

# root

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# BLAS

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## IMPORTS

lib\_eclblas |

## DESCRIPTIONS

### **MODULE** BLAS

BLAS
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## MODULE Types

[BLAS](#) \

Types
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### Children

1. [value\\_t](#) : No Documentation Found
2. [dimension\\_t](#) : No Documentation Found
3. [matrix\\_t](#) : No Documentation Found
4. [Triangle](#) : No Documentation Found
5. [Diagonal](#) : No Documentation Found
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## ATTRIBUTE [value\\_t](#)

[BLAS](#) \ [Types](#) \

<a href="#">value_t</a>
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No Documentation Found

**RETURN** REAL8 —

---

**ATTRIBUTE** dimension\_t

[BLAS](#) \ [Types](#) \

	dimension_t
--	-------------

No Documentation Found

**RETURN** UNSIGNED4 —

---

**ATTRIBUTE** matrix\_t

[BLAS](#) \ [Types](#) \

	matrix_t
--	----------

No Documentation Found

**RETURN** SET ( REAL8 ) —

---

**ATTRIBUTE** Triangle

[BLAS](#) \ [Types](#) \

	Triangle
--	----------

No Documentation Found

**RETURN** UNSIGNED1 —

---

## **ATTRIBUTE** Diagonal

[BLAS](#) \ [Types](#) \

	Diagonal
--	----------

No Documentation Found

**RETURN** UNSIGNED1 —

---

## **ATTRIBUTE** Side

[BLAS](#) \ [Types](#) \

	Side
--	------

No Documentation Found

**RETURN** UNSIGNED1 —

---

## **FUNCTION** ICellFunc

[BLAS](#) \

<a href="#">Types.value_t</a>	ICellFunc
<a href="#">(Types.value_t v, Types.dimension_t r, Types.dimension_t c)</a>	

Function prototype for Apply2Cell.

**PARAMETER** r ||| UNSIGNED4 — the row ordinal

**PARAMETER** c ||| UNSIGNED4 — the column ordinal

**PARAMETER** v ||| REAL8 — the value

**RETURN** REAL8 — the updated value

---

## FUNCTION Apply2Cells

BLAS \

Types.matrix_t	Apply2Cells
(Types.dimension_t m, Types.dimension_t n, Types.matrix_t x, ICellFunc f)	

Iterate matrix and apply function to each cell

**PARAMETER** m ||| UNSIGNED4 — number of rows

**PARAMETER** x ||| SET ( REAL8 ) — matrix

**PARAMETER** n ||| UNSIGNED4 — number of columns

**PARAMETER** f ||| FUNCTION [ REAL8 , UNSIGNED4 , UNSIGNED4 ] ( REAL8 ) — function to  
apply

**RETURN** SET ( REAL8 ) — updated matrix

---

## FUNCTION dasum

BLAS \

Types.value_t	dasum
(Types.dimension_t m, Types.matrix_t x, Types.dimension_t incx, Types.dimension_t skipped=0)	

Absolute sum, the 1 norm of a vector.

**PARAMETER** incx ||| UNSIGNED4 — the increment for x, 1 in the case of an actual vector

**PARAMETER** m ||| UNSIGNED4 — the number of entries

**PARAMETER** x ||| SET ( REAL8 ) — the column major matrix holding the vector

**PARAMETER** skipped ||| UNSIGNED4 — default is zero, the number of entries stepped over to get to the first entry

**RETURN** REAL8 — the sum of the absolute values

---

## FUNCTION daxpy

BLAS \

Types.matrix_t	daxpy
(Types.dimension_t N, Types.value_t alpha, Types.matrix_t X, Types.dimension_t incX, Types.matrix_t Y, Types.dimension_t incY, Types.dimension_t x_skipped=0, Types.dimension_t y_skipped=0)	

$\alpha * X + Y$

**PARAMETER** incX ||| UNSIGNED4 — the increment or stride for the vector

**PARAMETER** y\_skipped ||| UNSIGNED4 — number of entries skipped to get to the first Y

**PARAMETER** incY ||| UNSIGNED4 — the increment or stride of Y

**PARAMETER** x\_skipped ||| UNSIGNED4 — number of entries skipped to get to the first X

**PARAMETER** X ||| SET ( REAL8 ) — the column major matrix holding the vector X

**PARAMETER** Y ||| SET ( REAL8 ) — the column major matrix holding the vector Y

**PARAMETER** alpha ||| REAL8 — the scalar multiplier

**PARAMETER** N ||| UNSIGNED4 — number of elements in vector

**RETURN** SET ( REAL8 ) — the updated matrix

---

## FUNCTION dgemm

BLAS \

Types.matrix_t	dgemm
<pre>(BOOLEAN transposeA, BOOLEAN transposeB, Types.dimension_t M, Types.dimension_t N, Types.dimension_t K, Types.value_t alpha, Types.matrix_t A, Types.matrix_t B, Types.value_t beta=0.0, Types.matrix_t C=[])</pre>	

$\alpha * \text{op}(A) \text{op}(B) + \beta * C$  where  $\text{op}()$  is transpose

**PARAMETER** K ||| UNSIGNED4 — number of columns/rows for the multiplier/multiplicand

**PARAMETER** transposeB ||| BOOLEAN — true when transpose of B is used

**PARAMETER** beta ||| REAL8 — scalar for matrix C

**PARAMETER** B ||| SET ( REAL8 ) — matrix B

**PARAMETER** A ||| SET ( REAL8 ) — matrix A

**PARAMETER** transposeA ||| BOOLEAN — true when transpose of A is used

**PARAMETER** C ||| SET ( REAL8 ) — matrix C or empty

**PARAMETER** M ||| UNSIGNED4 — number of rows in product

**PARAMETER** alpha ||| REAL8 — scalar used on A

**PARAMETER** N ||| UNSIGNED4 — number of columns in product

**RETURN** SET ( REAL8 ) —

---

## FUNCTION dgetf2

BLAS \

Types.matrix_t	dgetf2
<pre>(Types.dimension_t m, Types.dimension_t n, Types.matrix_t a)</pre>	

Compute LU Factorization of matrix A.



**PARAMETER** m ||| UNSIGNED4 — number of rows of A

**PARAMETER** n ||| UNSIGNED4 — number of columns of A

**PARAMETER** a ||| SET ( REAL8 ) — No Doc

**RETURN** SET ( REAL8 ) — composite matrix of factors, lower triangle has an implied diagonal of ones. Upper triangle has the diagonal of the composite.

---

## FUNCTION dpotf2

BLAS \

Types.matrix_t	dpotf2
(Types.Triangle tri, Types.dimension_t r, Types.matrix_t A, BOOLEAN clear=TRUE)	

DPOTF2 computes the Cholesky factorization of a real symmetric positive definite matrix A. The factorization has the form  $A = U^{**T} * U$ , if UPLO = 'U', or  $A = L * L^{**T}$ , if UPLO = 'L', where U is an upper triangular matrix and L is lower triangular. This is the unblocked version of the algorithm, calling Level 2 BLAS.

**PARAMETER** A ||| SET ( REAL8 ) — the square matrix

**PARAMETER** tri ||| UNSIGNED1 — indicate whether upper or lower triangle is used

**PARAMETER** clear ||| BOOLEAN — clears the unused triangle

**PARAMETER** r ||| UNSIGNED4 — number of rows/columns in the square matrix

**RETURN** SET ( REAL8 ) — the triangular matrix requested.

---

## FUNCTION dscal

BLAS \

<code>Types.matrix_t</code>	<code>dscal</code>
(Types.dimension_t N, Types.value_t alpha, Types.matrix_t X, Types.dimension_t incX, Types.dimension_t skipped=0)	

Scale a vector alpha

**PARAMETER** incX ||| UNSIGNED4 — the stride to get to the next element in the vector

**PARAMETER** skipped ||| UNSIGNED4 — the number of elements skipped to get to the first element

**PARAMETER** X ||| SET ( REAL8 ) — the column major matrix holding the vector

**PARAMETER** alpha ||| REAL8 — the scaling factor

**PARAMETER** N ||| UNSIGNED4 — number of elements in the vector

**RETURN** SET ( REAL8 ) — the updated matrix

## FUNCTION dsyrk

BLAS \

<code>Types.matrix_t</code>	<code>dsyrk</code>
(Types.Triangle tri, BOOLEAN transposeA, Types.dimension_t N, Types.dimension_t K, Types.value_t alpha, Types.matrix_t A, Types.value_t beta, Types.matrix_t C, BOOLEAN clear=FALSE)	

Implements symmetric rank update C

**PARAMETER** K ||| UNSIGNED4 — number of columns in the update matrix or transpose

**PARAMETER** tri ||| UNSIGNED1 — update upper or lower triangle

**PARAMETER** beta ||| REAL8 — the beta scalar

**PARAMETER** A ||| SET ( REAL8 ) — the update matrix, either NxK or KxN

**PARAMETER** clear ||| BOOLEAN — clear the triangle that is not updated. BLAS assumes that symmetric matrices have only one of the triangles and this option lets you make that true.

**PARAMETER** transposeA ||| BOOLEAN — Transpose the A matrix to be NxK

**PARAMETER** C ||| SET ( REAL8 ) — the matrix to update

**PARAMETER** alpha ||| REAL8 — the alpha scalar

**PARAMETER** N ||| UNSIGNED4 — number of rows

**RETURN** SET ( REAL8 ) —

---

## FUNCTION dtrsm

BLAS \

Types.matrix_t	dtrsm
(Types.Side side, Types.Triangle tri, BOOLEAN transposeA, Types.Diagonal diag, Types.dimension_t M, Types.dimension_t N, Types.dimension_t lda, Types.value_t alpha, Types.matrix_t A, Types.matrix_t B)	

Triangular matrix solver.  $\text{op}(A) X = \alpha B$  or  $X \text{op}(A) = \alpha B$  where op is Transpose, X and B is MxN

**PARAMETER** diag ||| UNSIGNED1 — is the diagonal an implied unit diagonal or supplied

**PARAMETER** A ||| SET ( REAL8 ) — a triangular matrix

**PARAMETER** tri ||| UNSIGNED1 — Says whether A is Upper or Lower triangle

**PARAMETER** lda ||| UNSIGNED4 — the leading dimension of the A matrix, either M or N

**PARAMETER** B ||| SET ( REAL8 ) — the matrix of values for the solve

**PARAMETER** side ||| UNSIGNED1 — side for A, Side.Ax is  $\text{op}(A) X = \alpha B$

**PARAMETER** N ||| UNSIGNED4 — number of columns

**PARAMETER** M ||| UNSIGNED4 — number of rows

**PARAMETER** alpha ||| REAL8 — the scalar multiplier for B

**PARAMETER** transposeA ||| BOOLEAN — is  $\text{op}(A)$  the transpose of A

**RETURN** SET ( REAL8 ) — the matrix of coefficients to get B.

---

## FUNCTION `extract_diag`

BLAS \

<code>Types.matrix_t</code>	<code>extract_diag</code>
<code>(Types.dimension_t m, Types.dimension_t n, Types.matrix_t x)</code>	

Extract the diagonal of the matrix

**PARAMETER** `m` ||| UNSIGNED4 — number of rows

**PARAMETER** `x` ||| SET ( REAL8 ) — matrix from which to extract the diagonal

**PARAMETER** `n` ||| UNSIGNED4 — number of columns

**RETURN** SET ( REAL8 ) — diagonal matrix

---

## FUNCTION `extract_tri`

BLAS \

<code>Types.matrix_t</code>	<code>extract_tri</code>
<code>(Types.dimension_t m, Types.dimension_t n, Types.Triangle tri, Types.Diagonal dt, Types.matrix_t a)</code>	

Extract the upper or lower triangle. Diagonal can be actual or implied unit diagonal.

**PARAMETER** `tri` ||| UNSIGNED1 — Upper or Lower specifier, Triangle.Lower or Triangle.Upper

**PARAMETER** `m` ||| UNSIGNED4 — number of rows

**PARAMETER** `a` ||| SET ( REAL8 ) — Matrix, usually a composite from factoring

**PARAMETER** `dt` ||| UNSIGNED1 — Use Diagonal.NotUnitTri or Diagonal.UnitTri

**PARAMETER** `n` ||| UNSIGNED4 — number of columns

**RETURN** SET ( REAL8 ) — the triangle

---

## FUNCTION `make_diag`

BLAS \

<code>Types.matrix_t</code>	<code>make_diag</code>
<code>(Types.dimension_t m, Types.value_t v=1.0, Types.matrix_t X=[])</code>	

Generate a diagonal matrix.

**PARAMETER** `m` ||| UNSIGNED4 — number of diagonal entries

**PARAMETER** `X` ||| SET ( REAL8 ) — optional input of diagonal values, multiplied by v.

**PARAMETER** `v` ||| REAL8 — option value, defaults to 1

**RETURN** SET ( REAL8 ) — a diagonal matrix

---

## FUNCTION `make_vector`

BLAS \

<code>Types.matrix_t</code>	<code>make_vector</code>
<code>(Types.dimension_t m, Types.value_t v=1.0)</code>	

Make a vector of dimension m

**PARAMETER** `m` ||| UNSIGNED4 — number of elements

**PARAMETER** `v` ||| REAL8 — the values, defaults to 1

**RETURN** SET ( REAL8 ) — the vector

---

## FUNCTION **trace**

BLAS \

<code>Types.value_t</code>	<b>trace</b>
<code>(Types.dimension_t m, Types.dimension_t n, Types.matrix_t x)</code>	

The trace of the input matrix

**PARAMETER** **m** ||| UNSIGNED4 — number of rows

**PARAMETER** **x** ||| SET ( REAL8 ) — the matrix

**PARAMETER** **n** ||| UNSIGNED4 — number of columns

**RETURN** **REAL8** — the trace (sum of the diagonal entries)

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# BundleBase

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## DESCRIPTIONS

### **MODULE** BundleBase

	BundleBase
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### Children

1. [PropertyRecord](#) : No Documentation Found
  2. [Name](#) : No Documentation Found
  3. [Description](#) : No Documentation Found
  4. [Authors](#) : No Documentation Found
  5. [License](#) : No Documentation Found
  6. [Copyright](#) : No Documentation Found
  7. [DependsOn](#) : No Documentation Found
  8. [Version](#) : No Documentation Found
  9. [Properties](#) : No Documentation Found
  10. [PlatformVersion](#) : No Documentation Found
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## **RECORD** PropertyRecord

[BundleBase](#) \

	PropertyRecord
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No Documentation Found

**FIELD** value ||| UTF8 — No Doc

**FIELD** key ||| UTF8 — No Doc

---

## **ATTRIBUTE** Name

[BundleBase](#) \

<b>STRING</b>	Name
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No Documentation Found

**RETURN** STRING —

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## **ATTRIBUTE** Description

[BundleBase](#) \

<b>UTF8</b>	Description
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No Documentation Found

**RETURN** UTF8 —

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## ATTRIBUTE Authors

[BundleBase](#) \

SET OF UTF8	Authors
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No Documentation Found

RETURN SET ( UTF8 ) —

---

## ATTRIBUTE License

[BundleBase](#) \

UTF8	License
------	---------

No Documentation Found

RETURN UTF8 —

---

## ATTRIBUTE Copyright

[BundleBase](#) \

UTF8	Copyright
------	-----------

No Documentation Found

RETURN UTF8 —

---

## ATTRIBUTE DependsOn

[BundleBase](#) \

SET OF STRING	DependsOn
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No Documentation Found

**RETURN** SET ( STRING ) —

---

## ATTRIBUTE Version

[BundleBase](#) \

STRING	Version
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No Documentation Found

**RETURN** STRING —

---

## ATTRIBUTE Properties

[BundleBase](#) \

	Properties
--	------------

No Documentation Found

**RETURN** DICTIONARY ( PropertyRecord ) —

---

**ATTRIBUTE** PlatformVersion

BundleBase \

STRING	PlatformVersion
--------	-----------------

No Documentation Found

**RETURN** STRING —

---

# Date

---

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## IMPORTS

## DESCRIPTIONS

### **MODULE** Date

	Date
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No Documentation Found

### Children

1. [Date\\_rec](#) : No Documentation Found
2. [Date\\_t](#) : No Documentation Found
3. [Days\\_t](#) : No Documentation Found
4. [Time\\_rec](#) : No Documentation Found
5. [Time\\_t](#) : No Documentation Found
6. [Seconds\\_t](#) : No Documentation Found
7. [DateTime\\_rec](#) : No Documentation Found
8. [Timestamp\\_t](#) : No Documentation Found
9. [Year](#) : Extracts the year from a date type
10. [Month](#) : Extracts the month from a date type
11. [Day](#) : Extracts the day of the month from a date type
12. [Hour](#) : Extracts the hour from a time type
13. [Minute](#) : Extracts the minutes from a time type

14. [Second](#) : Extracts the seconds from a time type
15. [DateFromParts](#) : Combines year, month day to create a date type
16. [TimeFromParts](#) : Combines hour, minute second to create a time type
17. [SecondsFromParts](#) : Combines date and time components to create a seconds type
18. [SecondsToParts](#) : Converts the number of seconds since epoch to a structure containing date and time parts
19. [TimestampToSeconds](#) : Converts the number of microseconds since epoch to the number of seconds since epoch
20. [IsLeapYear](#) : Tests whether the year is a leap year in the Gregorian calendar
21. [IsDateLeapYear](#) : Tests whether a date is a leap year in the Gregorian calendar
22. [FromGregorianYMD](#) : Combines year, month, day in the Gregorian calendar to create the number days since 31st December 1BC
23. [ToGregorianYMD](#) : Converts the number days since 31st December 1BC to a date in the Gregorian calendar
24. [FromGregorianDate](#) : Converts a date in the Gregorian calendar to the number days since 31st December 1BC
25. [ToGregorianDate](#) : Converts the number days since 31st December 1BC to a date in the Gregorian calendar
26. [DayOfYear](#) : Returns a number representing the day of the year indicated by the given date
27. [DayOfWeek](#) : Returns a number representing the day of the week indicated by the given date
28. [IsJulianLeapYear](#) : Tests whether the year is a leap year in the Julian calendar
29. [FromJulianYMD](#) : Combines year, month, day in the Julian calendar to create the number days since 31st December 1BC
30. [ToJulianYMD](#) : Converts the number days since 31st December 1BC to a date in the Julian calendar
31. [FromJulianDate](#) : Converts a date in the Julian calendar to the number days since 31st December 1BC
32. [ToJulianDate](#) : Converts the number days since 31st December 1BC to a date in the Julian calendar
33. [DaysSince1900](#) : Returns the number of days since 1st January 1900 (using the Gregorian Calendar)
34. [ToDaysSince1900](#) : Returns the number of days since 1st January 1900 (using the Gregorian Calendar)
35. [FromDaysSince1900](#) : Converts the number days since 1st January 1900 to a date in the Julian calendar
36. [YearsBetween](#) : Calculate the number of whole years between two dates

37. [MonthsBetween](#) : Calculate the number of whole months between two dates
38. [DaysBetween](#) : Calculate the number of days between two dates
39. [DateFromDateRec](#) : Combines the fields from a `Date_rec` to create a `Date_t`
40. [DateFromRec](#) : Combines the fields from a `Date_rec` to create a `Date_t`
41. [TimeFromTimeRec](#) : Combines the fields from a `Time_rec` to create a `Time_t`
42. [DateFromDateTimeRec](#) : Combines the date fields from a `DateTime_rec` to create a `Date_t`
43. [TimeFromDateTimeRec](#) : Combines the time fields from a `DateTime_rec` to create a `Time_t`
44. [SecondsFromDateTimeRec](#) : Combines the date and time fields from a `DateTime_rec` to create a `Seconds_t`
45. [FromStringToDate](#) : Converts a string to a `Date_t` using the relevant string format
46. [FromString](#) : Converts a string to a date using the relevant string format
47. [FromStringToTime](#) : Converts a string to a `Time_t` using the relevant string format
48. [MatchDateString](#) : Matches a string against a set of date string formats and returns a valid `Date_t` object from the first format that successfully parses the string
49. [MatchTimeString](#) : Matches a string against a set of time string formats and returns a valid `Time_t` object from the first format that successfully parses the string
50. [DateToString](#) : Formats a date as a string
51. [TimeToString](#) : Formats a time as a string
52. [SecondsToString](#) : Converts a `Seconds_t` value into a human-readable string using a format template
53. [ToString](#) : Formats a date as a string
54. [ConvertDateFormat](#) : Converts a date from one format to another
55. [ConvertFormat](#) : Converts a date from one format to another
56. [ConvertTimeFormat](#) : Converts a time from one format to another
57. [ConvertDateFormatMultiple](#) : Converts a date that matches one of a set of formats to another
58. [ConvertFormatMultiple](#) : Converts a date that matches one of a set of formats to another
59. [ConvertTimeFormatMultiple](#) : Converts a time that matches one of a set of formats to another
60. [AdjustDate](#) : Adjusts a date by incrementing or decrementing year, month and/or day values
61. [AdjustDateBySeconds](#) : Adjusts a date by adding or subtracting seconds
62. [AdjustTime](#) : Adjusts a time by incrementing or decrementing hour, minute and/or second values
63. [AdjustTimeBySeconds](#) : Adjusts a time by adding or subtracting seconds

64. [AdjustSeconds](#) : Adjusts a Seconds\_t value by adding or subtracting years, months, days, hours, minutes and/or seconds
  65. [AdjustCalendar](#) : Adjusts a date by incrementing or decrementing months and/or years
  66. [IsLocalDaylightSavingsInEffect](#) : Returns a boolean indicating whether daylight savings time is currently in effect locally
  67. [LocalTimeZoneOffset](#) : Returns the offset (in seconds) of the time represented from UTC, with positive values indicating locations east of the Prime Meridian
  68. [CurrentDate](#) : Returns the current date
  69. [Today](#) : Returns the current date in the local time zone
  70. [CurrentTime](#) : Returns the current time of day
  71. [CurrentSeconds](#) : Returns the current date and time as the number of seconds since epoch
  72. [CurrentTimestamp](#) : Returns the current date and time as the number of microseconds since epoch
  73. [DatesForMonth](#) : Returns the beginning and ending dates for the month surrounding the given date
  74. [DatesForWeek](#) : Returns the beginning and ending dates for the week surrounding the given date (Sunday marks the beginning of a week)
  75. [IsValidDate](#) : Tests whether a date is valid, both by range-checking the year and by validating each of the other individual components
  76. [IsValidGregorianCalendar](#) : Tests whether a date is valid in the Gregorian calendar
  77. [IsValidTime](#) : Tests whether a time is valid
  78. [CreateDate](#) : A transform to create a Date\_rec from the individual elements
  79. [CreateDateFromSeconds](#) : A transform to create a Date\_rec from a Seconds\_t value
  80. [CreateTime](#) : A transform to create a Time\_rec from the individual elements
  81. [CreateTimeFromSeconds](#) : A transform to create a Time\_rec from a Seconds\_t value
  82. [CreateDateTime](#) : A transform to create a DateTime\_rec from the individual elements
  83. [CreateDateTimeFromSeconds](#) : A transform to create a DateTime\_rec from a Seconds\_t value
-

## RECORD Date\_rec

Date \

Date_rec
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No Documentation Found

**FIELD** day ||| UNSIGNED1 — No Doc

**FIELD** month ||| UNSIGNED1 — No Doc

**FIELD** year ||| INTEGER2 — No Doc

---

## ATTRIBUTE Date\_t

Date \

Date_t
--------

No Documentation Found

**RETURN** UNSIGNED4 —

---

## ATTRIBUTE Days\_t

Date \

Days_t
--------

No Documentation Found

**RETURN** INTEGER4 —



## **RECORD** Time\_rec

Date \

	Time_rec
--	----------

No Documentation Found

**FIELD** second ||| UNSIGNED1 — No Doc

**FIELD** minute ||| UNSIGNED1 — No Doc

**FIELD** hour ||| UNSIGNED1 — No Doc

---

## **ATTRIBUTE** Time\_t

Date \

	Time_t
--	--------

No Documentation Found

**RETURN** UNSIGNED3 —

---

## **ATTRIBUTE** Seconds\_t

Date \

	Seconds_t
--	-----------

No Documentation Found

**RETURN** INTEGER8 —

## RECORD DateTime\_rec

Date \

	DateTime_rec
--	--------------

No Documentation Found

**FIELD** month ||| UNSIGNED1 — No Doc

**FIELD** day ||| UNSIGNED1 — No Doc

**FIELD** second ||| UNSIGNED1 — No Doc

**FIELD** year ||| INTEGER2 — No Doc

**FIELD** minute ||| UNSIGNED1 — No Doc

**FIELD** hour ||| UNSIGNED1 — No Doc

---

## ATTRIBUTE Timestamp\_t

Date \

	Timestamp_t
--	-------------

No Documentation Found

**RETURN** INTEGER8 —

---

## FUNCTION Year

Date \

INTEGER2	Year
(Date_t date)	

Extracts the year from a date type.

**PARAMETER** date ||| UNSIGNED4 — The date.

**RETURN** INTEGER2 — An integer representing the year.

---

## FUNCTION Month

Date \

UNSIGNED1	Month
(Date_t date)	

Extracts the month from a date type.

**PARAMETER** date ||| UNSIGNED4 — The date.

**RETURN** UNSIGNED1 — An integer representing the year.

---

## FUNCTION Day

Date \

UNSIGNED1	Day
(Date_t date)	

Extracts the day of the month from a date type.

**PARAMETER** date ||| UNSIGNED4 — The date.

**RETURN** UNSIGNED1 — An integer representing the year.

---

## FUNCTION Hour

Date \

UNSIGNED1	Hour
(Time_t time)	

Extracts the hour from a time type.

**PARAMETER** time ||| UNSIGNED3 — The time.

**RETURN** UNSIGNED1 — An integer representing the hour.

---

## FUNCTION Minute

Date \

UNSIGNED1	Minute
(Time_t time)	

Extracts the minutes from a time type.

**PARAMETER** time ||| UNSIGNED3 — The time.

**RETURN** UNSIGNED1 — An integer representing the minutes.

---

## FUNCTION Second

Date \

UNSIGNED1	Second
(Time_t time)	

Extracts the seconds from a time type.

**PARAMETER** time ||| UNSIGNED3 — The time.

**RETURN** UNSIGNED1 — An integer representing the seconds.

---

## FUNCTION DateFromParts

Date \

Date_t	DateFromParts
(INTEGER2 year, UNSIGNED1 month, UNSIGNED1 day)	

Combines year, month day to create a date type.

**PARAMETER** day ||| UNSIGNED1 — The day (1..daysInMonth).

**PARAMETER** month ||| UNSIGNED1 — The month (1-12).

**PARAMETER** year ||| INTEGER2 — The year (0-9999).

**RETURN** UNSIGNED4 — A date created by combining the fields.

---

## FUNCTION TimeFromParts

Date \

Time_t	TimeFromParts
(UNSIGNED1 hour, UNSIGNED1 minute, UNSIGNED1 second)	

Combines hour, minute second to create a time type.

**PARAMETER** second ||| UNSIGNED1 — The second (0-59).

**PARAMETER** minute ||| UNSIGNED1 — The minute (0-59).

**PARAMETER** hour ||| UNSIGNED1 — The hour (0-23).

**RETURN** **UNSIGNED3** — A time created by combining the fields.

---

## **FUNCTION** SecondsFromParts

Date \

Seconds_t	SecondsFromParts
(INTEGER2 year, UNSIGNED1 month, UNSIGNED1 day, UNSIGNED1 hour, UNSIGNED1 minute, UNSIGNED1 second, BOOLEAN is_local_time = FALSE)	

Combines date and time components to create a seconds type. The date must be represented within the Gregorian calendar after the year 1600.

**PARAMETER** **is\_local\_time** ||| BOOLEAN — TRUE if the datetime components are expressed in local time rather than UTC, FALSE if the components are expressed in UTC. Optional, defaults to FALSE.

**PARAMETER** **month** ||| UNSIGNED1 — The month (1-12).

**PARAMETER** **day** ||| UNSIGNED1 — The day (1..daysInMonth).

**PARAMETER** **second** ||| UNSIGNED1 — The second (0-59).

**PARAMETER** **year** ||| INTEGER2 — The year (1601-30827).

**PARAMETER** **minute** ||| UNSIGNED1 — The minute (0-59).

**PARAMETER** **hour** ||| UNSIGNED1 — The hour (0-23).

**RETURN** **INTEGER8** — A Seconds\_t value created by combining the fields.

---

## **MODULE** SecondsToParts

Date \

	SecondsToParts
(Seconds_t seconds)	

Converts the number of seconds since epoch to a structure containing date and time parts. The result must be representable within the Gregorian calendar after the year 1600.

**PARAMETER** seconds ||| INTEGER8 — The number of seconds since epoch.

**RETURN** — Module with exported attributes for year, month, day, hour, minute, second, day\_of\_week, date and time.

## Children

1. [Year](#) : No Documentation Found
2. [Month](#) : No Documentation Found
3. [Day](#) : No Documentation Found
4. [Hour](#) : No Documentation Found
5. [Minute](#) : No Documentation Found
6. [Second](#) : No Documentation Found
7. [day\\_of\\_week](#) : No Documentation Found
8. [date](#) : Combines year, month day to create a date type
9. [time](#) : Combines hour, minute second to create a time type

---

## **ATTRIBUTE** Year

[Date](#) \ [SecondsToParts](#) \

<b>INTEGER2</b>	<b>Year</b>
-----------------	-------------

No Documentation Found

**RETURN** INTEGER2 —

---

## ATTRIBUTE Month

[Date](#) \ [SecondsToParts](#) \

UNSIGNED1	Month
-----------	-------

No Documentation Found

RETURN UNSIGNED1 —

---

## ATTRIBUTE Day

[Date](#) \ [SecondsToParts](#) \

UNSIGNED1	Day
-----------	-----

No Documentation Found

RETURN UNSIGNED1 —

---

## ATTRIBUTE Hour

[Date](#) \ [SecondsToParts](#) \

UNSIGNED1	Hour
-----------	------

No Documentation Found

RETURN UNSIGNED1 —

---



## ATTRIBUTE Minute

[Date](#) \ [SecondsToParts](#) \

UNSIGNED1	Minute
-----------	--------

No Documentation Found

**RETURN** UNSIGNED1 —

---

## ATTRIBUTE Second

[Date](#) \ [SecondsToParts](#) \

UNSIGNED1	Second
-----------	--------

No Documentation Found

**RETURN** UNSIGNED1 —

---

## ATTRIBUTE day\_of\_week

[Date](#) \ [SecondsToParts](#) \

UNSIGNED1	day_of_week
-----------	-------------

No Documentation Found

**RETURN** UNSIGNED1 —

---

## ATTRIBUTE **date**

[Date](#) \ [SecondsToParts](#) \

<b>Date_t</b>	<b>date</b>
---------------	-------------

Combines year, month day to create a date type.

**PARAMETER** day ||| — The day (1..daysInMonth).

**PARAMETER** month ||| — The month (1-12).

**PARAMETER** year ||| — The year (0-9999).

**RETURN** **UNSIGNED4** — A date created by combining the fields.

---

## ATTRIBUTE **time**

[Date](#) \ [SecondsToParts](#) \

<b>Time_t</b>	<b>time</b>
---------------	-------------

Combines hour, minute second to create a time type.

**PARAMETER** second ||| — The second (0-59).

**PARAMETER** minute ||| — The minute (0-59).

**PARAMETER** hour ||| — The hour (0-23).

**RETURN** **UNSIGNED3** — A time created by combining the fields.

---

## FUNCTION TimestampToSeconds

Date \

Seconds_t	TimestampToSeconds
(Timestamp_t timestamp)	

Converts the number of microseconds since epoch to the number of seconds since epoch.

**PARAMETER** timestamp ||| INTEGER8 — The number of microseconds since epoch.

**RETURN** INTEGER8 — The number of seconds since epoch.

---

## FUNCTION IsLeapYear

Date \

BOOLEAN	IsLeapYear
(INTEGER2 year)	

Tests whether the year is a leap year in the Gregorian calendar.

**PARAMETER** year ||| INTEGER2 — The year (0-9999).

**RETURN** BOOLEAN — True if the year is a leap year.

---

## FUNCTION IsDateLeapYear

Date \

BOOLEAN	IsDateLeapYear
(Date_t date)	

Tests whether a date is a leap year in the Gregorian calendar.

**PARAMETER** date ||| UNSIGNED4 — The date.

**RETURN** **BOOLEAN** — True if the year is a leap year.

---

## **FUNCTION** FromGregorianYMD

Date \

Days_t	FromGregorianYMD
(INTEGER2 year, UNSIGNED1 month, UNSIGNED1 day)	

Combines year, month, day in the Gregorian calendar to create the number days since 31st December 1BC.

**PARAMETER** day ||| UNSIGNED1 — The day (1..daysInMonth). A missing value (0) is treated as 1.

**PARAMETER** month ||| UNSIGNED1 — The month (1-12). A missing value (0) is treated as 1.

**PARAMETER** year ||| INTEGER2 — The year (-4713..9999).

**RETURN** **INTEGER4** — The number of elapsed days (1 Jan 1AD = 1)

---

## **MODULE** ToGregorianYMD

Date \

	ToGregorianYMD
(Days_t days)	

Converts the number days since 31st December 1BC to a date in the Gregorian calendar.

**PARAMETER** days ||| INTEGER4 — The number of elapsed days (1 Jan 1AD = 1)

**RETURN** — Module containing Year, Month, Day in the Gregorian calendar

## Children

1. [year](#) : No Documentation Found
  2. [month](#) : No Documentation Found
  3. [day](#) : No Documentation Found
- 

### **ATTRIBUTE** year

[Date](#) \ [ToGregorianYMD](#) \

	year
--	------

No Documentation Found

**RETURN** INTEGER8 —

---

### **ATTRIBUTE** month

[Date](#) \ [ToGregorianYMD](#) \

	month
--	-------

No Documentation Found

**RETURN** INTEGER8 —

---

### **ATTRIBUTE** day

[Date](#) \ [ToGregorianYMD](#) \

	<b>day</b>
--	------------

No Documentation Found

**RETURN** **INTEGER8** —

**FUNCTION** **FromGregorianDate**

Date \

<b>Days_t</b>	<b>FromGregorianDate</b>
(Date_t date)	

Converts a date in the Gregorian calendar to the number days since 31st December 1BC.

**PARAMETER** date ||| **UNSIGNED4** — The date (using the Gregorian calendar)

**RETURN** **INTEGER4** — The number of elapsed days (1 Jan 1AD = 1)

**FUNCTION** **ToGregorianDate**

Date \

<b>Date_t</b>	<b>ToGregorianDate</b>
(Days_t days)	

Converts the number days since 31st December 1BC to a date in the Gregorian calendar.

**PARAMETER** days ||| **INTEGER4** — The number of elapsed days (1 Jan 1AD = 1)

**RETURN** **UNSIGNED4** — A Date\_t in the Gregorian calendar

## FUNCTION DayOfYear

Date \

UNSIGNED2	DayOfYear
(Date_t date)	

Returns a number representing the day of the year indicated by the given date. The date must be in the Gregorian calendar after the year 1600.

**PARAMETER** date ||| UNSIGNED4 — A Date\_t value.

**RETURN** UNSIGNED2 — A number (1-366) representing the number of days since the beginning of the year.

---

## FUNCTION DayOfWeek

Date \

UNSIGNED1	DayOfWeek
(Date_t date)	

Returns a number representing the day of the week indicated by the given date. The date must be in the Gregorian calendar after the year 1600.

**PARAMETER** date ||| UNSIGNED4 — A Date\_t value.

**RETURN** UNSIGNED1 — A number 1-7 representing the day of the week, where 1 = Sunday.

---

## FUNCTION IsJulianLeapYear

Date \

<b>BOOLEAN</b>	<b>IsJulianLeapYear</b>
(INTEGER2 <i>year</i> )	

Tests whether the year is a leap year in the Julian calendar.

**PARAMETER** year ||| INTEGER2 — The year (0-9999).

**RETURN** **BOOLEAN** — True if the year is a leap year.

## FUNCTION FromJulianYMD

Date \

<b>Days_t</b>	<b>FromJulianYMD</b>
(INTEGER2 <i>year</i> , UNSIGNED1 <i>month</i> , UNSIGNED1 <i>day</i> )	

Combines year, month, day in the Julian calendar to create the number days since 31st December 1BC.

**PARAMETER** day ||| UNSIGNED1 — The day (1..daysInMonth).

**PARAMETER** month ||| UNSIGNED1 — The month (1-12).

**PARAMETER** year ||| INTEGER2 — The year (-4800..9999).

**RETURN** **INTEGER4** — The number of elapsed days (1 Jan 1AD = 1)

## MODULE ToJulianYMD

Date \

	<b>ToJulianYMD</b>
(Days_t <i>days</i> )	

Converts the number days since 31st December 1BC to a date in the Julian calendar.



**PARAMETER** days ||| INTEGER4 — The number of elapsed days (1 Jan 1AD = 1)

**RETURN** — Module containing Year, Month, Day in the Julian calendar

## Children

1. [Day](#) : No Documentation Found
2. [Month](#) : No Documentation Found
3. [Year](#) : No Documentation Found

---

## **ATTRIBUTE** Day

[Date](#) \ [ToJulianYMD](#) \

<b>UNSIGNED1</b>	Day
------------------	-----

No Documentation Found

**RETURN** UNSIGNED1 —

---

## **ATTRIBUTE** Month

[Date](#) \ [ToJulianYMD](#) \

<b>UNSIGNED1</b>	Month
------------------	-------

No Documentation Found

**RETURN** UNSIGNED1 —

## ATTRIBUTE Year

Date \ ToJulianYMD \

INTEGER2	Year
----------	------

No Documentation Found

**RETURN** INTEGER2 —

---

## FUNCTION FromJulianDate

Date \

Days_t	FromJulianDate
(Date_t date)	

Converts a date in the Julian calendar to the number days since 31st December 1BC.

**PARAMETER** date ||| UNSIGNED4 — The date (using the Julian calendar)

**RETURN** INTEGER4 — The number of elapsed days (1 Jan 1AD = 1)

---

## FUNCTION ToJulianDate

Date \

Date_t	ToJulianDate
(Days_t days)	

Converts the number days since 31st December 1BC to a date in the Julian calendar.

**PARAMETER** days ||| INTEGER4 — The number of elapsed days (1 Jan 1AD = 1)

**RETURN** UNSIGNED4 — A Date\_t in the Julian calendar

---

## FUNCTION DaysSince1900

Date \

Days_t	DaysSince1900
(INTEGER2 year, UNSIGNED1 month, UNSIGNED1 day)	

Returns the number of days since 1st January 1900 (using the Gregorian Calendar)

**PARAMETER** day ||| UNSIGNED1 — The day (1..daysInMonth). A missing value (0) is treated as 1.

**PARAMETER** month ||| UNSIGNED1 — The month (1-12). A missing value (0) is treated as 1.

**PARAMETER** year ||| INTEGER2 — The year (-4713..9999).

**RETURN** INTEGER4 — The number of elapsed days since 1st January 1900

---

## FUNCTION ToDaysSince1900

Date \

Days_t	ToDaysSince1900
(Date_t date)	

Returns the number of days since 1st January 1900 (using the Gregorian Calendar)

**PARAMETER** date ||| UNSIGNED4 — The date

**RETURN** INTEGER4 — The number of elapsed days since 1st January 1900

---

## FUNCTION FromDaysSince1900

Date \

Date_t	FromDaysSince1900
(Days_t days)	

Converts the number days since 1st January 1900 to a date in the Julian calendar.

**PARAMETER** days ||| INTEGER4 — The number of elapsed days since 1st Jan 1900

**RETURN** UNSIGNED4 — A Date\_t in the Julian calendar

---

## FUNCTION YearsBetween

Date \

INTEGER	YearsBetween
(Date_t from, Date_t to)	

Calculate the number of whole years between two dates.

**PARAMETER** from ||| UNSIGNED4 — The first date

**PARAMETER** to ||| UNSIGNED4 — The last date

**RETURN** INTEGER8 — The number of years between them.

---

## FUNCTION MonthsBetween

Date \

INTEGER	MonthsBetween
(Date_t from, Date_t to)	

Calculate the number of whole months between two dates.

**PARAMETER** from ||| UNSIGNED4 — The first date

**PARAMETER** to ||| UNSIGNED4 — The last date

**RETURN** INTEGER8 — The number of months between them.

---

## FUNCTION DaysBetween

Date \

INTEGER	DaysBetween
(Date_t from, Date_t to)	

Calculate the number of days between two dates.

**PARAMETER** from ||| UNSIGNED4 — The first date

**PARAMETER** to ||| UNSIGNED4 — The last date

**RETURN** INTEGER8 — The number of days between them.

---

## FUNCTION DateFromDateRec

Date \

Date_t	DateFromDateRec
(Date_rec date)	

Combines the fields from a Date\_rec to create a Date\_t

**PARAMETER** date ||| ROW ( Date\_rec ) — The row containing the date.

**RETURN** UNSIGNED4 — A Date\_t representing the combined values.

---

## FUNCTION DateFromRec

Date \

Date_t	DateFromRec
(Date_rec date)	

Combines the fields from a Date\_rec to create a Date\_t

**PARAMETER** date ||| ROW ( Date\_rec ) — The row containing the date.

**RETURN** UNSIGNED4 — A Date\_t representing the combined values.

---

## FUNCTION TimeFromTimeRec

Date \

Time_t	TimeFromTimeRec
(Time_rec time)	

Combines the fields from a Time\_rec to create a Time\_t

**PARAMETER** time ||| ROW ( Time\_rec ) — The row containing the time.

**RETURN** UNSIGNED3 — A Time\_t representing the combined values.

---

## FUNCTION DateFromDateTimeRec

Date \

Date_t	DateFromDateTimeRec
(DateTime_rec datetime)	

Combines the date fields from a DateTime\_rec to create a Date\_t

**PARAMETER** datetime ||| ROW ( DateTime\_rec ) — The row containing the datetime.

**RETURN** UNSIGNED4 — A Date\_t representing the combined values.

---

## FUNCTION TimeFromDateTimeRec

Date \

Time_t	TimeFromDateTimeRec
(DateTime_rec datetime)	

Combines the time fields from a DateTime\_rec to create a Time\_t

**PARAMETER** datetime ||| ROW ( DateTime\_rec ) — The row containing the datetime.

**RETURN** UNSIGNED3 — A Time\_t representing the combined values.

---

## FUNCTION SecondsFromDateTimeRec

Date \

Seconds_t	SecondsFromDateTimeRec
(DateTime_rec datetime, BOOLEAN is_local_time = FALSE)	

Combines the date and time fields from a DateTime\_rec to create a Seconds\_t

**PARAMETER** is\_local\_time ||| BOOLEAN — TRUE if the datetime components are expressed in local time rather than UTC, FALSE if the components are expressed in UTC. Optional, defaults to FALSE.

**PARAMETER** datetime ||| ROW ( DateTime\_rec ) — The row containing the datetime.

**RETURN** INTEGER8 — A Seconds\_t representing the combined values.

---

## FUNCTION FromStringToDate

Date \

Date_t	FromStringToDate
(STRING date_text, VARSTRING format)	

Converts a string to a Date\_t using the relevant string format. The resulting date must be representable within the Gregorian calendar after the year 1600.

**PARAMETER** format ||| VARSTRING — The format of the input string. (See documentation for strftime)

**PARAMETER** date\_text ||| STRING — The string to be converted.

**RETURN** UNSIGNED4 — The date that was matched in the string. Returns 0 if failed to match or if the date components match but the result is an invalid date. Supported characters: %B Full month name %b or %h Abbreviated month name %d Day of month (two digits) %e Day of month (two digits, or a space followed by a single digit) %m Month (two digits) %t Whitespace %y year within century (00-99) %Y Full year (yyyy) %j Julian day (1-366) Common date formats American '%m/%d/%Y' mm/dd/yyyy Euro '%d/%m/%Y' dd/mm/yyyy Iso format '%Y-%m-%d' yyyy-mm-dd Iso basic 'Y%m%d' yyymmdd '%d-%b-%Y' dd-mon-yyyy e.g., '21-Mar-1954'

---

## FUNCTION FromString

Date \

Date_t	FromString
(STRING date_text, VARSTRING format)	

Converts a string to a date using the relevant string format.

**PARAMETER** format ||| VARSTRING — The format of the input string. (See documentation for strftime)

**PARAMETER** date\_text ||| STRING — The string to be converted.

**RETURN** UNSIGNED4 — The date that was matched in the string. Returns 0 if failed to match.



## FUNCTION FromStringToTime

Date \

Time_t	FromStringToTime
(STRING time_text, VARSTRING format)	

Converts a string to a Time\_t using the relevant string format.

**PARAMETER** format ||| VARSTRING — The format of the input string. (See documentation for strftime)

**PARAMETER** date\_text ||| — The string to be converted.

**PARAMETER** time\_text ||| STRING — No Doc

**RETURN** UNSIGNED3 — The time that was matched in the string. Returns 0 if failed to match.  
Supported characters: %H Hour (two digits) %k (two digits, or a space followed by a single digit)  
%M Minute (two digits) %S Second (two digits) %t Whitespace

---

## FUNCTION MatchDateString

Date \

Date_t	MatchDateString
(STRING date_text, SET OF VARSTRING formats)	

Matches a string against a set of date string formats and returns a valid Date\_t object from the first format that successfully parses the string.

**PARAMETER** formats ||| SET ( VARSTRING ) — A set of formats to check against the string. (See documentation for strftime)

**PARAMETER** date\_text ||| STRING — The string to be converted.

**RETURN** UNSIGNED4 — The date that was matched in the string. Returns 0 if failed to match.

## FUNCTION MatchTimeString

Date \

Time_t	MatchTimeString
(STRING time_text, SET OF VARSTRING formats)	

Matches a string against a set of time string formats and returns a valid Time\_t object from the first format that successfully parses the string.

**PARAMETER** formats ||| SET ( VARSTRING ) — A set of formats to check against the string. (See documentation for strftime)

**PARAMETER** time\_text ||| STRING — The string to be converted.

**RETURN** UNSIGNED3 — The time that was matched in the string. Returns 0 if failed to match.

---

## FUNCTION DateToString

Date \

STRING	DateToString
(Date_t date, VARSTRING format = '%Y-%m-%d')	

Formats a date as a string.

**PARAMETER** format ||| VARSTRING — The format template to use for the conversion; see strftime() for appropriate values. The maximum length of the resulting string is 255 characters. Optional; defaults to '%Y-%m-%d' which is YYYY-MM-DD.

**PARAMETER** date ||| UNSIGNED4 — The date to be converted.

**RETURN** STRING — Blank if date cannot be formatted, or the date in the requested format.

---

## FUNCTION TimeToString

Date \

STRING	TimeToString
(Time_t time, VARSTRING format = '%H:%M:%S')	

Formats a time as a string.

**PARAMETER** time ||| UNSIGNED3 — The time to be converted.

**PARAMETER** format ||| VARSTRING — The format template to use for the conversion; see strftime() for appropriate values. The maximum length of the resulting string is 255 characters. Optional; defaults to '%H:%M:%S' which is HH:MM:SS.

**RETURN** STRING — Blank if the time cannot be formatted, or the time in the requested format.

---

## FUNCTION SecondsToString

Date \

STRING	SecondsToString
(Seconds_t seconds, VARSTRING format = '%Y-%m-%dT%H:%M:%S')	

Converts a Seconds\_t value into a human-readable string using a format template.

**PARAMETER** format ||| VARSTRING — The format template to use for the conversion; see strftime() for appropriate values. The maximum length of the resulting string is 255 characters. Optional; defaults to '%Y-%m-%dT%H:%M:%S' which is YYYY-MM-DDTHH:MM:SS.

**PARAMETER** seconds ||| INTEGER8 — The seconds since epoch.

**RETURN** STRING — The converted seconds as a string.

---

## FUNCTION ToString

Date \

STRING	ToString
(Date_t date, VARSTRING format)	

Formats a date as a string.

**PARAMETER** format ||| VARSTRING — The format the date is output in. (See documentation for strftime)

**PARAMETER** date ||| UNSIGNED4 — The date to be converted.

**RETURN** STRING — Blank if date cannot be formatted, or the date in the requested format.

---

## FUNCTION ConvertDateFormat

Date \

STRING	ConvertDateFormat
(STRING date_text, VARSTRING from_format='%m/%d/%Y', VARSTRING to_format='%Y%m%d')	

Converts a date from one format to another

**PARAMETER** to\_format ||| VARSTRING — The format the date is to be converted to.

**PARAMETER** from\_format ||| VARSTRING — The format the date is to be converted from.

**PARAMETER** date\_text ||| STRING — The string containing the date to be converted.

**RETURN** STRING — The converted string, or blank if it failed to match the format.

---

## FUNCTION ConvertFormat

Date \

STRING	ConvertFormat
(STRING date_text, VARSTRING from_format='%m/%d/%Y', VARSTRING to_format='%Y%m%d')	

Converts a date from one format to another

**PARAMETER** to\_format ||| VARSTRING — The format the date is to be converted to.

**PARAMETER** from\_format ||| VARSTRING — The format the date is to be converted from.

**PARAMETER** date\_text ||| STRING — The string containing the date to be converted.

**RETURN** STRING — The converted string, or blank if it failed to match the format.

---

## FUNCTION ConvertTimeFormat

Date \

STRING	ConvertTimeFormat
(STRING time_text, VARSTRING from_format='%H%M%S', VARSTRING to_format='%H:%M:%S')	

Converts a time from one format to another

**PARAMETER** to\_format ||| VARSTRING — The format the time is to be converted to.

**PARAMETER** from\_format ||| VARSTRING — The format the time is to be converted from.

**PARAMETER** time\_text ||| STRING — The string containing the time to be converted.

**RETURN** STRING — The converted string, or blank if it failed to match the format.

---

## FUNCTION ConvertDateFormatMultiple

Date \

STRING	ConvertDateFormatMultiple
(STRING date_text, SET OF VARSTRING from_formats, VARSTRING to_format='%Y%m%d')	

Converts a date that matches one of a set of formats to another.

**PARAMETER** to\_format ||| VARSTRING — The format the date is to be converted to.

**PARAMETER** from\_formats ||| SET ( VARSTRING ) — The list of formats the date is to be converted from.

**PARAMETER** date\_text ||| STRING — The string containing the date to be converted.

**RETURN** STRING — The converted string, or blank if it failed to match the format.

---

## FUNCTION ConvertFormatMultiple

Date \

STRING	ConvertFormatMultiple
(STRING date_text, SET OF VARSTRING from_formats, VARSTRING to_format='%Y%m%d')	

Converts a date that matches one of a set of formats to another.

**PARAMETER** to\_format ||| VARSTRING — The format the date is to be converted to.

**PARAMETER** from\_formats ||| SET ( VARSTRING ) — The list of formats the date is to be converted from.

**PARAMETER** date\_text ||| STRING — The string containing the date to be converted.

**RETURN** STRING — The converted string, or blank if it failed to match the format.

---

## FUNCTION ConvertTimeFormatMultiple

Date \

STRING	ConvertTimeFormatMultiple
(STRING time_text, SET OF VARSTRING from_formats, VARSTRING to_format='%H:%m:%s')	

Converts a time that matches one of a set of formats to another.

**PARAMETER** to\_format ||| VARSTRING — The format the time is to be converted to.

**PARAMETER** from\_formats ||| SET ( VARSTRING ) — The list of formats the time is to be converted from.

**PARAMETER** time\_text ||| STRING — The string containing the time to be converted.

**RETURN** STRING — The converted string, or blank if it failed to match the format.

---

## FUNCTION AdjustDate

Date \

Date_t	AdjustDate
(Date_t date, INTEGER2 year_delta = 0, INTEGER4 month_delta = 0, INTEGER4 day_delta = 0)	

Adjusts a date by incrementing or decrementing year, month and/or day values. The date must be in the Gregorian calendar after the year 1600. If the new calculated date is invalid then it will be normalized according to mktime() rules. Example: 20140130 + 1 month = 20140302.

**PARAMETER** year\_delta ||| INTEGER2 — The requested change to the year value; optional, defaults to zero.

**PARAMETER** date ||| UNSIGNED4 — The date to adjust.

**PARAMETER** day\_delta ||| INTEGER4 — The requested change to the day of month value; optional, defaults to zero.

**PARAMETER** month\_delta ||| INTEGER4 — The requested change to the month value; optional, defaults to zero.

**RETURN** UNSIGNED4 — The adjusted Date\_t value.

---

## FUNCTION AdjustDateBySeconds

Date \

Date_t	AdjustDateBySeconds
(Date_t date, INTEGER4 seconds_delta)	

Adjusts a date by adding or subtracting seconds. The date must be in the Gregorian calendar after the year 1600. If the new calculated date is invalid then it will be normalized according to mktime() rules. Example: 20140130 + 172800 seconds = 20140201.

**PARAMETER** date ||| UNSIGNED4 — The date to adjust.

**PARAMETER** seconds\_delta ||| INTEGER4 — The requested change to the date, in seconds.

**RETURN** UNSIGNED4 — The adjusted Date\_t value.

---

## FUNCTION AdjustTime

Date \

Time_t	AdjustTime
(Time_t time, INTEGER2 hour_delta = 0, INTEGER4 minute_delta = 0, INTEGER4 second_delta = 0)	

Adjusts a time by incrementing or decrementing hour, minute and/or second values. If the new calculated time is invalid then it will be normalized according to mktime() rules.

**PARAMETER** time ||| UNSIGNED3 — The time to adjust.

**PARAMETER** hour\_delta ||| INTEGER2 — The requested change to the hour value; optional, defaults to zero.



**PARAMETER** minute\_delta ||| INTEGER4 — The requested change to the minute value; optional, defaults to zero.

**PARAMETER** second\_delta ||| INTEGER4 — The requested change to the second of month value; optional, defaults to zero.

**RETURN** UNSIGNED3 — The adjusted Time\_t value.

---

## FUNCTION AdjustTimeBySeconds

Date \

Time_t	AdjustTimeBySeconds
(Time_t time, INTEGER4 seconds_delta)	

Adjusts a time by adding or subtracting seconds. If the new calculated time is invalid then it will be normalized according to mktime() rules.

**PARAMETER** time ||| UNSIGNED3 — The time to adjust.

**PARAMETER** seconds\_delta ||| INTEGER4 — The requested change to the time, in seconds.

**RETURN** UNSIGNED3 — The adjusted Time\_t value.

---

## FUNCTION AdjustSeconds

Date \

Seconds_t	AdjustSeconds
(Seconds_t seconds, INTEGER2 year_delta = 0, INTEGER4 month_delta = 0, INTEGER4 day_delta = 0, INTEGER4 hour_delta = 0, INTEGER4 minute_delta = 0, INTEGER4 second_delta = 0)	

Adjusts a Seconds\_t value by adding or subtracting years, months, days, hours, minutes and/or seconds. This is performed by first converting the seconds into a full date/time structure, applying any delta

values to individual date/time components, then converting the structure back to the number of seconds. This interim date must lie within Gregorian calendar after the year 1600. If the interim structure is found to have an invalid date/time then it will be normalized according to mktime() rules. Therefore, some delta values (such as "1 month") are actually relative to the value of the seconds argument.

**PARAMETER** hour\_delta ||| INTEGER4 — The requested change to the hour value; optional, defaults to zero.

**PARAMETER** year\_delta ||| INTEGER2 — The requested change to the year value; optional, defaults to zero.

**PARAMETER** seconds ||| INTEGER8 — The number of seconds to adjust.

**PARAMETER** minute\_delta ||| INTEGER4 — The requested change to the minute value; optional, defaults to zero.

**PARAMETER** month\_delta ||| INTEGER4 — The requested change to the month value; optional, defaults to zero.

**PARAMETER** day\_delta ||| INTEGER4 — The requested change to the day of month value; optional, defaults to zero.

**PARAMETER** second\_delta ||| INTEGER4 — The requested change to the second of month value; optional, defaults to zero.

**RETURN** INTEGER8 — The adjusted Seconds\_t value.

---

## FUNCTION AdjustCalendar

Date \

Date_t	AdjustCalendar
(Date_t date, INTEGER2 year_delta = 0, INTEGER4 month_delta = 0, INTEGER4 day_delta = 0)	

Adjusts a date by incrementing or decrementing months and/or years. This routine uses the rule outlined in McGinn v. State, 46 Neb. 427, 65 N.W. 46 (1895): "The term calendar month, whether employed in statutes or contracts, and not appearing to have been used in a different sense, denotes a period terminating with the day of the succeeding month numerically corresponding to the day of its beginning, less one. If there be no corresponding day of the succeeding month, it terminates with the last day thereof." The internet suggests similar legal positions exist in the Commonwealth and Germany. Note that day adjustments are performed after year and month adjustments using the preceding rules. As an example, Jan. 31, 2014 + 1 month will result in Feb. 28, 2014; Jan. 31, 2014 + 1 month + 1 day will result in Mar. 1, 2014.

**PARAMETER** year\_delta ||| INTEGER2 — The requested change to the year value; optional, defaults to zero.

**PARAMETER** date ||| UNSIGNED4 — The date to adjust, in the Gregorian calendar after 1600.

**PARAMETER** day\_delta ||| INTEGER4 — The requested change to the day value; optional, defaults to zero.

**PARAMETER** month\_delta ||| INTEGER4 — The requested change to the month value; optional, defaults to zero.

**RETURN** UNSIGNED4 — The adjusted Date\_t value.

---

## FUNCTION IsLocalDaylightSavingsInEffect

Date \

<b>BOOLEAN</b>	IsLocalDaylightSavingsInEffect
()	

Returns a boolean indicating whether daylight savings time is currently in effect locally.

**RETURN** BOOLEAN — TRUE if daylight savings time is currently in effect, FALSE otherwise.

---

## FUNCTION LocalTimeZoneOffset

Date \

<b>INTEGER4</b>	LocalTimeZoneOffset
()	

Returns the offset (in seconds) of the time represented from UTC, with positive values indicating locations east of the Prime Meridian. Given a UTC time in seconds since epoch, you can find the local time by adding the result of this function to the seconds.

**RETURN** INTEGER4 — The number of seconds offset from UTC.

---

## FUNCTION CurrentDate

Date \

Date_t	CurrentDate
(BOOLEAN in_local_time = FALSE)	

Returns the current date.

**PARAMETER** in\_local\_time ||| BOOLEAN — TRUE if the returned value should be local to the cluster computing the date, FALSE for UTC. Optional, defaults to FALSE.

**RETURN** UNSIGNED4 — A Date\_t representing the current date.

---

## FUNCTION Today

Date \

Date_t	Today
()	

Returns the current date in the local time zone.

**RETURN** UNSIGNED4 — A Date\_t representing the current date.

---

## FUNCTION CurrentTime

Date \

Time_t	CurrentTime
(BOOLEAN in_local_time = FALSE)	

Returns the current time of day

**PARAMETER** in\_local\_time ||| BOOLEAN — TRUE if the returned value should be local to the cluster computing the time, FALSE for UTC. Optional, defaults to FALSE.

**RETURN** UNSIGNED3 — A Time\_t representing the current time of day.

---

## FUNCTION CurrentSeconds

Date \

Seconds_t	CurrentSeconds
(BOOLEAN in_local_time = FALSE)	

Returns the current date and time as the number of seconds since epoch.

**PARAMETER** in\_local\_time ||| BOOLEAN — TRUE if the returned value should be local to the cluster computing the time, FALSE for UTC. Optional, defaults to FALSE.

**RETURN** INTEGER8 — A Seconds\_t representing the current time in UTC or local time, depending on the argument.

---

## FUNCTION CurrentTimestamp

Date \

Timestamp_t	CurrentTimestamp
(BOOLEAN in_local_time = FALSE)	

Returns the current date and time as the number of microseconds since epoch.

**PARAMETER** in\_local\_time ||| BOOLEAN — TRUE if the returned value should be local to the cluster computing the time, FALSE for UTC. Optional, defaults to FALSE.

**RETURN** INTEGER8 — A Timestamp\_t representing the current time in microseconds in UTC or local time, depending on the argument.

---

## MODULE DatesForMonth

[Date](#) \

	DatesForMonth
(Date_t as_of_date = CurrentDate(FALSE))	

Returns the beginning and ending dates for the month surrounding the given date.

**PARAMETER** as\_of\_date ||| UNSIGNED4 — The reference date from which the month will be calculated. This date must be a date within the Gregorian calendar. Optional, defaults to the current date in UTC.

**RETURN** — Module with exported attributes for startDate and endDate.

### Children

1. [startDate](#) : No Documentation Found
2. [endDate](#) : No Documentation Found

---

## ATTRIBUTE startDate

[Date](#) \ [DatesForMonth](#) \

Date_t	startDate
--------	-----------

No Documentation Found

**RETURN** UNSIGNED4 —

---

## ATTRIBUTE endDate

[Date](#) \ [DatesForMonth](#) \

<code>Date_t</code>	<code>endDate</code>
---------------------	----------------------

No Documentation Found

**RETURN** `UNSIGNED4` —

## MODULE `DatesForWeek`

`Date` \

<code>DatesForWeek</code>
<code>(Date_t as_of_date = CurrentDate(FALSE))</code>

Returns the beginning and ending dates for the week surrounding the given date (Sunday marks the beginning of a week).

**PARAMETER** `as_of_date` ||| `UNSIGNED4` — The reference date from which the week will be calculated. This date must be a date within the Gregorian calendar. Optional, defaults to the current date in UTC.

**RETURN** — Module with exported attributes for `startDate` and `endDate`.

### Children

1. `startDate` : No Documentation Found
2. `endDate` : No Documentation Found

## ATTRIBUTE `startDate`

`Date` \ `DatesForWeek` \

<code>Date_t</code>	<code>startDate</code>
---------------------	------------------------

No Documentation Found

**RETURN** UNSIGNED4 —

---

**ATTRIBUTE** endDate

Date \ DatesForWeek \

Date_t	endDate
--------	---------

No Documentation Found

**RETURN** UNSIGNED4 —

---

**FUNCTION** IsValidDate

Date \

BOOLEAN	IsValidDate
(Date_t date, INTEGER2 yearLowerBound = 1800, INTEGER2 yearUpperBound = 2100)	

Tests whether a date is valid, both by range-checking the year and by validating each of the other individual components.

**PARAMETER** yearUpperBound ||| INTEGER2 — The maximum acceptable year. Optional; defaults to 2100.

**PARAMETER** date ||| UNSIGNED4 — The date to validate.

**PARAMETER** yearLowerBound ||| INTEGER2 — The minimum acceptable year. Optional; defaults to 1800.

**RETURN** BOOLEAN — TRUE if the date is valid, FALSE otherwise.

---



## FUNCTION IsValidGregorianDate

Date \

BOOLEAN	IsValidGregorianDate
(Date_t date)	

Tests whether a date is valid in the Gregorian calendar. The year must be between 1601 and 30827.

**PARAMETER** date ||| UNSIGNED4 — The Date\_t to validate.

**RETURN** BOOLEAN — TRUE if the date is valid, FALSE otherwise.

---

## FUNCTION IsValidTime

Date \

BOOLEAN	IsValidTime
(Time_t time)	

Tests whether a time is valid.

**PARAMETER** time ||| UNSIGNED3 — The time to validate.

**RETURN** BOOLEAN — TRUE if the time is valid, FALSE otherwise.

---

## TRANSFORM CreateDate

Date \

Date_rec	CreateDate
(INTEGER2 year, UNSIGNED1 month, UNSIGNED1 day)	

A transform to create a Date\_rec from the individual elements

**PARAMETER** day ||| UNSIGNED1 — The day (1..daysInMonth).

**PARAMETER** month ||| UNSIGNED1 — The month (1-12).

**PARAMETER** year ||| INTEGER2 — The year

**RETURN** Date\_rec — A transform that creates a Date\_rec containing the date.

---

## TRANSFORM CreateDateFromSeconds

Date \

<u>Date_rec</u>	CreateDateFromSeconds
(Seconds_t seconds)	

A transform to create a Date\_rec from a Seconds\_t value.

**PARAMETER** seconds ||| INTEGER8 — The number seconds since epoch.

**RETURN** Date\_rec — A transform that creates a Date\_rec containing the date.

---

## TRANSFORM CreateTime

Date \

<u>Time_rec</u>	CreateTime
(UNSIGNED1 hour, UNSIGNED1 minute, UNSIGNED1 second)	

A transform to create a Time\_rec from the individual elements

**PARAMETER** second ||| UNSIGNED1 — The second (0-59).

**PARAMETER** minute ||| UNSIGNED1 — The minute (0-59).

**PARAMETER** hour ||| UNSIGNED1 — The hour (0-23).

**RETURN** `Time_rec` — A transform that creates a `Time_rec` containing the time of day.

---

## TRANSFORM `CreateTimeFromSeconds`

`Date \`

<code>Time_rec</code>	<code>CreateTimeFromSeconds</code>
<code>(Seconds_t seconds)</code>	

A transform to create a `Time_rec` from a `Seconds_t` value.

**PARAMETER** `seconds` ||| `INTEGER8` — The number seconds since epoch.

**RETURN** `Time_rec` — A transform that creates a `Time_rec` containing the time of day.

---

## TRANSFORM `CreateDateTime`

`Date \`

<code>DateTime_rec</code>	<code>CreateDateTime</code>
<code>(INTEGER2 year, UNSIGNED1 month, UNSIGNED1 day, UNSIGNED1 hour, UNSIGNED1 minute, UNSIGNED1 second)</code>	

A transform to create a `DateTime_rec` from the individual elements

**PARAMETER** `month` ||| `UNSIGNED1` — The month (1-12).

**PARAMETER** `day` ||| `UNSIGNED1` — The day (1..daysInMonth).

**PARAMETER** `second` ||| `UNSIGNED1` — The second (0-59).

**PARAMETER** `year` ||| `INTEGER2` — The year

**PARAMETER** `minute` ||| `UNSIGNED1` — The minute (0-59).

**PARAMETER** `hour` ||| `UNSIGNED1` — The hour (0-23).

**RETURN** `DateTime_rec` — A transform that creates a `DateTime_rec` containing date and time components.

---

## **TRANSFORM** `CreateDateTimeFromSeconds`

`Date \`

<code>DateTime_rec</code>	<code>CreateDateTimeFromSeconds</code>
<code>(Seconds_t seconds)</code>	

A transform to create a `DateTime_rec` from a `Seconds_t` value.

**PARAMETER** `seconds` `|||` `INTEGER8` — The number seconds since epoch.

**RETURN** `DateTime_rec` — A transform that creates a `DateTime_rec` containing date and time components.

---

# File

---

[Go Up](#)

## IMPORTS

lib\_fileservices |

## DESCRIPTIONS

### **MODULE** File

File
------

No Documentation Found

### Children

1. [FsFilenameRecord](#) : A record containing information about filename
2. [FsLogicalFileName](#) : An alias for a logical filename that is stored in a row
3. [FsLogicalFileNameRecord](#) : A record containing a logical filename
4. [FsLogicalFileInfoRecord](#) : A record containing information about a logical file
5. [FsLogicalSuperSubRecord](#) : A record containing information about a superfile and its contents
6. [FsFileRelationshipRecord](#) : A record containing information about the relationship between two files
7. [RECFMV\\_RECSIZE](#) : Constant that indicates IBM RECFM V format file
8. [RECFMVB\\_RECSIZE](#) : Constant that indicates IBM RECFM VB format file
9. [PREFIX\\_VARIABLE\\_RECSIZE](#) : Constant that indicates a variable little endian 4 byte length prefixed file

10. [PREFIX\\_VARIABLE\\_BIGENDIAN\\_RECSIZE](#) : Constant that indicates a variable big endian 4 byte length prefixed file
11. [FileExists](#) : Returns whether the file exists
12. [DeleteLogicalFile](#) : Removes the logical file from the system, and deletes from the disk
13. [SetReadOnly](#) : Changes whether access to a file is read only or not
14. [RenameLogicalFile](#) : Changes the name of a logical file
15. [ForeignLogicalFileName](#) : Returns a logical filename that can be used to refer to a logical file in a local or remote dali
16. [ExternalLogicalFileName](#) : Returns an encoded logical filename that can be used to refer to a external file
17. [GetFileDescription](#) : Returns a string containing the description information associated with the specified filename
18. [SetFileDescription](#) : Sets the description associated with the specified filename
19. [RemoteDirectory](#) : Returns a dataset containing a list of files from the specified machineIP and directory
20. [LogicalFileList](#) : Returns a dataset of information about the logical files known to the system
21. [CompareFiles](#) : Compares two files, and returns a result indicating how well they match
22. [VerifyFile](#) : Checks the system datastore (Dali) information for the file against the physical parts on disk
23. [AddFileRelationship](#) : Defines the relationship between two files
24. [FileRelationshipList](#) : Returns a dataset of relationships
25. [RemoveFileRelationship](#) : Removes a relationship between two files
26. [GetColumnMapping](#) : Returns the field mappings for the file, in the same format specified for the SetColumnMapping function
27. [SetColumnMapping](#) : Defines how the data in the fields of the file must be transformed between the actual data storage format and the input format used to query that data
28. [EncodeRfsQuery](#) : Returns a string that can be used in a DATASET declaration to read data from an RFS (Remote File Server) instance (e.g
29. [RfsAction](#) : Sends the query to the rfs server
30. [MoveExternalFile](#) : Moves the single physical file between two locations on the same remote machine
31. [DeleteExternalFile](#) : Removes a single physical file from a remote machine
32. [CreateExternalDirectory](#) : Creates the path on the location (if it does not already exist)
33. [GetLogicalFileAttribute](#) : Returns the value of the given attribute for the specified logicalfilename

34. [ProtectLogicalFile](#) : Toggles protection on and off for the specified logicalfilename
35. [DfuPlusExec](#) : The DfuPlusExec action executes the specified command line just as the DfuPlus.exe program would do
36. [fSprayFixed](#) : Sprays a file of fixed length records from a single machine and distributes it across the nodes of the destination group
37. [SprayFixed](#) : Same as fSprayFixed, but does not return the DFU Workunit ID
38. [fSprayVariable](#) : No Documentation Found
39. [SprayVariable](#) : No Documentation Found
40. [fSprayDelimited](#) : Sprays a file of fixed delimited records from a single machine and distributes it across the nodes of the destination group
41. [SprayDelimited](#) : Same as fSprayDelimited, but does not return the DFU Workunit ID
42. [fSprayXml](#) : Sprays an xml file from a single machine and distributes it across the nodes of the destination group
43. [SprayXml](#) : Same as fSprayXml, but does not return the DFU Workunit ID
44. [fDespray](#) : Copies a distributed file from multiple machines, and desprays it to a single file on a single machine
45. [Despray](#) : Same as fDespray, but does not return the DFU Workunit ID
46. [fCopy](#) : Copies a distributed file to another distributed file
47. [Copy](#) : Same as fCopy, but does not return the DFU Workunit ID
48. [fReplicate](#) : Ensures the specified file is replicated to its mirror copies
49. [Replicate](#) : Same as fReplicated, but does not return the DFU Workunit ID
50. [fRemotePull](#) : Copies a distributed file to a distributed file on remote system
51. [RemotePull](#) : Same as fRemotePull, but does not return the DFU Workunit ID
52. [fMonitorLogicalFileName](#) : Creates a file monitor job in the DFU Server
53. [MonitorLogicalFileName](#) : Same as fMonitorLogicalFileName, but does not return the DFU Workunit ID
54. [fMonitorFile](#) : Creates a file monitor job in the DFU Server
55. [MonitorFile](#) : Same as fMonitorFile, but does not return the DFU Workunit ID
56. [WaitDfuWorkunit](#) : Waits for the specified DFU workunit to finish
57. [AbortDfuWorkunit](#) : Aborts the specified DFU workunit
58. [CreateSuperFile](#) : Creates an empty superfile
59. [SuperFileExists](#) : Checks if the specified filename is present in the Distributed File Utility (DFU) and is a SuperFile

60. [DeleteSuperFile](#) : Deletes the superfile
61. [GetSuperFileSubCount](#) : Returns the number of sub-files contained within a superfile
62. [GetSuperFileSubName](#) : Returns the name of the Nth sub-file within a superfile
63. [FindSuperFileSubName](#) : Returns the position of a file within a superfile
64. [StartSuperFileTransaction](#) : Starts a superfile transaction
65. [AddSuperFile](#) : Adds a file to a superfile
66. [RemoveSuperFile](#) : Removes a sub-file from a superfile
67. [ClearSuperFile](#) : Removes all sub-files from a superfile
68. [RemoveOwnedSubFiles](#) : Removes all soley-owned sub-files from a superfile
69. [DeleteOwnedSubFiles](#) : Legacy version of RemoveOwnedSubFiles which was incorrectly named in a previous version
70. [SwapSuperFile](#) : Swap the contents of two superfiles
71. [ReplaceSuperFile](#) : Removes a sub-file from a superfile and replaces it with another
72. [FinishSuperFileTransaction](#) : Finishes a superfile transaction
73. [SuperFileContents](#) : Returns the list of sub-files contained within a superfile
74. [LogicalFileSuperOwners](#) : Returns the list of superfiles that a logical file is contained within
75. [LogicalFileSuperSubList](#) : Returns the list of all the superfiles in the system and their component sub-files
76. [fPromoteSuperFileList](#) : Moves the sub-files from the first entry in the list of superfiles to the next in the list, repeating the process through the list of superfiles
77. [PromoteSuperFileList](#) : Same as fPromoteSuperFileList, but does not return the DFU Workunit ID

---

## **RECORD** **FsFilenameRecord**

[File](#) \

	<b>FsFilenameRecord</b>
--	-------------------------

A record containing information about filename. Includes name, size and when last modified. export  
 FsFilenameRecord := RECORD string name; integer8 size; string19 modified; END;

**FIELD** size ||| INTEGER8 — No Doc



**FIELD** modified ||| STRING19 — No Doc

**FIELD** name ||| STRING — No Doc

---

## **ATTRIBUTE** FsLogicalFileName

File \

FsLogicalFileName
-------------------

An alias for a logical filename that is stored in a row.

**RETURN** STRING —

---

## **RECORD** FsLogicalFileNameRecord

File \

FsLogicalFileNameRecord
-------------------------

A record containing a logical filename. It contains the following fields:

**FIELD** name ||| STRING — The logical name of the file;

---

## **RECORD** FsLogicalFileInfoRecord

File \

FsLogicalFileInfoRecord
-------------------------

A record containing information about a logical file.

**FIELD** size ||| INTEGER8 — Number of bytes in the file (before compression)

**FIELD** rowcount ||| INTEGER8 — Number of rows in the file.

**FIELD** superfile ||| BOOLEAN — Is this a superfile?

**FIELD** cluster ||| STRING — No Doc

**FIELD** modified ||| STRING19 — No Doc

**FIELD** owner ||| STRING — No Doc

**FIELD** name ||| STRING — No Doc

**CLUSTER** The cluster that this file was created on.

**MODIFIED** Timestamp when the file was last modified;

**OWNER** The username of the owner who ran the job to create this file.

**INHERITS** Contains all the fields in FsLogicalFileNameRecord)

---

## **RECORD** FsLogicalSuperSubRecord

File \

	FsLogicalSuperSubRecord
--	-------------------------

A record containing information about a superfile and its contents.

**FIELD** supername ||| STRING — The name of the superfile

**FIELD** subname ||| STRING — The name of the sub-file

## RECORD FsFileRelationshipRecord

File \

FsFileRelationshipRecord
--------------------------

A record containing information about the relationship between two files.

**FIELD** secondaryfile ||| STRING — The logical filename of the secondary file.

**FIELD** secondaryflds ||| STRING — The name of the foreign key field relating to the primary file.

**FIELD** payload ||| BOOLEAN — Indicates whether the primary or secondary are payload INDEXes.

**FIELD** primaryflds ||| STRING — The name of the primary key field for the primary file. The value "\_\_\_\_fileposition\_\_\_\_" indicates the secondary is an INDEX that must use FETCH to access non-keyed fields.

**FIELD** kind ||| STRING — The type of relationship between the primary and secondary files. Containing either 'link' or 'view'.

**FIELD** primaryfile ||| STRING — The logical filename of the primary file

**FIELD** cardinality ||| STRING — The cardinality of the relationship. The format is <primary>:<secondary>. Valid values are "1" or "M".</secondary></primary>

**FIELD** description ||| STRING — The description of the relationship.

---

## ATTRIBUTE RECFMV\_RECSIZE

File \

RECFMV_RECSIZE
----------------

Constant that indicates IBM RECFM V format file. Can be passed to SprayFixed for the record size.

**RETURN** INTEGER4 —

## ATTRIBUTE RECFMVB\_RECSIZE

File \

RECFMVB_RECSIZE
-----------------

Constant that indicates IBM RECFM VB format file. Can be passed to SprayFixed for the record size.

**RETURN** INTEGER4 —

---

## ATTRIBUTE PREFIX\_VARIABLE\_RECSIZE

File \

INTEGER4	PREFIX_VARIABLE_RECSIZE
----------	-------------------------

Constant that indicates a variable little endian 4 byte length prefixed file. Can be passed to SprayFixed for the record size.

**RETURN** INTEGER4 —

---

## ATTRIBUTE PREFIX\_VARIABLE\_BIGENDIAN\_RECSIZE

File \

INTEGER4	PREFIX_VARIABLE_BIGENDIAN_RECSIZE
----------	-----------------------------------

Constant that indicates a variable big endian 4 byte length prefixed file. Can be passed to SprayFixed for the record size.

**RETURN** INTEGER4 —

---

## FUNCTION FileExists

File \

boolean	FileExists
(varstring lfn, boolean physical=FALSE)	

Returns whether the file exists.

**PARAMETER** lfn ||| VARSTRING — The logical name of the file.

**PARAMETER** physical ||| BOOLEAN — Whether to also check for the physical existence on disk.  
Defaults to FALSE.

**RETURN** BOOLEAN — Whether the file exists.

---

## FUNCTION DeleteLogicalFile

File \

	DeleteLogicalFile
(varstring lfn, boolean allowMissing=FALSE)	

Removes the logical file from the system, and deletes from the disk.

**PARAMETER** lfn ||| VARSTRING — The logical name of the file.

**PARAMETER** allowMissing ||| BOOLEAN — Whether to suppress an error if the filename does not exist. Defaults to FALSE.

**RETURN** —

---

## FUNCTION SetReadOnly

File \

	SetReadOnly
(varstring lfn, boolean ro=TRUE)	

Changes whether access to a file is read only or not.

**PARAMETER** lfn ||| VARSTRING — The logical name of the file.

**PARAMETER** ro ||| BOOLEAN — Whether updates to the file are disallowed. Defaults to TRUE.

**RETURN** —

---

## FUNCTION RenameLogicalFile

File \

	RenameLogicalFile
(varstring oldname, varstring newname)	

Changes the name of a logical file.

**PARAMETER** newname ||| VARSTRING — The new logical name of the file.

**PARAMETER** oldname ||| VARSTRING — The current name of the file to be renamed.

**RETURN** —

---

## FUNCTION ForeignLogicalFileName

File \

<b>varstring</b>	<b>ForeignLogicalFileName</b>
(varstring name, varstring foreigndali="", boolean abspath=FALSE)	

Returns a logical filename that can be used to refer to a logical file in a local or remote dali.

**PARAMETER** **abspath** ||| BOOLEAN — Should a tilde (~) be prepended to the resulting logical file name. Defaults to FALSE.

**PARAMETER** **foreigndali** ||| VARSTRING — The IP address of the foreign dali used to resolve the file. If blank then the file is resolved locally. Defaults to blank.

**PARAMETER** **name** ||| VARSTRING — The logical name of the file.

**RETURN** VARSTRING —

## **FUNCTION** ExternalLogicalFileName

File \

<b>varstring</b>	<b>ExternalLogicalFileName</b>
(varstring location, varstring path, boolean abspath=TRUE)	

Returns an encoded logical filename that can be used to refer to a external file. Examples include directly reading from a landing zone. Upper case characters and other details are escaped.

**PARAMETER** **abspath** ||| BOOLEAN — Should a tilde (~) be prepended to the resulting logical file name. Defaults to TRUE.

**PARAMETER** **path** ||| VARSTRING — The path/name of the file on the remote machine.

**PARAMETER** **location** ||| VARSTRING — The IP address of the remote machine. '' can be used for the local machine.

**RETURN** VARSTRING — The encoded logical filename.

## FUNCTION GetFileDescription

File \

<b>varstring</b>	<b>GetFileDescription</b>
(varstring lfn)	

Returns a string containing the description information associated with the specified filename. This description is set either through ECL watch or by using the FileServices.SetFileDescription function.

**PARAMETER** lfn ||| VARSTRING — The logical name of the file.

**RETURN** VARSTRING —

---

## FUNCTION SetFileDescription

File \

	<b>SetFileDescription</b>
(varstring lfn, varstring val)	

Sets the description associated with the specified filename.

**PARAMETER** lfn ||| VARSTRING — The logical name of the file.

**PARAMETER** val ||| VARSTRING — The description to be associated with the file.

**RETURN** —

---

## FUNCTION RemoteDirectory

File \



<code>dataset(FsFilenameRecord)</code>	<b>RemoteDirectory</b>
<code>(varstring machineIP, varstring dir, varstring mask='*', boolean recurse=FALSE)</code>	

Returns a dataset containing a list of files from the specified machineIP and directory.

**PARAMETER** directory ||| — The path to the directory to read. This must be in the appropriate format for the operating system running on the remote machine.

**PARAMETER** recurse ||| BOOLEAN — Whether to include files from subdirectories under the directory. Defaults to FALSE.

**PARAMETER** machineIP ||| VARSTRING — The IP address of the remote machine.

**PARAMETER** mask ||| VARSTRING — The filemask specifying which files to include in the result. Defaults to '\*' (all files).

**PARAMETER** dir ||| VARSTRING — No Doc

**RETURN** TABLE ( FsFilenameRecord ) —

## FUNCTION LogicalFileList

File \

<code>dataset(FsLogicalFileInfoRecord)</code>	<b>LogicalFileList</b>
<code>(varstring namepattern='*', boolean includenormal=TRUE, boolean includesuper=FALSE, boolean unknownszero=FALSE, varstring foreigndali="")</code>	

Returns a dataset of information about the logical files known to the system.

**PARAMETER** namepattern ||| VARSTRING — The mask of the files to list. Defaults to '\*' (all files).

**PARAMETER** includesuper ||| BOOLEAN — Whether to include SuperFiles. Defaults to FALSE.

**PARAMETER** includenormal ||| BOOLEAN — Whether to include 'normal' files. Defaults to TRUE.

**PARAMETER** foreigndali ||| VARSTRING — The IP address of the foreign dali used to resolve the file. If blank then the file is resolved locally. Defaults to blank.

**PARAMETER** unknownszero ||| BOOLEAN — Whether to set file sizes that are unknown to zero(0) instead of minus-one (-1). Defaults to FALSE.

**RETURN** TABLE ( FsLogicalFileInfoRecord ) —

---

## FUNCTION CompareFiles

File \

<b>INTEGER4</b>	CompareFiles
(varstring lfn1, varstring lfn2, boolean logical_only=TRUE, boolean use_crcs=FALSE)	

Compares two files, and returns a result indicating how well they match.

**PARAMETER** logical\_only ||| BOOLEAN — Whether to only compare logical information in the system datastore (Dali), and ignore physical information on disk. [Default TRUE]

**PARAMETER** use\_crcs ||| BOOLEAN — Whether to compare physical CRCs of all the parts on disk. This may be slow on large files. Defaults to FALSE.

**PARAMETER** file2 ||| — The logical name of the second file.

**PARAMETER** file1 ||| — The logical name of the first file.

**PARAMETER** lfn2 ||| VARSTRING — No Doc

**PARAMETER** lfn1 ||| VARSTRING — No Doc

**RETURN** **INTEGER4** — 0 if file1 and file2 match exactly 1 if file1 and file2 contents match, but file1 is newer than file2 -1 if file1 and file2 contents match, but file2 is newer than file1 2 if file1 and file2 contents do not match and file1 is newer than file2 -2 if file1 and file2 contents do not match and file2 is newer than file1

---

## FUNCTION VerifyFile

File \

<b>varstring</b>	<b>VerifyFile</b>
(varstring lfn, boolean usecrcs)	

Checks the system datastore (Dali) information for the file against the physical parts on disk.

**PARAMETER** use\_\_crcs ||| — Whether to compare physical CRCs of all the parts on disk. This may be slow on large files.

**PARAMETER** lfn ||| VARSTRING — The name of the file to check.

**PARAMETER** usecrcs ||| BOOLEAN — No Doc

**RETURN** **VARSTRING** — 'OK' - The file parts match the datastore information 'Could not find file: <filename>' - The logical filename was not found 'Could not find part file: <partname>' - The partname was not found 'Modified time differs for: <partname>' - The partname has a different timestamp 'File size differs for: <partname>' - The partname has a file size 'File CRC differs for: <partname>' - The partname has a different CRC</partname></partname></partname></partname></filename>

## FUNCTION AddFileRelationship

File \

<b>AddFileRelationship</b>
(varstring primary, varstring secondary, varstring primaryflds, varstring secondaryflds, varstring kind='link', varstring cardinality, boolean payload, varstring description=")

Defines the relationship between two files. These may be DATASETs or INDEXes. Each record in the primary file should be uniquely defined by the primaryfields (ideally), preferably efficiently. This information is used by the roxie browser to link files together.

**PARAMETER** primaryfields ||| — The name of the primary key field for the primary file. The value "\_\_\_fileposition\_\_\_" indicates the secondary is an INDEX that must use FETCH to access non-keyed fields.

**PARAMETER** secondaryfields ||| — The name of the foreign key field relating to the primary file.

**PARAMETER** secondary ||| VARSTRING — The logical filename of the secondary file.

**PARAMETER** cardinality ||| VARSTRING — The cardinality of the relationship. The format is <primary>:<secondary>. Valid values are "1" or "M".</secondary></primary>

**PARAMETER** primary ||| VARSTRING — The logical filename of the primary file.

**PARAMETER** relationship ||| — The type of relationship between the primary and secondary files. Containing either 'link' or 'view'. Default is "link".

**PARAMETER** payload ||| BOOLEAN — Indicates whether the primary or secondary are payload INDEXes.

**PARAMETER** description ||| VARSTRING — The description of the relationship.

**PARAMETER** secondaryflds ||| VARSTRING — No Doc

**PARAMETER** kind ||| VARSTRING — No Doc

**PARAMETER** primaryflds ||| VARSTRING — No Doc

**RETURN** —

---

## FUNCTION FileRelationshipList

File \

<code>dataset(FsFileRelationshipRecord)</code>	<b>FileRelationshipList</b>
<pre>(varstring primary, varstring secondary, varstring primflds=", varstring secondaryflds=", varstring kind='link')</pre>	

Returns a dataset of relationships. The return records are structured in the FsFileRelationshipRecord format.

**PARAMETER** primary ||| VARSTRING — The logical filename of the primary file.

**PARAMETER** secondaryfields ||| — The name of the foreign key field relating to the primary file.

**PARAMETER** relationship ||| — The type of relationship between the primary and secondary files. Containing either 'link' or 'view'. Default is "link".

**PARAMETER** secondary ||| VARSTRING — The logical filename of the secondary file.

**PARAMETER** primaryfields ||| — The name of the primary key field for the primary file.

**PARAMETER** secondaryflds ||| VARSTRING — No Doc

**PARAMETER** kind ||| VARSTRING — No Doc

**PARAMETER** primflds ||| VARSTRING — No Doc

**RETURN** TABLE ( FsFileRelationshipRecord ) —

---

## FUNCTION RemoveFileRelationship

File \

	<b>RemoveFileRelationship</b>
(varstring primary, varstring secondary, varstring primaryflds=", varstring secondaryflds=", varstring kind='link')	

Removes a relationship between two files.

**PARAMETER** primary ||| VARSTRING — The logical filename of the primary file.

**PARAMETER** secondaryfields ||| — The name of the foreign key field relating to the primary file.

**PARAMETER** relationship ||| — The type of relationship between the primary and secondary files. Containing either 'link' or 'view'. Default is "link".

**PARAMETER** secondary ||| VARSTRING — The logical filename of the secondary file.

**PARAMETER** primaryfields ||| — The name of the primary key field for the primary file.

**PARAMETER** secondaryflds ||| VARSTRING — No Doc

**PARAMETER** kind ||| VARSTRING — No Doc

**PARAMETER** primaryflds ||| VARSTRING — No Doc

**RETURN** —

---

## FUNCTION GetColumnMapping

File \

<b>varstring</b>	<b>GetColumnMapping</b>
(varstring lfn)	

Returns the field mappings for the file, in the same format specified for the SetColumnMapping function.

**PARAMETER** lfn ||| VARSTRING — The logical filename of the primary file.

**RETURN** VARSTRING —

## FUNCTION SetColumnMapping

File \

<b>SetColumnMapping</b>
(varstring lfn, varstring mapping)

Defines how the data in the fields of the file must be transformed between the actual data storage format and the input format used to query that data. This is used by the user interface of the roxie browser.

**PARAMETER** lfn ||| VARSTRING — The logical filename of the primary file.

**PARAMETER** mapping ||| VARSTRING — A string containing a comma separated list of field mappings.

**RETURN** —

## FUNCTION EncodeRfsQuery

File \

<b>varstring</b>	<b>EncodeRfsQuery</b>
(varstring server, varstring query)	

Returns a string that can be used in a DATASET declaration to read data from an RFS (Remote File Server) instance (e.g. rfsmysql) on another node.

**PARAMETER** query ||| VARSTRING — The text of the query to send to the server

**PARAMETER** server ||| VARSTRING — A string containing the ip:port address for the remote file server.

**RETURN** VARSTRING —

---

## FUNCTION RfsAction

File \

<b>RfsAction</b>
(varstring server, varstring query)

Sends the query to the rfs server.

**PARAMETER** query ||| VARSTRING — The text of the query to send to the server

**PARAMETER** server ||| VARSTRING — A string containing the ip:port address for the remote file server.

**RETURN** —

---

## FUNCTION MoveExternalFile

File \

<b>MoveExternalFile</b>
(varstring location, varstring frompath, varstring topath)

Moves the single physical file between two locations on the same remote machine. The dafleserv utility program must be running on the location machine.

**PARAMETER** frompath ||| VARSTRING — The path/name of the file to move.

**PARAMETER** topath ||| VARSTRING — The path/name of the target file.

**PARAMETER** location ||| VARSTRING — The IP address of the remote machine.

**RETURN** —

---

## FUNCTION DeleteExternalFile

File \

<b>DeleteExternalFile</b>
(varstring location, varstring path)

Removes a single physical file from a remote machine. The dafileserv utility program must be running on the location machine.

**PARAMETER** path ||| VARSTRING — The path/name of the file to remove.

**PARAMETER** location ||| VARSTRING — The IP address of the remote machine.

**RETURN** —

---

## FUNCTION CreateExternalDirectory

File \

<b>CreateExternalDirectory</b>
(varstring location, varstring path)

Creates the path on the location (if it does not already exist). The dafileserv utility program must be running on the location machine.

**PARAMETER** path ||| VARSTRING — The path/name of the file to remove.

**PARAMETER** location ||| VARSTRING — The IP address of the remote machine.



**RETURN** —

---

## **FUNCTION** GetLogicalFileAttribute

File \

<b>varstring</b>	GetLogicalFileAttribute
(varstring lfn, varstring attrname)	

Returns the value of the given attribute for the specified logicalfilename.

**PARAMETER** attrname ||| VARSTRING — The name of the file attribute to return.

**PARAMETER** lfn ||| VARSTRING — The name of the logical file.

**RETURN** VARSTRING —

---

## **FUNCTION** ProtectLogicalFile

File \

	ProtectLogicalFile
(varstring lfn, boolean value=TRUE)	

Toggles protection on and off for the specified logicalfilename.

**PARAMETER** value ||| BOOLEAN — TRUE to enable protection, FALSE to disable.

**PARAMETER** lfn ||| VARSTRING — The name of the logical file.

**RETURN** —

---

## FUNCTION DfuPlusExec

File \

	DfuPlusExec
(varstring cmdline)	

The DfuPlusExec action executes the specified command line just as the DfuPlus.exe program would do. This allows you to have all the functionality of the DfuPlus.exe program available within your ECL code. param cmdline The DFUPlus.exe command line to execute. The valid arguments are documented in the Client Tools manual, in the section describing the DfuPlus.exe program.

**PARAMETER** cmdline ||| VARSTRING — No Doc

**RETURN** —

---

## FUNCTION fSprayFixed

File \

varstring	fSprayFixed
(varstring sourceIP, varstring sourcePath, integer4 recordSize, varstring destinationGroup, varstring destinationLogicalName, integer4 timeOut=-1, varstring espServerIpPort=GETENV('ws_fs_server'), integer4 maxConnections=-1, boolean allowOverwrite=FALSE, boolean replicate=FALSE, boolean compress=FALSE, boolean failIfNoSourceFile=FALSE, integer4 expireDays=-1)	

Sprays a file of fixed length records from a single machine and distributes it across the nodes of the destination group.

**PARAMETER** expireDays ||| INTEGER4 — Number of days to auto-remove file. Default is -1, not expire.

**PARAMETER** failIfNoSourceFile ||| BOOLEAN — If TRUE it causes a missing source file to trigger a failure. Defaults to FALSE.

**PARAMETER** recordsize ||| INTEGER4 — The size (in bytes) of the records in the file.

**PARAMETER** compress ||| BOOLEAN — Whether to compress the new file. Defaults to FALSE.

- PARAMETER** destinationGroup ||| VARSTRING — The name of the group to distribute the file across.
- PARAMETER** timeOut ||| INTEGER4 — The time in ms to wait for the operation to complete. A value of 0 causes the call to return immediately. Defaults to no timeout (-1).
- PARAMETER** replicate ||| BOOLEAN — Whether to replicate the new file. Defaults to FALSE.
- PARAMETER** sourceIP ||| VARSTRING — The IP address of the file.
- PARAMETER** sourcePath ||| VARSTRING — The path and name of the file.
- PARAMETER** destinationLogicalName ||| VARSTRING — The logical name of the file to create.
- PARAMETER** maxConnections ||| INTEGER4 — The maximum number of target nodes to write to concurrently. Defaults to 1.
- PARAMETER** espServerIpPort ||| VARSTRING — The url of the ESP file copying service. Defaults to the value of ws\_fs\_server in the environment.
- PARAMETER** allowOverwrite ||| BOOLEAN — Is it valid to overwrite an existing file of the same name? Defaults to FALSE
- RETURN** VARSTRING — The DFU workunit id for the job.

---

## FUNCTION SprayFixed

File \

SprayFixed
<pre>(varstring sourceIP, varstring sourcePath, integer4 recordSize, varstring destinationGroup, varstring destinationLogicalName, integer4 timeOut=-1, varstring espServerIpPort=GETENV('ws_fs_server'), integer4 maxConnections=-1, boolean allowOverwrite=FALSE, boolean replicate=FALSE, boolean compress=FALSE, boolean failIfNoSourceFile=FALSE, integer4 expireDays=-1)</pre>

Same as fSprayFixed, but does not return the DFU Workunit ID.

- PARAMETER** espserveripport ||| VARSTRING — No Doc
- PARAMETER** recordsize ||| INTEGER4 — No Doc
- PARAMETER** compress ||| BOOLEAN — No Doc
- PARAMETER** replicate ||| BOOLEAN — No Doc

**PARAMETER** failifnosourcefile ||| BOOLEAN — No Doc

**PARAMETER** allowoverwrite ||| BOOLEAN — No Doc

**PARAMETER** sourceip ||| VARSTRING — No Doc

**PARAMETER** timeout ||| INTEGER4 — No Doc

**PARAMETER** maxconnections ||| INTEGER4 — No Doc

**PARAMETER** expiredays ||| INTEGER4 — No Doc

**PARAMETER** destinationgroup ||| VARSTRING — No Doc

**PARAMETER** destinationlogicalname ||| VARSTRING — No Doc

**PARAMETER** sourcepath ||| VARSTRING — No Doc

**RETURN** —

**SEE** fSprayFixed

## FUNCTION fSprayVariable

File \

varstring	fSprayVariable
<pre>(varstring sourceIP, varstring sourcePath, integer4 sourceMaxRecordSize=8192, varstring sourceCsvSeparate='\\', varstring sourceCsvTerminate='\\n,\\r\\n', varstring sourceCsvQuote='"', varstring destinationGroup, varstring destinationLogicalName, integer4 timeOut=-1, varstring espServerIpPort=GETENV('ws_fs_server'), integer4 maxConnections=-1, boolean allowOverwrite=FALSE, boolean replicate=FALSE, boolean compress=FALSE, varstring sourceCsvEscape=", boolean failIfNoSourceFile=FALSE, boolean recordStructurePresent=FALSE, boolean quotedTerminator=TRUE, varstring encoding='ascii', integer4 expireDays=-1)</pre>	

No Documentation Found

**PARAMETER** espserveripport ||| VARSTRING — No Doc

**PARAMETER** sourcecsvquote ||| VARSTRING — No Doc

**PARAMETER** timeout ||| INTEGER4 — No Doc

**PARAMETER** destinationgroup ||| VARSTRING — No Doc

**PARAMETER** replicate ||| BOOLEAN — No Doc

**PARAMETER** failifnosourcefile ||| BOOLEAN — No Doc

**PARAMETER** recordstructurepresent ||| BOOLEAN — No Doc

**PARAMETER** allowoverwrite ||| BOOLEAN — No Doc

**PARAMETER** sourceip ||| VARSTRING — No Doc

**PARAMETER** sourcemaxrecordsize ||| INTEGER4 — No Doc

**PARAMETER** sourcecsvterminate ||| VARSTRING — No Doc

**PARAMETER** quotedterminator ||| BOOLEAN — No Doc

**PARAMETER** maxconnections ||| INTEGER4 — No Doc

**PARAMETER** sourcecsvescape ||| VARSTRING — No Doc

**PARAMETER** expiredays ||| INTEGER4 — No Doc

**PARAMETER** compress ||| BOOLEAN — No Doc

**PARAMETER** sourcecsvseparate ||| VARSTRING — No Doc

**PARAMETER** destinationlogicalname ||| VARSTRING — No Doc

**PARAMETER** sourcepath ||| VARSTRING — No Doc

**PARAMETER** encoding ||| VARSTRING — No Doc

**RETURN** VARSTRING —

---

## **FUNCTION** SprayVariable

File \

<b>SprayVariable</b>
<pre>(varstring sourceIP, varstring sourcePath, integer4 sourceMaxRecordSize=8192, varstring sourceCsvSeparate='\n', varstring sourceCsvTerminate='\n,\r\n', varstring sourceCsvQuote='"', varstring destinationGroup, varstring destinationLogicalName, integer4 timeOut=-1, varstring espServerIpPort=GETENV('ws_fs_server'), integer4 maxConnections=-1, boolean allowOverwrite=FALSE, boolean replicate=FALSE, boolean compress=FALSE, varstring sourceCsvEscape=", boolean failIfNoSourceFile=FALSE, boolean recordStructurePresent=FALSE, boolean quotedTerminator=TRUE, varstring encoding='ascii', integer4 expireDays=-1)</pre>

No Documentation Found

- PARAMETER** espserveripport ||| VARSTRING — No Doc
- PARAMETER** sourcecsvquote ||| VARSTRING — No Doc
- PARAMETER** timeout ||| INTEGER4 — No Doc
- PARAMETER** destinationgroup ||| VARSTRING — No Doc
- PARAMETER** replicate ||| BOOLEAN — No Doc
- PARAMETER** failifnosourcefile ||| BOOLEAN — No Doc
- PARAMETER** recordstructurepresent ||| BOOLEAN — No Doc
- PARAMETER** allowoverwrite ||| BOOLEAN — No Doc
- PARAMETER** sourceip ||| VARSTRING — No Doc
- PARAMETER** sourcemaxrecordsize ||| INTEGER4 — No Doc
- PARAMETER** sourcecsvterminate ||| VARSTRING — No Doc
- PARAMETER** quotedterminator ||| BOOLEAN — No Doc
- PARAMETER** maxconnections ||| INTEGER4 — No Doc
- PARAMETER** sourcecsvescape ||| VARSTRING — No Doc
- PARAMETER** expiredays ||| INTEGER4 — No Doc
- PARAMETER** compress ||| BOOLEAN — No Doc
- PARAMETER** sourcecsvseparate ||| VARSTRING — No Doc
- PARAMETER** destinationlogicalname ||| VARSTRING — No Doc
- PARAMETER** sourcepath ||| VARSTRING — No Doc
- PARAMETER** encoding ||| VARSTRING — No Doc

## FUNCTION fSprayDelimited

File \

<b>varstring</b>	<b>fSprayDelimited</b>
<pre>(varstring sourceIP, varstring sourcePath, integer4 sourceMaxRecordSize=8192, varstring sourceCsvSeparate='\\', varstring sourceCsvTerminate='\\n,\\r\\n', varstring sourceCsvQuote='\"', varstring destinationGroup, varstring destinationLogicalName, integer4 timeOut=-1, varstring espServerIpPort=GETENV('ws_fs_server'), integer4 maxConnections=-1, boolean allowOverwrite=FALSE, boolean replicate=FALSE, boolean compress=FALSE, varstring sourceCsvEscape="", boolean failIfNoSourceFile=FALSE, boolean recordStructurePresent=FALSE, boolean quotedTerminator=TRUE, varstring encoding='ascii', integer4 expireDays=-1)</pre>	

Sprays a file of fixed delimited records from a single machine and distributes it across the nodes of the destination group.

**PARAMETER** expireDays ||| INTEGER4 — Number of days to auto-remove file. Default is -1, not expire.

**PARAMETER** failIfNoSourceFile ||| BOOLEAN — If TRUE it causes a missing source file to trigger a failure. Defaults to FALSE.

**PARAMETER** sourceCsvEscape ||| VARSTRING — A character that is used to escape quote characters. Defaults to none.

**PARAMETER** sourceCsvSeparate ||| VARSTRING — The character sequence which separates fields in the file.

**PARAMETER** quotedTerminator ||| BOOLEAN — Can the terminator character be included in a quoted field. Defaults to TRUE. If FALSE it allows quicker partitioning of the file (avoiding a complete file scan).

**PARAMETER** compress ||| BOOLEAN — Whether to compress the new file. Defaults to FALSE.

**PARAMETER** sourceCsvTerminate ||| VARSTRING — The character sequence which separates records in the file.

**PARAMETER** timeOut ||| INTEGER4 — The time in ms to wait for the operation to complete. A value of 0 causes the call to return immediately. Defaults to no timeout (-1).

**PARAMETER** allowOverwrite ||| BOOLEAN — Is it valid to overwrite an existing file of the same name? Defaults to FALSE

**PARAMETER** recordStructurePresent ||| BOOLEAN — If TRUE derives the record structure from the header of the file.

**PARAMETER** sourceCsvQuote ||| VARSTRING — A string which can be used to delimit fields in the file.

**PARAMETER** replicate ||| BOOLEAN — Whether to replicate the new file. Defaults to FALSE.

**PARAMETER** sourceIP ||| VARSTRING — The IP address of the file.

**PARAMETER** sourcePath ||| VARSTRING — The path and name of the file.

**PARAMETER** maxConnections ||| INTEGER4 — The maximum number of target nodes to write to concurrently. Defaults to 1.

**PARAMETER** destinationLogicalName ||| VARSTRING — The logical name of the file to create.

**PARAMETER** sourceMaxRecordSize ||| INTEGER4 — The maximum size (in bytes) of the records in the file.

**PARAMETER** espServerIpPort ||| VARSTRING — The url of the ESP file copying service. Defaults to the value of ws\_fs\_server in the environment.

**PARAMETER** destinationGroup ||| VARSTRING — The name of the group to distribute the file across.

**PARAMETER** encoding ||| VARSTRING — No Doc

**RETURN** VARSTRING — The DFU workunit id for the job.

---

## FUNCTION SprayDelimited

File \

SprayDelimited
<pre>(varstring sourceIP, varstring sourcePath, integer4 sourceMaxRecordSize=8192, varstring sourceCsvSeparate='\,', varstring sourceCsvTerminate='\n,\r\n', varstring sourceCsvQuote='"', varstring destinationGroup, varstring destinationLogicalName, integer4 timeOut=-1, varstring espServerIpPort=GETENV('ws_fs_server'), integer4 maxConnections=-1, boolean allowOverwrite=FALSE, boolean replicate=FALSE, boolean compress=FALSE, varstring sourceCsvEscape="", boolean failIfNoSourceFile=FALSE, boolean recordStructurePresent=FALSE, boolean quotedTerminator=TRUE, const varstring encoding='ascii', integer4 expireDays=-1)</pre>

Same as fSprayDelimited, but does not return the DFU Workunit ID.



**PARAMETER** espserveripport ||| VARSTRING — No Doc

**PARAMETER** sourcecsvquote ||| VARSTRING — No Doc

**PARAMETER** timeout ||| INTEGER4 — No Doc

**PARAMETER** destinationgroup ||| VARSTRING — No Doc

**PARAMETER** replicate ||| BOOLEAN — No Doc

**PARAMETER** failifnosourcefile ||| BOOLEAN — No Doc

**PARAMETER** recordstructurepresent ||| BOOLEAN — No Doc

**PARAMETER** allowoverwrite ||| BOOLEAN — No Doc

**PARAMETER** sourceip ||| VARSTRING — No Doc

**PARAMETER** sourcemaxrecordsize ||| INTEGER4 — No Doc

**PARAMETER** sourcecsvterminate ||| VARSTRING — No Doc

**PARAMETER** quotedterminator ||| BOOLEAN — No Doc

**PARAMETER** maxconnections ||| INTEGER4 — No Doc

**PARAMETER** sourcecsvescape ||| VARSTRING — No Doc

**PARAMETER** expiredays ||| INTEGER4 — No Doc

**PARAMETER** compress ||| BOOLEAN — No Doc

**PARAMETER** sourcecsvseparate ||| VARSTRING — No Doc

**PARAMETER** destinationlogicalname ||| VARSTRING — No Doc

**PARAMETER** sourcepath ||| VARSTRING — No Doc

**PARAMETER** encoding ||| VARSTRING — No Doc

**RETURN** —

**SEE** fSprayDelimited

## FUNCTION fSprayXml

File \

<b>varstring</b>	<b>fSprayXml</b>
<pre>(varstring sourceIP, varstring sourcePath, integer4 sourceMaxRecordSize=8192, varstring sourceRowTag, varstring sourceEncoding='utf8', varstring destinationGroup, varstring destinationLogicalName, integer4 timeOut=-1, varstring espServerIpPort=GETENV('ws_fs_server'), integer4 maxConnections=-1, boolean allowOverwrite=FALSE, boolean replicate=FALSE, boolean compress=FALSE, boolean failIfNoSourceFile=FALSE, integer4 expireDays=-1)</pre>	

Sprays an xml file from a single machine and distributes it across the nodes of the destination group.

**PARAMETER** expireDays ||| INTEGER4 — Number of days to auto-remove file. Default is -1, not expire.

**PARAMETER** failIfNoSourceFile ||| BOOLEAN — If TRUE it causes a missing source file to trigger a failure. Defaults to FALSE.

**PARAMETER** sourceMaxRecordSize ||| INTEGER4 — The maximum size (in bytes) of the records in the file.

**PARAMETER** compress ||| BOOLEAN — Whether to compress the new file. Defaults to FALSE.

**PARAMETER** destinationGroup ||| VARSTRING — The name of the group to distribute the file across.

**PARAMETER** sourceRowTag ||| VARSTRING — The xml tag that is used to delimit records in the source file. (This tag cannot recursively nest.)

**PARAMETER** sourceEncoding ||| VARSTRING — The unicode encoding of the file. (utf8,utf8n,utf16be,utf16le,utf32be,utf32le)

**PARAMETER** replicate ||| BOOLEAN — Whether to replicate the new file. Defaults to FALSE.

**PARAMETER** timeOut ||| INTEGER4 — The time in ms to wait for the operation to complete. A value of 0 causes the call to return immediately. Defaults to no timeout (-1).

**PARAMETER** sourcePath ||| VARSTRING — The path and name of the file.

**PARAMETER** destinationLogicalName ||| VARSTRING — The logical name of the file to create.

**PARAMETER** maxConnections ||| INTEGER4 — The maximum number of target nodes to write to concurrently. Defaults to 1.

**PARAMETER** espServerIpPort ||| VARSTRING — The url of the ESP file copying service. Defaults to the value of ws\_fs\_server in the environment.

**PARAMETER** allowOverwrite ||| BOOLEAN — Is it valid to overwrite an existing file of the same name? Defaults to FALSE

**PARAMETER** sourceIP ||| VARSTRING — The IP address of the file.

**RETURN** VARSTRING — The DFU workunit id for the job.

---

## FUNCTION SprayXml

File \

SprayXml
<pre>(varstring sourceIP, varstring sourcePath, integer4 sourceMaxRecordSize=8192, varstring sourceRowTag, varstring sourceEncoding='utf8', varstring destinationGroup, varstring destinationLogicalName, integer4 timeOut=-1, varstring espServerIpPort=GETENV('ws_fs_server'), integer4 maxConnections=-1, boolean allowOverwrite=FALSE, boolean replicate=FALSE, boolean compress=FALSE, boolean failIfNoSourceFile=FALSE, integer4 expireDays=-1)</pre>

Same as fSprayXml, but does not return the DFU Workunit ID.

**PARAMETER** timeout ||| INTEGER4 — No Doc

**PARAMETER** replicate ||| BOOLEAN — No Doc

**PARAMETER** espserveripport ||| VARSTRING — No Doc

**PARAMETER** failifnosourcefile ||| BOOLEAN — No Doc

**PARAMETER** allowoverwrite ||| BOOLEAN — No Doc

**PARAMETER** sourceip ||| VARSTRING — No Doc

**PARAMETER** sourcemaxrecordsize ||| INTEGER4 — No Doc

**PARAMETER** compress ||| BOOLEAN — No Doc

**PARAMETER** maxconnections ||| INTEGER4 — No Doc

**PARAMETER** sourceencoding ||| VARSTRING — No Doc

**PARAMETER** expiredays ||| INTEGER4 — No Doc

**PARAMETER** sourcerowtag ||| VARSTRING — No Doc

**PARAMETER** destinationgroup ||| VARSTRING — No Doc

**PARAMETER** destinationlogicalname ||| VARSTRING — No Doc

**PARAMETER** sourcepath ||| VARSTRING — No Doc

**RETURN** —

**SEE** fSprayXml

---

## FUNCTION fDespray

File \

<b>varstring</b>	<b>fDespray</b>
<pre>(varstring logicalName, varstring destinationIP, varstring destinationPath, integer4 timeOut=-1, varstring espServerIpPort=GETENV('ws_fs_server'), integer4 maxConnections=-1, boolean allowOverwrite=FALSE)</pre>	

Copies a distributed file from multiple machines, and desprays it to a single file on a single machine.

**PARAMETER** logicalName ||| VARSTRING — The name of the file to despray.

**PARAMETER** destinationPath ||| VARSTRING — The path of the file to create on the destination machine.

**PARAMETER** maxConnections ||| INTEGER4 — The maximum number of target nodes to write to concurrently. Defaults to 1.

**PARAMETER** espServerIpPort ||| VARSTRING — The url of the ESP file copying service. Defaults to the value of ws\_fs\_server in the environment.

**PARAMETER** destinationIP ||| VARSTRING — The IP of the target machine.

**PARAMETER** allowOverwrite ||| BOOLEAN — Is it valid to overwrite an existing file of the same name? Defaults to FALSE

**PARAMETER** timeOut ||| INTEGER4 — The time in ms to wait for the operation to complete. A value of 0 causes the call to return immediately. Defaults to no timeout (-1).

**RETURN** VARSTRING — The DFU workunit id for the job.

---

## FUNCTION Despray

File \

	<b>Despray</b>
<pre>(varstring logicalName, varstring destinationIP, varstring destinationPath, integer4 timeOut=-1, varstring espServerIpPort=GETENV('ws_fs_server'), integer4 maxConnections=-1, boolean allowOverwrite=FALSE)</pre>	

Same as fDespray, but does not return the DFU Workunit ID.

**PARAMETER** timeout ||| INTEGER4 — No Doc

**PARAMETER** espserveripport ||| VARSTRING — No Doc

**PARAMETER** maxconnections ||| INTEGER4 — No Doc

**PARAMETER** destinationpath ||| VARSTRING — No Doc

**PARAMETER** destinationip ||| VARSTRING — No Doc

**PARAMETER** logicalname ||| VARSTRING — No Doc

**PARAMETER** allowoverwrite ||| BOOLEAN — No Doc

**RETURN** —

**SEE** fDespray

---

## FUNCTION fCopy

File \

<b>varstring</b>	<b>fCopy</b>
<pre>(varstring sourceLogicalName, varstring destinationGroup, varstring destinationLogicalName, varstring sourceDali=", integer4 timeOut=-1, varstring espServerIpPort=GETENV('ws_fs_server'), integer4 maxConnections=-1, boolean allowOverwrite=FALSE, boolean replicate=FALSE, boolean asSuperfile=FALSE, boolean compress=FALSE, boolean forcePush=FALSE, integer4 transferBufferSize=0, boolean preserveCompression=TRUE)</pre>	

Copies a distributed file to another distributed file.

**PARAMETER** replicate ||| BOOLEAN — Should the copied file also be replicated on the destination?  
Defaults to FALSE

**PARAMETER** transferBufferSize ||| INTEGER4 — Overrides the size (in bytes) of the internal  
buffer used to copy the file. Default is 64k.

**PARAMETER** compress ||| BOOLEAN — Whether to compress the new file. Defaults to FALSE.

**PARAMETER** destinationGroup ||| VARSTRING — The name of the group to distribute the file  
across.

**PARAMETER** timeOut ||| INTEGER4 — The time in ms to wait for the operation to complete. A  
value of 0 causes the call to return immediately. Defaults to no timeout (-1).

**PARAMETER** allowOverwrite ||| BOOLEAN — Is it valid to overwrite an existing file of the same  
name? Defaults to FALSE

**PARAMETER** asSuperfile ||| BOOLEAN — Should the file be copied as a superfile? If TRUE and  
source is a superfile, then the operation creates a superfile on the target, creating sub-files as  
needed and only overwriting existing sub-files whose content has changed. If FALSE, a single file is  
created. Defaults to FALSE.

**PARAMETER** sourceDali ||| VARSTRING — The dali that contains the source file (blank implies  
same dali). Defaults to same dali.

**PARAMETER** destinationLogicalName ||| VARSTRING — The logical name of the file to create.

**PARAMETER** maxConnections ||| INTEGER4 — The maximum number of target nodes to write to  
concurrently. Defaults to 1.

**PARAMETER** sourceLogicalName ||| VARSTRING — The name of the file to despray.

**PARAMETER** espServerIpPort ||| VARSTRING — The url of the ESP file copying service. Defaults  
to the value of ws\_fs\_server in the environment.

**PARAMETER** forcePush ||| BOOLEAN — Should the copy process be executed on the source nodes  
(push) or on the destination nodes (pull)? Default is to pull.

**PARAMETER** preservecompression ||| BOOLEAN — No Doc

**RETURN** VARSTRING — The DFU workunit id for the job.

## FUNCTION Copy

File \

Copy
<pre>(varstring sourceLogicalName, varstring destinationGroup, varstring destinationLogicalName, varstring sourceDali=", integer4 timeOut=-1, varstring espServerIpPort=GETENV('ws_fs_server'), integer4 maxConnections=-1, boolean allowOverwrite=FALSE, boolean replicate=FALSE, boolean asSuperfile=FALSE, boolean compress=FALSE, boolean forcePush=FALSE, integer4 transferBufferSize=0, boolean preserveCompression=TRUE)</pre>

Same as fCopy, but does not return the DFU Workunit ID.

**PARAMETER** espserveripport ||| VARSTRING — No Doc

**PARAMETER** replicate ||| BOOLEAN — No Doc

**PARAMETER** forcepush ||| BOOLEAN — No Doc

**PARAMETER** compress ||| BOOLEAN — No Doc

**PARAMETER** sourcelogicalname ||| VARSTRING — No Doc

**PARAMETER** preservecompression ||| BOOLEAN — No Doc

**PARAMETER** allowoverwrite ||| BOOLEAN — No Doc

**PARAMETER** timeout ||| INTEGER4 — No Doc

**PARAMETER** assuperfile ||| BOOLEAN — No Doc

**PARAMETER** maxconnections ||| INTEGER4 — No Doc

**PARAMETER** destinationgroup ||| VARSTRING — No Doc

**PARAMETER** destinationlogicalname ||| VARSTRING — No Doc

**PARAMETER** sourcedali ||| VARSTRING — No Doc

**PARAMETER** transferbuffersize ||| INTEGER4 — No Doc

**RETURN** —

**SEE** fCopy

## FUNCTION fReplicate

File \

varstring	fReplicate
(varstring logicalName, integer4 timeOut=-1, varstring espServerIpPort=GETENV('ws_fs_server'))	

Ensures the specified file is replicated to its mirror copies.

**PARAMETER** espServerIpPort ||| VARSTRING — The url of the ESP file copying service. Defaults to the value of ws\_fs\_server in the environment.

**PARAMETER** timeOut ||| INTEGER4 — The time in ms to wait for the operation to complete. A value of 0 causes the call to return immediately. Defaults to no timeout (-1).

**PARAMETER** logicalName ||| VARSTRING — The name of the file to replicate.

**RETURN** VARSTRING — The DFU workunit id for the job.

---

## FUNCTION Replicate

File \

	Replicate
(varstring logicalName, integer4 timeOut=-1, varstring espServerIpPort=GETENV('ws_fs_server'))	

Same as fReplicated, but does not return the DFU Workunit ID.

**PARAMETER** timeout ||| INTEGER4 — No Doc

**PARAMETER** espserveripport ||| VARSTRING — No Doc

**PARAMETER** logicalname ||| VARSTRING — No Doc

**RETURN** —

**SEE** fReplicate

---



## FUNCTION fRemotePull

File \

<b>varstring</b>	<b>fRemotePull</b>
<pre>(varstring remoteEspFsURL, varstring sourceLogicalName, varstring destinationGroup, varstring destinationLogicalName, integer4 timeOut=-1, integer4 maxConnections=-1, boolean allowOverwrite=FALSE, boolean replicate=FALSE, boolean asSuperfile=FALSE, boolean forcePush=FALSE, integer4 transferBufferSize=0, boolean wrap=FALSE, boolean compress=FALSE)</pre>	

Copies a distributed file to a distributed file on remote system. Similar to fCopy, except the copy executes remotely. Since the DFU workunit executes on the remote DFU server, the user name authentication must be the same on both systems, and the user must have rights to copy files on both systems.

**PARAMETER** remoteEspFsURL ||| VARSTRING — The url of the remote ESP file copying service.

**PARAMETER** replicate ||| BOOLEAN — Should the copied file also be replicated on the destination? Defaults to FALSE

**PARAMETER** transferBufferSize ||| INTEGER4 — Overrides the size (in bytes) of the internal buffer used to copy the file. Default is 64k.

**PARAMETER** compress ||| BOOLEAN — Whether to compress the new file. Defaults to FALSE.

**PARAMETER** destinationGroup ||| VARSTRING — The name of the group to distribute the file across.

**PARAMETER** wrap ||| BOOLEAN — Should the fileparts be wrapped when copying to a smaller sized cluster? The default is FALSE.

**PARAMETER** timeOut ||| INTEGER4 — The time in ms to wait for the operation to complete. A value of 0 causes the call to return immediately. Defaults to no timeout (-1).

**PARAMETER** asSuperfile ||| BOOLEAN — Should the file be copied as a superfile? If TRUE and source is a superfile, then the operation creates a superfile on the target, creating sub-files as needed and only overwriting existing sub-files whose content has changed. If FALSE a single file is created. Defaults to FALSE.

**PARAMETER** destinationLogicalName ||| VARSTRING — The logical name of the file to create.

**PARAMETER** maxConnections ||| INTEGER4 — The maximum number of target nodes to write to concurrently. Defaults to 1.

**PARAMETER** sourceLogicalName ||| VARSTRING — The name of the file to despray.

**PARAMETER** allowOverwrite ||| BOOLEAN — Is it valid to overwrite an existing file of the same name? Defaults to FALSE

**PARAMETER** forcePush ||| BOOLEAN — Should the copy process should be executed on the source nodes (push) or on the destination nodes (pull)? Default is to pull.

**RETURN** VARSTRING — The DFU workunit id for the job.

---

## FUNCTION RemotePull

File \

RemotePull
(varstring remoteEspFsURL, varstring sourceLogicalName, varstring destinationGroup, varstring destinationLogicalName, integer4 timeOut=-1, integer4 maxConnections=-1, boolean allowOverwrite=FALSE, boolean replicate=FALSE, boolean asSuperfile=FALSE, boolean forcePush=FALSE, integer4 transferBufferSize=0, boolean wrap=FALSE, boolean compress=FALSE)

Same as fRemotePull, but does not return the DFU Workunit ID.

**PARAMETER** forcepush ||| BOOLEAN — No Doc

**PARAMETER** replicate ||| BOOLEAN — No Doc

**PARAMETER** transferbuffersize ||| INTEGER4 — No Doc

**PARAMETER** destinationgroup ||| VARSTRING — No Doc

**PARAMETER** sourcelogicalname ||| VARSTRING — No Doc

**PARAMETER** wrap ||| BOOLEAN — No Doc

**PARAMETER** allowoverwrite ||| BOOLEAN — No Doc

**PARAMETER** timeout ||| INTEGER4 — No Doc

**PARAMETER** assuperfile ||| BOOLEAN — No Doc

**PARAMETER** maxconnections ||| INTEGER4 — No Doc

**PARAMETER** compress ||| BOOLEAN — No Doc

**PARAMETER** destinationlogicalname ||| VARSTRING — No Doc

**PARAMETER** remoteespfsurl ||| VARSTRING — No Doc

**RETURN** —

**SEE** fRemotePull

---

## FUNCTION fMonitorLogicalFileName

File \

<b>varstring</b>	<b>fMonitorLogicalFileName</b>
<pre>(varstring eventToFire, varstring name, integer4 shotCount=1, varstring espServerIpPort=GETENV('ws_fs_server'))</pre>	

Creates a file monitor job in the DFU Server. If an appropriately named file arrives in this interval it will fire the event with the name of the triggering object as the event subtype (see the EVENT function).

**PARAMETER** espServerIpPort ||| VARSTRING — The url of the ESP file copying service. Defaults to the value of ws\_fs\_server in the environment.

**PARAMETER** shotCount ||| INTEGER4 — The number of times to generate the event before the monitoring job completes. A value of -1 indicates the monitoring job continues until manually aborted. The default is 1.

**PARAMETER** eventToFire ||| VARSTRING — The user-defined name of the event to fire when the filename appears. This value is used as the first parameter to the EVENT function.

**PARAMETER** name ||| VARSTRING — The name of the logical file to monitor. This may contain wildcard characters ( \* and ?)

**RETURN** VARSTRING — The DFU workunit id for the job.

---

## FUNCTION MonitorLogicalFileName

File \

	<b>MonitorLogicalFileName</b>
<pre>(varstring eventToFire, varstring name, integer4 shotCount=1, varstring espServerIpPort=GETENV('ws_fs_server'))</pre>	

Same as fMonitorLogicalFileName, but does not return the DFU Workunit ID.

**PARAMETER** espserveripport ||| VARSTRING — No Doc

**PARAMETER** shotcount ||| INTEGER4 — No Doc

**PARAMETER** eventtofire ||| VARSTRING — No Doc

**PARAMETER** name ||| VARSTRING — No Doc

**RETURN** —

**SEE** fMonitorLogicalFileName

---

## FUNCTION fMonitorFile

File \

varstring	fMonitorFile
<pre>(varstring eventToFire, varstring ip, varstring filename, boolean subDirs=FALSE, integer4 shotCount=1, varstring espServerIpPort=GETENV('ws_fs_server'))</pre>	

Creates a file monitor job in the DFU Server. If an appropriately named file arrives in this interval it will fire the event with the name of the triggering object as the event subtype (see the EVENT function).

**PARAMETER** filename ||| VARSTRING — The full path of the file(s) to monitor. This may contain wildcard characters ( \* and ?)

**PARAMETER** ip ||| VARSTRING — The the IP address for the file to monitor. This may be omitted if the filename parameter contains a complete URL.

**PARAMETER** espServerIpPort ||| VARSTRING — The url of the ESP file copying service. Defaults to the value of ws\_fs\_server in the environment.

**PARAMETER** subDirs ||| BOOLEAN — Whether to include files in sub-directories (when the filename contains wildcards). Defaults to FALSE.

**PARAMETER** shotCount ||| INTEGER4 — The number of times to generate the event before the monitoring job completes. A value of -1 indicates the monitoring job continues until manually aborted. The default is 1.

**PARAMETER** eventToFire ||| VARSTRING — The user-defined name of the event to fire when the filename appears. This value is used as the first parameter to the EVENT function.

**RETURN** VARSTRING — The DFU workunit id for the job.

---

## FUNCTION MonitorFile

File \

	<b>MonitorFile</b>
<pre>(varstring eventToFire, varstring ip, varstring filename, boolean subdirs=FALSE, integer4 shotCount=1, varstring espServerIpPort=GETENV('ws_fs_server'))</pre>	

Same as fMonitorFile, but does not return the DFU Workunit ID.

**PARAMETER** filename ||| VARSTRING — No Doc

**PARAMETER** shotcount ||| INTEGER4 — No Doc

**PARAMETER** ip ||| VARSTRING — No Doc

**PARAMETER** espserveripport ||| VARSTRING — No Doc

**PARAMETER** eventtofire ||| VARSTRING — No Doc

**PARAMETER** subdirs ||| BOOLEAN — No Doc

**RETURN** —

**SEE** fMonitorFile

---

## FUNCTION WaitDfuWorkunit

File \

<b>varstring</b>	<b>WaitDfuWorkunit</b>
<pre>(varstring wuid, integer4 timeOut=-1, varstring espServerIpPort=GETENV('ws_fs_server'))</pre>	

Waits for the specified DFU workunit to finish.

**PARAMETER** wuid ||| VARSTRING — The dfu wfid to wait for.

**PARAMETER** espServerIpPort ||| VARSTRING — The url of the ESP file copying service. Defaults to the value of ws\_fs\_server in the environment.

**PARAMETER** timeOut ||| INTEGER4 — The time in ms to wait for the operation to complete. A value of 0 causes the call to return immediately. Defaults to no timeout (-1).

**RETURN** VARSTRING — A string containing the final status string of the DFU workunit.

---

## FUNCTION AbortDfuWorkunit

File \

AbortDfuWorkunit
(varstring wuid, varstring espServerIpPort=GETENV('ws_fs_server'))

Aborts the specified DFU workunit.

**PARAMETER** wuid ||| VARSTRING — The dfu wfid to abort.

**PARAMETER** espServerIpPort ||| VARSTRING — The url of the ESP file copying service. Defaults to the value of ws\_fs\_server in the environment.

**RETURN** —

---

## FUNCTION CreateSuperFile

File \

CreateSuperFile
(varstring superName, boolean sequentialParts=FALSE, boolean allowExist=FALSE)

Creates an empty superfile. This function is not included in a superfile transaction.

**PARAMETER** sequentialParts ||| BOOLEAN — Whether the sub-files must be sequentially ordered. Default to FALSE.

**PARAMETER** allowExist ||| BOOLEAN — Indicating whether to post an error if the superfile already exists. If TRUE, no error is posted. Defaults to FALSE.

**PARAMETER** superName ||| VARSTRING — The logical name of the superfile.

**RETURN** —

---

## FUNCTION SuperFileExists

File \

boolean	SuperFileExists
(varstring superName)	

Checks if the specified filename is present in the Distributed File Utility (DFU) and is a SuperFile.

**PARAMETER** superName ||| VARSTRING — The logical name of the superfile.

**RETURN** BOOLEAN — Whether the file exists.

**SEE** FileExists

---

## FUNCTION DeleteSuperFile

File \

	DeleteSuperFile
(varstring superName, boolean deletesub=FALSE)	

Deletes the superfile.

**PARAMETER** superName ||| VARSTRING — The logical name of the superfile.

**PARAMETER** deletesub ||| BOOLEAN — No Doc

**RETURN** —

**SEE** FileExists

---

## FUNCTION GetSuperFileSubCount

File \

unsigned4	GetSuperFileSubCount
(varstring superName)	

Returns the number of sub-files contained within a superfile.

**PARAMETER** superName ||| VARSTRING — The logical name of the superfile.

**RETURN** UNSIGNED4 — The number of sub-files within the superfile.

---

## FUNCTION GetSuperFileSubName

File \

varstring	GetSuperFileSubName
(varstring superName, unsigned4 fileNum, boolean absPath=FALSE)	

Returns the name of the Nth sub-file within a superfile.

**PARAMETER** fileNum ||| UNSIGNED4 — The 1-based position of the sub-file to return the name of.

**PARAMETER** superName ||| VARSTRING — The logical name of the superfile.

**PARAMETER** absPath ||| BOOLEAN — Whether to prepend '~' to the name of the resulting logical file name.

**RETURN** VARSTRING — The logical name of the selected sub-file.

---



## FUNCTION FindSuperFileSubName

File \

unsigned4	FindSuperFileSubName
(varstring superName, varstring subName)	

Returns the position of a file within a superfile.

**PARAMETER** superName ||| VARSTRING — The logical name of the superfile.

**PARAMETER** subName ||| VARSTRING — The logical name of the sub-file.

**RETURN** UNSIGNED4 — The 1-based position of the sub-file within the superfile.

---

## FUNCTION StartSuperFileTransaction

File \

	StartSuperFileTransaction
()	

Starts a superfile transaction. All superfile operations within the transaction will either be executed atomically or rolled back when the transaction is finished.

**RETURN** —

---

## FUNCTION AddSuperFile

File \

	AddSuperFile
(varstring superName, varstring subName, unsigned4 atPos=0, boolean addContents=FALSE, boolean strict=FALSE)	

Adds a file to a superfile.

**PARAMETER** addContents ||| BOOLEAN — Controls whether adding a superfile adds the superfile, or its contents. Defaults to FALSE (do not expand).

**PARAMETER** strict ||| BOOLEAN — Check addContents only if subName is a superfile, and ensure superfiles exist.

**PARAMETER** superName ||| VARSTRING — The logical name of the superfile.

**PARAMETER** atPos ||| UNSIGNED4 — The position to add the sub-file, or 0 to append. Defaults to 0.

**PARAMETER** subName ||| VARSTRING — The name of the logical file to add.

**RETURN** —

---

## FUNCTION RemoveSuperFile

File \

RemoveSuperFile
(varstring superName, varstring subName, boolean del=FALSE, boolean removeContents=FALSE)

Removes a sub-file from a superfile.

**PARAMETER** del ||| BOOLEAN — Indicates whether the sub-file should also be removed from the disk. Defaults to FALSE.

**PARAMETER** superName ||| VARSTRING — The logical name of the superfile.

**PARAMETER** removeContents ||| BOOLEAN — Controls whether the contents of a sub-file which is a superfile should be recursively removed. Defaults to FALSE.

**PARAMETER** subName ||| VARSTRING — The name of the sub-file to remove.

**RETURN** —

---

## FUNCTION ClearSuperFile

File \

ClearSuperFile
(varstring superName, boolean del=FALSE)

Removes all sub-files from a superfile.

**PARAMETER** del ||| BOOLEAN — Indicates whether the sub-files should also be removed from the disk. Defaults to FALSE.

**PARAMETER** superName ||| VARSTRING — The logical name of the superfile.

**RETURN** —

---

## FUNCTION RemoveOwnedSubFiles

File \

RemoveOwnedSubFiles
(varstring superName, boolean del=FALSE)

Removes all soley-owned sub-files from a superfile. If a sub-file is also contained within another superfile then it is retained.

**PARAMETER** superName ||| VARSTRING — The logical name of the superfile.

**PARAMETER** del ||| BOOLEAN — No Doc

**RETURN** —

---

## FUNCTION DeleteOwnedSubFiles

File \

DeleteOwnedSubFiles
(varstring superName)

Legacy version of RemoveOwnedSubFiles which was incorrectly named in a previous version.

**PARAMETER** supername ||| VARSTRING — No Doc

**RETURN** —

**SEE** RemoveOwnedSubFiles

---

## FUNCTION SwapSuperFile

File \

SwapSuperFile
(varstring superName1, varstring superName2)

Swap the contents of two superfiles.

**PARAMETER** superName1 ||| VARSTRING — The logical name of the first superfile.

**PARAMETER** superName2 ||| VARSTRING — The logical name of the second superfile.

**RETURN** —

---

## FUNCTION ReplaceSuperFile

File \

<b>ReplaceSuperFile</b>
(varstring superName, varstring oldSubFile, varstring newSubFile)

Removes a sub-file from a superfile and replaces it with another.

**PARAMETER** superName ||| VARSTRING — The logical name of the superfile.

**PARAMETER** oldSubFile ||| VARSTRING — The logical name of the sub-file to remove.

**PARAMETER** newSubFile ||| VARSTRING — The logical name of the sub-file to replace within the superfile.

**RETURN** —

---

## FUNCTION FinishSuperFileTransaction

File \

<b>FinishSuperFileTransaction</b>
(boolean rollback=FALSE)

Finishes a superfile transaction. This executes all the operations since the matching StartSuperFileTransaction(). If there are any errors, then all of the operations are rolled back.

**PARAMETER** rollback ||| BOOLEAN — No Doc

**RETURN** —

---

## FUNCTION SuperFileContents

File \

<code>dataset(FsLogicalFileNameRecord)</code>	<b>SuperFileContents</b>
<code>(varstring superName, boolean recurse=FALSE)</code>	

Returns the list of sub-files contained within a superfile.

**PARAMETER** recurse ||| BOOLEAN — Should the contents of child-superfiles be expanded. Default is FALSE.

**PARAMETER** superName ||| VARSTRING — The logical name of the superfile.

**RETURN** TABLE ( FsLogicalFileNameRecord ) — A dataset containing the names of the sub-files.

---

## FUNCTION LogicalFileSuperOwners

File \

<code>dataset(FsLogicalFileNameRecord)</code>	<b>LogicalFileSuperOwners</b>
<code>(varstring name)</code>	

Returns the list of superfiles that a logical file is contained within.

**PARAMETER** name ||| VARSTRING — The name of the logical file.

**RETURN** TABLE ( FsLogicalFileNameRecord ) — A dataset containing the names of the superfiles.

---

## FUNCTION LogicalFileSuperSubList

File \

<code>dataset(FsLogicalSuperSubRecord)</code>	<b>LogicalFileSuperSubList</b>
<code>()</code>	

Returns the list of all the superfiles in the system and their component sub-files.

**RETURN** **TABLE** ( **FsLogicalSuperSubRecord** ) — A dataset containing pairs of superName,subName for each component file.

---

## FUNCTION **fPromoteSuperFileList**

File \

<b>varstring</b>	<b>fPromoteSuperFileList</b>
<code>(set of varstring superNames, varstring addHead="", boolean delTail=FALSE, boolean createOnlyOne=FALSE, boolean reverse=FALSE)</code>	

Moves the sub-files from the first entry in the list of superfiles to the next in the list, repeating the process through the list of superfiles.

**PARAMETER** **reverse** ||| BOOLEAN — Reverse the order of processing the superfiles list, effectively 'demoting' instead of 'promoting' the sub-files. The default is FALSE.

**PARAMETER** **createOnlyOne** ||| BOOLEAN — Specifies whether to only create a single superfile (truncate the list at the first non-existent superfile). The default is FALSE.

**PARAMETER** **addHead** ||| VARSTRING — A string containing a comma-delimited list of logical file names to add to the first superfile after the promotion process is complete. Defaults to "".

**PARAMETER** **superNames** ||| SET ( VARSTRING ) — A set of the names of the superfiles to act on. Any that do not exist will be created. The contents of each superfile will be moved to the next in the list.

**PARAMETER** **delTail** ||| BOOLEAN — Indicates whether to physically delete the contents moved out of the last superfile. The default is FALSE.

**RETURN** **VARSTRING** — A string containing a comma separated list of the previous sub-file contents of the emptied superfile.

---

## FUNCTION PromoteSuperFileList

File \

PromoteSuperFileList
(set of varstring superNames, varstring addHead="", boolean delTail=FALSE, boolean createOnlyOne=FALSE, boolean reverse=FALSE)

Same as fPromoteSuperFileList, but does not return the DFU Workunit ID.

**PARAMETER** addhead ||| VARSTRING — No Doc

**PARAMETER** createonlyone ||| BOOLEAN — No Doc

**PARAMETER** supernames ||| SET ( VARSTRING ) — No Doc

**PARAMETER** reverse ||| BOOLEAN — No Doc

**PARAMETER** deltail ||| BOOLEAN — No Doc

**RETURN** —

**SEE** fPromoteSuperFileList

---



# math

---

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## DESCRIPTIONS

### **MODULE** Math

	Math
--	------

No Documentation Found

### Children

1. [Infinity](#) : Return a real "infinity" value
2. [NaN](#) : Return a non-signalling NaN (Not a Number)value
3. [isInfinite](#) : Return whether a real value is infinite (positive or negative)
4. [isNaN](#) : Return whether a real value is a NaN (not a number) value
5. [isFinite](#) : Return whether a real value is a valid value (neither infinite not NaN)
6. [FMod](#) : Returns the floating-point remainder of numer/denom (rounded towards zero)
7. [FMatch](#) : Returns whether two floating point values are the same, within margin of error epsilon

---

### **ATTRIBUTE** Infinity

[Math](#) \

<b>REAL8</b>	Infinity
--------------	----------

Return a real "infinity" value.

**RETURN** REAL8 —

---

## ATTRIBUTE NaN

Math \

REAL8	NaN
-------	-----

Return a non-signalling NaN (Not a Number) value.

**RETURN** REAL8 —

---

## FUNCTION isInfinite

Math \

BOOLEAN	isInfinite
(REAL8 val)	

Return whether a real value is infinite (positive or negative).

**PARAMETER** val ||| REAL8 — The value to test.

**RETURN** BOOLEAN —

---

## FUNCTION isNaN

Math \

<b>BOOLEAN</b>	<b>isNaN</b>
(REAL8 val)	

Return whether a real value is a NaN (not a number) value.

**PARAMETER** val ||| REAL8 — The value to test.

**RETURN** BOOLEAN —

---

## FUNCTION isFinite

Math \

<b>BOOLEAN</b>	<b>isFinite</b>
(REAL8 val)	

Return whether a real value is a valid value (neither infinite not NaN).

**PARAMETER** val ||| REAL8 — The value to test.

**RETURN** BOOLEAN —

---

## FUNCTION FMod

Math \

<b>REAL8</b>	<b>FMod</b>
(REAL8 numer, REAL8 denom)	

Returns the floating-point remainder of numer/denom (rounded towards zero). If denom is zero, the result depends on the -fdivideByZero flag: 'zero' or unset: return zero. 'nan': return a non-signalling NaN value 'fail': throw an exception

**PARAMETER** numer ||| REAL8 — The numerator.

**PARAMETER** denom ||| REAL8 — The denominator.

**RETURN** REAL8 —

---

## FUNCTION FMatch

Math \

<b>BOOLEAN</b>	<b>FMatch</b>
(REAL8 a, REAL8 b, REAL8 epsilon=0.0)	

Returns whether two floating point values are the same, within margin of error epsilon.

**PARAMETER** b ||| REAL8 — The second value.

**PARAMETER** epsilon ||| REAL8 — The allowable margin of error.

**PARAMETER** a ||| REAL8 — The first value.

**RETURN** BOOLEAN —

---

# Metaphone

---

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## IMPORTS

lib\_\_metaphone |

## DESCRIPTIONS

### **MODULE** Metaphone

	Metaphone
--	-----------

No Documentation Found

### Children

1. [primary](#) : Returns the primary metaphone value
2. [secondary](#) : Returns the secondary metaphone value
3. [double](#) : Returns the double metaphone value (primary and secondary concatenated)

---

### **FUNCTION** primary

[Metaphone](#) \

<b>String</b>	<b>primary</b>
(STRING src)	

Returns the primary metaphone value

**PARAMETER** src ||| STRING — The string whose metaphone is to be calculated.

**RETURN** STRING —

**SEE** [http://en.wikipedia.org/wiki/Metaphone#Double\\_Metaphone](http://en.wikipedia.org/wiki/Metaphone#Double_Metaphone)

---

## **FUNCTION** secondary

Metaphone \

<b>String</b>	<b>secondary</b>
(STRING src)	

Returns the secondary metaphone value

**PARAMETER** src ||| STRING — The string whose metaphone is to be calculated.

**RETURN** STRING —

**SEE** [http://en.wikipedia.org/wiki/Metaphone#Double\\_Metaphone](http://en.wikipedia.org/wiki/Metaphone#Double_Metaphone)

---

## **FUNCTION** double

Metaphone \

<b>String</b>	<b>double</b>
(STRING src)	

Returns the double metaphone value (primary and secondary concatenated)

**PARAMETER** src ||| STRING — The string whose metphone is to be calculated.

**RETURN** STRING —

**SEE** [http://en.wikipedia.org/wiki/Metaphone#Double\\_\\_Metaphone](http://en.wikipedia.org/wiki/Metaphone#Double__Metaphone)

---

# str

---

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## IMPORTS

lib\_stringlib |

## DESCRIPTIONS

### **MODULE** Str

Str
-----

No Documentation Found

### Children

1. [CompareIgnoreCase](#) : Compares the two strings case insensitively
2. [EqualIgnoreCase](#) : Tests whether the two strings are identical ignoring differences in case
3. [Find](#) : Returns the character position of the nth match of the search string with the first string
4. [FindCount](#) : Returns the number of occurrences of the second string within the first string
5. [WildMatch](#) : Tests if the search string matches the pattern
6. [Contains](#) : Tests if the search string contains each of the characters in the pattern
7. [FilterOut](#) : Returns the first string with all characters within the second string removed
8. [Filter](#) : Returns the first string with all characters not within the second string removed
9. [SubstituteIncluded](#) : Returns the source string with the replacement character substituted for all characters included in the filter string



10. [SubstituteExcluded](#) : Returns the source string with the replacement character substituted for all characters not included in the filter string
11. [Translate](#) : Returns the source string with the all characters that match characters in the search string replaced with the character at the corresponding position in the replacement string
12. [ToLowerCase](#) : Returns the argument string with all upper case characters converted to lower case
13. [ToUpperCase](#) : Return the argument string with all lower case characters converted to upper case
14. [ToCapitalCase](#) : Returns the argument string with the first letter of each word in upper case and all other letters left as-is
15. [ToTitleCase](#) : Returns the argument string with the first letter of each word in upper case and all other letters lower case
16. [Reverse](#) : Returns the argument string with all characters in reverse order
17. [FindReplace](#) : Returns the source string with the replacement string substituted for all instances of the search string
18. [Extract](#) : Returns the nth element from a comma separated string
19. [CleanSpaces](#) : Returns the source string with all instances of multiple adjacent space characters (2 or more spaces together) reduced to a single space character
20. [StartsWith](#) : Returns true if the prefix string matches the leading characters in the source string
21. [EndsWith](#) : Returns true if the suffix string matches the trailing characters in the source string
22. [RemoveSuffix](#) : Removes the suffix from the search string, if present, and returns the result
23. [ExtractMultiple](#) : Returns a string containing a list of elements from a comma separated string
24. [CountWords](#) : Returns the number of words that the string contains
25. [SplitWords](#) : Returns the list of words extracted from the string
26. [CombineWords](#) : Returns the list of words extracted from the string
27. [EditDistance](#) : Returns the minimum edit distance between the two strings
28. [EditDistanceWithinRadius](#) : Returns true if the minimum edit distance between the two strings is within a specific range
29. [WordCount](#) : Returns the number of words in the string
30. [GetNthWord](#) : Returns the n-th word from the string
31. [ExcludeFirstWord](#) : Returns everything except the first word from the string
32. [ExcludeLastWord](#) : Returns everything except the last word from the string
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34. [FindWord](#) : Tests if the search string contains the supplied word as a whole word
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- 

## FUNCTION CompareIgnoreCase

Str \

INTEGER4	CompareIgnoreCase
(STRING src1, STRING src2)	

Compares the two strings case insensitively. Returns a negative integer, zero, or a positive integer according to whether the first string is less than, equal to, or greater than the second.

**PARAMETER** src1 ||| STRING — The first string to be compared.

**PARAMETER** src2 ||| STRING — The second string to be compared.

**RETURN** INTEGER4 —

**SEE** Str.EqualIgnoreCase

---

## FUNCTION EqualIgnoreCase

Str \

BOOLEAN	EqualIgnoreCase
(STRING src1, STRING src2)	

Tests whether the two strings are identical ignoring differences in case.

**PARAMETER** src1 ||| STRING — The first string to be compared.

**PARAMETER** src2 ||| STRING — The second string to be compared.

**RETURN** BOOLEAN —

**SEE** Str.CompareIgnoreCase

---

## FUNCTION Find

Str \

UNSIGNED4	Find
(STRING src, STRING sought, UNSIGNED4 instance = 1)	

Returns the character position of the nth match of the search string with the first string. If no match is found the attribute returns 0. If an instance is omitted the position of the first instance is returned.

**PARAMETER** sought ||| STRING — The string being sought.

**PARAMETER** src ||| STRING — The string that is searched

**PARAMETER** instance ||| UNSIGNED4 — Which match instance are we interested in?

**RETURN** UNSIGNED4 —

---

## FUNCTION FindCount

Str \

UNSIGNED4	FindCount
(STRING src, STRING sought)	

Returns the number of occurrences of the second string within the first string.

**PARAMETER** sought ||| STRING — The string being sought.

**PARAMETER** src ||| STRING — The string that is searched

**RETURN** UNSIGNED4 —

---

## FUNCTION WildMatch

Str \

<b>BOOLEAN</b>	<b>WildMatch</b>
(STRING <u>src</u> , STRING <u>_pattern</u> , BOOLEAN <u>ignore_case</u> )	

Tests if the search string matches the pattern. The pattern can contain wildcards '?' (single character) and '\*' (multiple character).

**PARAMETER** src ||| STRING — The string that is being tested.

**PARAMETER** pattern ||| — The pattern to match against.

**PARAMETER** ignore\_case ||| BOOLEAN — Whether to ignore differences in case between characters

**PARAMETER** \_pattern ||| STRING — No Doc

**RETURN** BOOLEAN —

---

## FUNCTION Contains

Str \

<b>BOOLEAN</b>	<b>Contains</b>
(STRING <u>src</u> , STRING <u>_pattern</u> , BOOLEAN <u>ignore_case</u> )	

Tests if the search string contains each of the characters in the pattern. If the pattern contains duplicate characters those characters will match once for each occurrence in the pattern.

**PARAMETER** src ||| STRING — The string that is being tested.

**PARAMETER** pattern ||| — The pattern to match against.

**PARAMETER** ignore\_case ||| BOOLEAN — Whether to ignore differences in case between characters

**PARAMETER** \_\_pattern ||| STRING — No Doc

**RETURN** BOOLEAN —

---

## FUNCTION FilterOut

Str \

<b>STRING</b>	<b>FilterOut</b>
(STRING src, STRING filter)	

Returns the first string with all characters within the second string removed.

**PARAMETER** src ||| STRING — The string that is being tested.

**PARAMETER** filter ||| STRING — The string containing the set of characters to be excluded.

**RETURN** STRING —

**SEE** Str.Filter

---

## FUNCTION Filter

Str \

<b>STRING</b>	<b>Filter</b>
(STRING src, STRING filter)	

Returns the first string with all characters not within the second string removed.

**PARAMETER** src ||| STRING — The string that is being tested.

**PARAMETER** filter ||| STRING — The string containing the set of characters to be included.

**RETURN** STRING —

**SEE** Str.FilterOut

---

## FUNCTION SubstituteIncluded

Str \

STRING	SubstituteIncluded
(STRING src, STRING filter, STRING1 replace_char)	

Returns the source string with the replacement character substituted for all characters included in the filter string. MORE: Should this be a general string substitution?

**PARAMETER** src ||| STRING — The string that is being tested.

**PARAMETER** filter ||| STRING — The string containing the set of characters to be included.

**PARAMETER** replace\_\_char ||| STRING1 — The character to be substituted into the result.

**RETURN** STRING —

**SEE** Std.Str.Translate, Std.Str.SubstituteExcluded

---

## FUNCTION SubstituteExcluded

Str \

STRING	SubstituteExcluded
(STRING src, STRING filter, STRING1 replace_char)	

Returns the source string with the replacement character substituted for all characters not included in the filter string. MORE: Should this be a general string substitution?

**PARAMETER** src ||| STRING — The string that is being tested.

**PARAMETER** filter ||| STRING — The string containing the set of characters to be included.

**PARAMETER** replace\_char ||| STRING1 — The character to be substituted into the result.

**RETURN** STRING —

**SEE** Std.Str.SubstituteIncluded

---

## FUNCTION Translate

Str \

STRING	Translate
(STRING src, STRING search, STRING replacement)	

Returns the source string with the all characters that match characters in the search string replaced with the character at the corresponding position in the replacement string.

**PARAMETER** search ||| STRING — The string containing the set of characters to be included.

**PARAMETER** src ||| STRING — The string that is being tested.

**PARAMETER** replacement ||| STRING — The string containing the characters to act as replacements.

**RETURN** STRING —

**SEE** Std.Str.SubstituteIncluded

---

## FUNCTION ToLowerCase

Str \

<b>STRING</b>	<b>ToLowerCase</b>
(STRING src)	

Returns the argument string with all upper case characters converted to lower case.

**PARAMETER** src ||| STRING — The string that is being converted.

**RETURN** STRING —

---

## FUNCTION ToUpperCase

Str \

<b>STRING</b>	<b>ToUpperCase</b>
(STRING src)	

Return the argument string with all lower case characters converted to upper case.

**PARAMETER** src ||| STRING — The string that is being converted.

**RETURN** STRING —

---

## FUNCTION ToCapitalCase

Str \

<b>STRING</b>	<b>ToCapitalCase</b>
(STRING src)	

Returns the argument string with the first letter of each word in upper case and all other letters left as-is. A contiguous sequence of alphanumeric characters is treated as a word.

**PARAMETER** src ||| STRING — The string that is being converted.



**RETURN** STRING —

---

## FUNCTION ToTitleCase

Str \

STRING	ToTitleCase
(STRING src)	

Returns the argument string with the first letter of each word in upper case and all other letters lower case. A contiguous sequence of alphanumeric characters is treated as a word.

**PARAMETER** src ||| STRING — The string that is being converted.

**RETURN** STRING —

---

## FUNCTION Reverse

Str \

STRING	Reverse
(STRING src)	

Returns the argument string with all characters in reverse order. Note the argument is not TRIMMED before it is reversed.

**PARAMETER** src ||| STRING — The string that is being reversed.

**RETURN** STRING —

---

## FUNCTION FindReplace

Str \

STRING	FindReplace
(STRING src, STRING sought, STRING replacement)	

Returns the source string with the replacement string substituted for all instances of the search string.

**PARAMETER** sought ||| STRING — The string to be replaced.

**PARAMETER** src ||| STRING — The string that is being transformed.

**PARAMETER** replacement ||| STRING — The string to be substituted into the result.

**RETURN** STRING —

---

## FUNCTION Extract

Str \

STRING	Extract
(STRING src, UNSIGNED4 instance)	

Returns the nth element from a comma separated string.

**PARAMETER** src ||| STRING — The string containing the comma separated list.

**PARAMETER** instance ||| UNSIGNED4 — Which item to select from the list.

**RETURN** STRING —

---

## FUNCTION CleanSpaces

Str \

STRING	CleanSpaces
(STRING src)	

Returns the source string with all instances of multiple adjacent space characters (2 or more spaces together) reduced to a single space character. Leading and trailing spaces are removed, and tab characters are converted to spaces.

**PARAMETER** src ||| STRING — The string to be cleaned.

**RETURN** STRING —

---

## FUNCTION StartsWith

Str \

BOOLEAN	StartsWith
(STRING src, STRING prefix)	

Returns true if the prefix string matches the leading characters in the source string. Trailing spaces are stripped from the prefix before matching. // x.myString.StartsWith('x') as an alternative syntax would be even better

**PARAMETER** src ||| STRING — The string being searched in.

**PARAMETER** prefix ||| STRING — The prefix to search for.

**RETURN** BOOLEAN —

---

## FUNCTION EndsWith

Str \

BOOLEAN	EndsWith
(STRING src, STRING suffix)	

Returns true if the suffix string matches the trailing characters in the source string. Trailing spaces are stripped from both strings before matching.

**PARAMETER** src ||| STRING — The string being searched in.

**PARAMETER** suffix ||| STRING — The prefix to search for.

**RETURN** BOOLEAN —

---

## FUNCTION RemoveSuffix

Str \

STRING	RemoveSuffix
(STRING src, STRING suffix)	

Removes the suffix from the search string, if present, and returns the result. Trailing spaces are stripped from both strings before matching.

**PARAMETER** src ||| STRING — The string being searched in.

**PARAMETER** suffix ||| STRING — The prefix to search for.

**RETURN** STRING —

---

## FUNCTION ExtractMultiple

Str \

STRING	ExtractMultiple
(STRING src, UNSIGNED8 mask)	

Returns a string containing a list of elements from a comma separated string.

**PARAMETER** src ||| STRING — The string containing the comma separated list.

**PARAMETER** mask ||| UNSIGNED8 — A bitmask of which elements should be included. Bit 0 is item1, bit1 item 2 etc.

**RETURN** STRING —

---

## FUNCTION CountWords

Str \

UNSIGNED4	CountWords
(STRING src, STRING separator, BOOLEAN allow_blank = FALSE)	

Returns the number of words that the string contains. Words are separated by one or more separator strings. No spaces are stripped from either string before matching.

**PARAMETER** src ||| STRING — The string being searched in.

**PARAMETER** allow\_\_blank ||| BOOLEAN — Indicates if empty/blank string items are included in the results.

**PARAMETER** separator ||| STRING — The string used to separate words

**RETURN** UNSIGNED4 —

---

## FUNCTION SplitWords

Str \

SET OF STRING	SplitWords
(STRING src, STRING separator, BOOLEAN allow_blank = FALSE)	

Returns the list of words extracted from the string. Words are separated by one or more separator strings. No spaces are stripped from either string before matching.

**PARAMETER** src ||| STRING — The string being searched in.

**PARAMETER** allow\_\_blank ||| BOOLEAN — Indicates if empty/blank string items are included in the results.

**PARAMETER** separator ||| STRING — The string used to separate words

**RETURN** SET ( STRING ) —

---

## FUNCTION CombineWords

Str \

STRING	CombineWords
(SET OF STRING words, STRING separator)	

Returns the list of words extracted from the string. Words are separated by one or more separator strings. No spaces are stripped from either string before matching.

**PARAMETER** separator ||| STRING — The string used to separate words.

**PARAMETER** words ||| SET ( STRING ) — The set of strings to be combined.

**RETURN** STRING —

---

## FUNCTION EditDistance

Str \

UNSIGNED4	EditDistance
(STRING _left, STRING _right)	

Returns the minimum edit distance between the two strings. An insert change or delete counts as a single edit. The two strings are trimmed before comparing.

**PARAMETER** \_\_right ||| STRING — The second string to be compared.

**PARAMETER** \_\_left ||| STRING — The first string to be compared.

**RETURN** UNSIGNED4 — The minimum edit distance between the two strings.

---

## FUNCTION EditDistanceWithinRadius

Str \

BOOLEAN	EditDistanceWithinRadius
(STRING _left, STRING _right, UNSIGNED4 radius)	

Returns true if the minimum edit distance between the two strings is within a specific range. The two strings are trimmed before comparing.

**PARAMETER** \_\_right ||| STRING — The second string to be compared.

**PARAMETER** \_\_left ||| STRING — The first string to be compared.

**PARAMETER** radius ||| UNSIGNED4 — The maximum edit distance that is acceptable.

**RETURN** BOOLEAN — Whether or not the two strings are within the given specified edit distance.

---

## FUNCTION WordCount

Str \

UNSIGNED4	WordCount
(STRING text)	

Returns the number of words in the string. Words are separated by one or more spaces.

**PARAMETER** text ||| STRING — The string to be broken into words.

**RETURN** UNSIGNED4 — The number of words in the string.

---

## FUNCTION GetNthWord

Str \

STRING	GetNthWord
(STRING text, UNSIGNED4 n)	

Returns the n-th word from the string. Words are separated by one or more spaces.

**PARAMETER** text ||| STRING — The string to be broken into words.

**PARAMETER** n ||| UNSIGNED4 — Which word should be returned from the function.

**RETURN** STRING — The number of words in the string.

---

## FUNCTION ExcludeFirstWord

Str \

	ExcludeFirstWord
(STRING text)	



Returns everything except the first word from the string. Words are separated by one or more whitespace characters. Whitespace before and after the first word is also removed.

**PARAMETER** text ||| STRING — The string to be broken into words.

**RETURN** STRING — The string excluding the first word.

---

## FUNCTION ExcludeLastWord

Str \

	ExcludeLastWord
(STRING text)	

Returns everything except the last word from the string. Words are separated by one or more whitespace characters. Whitespace after a word is removed with the word and leading whitespace is removed with the first word.

**PARAMETER** text ||| STRING — The string to be broken into words.

**RETURN** STRING — The string excluding the last word.

---

## FUNCTION ExcludeNthWord

Str \

	ExcludeNthWord
(STRING text, UNSIGNED2 n)	

Returns everything except the nth word from the string. Words are separated by one or more whitespace characters. Whitespace after a word is removed with the word and leading whitespace is removed with the first word.

**PARAMETER** text ||| STRING — The string to be broken into words.

**PARAMETER** n ||| UNSIGNED2 — Which word should be returned from the function.

**RETURN** **STRING** — The string excluding the nth word.

---

## FUNCTION FindWord

Str \

<b>BOOLEAN</b>	<b>FindWord</b>
(STRING src, STRING word, BOOLEAN ignore_case=FALSE)	

Tests if the search string contains the supplied word as a whole word.

**PARAMETER** src ||| STRING — The string that is being tested.

**PARAMETER** word ||| STRING — The word to be searched for.

**PARAMETER** ignore\_case ||| BOOLEAN — Whether to ignore differences in case between characters.

**RETURN** **BOOLEAN** —

---

## FUNCTION Repeat

Str \

<b>STRING</b>	<b>Repeat</b>
(STRING text, UNSIGNED4 n)	

No Documentation Found

**PARAMETER** text ||| STRING — No Doc

**PARAMETER** n ||| UNSIGNED4 — No Doc

**RETURN** **STRING** —

---

## FUNCTION ToHexPairs

Str \

STRING	ToHexPairs
(DATA value)	

No Documentation Found

**PARAMETER** value ||| DATA — No Doc

**RETURN** STRING —

---

## FUNCTION FromHexPairs

Str \

DATA	FromHexPairs
(STRING hex_pairs)	

No Documentation Found

**PARAMETER** hex\_pairs ||| STRING — No Doc

**RETURN** DATA —

---

## FUNCTION EncodeBase64

Str \

STRING	EncodeBase64
(DATA value)	

No Documentation Found

**PARAMETER** value ||| DATA — No Doc

**RETURN** STRING —

---

## **FUNCTION** DecodeBase64

Str \

DATA	DecodeBase64
(STRING value)	

No Documentation Found

**PARAMETER** value ||| STRING — No Doc

**RETURN** DATA —

---

# Uni

---

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## IMPORTS

lib\_\_unicodelib |

## DESCRIPTIONS

### **MODULE** Uni

	Uni
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2. [Filter](#) : Returns the first string with all characters not within the second string removed
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11. [ToUpperCase](#) : Return the argument string with all lower case characters converted to upper case
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30. [WordCount](#) : Returns the number of words in the string
31. [GetNthWord](#) : Returns the n-th word from the string

## FUNCTION FilterOut

Uni \

unicode	FilterOut
(unicode src, unicode filter)	

Returns the first string with all characters within the second string removed.

**PARAMETER** src ||| UNICODE — The string that is being tested.

**PARAMETER** filter ||| UNICODE — The string containing the set of characters to be excluded.

**RETURN** UNICODE —

**SEE** Std.Uni.Filter

---

## FUNCTION Filter

Uni \

unicode	Filter
(unicode src, unicode filter)	

Returns the first string with all characters not within the second string removed.

**PARAMETER** src ||| UNICODE — The string that is being tested.

**PARAMETER** filter ||| UNICODE — The string containing the set of characters to be included.

**RETURN** UNICODE —

**SEE** Std.Uni.FilterOut

---

## FUNCTION **SubstituteIncluded**

Uni \

unicode	<b>SubstituteIncluded</b>
(unicode src, unicode filter, unicode replace_char)	

Returns the source string with the replacement character substituted for all characters included in the filter string. MORE: Should this be a general string substitution?

**PARAMETER** src ||| UNICODE — The string that is being tested.

**PARAMETER** filter ||| UNICODE — The string containing the set of characters to be included.

**PARAMETER** replace\_\_char ||| UNICODE — The character to be substituted into the result.

**RETURN** UNICODE —

**SEE** Std.Uni.SubstituteOut

---

## FUNCTION **SubstituteExcluded**

Uni \

unicode	<b>SubstituteExcluded</b>
(unicode src, unicode filter, unicode replace_char)	

Returns the source string with the replacement character substituted for all characters not included in the filter string. MORE: Should this be a general string substitution?

**PARAMETER** src ||| UNICODE — The string that is being tested.

**PARAMETER** filter ||| UNICODE — The string containing the set of characters to be included.

**PARAMETER** replace\_\_char ||| UNICODE — The character to be substituted into the result.

**RETURN** UNICODE —

**SEE** Std.Uni.SubstituteIncluded

---



## FUNCTION Find

Uni \

UNSIGNED4	Find
(unicode src, unicode sought, unsigned4 instance)	

Returns the character position of the nth match of the search string with the first string. If no match is found the attribute returns 0. If an instance is omitted the position of the first instance is returned.

**PARAMETER** sought ||| UNICODE — The string being sought.

**PARAMETER** src ||| UNICODE — The string that is searched

**PARAMETER** instance ||| UNSIGNED4 — Which match instance are we interested in?

**RETURN** UNSIGNED4 —

---

## FUNCTION FindWord

Uni \

BOOLEAN	FindWord
(UNICODE src, UNICODE word, BOOLEAN ignore_case=FALSE)	

Tests if the search string contains the supplied word as a whole word.

**PARAMETER** src ||| UNICODE — The string that is being tested.

**PARAMETER** word ||| UNICODE — The word to be searched for.

**PARAMETER** ignore\_case ||| BOOLEAN — Whether to ignore differences in case between characters.

**RETURN** BOOLEAN —

---

## FUNCTION LocaleFind

Uni \

UNSIGNED4	LocaleFind
(unicode src, unicode sought, unsigned4 instance, varstring locale_name)	

Returns the character position of the nth match of the search string with the first string. If no match is found the attribute returns 0. If an instance is omitted the position of the first instance is returned.

**PARAMETER** sought ||| UNICODE — The string being sought.

**PARAMETER** src ||| UNICODE — The string that is searched

**PARAMETER** instance ||| UNSIGNED4 — Which match instance are we interested in?

**PARAMETER** locale\_name ||| VARSTRING — The locale to use for the comparison

**RETURN** UNSIGNED4 —

---

## FUNCTION LocaleFindAtStrength

Uni \

UNSIGNED4	LocaleFindAtStrength
(unicode src, unicode tofind, unsigned4 instance, varstring locale_name, integer1 strength)	

Returns the character position of the nth match of the search string with the first string. If no match is found the attribute returns 0. If an instance is omitted the position of the first instance is returned.

**PARAMETER** sought ||| — The string being sought.

**PARAMETER** src ||| UNICODE — The string that is searched

**PARAMETER** strength ||| INTEGER1 — The strength of the comparison 1 ignores accents and case, differentiating only between letters 2 ignores case but differentiates between accents. 3 differentiates between accents and case but ignores e.g. differences between Hiragana and Katakana 4 differentiates between accents and case and e.g. Hiragana/Katakana, but ignores e.g. Hebrew cantillation marks 5 differentiates between all strings whose canonically decomposed forms (NFDNormalization Form D) are non-identical

**PARAMETER** instance ||| UNSIGNED4 — Which match instance are we interested in?

**PARAMETER** locale\_name ||| VARSTRING — The locale to use for the comparison

**PARAMETER** tofind ||| UNICODE — No Doc

**RETURN** UNSIGNED4 —

---

## FUNCTION Extract

Uni \

unicode	Extract
(unicode src, unsigned4 instance)	

Returns the nth element from a comma separated string.

**PARAMETER** src ||| UNICODE — The string containing the comma separated list.

**PARAMETER** instance ||| UNSIGNED4 — Which item to select from the list.

**RETURN** UNICODE —

---

## FUNCTION ToLowerCase

Uni \

unicode	ToLowerCase
(unicode src)	

Returns the argument string with all upper case characters converted to lower case.

**PARAMETER** src ||| UNICODE — The string that is being converted.

**RETURN** UNICODE —

---

## FUNCTION ToUpperCase

Uni \

unicode	ToUpperCase
(unicode src)	

Return the argument string with all lower case characters converted to upper case.

**PARAMETER** src ||| UNICODE — The string that is being converted.

**RETURN** UNICODE —

---

## FUNCTION ToTitleCase

Uni \

unicode	ToTitleCase
(unicode src)	

Returns the upper case variant of the string using the rules for a particular locale.

**PARAMETER** src ||| UNICODE — The string that is being converted.

**PARAMETER** locale\_name ||| — The locale to use for the comparison

**RETURN** UNICODE —

---

## FUNCTION LocaleToLowerCase

Uni \

unicode	LocaleToLowerCase
(unicode src, varstring locale_name)	

Returns the lower case variant of the string using the rules for a particular locale.

**PARAMETER** src ||| UNICODE — The string that is being converted.

**PARAMETER** locale\_name ||| VARSTRING — The locale to use for the comparison

**RETURN** UNICODE —

---

## FUNCTION LocaleToUpperCase

Uni \

unicode	LocaleToUpperCase
(unicode src, varstring locale_name)	

Returns the upper case variant of the string using the rules for a particular locale.

**PARAMETER** src ||| UNICODE — The string that is being converted.

**PARAMETER** locale\_name ||| VARSTRING — The locale to use for the comparison

**RETURN** UNICODE —

---

## FUNCTION LocaleToTitleCase

Uni \

unicode	LocaleToTitleCase
(unicode src, varstring locale_name)	

Returns the upper case variant of the string using the rules for a particular locale.

**PARAMETER** src ||| UNICODE — The string that is being converted.

**PARAMETER** locale\_name ||| VARSTRING — The locale to use for the comparison

**RETURN** UNICODE —

---

## FUNCTION CompareIgnoreCase

Uni \

<b>integer4</b>	CompareIgnoreCase
(unicode src1, unicode src2)	

Compares the two strings case insensitively. Equivalent to comparing at strength 2.

**PARAMETER** src1 ||| UNICODE — The first string to be compared.

**PARAMETER** src2 ||| UNICODE — The second string to be compared.

**RETURN** INTEGER4 —

**SEE** Std.Uni.CompareAtStrength

---

## FUNCTION CompareAtStrength

Uni \

<b>integer4</b>	CompareAtStrength
(unicode src1, unicode src2, integer1 strength)	

Compares the two strings case insensitively. Equivalent to comparing at strength 2.

**PARAMETER** src1 ||| UNICODE — The first string to be compared.

**PARAMETER** src2 ||| UNICODE — The second string to be compared.

**PARAMETER** strength ||| INTEGER1 — The strength of the comparison 1 ignores accents and case, differentiating only between letters 2 ignores case but differentiates between accents. 3 differentiates between accents and case but ignores e.g. differences between Hiragana and Katakana 4 differentiates between accents and case and e.g. Hiragana/Katakana, but ignores e.g. Hebrew cantillation marks 5 differentiates between all strings whose canonically decomposed forms (NFDNormalization Form D) are non-identical

**RETURN** INTEGER4 —

**SEE** Std.Uni.CompareAtStrength

---

## FUNCTION LocaleCompareIgnoreCase

Uni \

<i>integer4</i>	LocaleCompareIgnoreCase
(unicode src1, unicode src2, varstring locale_name)	

Compares the two strings case insensitively. Equivalent to comparing at strength 2.

**PARAMETER** src1 ||| UNICODE — The first string to be compared.

**PARAMETER** src2 ||| UNICODE — The second string to be compared.

**PARAMETER** locale\_name ||| VARSTRING — The locale to use for the comparison

**RETURN** INTEGER4 —

**SEE** Std.Uni.CompareAtStrength

---

## FUNCTION LocaleCompareAtStrength

Uni \

<b>integer4</b>	<b>LocaleCompareAtStrength</b>
(unicode src1, unicode src2, varstring locale_name, integer1 strength)	

Compares the two strings case insensitively. Equivalent to comparing at strength 2.

**PARAMETER** src1 ||| UNICODE — The first string to be compared.

**PARAMETER** src2 ||| UNICODE — The second string to be compared.

**PARAMETER** strength ||| INTEGER1 — The strength of the comparison 1 ignores accents and case, differentiating only between letters 2 ignores case but differentiates between accents. 3 differentiates between accents and case but ignores e.g. differences between Hiragana and Katakana 4 differentiates between accents and case and e.g. Hiragana/Katakana, but ignores e.g. Hebrew cantillation marks 5 differentiates between all strings whose canonically decomposed forms (NFDNormalization Form D) are non-identical

**PARAMETER** locale\_name ||| VARSTRING — The locale to use for the comparison

**RETURN** INTEGER4 —

## FUNCTION Reverse

Uni \

<b>unicode</b>	<b>Reverse</b>
(unicode src)	

Returns the argument string with all characters in reverse order. Note the argument is not TRIMMED before it is reversed.

**PARAMETER** src ||| UNICODE — The string that is being reversed.

**RETURN** UNICODE —



## FUNCTION FindReplace

Uni \

unicode	FindReplace
(unicode src, unicode sought, unicode replacement)	

Returns the source string with the replacement string substituted for all instances of the search string.

**PARAMETER** sought ||| UNICODE — The string to be replaced.

**PARAMETER** src ||| UNICODE — The string that is being transformed.

**PARAMETER** replacement ||| UNICODE — The string to be substituted into the result.

**RETURN** UNICODE —

---

## FUNCTION LocaleFindReplace

Uni \

unicode	LocaleFindReplace
(unicode src, unicode sought, unicode replacement, varstring locale_name)	

Returns the source string with the replacement string substituted for all instances of the search string.

**PARAMETER** sought ||| UNICODE — The string to be replaced.

**PARAMETER** src ||| UNICODE — The string that is being transformed.

**PARAMETER** replacement ||| UNICODE — The string to be substituted into the result.

**PARAMETER** locale\_\_name ||| VARSTRING — The locale to use for the comparison

**RETURN** UNICODE —

---

## FUNCTION LocaleFindAtStrengthReplace

Uni \

unicode	LocaleFindAtStrengthReplace
(unicode src, unicode sought, unicode replacement, varstring locale_name, integer1 strength)	

Returns the source string with the replacement string substituted for all instances of the search string.

**PARAMETER** sought ||| UNICODE — The string to be replaced.

**PARAMETER** src ||| UNICODE — The string that is being transformed.

**PARAMETER** strength ||| INTEGER1 — The strength of the comparison

**PARAMETER** replacement ||| UNICODE — The string to be substituted into the result.

**PARAMETER** locale\_name ||| VARSTRING — The locale to use for the comparison

**RETURN** UNICODE —

---

## FUNCTION CleanAccents

Uni \

unicode	CleanAccents
(unicode src)	

Returns the source string with all accented characters replaced with unaccented.

**PARAMETER** src ||| UNICODE — The string that is being transformed.

**RETURN** UNICODE —

---

## FUNCTION CleanSpaces

Uni \

unicode	CleanSpaces
(unicode src)	

Returns the source string with all instances of multiple adjacent space characters (2 or more spaces together) reduced to a single space character. Leading and trailing spaces are removed, and tab characters are converted to spaces.

**PARAMETER** src ||| UNICODE — The string to be cleaned.

**RETURN** UNICODE —

---

## FUNCTION WildMatch

Uni \

boolean	WildMatch
(unicode src, unicode _pattern, boolean _noCase)	

Tests if the search string matches the pattern. The pattern can contain wildcards '?' (single character) and '\*' (multiple character).

**PARAMETER** src ||| UNICODE — The string that is being tested.

**PARAMETER** pattern ||| — The pattern to match against.

**PARAMETER** ignore\_case ||| — Whether to ignore differences in case between characters

**PARAMETER** \_\_nocase ||| BOOLEAN — No Doc

**PARAMETER** \_\_pattern ||| UNICODE — No Doc

**RETURN** BOOLEAN —

---

## FUNCTION Contains

Uni \

BOOLEAN	Contains
(unicode src, unicode _pattern, boolean _noCase)	

Tests if the search string contains each of the characters in the pattern. If the pattern contains duplicate characters those characters will match once for each occurrence in the pattern.

**PARAMETER** src ||| UNICODE — The string that is being tested.

**PARAMETER** pattern ||| — The pattern to match against.

**PARAMETER** ignore\_case ||| — Whether to ignore differences in case between characters

**PARAMETER** \_nocase ||| BOOLEAN — No Doc

**PARAMETER** \_pattern ||| UNICODE — No Doc

**RETURN** BOOLEAN —

---

## FUNCTION EditDistance

Uni \

UNSIGNED4	EditDistance
(unicode _left, unicode _right, varstring localename = "")	

Returns the minimum edit distance between the two strings. An insert change or delete counts as a single edit. The two strings are trimmed before comparing.

**PARAMETER** \_right ||| UNICODE — The second string to be compared.

**PARAMETER** \_left ||| UNICODE — The first string to be compared.

**PARAMETER** localename ||| — The locale to use for the comparison. Defaults to "".

**PARAMETER** localename ||| VARSTRING — No Doc

**RETURN** UNSIGNED4 — The minimum edit distance between the two strings.

---

## FUNCTION EditDistanceWithinRadius

Uni \

<b>BOOLEAN</b>	<b>EditDistanceWithinRadius</b>
(unicode _left, unicode _right, unsigned4 radius, varstring localename = ")	

Returns true if the minimum edit distance between the two strings is within a specific range. The two strings are trimmed before comparing.

**PARAMETER** \_\_right ||| UNICODE — The second string to be compared.

**PARAMETER** \_\_left ||| UNICODE — The first string to be compared.

**PARAMETER** localename ||| — The locale to use for the comparison. Defaults to ".

**PARAMETER** radius ||| UNSIGNED4 — The maximum edit distance that is acceptable.

**PARAMETER** localename ||| VARSTRING — No Doc

**RETURN** BOOLEAN — Whether or not the two strings are within the given specified edit distance.

---

## FUNCTION WordCount

Uni \

<b>unsigned4</b>	<b>WordCount</b>
(unicode text, varstring localename = ")	

Returns the number of words in the string. Word boundaries are marked by the unicode break semantics.

**PARAMETER** localename ||| — The locale to use for the break semantics. Defaults to ".

**PARAMETER** text ||| UNICODE — The string to be broken into words.

**PARAMETER** localename ||| VARSTRING — No Doc

**RETURN** UNSIGNED4 — The number of words in the string.

---

## FUNCTION GetNthWord

Uni \

unicode	GetNthWord
(unicode text, unsigned4 n, varstring localename = ")	

Returns the n-th word from the string. Word boundaries are marked by the unicode break semantics.

**PARAMETER** localname ||| — The locale to use for the break semantics. Defaults to ”.

**PARAMETER** text ||| UNICODE — The string to be broken into words.

**PARAMETER** n ||| UNSIGNED4 — Which word should be returned from the function.

**PARAMETER** localename ||| VARSTRING — No Doc

**RETURN** UNICODE — The number of words in the string.

---

# system

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