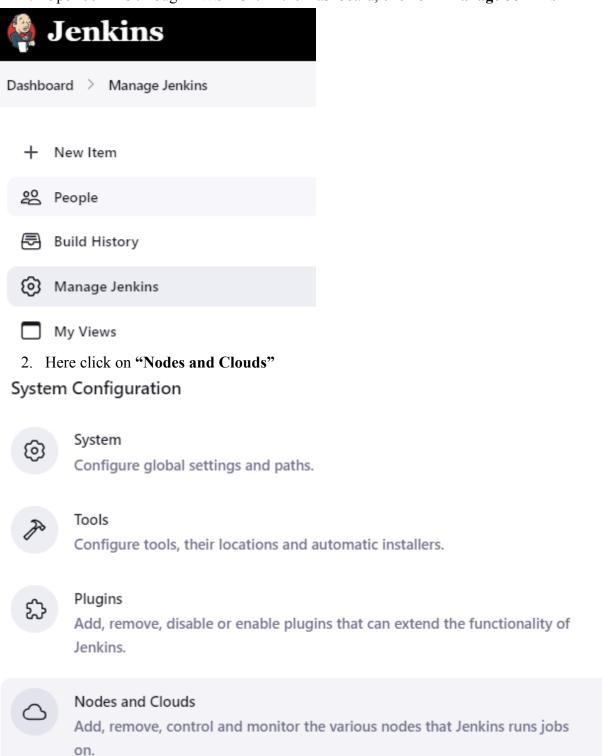
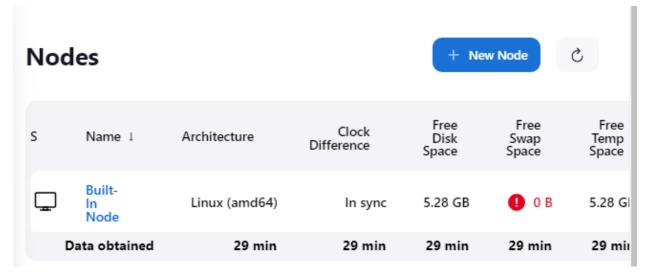
1. Open Jenkins through AWS EC2. In the Dashboard, click on "Manage Jenkins"



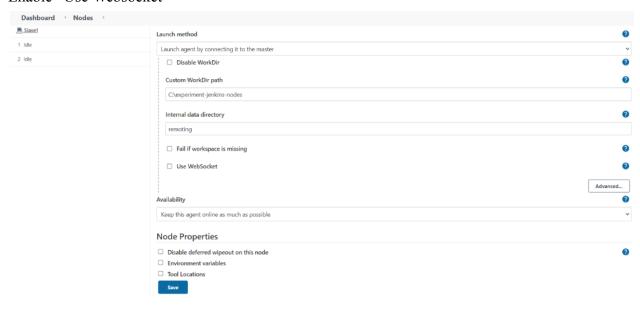
3. Click on "+New Node" in order to add a new node.



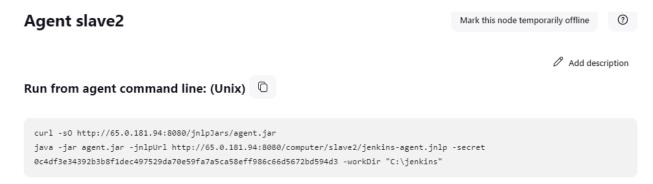
4. Configure the New Node as following:



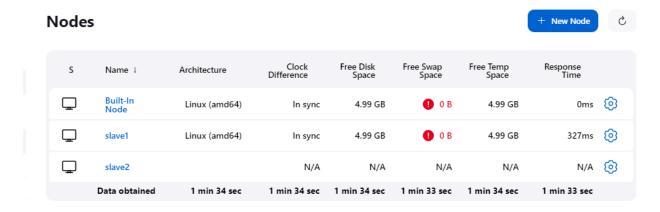
## Enable "Use Websocket"



6. The new slave node will be offline for a while, and if all configuration are correct it may start on its own. Otherwise, use the following command in the Ubuntu terminal to connect it to the master node.



7. We have setup the slave nodes, and they are online now.



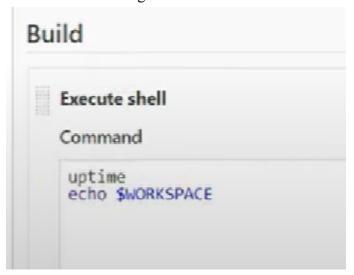
8. Go back to the Jenkins Dashboard, and click on "New Item" and create a new "Freestyle Project".

Give a name and description to it.

Configure the following and restrict it to slave1.

	Execute concurrent builds if necessary ?
<b>~</b>	Restrict where this project can be run ?
	Label Expression ?
	slave1
Ad	Ivanced ∨

9. Write the following shell commands to be executed on the build.



10. Type uptime on the console

```
ubuntu@ip-172-31-3-241:~$ uptime

06:40:31 up 1:04, 1 user, load average: 0.04, 0.12, 0.06

ubuntu@ip-172-31-3-241:~$
```

11. Click on "Build Now". If everything's fine, then the "Console Output" should display Success.

# Onsole Output

```
Started by user Subrato
Running as SYSTEM
Building remotely on slave1 in workspace C:\jenkins\workspace\master-slave job
[master-slave job] $ /bin/sh -xe /tmp/jenkins6874054486730794371.sh
+ uptime
06:50:34 up 1:14, 1 user, load average: 0.06, 0.08, 0.04
+ echo C:\jenkins\workspace\master-slave job
C:\jenkins\workspace\master-slave job
Finished: SUCCESS
```

12. Check on slave1.

# Agent slave1

Mark this node temporarily offline

Add description

Agent is connected.

# Projects tied to slave1



13. Click on "Build History" to check the following.

## **Timeline**



## **Build Time Trend**

