Ethan Bonavida Project 02: Gym tracker app CST 338 Spring 2023 Online

# FitnessJourney

An application where a user can sign in to view their own fitness journeys, to track and enhance their progress on their journey. A user can make different journeys for whatever fitness goals or journey they want to achieve. A users's journey will consist of the many workouts for that specific journey. A workout is related to one exercise, like chest press, and will have the history of their progress, and allows for easy addition of sessions.

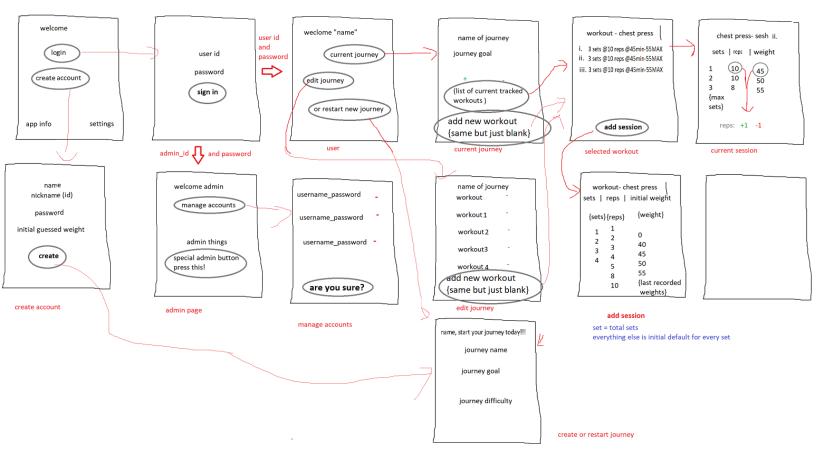
Github: <a href="https://github.com/suborange/Android">https://github.com/suborange/Android</a> app

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### **Initial Layout**

Include a layout similar to the one shown below. This can be created using screenshots from Android Studio, using <u>Draw.lo</u>, or even sketched out on paper (or a tablet if you are fortunate enough to have one).

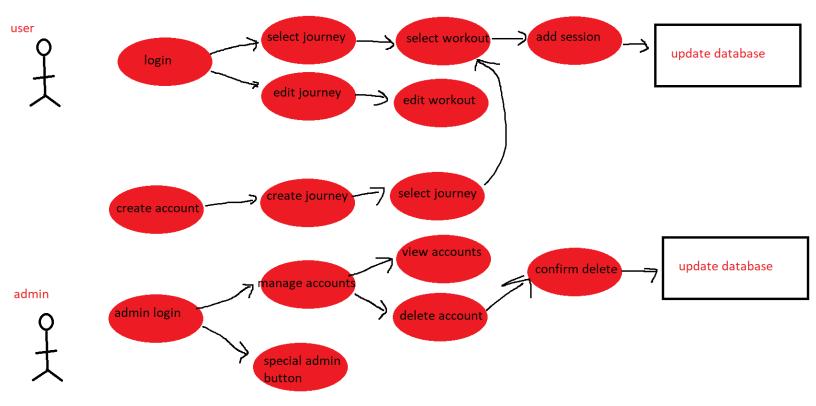


#### Notes:

- Max of 1 journey ( how many could you need!) ( currently to wrap my head around the database portion and flowchart with this part)

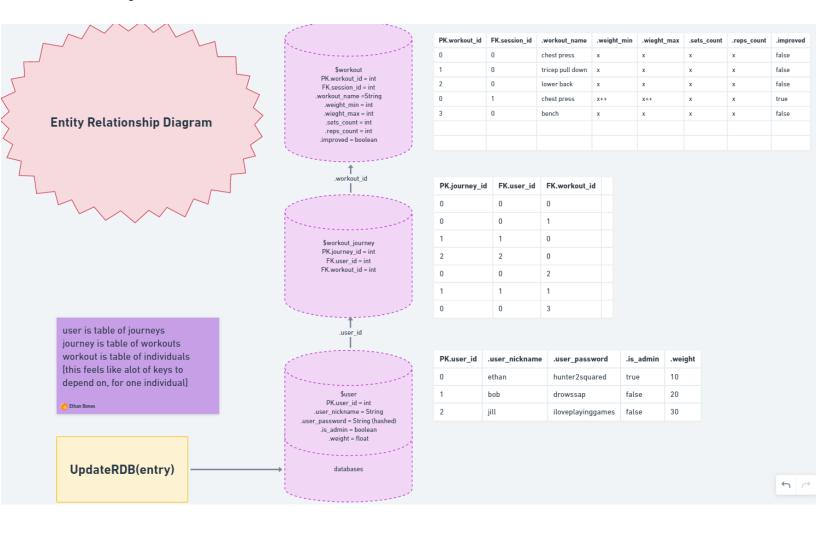
### **Use Case Model**

Insert your actor diagrams here. It should show the users and their roles and the use cases they complete. This does not need to be 100% comprehensive but I'd like to see at least 2 actors with three actions each.



# Entity Relationship Diagram (ERD)

The assignment MUST use a database and must have at least three tables



#### Use Case 01: Predefined Users

- 1. Force quit the application<sup>1</sup>
- 2. Login as testuser1
- 3. Display the welcome page for 'testuser1'
- 4. Logout
- 5. Login as admin2
- 6. Display the admin page for 'admin2'
- 7. Display something specific to the admin user.
  - a. Viewing the users
  - b. Viewing passwords
  - c. Special admin button

This use case passes if all of these conditions are met. It fails otherwise.

[link to where it happens in the video this will only be here at the very end]

<sup>&</sup>lt;sup>1</sup> How to force quit an application in Android: <u>https://www.digitaltrends.com/mobile/how-to-force-close-apps-android/</u>

#### Use Case 02: Persistence

- 1. Create or select a workout
- 2. Add a new session and items
- 3. Force quit the application<sup>2</sup>
- 4. Show the session and items added in step 2 is still in the database
- 5. Change an item in the session
- 6. Force quit the application
- 7. Show the item modifications from step 5 have been saved

<sup>&</sup>lt;sup>2</sup> How to force quit an application in Android: https://www.digitaltrends.com/mobile/how-to-force-close-apps-android/

#### Use Case 03: Add a user

- 1. Press the create account button
- 2. Enter name, user nickname (id), password, and initial guessed weight
- 3. Click create
- 4. Start a journey for the new account
- 5. Enter name, goal, and personal difficulty
- 6. Account created with initial journey, and no workouts or sessions

### Use Case 04: Delete a user

- 1. Sign in with admin user id and password
- 2. Click on manage accounts
- 3. A list of all accounts will show, and can press button to delete a user
- 4. Click are you sure to accept deletion

# Use Case 05: edit a journey

- 1. Sign in
- 2. Select edit journey
- 3. A list of workouts for the journey will appear
- 4. Click to add a new workout
- 5. Enter workout information
- 6. Click to delete a workout
- 7. Workout now deleted

#### Use Case 06: add a workout and session

- 1. Alternate case for 05
- 2. Select available journey
- 3. Click add new workout
- 4. Click on name to give workout a name
- 5. Click add session
- 6. Select default values for session, and how many sets
- 7. Session created for a workout

### Use Case 07: edit a session

Alternate use case for 05

- 3. Click on existing workout
- 4. Click on session of workout
- 5. Select reps or weight for a set, and increase or decrease the values as needed with respective buttons
- 6. Session saved

# Use Case 08: