Generation and decay of two-dimensional quantum turbulence in a trapped Bose-Einstein condensate

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(Received 21 August 2014; revised manuscript received 3 November 2014; published 13 January 2015)

In a recent experiment, Kwon *et al.* [Phys. Rev. A **90**, 063627 (2014)] generated a disordered state of quantum vortices by translating an oblate Bose-Einstein condensate past a laser-induced obstacle and studied the subsequent decay of vortex number. Using mean-field simulations of the Gross-Pitaevskii equation, we shed light on the various stages of the observed dynamics. We find that the flow of the superfluid past the obstacle leads initially to the formation of a classical-like wake, which later becomes disordered. Following removal of the obstacle, the vortex number decays due to vortices annihilating and drifting to the boundary. Our results are in excellent agreement with the experimental observations. Furthermore, we probe thermal effects through phenomenological dissipation.

DOI: 10.1103/PhysRevA.91.013612 PACS number(s): 03.75.Lm, 03.75.Kk, 67.85.-d, 67.25.dk

I. INTRODUCTION

Ultracold gaseous Bose-Einstein condensates (BECs) provide a unique test bed with which to investigate the phenomenon of quantum turbulence and the more rudimentary realm of superfluid vortex dynamics [1,2]. These systems provide an impressive degree of parameter manipulation unavailable in superfluid helium, the traditional context for studying quantum turbulence [3], with the scope to control the particle interactions and potential landscape in both time and space. The typical size of these systems is only one or two orders of magnitude larger than the intervortex spacing, which in turn is another order of magnitude larger than the vortex core size. These compact length scales mean that the collective behavior of vortices and their interaction with the background condensate is significant. The emergence of turbulentlike behavior in the form of a vortex tangle was observed by Henn et al. by oscillating a three-dimensional condensate [4]. Furthermore, the experimentalist's handle over the confining potential enables crossover to two-dimensional quantum turbulence [5]: By tightly confining the trap geometry along one axis, such that the vortices closely embody point vortices [6], states of two-dimensional quantum turbulence have been recently reported [7,8].

In the recent experiment of Kwon *et al.* [8], a trapped oblate BEC was translated past a stationary laser-induced obstacle. As is characteristic of superfluids, vortices and antivortices were nucleated into the condensate once the relative speed exceeded a critical value [9]. A state of two-dimensional (2D) quantum turbulence emerged, characterized by a disordered distribution of vortices. The authors monitored the number of vortices, revealing the dependence on the relative speed and the thermal relaxation of the vortices. They directly observed vortex collision events, characterized by a crescent-shaped depletion in the condensate density. Furthermore, some vortex cores were seen to coalesce, evidence of vortex pair annihilation.

In this article we elucidate these experimental findings through mean-field simulations of the 2D Gross-Pitaevskii equation (GPE), both at zero temperature and in the presence of thermal dissipation, modeled through a phenomenological dissipation term in the GPE. Notably, our simulations provide insight into the sign of the circulation of the vortices and the early-stage evolution, not accessible experimentally. We establish the key stages of the dynamics, from the initial nucleation of vortices and formation of a quasiclassical wake, through the rapid symmetry breaking and disorganization of the vortices, to the decay of the vortices by annihilation or passage out of the condensate. Our approach gives excellent agreement with the experimental observations.

II. SETUP

In the experiment, a 23 Na condensate with $N = 1.8 \times 10^6$ atoms was confined within a highly oblate cylindrically symmetric harmonic trap $V_{\text{trap}}(x,y,z) = \frac{1}{2}m[\omega_r^2(x^2+y^2) +$ $\omega_z^2 z^2$], with axial frequency $\omega_z = 2\pi \times 350$ Hz and radial frequency $\omega_r = 2\pi \times 15$ Hz (corresponding to an aspect ratio parameter $\omega_z/\omega_r \approx 23$) and where m denotes the atomic mass. A 2D mean-field description is strictly valid when the condition $Nal_z^3/l_r^3 \ll 1$ is satisfied, where $l_z = \sqrt{\hbar/m\omega_z}$ and $l_r = \sqrt{\hbar/m\omega_r}$ are the axial and radial harmonic-oscillator lengths and a is the s-wave scattering length [10,11]. For this experiment, $Nal_z^3/l_r^3 = 8.3$, i.e., the system remains three dimensional in nature. Nonetheless, the dynamics of the vortices is essentially two dimensional because of the suppression of Kelvin waves in the z direction [12]. Therefore, we will adopt a 2D description throughout this work and show that it is sufficient to capture the experimental observations. It is worth noting that in the xy plane the condensate closely approximates a Thomas-Fermi (inverted parabola) density profile with radius $R_{\rm TF} \approx 70 \times 10^{-6}$ m.

We parametrize the condensate by a 2D wave function $\phi(x,y,t)$; the condensate density distribution follows as $n(x,y,t) = |\phi(x,y,t)|^2$. The wave function satisfies the 2D GPE

$$i\hbar\frac{\partial\phi}{\partial t} = \left(-\frac{\hbar^2}{2m}\nabla^2 + V(x, y, t) + g|\phi|^2 - \mu\right)\phi, \quad (1)$$

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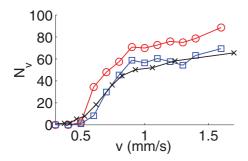


FIG. 1. (Color online) Number of vortices N_v in the condensate after removal of the obstacle. Shown are simulations of the GPE without dissipation (red circles) and with dissipation $\gamma = 0.0003$ (blue squares) and experimental results extracted from Fig. 1 of [8] (black crosses). Each point is averaged over 20 ms once the obstacle amplitude reaches $V_0 = 0$. For comparison, the speed of sound in the center of the BEC is $v_c \approx 4.6$ mm/s.

where μ denotes the chemical potential of the condensate and $g=2\hbar a(2\pi\omega_z\hbar/m)^{1/2}$ characterizes the effective 2D nonlinear interactions arising from s-wave atomic collisions. We solve the GPE on a 1024×1024 grid using a fourth-order Runge-Kutta method. The vortex core size is characterized by the healing length $\xi=\hbar/\sqrt{mng}$; at the condensate center this has the value $\xi\approx0.6\times10^{-6}$ m. The grid spacing is 0.27×10^{-6} m in both the x and y directions and we have verified that reducing the grid spacing has no effect on our results.

Following the experiment, the total potential acting on the condensate V(x,y,t) is the above harmonic trap plus a static Gaussian-shaped obstacle potential $V_{\rm obs}(x,y)=V_0\exp{[-2(x^2+y^2)/d^2]}$, located at the origin, with $V_0=15\mu$ and $d=15\times 10^{-6}$ m. The initial ground-state BEC is obtained by solving the GPE in imaginary time with enforced norm $N=1.8\times 10^6$. At t=0 the harmonic trap is centered at $x=18.5\times 10^{-6}$ m. The trap is translated towards the left, at speed v, over a distance of 37×10^{-6} m; to smooth this speed curve we additionally include a linear acceleration (deceleration) over 3.75 ms at the start (end), which is included as part of the 37×10^{-6} m translation. Once the trap is at rest, the obstacle amplitude V_0 is ramped down to zero over 0.4 s.

III. RESULTS

A. Number of vortices generated

Following removal of the obstacle, we determine the number of vortices in the system N_v (performed by identifying locations where the condensate possesses a 2π singularity in the phase). We limit our search to 75% of the Thomas-Fermi radius (centered on the center of mass to account for sloshing motion); by avoiding the low-density periphery we avoid artifacts from ghost vortices and match closely what is performed experimentally (since vortices close to the edge are not detected due to a low signal-to-noise ratio [13]). In Fig. 1 we plot N_v versus the translation speed v. We see the same *qualitative* form between our simulations (red circles) and the experiment (black crosses): Above a critical speed $v_c \approx 0.45$ mm/s vortices enter the system, nucleated by the relative motion between the obstacle and the superfluid, and for $v > v_c$ the growth in N_v is initially rapid but tails off for

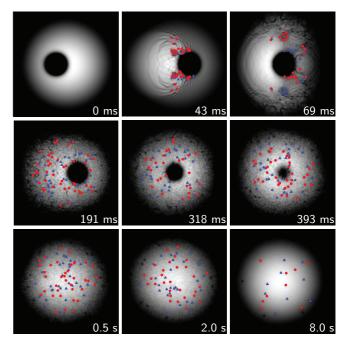


FIG. 2. (Color online) Snapshots of the condensate density for a translational speed v=1.4 mm/s and in the presence of dissipation ($\gamma=0.0003$). The obstacle is completely removed at 0.43 s. The field of view in each figure is of size $(170 \times 10^{-6} \text{ m})^2$ and shifted along the x axis so as to best display the condensate. Vortices with positive (negative) circulation are highlighted by red circles (blue triangles). A movie of this process can be found in the Supplemental Material [14].

 $v \gg v_c$. Quantitatively, however, the GPE overestimates N_v . One can expect that thermal dissipation, not accounted for in the GPE, will act to reduce the number of vortices in the system. We introduce the effects of such dissipation via the addition of phenomenological dissipation γ [15,16], which enters the GPE (1) by replacing i on the left-hand side by $(i-\gamma)$. This term induces the decay of excitations; for single vortices this manifests in them spiraling out of the trapped condensate [12,17–19]. We choose a small value $\gamma = 0.0003$ so as to model the experiment in its very coldest realization of ~ 130 nK and enforce the norm throughout the dissipative simulations so as to emulate the experiment (for which no significant loss of atom number was observed).

With this dissipation the data for N_v becomes reduced, bringing it closely in line with the experimental data. Experimental limitations in resolving and counting vortices may also contribute to the overestimate of N_v from the GPE.

B. Stages of condensate evolution

We now examine in detail the evolution of the condensate, charting its dynamics from the initial stage (when the harmonic-trap translation begins) to the intermediate and final stages (randomization and decay of the vortices). We see the same qualitative evolution with and without dissipation, and for all velocities exceeding v_c . For the purposes of illustration, we focus on an example with dissipation and a translation speed v=1.4 mm/s.

Figure 2 shows the condensate density at various times. At the start of the simulation (t = 0) the condensate has a

smooth circular density profile, with a density depression due to the obstacle. Later vortices appear as small dots of low density; superimposed red (blue) markers tag vortices of positive (negative) circulation.

1. Vortex nucleation and wake formation

To initiate the dynamics, the harmonic trap is translated to the left. This is performed sufficiently rapidly that the condensate does not adiabatically follow the trap minimum, but rather begins a sloshing motion in the trap; the center of mass of the BEC oscillates at the trap frequency and the BEC undergoes a quadrupolar shape oscillation. As the BEC sloshes first to the left, its speed increases. When the local fluid velocity exceeds the speed of sound [9], vortices nucleate at the poles of the obstacle (where the local fluid velocity is the greatest) and are washed downstream (to the left). The pattern of vortices nucleated by a moving obstacle in a superfluid depends, in general, on the speed, shape, and size of the obstacle [20–22]. During the initial evolution vortices of negative and positive circulation are created near each pole in an irregular manner, sometimes with alternating circulation; other times several vortices of the same circulation appear. In our case, the rate of vortex nucleation is sufficiently high that the vortices interact strongly with each other, collectively forming macroscopic clusters of negative and positive vortices downstream of the object (t = 43 ms). This is reminiscent of the wakes in classical viscous fluids past cylindrical obstacles [22]. During this early stage, vortices of opposite circulation may become very close and annihilate (i.e., undergo a 2D reconnection), leaving behind density (sound) waves. The condensate then sloshes to the right; this motion not only carries the existing vortices to the opposite (right) side of the obstacle but nucleates further vortices. As the condensate's sloshing mode is damped by the dissipation, the relative speed of the obstacle decreases and the vortex nucleation pattern changes: Like-signed vortices are generated near each pole, forming symmetric classical-like wakes [22]. This effect leads to further clustering of like-signed vortices (t = 69 ms). As the condensate continues to slosh, more vortices nucleate into the system. It must be stressed that, up to these early times (t = 191 ms), the vortex distribution remains symmetric about the x axis. Without the dissipation term in the GPE, the sloshing mode initially decays while the obstacle is present but then persists with constant amplitude once the obstacle is removed. If dissipation is included then the sloshing mode continues to decay.

2. Vortex randomization

In the presence of the obstacle and the sloshing mode, vortices continually nucleate and their spatial distribution remains approximately symmetric about the x axis. At later times (t > 318 ms) this symmetry breaks and the vortices evolve into a completely disorganized, apparently random configuration with no significant clustering of like-signed vortices. This random distribution of vortices is consistent with the experimental observations [8]; following this we also classify the system as one of quantum turbulence. Besides vortices, the condensate contains also collective modes and an energetic, disordered sound field, with this spatial range of

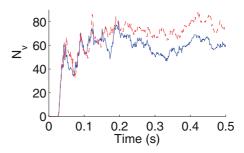


FIG. 3. (Color online) Growth of vortex number (in a single realization) at early times for a translational speed of v=1.4 mm/s. Shown are the results with no dissipation (red dashed line) and with dissipation $\gamma=0.0003$ (blue solid line).

excitations further indicative of two-dimensional quantum turbulence [5,7]. (Note that the typical characteristic diagnostics of steady-state 2D quantum turbulence, e.g., power-law energy spectra and the inverse energy cascade, are not appropriate here since the system is not continuously driven and does not reach steady state.)

The vortex randomization is driven by the growth of numerical noise. We have repeated our results in the presence of imposed noise (amplitude 5%, as described elsewhere [22]) and find the qualitative dynamics to be unchanged (although, as one would expect, the vortex randomization occurs at a slightly earlier time). This noise serves to model the natural fluctuations that arise in a realistic experimental scenario, e.g., due to thermal and quantum atomic fluctuations, electromagnetic noise, and vibrations.

It is interesting to note the obstacle is still in the system at this point, nucleating vortices in a symmetrical manner. The disorganized vortices already in the system create a velocity field that quickly mixes newly created vortices nucleated at the poles of the obstacle. Visual inspection, confirmed by a clustering-detection algorithm [23,24], shows no significant clusters beyond this stage of the evolution. By the time the obstacle is removed the vortex configuration is essentially random, but the number of positive and negative vortices stays approximately equal. It is important to remark that, without detecting the sign of the vortex circulation, we could not reach these conclusions.

3. Vortex decay

It is clear from Fig. 2 that, following the removal of the obstacle, the number of vortices N_v depletes. Indeed, one expects that the condensate will decay towards its vortexfree, time-independent ground state. To quantify the vortex generation and decay, Fig. 3 plots N_v versus time. The onset of vortex nucleation is at around t=0.02 ms; this is the time taken for accelerating condensate to exceed the speed of sound at the poles of the object. At first N_v grows steeply, as vortices (around 40–60) are rapidly driven into the system. Subsequently, N_v grows more slowly; vortices continue to be nucleated from the obstacle, but vortices undergo annihilation or move into low-density regions where they are not detected. The fluctuations in N_v are amplified, particularly at early times, by the shape oscillations of the condensate, which carry vortices in and out of the detection radius. As the obstacle is

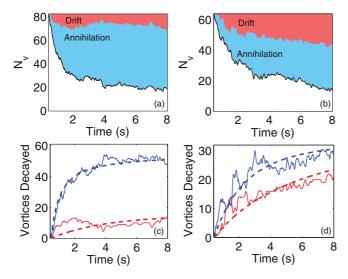


FIG. 4. (Color online) Vortex decay (a) and (c) in the absence of dissipation and (b) and (d) with dissipation $\gamma=0.0003$ for a translational speed of v=1.4 mm/s. (a) and (b) Decay of the total vortex number $N_v(t)$, with the contribution of drifting and annihilation depicted by the shaded regions. (c) and (d) Drift number $N_d(t)$ and annihilation number $N_a(t)$ plus their respective fits.

removed at $t \approx 0.4$ s, the surrounding condensate fills the low-density area. Vortices (including some outside of the detection radius) move inward with the flow, causing N_v to peak.

Following removal of the obstacle, the vortex number N_{ν} decays with time. This is shown in Figs. 4(a) and 4(b) for the absence and presence of dissipation, respectively. Kwon *et al.* [8] argued that there are two mechanisms by which vortices decay: (i) thermal dissipation (resulting in drifting of vortices to the edge of the condensate) and (ii) vortexantivortex annihilation events, and proposed that the vortex decay takes the form

$$\frac{dN_v}{dt} = -\Gamma_1 N_v - \Gamma_2 N_v^2. \tag{2}$$

Here the linear and nonlinear terms, parameterized by the positive coefficients Γ_1 and Γ_2 , respectively, model these two decay processes. From our simulations we are able to independently count the number of vortices that drift out and the number that annihilate. We decompose the number of vortices according to $N_v(t) = N_{v0} - N_d(t) - N_a(t)$, where N_{v0} is the initial number of vortices (when the obstacle is removed), $N_d(t)$ is the cumulative number of vortices that have drifted out of the condensate, and $N_a(t)$ is the cumulative number that have undergone pair annihilation. The contribution of both vortex drifting and annihilation to the overall decay of N_v is depicted by the colored regions in Figs. 4(a) and 4(b). In the absence of dissipation the vortex decay is dominated by annihilation. Indeed, apart from at early times (where internal condensate dynamics carry vortices out to high radii), no vortices drift out. In contrast, in the presence of dissipation, vortices continue to drift out over time, consistent with dissipative dynamics of single vortices [18].

Our decomposition of N_v enables us to independently fit the drift and annihilation decay processes [as two coupled ordinary differential equations for N_d and N_a , equivalent to

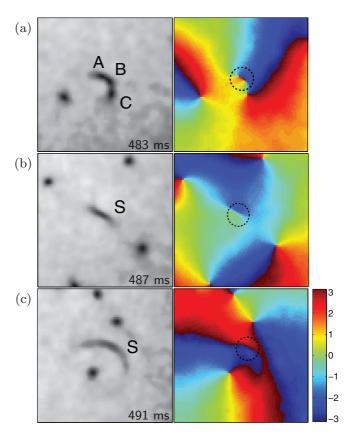
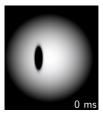


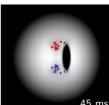
FIG. 5. (Color online) Density (left) and phase (right) (a) just before, (b) immediately following, and (c) a later time after a vortex-antivortex annihilation event. The field of view is $(23.5 \times 10^{-6} \text{ m})^2$, centered on the vortex pair or sound pulse (highlighted by a circle in the phase).

Eq. (2)], with the results shown in Figs. 4(c) and 4(d). In the absence of dissipation, we find $\Gamma_2 = 0.0040$. (It is not appropriate to discuss Γ_1 since $N_d(t)$ is not of a decaying form [25].) In the presence of dissipation we obtain $\Gamma_1 = 0.093$ and $\Gamma_2 = 0.0041$, which are comparable to the coldest experiments of Kwon *et al.*

C. Crescent-shaped density structures

In the experiment, Kwon et al. observed the occasional appearance of crescent-shaped waves of depleted density. Lacking direct access to the vortex signs, they suggested that these structures result from annihilation events of vortices of opposite circulation [26–28]: A vortex reconnection is predicted to induce an intense, localized, rarefaction sound pulse [29,30]. Figure 5 shows snapshots of the condensate density and phase during a reconnection event. Vortices show up as localized dips in the density (left column) and 2π defects in the phase (right column). Figure 5(a) shows a vortex A and antivortex B close to each other and a third vortex C in the vicinity. Note that the individual vortices are not spatially resolvable through their density alone (the vortex cores merge into a deep, elongated crescent-shaped depression), but they are clearly identified by the phase plot. A short time later [Fig. 5(b)], vortices A and B annihilate, as confirmed by the disappearance of their phase singularities,





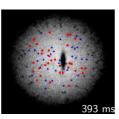


FIG. 6. (Color online) Snapshots of the condensate density for a translational of speed $v=0.8\,$ mm/s past an elliptical obstacle (ellipticity $\epsilon=3$). The field of view in each figure is of size $(170\times10^{-6}\,\text{m})^2$ and shifted along the x axis so as to best display the condensate. Compared to the corresponding snapshots in Fig. 2, the elliptical obstacle generates as many final vortices but at a lower translational speed and with reduced condensate disruption. A movie of this process can be found in the Supplemental Material [14].

leaving behind a shallow rarefaction pulse S with a linear phase step. This pulse rapidly evolves into a shallow crescent-shaped sound wave [Fig. 5(c)]. In other words, our simulations yield crescent-shaped density features as seen in the experiment, but these features are not uniquely formed by annihilation events; they may also result from from two (or more) vortices in close proximity. Information about the condensate phase is thus crucial to distinguish the nature of these observed structures. In this direction, an approach has recently been proposed for the experimental detection of quantized vortices and their circulation in a 2D BEC [31].

D. Vortex generation via an elliptical obstacle

It is evident from the snapshots in Fig. 2 that the initial translation of the condensate past the obstacle generates not just vortices but also shape excitations, sound waves (low-amplitude density waves), and high-amplitude density waves. These additional excitations will heat the condensate and modify the subsequent turbulent dynamics in a highly nonlinear and complicated manner. While reducing the translational speed reduces this disruption, this also reduces the number of vortices. A less disruptive and more efficient (higher rate of vortex nucleation) means to generate vortices may be provided by employing a laser-induced obstacle with an *elliptical*, rather than circular, cross section (attainable through cylindrical beam focusing). Repeating our simulations with such an elliptical obstacle $V_{\text{obs}}(x,y) = V_0 \exp{[-2(\epsilon^2 x^2 + y^2)/d^2]}$ with arbitrary ellipticity $\epsilon = 3$ [the short (long) axis being parallel

(perpendicular) to the flow] confirms the same qualitative behavior as for homogeneous systems [22]: The ellipticity acts to reduce the critical superfluid velocity and, for a given flow speed, increases the rate of vortex nucleation. To illustrate the merits of the elliptical obstacle, in Fig. 6 we depict snapshots of the condensate dynamics for ellipticity $\epsilon=3$ and a translational speed of v=0.8 mm/s. Despite a lower translational speed, the number of vortices generated by the time the obstacle is removed is almost identical to the circular example of Fig. 3. As a consequence of the reduced translational speed, the condensate disruption is visibly reduced. It is also worth noting that the elliptical obstacle promotes the formation of clusters of like-signed vortices (see intermediate time) and thus may facilitate future exploration of coherent vortex structures.

IV. CONCLUSION

In conclusion, we have shown that the recent experimental creation and decay of vortices within a BEC [8] is well described by simulations of the 2D GPE with phenomenological dissipation (despite the 3D nature of the system). Theoretical access to the condensate phase, and thus the circulation of the vortices, promotes our understanding of the dynamics. In the early stages of translation of the obstacle, a quasiclassical wake of vortices forms behind it, before symmetry breaking causes disorganization of the vortices. After the obstacle is removed, the vortices decay in a manner that is both qualitatively and quantitatively consistent with the two mechanisms proposed by Kwon et al., i.e., loss of vortices at the condensate edge due to thermal dissipation and vortex-antivortex annihilation events within the condensate. We confirm the occasional appearance of crescent-shaped density features, resulting either from the proximity of vortex cores or from a sound pulse that follows a vortex-antivortex reconnection. Finally, we propose that a moving elliptical obstacle may provide a cleaner and more efficient means to generate two-dimensional quantum turbulence.

ACKNOWLEDGMENTS

We thank Y. Shin and his experimental group for many useful discussions. A.J.A. and C.F.B. acknowledge funding from the EPSRC (United Kingdom) (Grant No. EP/I019413/1). This work made use of the facilities of the N8 HPC provided and funded by the N8 consortium.

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