing the code into simple and modular classes based on functionality, is at the heart of Object Oriented Design.

You must learn the concepts covered in the class and find a way to apply. I want to have a clear understanding through your application that you understand why Abstract classes and Interfaces exist. For this part, instructor or TA will not provide any guidance:

- Designing Class Exception Management. You need to add appropriate classes and methods to handle requirements for this assignment.
- Finding opportunities to use Abstract Classes and Interfaces.

Please make sure that you put each class in its own .java file.

```
package lab2;
class Student {
 private int SID;
 private int scores[] = new int[5];
 //write public get and set methods for
 //SID and scores
 //add methods to print values of instance variables.
package lab2;
class Statistics
      int [] lowscores = new int [5];
      int [] highscores = new int [5];
      float [] avgscores = new float [5];
      void findlow(Student [] a) {
          /*This method will find the lowest score and store it in
         an array names lowscores. */
       void findhigh(Student [] a) {
          /* This method will find the highest score and store it in
                array names highscores. */
         an
      void findavg(Student [] a) {
```

```
/* This method will find avg score for each quiz and store
         it in an array names avgscores. */
      //add methods to print values of instance variables.
package lab2;
class Util {
    static Student [] readFile(String filename, Student [] stu) {
    //Reads the file and builds student array.
    //Open the file using FileReader Object.
    //In a loop read a line using readLine method.
    //Tokenize each line using StringTokenizer Object
    //Each token is converted from String to Integer using parseInt
    method
    //Value is then saved in the right property of Student Object.
}
//Putting it together in driver class:
     public static void main(String [] args) {
         Student lab2 [] = new Student[40];
         //Populate the student array
         lab2 = Util.readFile("filename.txt", lab2)
         Statistics statlab2 = new Statistics();
         statlab2.findlow(lab2);
         //add calls to findhigh and find average
         //Print the data and statistics
     }
Topics to Learn
Working with Text files
//ReadSource.java -- shows how to work with readLine and FileReader
public class ReadSource {
```

public static void main(String[] arguments) {

FileReader file = new
FileReader("ReadSource.java");

try {

```
BufferedReader buff = new
                BufferedReader(file);
            boolean eof = false;
            while (!eof) {
                String line = buff.readLine();
                if (line == null)
                   eof = true;
                else
                    System.out.println(line);
            buff.close();
        } catch (IOException e) {
            System.out.println("Error -- " + e.toString());
        }
    }
}
//How do you tokenize a String? You can use other ways of doing this,
if you like.
     StringTokenizer st = new StringTokenizer("this is a test");
     while (st.hasMoreTokens()) {
         System.out.println(st.nextToken());
     }
//How to convert a String to an Integer
     int x = Integer.parseInt(String) ;
```

# Submitting your work

Before submitting your work, please reflect on following points:

- 1. No errors, program always works correctly and meets the specification(s) (2 points).
- 2. The code could be reused as a whole or each routine could be reused (2 points).
- 3. Concepts of OOD are applied (3 points):
  - a. Usage of OOP constructs, relationships, interface and abstract classes.
  - b. Code organized into functionally relevant packages e.g. Exception, Util, Model etc. in their own respective packages.
  - c. File IO API applied.
- 4. Advanced OOD constructs are applied/used (4 points):
  - a. Usage of Interfaces
  - b. Usage of Abstract Classes
  - c. Custom Exception Handler.
- 5. Need to follow Java coding conventions (2 points).
- 6. Code Readability (as suggested in class) (2 points).
- 7. Adequately tested (unique test cases, covering boundary conditions) (2 points).
- 8. Class diagram is provided (UML usage is not required) (3 points).