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# **BLAS**

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# **IMPORTS**

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# **DESCRIPTIONS**

### **MODULE BLAS**

**BLAS** 

#### Children

- 1. Types
- 2. ICellFunc: Function prototype for Apply2Cell
- 3. Apply2Cells: Iterate matrix and apply function to each cell
- 4. dasum: Absolute sum, the 1 norm of a vector
- 5. daxpy : alpha\*X + Y
- 6. dgemm : alpha\*op(A) op(B) + beta\*C where op() is transpose
- 7. dgetf2: Compute LU Factorization of matrix A
- 8. dpotf2 : DPOTF2 computes the Cholesky factorization of a real symmetric positive definite matrix A
- 9. dscal: Scale a vector alpha
- 10. dsyrk: Implements symmetric rank update C

dtrsm: Triangular matrix solver
 extract\_diag: Extract the diagonal of he matrix
 extract\_tri: Extract the upper or lower triangle
 make\_diag: Generate a diagonal matrix
 make\_vector: Make a vector of dimension m

16. trace: The trace of the input matrix

# **MODULE** Types

### BLAS \

Types

#### Children

- 1. value\_t
- 2. dimension t
- 3. matrix\_t
- 4. Triangle
- 5. Diagonal
- 6. Side

# ATTRIBUTE value\_t

### BLAS \ Types \

 $value\_t$ 

ATTRIBUTE dimension_t
BLAS \ Types \
dimension_t
ATTRIBUTE matrix_t
BLAS \ Types \
matrix_t
<b>ATTRIBUTE</b> Triangle
BLAS \ Types \
Triangle
ATTRIBUTE Diagonal
BLAS \ Types \
Diagonal
ATTRIBUTE Side
$\operatorname{BLAS}\setminus\operatorname{Types}\setminus$

Side

### **FUNCTION ICellFunc**

#### BLAS \

Function prototype for Apply2Cell.

PARAMETER <u>v</u> the value

**PARAMETER**  $\mathbf{r}$  the row ordinal

PARAMETER  $\underline{\mathbf{c}}$  the column ordinal

**RETURN** the updated value

# **FUNCTION** Apply2Cells

### BLAS \

```
Types.matrix_t Apply2Cells

(Types.dimension_t m, Types.dimension_t n, Types.matrix_t x,
ICellFunc f)
```

Iterate matrix and apply function to each cell

PARAMETER <u>m</u> number of rows

PARAMETER <u>n</u> number of columns

PARAMETER <u>x</u> matrix

**PARAMETER f** function to apply

**RETURN** updated matrix

### **FUNCTION** dasum

#### BLAS \

```
Types.value_t dasum

(Types.dimension_t m, Types.matrix_t x, Types.dimension_t incx,
Types.dimension_t skipped=0)
```

Absolute sum, the 1 norm of a vector.

**PARAMETER**  $\underline{\mathbf{m}}$  the number of entries

**PARAMETER**  $\underline{\mathbf{x}}$  the column major matrix holding the vector

**PARAMETER** incx the increment for x, 1 in the case of an actual vector

PARAMETER skipped default is zero, the number of entries stepped over to get to the first entry

**RETURN** the sum of the absolute values

### **FUNCTION** daxpy

#### BLAS \

```
Types.matrix_t daxpy

(Types.dimension_t N, Types.value_t alpha, Types.matrix_t X,
Types.dimension_t incX, Types.matrix_t Y, Types.dimension_t incY,
Types.dimension_t x_skipped=0, Types.dimension_t y_skipped=0)
```

alpha\*X + Y

PARAMETER  $\underline{\mathbf{N}}$  number of elements in vector

PARAMETER alpha the scalar multiplier

**PARAMETER**  $\underline{\mathbf{X}}$  the column major matrix holding the vector  $\mathbf{X}$ 

PARAMETER <u>incX</u> the increment or stride for the vector

**PARAMETER**  $\underline{\mathbf{Y}}$  the column major matrix holding the vector Y

**PARAMETER** incY the increment or stride of Y

PARAMETER x\_skipped number of entries skipped to get to the first X

**PARAMETER** y\_skipped number of entries skipped to get to the first Y

**RETURN** the updated matrix

### **FUNCTION** dgemm

#### BLAS \

```
Types.matrix_t dgemm

(BOOLEAN transposeA, BOOLEAN transposeB, Types.dimension_t M,
Types.dimension_t N, Types.dimension_t K, Types.value_t alpha,
Types.matrix_t A, Types.matrix_t B, Types.value_t beta=0.0,
Types.matrix_t C=[])
```

alpha\*op(A) op(B) + beta\*C where op() is transpose

PARAMETER transpose A true when transpose of A is used

PARAMETER transpose of B is used

**PARAMETER**  $\underline{\mathbf{M}}$  number of rows in product

**PARAMETER** <u>N</u> number of columns in product

**PARAMETER K** number of columns/rows for the multiplier/multiplicand

PARAMETER alpha scalar used on A

PARAMETER A matrix A

PARAMETER B matrix B

PARAMETER beta scalar for matrix C

**PARAMETER** <u>C</u> matrix C or empty

# FUNCTION dgetf2

#### BLAS \

```
Types.matrix_t dgetf2

(Types.dimension_t m, Types.dimension_t n, Types.matrix_t a)
```

Compute LU Factorization of matrix A.

PARAMETER <u>m</u> number of rows of A

PARAMETER <u>n</u> number of columns of A

**RETURN** composite matrix of factors, lower triangle has an implied diagonal of ones. Upper triangle has the diagonal of the composite.

### FUNCTION dpotf2

#### BLAS \

```
Types.matrix_t dpotf2

(Types.Triangle tri, Types.dimension_t r, Types.matrix_t A, BOOLEAN clear=TRUE)
```

DPOTF2 computes the Cholesky factorization of a real symmetric positive definite matrix A. The factorization has the form  $A = U^{**}T * U$ , if UPLO = 'U', or  $A = L * L^{**}T$ , if UPLO = 'L', where U is an upper triangular matrix and L is lower triangular. This is the unblocked version of the algorithm, calling Level 2 BLAS.

PARAMETER <u>tri</u> indicate whether upper or lower triangle is used

**PARAMETER**  $\underline{\mathbf{r}}$  number of rows/columns in the square matrix

**PARAMETER**  $\underline{\mathbf{A}}$  the square matrix

PARAMETER <u>clear</u> clears the unused triangle

**RETURN** the triangular matrix requested.

### **FUNCTION** dscal

#### BLAS \

```
Types.matrix_t dscal

(Types.dimension_t N, Types.value_t alpha, Types.matrix_t X,
Types.dimension_t incX, Types.dimension_t skipped=0)
```

Scale a vector alpha

PARAMETER N number of elements in the vector

**PARAMETER** alpha the scaling factor

**PARAMETER**  $\underline{\mathbf{X}}$  the column major matrix holding the vector

PARAMETER <u>incX</u> the stride to get to the next element in the vector

PARAMETER skipped the number of elements skipped to get to the first element

**RETURN** the updated matrix

# FUNCTION dsyrk

### BLAS \

```
Types.matrix_t dsyrk

(Types.Triangle tri, BOOLEAN transposeA, Types.dimension_t N,
Types.dimension_t K, Types.value_t alpha, Types.matrix_t A,
Types.value_t beta, Types.matrix_t C, BOOLEAN clear=FALSE)
```

Implements symmetric rank update C

**PARAMETER** <u>tri</u> update upper or lower triangle

PARAMETER transposeA Transpose the A matrix to be NxK

**PARAMETER**  $\underline{\mathbf{N}}$  number of rows

**PARAMETER**  $\underline{\mathbf{K}}$  number of columns in the update matrix or transpose

PARAMETER <u>alpha</u> the alpha scalar

**PARAMETER A** the update matrix, either NxK or KxN

PARAMETER beta the beta scalar

PARAMETER C the matrix to update

**PARAMETER** clear the triangle that is not updated. BLAS assumes that symmetric matrices have only one of the triangles and this option lets you make that true.

### **FUNCTION** dtrsm

#### BLAS \

```
Types.matrix_t dtrsm

(Types.Side side, Types.Triangle tri, BOOLEAN transposeA,
Types.Diagonal diag, Types.dimension_t M, Types.dimension_t N,
Types.dimension_t lda, Types.value_t alpha, Types.matrix_t A,
Types.matrix_t B)
```

Triangular matrix solver. op(A) X = alpha B or X op(A) = alpha B where op is Transpose, X and B is MxN

**PARAMETER** side for A, Side.Ax is op(A) X = alpha B

PARAMETER <u>tri</u> Says whether A is Upper or Lower triangle

**PARAMETER** transpose A is op(A) the transpose of A

PARAMETER diag is the diagonal an implied unit diagonal or supplied

**PARAMETER**  $\underline{\mathbf{M}}$  number of rows

PARAMETER N number of columns

**PARAMETER** <u>Ida</u> the leading dimension of the A matrix, either M or N

PARAMETER <u>alpha</u> the scalar multiplier for B

**PARAMETER**  $\underline{\mathbf{A}}$  a triangular matrix

**PARAMETER**  $\underline{\mathbf{B}}$  the matrix of values for the solve

**RETURN** the matrix of coefficients to get B.

# **FUNCTION** extract\_diag

#### BLAS \

```
Types.matrix_t extract__diag

(Types.dimension_t m, Types.dimension_t n, Types.matrix_t x)
```

Extract the diagonal of he matrix

**PARAMETER** <u>m</u> number of rows

PARAMETER <u>n</u> number of columns

**PARAMETER x** matrix from which to extract the diagonal

**RETURN** diagonal matrix

### FUNCTION extract\_tri

#### BLAS \

```
Types.matrix_t extract__tri

(Types.dimension_t m, Types.dimension_t n, Types.Triangle tri,
Types.Diagonal dt, Types.matrix_t a)
```

Extract the upper or lower triangle. Diagonal can be actual or implied unit diagonal.

**PARAMETER**  $\underline{\mathbf{m}}$  number of rows

PARAMETER <u>n</u> number of columns

PARAMETER <u>tri</u> Upper or Lower specifier, Triangle.Lower or Triangle.Upper

PARAMETER <u>dt</u> Use Diagonal.NotUnitTri or Diagonal.UnitTri

PARAMETER <u>a</u> Matrix, usually a composite from factoring

**RETURN** the triangle

# FUNCTION make\_diag

### BLAS \

```
Types.matrix_t make__diag

(Types.dimension_t m, Types.value_t v=1.0, Types.matrix_t X=[])
```

Generate a diagonal matrix.

**PARAMETER** <u>m</u> number of diagonal entries

PARAMETER  $\underline{\mathbf{v}}$  option value, defaults to 1

**PARAMETER**  $\underline{\mathbf{X}}$  optional input of diagonal values, multiplied by v.

**RETURN** a diagonal matrix

# **FUNCTION** make\_vector

#### BLAS \

```
Types.matrix_t make_vector

(Types.dimension_t m, Types.value_t v=1.0)
```

Make a vector of dimension m

PARAMETER <u>m</u> number of elements

**PARAMETER**  $\underline{\mathbf{v}}$  the values, defaults to 1

**RETURN** the vector

### **FUNCTION** trace

### BLAS \

Types.value\_t trace
(Types.dimension\_t m, Types.dimension\_t n, Types.matrix\_t x)

The trace of the input matrix

**PARAMETER** <u>m</u> number of rows

**PARAMETER x** the matrix

**RETURN** the trace (sum of the diagonal entries)

# BundleBase

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# **DESCRIPTIONS**

# **MODULE** BundleBase

BundleBase

#### Children

- 1. PropertyRecord
- 2. Name
- 3. Description
- 4. Authors
- 5. License
- 6. Copyright
- 7. DependsOn
- 8. Version
- 9. Properties
- 10. PlatformVersion

# **RECORD** PropertyRecord

 $BundleBase \ \setminus \\$ 

PropertyRecord	
ATTRIBUTE Name	
<b>ATTRIBUTE</b> Name	
BundleBase \	
BuildieBase	
STRING Name	
ATTRIBUTE Description	
Pundla Paga \	
BundleBase \	
UTF8 Description	
ATTRIBUTE Authors	
Dun dla Daga \	
BundleBase \	
SET OF UTF8 Authors	
ATTRIBUTE License	
BundleBase \	
UTF8 License	

# **ATTRIBUTE** Copyright BundleBase \ Copyright UTF8 **ATTRIBUTE** DependsOn BundleBase \ SET OF STRING DependsOn **ATTRIBUTE** Version BundleBase \ Version STRING **ATTRIBUTE** Properties BundleBase \

# **ATTRIBUTE** PlatformVersion

 $BundleBase \setminus$ 

**Properties** 

STRING

PlatformVersion

# Date

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# **IMPORTS**

# **DESCRIPTIONS**

### **MODULE** Date

Date

#### Children

- 1. Date\_rec
- 2. Date\_t
- 3. Days\_t
- 4. Time\_rec
- 5. Time\_t
- 6. Seconds t
- 7. DateTime\_rec
- 8. Timestamp\_t
- 9. Year: Extracts the year from a date type
- 10. Month: Extracts the month from a date type
- 11. Day: Extracts the day of the month from a date type
- 12. Hour: Extracts the hour from a time type
- 13. Minute: Extracts the minutes from a time type
- 14. Second: Extracts the seconds from a time type

- 15. DateFromParts: Combines year, month day to create a date type
- 16. TimeFromParts: Combines hour, minute second to create a time type
- 17. SecondsFromParts: Combines date and time components to create a seconds type
- 18. SecondsToParts: Converts the number of seconds since epoch to a structure containing date and time parts
- 19. TimestampToSeconds: Converts the number of microseconds since epoch to the number of seconds since epoch
- 20. IsLeapYear: Tests whether the year is a leap year in the Gregorian calendar
- 21. IsDateLeapYear: Tests whether a date is a leap year in the Gregorian calendar
- 22. From Gregorian YMD: Combines year, month, day in the Gregorian calendar to create the number days since 31st December 1BC
- 23. ToGregorianYMD : Converts the number days since 31st December 1BC to a date in the Gregorian calendar
- 24. From Gregorian Date: Converts a date in the Gregorian calendar to the number days since 31st December 1BC
- 25. ToGregorianDate: Converts the number days since 31st December 1BC to a date in the Gregorian calendar
- 26. DayOfYear: Returns a number representing the day of the year indicated by the given date
- 27. DayOfWeek: Returns a number representing the day of the week indicated by the given date
- 28. IsJulianLeapYear: Tests whether the year is a leap year in the Julian calendar
- 29. From Julian YMD: Combines year, month, day in the Julian calendar to create the number days since 31st December 1BC
- 30. ToJulianYMD : Converts the number days since 31st December 1BC to a date in the Julian calendar
- 31. From Julian Date: Converts a date in the Julian calendar to the number days since 31st December 1BC
- 32. ToJulianDate: Converts the number days since 31st December 1BC to a date in the Julian calendar
- 33. DaysSince1900: Returns the number of days since 1st January 1900 (using the Gregorian Calendar)
- 34. ToDaysSince1900: Returns the number of days since 1st January 1900 (using the Gregorian Calendar)
- 35. From Days Since 1900: Converts the number days since 1st January 1900 to a date in the Julian calendar
- 36. YearsBetween: Calculate the number of whole years between two dates
- 37. MonthsBetween: Calculate the number of whole months between two dates

- 38. DaysBetween: Calculate the number of days between two dates
- 39. DateFromDateRec: Combines the fields from a Date rec to create a Date t
- 40. DateFromRec: Combines the fields from a Date\_rec to create a Date\_t
- 41. TimeFromTimeRec: Combines the fields from a Time\_rec to create a Time\_t
- 42. DateFromDateTimeRec: Combines the date fields from a DateTime rec to create a Date t
- 43. TimeFromDateTimeRec: Combines the time fields from a DateTime rec to create a Time t
- 44. SecondsFromDateTimeRec: Combines the date and time fields from a DateTime\_rec to create a Seconds\_t
- 45. From String To Date: Converts a string to a Date t using the relevant string format
- 46. From String: Converts a string to a date using the relevant string format
- 47. From String To Time: Converts a string to a Time\_t using the relevant string format
- 48. MatchDateString: Matches a string against a set of date string formats and returns a valid Date\_t object from the first format that successfully parses the string
- 49. MatchTimeString: Matches a string against a set of time string formats and returns a valid Time\_t object from the first format that successfully parses the string
- 50. DateToString: Formats a date as a string
- 51. TimeToString: Formats a time as a string
- 52. SecondsToString: Converts a Seconds\_t value into a human-readable string using a format template
- 53. ToString: Formats a date as a string
- 54. ConvertDateFormat: Converts a date from one format to another
- 55. ConvertFormat: Converts a date from one format to another
- 56. ConvertTimeFormat: Converts a time from one format to another
- 57. ConvertDateFormatMultiple: Converts a date that matches one of a set of formats to another
- 58. ConvertFormatMultiple: Converts a date that matches one of a set of formats to another
- 59. ConvertTimeFormatMultiple: Converts a time that matches one of a set of formats to another
- 60. AdjustDate: Adjusts a date by incrementing or decrementing year, month and/or day values
- 61. AdjustDateBySeconds: Adjusts a date by adding or subtracting seconds
- 62. AdjustTime: Adjusts a time by incrementing or decrementing hour, minute and/or second values
- 63. AdjustTimeBySeconds: Adjusts a time by adding or subtracting seconds
- 64. AdjustSeconds: Adjusts a Seconds\_t value by adding or subtracting years, months, days, hours, minutes and/or seconds

- 65. AdjustCalendar: Adjusts a date by incrementing or decrementing months and/or years
- 66. IsLocalDaylightSavingsInEffect: Returns a boolean indicating whether daylight savings time is currently in effect locally
- 67. LocalTimeZoneOffset: Returns the offset (in seconds) of the time represented from UTC, with positive values indicating locations east of the Prime Meridian
- 68. CurrentDate: Returns the current date
- 69. Today: Returns the current date in the local time zone
- 70. CurrentTime: Returns the current time of day
- 71. CurrentSeconds: Returns the current date and time as the number of seconds since epoch
- 72. CurrentTimestamp: Returns the current date and time as the number of microseconds since epoch
- 73. DatesForMonth: Returns the beginning and ending dates for the month surrounding the given date
- 74. DatesForWeek: Returns the beginning and ending dates for the week surrounding the given date (Sunday marks the beginning of a week)
- 75. IsValidDate: Tests whether a date is valid, both by range-checking the year and by validating each of the other individual components
- 76. IsValidGregorianDate: Tests whether a date is valid in the Gregorian calendar
- 77. IsValidTime: Tests whether a time is valid
- 78. CreateDate: A transform to create a Date\_rec from the individual elements
- 79. CreateDateFromSeconds: A transform to create a Date rec from a Seconds t value
- 80. CreateTime: A transform to create a Time rec from the individual elements
- 81. CreateTimeFromSeconds: A transform to create a Time rec from a Seconds t value
- 82. CreateDateTime: A transform to create a DateTime rec from the individual elements
- 83. CreateDateTimeFromSeconds: A transform to create a DateTime rec from a Seconds t value

### RECORD Date\_rec

#### Date \

Date rec

ATTRIBUTE Date_t
Date \
Date_t
ATTRIBUTE Days_t
Date \
Days_t
RECORD Time_rec
Date \
Time_rec
ATTRIBUTE Time_t
Date \
Time_t
ATTRIBUTE Seconds_t
$\mathrm{Date} \setminus$



# **RECORD** DateTime\_rec

Date \

DateTime\_rec

# **ATTRIBUTE** Timestamp\_t

Date \

 $Timestamp\_t$ 

# **FUNCTION** Year

Date \

INTEGER2 | Year

(Date\_t date)

Extracts the year from a date type.

**PARAMETER** date The date.

**RETURN** An integer representing the year.

### **FUNCTION** Month

### Date \

UNSIGNED1 Month
(Date\_t date)

Extracts the month from a date type.

**PARAMETER** date The date.

**RETURN** An integer representing the year.

# **FUNCTION** Day

#### Date \

UNSIGNED1 Day
(Date\_t date)

Extracts the day of the month from a date type.

PARAMETER <u>date</u> The date.

**RETURN** An integer representing the year.

### **FUNCTION** Hour

### Date \

UNSIGNED1 Hour

(Time\_t time)

Extracts the hour from a time type.

PARAMETER time The time.

**RETURN** An integer representing the hour.

# **FUNCTION** Minute

Date \

UNSIGNED1 Minute
(Time\_t time)

Extracts the minutes from a time type.

PARAMETER <u>time</u> The time.

**RETURN** An integer representing the minutes.

# **FUNCTION** Second

Date \

UNSIGNED1 Second
(Time\_t time)

Extracts the seconds from a time type.

PARAMETER <u>time</u> The time.

**RETURN** An integer representing the seconds.

### **FUNCTION** DateFromParts

#### Date \

#### Date\_t | DateFromParts

(INTEGER2 year, UNSIGNED1 month, UNSIGNED1 day)

Combines year, month day to create a date type.

PARAMETER year The year (0-9999).

PARAMETER month The month (1-12).

PARAMETER day The day (1..daysInMonth).

**RETURN** A date created by combining the fields.

### **FUNCTION** TimeFromParts

#### Date \

### Time\_t | TimeFromParts

(UNSIGNED1 hour, UNSIGNED1 minute, UNSIGNED1 second)

Combines hour, minute second to create a time type.

PARAMETER <u>hour</u> The hour (0-23).

PARAMETER minute The minute (0-59).

PARAMETER second The second (0-59).

**RETURN** A time created by combining the fields.

### **FUNCTION** SecondsFromParts

#### Date \

#### Seconds\_t | SecondsFromParts

(INTEGER2 year, UNSIGNED1 month, UNSIGNED1 day, UNSIGNED1 hour, UNSIGNED1 minute, UNSIGNED1 second, BOOLEAN is local time = FALSE)

Combines date and time components to create a seconds type. The date must be represented within the Gregorian calendar after the year 1600.

PARAMETER year The year (1601-30827).

PARAMETER month The month (1-12).

PARAMETER day The day (1..daysInMonth).

PARAMETER hour (0-23).

PARAMETER minute The minute (0-59).

PARAMETER second The second (0-59).

**PARAMETER** is local time TRUE if the datetime components are expressed in local time rather than UTC, FALSE if the components are expressed in UTC. Optional, defaults to FALSE.

**RETURN** A Seconds\_t value created by combining the fields.

# **MODULE** SecondsToParts

### Date \

#### **SecondsToParts**

(Seconds t seconds)

Converts the number of seconds since epoch to a structure containing date and time parts. The result must be representable within the Gregorian calendar after the year 1600.

PARAMETER seconds The number of seconds since epoch.

**RETURN** Module with exported attributes for year, month, day, hour, minute, second, day\_of\_week, date and time.

#### Children

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2. Month

3. Day

4. Hour

5. Minute

6. Second

7. day\_of\_week

8. date: Combines year, month day to create a date type

9. time: Combines hour, minute second to create a time type

# **ATTRIBUTE** Year

Date \ SecondsToParts \

INTEGER2

Year

# **ATTRIBUTE** Month

 $Date \setminus SecondsToParts \setminus$ 

UNSIGNED1

Month

# **ATTRIBUTE** Day

Date \ SecondsToParts \

UNSIGNED1

Day

# **ATTRIBUTE** Hour

Date \ SecondsToParts \

UNSIGNED1

Hour

# **ATTRIBUTE** Minute

Date \ SecondsToParts \

UNSIGNED1

Minute

# **ATTRIBUTE** Second

Date \ SecondsToParts \

UNSIGNED1

Second

# ATTRIBUTE day\_of\_week

Date \ SecondsToParts \

UNSIGNED1

day\_of\_week

# **ATTRIBUTE** date

Date \ SecondsToParts \

Date\_t | date

Combines year, month day to create a date type.

PARAMETER year The year (0-9999).

PARAMETER month The month (1-12).

PARAMETER day The day (1..daysInMonth).

**RETURN** A date created by combining the fields.

### **ATTRIBUTE** time

Date \ SecondsToParts \

Time\_t | time

Combines hour, minute second to create a time type.

PARAMETER <u>hour</u> The hour (0-23).

PARAMETER <u>minute</u> The minute (0-59).

PARAMETER second The second (0-59).

**RETURN** A time created by combining the fields.

# **FUNCTION** TimestampToSeconds

Date \

### Seconds\_t | TimestampToSeconds

(Timestamp\_t timestamp)

Converts the number of microseconds since epoch to the number of seconds since epoch.

PARAMETER timestamp The number of microseconds since epoch.

**RETURN** The number of seconds since epoch.

### FUNCTION IsLeapYear

#### Date \

#### **BOOLEAN** IsLeapYear

(INTEGER2 year)

Tests whether the year is a leap year in the Gregorian calendar.

PARAMETER year The year (0-9999).

**RETURN** True if the year is a leap year.

### **FUNCTION** IsDateLeapYear

### Date \

### BOOLEAN | IsDateLeapYear

(Date\_t date)

Tests whether a date is a leap year in the Gregorian calendar.

PARAMETER <u>date</u> The date.

**RETURN** True if the year is a leap year.

### **FUNCTION** From Gregorian YMD

Date \

#### Days\_t | FromGregorianYMD

(INTEGER2 year, UNSIGNED1 month, UNSIGNED1 day)

Combines year, month, day in the Gregorian calendar to create the number days since 31st December 1BC.

PARAMETER year The year (-4713..9999).

**PARAMETER** month The month (1-12). A missing value (0) is treated as 1.

**PARAMETER** day The day (1..daysInMonth). A missing value (0) is treated as 1.

**RETURN** The number of elapsed days (1 Jan 1AD = 1)

## **MODULE** ToGregorianYMD

Date \

#### ToGregorianYMD

(Days t days)

Converts the number days since 31st December 1BC to a date in the Gregorian calendar.

**PARAMETER** days The number of elapsed days (1 Jan 1AD = 1)

**RETURN** Module containing Year, Month, Day in the Gregorian calendar

#### Children

- 1. year
- 2. month
- 3. day

# **ATTRIBUTE** year

Date \ ToGregorianYMD \

year

### **ATTRIBUTE** month

Date \ ToGregorianYMD \

month

# **ATTRIBUTE** day

Date \ ToGregorianYMD \

day

# **FUNCTION** From Gregorian Date

Date \

Days\_t | FromGregorianDate

(Date\_t date)

Converts a date in the Gregorian calendar to the number days since 31st December 1BC.

PARAMETER <u>date</u> The date (using the Gregorian calendar)

**RETURN** The number of elapsed days (1 Jan 1AD = 1)

# **FUNCTION** ToGregorianDate

Date \

Date\_t ToGregorianDate

(Days t days)

Converts the number days since 31st December 1BC to a date in the Gregorian calendar.

**PARAMETER** days The number of elapsed days (1 Jan 1AD = 1)

**RETURN** A Date\_t in the Gregorian calendar

## **FUNCTION** DayOfYear

Date \

UNSIGNED2 DayOfYear

(Date\_t date)

Returns a number representing the day of the year indicated by the given date. The date must be in the Gregorian calendar after the year 1600.

PARAMETER <u>date</u> A Date\_t value.

**RETURN** A number (1-366) representing the number of days since the beginning of the year.

### **FUNCTION** DayOfWeek

Date \

UNSIGNED1 DayOfWeek

(Date\_t date)

Returns a number representing the day of the week indicated by the given date. The date must be in the Gregorian calendar after the year 1600.

PARAMETER <u>date</u> A Date\_t value.

**RETURN** A number 1-7 representing the day of the week, where 1 = Sunday.

# FUNCTION IsJulianLeapYear

#### Date \

BOOLEAN IsJulianLeapYear

(INTEGER2 year)

Tests whether the year is a leap year in the Julian calendar.

PARAMETER year The year (0-9999).

**RETURN** True if the year is a leap year.

### **FUNCTION** From Julian YMD

### Date \

# Days\_t FromJulianYMD (INTEGER2 year, UNSIGNED1 month, UNSIGNED1 day)

Combines year, month, day in the Julian calendar to create the number days since 31st December 1BC.

PARAMETER year The year (-4800..9999).

PARAMETER month (1-12).

PARAMETER  $\underline{\mathbf{day}}$  The day (1..daysInMonth).

**RETURN** The number of elapsed days (1 Jan 1AD = 1)

# **MODULE** ToJulianYMD

### Date \

#### **ToJulianYMD**

(Days\_t days)

Converts the number days since 31st December 1BC to a date in the Julian calendar.

**PARAMETER** days The number of elapsed days (1 Jan 1AD = 1)

**RETURN** Module containing Year, Month, Day in the Julian calendar

#### Children

- 1. Day
- 2. Month
- 3. Year

# **ATTRIBUTE** Day

 $Date \ \backslash \ ToJulianYMD \ \backslash$ 

UNSIGNED1 Day

# **ATTRIBUTE** Month

 $Date \ \backslash \ ToJulianYMD \ \backslash$ 

UNSIGNED1 | Month

# **ATTRIBUTE** Year

Date \ ToJulianYMD \

INTEGER2 Year

# **FUNCTION** From Julian Date

Date \

Days\_t FromJulianDate

(Date\_t date)

Converts a date in the Julian calendar to the number days since 31st December 1BC.

PARAMETER <u>date</u> The date (using the Julian calendar)

**RETURN** The number of elapsed days (1 Jan 1AD = 1)

#### **FUNCTION** ToJulianDate

Date \

Date\_t ToJulianDate

(Days\_t days)

Converts the number days since 31st December 1BC to a date in the Julian calendar.

**PARAMETER** days The number of elapsed days (1 Jan 1AD = 1)

**RETURN** A Date\_t in the Julian calendar

#### **FUNCTION** DaysSince1900

Date \

Days\_t | DaysSince1900

(INTEGER2 year, UNSIGNED1 month, UNSIGNED1 day)

Returns the number of days since 1st January 1900 (using the Gregorian Calendar)

PARAMETER year The year (-4713..9999).

**PARAMETER** month The month (1-12). A missing value (0) is treated as 1.

**PARAMETER** day The day (1..daysInMonth). A missing value (0) is treated as 1.

**RETURN** The number of elapsed days since 1st January 1900

#### **FUNCTION** ToDaysSince1900

Date \

Days t ToDaysSince1900

(Date\_t date)

Returns the number of days since 1st January 1900 (using the Gregorian Calendar)

PARAMETER <u>date</u> The date

**RETURN** The number of elapsed days since 1st January 1900

# **FUNCTION** From Days Since 1900

Date \

Date t FromDaysSince1900

(Days\_t days)

Converts the number days since 1st January 1900 to a date in the Julian calendar.

PARAMETER days The number of elapsed days since 1st Jan 1900

**RETURN** A Date\_t in the Julian calendar

#### **FUNCTION** YearsBetween

#### Date \

INTEGER YearsBetween	
(Date_t from, Date_t to)	

Calculate the number of whole years between two dates.

PARAMETER <u>from</u> The first date

PARAMETER to The last date

**RETURN** The number of years between them.

# **FUNCTION** MonthsBetween

#### Date \

INTEGER	MonthsBetween
(Date_t from, Date_t to)	

Calculate the number of whole months between two dates.

**PARAMETER** from The first date

PARAMETER to The last date

**RETURN** The number of months between them.

#### **FUNCTION** DaysBetween

Date \

INTEGER | DaysBetween

(Date\_t from, Date\_t to)

Calculate the number of days between two dates.

PARAMETER <u>from</u> The first date

PARAMETER to The last date

**RETURN** The number of days between them.

# **FUNCTION** DateFromDateRec

Date \

Date t DateFromDateRec

(Date\_rec date)

Combines the fields from a Date\_rec to create a Date\_t

**PARAMETER** <u>date</u> The row containing the date.

**RETURN** A Date\_t representing the combined values.

## **FUNCTION** DateFromRec

Date \

Date\_t | DateFromRec

(Date rec date)

Combines the fields from a Date\_rec to create a Date\_t

**PARAMETER** <u>date</u> The row containing the date.

**RETURN** A Date\_t representing the combined values.

#### **FUNCTION** TimeFromTimeRec

Date \

Time t | TimeFromTimeRec

(Time\_rec time)

Combines the fields from a Time\_rec to create a Time\_t

PARAMETER <u>time</u> The row containing the time.

**RETURN** A Time\_t representing the combined values.

# **FUNCTION** DateFromDateTimeRec

Date \

Date\_t | DateFromDateTimeRec

(DateTime\_rec datetime)

Combines the date fields from a DateTime\_rec to create a Date\_t

**PARAMETER** datetime The row containing the datetime.

**RETURN** A Date\_t representing the combined values.

#### **FUNCTION** TimeFromDateTimeRec

Date \

#### Time t | TimeFromDateTimeRec

(DateTime rec datetime)

Combines the time fields from a DateTime\_rec to create a Time\_t

**PARAMETER** datetime The row containing the datetime.

**RETURN** A Time\_t representing the combined values.

# FUNCTION SecondsFromDateTimeRec

Date \

#### Seconds t | SecondsFromDateTimeRec

(DateTime\_rec datetime, BOOLEAN is\_local\_time = FALSE)

Combines the date and time fields from a DateTime rec to create a Seconds t

**PARAMETER** datetime The row containing the datetime.

**PARAMETER** is local time TRUE if the datetime components are expressed in local time rather than UTC, FALSE if the components are expressed in UTC. Optional, defaults to FALSE.

**RETURN** A Seconds\_t representing the combined values.

#### **FUNCTION** From String To Date

Date \

#### Date t FromStringToDate

(STRING date\_text, VARSTRING format)

Converts a string to a Date\_t using the relevant string format. The resulting date must be representable within the Gregorian calendar after the year 1600.

PARAMETER date\_text The string to be converted.

**PARAMETER** format of the input string. (See documentation for strftime)

RETURN The date that was matched in the string. Returns 0 if failed to match or if the date components match but the result is an invalid date. Supported characters: %B Full month name %b or %h Abbreviated month name %d Day of month (two digits) %e Day of month (two digits, or a space followed by a single digit) %m Month (two digits) %t Whitespace %y year within century (00-99) %Y Full year (yyyy) %j Julian day (1-366) Common date formats American '%m/%d/%Y' mm/dd/yyyy Euro '%d/%m/%Y' dd/mm/yyyy Iso format '%Y-%m-%d' yyyy-mm-dd Iso basic 'Y%m%d' yyyymmdd '%d-%b-%Y' dd-mon-yyyy e.g., '21-Mar-1954'

# **FUNCTION** From String

Date \

Date\_t FromString

(STRING date\_text, VARSTRING format)

Converts a string to a date using the relevant string format.

PARAMETER date\_text The string to be converted.

**PARAMETER** format of the input string. (See documentation for strftime)

**RETURN** The date that was matched in the string. Returns 0 if failed to match.

#### **FUNCTION** From String To Time

Date \

Time\_t FromStringToTime

(STRING time\_text, VARSTRING format)

Converts a string to a Time t using the relevant string format.

PARAMETER date\_text The string to be converted.

**PARAMETER** format of the input string. (See documentation for strftime)

**RETURN** The time that was matched in the string. Returns 0 if failed to match. Supported characters: %H Hour (two digits) %k (two digits, or a space followed by a single digit) %M Minute (two digits) %S Second (two digits) %t Whitespace

#### **FUNCTION** MatchDateString

#### Date \

# Date\_t | MatchDateString

(STRING date text, SET OF VARSTRING formats)

Matches a string against a set of date string formats and returns a valid Date\_t object from the first format that successfully parses the string.

**PARAMETER** date\_text The string to be converted.

**PARAMETER** formats A set of formats to check against the string. (See documentation for strftime)

**RETURN** The date that was matched in the string. Returns 0 if failed to match.

# FUNCTION MatchTimeString

#### Date \

#### Time t | MatchTimeString

(STRING time\_text, SET OF VARSTRING formats)

Matches a string against a set of time string formats and returns a valid Time\_t object from the first format that successfully parses the string.

**PARAMETER** <u>time\_text</u> The string to be converted.

PARAMETER formats A set of formats to check against the string. (See documentation for strftime)

**RETURN** The time that was matched in the string. Returns 0 if failed to match.

#### FUNCTION DateToString

Date \

STRING **DateToString** (Date\_t date, VARSTRING format = '%Y-\%m-\%d')

Formats a date as a string.

**PARAMETER** date The date to be converted.

**PARAMETER** format The format template to use for the conversion; see strftime() for appropriate values. The maximum length of the resulting string is 255 characters. Optional; defaults to '%Y-%m-%d' which is YYYY-MM-DD.

**RETURN** Blank if date cannot be formatted, or the date in the requested format.

# **FUNCTION** TimeToString

Date \

STRING **TimeToString** (Time\_t time, VARSTRING format = '%H:%M:%S')

Formats a time as a string.

**PARAMETER** time The time to be converted.

**PARAMETER** format The format template to use for the conversion; see strftime() for appropriate values. The maximum length of the resulting string is 255 characters. Optional; defaults to '%H:%M:%S' which is HH:MM:SS.

**RETURN** Blank if the time cannot be formatted, or the time in the requested format.

# FUNCTION SecondsToString

Date \

#### STRING | SecondsToString

(Seconds\_t seconds, VARSTRING format = '%Y-%m-%dT%H:%M:%S')

Converts a Seconds\_t value into a human-readable string using a format template.

PARAMETER seconds The seconds since epoch.

**PARAMETER** format The format template to use for the conversion; see strftime() for appropriate values. The maximum length of the resulting string is 255 characters. Optional; defaults to '%Y-%m-%dT%H:%M:%S' which is YYYY-MM-DDTHH:MM:SS.

**RETURN** The converted seconds as a string.

#### **FUNCTION** ToString

Date \

#### STRING | ToString

(Date t date, VARSTRING format)

Formats a date as a string.

PARAMETER date The date to be converted.

**PARAMETER** format the date is output in. (See documentation for strftime)

**RETURN** Blank if date cannot be formatted, or the date in the requested format.

# FUNCTION ConvertDateFormat

#### STRING | ConvertDateFormat

(STRING date\_text, VARSTRING from\_format='%m/%d/%Y', VARSTRING to\_format='%Y%m%d')

Converts a date from one format to another

**PARAMETER** date\_text The string containing the date to be converted.

**PARAMETER** from format The format the date is to be converted from.

**PARAMETER** to format The format the date is to be converted to.

**RETURN** The converted string, or blank if it failed to match the format.

#### **FUNCTION** ConvertFormat

Date \

#### STRING | ConvertFormat

(STRING date\_text, VARSTRING from\_format='%m/%d/%Y', VARSTRING to\_format='%Y%m%d')

Converts a date from one format to another

**PARAMETER** date\_text The string containing the date to be converted.

**PARAMETER** from format The format the date is to be converted from.

PARAMETER to\_format The format the date is to be converted to.

**RETURN** The converted string, or blank if it failed to match the format.

# FUNCTION ConvertTimeFormat

#### STRING | ConvertTimeFormat

(STRING time\_text, VARSTRING from\_format='%H%M%S', VARSTRING to\_format='%H:\%M:\%S')

Converts a time from one format to another

**PARAMETER** time\_text The string containing the time to be converted.

**PARAMETER** from format The format the time is to be converted from.

PARAMETER to\_format The format the time is to be converted to.

**RETURN** The converted string, or blank if it failed to match the format.

#### FUNCTION ConvertDateFormatMultiple

Date \

#### STRING | ConvertDateFormatMultiple

(STRING date\_text, SET OF VARSTRING from\_formats, VARSTRING to\_format='%Y%m%d')

Converts a date that matches one of a set of formats to another.

**PARAMETER** date\_text The string containing the date to be converted.

**PARAMETER** from formats The list of formats the date is to be converted from.

PARAMETER to\_format The format the date is to be converted to.

**RETURN** The converted string, or blank if it failed to match the format.

# **FUNCTION** ConvertFormatMultiple

#### STRING | ConvertFormatMultiple

(STRING date\_text, SET OF VARSTRING from\_formats, VARSTRING to\_format='%Y%m%d')

Converts a date that matches one of a set of formats to another.

**PARAMETER** date\_text The string containing the date to be converted.

**PARAMETER** from formats The list of formats the date is to be converted from.

**PARAMETER** to format The format the date is to be converted to.

**RETURN** The converted string, or blank if it failed to match the format.

#### **FUNCTION** ConvertTimeFormatMultiple

Date \

#### STRING | ConvertTimeFormatMultiple

(STRING time\_text, SET OF VARSTRING from\_formats, VARSTRING to\_format='%H:%m:%s')

Converts a time that matches one of a set of formats to another.

**PARAMETER** time\_text The string containing the time to be converted.

PARAMETER from\_formats The list of formats the time is to be converted from.

PARAMETER to\_format The format the time is to be converted to.

**RETURN** The converted string, or blank if it failed to match the format.

# **FUNCTION** AdjustDate

#### Date t | AdjustDate

(Date\_t date, INTEGER2 year\_delta = 0, INTEGER4 month\_delta = 0, INTEGER4 day\_delta = 0)

Adjusts a date by incrementing or decrementing year, month and/or day values. The date must be in the Gregorian calendar after the year 1600. If the new calculated date is invalid then it will be normalized according to mktime() rules. Example: 20140130 + 1 month = 20140302.

PARAMETER <u>date</u> The date to adjust.

PARAMETER year\_delta The requested change to the year value; optional, defaults to zero.

PARAMETER month\_delta The requested change to the month value; optional, defaults to zero.

PARAMETER day\_delta The requested change to the day of month value; optional, defaults to zero.

**RETURN** The adjusted Date t value.

#### FUNCTION AdjustDateBySeconds

Date \

#### Date t | AdjustDateBySeconds

(Date\_t date, INTEGER4 seconds\_delta)

Adjusts a date by adding or subtracting seconds. The date must be in the Gregorian calendar after the year 1600. If the new calculated date is invalid then it will be normalized according to mktime() rules. Example: 20140130 + 172800 seconds = 20140201.

PARAMETER <u>date</u> The date to adjust.

**PARAMETER** seconds\_delta The requested change to the date, in seconds.

**RETURN** The adjusted Date\_t value.

# **FUNCTION** AdjustTime

#### Date \

# Time\_t AdjustTime (Time\_t time, INTEGER2 hour\_delta = 0, INTEGER4 minute\_delta = 0, INTEGER4 second delta = 0)

Adjusts a time by incrementing or decrementing hour, minute and/or second values. If the new calculated time is invalid then it will be normalized according to mktime() rules.

PARAMETER time The time to adjust.

PARAMETER hour\_delta The requested change to the hour value; optional, defaults to zero.

PARAMETER minute\_delta The requested change to the minute value; optional, defaults to zero.

**PARAMETER** second\_delta The requested change to the second of month value; optional, defaults to zero.

**RETURN** The adjusted Time\_t value.

# **FUNCTION** AdjustTimeBySeconds

#### Date \

# Time\_t AdjustTimeBySeconds (Time\_t time, INTEGER4 seconds\_delta)

Adjusts a time by adding or subtracting seconds. If the new calculated time is invalid then it will be normalized according to mktime() rules.

PARAMETER <u>time</u> The time to adjust.

PARAMETER seconds\_delta The requested change to the time, in seconds.

**RETURN** The adjusted Time\_t value.

#### **FUNCTION** AdjustSeconds

#### Date \

# Seconds\_t AdjustSeconds (Seconds\_t seconds, INTEGER2 year\_delta = 0, INTEGER4 month\_delta = 0, INTEGER4 day\_delta = 0, INTEGER4 hour\_delta = 0, INTEGER4 minute\_delta = 0, INTEGER4 second\_delta = 0)

Adjusts a Seconds\_t value by adding or subtracting years, months, days, hours, minutes and/or seconds. This is performed by first converting the seconds into a full date/time structure, applying any delta values to individual date/time components, then converting the structure back to the number of seconds. This interim date must lie within Gregorian calendar after the year 1600. If the interim structure is found to have an invalid date/time then it will be normalized according to mktime() rules. Therefore, some delta values (such as "1 month") are actually relative to the value of the seconds argument.

PARAMETER seconds The number of seconds to adjust.

PARAMETER year\_delta The requested change to the year value; optional, defaults to zero.

PARAMETER month\_delta The requested change to the month value; optional, defaults to zero.

PARAMETER day\_delta The requested change to the day of month value; optional, defaults to zero.

PARAMETER hour delta The requested change to the hour value; optional, defaults to zero.

**PARAMETER** minute\_delta The requested change to the minute value; optional, defaults to zero.

**PARAMETER** second\_delta The requested change to the second of month value; optional, defaults to zero.

**RETURN** The adjusted Seconds\_t value.

## **FUNCTION** AdjustCalendar

#### Date \

```
Date_t AdjustCalendar

(Date_t date, INTEGER2 year_delta = 0, INTEGER4 month_delta = 0, INTEGER4
day_delta = 0)
```

Adjusts a date by incrementing or decrementing months and/or years. This routine uses the rule outlined in McGinn v. State, 46 Neb. 427, 65 N.W. 46 (1895): "The term calendar month, whether employed in

statutes or contracts, and not appearing to have been used in a different sense, denotes a period terminating with the day of the succeeding month numerically corresponding to the day of its beginning, less one. If there be no corresponding day of the succeeding month, it terminates with the last day thereof." The internet suggests similar legal positions exist in the Commonwealth and Germany. Note that day adjustments are performed after year and month adjustments using the preceding rules. As an example, Jan. 31, 2014 + 1 month will result in Feb. 28, 2014; Jan. 31, 2014 + 1 month + 1 day will result in Mar. 1, 2014.

PARAMETER <u>date</u> The date to adjust, in the Gregorian calendar after 1600.

**PARAMETER** year\_delta The requested change to the year value; optional, defaults to zero.

**PARAMETER** month\_delta The requested change to the month value; optional, defaults to zero.

PARAMETER day\_delta The requested change to the day value; optional, defaults to zero.

**RETURN** The adjusted Date\_t value.

# FUNCTION IsLocalDaylightSavingsInEffect

#### Date \

BOOLEAN	IsLocalDaylightSavingsInEffect

Returns a boolean indicating whether daylight savings time is currently in effect locally.

**RETURN** TRUE if daylight savings time is currently in effect, FALSE otherwise.

#### FUNCTION LocalTimeZoneOffset

INTEGER4	LocalTimeZoneOffset
O	

Returns the offset (in seconds) of the time represented from UTC, with positive values indicating locations east of the Prime Meridian. Given a UTC time in seconds since epoch, you can find the local time by adding the result of this function to the seconds.

**RETURN** The number of seconds offset from UTC.

# **FUNCTION** CurrentDate

#### Date \

```
Date_t CurrentDate

(BOOLEAN in_local_time = FALSE)
```

Returns the current date.

PARAMETER in\_local\_time TRUE if the returned value should be local to the cluster computing the date, FALSE for UTC. Optional, defaults to FALSE.

**RETURN** A Date\_t representing the current date.

# **FUNCTION** Today

#### Date \

Date_t	Today
()	

Returns the current date in the local time zone.

**RETURN** A Date\_t representing the current date.

#### **FUNCTION** CurrentTime

Date \

Time\_t CurrentTime

(BOOLEAN in\_local\_time = FALSE)

Returns the current time of day

**PARAMETER** in\_local\_time TRUE if the returned value should be local to the cluster computing the time, FALSE for UTC. Optional, defaults to FALSE.

**RETURN** A Time\_t representing the current time of day.

#### **FUNCTION** CurrentSeconds

Date \

Seconds\_t CurrentSeconds

(BOOLEAN in\_local\_time = FALSE)

Returns the current date and time as the number of seconds since epoch.

**PARAMETER** in\_local\_time TRUE if the returned value should be local to the cluster computing the time, FALSE for UTC. Optional, defaults to FALSE.

**RETURN** A Seconds\_t representing the current time in UTC or local time, depending on the argument.

#### **FUNCTION** Current Timestamp

Date \

Timestamp\_t CurrentTimestamp

(BOOLEAN in\_local\_time = FALSE)

Returns the current date and time as the number of microseconds since epoch.

**PARAMETER** in\_local\_time TRUE if the returned value should be local to the cluster computing the time, FALSE for UTC. Optional, defaults to FALSE.

**RETURN** A Timestamp\_t representing the current time in microseconds in UTC or local time, depending on the argument.

#### **MODULE** DatesForMonth

Date \

#### DatesForMonth

(Date\_t as\_of\_date = CurrentDate(FALSE))

Returns the beginning and ending dates for the month surrounding the given date.

PARAMETER as\_of\_date The reference date from which the month will be calculated. This date must be a date within the Gregorian calendar. Optional, defaults to the current date in UTC.

**RETURN** Module with exported attributes for startDate and endDate.

#### Children

- 1. startDate
- 2. endDate

#### **ATTRIBUTE** startDate

Date \ DatesForMonth \

Date\_t | startDate

# **ATTRIBUTE** endDate

Date \ DatesForMonth \

Date\_t

endDate

#### **MODULE** DatesForWeek

Date \

#### **DatesForWeek**

(Date\_t as\_of\_date = CurrentDate(FALSE))

Returns the beginning and ending dates for the week surrounding the given date (Sunday marks the beginning of a week).

PARAMETER <u>as\_of\_date</u> The reference date from which the week will be calculated. This date must be a date within the Gregorian calendar. Optional, defaults to the current date in UTC.

**RETURN** Module with exported attributes for startDate and endDate.

#### Children

- 1. startDate
- 2. endDate

# **ATTRIBUTE** startDate

 ${\bf Date} \ \backslash \ {\bf DatesForWeek} \ \backslash$ 

Date t

startDate

#### **ATTRIBUTE** endDate

Date \ DatesForWeek \

Date\_t | endDate

# **FUNCTION** IsValidDate

Date \

BOOLEAN IsValidDate

(Date\_t date, INTEGER2 yearLowerBound = 1800, INTEGER2 yearUpperBound = 2100)

Tests whether a date is valid, both by range-checking the year and by validating each of the other individual components.

PARAMETER date The date to validate.

PARAMETER yearLowerBound The minimum acceptable year. Optional; defaults to 1800.

PARAMETER year Upper Bound The maximum acceptable year. Optional; defaults to 2100.

**RETURN** TRUE if the date is valid, FALSE otherwise.

# **FUNCTION** IsValidGregorianDate

Date \

BOOLEAN IsValidGregorianDate

(Date\_t date)

Tests whether a date is valid in the Gregorian calendar. The year must be between 1601 and 30827.

PARAMETER <u>date</u> The Date\_t to validate.

# **FUNCTION** IsValidTime

#### Date \

BOOLEAN	IsValidTime
(Time_t time)	

Tests whether a time is valid.

**PARAMETER** time to validate.

**RETURN** TRUE if the time is valid, FALSE otherwise.

# TRANSFORM CreateDate

#### Date \

Date_rec	CreateDate
(INTEGER2 year, UNSIGNED1 month, UNSIGNED1 day)	

A transform to create a Date\_rec from the individual elements

PARAMETER year The year

**PARAMETER** month The month (1-12).

PARAMETER day The day (1..daysInMonth).

**RETURN** A transform that creates a Date\_rec containing the date.

#### TRANSFORM CreateDateFromSeconds

Date \

Date\_rec CreateDateFromSeconds

(Seconds\_t seconds)

A transform to create a Date\_rec from a Seconds\_t value.

PARAMETER <u>seconds</u> The number seconds since epoch.

**RETURN** A transform that creates a Date\_rec containing the date.

#### TRANSFORM CreateTime

Date \

Time\_rec CreateTime

(UNSIGNED1 hour, UNSIGNED1 minute, UNSIGNED1 second)

A transform to create a Time\_rec from the individual elements

PARAMETER <u>hour</u> The hour (0-23).

PARAMETER <u>minute</u> The minute (0-59).

PARAMETER second The second (0-59).

**RETURN** A transform that creates a Time\_rec containing the time of day.

#### TRANSFORM CreateTimeFromSeconds

Date \

Time\_rec CreateTimeFromSeconds

(Seconds\_t seconds)

A transform to create a Time rec from a Seconds t value.

PARAMETER seconds The number seconds since epoch.

**RETURN** A transform that creates a Time\_rec containing the time of day.

#### TRANSFORM CreateDateTime

#### Date \

DateTime\_rec CreateDateTime

(INTEGER2 year, UNSIGNED1 month, UNSIGNED1 day, UNSIGNED1 hour, UNSIGNED1 minute, UNSIGNED1 second)

A transform to create a DateTime rec from the individual elements

PARAMETER year The year

PARAMETER month The month (1-12).

PARAMETER day The day (1..daysInMonth).

PARAMETER <u>hour</u> The hour (0-23).

PARAMETER minute (0-59).

PARAMETER second The second (0-59).

**RETURN** A transform that creates a DateTime\_rec containing date and time components.

#### TRANSFORM CreateDateTimeFromSeconds

#### Date \

DateTime\_rec CreateDateTimeFromSeconds

(Seconds\_t seconds)

A transform to create a DateTime rec from a Seconds t value.

**PARAMETER** seconds The number seconds since epoch.

**RETURN** A transform that creates a DateTime\_rec containing date and time components.

# $\mathbf{File}$

Go Up

#### **IMPORTS**

lib\_fileservices |

# **DESCRIPTIONS**

#### **MODULE** File

File

#### Children

- 1. FsFilenameRecord: A record containing information about filename
- 2. FsLogicalFileName: An alias for a logical filename that is stored in a row
- 3. FsLogicalFileNameRecord: A record containing a logical filename
- 4. FsLogicalFileInfoRecord: A record containing information about a logical file
- 5. FsLogicalSuperSubRecord: A record containing information about a superfile and its contents
- 6. FsFileRelationshipRecord: A record containing information about the relationship between two files
- 7. RECFMV RECSIZE: Constant that indicates IBM RECFM V format file
- 8. RECFMVB\_RECSIZE: Constant that indicates IBM RECFM VB format file
- 9. PREFIX\_VARIABLE\_RECSIZE: Constant that indicates a variable little endian 4 byte length prefixed file

- 10. PREFIX\_VARIABLE\_BIGENDIAN\_RECSIZE: Constant that indicates a variable big endian 4 byte length prefixed file
- 11. FileExists: Returns whether the file exists
- 12. DeleteLogicalFile: Removes the logical file from the system, and deletes from the disk
- 13. SetReadOnly: Changes whether access to a file is read only or not
- 14. RenameLogicalFile: Changes the name of a logical file
- 15. ForeignLogicalFileName: Returns a logical filename that can be used to refer to a logical file in a local or remote dali
- 16. ExternalLogicalFileName: Returns an encoded logical filename that can be used to refer to a external file
- 17. GetFileDescription: Returns a string containing the description information associated with the specified filename
- 18. SetFileDescription: Sets the description associated with the specified filename
- 19. RemoteDirectory: Returns a dataset containing a list of files from the specified machineIP and directory
- 20. LogicalFileList: Returns a dataset of information about the logical files known to the system
- 21. CompareFiles: Compares two files, and returns a result indicating how well they match
- 22. VerifyFile: Checks the system datastore (Dali) information for the file against the physical parts on disk
- 23. AddFileRelationship: Defines the relationship between two files
- 24. FileRelationshipList: Returns a dataset of relationships
- 25. RemoveFileRelationship: Removes a relationship between two files
- 26. GetColumnMapping: Returns the field mappings for the file, in the same format specified for the SetColumnMapping function
- 27. SetColumnMapping: Defines how the data in the fields of the file mist be transformed between the actual data storage format and the input format used to query that data
- 28. EncodeRfsQuery: Returns a string that can be used in a DATASET declaration to read data from an RFS (Remote File Server) instance (e.g
- 29. RfsAction: Sends the query to the rfs server
- 30. MoveExternalFile: Moves the single physical file between two locations on the same remote machine
- 31. DeleteExternalFile: Removes a single physical file from a remote machine
- 32. CreateExternalDirectory: Creates the path on the location (if it does not already exist)
- 33. GetLogicalFileAttribute: Returns the value of the given attribute for the specified logicalfilename

- 34. ProtectLogicalFile: Toggles protection on and off for the specified logicalfilename
- 35. DfuPlusExec: The DfuPlusExec action executes the specified command line just as the DfuPlus.exe program would do
- 36. fSprayFixed: Sprays a file of fixed length records from a single machine and distributes it across the nodes of the destination group
- 37. SprayFixed: Same as fSprayFixed, but does not return the DFU Workunit ID
- 38. fSprayVariable
- 39. SprayVariable
- 40. fSprayDelimited: Sprays a file of fixed delimited records from a single machine and distributes it across the nodes of the destination group
- 41. SprayDelimited: Same as fSprayDelimited, but does not return the DFU Workunit ID
- 42. fSprayXml: Sprays an xml file from a single machine and distributes it across the nodes of the destination group
- 43. SprayXml: Same as fSprayXml, but does not return the DFU Workunit ID
- 44. fDespray: Copies a distributed file from multiple machines, and desprays it to a single file on a single machine
- 45. Despray: Same as fDespray, but does not return the DFU Workunit ID
- 46. fCopy: Copies a distributed file to another distributed file
- 47. Copy: Same as fCopy, but does not return the DFU Workunit ID
- 48. fReplicate: Ensures the specified file is replicated to its mirror copies
- 49. Replicate: Same as fReplicated, but does not return the DFU Workunit ID
- 50. fRemotePull: Copies a distributed file to a distributed file on remote system
- 51. RemotePull: Same as fRemotePull, but does not return the DFU Workunit ID
- 52. fMonitorLogicalFileName: Creates a file monitor job in the DFU Server
- 53. MonitorLogicalFileName : Same as fMonitorLogicalFileName, but does not return the DFU Workunit ID
- 54. fMonitorFile: Creates a file monitor job in the DFU Server
- 55. MonitorFile: Same as fMonitorFile, but does not return the DFU Workunit ID
- 56. WaitDfuWorkunit: Waits for the specified DFU workunit to finish
- 57. AbortDfuWorkunit: Aborts the specified DFU workunit
- 58. CreateSuperFile: Creates an empty superfile
- 59. SuperFileExists: Checks if the specified filename is present in the Distributed File Utility (DFU) and is a SuperFile

- 60. DeleteSuperFile: Deletes the superfile
- 61. GetSuperFileSubCount: Returns the number of sub-files contained within a superfile
- 62. GetSuperFileSubName: Returns the name of the Nth sub-file within a superfile
- 63. FindSuperFileSubName: Returns the position of a file within a superfile
- 64. StartSuperFileTransaction: Starts a superfile transaction
- 65. AddSuperFile: Adds a file to a superfile
- 66. RemoveSuperFile: Removes a sub-file from a superfile
- 67. ClearSuperFile: Removes all sub-files from a superfile
- 68. RemoveOwnedSubFiles: Removes all soley-owned sub-files from a superfile
- 69. DeleteOwnedSubFiles: Legacy version of RemoveOwnedSubFiles which was incorrectly named in a previous version
- 70. SwapSuperFile: Swap the contents of two superfiles
- 71. ReplaceSuperFile: Removes a sub-file from a superfile and replaces it with another
- 72. FinishSuperFileTransaction: Finishes a superfile transaction
- 73. SuperFileContents: Returns the list of sub-files contained within a superfile
- 74. LogicalFileSuperOwners: Returns the list of superfiles that a logical file is contained within
- 75. LogicalFileSuperSubList: Returns the list of all the superfiles in the system and their component sub-files
- 76. fPromoteSuperFileList: Moves the sub-files from the first entry in the list of superfiles to the next in the list, repeating the process through the list of superfiles
- 77. PromoteSuperFileList: Same as fPromoteSuperFileList, but does not return the DFU Workunit ID

#### **RECORD** FsFilenameRecord

File \

#### **FsFilenameRecord**

A record containing information about filename. Includes name, size and when last modified. export FsFilenameRecord := RECORD string name; integer8 size; string19 modified; END;

# **ATTRIBUTE** FsLogicalFileName

File \

#### ${\bf FsLogical File Name}$

An alias for a logical filename that is stored in a row.

# RECORD FsLogicalFileNameRecord

File \

#### Fs Logical File Name Record

A record containing a logical filename. It contains the following fields:

**FIELD** <u>name</u> The logical name of the file;

# **RECORD** FsLogicalFileInfoRecord

File \

#### ${\bf FsLogical File Info Record}$

A record containing information about a logical file.

**FIELD superfile** Is this a superfile?

**FIELD** <u>size</u> Number of bytes in the file (before compression)

FIELD rowcount Number of rows in the file.

# RECORD FsLogicalSuperSubRecord

File \

#### FsLogical Super SubRecord

A record containing information about a superfile and its contents.

- **FIELD supername** The name of the superfile
- **FIELD** subname The name of the sub-file

# **RECORD** FsFileRelationshipRecord

File \

#### **FsFileRelationshipRecord**

A record containing information about the relationship between two files.

- **FIELD primaryfile** The logical filename of the primary file
- **FIELD** secondaryfile The logical filename of the secondary file.
- **FIELD primaryflds** The name of the primary key field for the primary file. The value "\_\_\_fileposition\_\_\_" indicates the secondary is an INDEX that must use FETCH to access non-keyed fields.
- **FIELD** secondaryflds The name of the foreign key field relating to the primary file.
- **FIELD** <u>kind</u> The type of relationship between the primary and secondary files. Containing either 'link' or 'view'.
- **FIELD** <u>cardinality</u> The cardinality of the relationship. The format is <pri>primary>:<secondary>. Valid values are "1" or "M"./primary>
- **FIELD** payload Indicates whether the primary or secondary are payload INDEXes.
- **FIELD** description The description of the relationship.

# ATTRIBUTE RECFMV\_RECSIZE

File \

#### RECFMV\_RECSIZE

Constant that indicates IBM RECFM V format file. Can be passed to SprayFixed for the record size.

# ATTRIBUTE RECFMVB\_RECSIZE

File \

#### RECFMVB\_RECSIZE

Constant that indicates IBM RECFM VB format file. Can be passed to SprayFixed for the record size.

# ATTRIBUTE PREFIX\_VARIABLE\_RECSIZE

File \

INTEGER4 PREFIX\_VARIABLE\_RECSIZE

Constant that indicates a variable little endian 4 byte length prefixed file. Can be passed to SprayFixed for the record size.

# ATTRIBUTE PREFIX\_VARIABLE\_BIGENDIAN\_RECSIZE

File \

INTEGER4 | PREFIX\_VARIABLE\_BIGENDIAN\_RECSIZE

Constant that indicates a variable big endian 4 byte length prefixed file. Can be passed to SprayFixed for

the record size.

#### **FUNCTION** FileExists

#### File \

#### boolean | FileExists

(varstring lfn, boolean physical=FALSE)

Returns whether the file exists.

**PARAMETER** <u>lfn</u> The logical name of the file.

**PARAMETER** physical Whether to also check for the physical existence on disk. Defaults to FALSE.

**RETURN** Whether the file exists.

# **FUNCTION** DeleteLogicalFile

File \

#### Delete Logical File

(varstring lfn, boolean allowMissing=FALSE)

Removes the logical file from the system, and deletes from the disk.

PARAMETER <u>lfn</u> The logical name of the file.

FALSE. allowMissing Whether to suppress an error if the filename does not exist. Defaults to

# **FUNCTION** SetReadOnly

File \

#### **SetReadOnly**

(varstring lfn, boolean ro=TRUE)

Changes whether access to a file is read only or not.

**PARAMETER** <u>Ifn</u> The logical name of the file.

**PARAMETER** <u>ro</u> Whether updates to the file are disallowed. Defaults to TRUE.

#### **FUNCTION** RenameLogicalFile

File \

#### RenameLogicalFile

(varstring oldname, varstring newname)

Changes the name of a logical file.

**PARAMETER** oldname The current name of the file to be renamed.

**PARAMETER** newname The new logical name of the file.

# **FUNCTION** ForeignLogicalFileName

File \

varstring | ForeignLogicalFileName

(varstring name, varstring foreigndali=", boolean abspath=FALSE)

Returns a logical filename that can be used to refer to a logical file in a local or remote dali.

**PARAMETER** <u>name</u> The logical name of the file.

**PARAMETER** foreigndali The IP address of the foreign dali used to resolve the file. If blank then the file is resolved locally. Defaults to blank.

FALSE. 

abspath Should a tilde (~) be prepended to the resulting logical file name. Defaults to

#### **FUNCTION** ExternalLogicalFileName

File \

varstring | ExternalLogicalFileName

(varstring location, varstring path, boolean abspath=TRUE)

Returns an encoded logical filename that can be used to refer to a external file. Examples include directly reading from a landing zone. Upper case characters and other details are escaped.

**PARAMETER** <u>location</u> The IP address of the remote machine. "can be used for the local machine."

**PARAMETER** path The path/name of the file on the remote machine.

PARAMETER <u>abspath</u> Should a tilde (~) be prepended to the resulting logical file name. Defaults to TRUE.

**RETURN** The encoded logical filename.

#### **FUNCTION** GetFileDescription

File \

varstring | GetFileDescription

(varstring lfn)

Returns a string containing the description information associated with the specified filename. This description is set either through ECL watch or by using the FileServices.SetFileDescription function.

PARAMETER <u>lfn</u> The logical name of the file.

# **FUNCTION** SetFileDescription

File \

### **SetFileDescription**

(varstring lfn, varstring val)

Sets the description associated with the specified filename.

**PARAMETER** <u>lfn</u> The logical name of the file.

**PARAMETER** <u>val</u> The description to be associated with the file.

# **FUNCTION** RemoteDirectory

File \

# dataset(FsFilenameRecord) RemoteDirectory (varstring machineIP, varstring dir, varstring mask='\*', boolean recurse=FALSE)

Returns a dataset containing a list of files from the specified machineIP and directory.

**PARAMETER** machineIP The IP address of the remote machine.

**PARAMETER** directory The path to the directory to read. This must be in the appropriate format for the operating system running on the remote machine.

**PARAMETER** mask The filemask specifying which files to include in the result. Defaults to '\*' (all files).

**PARAMETER** recurse Whether to include files from subdirectories under the directory. Defaults to FALSE.

# **FUNCTION** LogicalFileList

### File \

# dataset(FsLogicalFileInfoRecord) LogicalFileList (varstring namepattern='\*', boolean includenormal=TRUE, boolean includesuper=FALSE, boolean unknownszero=FALSE, varstring foreigndali=")

Returns a dataset of information about the logical files known to the system.

**PARAMETER** namepattern The mask of the files to list. Defaults to '\*' (all files).

PARAMETER includenormal Whether to include 'normal' files. Defaults to TRUE.

PARAMETER includesuper Whether to include SuperFiles. Defaults to FALSE.

**PARAMETER** <u>unknownszero</u> Whether to set file sizes that are unknown to zero(0) instead of minus-one (-1). Defaults to FALSE.

**PARAMETER** foreigndali The IP address of the foreign dali used to resolve the file. If blank then the file is resolved locally. Defaults to blank.

### **FUNCTION** CompareFiles

### File \

# INTEGER4 CompareFiles (varstring lfn1, varstring lfn2, boolean logical\_only=TRUE, boolean use\_crcs=FALSE)

Compares two files, and returns a result indicating how well they match.

**PARAMETER** <u>file1</u> The logical name of the first file.

PARAMETER <u>file2</u> The logical name of the second file.

PARAMETER logical\_only Whether to only compare logical information in the system datastore (Dali), and ignore physical information on disk. [Default TRUE]

PARAMETER <u>use\_crcs</u> Whether to compare physical CRCs of all the parts on disk. This may be slow on large files. Defaults to FALSE.

**RETURN** 0 if file1 and file2 match exactly 1 if file1 and file2 contents match, but file1 is newer than file2 -1 if file1 and file2 contents match, but file2 is newer than file1 2 if file1 and file2 contents do not match and file1 is newer than file2 -2 if file1 and file2 contents do not match and file2 is newer than file1

### **FUNCTION** VerifyFile

File \

varstring VerifyFile
(varstring lfn, boolean usecrcs)

Checks the system datastore (Dali) information for the file against the physical parts on disk.

PARAMETER <u>Ifn</u> The name of the file to check.

**PARAMETER** use\_crcs Whether to compare physical CRCs of all the parts on disk. This may be slow on large files.

RETURN 'OK' - The file parts match the datastore information 'Could not find file: <filename>' - The logical filename was not found 'Could not find part file: <partname>' - The partname was not found 'Modified time differs for: <partname>' - The partname has a different timestamp 'File size differs for: <partname>' - The partname has a file size 'File CRC differs for: <partname>' - The partname has a different CRC</partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname></partname>

# FUNCTION AddFileRelationship

File \

### AddFileRelationship

(varstring primary, varstring secondary, varstring primaryflds, varstring secondaryflds, varstring kind='link', varstring cardinality, boolean payload, varstring description=")

Defines the relationship between two files. These may be DATASETs or INDEXes. Each record in the primary file should be uniquely defined by the primaryfields (ideally), preferably efficiently. This information is used by the roxie browser to link files together.

**PARAMETER primary** The logical filename of the primary file.

PARAMETER secondary The logical filename of the secondary file.

PARAMETER primaryfields The name of the primary key field for the primary file. The value "\_\_\_fileposition\_\_\_" indicates the secondary is an INDEX that must use FETCH to access non-keyed fields.

**PARAMETER** secondaryfields The name of the foreign key field relating to the primary file.

PARAMETER relationship The type of relationship between the primary and secondary files. Containing either 'link' or 'view'. Default is "link".

PARAMETER cardinality The cardinality of the relationship. The format is <pri>primary>:<secondary>. Valid values are "1" or "M".</secondary></primary>

PARAMETER payload Indicates whether the primary or secondary are payload INDEXes.

**PARAMETER** description The description of the relationship.

# **FUNCTION** FileRelationshipList

### File \

# dataset(FsFileRelationshipRecord) FileRelationshipList (varstring primary, varstring secondary, varstring primflds=", varstring secondaryflds=", varstring kind='link')

Returns a dataset of relationships. The return records are structured in the FsFileRelationshipRecord format.

**PARAMETER primary** The logical filename of the primary file.

**PARAMETER** secondary The logical filename of the secondary file.

**PARAMETER** primaryfields The name of the primary key field for the primary file.

PARAMETER secondaryfields The name of the foreign key field relating to the primary file.

PARAMETER relationship The type of relationship between the primary and secondary files. Containing either 'link' or 'view'. Default is "link".

### **FUNCTION** RemoveFileRelationship

File \

### RemoveFileRelationship

(varstring primary, varstring secondary, varstring primaryflds=", varstring secondaryflds=", varstring kind='link')

Removes a relationship between two files.

**PARAMETER primary** The logical filename of the primary file.

**PARAMETER** secondary The logical filename of the secondary file.

**PARAMETER** primaryfields The name of the primary key field for the primary file.

PARAMETER secondaryfields The name of the foreign key field relating to the primary file.

PARAMETER relationship The type of relationship between the primary and secondary files. Containing either 'link' or 'view'. Default is "link".

# **FUNCTION** GetColumnMapping

File \

### varstring | GetColumnMapping

(varstring lfn)

Returns the field mappings for the file, in the same format specified for the SetColumnMapping function.

**PARAMETER** <u>Ifn</u> The logical filename of the primary file.

# **FUNCTION** SetColumnMapping

File \

### SetColumnMapping

(varstring lfn, varstring mapping)

Defines how the data in the fields of the file mist be transformed between the actual data storage format and the input format used to query that data. This is used by the user interface of the roxie browser.

**PARAMETER** <u>Ifn</u> The logical filename of the primary file.

**PARAMETER** mapping A string containing a comma separated list of field mappings.

# FUNCTION EncodeRfsQuery

File \

### varstring | EncodeRfsQuery

(varstring server, varstring query)

Returns a string that can be used in a DATASET declaration to read data from an RFS (Remote File Server) instance (e.g. rfsmysql) on another node.

**PARAMETER** server A string containing the ip:port address for the remote file server.

PARAMETER query The text of the query to send to the server

### **FUNCTION RfsAction**

File \

### RfsAction

(varstring server, varstring query)

Sends the query to the rfs server.

**PARAMETER** server A string containing the ip:port address for the remote file server.

**PARAMETER** query The text of the query to send to the server

### **FUNCTION** MoveExternalFile

### File \

### ${\bf Move External File}$

(varstring location, varstring frompath, varstring topath)

Moves the single physical file between two locations on the same remote machine. The dafilesery utility program must be running on the location machine.

**PARAMETER** <u>location</u> The IP address of the remote machine.

**PARAMETER** frompath The path/name of the file to move.

PARAMETER topath The path/name of the target file.

# **FUNCTION** DeleteExternalFile

### File \

#### DeleteExternalFile

(varstring location, varstring path)

Removes a single physical file from a remote machine. The dafileserv utility program must be running on the location machine.

PARAMETER <u>location</u> The IP address of the remote machine.

PARAMETER path The path/name of the file to remove.

# **FUNCTION** CreateExternalDirectory

File \

### CreateExternalDirectory

(varstring location, varstring path)

Creates the path on the location (if it does not already exist). The dafilesery utility program must be running on the location machine.

**PARAMETER** <u>location</u> The IP address of the remote machine.

PARAMETER path The path/name of the file to remove.

# FUNCTION GetLogicalFileAttribute

File \

### varstring | GetLogicalFileAttribute

(varstring lfn, varstring attrname)

Returns the value of the given attribute for the specified logical filename.

PARAMETER <u>lfn</u> The name of the logical file.

PARAMETER attrname The name of the file attribute to return.

# **FUNCTION** ProtectLogicalFile

File \

### **ProtectLogicalFile**

(varstring lfn, boolean value=TRUE)

Toggles protection on and off for the specified logical filename.

**PARAMETER** <u>lfn</u> The name of the logical file.

PARAMETER value TRUE to enable protection, FALSE to disable.

### **FUNCTION** DfuPlusExec

File \

#### **DfuPlusExec**

(varstring cmdline)

The DfuPlusExec action executes the specified command line just as the DfuPlus.exe program would do. This allows you to have all the functionality of the DfuPlus.exe program available within your ECL code. param cmdline The DFUPlus.exe command line to execute. The valid arguments are documented in the Client Tools manual, in the section describing the DfuPlus.exe program.

### **FUNCTION** fSprayFixed

File \

### varstring | fSprayFixed

(varstring sourceIP, varstring sourcePath, integer4 recordSize, varstring destinationGroup, varstring destinationLogicalName, integer4 timeOut=-1, varstring espServerIpPort=GETENV('ws\_fs\_server'), integer4 maxConnections=-1, boolean allowOverwrite=FALSE, boolean replicate=FALSE, boolean compress=FALSE, boolean failIfNoSourceFile=FALSE, integer4 expireDays=-1)

Sprays a file of fixed length records from a single machine and distributes it across the nodes of the destination group.

PARAMETER sourceIP The IP address of the file.

PARAMETER sourcePath The path and name of the file.

**PARAMETER** recordsize The size (in bytes) of the records in the file.

**PARAMETER** destinationGroup The name of the group to distribute the file across.

- PARAMETER destinationLogicalName The logical name of the file to create.
- **PARAMETER** timeOut The time in ms to wait for the operation to complete. A value of 0 causes the call to return immediately. Defaults to no timeout (-1).
- **PARAMETER** espServerIpPort The url of the ESP file copying service. Defaults to the value of ws\_fs\_server in the environment.
- PARAMETER <u>maxConnections</u> The maximum number of target nodes to write to concurrently. Defaults to 1.
- **PARAMETER** allow Overwrite Is it valid to overwrite an existing file of the same name? Defaults to FALSE
- PARAMETER replicate Whether to replicate the new file. Defaults to FALSE.
- PARAMETER compress Whether to compress the new file. Defaults to FALSE.
- PARAMETER <u>failIfNoSourceFile</u> If TRUE it causes a missing source file to trigger a failure. Defaults to FALSE.
- PARAMETER expireDays Number of days to auto-remove file. Default is -1, not expire.
- **RETURN** The DFU workunit id for the job.

## **FUNCTION** SprayFixed

File \

### **SprayFixed**

(varstring sourceIP, varstring sourcePath, integer4 recordSize, varstring destinationGroup, varstring destinationLogicalName, integer4 timeOut=-1, varstring espServerIpPort=GETENV('ws\_fs\_server'), integer4 maxConnections=-1, boolean allowOverwrite=FALSE, boolean replicate=FALSE, boolean compress=FALSE, boolean failIfNoSourceFile=FALSE, integer4 expireDays=-1)

Same as fSprayFixed, but does not return the DFU Workunit ID.

SEE fSprayFixed

# **FUNCTION** fSprayVariable

File \

### varstring

### **fSprayVariable**

(varstring sourceIP, varstring sourcePath, integer4 sourceMaxRecordSize=8192, varstring sourceCsvSeparate='\\,', varstring sourceCsvTerminate='\\n,\\r\\n', varstring sourceCsvQuote='\"', varstring destinationGroup, varstring destinationLogicalName, integer4 timeOut=-1, varstring espServerIpPort=GETENV('ws\_fs\_server'), integer4 maxConnections=-1, boolean allowOverwrite=FALSE, boolean replicate=FALSE, boolean compress=FALSE, varstring sourceCsvEscape=", boolean failIfNoSourceFile=FALSE, boolean recordStructurePresent=FALSE, boolean quotedTerminator=TRUE, varstring encoding='ascii', integer4 expireDays=-1)

# **FUNCTION** SprayVariable

File \

### SprayVariable

(varstring sourceIP, varstring sourcePath, integer4 sourceMaxRecordSize=8192, varstring sourceCsvSeparate='\\,', varstring sourceCsvTerminate='\\n,\\r\\n', varstring sourceCsvQuote='\"', varstring destinationGroup, varstring destinationLogicalName, integer4 timeOut=-1, varstring espServerIpPort=GETENV('ws\_fs\_server'), integer4 maxConnections=-1, boolean allowOverwrite=FALSE, boolean replicate=FALSE, boolean compress=FALSE, varstring sourceCsvEscape=", boolean failIfNoSourceFile=FALSE, boolean recordStructurePresent=FALSE, boolean quotedTerminator=TRUE, varstring encoding='ascii', integer4 expireDays=-1)

# **FUNCTION** fSprayDelimited

File \

### varstring | fSprayDelimited

(varstring sourceIP, varstring sourcePath, integer4 sourceMaxRecordSize=8192, varstring sourceCsvSeparate='\\,', varstring sourceCsvTerminate='\\n,\\r\\n', varstring sourceCsvQuote='\"', varstring destinationGroup, varstring destinationLogicalName, integer4 timeOut=-1, varstring espServerIpPort=GETENV('ws\_fs\_server'), integer4 maxConnections=-1, boolean allowOverwrite=FALSE, boolean replicate=FALSE, boolean compress=FALSE, varstring sourceCsvEscape=", boolean failIfNoSourceFile=FALSE, boolean recordStructurePresent=FALSE, boolean quotedTerminator=TRUE, varstring encoding='ascii', integer4 expireDays=-1)

Sprays a file of fixed delimited records from a single machine and distributes it across the nodes of the destination group.

- PARAMETER sourceIP The IP address of the file.
- PARAMETER sourcePath The path and name of the file.
- PARAMETER sourceCsvSeparate The character sequence which separates fields in the file.
- PARAMETER sourceCsvTerminate The character sequence which separates records in the file.
- PARAMETER sourceCsvQuote A string which can be used to delimit fields in the file.
- PARAMETER sourceMaxRecordSize The maximum size (in bytes) of the records in the file.
- **PARAMETER** destinationGroup The name of the group to distribute the file across.
- PARAMETER destinationLogicalName The logical name of the file to create.
- **PARAMETER** timeOut The time in ms to wait for the operation to complete. A value of 0 causes the call to return immediately. Defaults to no timeout (-1).
- **PARAMETER** espServerIpPort The url of the ESP file copying service. Defaults to the value of ws\_fs\_server in the environment.
- PARAMETER <u>maxConnections</u> The maximum number of target nodes to write to concurrently. Defaults to 1.
- **PARAMETER** allowOverwrite Is it valid to overwrite an existing file of the same name? Defaults to FALSE
- **PARAMETER** replicate Whether to replicate the new file. Defaults to FALSE.
- PARAMETER compress Whether to compress the new file. Defaults to FALSE.
- PARAMETER sourceCsvEscape A character that is used to escape quote characters. Defaults to none.
- PARAMETER <u>failIfNoSourceFile</u> If TRUE it causes a missing source file to trigger a failure. Defaults to FALSE.

**PARAMETER** recordStructurePresent If TRUE derives the record structure from the header of the file.

PARAMETER <u>quotedTerminator</u> Can the terminator character be included in a quoted field.

Defaults to TRUE. If FALSE it allows quicker partitioning of the file (avoiding a complete file scan).

PARAMETER expireDays Number of days to auto-remove file. Default is -1, not expire.

**RETURN** The DFU workunit id for the job.

# **FUNCTION** SprayDelimited

File \

### **SprayDelimited**

(varstring sourceIP, varstring sourcePath, integer4 sourceMaxRecordSize=8192, varstring sourceCsvSeparate='\\,', varstring sourceCsvTerminate='\\n,\\r\\n', varstring sourceCsvQuote='\"', varstring destinationGroup, varstring destinationLogicalName, integer4 timeOut=-1, varstring espServerIpPort=GETENV('ws\_fs\_server'), integer4 maxConnections=-1, boolean allowOverwrite=FALSE, boolean replicate=FALSE, boolean compress=FALSE, varstring sourceCsvEscape=", boolean failIfNoSourceFile=FALSE, boolean recordStructurePresent=FALSE, boolean quotedTerminator=TRUE, const varstring encoding='ascii', integer4 expireDays=-1)

Same as fSprayDelimited, but does not return the DFU Workunit ID.

SEE fSprayDelimited

# FUNCTION fSprayXml

File \

### varstring | fSprayXml

```
(varstring sourceIP, varstring sourcePath, integer4
sourceMaxRecordSize=8192, varstring sourceRowTag, varstring
sourceEncoding='utf8', varstring destinationGroup, varstring
destinationLogicalName, integer4 timeOut=-1, varstring
espServerIpPort=GETENV('ws_fs_server'), integer4 maxConnections=-1,
boolean allowOverwrite=FALSE, boolean replicate=FALSE, boolean
compress=FALSE, boolean failIfNoSourceFile=FALSE, integer4 expireDays=-1)
```

Sprays an xml file from a single machine and distributes it across the nodes of the destination group.

- PARAMETER sourceIP The IP address of the file.
- **PARAMETER** sourcePath The path and name of the file.
- PARAMETER sourceMaxRecordSize The maximum size (in bytes) of the records in the file.
- PARAMETER sourceRowTag The xml tag that is used to delimit records in the source file. (This tag cannot recursivly nest.)
- PARAMETER sourceEncoding The unicode encoding of the file. (utf8,utf8n,utf16be,utf16le,utf32be,utf32le)
- **PARAMETER** destinationGroup The name of the group to distribute the file across.
- PARAMETER destinationLogicalName The logical name of the file to create.
- **PARAMETER** timeOut The time in ms to wait for the operation to complete. A value of 0 causes the call to return immediately. Defaults to no timeout (-1).
- PARAMETER espServerIpPort The url of the ESP file copying service. Defaults to the value of ws\_fs\_server in the environment.
- PARAMETER <u>maxConnections</u> The maximum number of target nodes to write to concurrently. Defaults to 1.
- **PARAMETER** allow Overwrite Is it valid to overwrite an existing file of the same name? Defaults to FALSE
- PARAMETER replicate Whether to replicate the new file. Defaults to FALSE.
- PARAMETER compress Whether to compress the new file. Defaults to FALSE.
- PARAMETER <u>failIfNoSourceFile</u> If TRUE it causes a missing source file to trigger a failure. Defaults to FALSE.
- PARAMETER expireDays Number of days to auto-remove file. Default is -1, not expire.
- **RETURN** The DFU workunit id for the job.

# **FUNCTION** SprayXml

File \

### SprayXml

(varstring sourceIP, varstring sourcePath, integer4 sourceMaxRecordSize=8192, varstring sourceRowTag, varstring sourceEncoding='utf8', varstring destinationGroup, varstring destinationLogicalName, integer4 timeOut=-1, varstring espServerIpPort=GETENV('ws\_fs\_server'), integer4 maxConnections=-1, boolean allowOverwrite=FALSE, boolean replicate=FALSE, boolean compress=FALSE, boolean failIfNoSourceFile=FALSE, integer4 expireDays=-1)

Same as fSprayXml, but does not return the DFU Workunit ID.

SEE fSprayXml

# **FUNCTION** fDespray

File \

### varstring | fDespray

(varstring logicalName, varstring destinationIP, varstring
destinationPath, integer4 timeOut=-1, varstring
espServerIpPort=GETENV('ws\_fs\_server'), integer4 maxConnections=-1,
boolean allowOverwrite=FALSE)

Copies a distributed file from multiple machines, and desprays it to a single file on a single machine.

PARAMETER logicalName The name of the file to despray.

**PARAMETER** destination IP The IP of the target machine.

PARAMETER <u>destinationPath</u> The path of the file to create on the destination machine.

**PARAMETER** timeOut The time in ms to wait for the operation to complete. A value of 0 causes the call to return immediately. Defaults to no timeout (-1).

PARAMETER espServerIpPort The url of the ESP file copying service. Defaults to the value of ws\_fs\_server in the environment.

PARAMETER <u>maxConnections</u> The maximum number of target nodes to write to concurrently. Defaults to 1.

**PARAMETER** allowOverwrite Is it valid to overwrite an existing file of the same name? Defaults to FALSE

**RETURN** The DFU workunit id for the job.

# **FUNCTION** Despray

File \

### Despray

(varstring logicalName, varstring destinationIP, varstring destinationPath,
integer4 timeOut=-1, varstring espServerIpPort=GETENV('ws\_fs\_server'), integer4
maxConnections=-1, boolean allowOverwrite=FALSE)

Same as fDespray, but does not return the DFU Workunit ID.

SEE fDespray

# **FUNCTION** fCopy

File \

### varstring | fCopy

(varstring sourceLogicalName, varstring destinationGroup, varstring destinationLogicalName, varstring sourceDali=", integer4 timeOut=-1, varstring espServerIpPort=GETENV('ws\_fs\_server'), integer4 maxConnections=-1, boolean allowOverwrite=FALSE, boolean replicate=FALSE, boolean asSuperfile=FALSE, boolean compress=FALSE, boolean forcePush=FALSE, integer4 transferBufferSize=0, boolean preserveCompression=TRUE)

Copies a distributed file to another distributed file.

PARAMETER sourceLogicalName The name of the file to despray.

**PARAMETER** destinationGroup The name of the group to distribute the file across.

- PARAMETER destinationLogicalName The logical name of the file to create.
- PARAMETER sourceDali The dali that contains the source file (blank implies same dali). Defaults to same dali.
- **PARAMETER** <u>timeOut</u> The time in ms to wait for the operation to complete. A value of 0 causes the call to return immediately. Defaults to no timeout (-1).
- **PARAMETER** espServerIpPort The url of the ESP file copying service. Defaults to the value of ws\_fs\_server in the environment.
- PARAMETER <u>maxConnections</u> The maximum number of target nodes to write to concurrently. Defaults to 1.
- **PARAMETER** allowOverwrite Is it valid to overwrite an existing file of the same name? Defaults to FALSE
- PARAMETER replicate Should the copied file also be replicated on the destination? Defaults to FALSE
- PARAMETER <u>asSuperfile</u> Should the file be copied as a superfile? If TRUE and source is a superfile, then the operation creates a superfile on the target, creating sub-files as needed and only overwriting existing sub-files whose content has changed. If FALSE, a single file is created. Defaults to FALSE.
- PARAMETER compress Whether to compress the new file. Defaults to FALSE.
- **PARAMETER** forcePush Should the copy process be executed on the source nodes (push) or on the destination nodes (pull)? Default is to pull.
- **PARAMETER** <u>transferBufferSize</u> Overrides the size (in bytes) of the internal buffer used to copy the file. Default is 64k.
- **RETURN** The DFU workunit id for the job.

# **FUNCTION** Copy

File \

### Copy

(varstring sourceLogicalName, varstring destinationGroup, varstring destinationLogicalName, varstring sourceDali=", integer4 timeOut=-1, varstring espServerIpPort=GETENV('ws\_fs\_server'), integer4 maxConnections=-1, boolean allowOverwrite=FALSE, boolean replicate=FALSE, boolean asSuperfile=FALSE, boolean compress=FALSE, boolean forcePush=FALSE, integer4 transferBufferSize=0, boolean preserveCompression=TRUE)

Same as fCopy, but does not return the DFU Workunit ID.



# **FUNCTION** fReplicate

File \

# varstring fReplicate (varstring logicalName, integer4 timeOut=-1, varstring espServerIpPort=GETENV('ws\_fs\_server'))

Ensures the specified file is replicated to its mirror copies.

**PARAMETER** logicalName The name of the file to replicate.

**PARAMETER** <u>timeOut</u> The time in ms to wait for the operation to complete. A value of 0 causes the call to return immediately. Defaults to no timeout (-1).

PARAMETER espServerIpPort The url of the ESP file copying service. Defaults to the value of ws\_fs\_server in the environment.

**RETURN** The DFU workunit id for the job.

# **FUNCTION** Replicate

File \

# Replicate

```
(varstring logicalName, integer4 timeOut=-1, varstring
espServerIpPort=GETENV('ws_fs_server'))
```

Same as fReplicated, but does not return the DFU Workunit ID.

**SEE** fReplicate

### **FUNCTION** fRemotePull

### File \

### $\frac{\mathsf{varstring}}{\mathsf{lng}}$ fRemotePull

(varstring remoteEspFsURL, varstring sourceLogicalName, varstring destinationGroup, varstring destinationLogicalName, integer4 timeOut=-1, integer4 maxConnections=-1, boolean allowOverwrite=FALSE, boolean replicate=FALSE, boolean asSuperfile=FALSE, boolean forcePush=FALSE, integer4 transferBufferSize=0, boolean wrap=FALSE, boolean compress=FALSE)

Copies a distributed file to a distributed file on remote system. Similar to fCopy, except the copy executes remotely. Since the DFU workunit executes on the remote DFU server, the user name authentication must be the same on both systems, and the user must have rights to copy files on both systems.

- PARAMETER remoteEspFsURL The url of the remote ESP file copying service.
- PARAMETER sourceLogicalName The name of the file to despray.
- **PARAMETER** destinationGroup The name of the group to distribute the file across.
- PARAMETER destinationLogicalName The logical name of the file to create.
- **PARAMETER** <u>timeOut</u> The time in ms to wait for the operation to complete. A value of 0 causes the call to return immediately. Defaults to no timeout (-1).
- PARAMETER <u>maxConnections</u> The maximum number of target nodes to write to concurrently. Defaults to 1.
- **PARAMETER** allowOverwrite Is it valid to overwrite an existing file of the same name? Defaults to FALSE
- PARAMETER replicate Should the copied file also be replicated on the destination? Defaults to FALSE
- PARAMETER <u>asSuperfile</u> Should the file be copied as a superfile? If TRUE and source is a superfile, then the operation creates a superfile on the target, creating sub-files as needed and only overwriting existing sub-files whose content has changed. If FALSE a single file is created. Defaults to FALSE.
- **PARAMETER** compress Whether to compress the new file. Defaults to FALSE.
- **PARAMETER** <u>forcePush</u> Should the copy process should be executed on the source nodes (push) or on the destination nodes (pull)? Default is to pull.
- **PARAMETER** <u>transferBufferSize</u> Overrides the size (in bytes) of the internal buffer used to copy the file. Default is 64k.
- **PARAMETER** wrap Should the fileparts be wrapped when copying to a smaller sized cluster? The default is FALSE.



### **FUNCTION** RemotePull

File \

### RemotePull

(varstring remoteEspFsURL, varstring sourceLogicalName, varstring destinationGroup, varstring destinationLogicalName, integer4 timeOut=-1, integer4 maxConnections=-1, boolean allowOverwrite=FALSE, boolean replicate=FALSE, boolean asSuperfile=FALSE, boolean forcePush=FALSE, integer4 transferBufferSize=0, boolean wrap=FALSE, boolean compress=FALSE)

Same as fRemotePull, but does not return the DFU Workunit ID.

SEE fRemotePull

# **FUNCTION** fMonitorLogicalFileName

File \

### fMonitorLogicalFileName varstring (varstring eventToFire, varstring name, integer4 shotCount=1, varstring espServerIpPort=GETENV('ws fs server'))

Creates a file monitor job in the DFU Server. If an appropriately named file arrives in this interval it will fire the event with the name of the triggering object as the event subtype (see the EVENT function).

- **PARAMETER** eventToFire The user-defined name of the event to fire when the filename appears. This value is used as the first parameter to the EVENT function.
- PARAMETER name The name of the logical file to monitor. This may contain wildcard characters (\* and?)
- **PARAMETER** shotCount The number of times to generate the event before the monitoring job completes. A value of -1 indicates the monitoring job continues until manually aborted. The default is 1.

**PARAMETER** espServerIpPort The url of the ESP file copying service. Defaults to the value of ws\_fs\_server in the environment.

**RETURN** The DFU workunit id for the job.

### **FUNCTION** MonitorLogicalFileName

File \

### MonitorLogicalFileName

(varstring eventToFire, varstring name, integer4 shotCount=1, varstring espServerIpPort=GETENV('ws fs server'))

Same as fMonitorLogicalFileName, but does not return the DFU Workunit ID.

**SEE** fMonitorLogicalFileName

### **FUNCTION** fMonitorFile

espServerIpPort=GETENV('ws fs server'))

File \

# varstring | fMonitorFile (varstring eventToFire, varstring ip, varstring filename, boolean subDirs=FALSE, integer4 shotCount=1, varstring

Creates a file monitor job in the DFU Server. If an appropriately named file arrives in this interval it will fire the event with the name of the triggering object as the event subtype (see the EVENT function).

- **PARAMETER** eventToFire The user-defined name of the event to fire when the filename appears. This value is used as the first parameter to the EVENT function.
- **PARAMETER** <u>ip</u> The the IP address for the file to monitor. This may be omitted if the filename parameter contains a complete URL.
- **PARAMETER** filename The full path of the file(s) to monitor. This may contain wildcard characters (\* and ?)

- **PARAMETER** subDirs Whether to include files in sub-directories (when the filename contains wildcards). Defaults to FALSE.
- **PARAMETER** shotCount The number of times to generate the event before the monitoring job completes. A value of -1 indicates the monitoring job continues until manually aborted. The default is 1.
- PARAMETER <u>espServerIpPort</u> The url of the ESP file copying service. Defaults to the value of ws\_fs\_server in the environment.

**RETURN** The DFU workunit id for the job.

### **FUNCTION** MonitorFile

File \

### MonitorFile

(varstring eventToFire, varstring ip, varstring filename, boolean subdirs=FALSE, integer4 shotCount=1, varstring espServerIpPort=GETENV('ws\_fs\_server'))

Same as fMonitorFile, but does not return the DFU Workunit ID.

SEE fMonitorFile

### **FUNCTION** WaitDfuWorkunit

File \

### varstring | WaitDfuWorkunit

(varstring wuid, integer4 timeOut=-1, varstring
espServerIpPort=GETENV('ws\_fs\_server'))

Waits for the specified DFU workunit to finish.

**PARAMETER** wuid The dfu wfid to wait for.

**PARAMETER** timeOut The time in ms to wait for the operation to complete. A value of 0 causes the call to return immediately. Defaults to no timeout (-1).

PARAMETER <u>espServerIpPort</u> The url of the ESP file copying service. Defaults to the value of ws\_fs\_server in the environment.

**RETURN** A string containing the final status string of the DFU workunit.

### **FUNCTION** Abort DfuWorkunit

File \

### AbortDfuWorkunit

(varstring wuid, varstring espServerIpPort=GETENV('ws fs server'))

Aborts the specified DFU workunit.

PARAMETER wuid The dfu wfid to abort.

PARAMETER <u>espServerIpPort</u> The url of the ESP file copying service. Defaults to the value of ws\_fs\_server in the environment.

# **FUNCTION** CreateSuperFile

File \

### CreateSuperFile

(varstring superName, boolean sequentialParts=FALSE, boolean allowExist=FALSE)

Creates an empty superfile. This function is not included in a superfile transaction.

PARAMETER superName The logical name of the superfile.

PARAMETER sequentialParts Whether the sub-files must be sequentially ordered. Default to FALSE.

PARAMETER <u>allowExist</u> Indicating whether to post an error if the superfile already exists. If TRUE, no error is posted. Defaults to FALSE.

# **FUNCTION** SuperFileExists

File \

boolean | SuperFileExists

(varstring superName)

Checks if the specified filename is present in the Distributed File Utility (DFU) and is a SuperFile.

PARAMETER superName The logical name of the superfile.

**RETURN** Whether the file exists.

SEE FileExists

# **FUNCTION** DeleteSuperFile

File \

### DeleteSuperFile

(varstring superName, boolean deletesub=FALSE)

Deletes the superfile.

PARAMETER superName The logical name of the superfile.

SEE FileExists

### FUNCTION GetSuperFileSubCount

File \

unsigned4 | GetSuperFileSubCount

(varstring superName)

Returns the number of sub-files contained within a superfile.

PARAMETER superName The logical name of the superfile.

**RETURN** The number of sub-files within the superfile.

### FUNCTION GetSuperFileSubName

### File \

### varstring | GetSuperFileSubName

(varstring superName, unsigned4 fileNum, boolean absPath=FALSE)

Returns the name of the Nth sub-file within a superfile.

PARAMETER superName The logical name of the superfile.

**PARAMETER** fileNum The 1-based position of the sub-file to return the name of.

**PARAMETER** <u>absPath</u> Whether to prepend '~' to the name of the resulting logical file name.

**RETURN** The logical name of the selected sub-file.

# **FUNCTION** FindSuperFileSubName

### File \

### unsigned4 FindSuperFileSubName

(varstring superName, varstring subName)

Returns the position of a file within a superfile.

PARAMETER superName The logical name of the superfile.

**PARAMETER** subName The logical name of the sub-file.

**RETURN** The 1-based position of the sub-file within the superfile.

# FUNCTION StartSuperFileTransaction

File \

### ${\bf Start Super File Transaction}$

()

Starts a superfile transaction. All superfile operations within the transaction will either be executed atomically or rolled back when the transaction is finished.

### **FUNCTION** AddSuperFile

File \

### AddSuperFile

(varstring superName, varstring subName, unsigned4 atPos=0, boolean addContents=FALSE, boolean strict=FALSE)

Adds a file to a superfile.

PARAMETER superName The logical name of the superfile.

**PARAMETER** subName The name of the logical file to add.

**PARAMETER** at Pos The position to add the sub-file, or 0 to append. Defaults to 0.

**PARAMETER** <u>addContents</u> Controls whether adding a superfile adds the superfile, or its contents. Defaults to FALSE (do not expand).

PARAMETER strict Check addContents only if subName is a superfile, and ensure superfiles exist.

# **FUNCTION** RemoveSuperFile

File \

### RemoveSuperFile

(varstring superName, varstring subName, boolean del=FALSE, boolean removeContents=FALSE)

Removes a sub-file from a superfile.

PARAMETER superName The logical name of the superfile.

**PARAMETER** subName The name of the sub-file to remove.

**PARAMETER** <u>del</u> Indicates whether the sub-file should also be removed from the disk. Defaults to FALSE.

**PARAMETER** removeContents Controls whether the contents of a sub-file which is a superfile should be recursively removed. Defaults to FALSE.

# **FUNCTION** ClearSuperFile

File \

### ClearSuperFile

(varstring superName, boolean del=FALSE)

Removes all sub-files from a superfile.

PARAMETER superName The logical name of the superfile.

**PARAMETER** <u>del</u> Indicates whether the sub-files should also be removed from the disk. Defaults to FALSE.

### **FUNCTION** RemoveOwnedSubFiles

File \

### RemoveOwnedSubFiles

(varstring superName, boolean del=FALSE)

Removes all soley-owned sub-files from a superfile. If a sub-file is also contained within another superfile then it is retained.

PARAMETER superName The logical name of the superfile.

### **FUNCTION** DeleteOwnedSubFiles

File \

#### **DeleteOwnedSubFiles**

(varstring superName)

Legacy version of RemoveOwnedSubFiles which was incorrectly named in a previous version.

SEE RemoveOwnedSubFIles

### **FUNCTION** SwapSuperFile

File \

### SwapSuperFile

(varstring superName1, varstring superName2)

Swap the contents of two superfiles.

PARAMETER superName1 The logical name of the first superfile.

PARAMETER superName2 The logical name of the second superfile.

### **FUNCTION** ReplaceSuperFile

File \

### ReplaceSuperFile

(varstring superName, varstring oldSubFile, varstring newSubFile)

Removes a sub-file from a superfile and replaces it with another.

**PARAMETER** superName The logical name of the superfile.

**PARAMETER** oldSubFile The logical name of the sub-file to remove.

PARAMETER <u>newSubFile</u> The logical name of the sub-file to replace within the superfile.

### FUNCTION FinishSuperFileTransaction

File \

### **FinishSuperFileTransaction**

(boolean rollback=FALSE)

Finishes a superfile transaction. This executes all the operations since the matching StartSuperFileTransaction(). If there are any errors, then all of the operations are rolled back.

# **FUNCTION** SuperFileContents

File \

dataset(FsLogicalFileNameRecord) | SuperFileContents

(varstring superName, boolean recurse=FALSE)

Returns the list of sub-files contained within a superfile.

PARAMETER superName The logical name of the superfile.

PARAMETER recurse Should the contents of child-superfiles be expanded. Default is FALSE.

**RETURN** A dataset containing the names of the sub-files.

# **FUNCTION** LogicalFileSuperOwners

File \

# dataset(FsLogicalFileNameRecord) LogicalFileSuperOwners

Returns the list of superfiles that a logical file is contained within.

**PARAMETER** <u>name</u> The name of the logical file.

**RETURN** A dataset containing the names of the superfiles.

# FUNCTION LogicalFileSuperSubList

File \

(varstring name)

dataset(FsLogicalSuperSubRecord)	LogicalFileSuperSubList
()	

Returns the list of all the superfiles in the system and their component sub-files.

**RETURN** A dataset containing pairs of superName, subName for each component file.

# **FUNCTION** fPromoteSuperFileList

File \

# varstring fPromoteSuperFileList (set of varstring superNames, varstring addHead=", boolean delTail=FALSE, boolean createOnlyOne=FALSE, boolean reverse=FALSE)

Moves the sub-files from the first entry in the list of superfiles to the next in the list, repeating the process through the list of superfiles.

**PARAMETER** superNames A set of the names of the superfiles to act on. Any that do not exist will be created. The contents of each superfile will be moved to the next in the list.

- **PARAMETER** addHead A string containing a comma-delimited list of logical file names to add to the first superfile after the promotion process is complete. Defaults to ".
- **PARAMETER** <u>delTail</u> Indicates whether to physically delete the contents moved out of the last superfile. The default is FALSE.
- **PARAMETER** createOnlyOne Specifies whether to only create a single superfile (truncate the list at the first non-existent superfile). The default is FALSE.
- **PARAMETER** reverse Reverse the order of processing the superfiles list, effectively 'demoting' instead of 'promoting' the sub-files. The default is FALSE.
- **RETURN** A string containing a comma separated list of the previous sub-file contents of the emptied superfile.

# **FUNCTION** PromoteSuperFileList

File \

### ${\bf Promote Super File List}$

(set of varstring superNames, varstring addHead=", boolean delTail=FALSE, boolean createOnlyOne=FALSE, boolean reverse=FALSE)

Same as fPromoteSuperFileList, but does not return the DFU Workunit ID.

SEE fPromoteSuperFileList

# math

Go Up

# **DESCRIPTIONS**

### **MODULE** Math

Math

### Children

- 1. Infinity: Return a real "infinity" value
- 2. NaN: Return a non-signalling NaN (Not a Number) value
- 3. isInfinite: Return whether a real value is infinite (positive or negative)
- 4. isNaN: Return whether a real value is a NaN (not a number) value
- 5. isFinite: Return whether a real value is a valid value (neither infinite not NaN)
- 6. FMod: Returns the floating-point remainder of numer/denom (rounded towards zero)
- 7. FMatch: Returns whether two floating point values are the same, within margin of error epsilon

# **ATTRIBUTE** Infinity

Math \

REAL8 Infinity

Return a real "infinity" value.

# **ATTRIBUTE** NaN

Math \

REAL8 NaN

Return a non-signalling NaN (Not a Number)value.

# **FUNCTION** isInfinite

Math \

**BOOLEAN** isInfinite

(REAL8 val)

Return whether a real value is infinite (positive or negative).

PARAMETER <u>val</u> The value to test.

# **FUNCTION** isNaN

Math  $\setminus$ 

BOOLEAN isNaN

(REAL8 val)

Return whether a real value is a NaN (not a number) value.

PARAMETER <u>val</u> The value to test.

### **FUNCTION** isFinite

### Math \

BOOLEAN	isFinite
(REAL8 val)	

Return whether a real value is a valid value (neither infinite not NaN).

PARAMETER <u>val</u> The value to test.

### **FUNCTION FMod**

### Math \

REAL8	FMod
(REAL8	numer, REAL8 denom)

Returns the floating-point remainder of numer/denom (rounded towards zero). If denom is zero, the result depends on the -fdivideByZero flag: 'zero' or unset: return zero. 'nan': return a non-signalling NaN value 'fail': throw an exception

PARAMETER <u>numer</u> The numerator.

PARAMETER <u>denom</u> The numerator.

### **FUNCTION** FMatch

### Math \

```
BOOLEAN FMatch

(REAL8 a, REAL8 b, REAL8 epsilon=0.0)
```

Returns whether two floating point values are the same, within margin of error epsilon.

**PARAMETER** <u>a</u> The first value.

**PARAMETER epsilon** The allowable margin of error.

# Metaphone

Go Up

### **IMPORTS**

lib\_metaphone |

# **DESCRIPTIONS**

# **MODULE** Metaphone

Metaphone

### Children

- 1. primary: Returns the primary metaphone value
- 2. secondary: Returns the secondary metaphone value
- 3. double: Returns the double metaphone value (primary and secondary concatenated

# **FUNCTION** primary

 $Metaphone \ \setminus \\$ 

String primary

(STRING src)

Returns the primary metaphone value

PARAMETER <u>src</u> The string whose metphone is to be calculated.

SEE http://en.wikipedia.org/wiki/Metaphone#Double\_Metaphone

### **FUNCTION** secondary

#### Metaphone \

String	secondary	
(STRING	(STRING src)	

Returns the secondary metaphone value

**PARAMETER** src The string whose metphone is to be calculated.

SEE http://en.wikipedia.org/wiki/Metaphone#Double\_Metaphone

#### **FUNCTION** double

#### Metaphone $\setminus$

String	double	
(STRING	(STRING src)	

Returns the double metaphone value (primary and secondary concatenated

**PARAMETER** src The string whose metphone is to be calculated.

SEE http://en.wikipedia.org/wiki/Metaphone#Double\_Metaphone

#### str

Go Up

#### **IMPORTS**

lib\_stringlib |

#### **DESCRIPTIONS**

## **MODULE Str**

Str

#### Children

- 1. CompareIgnoreCase: Compares the two strings case insensitively
- 2. EqualIgnoreCase: Tests whether the two strings are identical ignoring differences in case
- 3. Find: Returns the character position of the nth match of the search string with the first string
- 4. FindCount: Returns the number of occurrences of the second string within the first string
- 5. WildMatch: Tests if the search string matches the pattern
- 6. Contains: Tests if the search string contains each of the characters in the pattern
- 7. FilterOut: Returns the first string with all characters within the second string removed
- 8. Filter: Returns the first string with all characters not within the second string removed
- 9. SubstituteIncluded: Returns the source string with the replacement character substituted for all characters included in the filter string
- 10. SubstituteExcluded: Returns the source string with the replacement character substituted for all characters not included in the filter string

- 11. Translate: Returns the source string with the all characters that match characters in the search string replaced with the character at the corresponding position in the replacement string
- 12. ToLowerCase: Returns the argument string with all upper case characters converted to lower case
- 13. ToUpperCase: Return the argument string with all lower case characters converted to upper case
- 14. ToCapitalCase: Returns the argument string with the first letter of each word in upper case and all other letters left as-is
- 15. ToTitleCase: Returns the argument string with the first letter of each word in upper case and all other letters lower case
- 16. Reverse: Returns the argument string with all characters in reverse order
- 17. FindReplace: Returns the source string with the replacement string substituted for all instances of the search string
- 18. Extract: Returns the nth element from a comma separated string
- 19. CleanSpaces: Returns the source string with all instances of multiple adjacent space characters (2 or more spaces together) reduced to a single space character
- 20. StartsWith: Returns true if the prefix string matches the leading characters in the source string
- 21. EndsWith: Returns true if the suffix string matches the trailing characters in the source string
- 22. RemoveSuffix: Removes the suffix from the search string, if present, and returns the result
- 23. ExtractMultiple: Returns a string containing a list of elements from a comma separated string
- 24. CountWords: Returns the number of words that the string contains
- 25. SplitWords: Returns the list of words extracted from the string
- 26. CombineWords: Returns the list of words extracted from the string
- 27. EditDistance: Returns the minimum edit distance between the two strings
- 28. EditDistanceWithinRadius: Returns true if the minimum edit distance between the two strings is with a specific range
- 29. WordCount: Returns the number of words in the string
- 30. GetNthWord: Returns the n-th word from the string
- 31. ExcludeFirstWord: Returns everything except the first word from the string
- 32. ExcludeLastWord: Returns everything except the last word from the string
- 33. Exclude Nth Word: Returns everything except the nth word from the string
- 34. FindWord: Tests if the search string contains the supplied word as a whole word
- 35. Repeat
- 36. ToHexPairs

- 37. FromHexPairs
- 38. EncodeBase64
- 39. DecodeBase64

#### **FUNCTION** CompareIgnoreCase

Str \

INTEGER4 CompareIgnoreCase

(STRING src1, STRING src2)

Compares the two strings case insensitively. Returns a negative integer, zero, or a positive integer according to whether the first string is less than, equal to, or greater than the second.

PARAMETER <u>src1</u> The first string to be compared.

**PARAMETER** <u>src2</u> The second string to be compared.

SEE Str.EqualIgnoreCase

## **FUNCTION** EqualIgnoreCase

Str \

**BOOLEAN** | EqualIgnoreCase

(STRING src1, STRING src2)

Tests whether the two strings are identical ignoring differences in case.

PARAMETER <u>src1</u> The first string to be compared.

**PARAMETER** src2 The second string to be compared.

SEE Str.CompareIgnoreCase

#### **FUNCTION Find**

Str \

## UNSIGNED4 Find (STRING src, STRING sought, UNSIGNED4 instance = 1)

Returns the character position of the nth match of the search string with the first string. If no match is found the attribute returns 0. If an instance is omitted the position of the first instance is returned.

PARAMETER src The string that is searched

PARAMETER sought The string being sought.

**PARAMETER** instance Which match instance are we interested in?

#### **FUNCTION** FindCount

Str \

UNSIGNED4	FindCount	
(STRING sr	(STRING src, STRING sought)	

Returns the number of occurences of the second string within the first string.

PARAMETER src The string that is searched

PARAMETER sought The string being sought.

#### **FUNCTION** WildMatch

Str \

```
BOOLEAN WildMatch

(STRING src, STRING _pattern, BOOLEAN ignore_case)
```

Tests if the search string matches the pattern. The pattern can contain wildcards '?' (single character) and '\*' (multiple character).

PARAMETER <u>src</u> The string that is being tested.

PARAMETER pattern The pattern to match against.

PARAMETER ignore\_case Whether to ignore differences in case between characters

#### **FUNCTION** Contains

Str \

BOOLEAN	Contains
(STRING	src, STRING _pattern, BOOLEAN ignore_case)

Tests if the search string contains each of the characters in the pattern. If the pattern contains duplicate characters those characters will match once for each occurrence in the pattern.

PARAMETER <u>src</u> The string that is being tested.

PARAMETER pattern The pattern to match against.

PARAMETER ignore\_case Whether to ignore differences in case between characters

#### FUNCTION FilterOut

Str \

STRING FilterOut

(STRING src, STRING filter)

Returns the first string with all characters within the second string removed.

PARAMETER <u>src</u> The string that is being tested.

**PARAMETER** filter The string containing the set of characters to be excluded.

SEE Str.Filter

#### **FUNCTION** Filter

Str \

STRING Filter

(STRING src, STRING filter)

Returns the first string with all characters not within the second string removed.

PARAMETER <u>src</u> The string that is being tested.

**PARAMETER** filter The string containing the set of characters to be included.

SEE Str.FilterOut

#### **FUNCTION** SubstituteIncluded

Str \

STRING SubstituteIncluded

(STRING src, STRING filter, STRING1 replace\_char)

Returns the source string with the replacement character substituted for all characters included in the filter string. MORE: Should this be a general string substitution?

PARAMETER <u>src</u> The string that is being tested.

PARAMETER filter The string containing the set of characters to be included.

PARAMETER replace\_char The character to be substituted into the result.

SEE Std.Str.Translate, Std.Str.SubstituteExcluded

#### **FUNCTION** SubstituteExcluded

Str \

## STRING SubstituteExcluded (STRING src, STRING filter, STRING1 replace\_char)

Returns the source string with the replacement character substituted for all characters not included in the filter string. MORE: Should this be a general string substitution?

PARAMETER src The string that is being tested.

**PARAMETER** filter The string containing the set of characters to be included.

PARAMETER replace\_char The character to be substituted into the result.

SEE Std.Str.SubstituteIncluded

#### **FUNCTION** Translate

Str \

STRING	Translate
(STRING	src, STRING search, STRING replacement)

Returns the source string with the all characters that match characters in the search string replaced with the character at the corresponding position in the replacement string.

PARAMETER <u>src</u> The string that is being tested.

**PARAMETER** search The string containing the set of characters to be included.

**PARAMETER** replacement The string containing the characters to act as replacements.

SEE Std.Str.SubstituteIncluded

#### **FUNCTION** ToLowerCase

Str \

STRING	ToLowerCase
(STRING src)	

Returns the argument string with all upper case characters converted to lower case.

PARAMETER <u>src</u> The string that is being converted.

## **FUNCTION** ToUpperCase

Str \

STRING	ToUpperCase	
(STRING	(STRING src)	

Return the argument string with all lower case characters converted to upper case.

PARAMETER <u>src</u> The string that is being converted.

## **FUNCTION** ToCapitalCase

Str \

STRING	ToCapitalCase	
(STRING	(STRING src)	

Returns the argument string with the first letter of each word in upper case and all other letters left as-is. A contiguous sequence of alphanumeric characters is treated as a word.

PARAMETER <u>src</u> The string that is being converted.

#### **FUNCTION** ToTitleCase

Str \

STRING	ToTitleCase
(STRING src)	

Returns the argument string with the first letter of each word in upper case and all other letters lower case. A contiguous sequence of alphanumeric characters is treated as a word.

**PARAMETER** src The string that is being converted.

#### **FUNCTION** Reverse

Str \

STRING	Reverse	
(STRING	(STRING src)	

Returns the argument string with all characters in reverse order. Note the argument is not TRIMMED before it is reversed.

**PARAMETER** src The string that is being reversed.

### **FUNCTION** FindReplace

Str \

```
STRING FindReplace

(STRING src, STRING sought, STRING replacement)
```

Returns the source string with the replacement string substituted for all instances of the search string.

PARAMETER <u>src</u> The string that is being transformed.

**PARAMETER** sought The string to be replaced.

PARAMETER replacement The string to be substituted into the result.

#### **FUNCTION** Extract

Str \

STRING	Extract	
(STRING	(STRING src, UNSIGNED4 instance)	

Returns the nth element from a comma separated string.

PARAMETER <u>src</u> The string containing the comma separated list.

PARAMETER instance Which item to select from the list.

## **FUNCTION** CleanSpaces

Str \

STRING	CleanSpaces	
(STRING	(STRING src)	

Returns the source string with all instances of multiple adjacent space characters (2 or more spaces together) reduced to a single space character. Leading and trailing spaces are removed, and tab characters are converted to spaces.

PARAMETER <u>src</u> The string to be cleaned.

#### **FUNCTION** StartsWith

Str \

## BOOLEAN StartsWith (STRING src, STRING prefix)

Returns true if the prefix string matches the leading characters in the source string. Trailing spaces are stripped from the prefix before matching. // x.myString.StartsWith('x') as an alternative syntax would be even better

PARAMETER <u>src</u> The string being searched in.

**PARAMETER prefix** The prefix to search for.

#### **FUNCTION** EndsWith

Str \

BOOLEAN	EndsWith
(STRING src, STRING suffix)	

Returns true if the suffix string matches the trailing characters in the source string. Trailing spaces are stripped from both strings before matching.

PARAMETER <u>src</u> The string being searched in.

**PARAMETER** suffix The prefix to search for.

## **FUNCTION** RemoveSuffix

Str \

STRING	RemoveSuffix
(STRING src, STRING suffix)	

Removes the suffix from the search string, if present, and returns the result. Trailing spaces are stripped from both strings before matching.

PARAMETER <u>src</u> The string being searched in.

**PARAMETER** suffix The prefix to search for.

#### **FUNCTION** ExtractMultiple

#### Str \

STRING	ExtractMultiple
(STRING src, UNSIGNED8 mask)	

Returns a string containing a list of elements from a comma separated string.

**PARAMETER** src The string containing the comma separated list.

PARAMETER <u>mask</u> A bitmask of which elements should be included. Bit 0 is item1, bit1 item 2 etc.

#### **FUNCTION** CountWords

#### Str \

## UNSIGNED4 CountWords (STRING src, STRING separator, BOOLEAN allow\_blank = FALSE)

Returns the number of words that the string contains. Words are separated by one or more separator strings. No spaces are stripped from either string before matching.

PARAMETER <u>src</u> The string being searched in.

PARAMETER separator The string used to separate words

PARAMETER <u>allow\_blank</u> Indicates if empty/blank string items are included in the results.

#### **FUNCTION** SplitWords

Str \

SET OF STRING SplitWords

(STRING src, STRING separator, BOOLEAN allow\_blank = FALSE)

Returns the list of words extracted from the string. Words are separated by one or more separator strings. No spaces are stripped from either string before matching.

**PARAMETER** src The string being searched in.

PARAMETER separator The string used to separate words

**PARAMETER** allow\_blank Indicates if empty/blank string items are included in the results.

#### **FUNCTION** CombineWords

Str \

STRING CombineWords

(SET OF STRING words, STRING separator)

Returns the list of words extracted from the string. Words are separated by one or more separator strings. No spaces are stripped from either string before matching.

**PARAMETER** words The set of strings to be combined.

**PARAMETER** separator The string used to separate words.

#### **FUNCTION** Edit Distance

Str \

UNSIGNED4 EditDistance

(STRING \_left, STRING \_right)

Returns the minimum edit distance between the two strings. An insert change or delete counts as a single edit. The two strings are trimmed before comparing.

**PARAMETER** \_\_left The first string to be compared.

PARAMETER \_\_right The second string to be compared.

**RETURN** The minimum edit distance between the two strings.

#### FUNCTION Edit Distance Within Radius

Str \

BOOLEAN EditDistanceWithinRadius

(STRING \_left, STRING \_right, UNSIGNED4 radius)

Returns true if the minimum edit distance between the two strings is with a specific range. The two strings are trimmed before comparing.

**PARAMETER** <u>left</u> The first string to be compared.

PARAMETER \_\_right The second string to be compared.

PARAMETER <u>radius</u> The maximum edit distance that is accepable.

**RETURN** Whether or not the two strings are within the given specified edit distance.

#### **FUNCTION** WordCount

Str \

UNSIGNED4 WordCount
(STRING text)

Returns the number of words in the string. Words are separated by one or more spaces.

**PARAMETER** <u>text</u> The string to be broken into words.



#### **FUNCTION** GetNthWord

Str \

STRING GetNthWord

(STRING text, UNSIGNED4 n)

Returns the n-th word from the string. Words are separated by one or more spaces.

**PARAMETER** text The string to be broken into words.

**PARAMETER n** Which word should be returned from the function.

**RETURN** The number of words in the string.

### **FUNCTION** ExcludeFirstWord

Str \

ExcludeFirstWord

(STRING text)

Returns everything except the first word from the string. Words are separated by one or more whitespace characters. Whitespace before and after the first word is also removed.

**PARAMETER** text The string to be broken into words.

**RETURN** The string excluding the first word.

#### FUNCTION ExcludeLastWord

Str \

#### **ExcludeLastWord**

(STRING text)

Returns everything except the last word from the string. Words are separated by one or more whitespace characters. Whitespace after a word is removed with the word and leading whitespace is removed with the first word.

**PARAMETER** text The string to be broken into words.

**RETURN** The string excluding the last word.

#### **FUNCTION** ExcludeNthWord

Str \

#### ExcludeNthWord

(STRING text, UNSIGNED2 n)

Returns everything except the nth word from the string. Words are separated by one or more whitespace characters. Whitespace after a word is removed with the word and leading whitespace is removed with the first word.

**PARAMETER** <u>text</u> The string to be broken into words.

**PARAMETER**  $\underline{\mathbf{n}}$  Which word should be returned from the function.

**RETURN** The string excluding the nth word.

#### **FUNCTION** FindWord

Str \

#### BOOLEAN

FindWord

(STRING src, STRING word, BOOLEAN ignore\_case=FALSE)

Tests if the search string contains the supplied word as a whole word.

**PARAMETER** src The string that is being tested.

**PARAMETER** word The word to be searched for.

**PARAMETER** ignore\_case Whether to ignore differences in case between characters.

## **FUNCTION** Repeat

Str \

STRING | Repeat

(STRING text, UNSIGNED4 n)

## **FUNCTION** ToHexPairs

Str \

STRING ToHexPairs

(DATA value)

### **FUNCTION** From HexPairs

Str \

DATA FromHexPairs

(STRING hex\_pairs)

## **FUNCTION** EncodeBase64

Str \

STRING	EncodeBase64
(DATA walue)	

## **FUNCTION** DecodeBase64

 $\operatorname{Str}\, \setminus$ 

DATA	DecodeBase64
(STRING value)	

## Uni

Go Up

#### **IMPORTS**

lib\_unicodelib |

### **DESCRIPTIONS**

#### **MODULE** Uni

 $\mathbf{Uni}$ 

#### Children

- 1. FilterOut: Returns the first string with all characters within the second string removed
- 2. Filter: Returns the first string with all characters not within the second string removed
- 3. SubstituteIncluded: Returns the source string with the replacement character substituted for all characters included in the filter string
- 4. SubstituteExcluded: Returns the source string with the replacement character substituted for all characters not included in the filter string
- 5. Find: Returns the character position of the nth match of the search string with the first string
- 6. FindWord: Tests if the search string contains the supplied word as a whole word
- 7. LocaleFind: Returns the character position of the nth match of the search string with the first string
- 8. LocaleFindAtStrength: Returns the character position of the nth match of the search string with the first string

- 9. Extract: Returns the nth element from a comma separated string
- 10. ToLowerCase: Returns the argument string with all upper case characters converted to lower case
- 11. ToUpperCase: Return the argument string with all lower case characters converted to upper case
- 12. ToTitleCase: Returns the upper case variant of the string using the rules for a particular locale
- 13. LocaleToLowerCase: Returns the lower case variant of the string using the rules for a particular locale
- 14. LocaleToUpperCase: Returns the upper case variant of the string using the rules for a particular locale
- 15. LocaleToTitleCase: Returns the upper case variant of the string using the rules for a particular locale
- 16. CompareIgnoreCase: Compares the two strings case insensitively
- 17. CompareAtStrength: Compares the two strings case insensitively
- 18. LocaleCompareIgnoreCase: Compares the two strings case insensitively
- 19. LocaleCompareAtStrength: Compares the two strings case insensitively
- 20. Reverse: Returns the argument string with all characters in reverse order
- 21. FindReplace: Returns the source string with the replacement string substituted for all instances of the search string
- 22. LocaleFindReplace: Returns the source string with the replacement string substituted for all instances of the search string
- 23. LocaleFindAtStrengthReplace: Returns the source string with the replacement string substituted for all instances of the search string
- 24. CleanAccents: Returns the source string with all accented characters replaced with unaccented
- 25. CleanSpaces: Returns the source string with all instances of multiple adjacent space characters (2 or more spaces together) reduced to a single space character
- 26. WildMatch: Tests if the search string matches the pattern
- 27. Contains: Tests if the search string contains each of the characters in the pattern
- 28. EditDistance: Returns the minimum edit distance between the two strings
- 29. EditDistanceWithinRadius: Returns true if the minimum edit distance between the two strings is with a specific range
- 30. WordCount: Returns the number of words in the string
- 31. GetNthWord: Returns the n-th word from the string

#### **FUNCTION** FilterOut

Uni \

unicode FilterOut

(unicode src, unicode filter)

Returns the first string with all characters within the second string removed.

PARAMETER <u>src</u> The string that is being tested.

**PARAMETER** filter The string containing the set of characters to be excluded.

SEE Std.Uni.Filter

#### **FUNCTION** Filter

Uni \

unicode | Filter

(unicode src, unicode filter)

Returns the first string with all characters not within the second string removed.

PARAMETER <u>src</u> The string that is being tested.

**PARAMETER** filter The string containing the set of characters to be included.

SEE Std.Uni.FilterOut

#### **FUNCTION** SubstituteIncluded

Uni \

unicode SubstituteIncluded

(unicode src, unicode filter, unicode replace\_char)

Returns the source string with the replacement character substituted for all characters included in the filter string. MORE: Should this be a general string substitution?

PARAMETER src The string that is being tested.

**PARAMETER** filter The string containing the set of characters to be included.

PARAMETER replace\_char The character to be substituted into the result.

SEE Std.Uni.SubstituteOut

#### **FUNCTION** SubstituteExcluded

Uni \

unicode SubstituteExcluded

(unicode src, unicode filter, unicode replace\_char)

Returns the source string with the replacement character substituted for all characters not included in the filter string. MORE: Should this be a general string substitution?

PARAMETER <u>src</u> The string that is being tested.

**PARAMETER** filter The string containing the set of characters to be included.

PARAMETER replace\_char The character to be substituted into the result.

SEE Std.Uni.SubstituteIncluded

#### **FUNCTION** Find

Uni \

UNSIGNED4 Find

(unicode src, unicode sought, unsigned4 instance)

Returns the character position of the nth match of the search string with the first string. If no match is found the attribute returns 0. If an instance is omitted the position of the first instance is returned.

PARAMETER src The string that is searched

PARAMETER sought The string being sought.

**PARAMETER** instance Which match instance are we interested in?

#### **FUNCTION** FindWord

Uni \

#### BOOLEAN | FindWord

(UNICODE src, UNICODE word, BOOLEAN ignore case=FALSE)

Tests if the search string contains the supplied word as a whole word.

PARAMETER src The string that is being tested.

**PARAMETER** word The word to be searched for.

**PARAMETER** ignore\_case Whether to ignore differences in case between characters.

### **FUNCTION** LocaleFind

Uni \

#### UNSIGNED4 | LocaleFind

(unicode src, unicode sought, unsigned4 instance, varstring locale\_name)

Returns the character position of the nth match of the search string with the first string. If no match is found the attribute returns 0. If an instance is omitted the position of the first instance is returned.

PARAMETER <u>src</u> The string that is searched

**PARAMETER** sought The string being sought.

**PARAMETER** <u>instance</u> Which match instance are we interested in?

PARAMETER <u>locale\_name</u> The locale to use for the comparison

#### **FUNCTION** LocaleFindAtStrength

#### Uni \

#### UNSIGNED4 LocaleFindAtStrength

(unicode src, unicode tofind, unsigned4 instance, varstring locale\_name, integer1 strength)

Returns the character position of the nth match of the search string with the first string. If no match is found the attribute returns 0. If an instance is omitted the position of the first instance is returned.

PARAMETER src The string that is searched

PARAMETER sought The string being sought.

**PARAMETER** instance Which match instance are we interested in?

PARAMETER locale\_name The locale to use for the comparison

PARAMETER strength The strength of the comparison 1 ignores accents and case, differentiating only between letters 2 ignores case but differentiates between accents. 3 differentiates between accents and case but ignores e.g. differences between Hiragana and Katakana 4 differentiates between accents and case and e.g. Hiragana/Katakana, but ignores e.g. Hebrew cantellation marks 5 differentiates between all strings whose canonically decomposed forms (NFDNormalization Form D) are non-identical

#### **FUNCTION** Extract

#### Uni \

#### unicode Extract

(unicode src, unsigned4 instance)

Returns the nth element from a comma separated string.

**PARAMETER** src The string containing the comma separated list.

PARAMETER <u>instance</u> Which item to select from the list.

#### **FUNCTION** ToLowerCase

Uni \

unicode	ToLowerCase
(unicode src)	

Returns the argument string with all upper case characters converted to lower case.

**PARAMETER** src The string that is being converted.

### **FUNCTION** ToUpperCase

Uni \

unicode	ToUpperCase
(unicode src)	

Return the argument string with all lower case characters converted to upper case.

**PARAMETER** src The string that is being converted.

### **FUNCTION ToTitleCase**

Uni \

unicode	ToTitleCase
(unicode src)	

Returns the upper case variant of the string using the rules for a particular locale.

PARAMETER <u>src</u> The string that is being converted.

## **FUNCTION** LocaleToLowerCase

Uni \

unicode LocaleToLowerCase

(unicode src, varstring locale\_name)

Returns the lower case variant of the string using the rules for a particular locale.

**PARAMETER** src The string that is being converted.

PARAMETER locale\_name The locale to use for the comparison

#### FUNCTION LocaleToUpperCase

Uni \

unicode | LocaleToUpperCase

(unicode src, varstring locale name)

Returns the upper case variant of the string using the rules for a particular locale.

**PARAMETER <u>src</u>** The string that is being converted.

PARAMETER <u>locale\_name</u> The locale to use for the comparison

## FUNCTION LocaleToTitleCase

Uni \

#### unicode LocaleToTitleCase

(unicode src, varstring locale name)

Returns the upper case variant of the string using the rules for a particular locale.

**PARAMETER** src The string that is being converted.

PARAMETER locale\_name The locale to use for the comparison

#### **FUNCTION** CompareIgnoreCase

#### Uni \

integer4 | CompareIgnoreCase

(unicode src1, unicode src2)

Compares the two strings case insensitively. Equivalent to comparing at strength 2.

PARAMETER src1 The first string to be compared.

**PARAMETER** src2 The second string to be compared.

SEE Std.Uni.CompareAtStrength

### FUNCTION CompareAtStrength

#### Uni \

integer4 | CompareAtStrength

(unicode src1, unicode src2, integer1 strength)

Compares the two strings case insensitively. Equivalent to comparing at strength 2.

PARAMETER <u>src1</u> The first string to be compared.

**PARAMETER** src2 The second string to be compared.

PARAMETER strength The strength of the comparison 1 ignores accents and case, differentiating only between letters 2 ignores case but differentiates between accents. 3 differentiates between accents and case but ignores e.g. differences between Hiragana and Katakana 4 differentiates between accents and case and e.g. Hiragana/Katakana, but ignores e.g. Hebrew cantellation marks 5 differentiates between all strings whose canonically decomposed forms (NFDNormalization Form D) are non-identical

SEE Std.Uni.CompareAtStrength

#### **FUNCTION** LocaleCompareIgnoreCase

#### Uni \

integer4 LocaleCompareIgnoreCase

(unicode src1, unicode src2, varstring locale\_name)

Compares the two strings case insensitively. Equivalent to comparing at strength 2.

**PARAMETER** src1 The first string to be compared.

**PARAMETER** src2 The second string to be compared.

PARAMETER <u>locale\_name</u> The locale to use for the comparison

SEE Std.Uni.CompareAtStrength

#### FUNCTION LocaleCompareAtStrength

#### Uni \

integer4 | LocaleCompareAtStrength

(unicode src1, unicode src2, varstring locale\_name, integer1 strength)

Compares the two strings case insensitively. Equivalent to comparing at strength 2.

PARAMETER <u>src1</u> The first string to be compared.

**PARAMETER** src2 The second string to be compared.

PARAMETER locale name The locale to use for the comparison

PARAMETER strength The strength of the comparison 1 ignores accents and case, differentiating only between letters 2 ignores case but differentiates between accents. 3 differentiates between accents and case but ignores e.g. differences between Hiragana and Katakana 4 differentiates between accents and case and e.g. Hiragana/Katakana, but ignores e.g. Hebrew cantellation marks 5 differentiates between all strings whose canonically decomposed forms (NFDNormalization Form D) are non-identical

#### **FUNCTION** Reverse

Uni \

unicode Reverse
(unicode src)

Returns the argument string with all characters in reverse order. Note the argument is not TRIMMED before it is reversed.

**PARAMETER** src The string that is being reversed.

## **FUNCTION** FindReplace

Uni \

unicode FindReplace
(unicode src, unicode sought, unicode replacement)

Returns the source string with the replacement string substituted for all instances of the search string.

**PARAMETER** src The string that is being transformed.

PARAMETER sought The string to be replaced.

**PARAMETER** replacement The string to be substituted into the result.

#### **FUNCTION** LocaleFindReplace

#### Uni \

## unicode LocaleFindReplace (unicode src, unicode sought, unicode replacement, varstring locale\_name)

Returns the source string with the replacement string substituted for all instances of the search string.

PARAMETER <u>src</u> The string that is being transformed.

**PARAMETER** sought The string to be replaced.

**PARAMETER** replacement The string to be substituted into the result.

PARAMETER locale\_name The locale to use for the comparison

### FUNCTION LocaleFindAtStrengthReplace

#### Uni \

# unicode LocaleFindAtStrengthReplace (unicode src, unicode sought, unicode replacement, varstring locale\_name, integer1 strength)

Returns the source string with the replacement string substituted for all instances of the search string.

**PARAMETER** src The string that is being transformed.

PARAMETER sought The string to be replaced.

**PARAMETER** replacement The string to be substituted into the result.

PARAMETER <u>locale\_name</u> The locale to use for the comparison

PARAMETER strength The strength of the comparison

#### **FUNCTION** CleanAccents

Uni \

unicode CleanAccents
(unicode src)

Returns the source string with all accented characters replaced with unaccented.

PARAMETER <u>src</u> The string that is being transformed.

### **FUNCTION** CleanSpaces

Uni \

unicode CleanSpaces
(unicode src)

Returns the source string with all instances of multiple adjacent space characters (2 or more spaces together) reduced to a single space character. Leading and trailing spaces are removed, and tab characters are converted to spaces.

PARAMETER <u>src</u> The string to be cleaned.

#### **FUNCTION** WildMatch

Uni \

boolean WildMatch

(unicode src, unicode \_pattern, boolean \_noCase)

Tests if the search string matches the pattern. The pattern can contain wildcards '?' (single character) and '\*' (multiple character).

PARAMETER <u>src</u> The string that is being tested.

PARAMETER pattern The pattern to match against.

PARAMETER ignore\_case Whether to ignore differences in case between characters

#### **FUNCTION** Contains

#### Uni \

```
BOOLEAN Contains

(unicode src, unicode _pattern, boolean _noCase)
```

Tests if the search string contains each of the characters in the pattern. If the pattern contains duplicate characters those characters will match once for each occurrence in the pattern.

PARAMETER <u>src</u> The string that is being tested.

PARAMETER pattern The pattern to match against.

PARAMETER ignore\_case Whether to ignore differences in case between characters

#### **FUNCTION** Edit Distance

#### Uni \

```
UNSIGNED4   EditDistance
(unicode _left, unicode _right, varstring localename = ")
```

Returns the minimum edit distance between the two strings. An insert change or delete counts as a single edit. The two strings are trimmed before comparing.

**PARAMETER** <u>left</u> The first string to be compared.

**PARAMETER** <u>right</u> The second string to be compared.

**PARAMETER** localname The locale to use for the comparison. Defaults to ".

**RETURN** The minimum edit distance between the two strings.

#### FUNCTION Edit Distance Within Radius

#### Uni \

```
BOOLEAN
        EditDistanceWithinRadius
(unicode _left, unicode _right, unsigned4 radius, varstring localename = ")
```

Returns true if the minimum edit distance between the two strings is with a specific range. The two strings are trimmed before comparing.

PARAMETER \_\_left The first string to be compared.

**PARAMETER** \_\_right The second string to be compared.

**PARAMETER** radius The maximum edit distance that is accepable.

**PARAMETER** localname The locale to use for the comparison. Defaults to ".

**RETURN** Whether or not the two strings are within the given specified edit distance.

### **FUNCTION** WordCount

#### Uni \

```
WordCount
unsigned4
(unicode text, varstring localename = ")
```

Returns the number of words in the string. Word boundaries are marked by the unicode break semantics.

**PARAMETER** text The string to be broken into words.

**PARAMETER** localname The locale to use for the break semantics. Defaults to ".

**RETURN** The number of words in the string.

## **FUNCTION** GetNthWord

#### Uni \

## unicode GetNthWord (unicode text, unsigned4 n, varstring localename = ")

Returns the n-th word from the string. Word boundaries are marked by the unicode break semantics.

**PARAMETER** text The string to be broken into words.

**PARAMETER**  $\underline{\mathbf{n}}$  Which word should be returned from the function.

**PARAMETER** localname The locale to use for the break semantics. Defaults to ".

**RETURN** The number of words in the string.