USCS3P01: USCS303-Operating System(OS) Practical-03

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Round-Robin Scheduling algorithm

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Aim: Round-Robin Scheduling algorithm

Algorithm:

Content:

CPU scheduling algorithm where each process is assigned a fixed time slot in a cyclic way.

Process:

Input the number of process and time quantum or slice required.

Calculate the finish time, Turn around time and waiting time for each process.

Calculate Average Waiting Time and Average Turn Around Time required by CPU to scheduling given set

Of process using RR.

Prior Knowledge:

Basic of java programming language, Cyclic queue traveling, average.

Round-robin (RR) scheduling algorithm is mainly designed for time -sharing system.

This algorithm is similar to FCFS scheduling, but in round robin scheduling, preemption is added which

Enables the system to switch between processes.

Step I:Input the number of process and time quanta or time slice required to be scheduling using RR, burst time for each process.

Step 2: Choose the first process in the ready queue, set a timer to interrupt it after quantum and dispatches it. Check if any other process has arrived. if a process request arrives during the quantum time in which another process is executed then add the new process to the ready queue.

Step 3: After the quantum time has passed, check for any processes in the ready queue. if the ready queue is empty.

Then continue the current process . if the queue not empty and the current process is not complete , then add Add the current process to the end of the queue.

Step 4: Take the first process from the ready queue and start executing it. Calculate the Turn Around Time and Wating Time for each process using RR.

Step 5: Repeat all step above from Step 2 to Step 4.

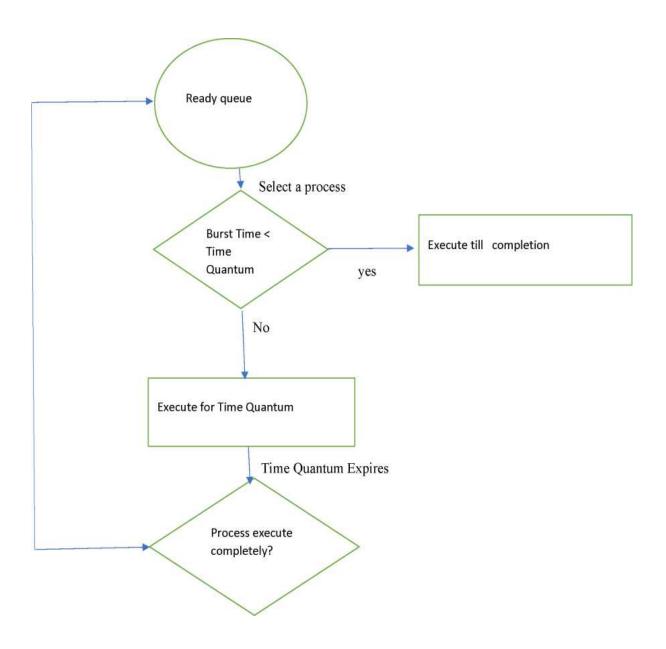
Step 6: If the process is complete and ready queue is empty then the task is complete.

Step 7: Calculate the Average Waiting Time and Average Turn Around Time.

Step 8: Stop.

Flowchart:

RR Flowchart



Example 1: Consider the following example containing three processes arriving at time t=0 ms.

Process ID	Burst Time
PO	24
PI	3
P2	3

Assume time Quanta: 4 ms.

Step 1: Consider the time Quanta / time slice = 4ms.

Step 2: Following show the scheduling and execution of process.

Step 2.1: PO process arrive at 0 with 24 me as the burst time which is greater than time quanta = 4 ms. So pO execute for 4 ms and goes in waiting queue.

System Time	0
Process scheduling	PO
Remaining Time	24-4=20
Waiting Time	0-0=0
Turn Around Time	0+4=4

Step 2.2: Next PI process execute for 3 ms which is greater than quanta time. So PI executes and get terminated.

	7	
System Time	7	
Process scheduling	P0,P1	
Remaining Time	3-4=-l=0	
Waiting Time	4-0=4	
Turn Around Time	4+3=7	
Step 2.3: Next P2 proquanta time. So P2 ex	cess execute for 3 ms v	•
	could and gots terrinial	ea.
System Time	7	ed.
System Time Process scheduling	I _	ea.
	7	ed.
Process scheduling	7 P0,P1,P2	ed.
Process scheduling Remaining Time	7 PO,P1,P2 3-4=-l=0	ed.

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Step 2.4: Now pO turn comes again and it's the only process for			
execute so for 4 ms quanta it gets executed.			
7 System Time	10		
Process scheduling	P0,PI,P2,P0		
finish Time	20-4=16		
Waiting Time	10-4=7		
Turn Around Time	10+4=14		
Step 2.5: Again p0 connext 4 ms. Waiting for p			
System Time	14		
Process scheduling	P0,PI,P2,P0,P0		
Finish Time	16-4=12		
Waiting Time	0		
Turn Around Time	14+4=18		

Step 2.6: PO continue execute for next 4 ms.

System Time	18
Process scheduling	P0,PI,P2,P0,P0,P0
Finish Time	12-4=8
Waiting Time	0
Turn Around Time	18+4=22

Step 2.7: PO continue to execute for next 4 ms.

inue to execute for next 4	1115.
System Time	22
Process scheduling	P0,P1,P2,P0,P0,P0,P0
Finish Time	8-4=4
Waiting Time	0
Turn Around Time	22+4=26

Step 2.8: PO continue to executed for next 4 ms.

System Time	26
Process scheduling	P0,PI,P2,P0,P0,P0,P0, P0
Finish Time	4-4=0
Waiting Time	0
Turn Around Time	26+4=30

Step 3: Calculate Average waiting Time and Average Turn Around Time.

Step 4: After scheduling of all provided processes.

Process Id	Burst time	Turn Around time	Waiting Time
P0	24	30-0=30	30-24=6
PI	3	4+3=7	7-3=4
P2	3	7+3=10	10-3=7
Average		15.666667	5.666667

Gantt chart

Process Id	Burst time	Turn Around time	Waiting Time
P0	24	30-0=30	30-24=6
PI	3	4+3=7	7-3=4
P2	3	7+3=10	10-3=7
Average		15.666667	5.666667

0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30

P0	Pl	P2	P0	P0	P0	P0	P0

Example 2: Consider the following example containing three process arrive at same time having slice 1ms.

Process ID	Burst Time
PO	2
PI	1
P2	6

Step 4: After scheduling of all provided processes.

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Process Id	Burst time	Turn Around time	Waiting Time
PO	2	4	2
PI	1	2	1
P2	6	9	3
Average		5.000000	2.000000

Gantt chart

Process Id	Burst time	Turn Around time	Waiting Time
P0	24	30-0=30	30-24=6
P1	3	4+3=7	7-3=4
P2	3	7+3=10	10-3=7
Average		15.666667	5.666667

0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30

P0	P1	P2	P0	P0	P0	P0	P0

Example 3: Consider the following example containing three process arrive at same time. Time quanta =3.

Process ID	Burst Time
PO	7
Pl	3
P2	2
P3	10
P4	8

Step 4: After scheduling of all provided processes.

Process ID	Burst Time	Waiting Time	Turn Around
PO	7	17	24
Pl	3	3	6
P2	2	6	8
P3	10	20	30
P4	8	21	29
average		13.400000	19.400000

Gantt chart

Process ID	Burst Time	Waiting Time	Turn Around
PO	7	17	24
Pl	3	3	6
P2	2	6	8
P3	10	20	30
P4	8	21	29
average		13.400000	19.400000

PO I	Pl	P2	P3	P4	P0	P0	P0	P0	P0

```
Implementation:
//Name: Subrat Sahu
//Batch: B2
//PRN: 2020016400833692
//Date: 28/7/2021
//Prac-03: Round-Robin Scheduling Algorithm
import java.util. Scanner;
class P3_RR_SS
public static void main(String args[]){
Scanner input=new Scanner(System.in);
int i,j,k,q,sum=0;
System.out.print("Enter number of process:");
int n=input.nextInt();
int burstTime[]=new int[n];
int waitingTime[]=new int[n];
int turnAroundTime[]=new int[n];
int a[]=new int[n];
System.out.println("Enter the burst time of each process: "); for(i=0;i<n;i++){
System.out.print("enter the burst time for process-p"+(i+l)+":");
burstTime[i]=input.nextInt();
a[i]=burstTime[i];
}System.out.print("Enter time quantum: ");
```

```
q=input.nextInt();
for(i=0;i<n;i++)
waitingTime[i]=0;
int timer=0;
do{
for(i=0;i<n;i++){
if(burstTime[i]>q){
timer +=q;
burstTime[i] -=q;
for(j=0;j<n;j++){
if ((j!=i) && (burstTime[j]!=0))
waitingTime[j]+=q;
else{
timer +=burstTime[i];
for(j=0;j<n;j++){
if((j!=i) && (burstTime[j]!=0))
waitingTime[j] +=burstTime[i];
burstTime[i]=0;
sum=0;
for(k=0;k < n;k++)
sum +=burstTime[k];
}while(sum!=0);
for(i=0;i<n;i++)
turnAroundTime[i]=waitingTime[i]+a[i];
```

```
float total=0;
for(intm: waitingTime) {
total += m;
float averageWaitingTime=total/n;
total=0;
for(int m:turnAroundTime){
total +=m;
float averageTurnAroundTime=total/n;
System.out.println(" RR Algorithm:");
System.out.format("%20s%20s%20s%20s\n","ProcessId","BurstTime"
, "WaitingTime"," Turn AroundTime");
for( i=0;i<n;i++){
System.out.format("%20s%20d%20d%20d\n", "p"+(i+I),
a[i],waitingTime[i],turnAroundTime[i]); }
System.out.format("%40s%20f<sup>D</sup>/o20f\n",
"Average",averageWaitingTime,averageTumAroundTime); }
```

Input:

```
Enter number of process:3
Enter the burst time of each process:
enter the burst time for process-p1:24
enter the burst time for process-p2:3
enter the burst time for process-p3:3
Enter time quantum: 4
```

Output:

```
RR Algorithm:

ProcessId BurstTime WaitingTime

pl 24 6

p2 3 4

p3 7

Average 5.666667
```

Sample Output:

```
Enter number of process:3
Enter the burst time of each process:
enter the burst time for process-p1:24
enter the burst time for process-p2:3
enter the burst time for process-p3:3
Enter time quantum: 4
RR Algorithm:

ProcessId BurstTime WaitingTime TurnAroundTime
p1 24 6 30
p2 3 4 7
p3 3 7 10
Average 5.666667 15.666667
```

Input:

```
Enter number of process:3

Enter the burst time of each process:
enter the burst time for process-p1:2
enter the burst time for process-p2:1
enter the burst time for process-p3:6
Enter time quantum: 1
```

Output:

Algorithm: ProcessId	BurstTime	WaitingTime	TurnAroundTime
p1	2	2	4
p2	1	1	2
р3	6	3	9
	Average	2.000000	5.000000

Sample Output:

```
Enter number of process:3
Enter the burst time of each process:
enter the burst time for process-p1:2
enter the burst time for process-p2:1
enter the burst time for process-p3:6
Enter time quantum: 1
RR Algorithm:

ProcessId BurstTime WaitingTime TurnAroundTime
p1 2 2 4
p2 1 1 2
p3 6 3 9
Average 2.000000 5.000000
```

Input:

```
Enter number of process:5
Enter the burst time of each process:
enter the burst time for process-p1:7
enter the burst time for process-p2:3
enter the burst time for process-p3:2
enter the burst time for process-p4:10
enter the burst time for process-p5:8
Enter time quantum: 3
```

Output:

ProcessId	BurstTime	WaitingTime	TurnAroundTime
p1	7	17	24
p2	3	3	6
р3	2	6	8
p4	10	20	30
p5	8	21	29
	Average	13.400000	19.400000

Sample Output:

```
Enter number of process:5
Enter the burst time of each process:
enter the burst time for process-p1:7
enter the burst time for process-p2:3
enter the burst time for process-p3:2
enter the burst time for process-p4:10
enter the burst time for process-p5:8
Enter time quantum: 3
RR Algorithm:
          ProcessId
                               BurstTime
                                                 WaitingTime
                                                                   TurnAroundTime
                 p1
                                      10
                                                           20
                                                                               30
                 p4
                                      8
                                                                               29
                                                    13.400000
                                                                        19.400000
                                 Average
```