

ICE-3102

Microprocessor and Interfacing Lab

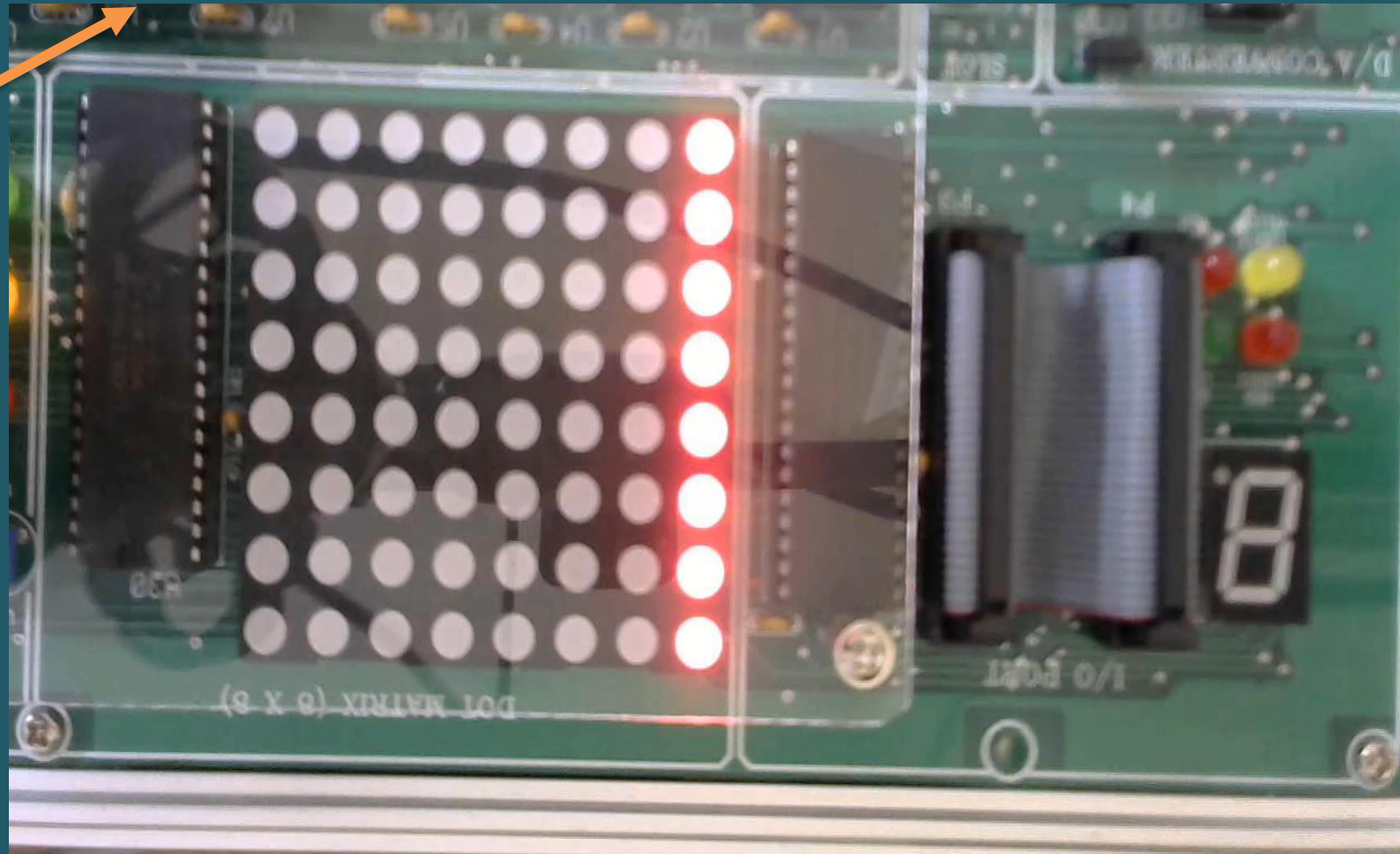
Interfacing of Dot-Matrix LED display with 8086 microprocessor

Objective-1

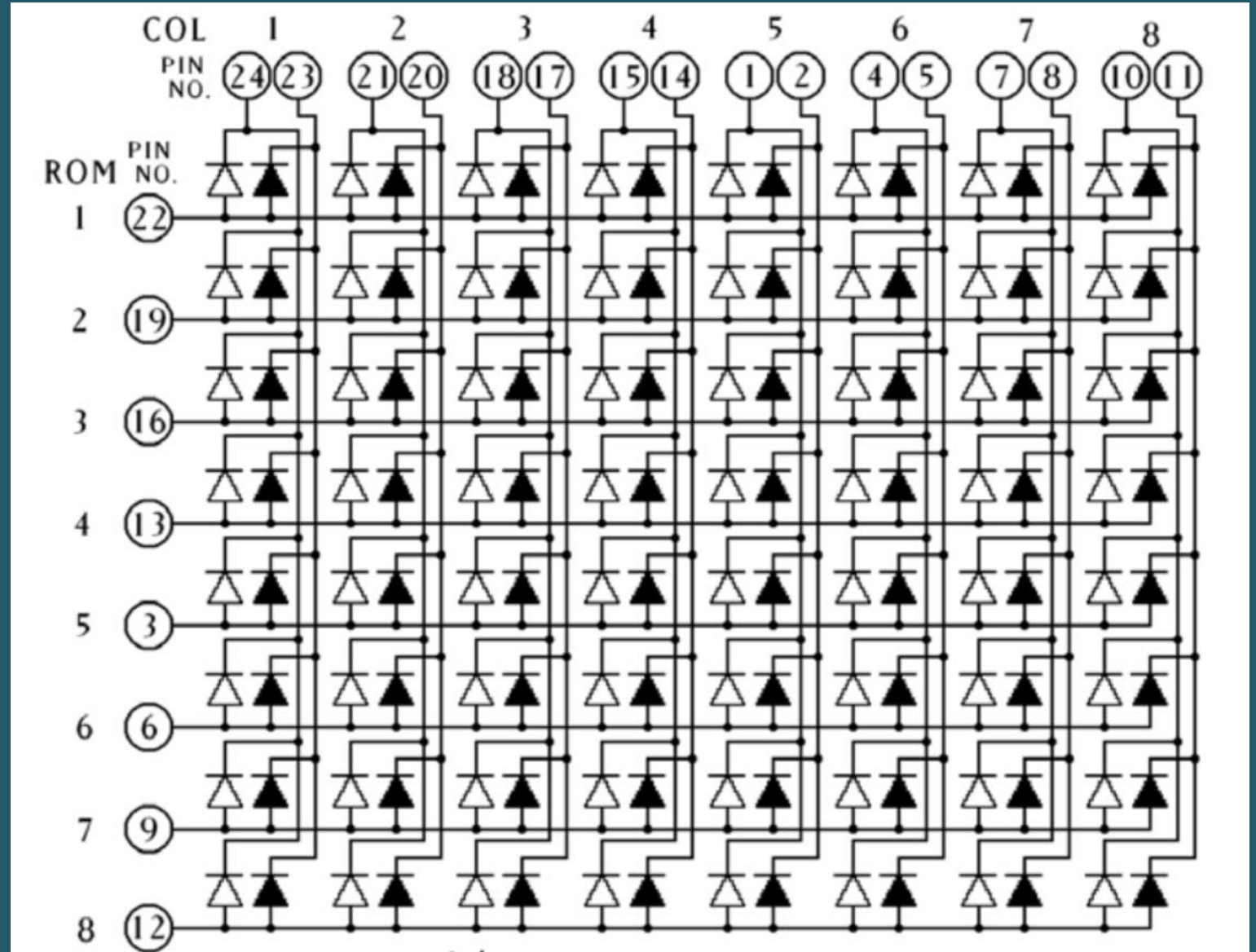
To interface Dot-Matrix LED display with 8086 microprocessor by 8255 PPI (in MDA-8086).



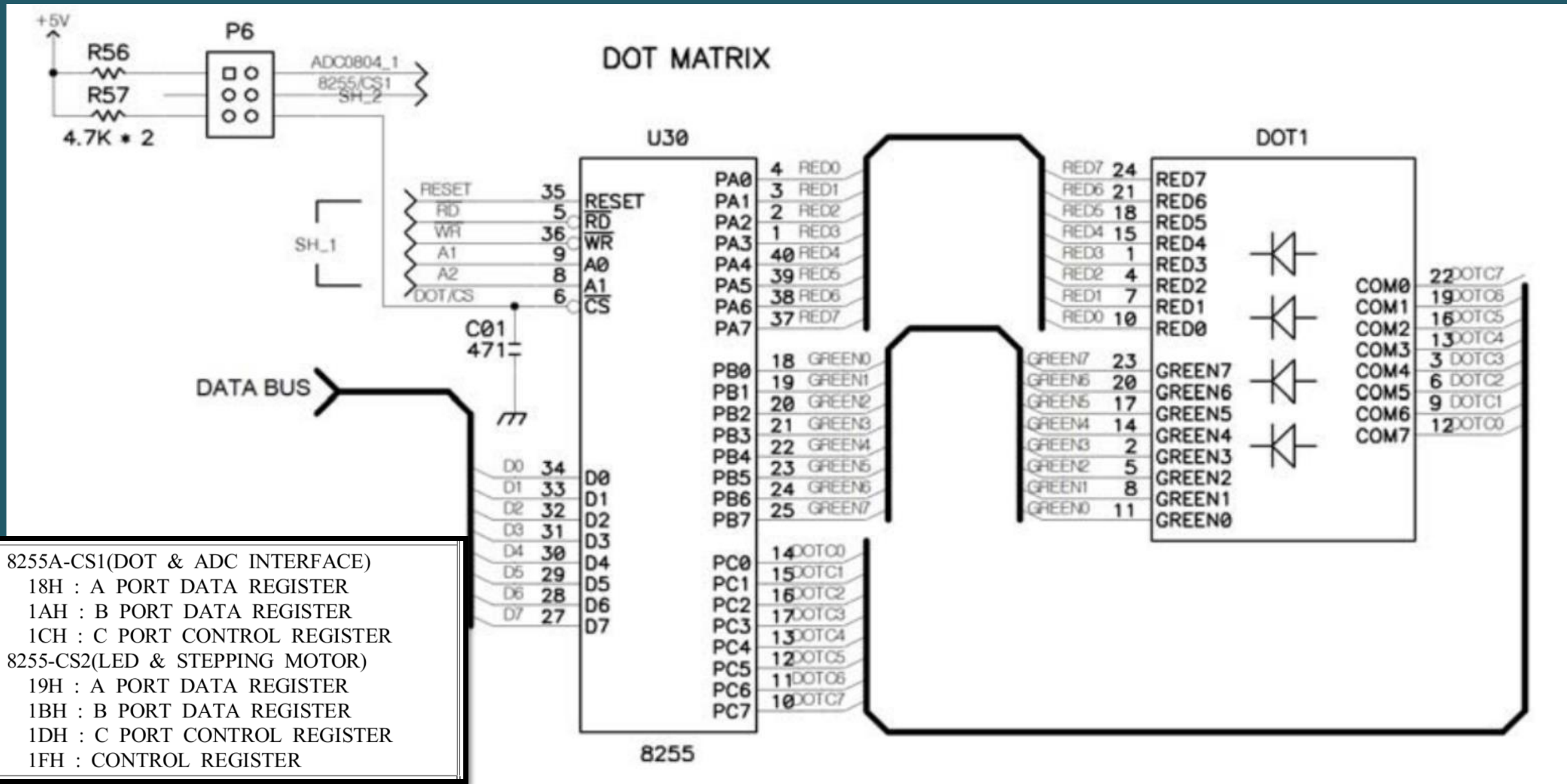
8X8 Dot Matrix Display

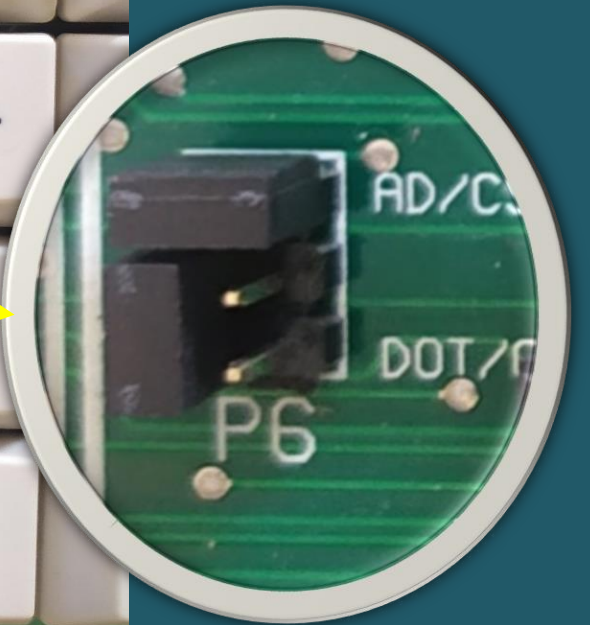
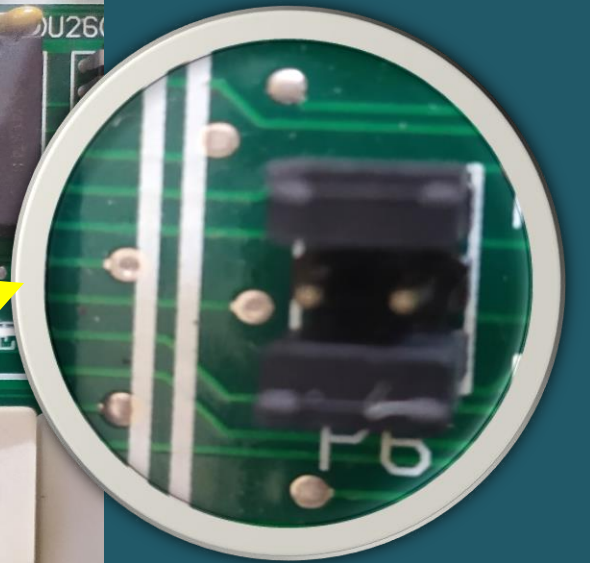
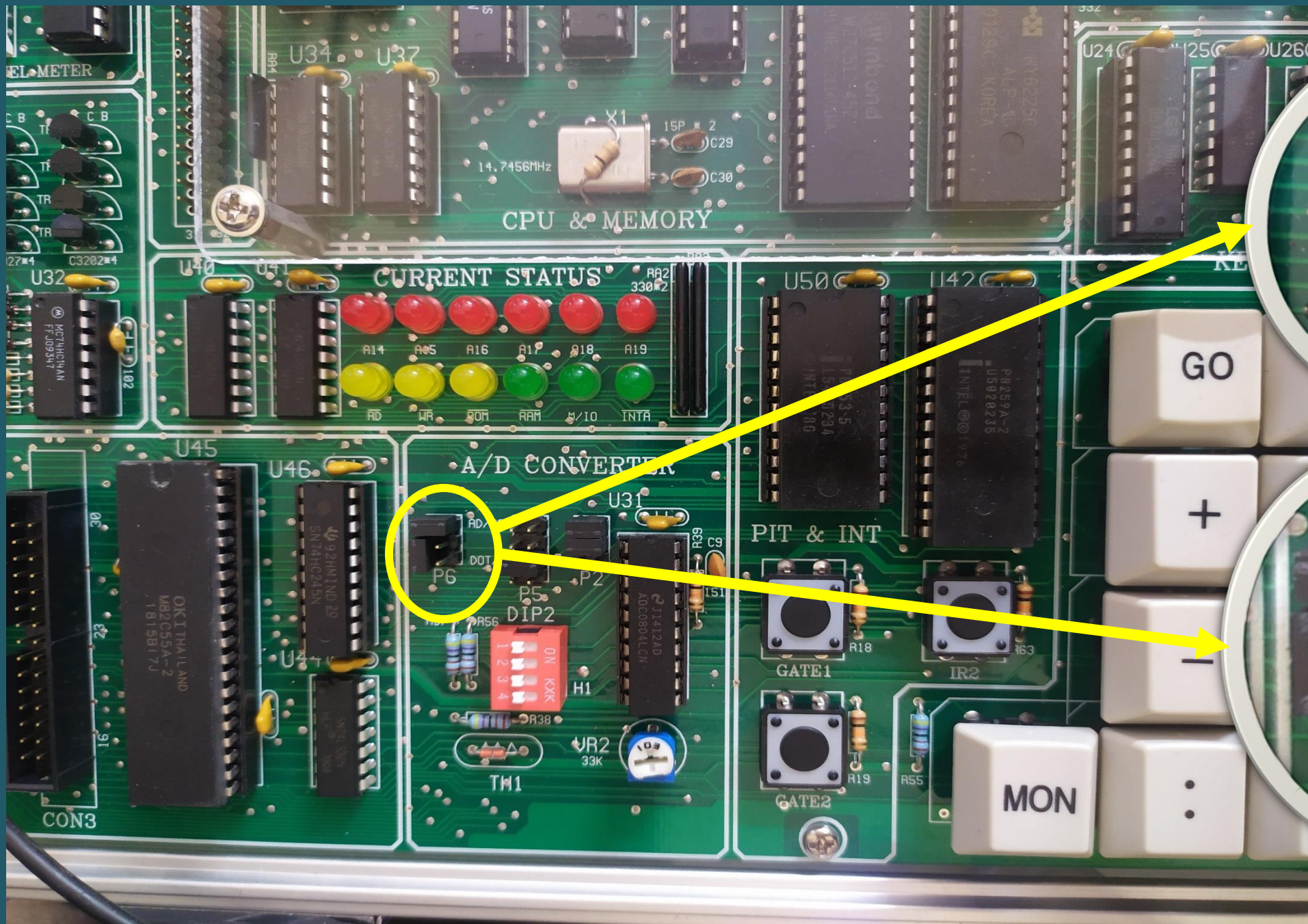


8X8 Bi-color Dot-Matrix Display

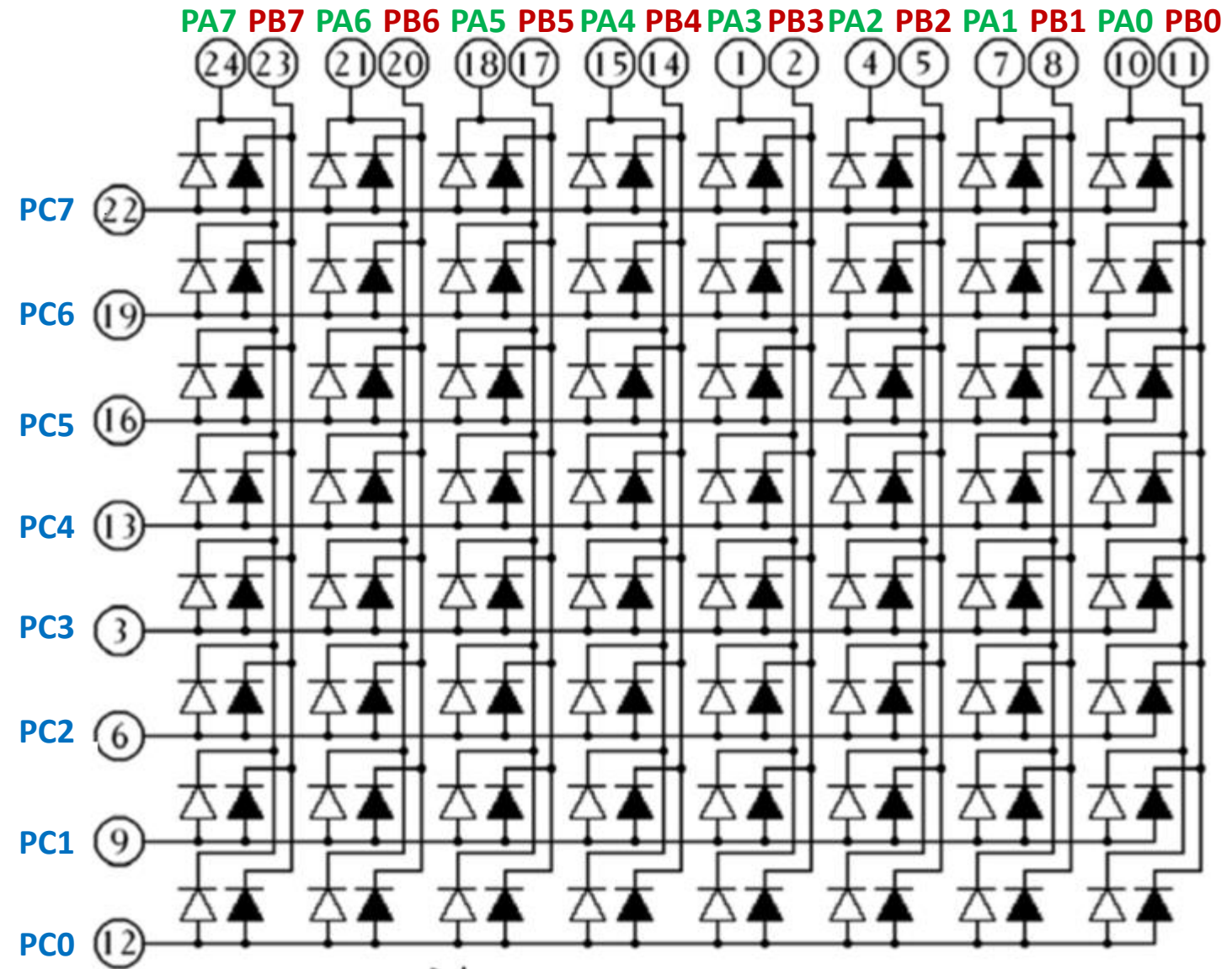


Schematic of Dot-Matrix display interface with 8086

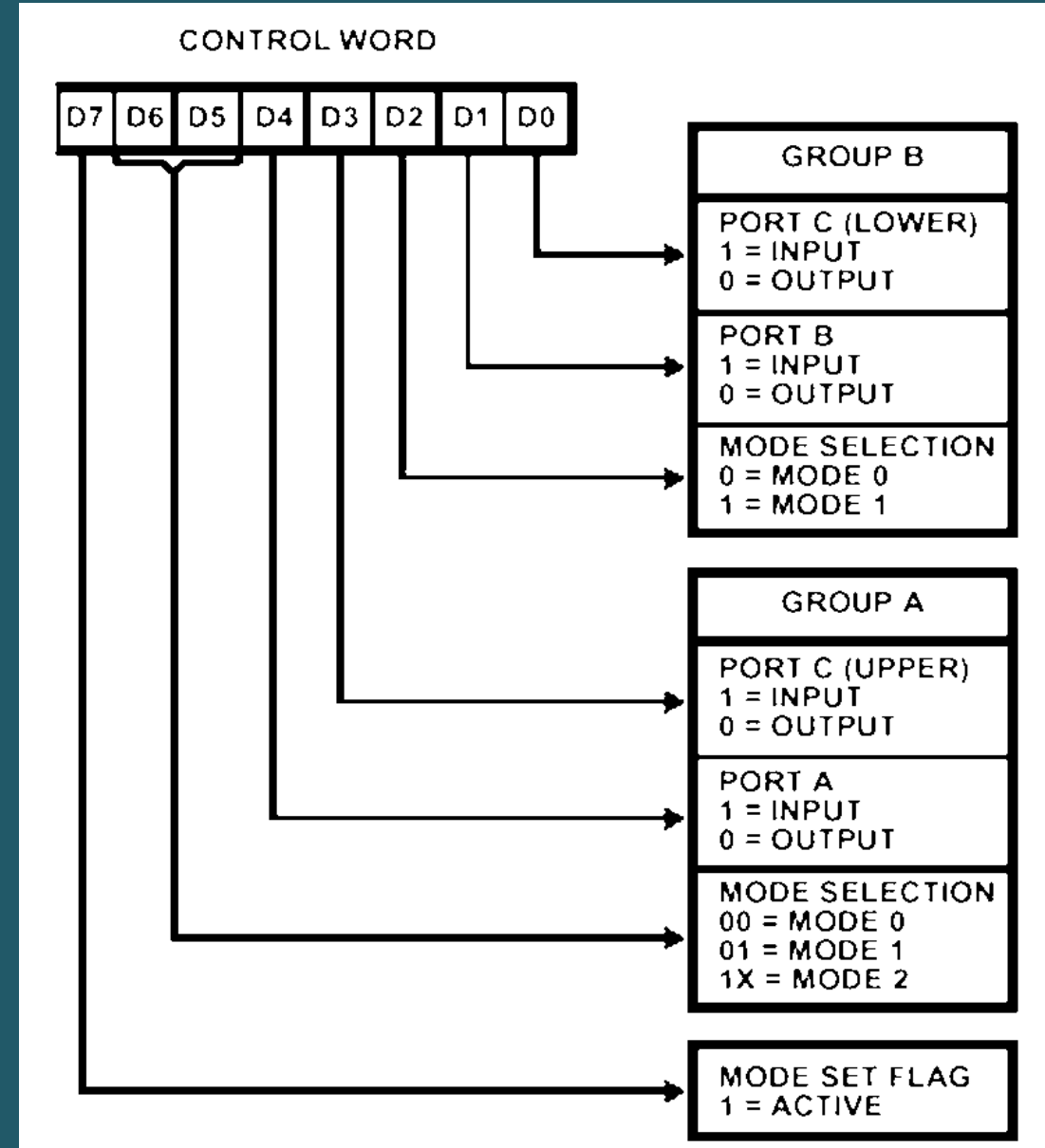
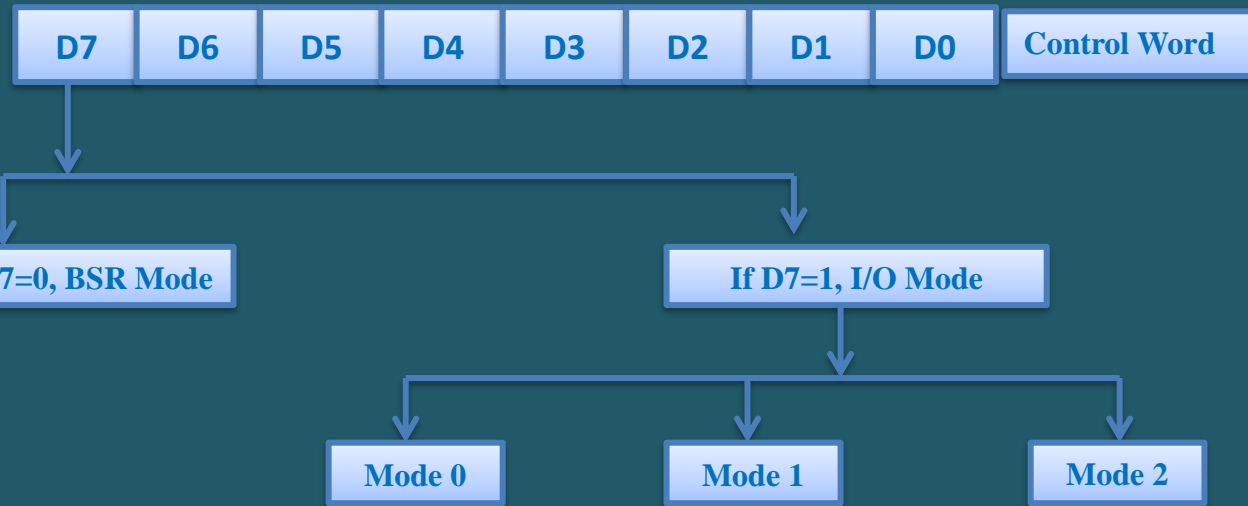




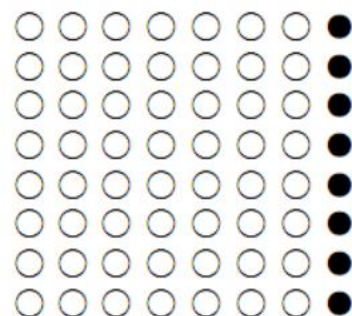
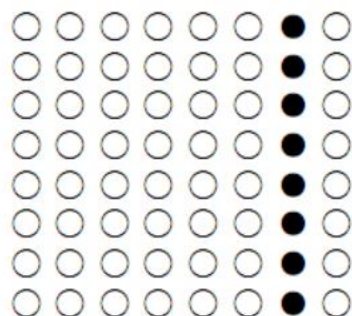
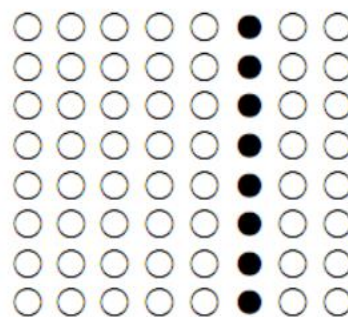
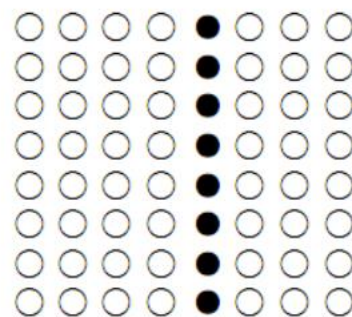
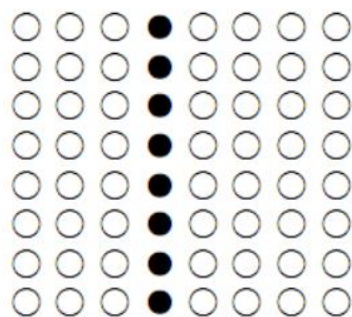
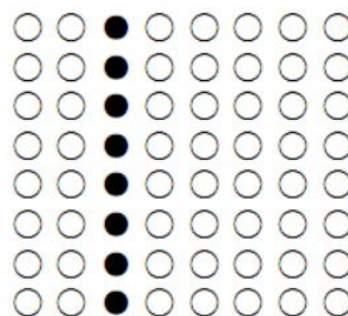
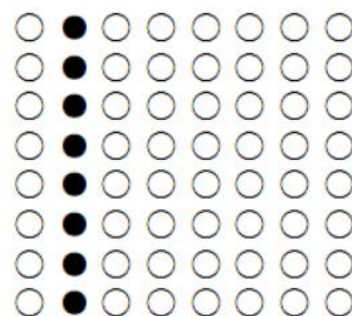
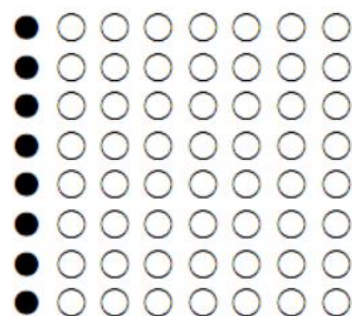
PORTA- GREEN
PORTB- RED



Control Word for Dot-Matrix Display Interfacing



Purpose

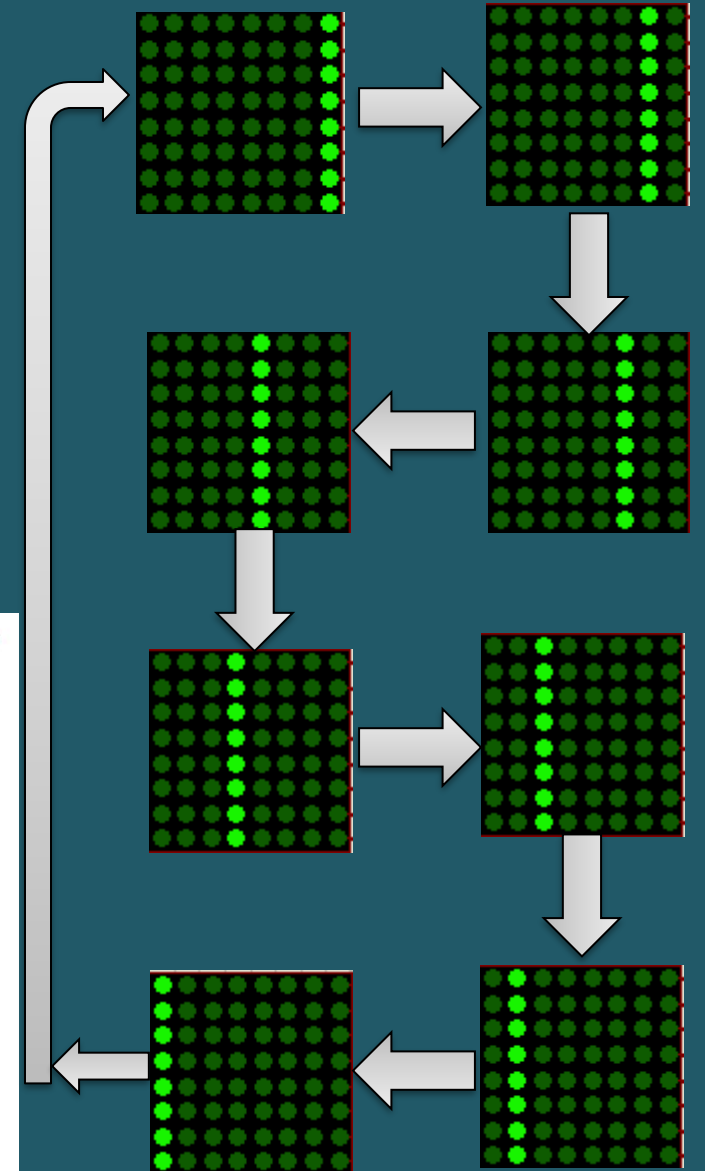


Animation in Dot Matrix Display

```
CODE    SEGMENT
ASSUME  CS:CODE,DS:CODE,ES:CODE,SS:CODE
;
PPIC_C  EQU    1EH ; control register
PPIC    EQU    1CH
PPIB    EQU    1AH
PPIA    EQU    18H
ORG     1000H
MOV     AL,10000000B
OUT     PPIC_C,AL
MOV     AL,11111111B
OUT     PPIC,AL
MOV     AL,11111111B
OUT     PPIB,AL

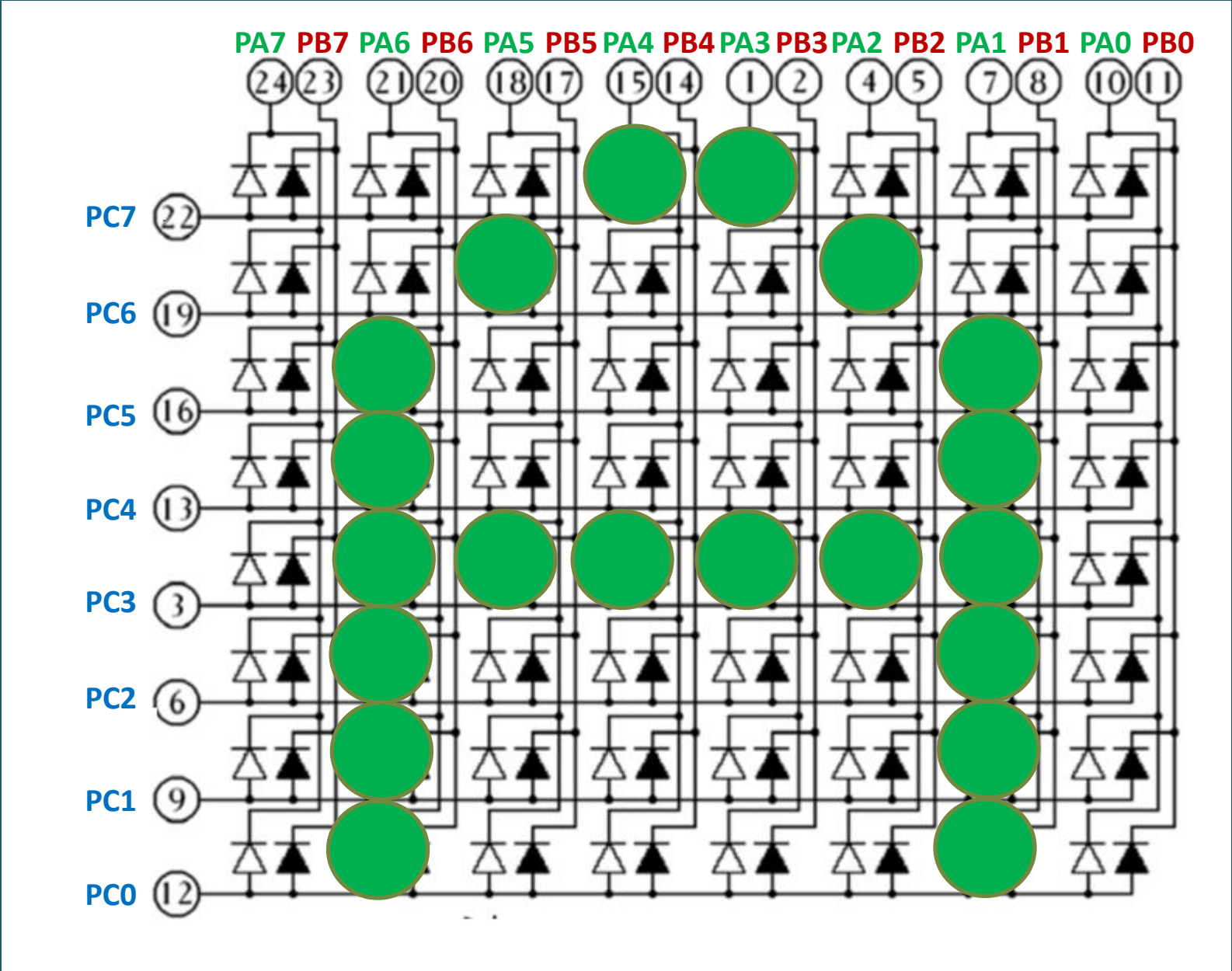
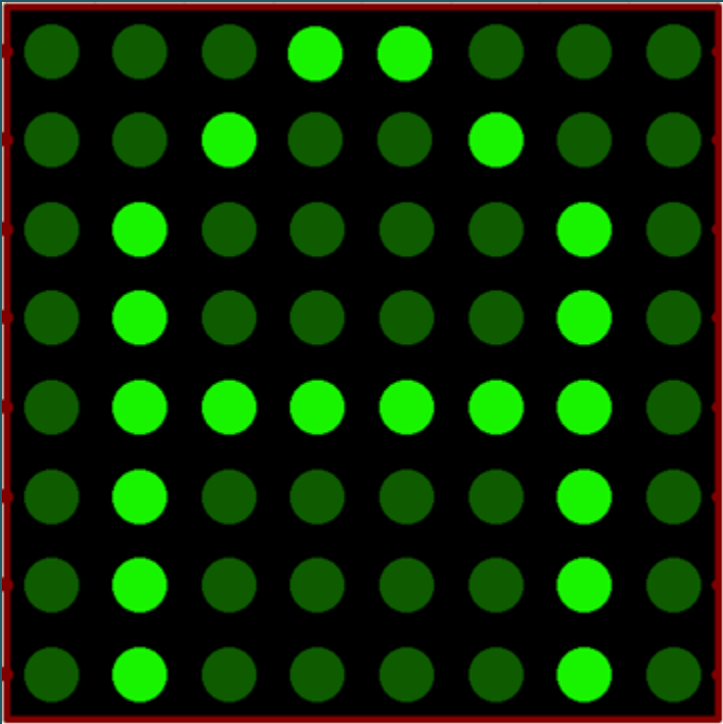
L1:     MOV     AL,11111110B
L2:     OUT     PPIA,AL
        CALL   TIMER
        ROL     AL,1
        JC      L2
        JMP     L1
```

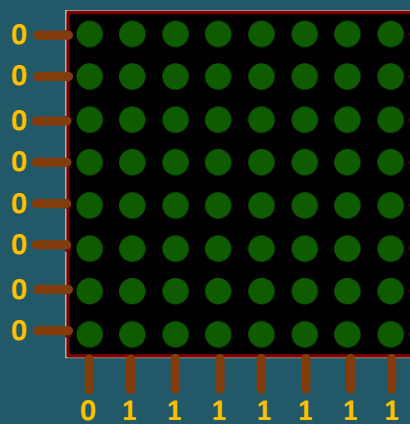
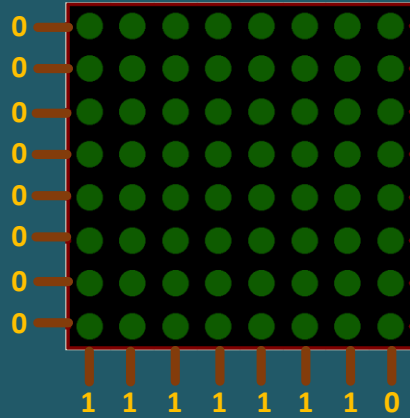
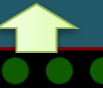
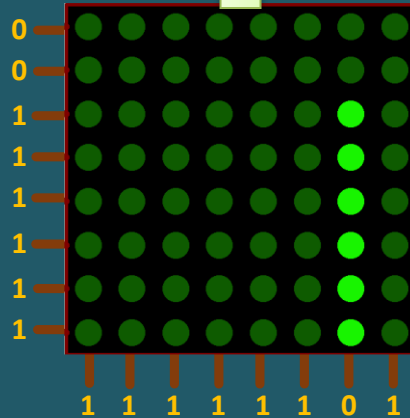
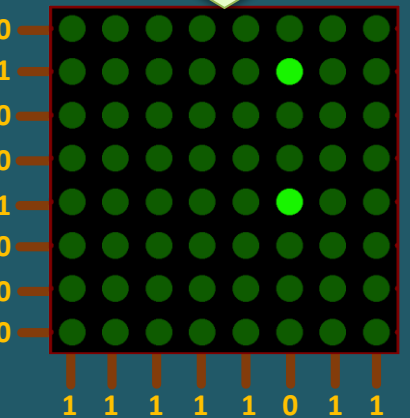
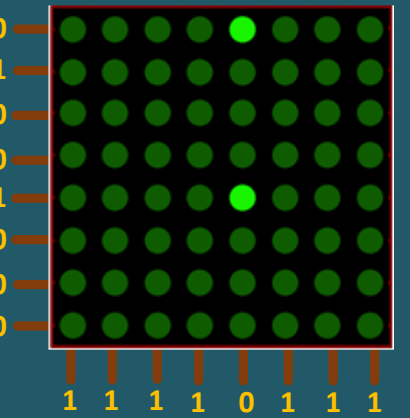
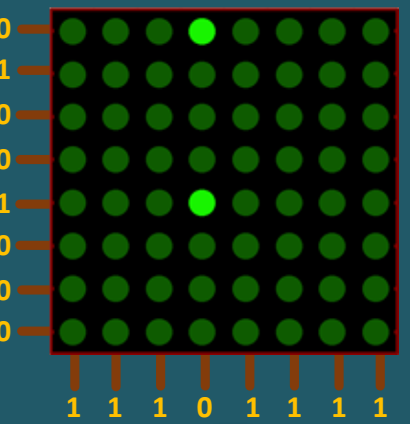
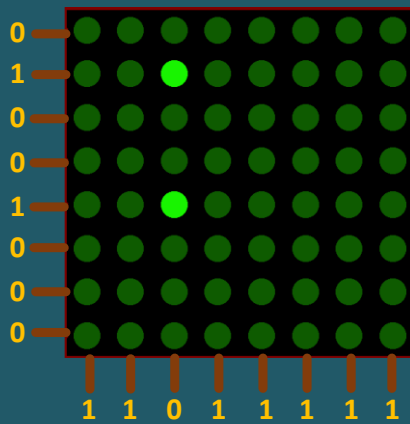
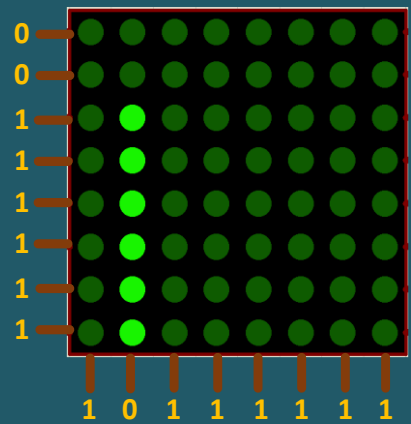
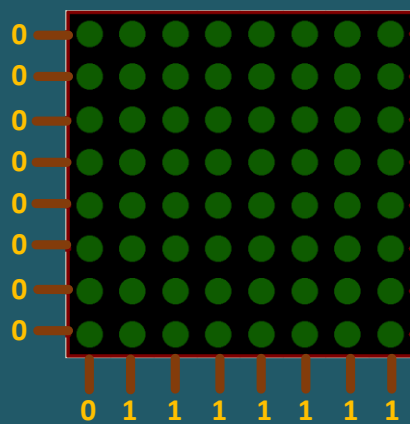
```
TIMER:  MOV     CX,0FFFFH
TIMER1: NOP
        NOP
        NOP
        NOP
        LOOP    TIMER1
        RET
CODE    ENDS
END
```



Showing alphabet in Dot Matrix Display (Concept of scanning)

- Individual control of LED in dot matrix display is possible for the LED's of same row or same column.





0.125 complete scan/sec

Showing Alphabet 'A' in Dot Matrix Display

CODE	SEGMENT			
ASSUME	CS:CODE,DS:CODE,ES:CODE,SS:CODE			
	;			
PPIC_C	EQU	1EH ; control register		
PPIC	EQU	1CH ; c port		
PPIB	EQU	1AH		
PPIA	EQU	18H		
	;			
	ORG	1000H		
	MOV	AL,10000000B		
	OUT	PPIC_C,AL		
	;			
	MOV	AL,11111111B		
	OUT	PPIA,AL		
	;			
L1:	MOV	SI,OFFSET FONT		
	;			
	MOV	AH,11111110B		
	;			
L2:	MOV	AL,BYTE PTR CS:[SI]		
	OUT	PPIC,AL		

	MOV	AL,AH		
	OUT	PPIB,AL		
	CALL	TIMER		
	INC	SI		
	CLC			
	ROL	AH,1		
	JC	L2		
	JMP	L1		
TIMER:	MOV	CX,300		
TIMER1:	NOP			
	NOP			
	NOP			
	NOP			
	LOOP	TIMER1		
	RET			
	;			

	FONT:			
	DB	00000000B		
	DB	11111100B		
	DB	00010010B		
	DB	00010001B		
	DB	00010001B		
	DB	00010010B		
	DB	11111100B		
	DB	00000000B		
	CODE	ENDS		
		END		