

# PBblas

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# PBblas/ Apply2Elements

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## IMPORTS

PBblas | PBblas.Types | std.BLAS |

## DESCRIPTIONS

### **FUNCTION** Apply2Elements

<code>DATASET(Layout_Cell)</code>	Apply2Elements
<code>(DATASET(Layout_Cell) X, IElementFunc f)</code>	

Apply a function to each element of the matrix Use PBblas.IElementFunc as the prototype function. Input and ouput may be a single matrix, or myriad matrixes with different work item ids.

**PARAMETER** X A matrix (or multiple matrices) in Layout\_Cell form

**PARAMETER** f A function based on the IElementFunc prototype

**RETURN** A matrix (or multiple matrices) in Layout\_Cell form

**SEE** PBblas/IElementFunc

**SEE** PBblas/Types.Layout\_Cell

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# PBblas/ asum

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## IMPORTS

PBblas | PBblas.Types | PBblas.internal | PBblas.internal.Types |  
PBblas.internal.MatDims | PBblas.internal.Converted | std.BLAS |

## DESCRIPTIONS

### **FUNCTION** asum

<b>DATASET(Layout_Norm)</b>	<b>asum</b>
<b>(DATASET(Layout_Cell) X)</b>	

Absolute sum – the "Entrywise" 1-norm Compute  $\text{SUM}(\text{ABS}(X))$

**PARAMETER** X Matrix or set of matrices in Layout\_Cell format

**RETURN** DATASET(Layout\_Norm) with one record per work item

**SEE** PBblas/Types.Layout\_Cell

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## **IMPORTS**

PBblas | PBblas.Types |

## **DESCRIPTIONS**

### **FUNCTION** `axpy`

<code>DATASET(Layout_Cell)</code>	<code>axpy</code>
<code>(value_t alpha, DATASET(Layout_Cell) X, DATASET(Layout_Cell) Y)</code>	

Implements  $\alpha * X + Y$  X and Y must have same shape

**PARAMETER** `alpha` Scalar multiplier for the X matrix

**PARAMETER** `X` X matrix in DATASET(Layout\_Cell) form

**PARAMETER** `Y` Y matrix in DATASET(Layout\_Cell) form

**RETURN** Matrix in DATASET(Layout\_Cell) form

**SEE** PBblas/Types.layout\_cell

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# PBblas/ Constants

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## DESCRIPTIONS

### **MODULE** Constants

Constants
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### Children

1. [Block\\_Minimum](#)
2. [Block\\_NoSplit](#)
3. [Block\\_Maximum](#)
4. [Block\\_Vec\\_Rows](#)
5. [Dimension\\_Incompat](#)
6. [Dimension\\_IncompatZ](#)
7. [Distribution\\_Error](#)
8. [Distribution\\_ErrorZ](#)
9. [Not\\_Square](#)
10. [Not\\_SquareZ](#)
11. [Not\\_PositiveDef](#)
12. [Not\\_PositiveDefZ](#)
13. [Not\\_Single\\_Block](#)
14. [Not\\_Single\\_BlockZ](#)
15. [Not\\_Block\\_Vector](#)

**ATTRIBUTE** Block\_Minimum

Constants \

	Block_Minimum
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**ATTRIBUTE** Block\_NoSplit

Constants \

	Block_NoSplit
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**ATTRIBUTE** Block\_Maximum

Constants \

	Block_Maximum
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**ATTRIBUTE** Block\_Vec\_Rows

Constants \

	Block_Vec_Rows
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## **ATTRIBUTE** Dimension\_Incompat

[Constants](#) \

	Dimension_Incompat
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## **ATTRIBUTE** Dimension\_IncompatZ

[Constants](#) \

	Dimension_IncompatZ
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## **ATTRIBUTE** Distribution\_Error

[Constants](#) \

	Distribution_Error
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## **ATTRIBUTE** Distribution\_ErrorZ

[Constants](#) \

	Distribution_ErrorZ
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## **ATTRIBUTE** Not\_Square

[Constants](#) \



	Not_Square
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## ATTRIBUTE Not\_SquareZ

Constants \

	Not_SquareZ
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## ATTRIBUTE Not\_PositiveDef

Constants \

	Not_PositiveDef
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## ATTRIBUTE Not\_PositiveDefZ

Constants \

	Not_PositiveDefZ
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## ATTRIBUTE Not\_Single\_Block

Constants \

	Not_Single_Block
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## **ATTRIBUTE** Not\_Single\_BlockZ

Constants \

	Not_Single_BlockZ
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## **ATTRIBUTE** Not\_Block\_Vector

Constants \

	Not_Block_Vector
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## **ATTRIBUTE** Not\_Block\_VectorZ

Constants \

	Not_Block_VectorZ
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# PBblas/ Converted

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## IMPORTS

PBblas | PBblas.Types | ML\_Core.Types |

## DESCRIPTIONS

### **MODULE** Converted

	Converted
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Module to convert between ML\_Core/Types Field layouts (i.e. NumericField and DiscreteField) and PBblas matrix layout (i.e. Layout\_Cell)

### Children

1. [NFToMatrix](#) : Convert NumericField dataset to Matrix
  2. [DFToMatrix](#) : Convert DiscreteField dataset to Matrix
  3. [MatrixToNF](#) : Convert Matrix to NumericField dataset
  4. [MatrixToDF](#) : Convert Matrix to DiscreteField dataset
-

## FUNCTION NFToMatrix

Converted \

<code>DATASET(Layout_Cell)</code>	<b>NFToMatrix</b>
<code>(DATASET(NumericField) recs)</code>	

Convert NumericField dataset to Matrix

**PARAMETER** recs Record Dataset in DATASET(NumericField) format

**RETURN** Matrix in DATASET(Layout\_Cell) format

**SEE** PBblas/Types.Layout\_Cell

**SEE** ML\_Core/Types.NumericField

---

## FUNCTION DFToMatrix

Converted \

<code>DATASET(Layout_Cell)</code>	<b>DFToMatrix</b>
<code>(DATASET(DiscreteField) recs)</code>	

Convert DiscreteField dataset to Matrix

**PARAMETER** recs Record Dataset in DATASET(DiscreteField) format

**RETURN** Matrix in DATASET(Layout\_Cell) format

**SEE** PBblas/Types.Layout\_Cell

**SEE** ML\_Core/Types.DiscreteField

---

## FUNCTION MatrixToNF

Converted \

DATASET(NumericField)	MatrixToNF
(DATASET(Layout_Cell) mat)	

Convert Matrix to NumericField dataset

**PARAMETER** mat Matrix in DATASET(Layout\_Cell) format

**RETURN** NumericField Dataset

**SEE** PBblas/Types.Layout\_Cell

**SEE** ML\_Core/Types.NumericField

---

## FUNCTION MatrixToDF

Converted \

DATASET(DiscreteField)	MatrixToDF
(DATASET(Layout_Cell) mat)	

Convert Matrix to DiscreteField dataset

**PARAMETER** mat Matrix in DATASET(Layout\_Cell) format

**RETURN** DiscreteField Dataset

**SEE** PBblas/Types.Layout\_Cell

**SEE** ML\_Core/Types.DiscreteField

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# PBblas/ ExtractTri

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## IMPORTS

PBblas | std.BLAS | PBblas.Types | PBblas.internal | PBblas.internal.Types |  
PBblas.internal.MatDims | PBblas.internal.Converted |

## DESCRIPTIONS

### **FUNCTION** ExtractTri

<code>DATASET(Layout_Cell)</code>	<code>ExtractTri</code>
<code>(Triangle tri, Diagonal dt, DATASET(Layout_Cell) A)</code>	

Extract the upper or lower triangle from the composite output from `getrf` (LU Factorization).

**PARAMETER** tri Triangle type: Upper or Lower (see `Types.Triangle`)

**PARAMETER** dt Diagonal type: Unit or non unit (see `Types.Diagonal`)

**PARAMETER** A Matrix of cells. See `Types.Layout_Cell`

**RETURN** Matrix of cells in `Layout_Cell` format representing a triangular matrix (upper or lower)

**SEE** `Std.PBblas.Types`

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# PBblas/ gemm

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## IMPORTS

PBblas | PBblas.Types | PBblas.internal | PBblas.internal.Types | std.BLAS |  
PBblas.internal.MatDims | std.system.Thorlib |

## DESCRIPTIONS

### **FUNCTION** `gemm`

<code>DATASET(Layout_Cell)</code>	<code>gemm</code>
<code>(BOOLEAN transposeA, BOOLEAN transposeB, value_t alpha, DATASET(Layout_Cell) A_in, DATASET(Layout_Cell) B_in, DATASET(Layout_Cell) C_in=emptyC, value_t beta=0.0)</code>	

Extended Parallel Block Matrix Multiplication Module Implements:  $\text{Result} = \alpha * \text{op}(\text{A})\text{op}(\text{B}) + \beta * \text{C}$ . op is No Transpose or Transpose. Multiplies two matrixes A and B, with an optional pre-multiply transpose for each Optionally scales the product by the scalar "alpha". Then adds an optional C matrix to the product after scaling C by the scalar "beta". A, B, and C are specified as DATASET(Layout\_Cell), as is the Resulting matrix. Layout\_Cell describes a sparse matrix stored as a list of x, y, and value. This interface also provides a "Myriad" capability allowing multiple similar operations to be performed on independent sets of matrixes in parallel. This is done by use of the work-item id (wi\_id) in each cell of the matrixes. Cells with the same wi\_id are considered part of the same matrix. In the myriad form, each input matrix A, B, and (optionally) C can contain many independent matrixes. The wi\_ids are matched up such that each operation involves the A, B, and C with the same wi\_id. A and B must therefore contain the same set of wi\_ids, while C is optional for any wi\_id. The same parameters: alpha, beta, transposeA, and transposeB are used for all work-items. The result will contain cells from all provided work-items. Result has same shape as C if provided. Note that matrixes are not explicitly

dimensioned. The shape is determined by the highest value of x and y for each work-item.

**PARAMETER** transposeA Boolean indicating whether matrix A should be transposed before multiplying

**PARAMETER** transposeB Same as above but for matrix B

**PARAMETER** alpha Scalar multiplier for  $\alpha * A * B$

**PARAMETER** A\_in 'A' matrix (multiplier) in Layout\_Cell format

**PARAMETER** B\_in Same as above for the 'B' matrix (multiplicand)

**PARAMETER** C\_in Same as above for the 'C' matrix (addend). May be omitted.

**PARAMETER** beta A scalar multiplier for  $\beta * C$ , scales the C matrix before addition. May be omitted.

**RETURN** Result matrix in Layout\_Cell format.

**SEE** PBblas/Types.Layout\_Cell

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# PBblas/ getrf

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## IMPORTS

PBblas | PBblas.Types | PBblas.internal | PBblas.internal.Types | std.BLAS |  
PBblas.internal.MatDims | std.system.Thorlib |

## DESCRIPTIONS

### FUNCTION `getrf`

<code>DATASET(Layout_Cell)</code>	<code>getrf</code>
<code>(DATASET(Layout_Cell) A)</code>	

LU Factorization Splits a matrix into Lower and Upper triangular factors Produces composite LU matrix for the diagonal blocks. Iterates through the matrix a row of blocks and column of blocks at a time. Partition A into M block rows and N block columns. The A11 cell is a single block. A12 is a single row of blocks with N-1 columns. A21 is a single column of blocks with M-1 rows. A22 is a sub-matrix of M-1 x N-1 blocks. | A11 A12 | | L11 0 | | U11 U12 | | A21 A22 | == | L21 L22 | \* | 0 U22 | | L11\*U11 L11\*U12 | == | L21\*U11 L21\*U12 + L22\*U22 | Based upon PB-BLAS: A set of parallel block basic linear algebra subprograms by Choi and Dongarra This module supports the "Myriad" style interface, allowing many independent problems to be worked on at once. The A matrix can contain multiple matrixes to be factored, indicated by different values for work-item id (wi\_id). Note: The returned matrix includes both the upper and lower factors. This matrix can be used directly by trsm which will only use the part indicated by trsm's 'triangle' parameter (i.e. upper or lower). To extract the upper or lower triangle explicitly for other purposes, use the ExtractTri function. When passing the Lower matrix to the triangle solver (trsm), set the "Diagonal" parameter to "UnitTri". This is necessary because both triangular matrixes returned from this function are packed into a square matrix with only one diagonal. By convention, The Lower triangle is assumed to be a Unit Triangle (diagonal all ones), so the diagonal

contained in the returned matrix is for the Upper factor and must be ignored (i.e. assumed to be all ones) when referencing the Lower triangle.

**PARAMETER** A The input matrix in Types.Layout\_Cell format

**RETURN** Resulting factored matrix in Layout\_Cell format

**SEE** Types.Layout\_Cell

**SEE** ExtractTri

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# PBblas/ HadamardProduct

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## IMPORTS

PBblas | PBblas.internal | PBblas.internal.MatDims | PBblas.Types |  
PBblas.internal.Types | PBblas.internal.Converted | std.BLAS | std.system.Thorlib |

## DESCRIPTIONS

### **FUNCTION** HadamardProduct

<b>DATASET(Layout_Cell)</b>	<b>HadamardProduct</b>
<b>(DATASET(Layout_Cell) X, DATASET(Layout_Cell) Y)</b>	

Element-wise multiplication of  $X * Y$ . Supports the "myriad" style interface – X and Y may contain multiple separate matrixes. Each X will be multiplied by the Y with the same work-item id. Note: This performs element-wise multiplication. For dot-product matrix multiplication, use PBblas.gemm.

**PARAMETER** X A matrix (or multiple matrices) in Layout\_Cell form

**PARAMETER** Y A matrix (or multiple matrices) in Layout\_Cell form

**RETURN** A matrix (or multiple matrices) in Layout\_Cell form

**SEE** PBblas/Types.Layout\_Cell

# PBblas/ IElementFunc

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## IMPORTS

PBblas |

## DESCRIPTIONS

### **FUNCTION** IElementFunc

<code>value_t</code>	<b>IElementFunc</b>
<code>(value_t v, dimension_t r, dimension_t c)</code>	

Function prototype for a function to apply to each element of the distributed matrix Base your function on this prototype:

**PARAMETER** v Input value

**PARAMETER** r Row number (1 based)

**PARAMETER** c Column number (1 based)

**RETURN** Output value

**SEE** PBblas/Apply2Elements

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# PBblas/ MatUtils

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## IMPORTS

PBblas | PBblas.Types | PBblas.internal | PBblas.internal.Types |  
PBblas.internal.MatDims |

## DESCRIPTIONS

### **MODULE** MatUtils

MatUtils
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Provides various utility attributes for manipulating cell-based matrixes

**SEE** Std/PBblas/Types.Layout\_Cell

### Children

1. [GetWorkItems](#) : Get a list of work-item ids from a matrix containing one or more work items
  2. [InsertCols](#) : Insert one or more columns of a fixed value into a matrix
  3. [Transpose](#) : Transpose a matrix This attribute supports the myriad interface
-

## FUNCTION GetWorkItems

MatUtils \

DATASET(Layout_WI_ID)	GetWorkItems
(DATASET(Layout_Cell) cells)	

Get a list of work-item ids from a matrix containing one or more work items

**PARAMETER** cells A matrix in Layout\_Cell format

**RETURN** DATASET(Layout\_WI\_ID), one record per work-item

**SEE** PBblas/Types.Layout\_Cell

**SEE** PBblas/Types.Layout\_WI\_ID

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## FUNCTION InsertCols

MatUtils \

DATASET(Layout_Cell)	InsertCols
(DATASET(Layout_Cell) M, UNSIGNED cols_to_insert=1, value_t insert_val=1)	

Insert one or more columns of a fixed value into a matrix. Columns are inserted before the first original column. This attribute supports the myriad interface. Multiple independent matrixes can be represented by M.

**PARAMETER** M the input matrix

**PARAMETER** cols\_to\_insert the number of columns to insert, default 1

**PARAMETER** insert\_val the value for each cell of the new column(s), default 0

**RETURN** matrix in Layout\_Cell format with additional column(s)

---

## FUNCTION Transpose

MatUtils \

<code>DATASET(Layout_Cell)</code>	<b>Transpose</b>
<code>(DATASET(Layout_Cell) M)</code>	

Transpose a matrix This attribute supports the myriad interface. Multiple independent matrixes can be represented by M.

**PARAMETER** M A matrix represented as DATASET(Layout\_Cell)

**RETURN** Transposed matrix in Layout\_Cell format

**SEE** PBblas/Types.Layout\_Cell

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# PBblas/ potrf

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## IMPORTS

PBblas | PBblas.Types | std.BLAS | PBblas.internal | PBblas.internal.Types |  
PBblas.internal.MatDims | PBblas.internal.Converted | std.system.Thorlib |

## DESCRIPTIONS

### **FUNCTION** potrf

<code>DATASET(Layout_Cell)</code>	<code>potrf</code>
<code>(Triangle tri, DATASET(Layout_Cell) A_in)</code>	

Implements Cholesky factorization of  $A = U^{**T} * U$  if Triangulr.Upper requested or  $A = L * L^{**T}$  if Triangulr.Lower is requested. The matrix A must be symmetric positive definite.

$$\begin{array}{|cc|} \hline A11 & A12 \\ \hline A21 & A22 \\ \hline \end{array} == \begin{array}{|cc|} \hline L11 & 0 \\ \hline L21 & L22 \\ \hline \end{array} * \begin{array}{|cc|} \hline L11^{**T} & L21^{**T} \\ \hline 0 & L22 \\ \hline \end{array}$$
$$== \begin{array}{|cc|} \hline L11 * L11^{**T} & L11 * L21^{**T} \\ \hline L21 * L11^{**T} & L21 * L21^{**T} + L22 * L22^{**T} \\ \hline \end{array}$$

So, use Cholesky on the first block to get L11.  $L21 = A21 * L11^{**T} ** -1$  which can be found by dtrsm on each column block A22' is  $A22 - L21 * L21^{**T}$

Based upon PB-BLAS: A set of parallel block basic linear algebra subprograms by Choi and Dongarra



This module supports the "Myriad" style interface, allowing many independent problems to be worked on at once. The A matrix can contain multiple matrixes to be factored, indicated by different values for work-item id (wi\_id).

**PARAMETER** tri Types.Triangle enumeration indicating whether we are looking for the Upper or the Lower factor

**PARAMETER** A\_in The matrix or matrixes to be factored in Types.Layout\_Cell format

**RETURN** Triangular matrix in Layout\_Cell format

**SEE** Std.PBblas.Types.Layout\_Cell

**SEE** Std.PBblas.Types.Triangle

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## **IMPORTS**

PBblas | PBblas.Types |

## **DESCRIPTIONS**

### **FUNCTION** `scal`

<code>DATASET(Layout_Cell)</code>	<code>scal</code>
<code>(value_t alpha, DATASET(Layout_Cell) X)</code>	

Scale a matrix by a constant Result is  $\alpha * X$  This supports a "myriad" style interface in that X may be a set of independent matrices separated by different work-item ids.

**PARAMETER** `alpha` A scalar multiplier

**PARAMETER** `X` The matrix(es) to be scaled in Layout\_Cell format

**RETURN** Matrix in Layout\_Cell form, of the same shape as X

**SEE** PBblas/Types.Layout\_Cell

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# PBblas/ tran

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## IMPORTS

PBblas | PBblas.Types | PBblas.internal | PBblas.internal.Types |  
PBblas.internal.MatDims | PBblas.internal.Converted | std.BLAS | std.system.Thorlib |

## DESCRIPTIONS

### **FUNCTION** tran

<code>DATASET(Layout_Cell)</code>	<b>tran</b>
<code>(value_t alpha, DATASET(Layout_Cell) A, value_t beta=0, DATASET(Layout_Cell) C=empty_c)</code>	

Transpose a matrix and sum into base matrix result  $\leq \alpha * A^{**t} + \beta * C$ , A is n by m, C is m by n  $A^{**T}$  (A Transpose) and C must have same shape

**PARAMETER** alpha Scalar multiplier for the  $A^{**T}$  matrix

**PARAMETER** A A matrix in DATASET(Layout\_Cell) form

**PARAMETER** beta Scalar multiplier for the C matrix

**PARAMETER** C C matrix in DATASET(Layout\_Cell) form

**RETURN** Matrix in DATASET(Layout\_Cell) form  $\alpha * A^{**T} + \beta * C$

**SEE** PBblas/Types.layout\_cell

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# PBblas/ trsm

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## IMPORTS

PBblas | PBblas.Types | std.BLAS | PBblas.internal | PBblas.internal.Types |  
PBblas.internal.MatDims | PBblas.internal.Converted | std.system.Thorlib |

## DESCRIPTIONS

### FUNCTION trsm

<code>DATASET(Layout_Cell)</code>	<code>trsm</code>
<code>(Side s, Triangle tri, BOOLEAN transposeA, Diagonal diag, value_t alpha, DATASET(Layout_Cell) A_in, DATASET(Layout_Cell) B_in)</code>	

Partitioned block parallel triangular matrix solver. Solves for X using:  $AX = B$  or  $XA = B$  A is a square triangular matrix, X and B have the same dimensions. A may be an upper triangular matrix ( $UX = B$  or  $XU = B$ ), or a lower triangular matrix ( $LX = B$  or  $XL = B$ ). Allows optional transposing and scaling of A. Partially based upon an approach discussed by MJ DAYDE, IS DUFF, AP CERFACS. A Parallel Block implementation of Level-3 BLAS for MIMD Vector Processors ACM Tran. Mathematical Software, Vol 20, No 2, June 1994 pp 178-193 and other papers about PB-BLAS by Choi and Dongarra This module supports the "Myriad" style interface, allowing many independent problems to be worked on at once. Corresponding A and B matrixes are related by a common work-item identifier (wi\_id) within each cell of the matrix. The returned X matrix will contain cells for the same set of work-items as specified for the A and B matrices.

**PARAMETER** `s` Types.Side enumeration indicating whether we are solving  $AX = B$  or  $XA = B$

**PARAMETER** tri Types.Triangle enumeration indicating whether we are solving an Upper or Lower triangle.

**PARAMETER** transposeA Boolean indicating whether or not to transpose the A matrix before solving

**PARAMETER** diag Types.Diagonal enumeration indicating whether A is a unit matrix or not. This is primarily used after factoring matrixes using getrf (LU factorization). That module produces a factored matrix stored within the same space as the original matrix. Since the diagonal is used by both factors, by convention, the Lower triangle has a unit matrix (diagonal all 1's) while the Upper triangle uses the diagonal cells. Setting this to UnitTri, causes the contents of the diagonal to be ignored, and assumed to be 1. NotUnitTri should be used for most other cases.

**PARAMETER** alpha Multiplier to scale A

**PARAMETER** A\_in The A matrix in Layout\_Cell format

**PARAMETER** B\_in The B matrix in Layout\_Cell format

**RETURN** X solution matrix in Layout\_Cell format

**SEE** Types.Layout\_Cell

**SEE** Types.Triangle

**SEE** Types.Side

# PBblas/ Types

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## IMPORTS

ML\_Core | ML\_Core.Types |

## DESCRIPTIONS

### **MODULE** Types

Types
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Types for the Parallel Block Basic Linear Algebra Sub-programs support WARNING: attributes marked with WARNING can not be changed without making corresponding changes to the C++ attributes.

### Children

1. [dimension\\_t](#) : Type for matrix dimensions
2. [partition\\_t](#) : Type for partition id – only supports up to 64K partitions
3. [work\\_item\\_t](#) : Type for work-item id – only supports up to 64K work items
4. [value\\_t](#) : Type for matrix cell values
5. [m\\_label\\_t](#) : Type for matrix label
6. [Triangle](#) : Enumeration for Triangle type
7. [Diagonal](#) : Enumeration for Diagonal type
8. [Side](#) : Enumeration for Side type

9. [t\\_mu\\_no](#) : Type for matrix universe number
  10. [Layout\\_Cell](#) : Layout for Matrix Cell Main representation of Matrix cell at interface to all PBBlas functions
  11. [Layout\\_Norm](#) : Layout for Norm results
- 

## **ATTRIBUTE** dimension\_t

[Types](#) \

	<b>dimension_t</b>
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Type for matrix dimensions. Uses UNSIGNED four as matrixes are not designed to support more than 4 B rows or columns.

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## **ATTRIBUTE** partition\_t

[Types](#) \

	<b>partition_t</b>
--	--------------------

Type for partition id – only supports up to 64K partitions

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## **ATTRIBUTE** work\_item\_t

[Types](#) \

	<b>work_item_t</b>
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Type for work-item id – only supports up to 64K work items

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## ATTRIBUTE value\_t

[Types \](#)

	value_t
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Type for matrix cell values WARNING: type used in C++ attribute

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## ATTRIBUTE m\_label\_t

[Types \](#)

	m_label_t
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Type for matrix label. Used for Matrix dimensions (see Layout\_Dims) and for partitions (see Layout\_Part)

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## ATTRIBUTE Triangle

[Types \](#)

	Triangle
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Enumeration for Triangle type WARNING: type used in C++ attribute

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## ATTRIBUTE Diagonal

[Types \](#)

	Diagonal
--	----------

Enumeration for Diagonal type WARNING: type used in C++ attribute

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## ATTRIBUTE Side

Types \

	Side
--	------

Enumeration for Side type WARNING: type used in C++ attribute

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## ATTRIBUTE t\_mu\_no

Types \

	t_mu_no
--	---------

Type for matrix universe number Allow up to 64k matrices in one universe

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## RECORD Layout\_Cell

Types \

	Layout_Cell
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Layout for Matrix Cell Main representation of Matrix cell at interface to all PBBlas functions. Matrixes are represented as DATASET(Layout\_Cell), where each cell describes the row and column position of the cell as well as its value. Only the non-zero cells need to be contained in the dataset in order to describe the matrix since all unspecified cells are considered to have a value of zero. The cell also contains a work-item number that allows multiple separate matrixes to be carried in the same dataset. This supports the "myriad" style interface that allows the same operations to be performed on many different sets of data at once. Note that these matrixes do not have an explicit size. They are sized implicitly, based on the maximum row and column presented in the data. A matrix can be converted to an explicit dense form (see matrix\_t) by using the utility module MakeR8Set. This module should only be used for known small matrixes (< 1M cells) or for partitions of a larger matrix. The Converted module provides utility functions to convert to and from a set of partitions (See Layout\_parts).

- FIELD** wi\_id Work Item Number – An identifier from 1 to 64K-1 that separates and identifies individual matrixes
- FIELD** x 1-based row position within the matrix
- FIELD** y 1-based column position within the matrix
- FIELD** v Real value for the cell
- SEE** matrix\_t
- SEE** Std/PBblas/MakeR8Set.ecl
- SEE** Std/PBblas/Converted.ecl WARNING: Used as C++ attribute. Do not change without corresponding changes to MakeR8Set.

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## **RECORD** Layout\_Norm

Types \

	Layout_Norm
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Layout for Norm results.

- FIELD** wi\_id Work Item Number – An identifier from 1 to 64K-1 that separates and identifies individual matrixes
- FIELD** v Real value for the norm

# PBblas/ Vector2Diag

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## IMPORTS

PBblas | PBblas.internal | PBblas.internal.MatDims | PBblas.Types |  
PBblas.internal.Types | PBblas.Constants |

## DESCRIPTIONS

### **FUNCTION** Vector2Diag

<b>DATASET</b> (Layout_Cell)	Vector2Diag
(DATASET(Layout_Cell) X)	

Convert a vector into a diagonal matrix. The typical notation is  $D = \text{diag}(V)$ . The input X must be a 1 x N column vector or an N x 1 row vector. The resulting matrix, in either case will be N x N, with zero everywhere except the diagonal.

**PARAMETER** X A row or column vector (i.e. N x 1 or 1 x N) in Layout\_Cell format

**RETURN** An N x N matrix in Layout\_Cell format

**SEE** PBblas/Types.Layout\_cell

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