# root

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### **DESCRIPTIONS**

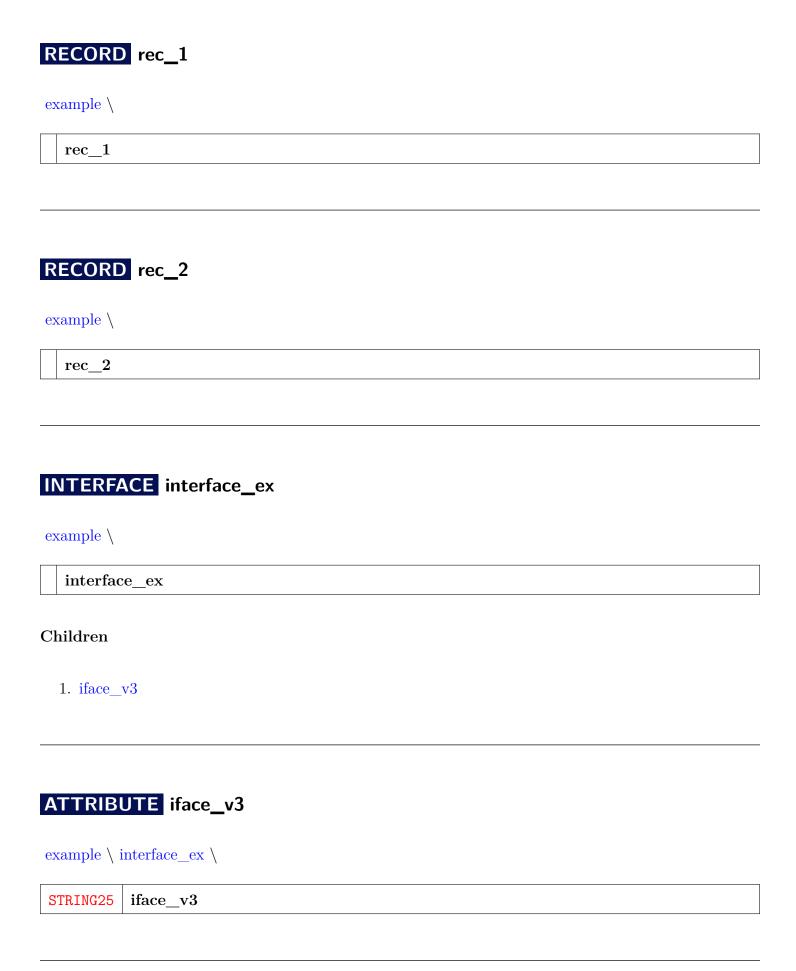
### **MODULE** example

example

Basic Example with: records, interface, function, modules, transform, embed, macros and functionmacro

#### Children

- 1. rec\_1
- 2. rec\_2
- 3. interface ex
- 4. func\_1
- 5. func\_2
- 6. mod\_1
- 7. mod\_2
- 8. cpp\_1
- 9. funcmacro\_1
- 10. macro\_1
- 11. macro\_2



## FUNCTION func\_1

example \

func\_1

(REAL8 x, STRING25 y)

### FUNCTION func\_2

example \

DATASET(rec\_2) func\_2

(DATASET(rec\_1) d)

### MODULE mod\_1

example  $\setminus$ 

mod\_1
(REAL8 a)

#### Children

1. pi\_w

### ATTRIBUTE pi\_w

example  $\setminus \text{mod}\_1 \setminus$ 

 $pi_w$ 

## MODULE mod\_2

example \

 $mod\_2$ 

#### Children

1. pi\_wo

## ATTRIBUTE pi\_wo

example  $\setminus \text{mod}_2 \setminus$ 

pi\_wo

### EMBED cpp\_1

example \

DATA cpp\_1

(REAL8 varcpp)

### MACRO funcmacro\_1

example \

	funcmacro_1	
(num)		

# MACRO macro\_1

example \

macro\_1
(num\_1, num\_2)

# MACRO macro\_2

example \

 $macro\_2$ 

Go Up

#### **IMPORTS**

intest |

### **DESCRIPTIONS**

## MODULE example\_10

 $example\_10$ 

#### Children

1. mod\_1

## MODULE mod\_1

example\_10 \

 $mod\_1$ 

INHERITED True

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#### **IMPORTS**

```
Inintest | Example_3 | intest.Example_3 | intest.inintest.Example_3 |
Inintest.Example_3 |
```

#### **DESCRIPTIONS**

#### MODULE example\_11

 $example\_11$ 

#### Children

1. Example\_3

#### MODULE Example\_3

example\_11 \

 $Example\_3$ 

**INHERITED** True

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#### **DESCRIPTIONS**

#### MODULE example\_2

 $example\_2$ 

Basic Inheritance documentation :  $mod_3$  inherits both  $mod_1$  and  $mod_2$  . Inherits  $v2_m1$ ,  $v2_m2$ , Overrides  $v1_m1$ , new locals  $v2_m3$  . Interface Inheritance :  $mod_4$  inherits interface iface\_1, overrides  $v1_i1$ 

#### Children

- 1. rec 1
- 2. rec\_2
- 3. rec\_3
- 4. mod 1
- 5. mod 2
- 6. mod\_3
- 7. iface 1
- 8. mod\_4

#### RECORD rec\_1

example\_2 \

 ${
m rec}\_1$ 

# RECORD rec\_2

example $_2$  \

 ${
m rec}\_2$ 

### RECORD rec\_3

example $_2$  \

 $rec\_3$ 

### MODULE mod\_1

example\_2  $\setminus$ 

 $mod\_1$ 

#### Children

- 1. v1\_m1
- 2. v2\_m1

### ATTRIBUTE v1\_m1

example $_2 \setminus \text{mod}_1 \setminus$ 

real8

 $v1_m1$ 

### ATTRIBUTE v2\_m1

example $_2 \setminus \text{mod}_1 \setminus$ 

 $v2\_m1$ 

### MODULE mod\_2

example\_2 \

 $mod_2$ 

#### Children

- 1. v1\_m1
- 2. v2\_m2

### ATTRIBUTE v1\_m1

example $_2 \setminus \text{mod}_2 \setminus$ 

 $v1\_m1$ 

### ATTRIBUTE v2\_m2

example $_2 \setminus \text{mod}_2 \setminus$ 

 $v2\_m2$ 

## MODULE mod\_3

example\_2 \

 $mod_3$ 

#### Children

- 1. v2\_m1
- 2. v2\_m2
- 3. v1\_m1
- 4. v2\_m3

## ATTRIBUTE v2\_m1

example $_2 \setminus \text{mod}_3 \setminus$ 

 $v2\_m1$ 

**INHERITED** True

### ATTRIBUTE v2\_m2

example $_2 \setminus \text{mod}_3 \setminus$ 

 $v2\_m2$ 



## ATTRIBUTE v1\_m1

example $_2 \setminus \text{mod}_3 \setminus$ 

v1\_m1

**OVERRIDE** True

# ATTRIBUTE v2\_m3

example $_2 \setminus \text{mod}_3 \setminus$ 

v2\_m3

### INTERFACE iface\_1

example\_2  $\setminus$ 

 $iface\_1$ 

#### ${\bf Children}$

1. v1\_i1

### ATTRIBUTE v1\_i1

example $_2 \setminus iface_1 \setminus$ 

real8 v1\_i1

### MODULE mod\_4

example $_2$  \

 $\operatorname{mod}\_4$ 

#### Children

- 1. v1\_i1
- 2. v2\_m4

### ATTRIBUTE v1\_i1

example $_2 \setminus \text{mod}_4 \setminus$ 

 $v1\_i1$ 

**OVERRIDE** True

### ATTRIBUTE v2\_m4

 $example\_2 \setminus mod\_4 \setminus$ 

STRING20 v2\_m4

1	$\sim$
	n
	١,

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#### **DESCRIPTIONS**

### MODULE Example\_3

 $Example_3$ 

Documentation Testing Multiline Title. link@myspace.com

Sentence 1 blablalbla bbblaaaa

Sentence 2

blablalbla

bbbblaaaaa

bblaaaaaaaaa

PARAMETER first okay\_1

PARAMETER second okay\_2

PARAMETER third okay\_3

**FIELD** <u>f1</u> oka\_f1

**FIELD** <u>**f2**</u> oka\_f2

**RETURN** rec\_1

SEE example\_1.mod\_1

#### Children

1. mod\_1

### MODULE mod\_1

Example\_3 \

```
mod_1
```

#### Children

```
1. v1_m1 : Doc test 2
```

2.  $v2_m1_ex3$ : DOC Test 3

3. long\_name

#### ATTRIBUTE v1\_m1

 $Example\_3 \setminus mod\_1 \setminus$ 

```
v1_m1
```

Doc test 2. Title end by period not newline

ABCD ||||
CDEF ||||

### ATTRIBUTE v2\_m1\_ex3

 $Example\_3 \setminus mod\_1 \setminus$ 

```
v2_m1_ex3
```

DOC Test 3 No Period title

## FUNCTION long\_name

#### Example\_3 \ mod\_1 \

#### $long\_name$

(DATASET({REAL8 u}) X, DATASET({REAL8 u}) IntW, DATASET({REAL8 u}) Intb, REAL8 BETA=0.1, REAL8 sparsityParam=0.1 , REAL8 LAMBDA=0.001, REAL8 ALPHA=0.1, UNSIGNED2 MaxIter=100)

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#### **IMPORTS**

Inintest.Example\_3.mod\_1 |

#### **DESCRIPTIONS**

### MODULE example\_4

 $example\_4$ 

Example: Inheritance across files mod\_1 in Example\_4 inherits mod\_1 in Example\_3

Children

1. mod\_1

### MODULE mod\_1

example\_4 \

 $mod\_1$ 

#### Children

```
1. v2_m1_ex3
```

## ATTRIBUTE v2\_m1\_ex3

example $_4 \setminus \text{mod}_1 \setminus$ 

$$v2\_m1\_ex3$$

INHERITED True

# ATTRIBUTE v2\_m1\_ex4

example $_4 \setminus \text{mod}_1 \setminus$ 

 $v2\_m1\_ex4$ 

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### **DESCRIPTIONS**

### MODULE example\_7

 $example_7$ 

Basic Type Example Source Code copied from ECL Documentation

#### Children

1. R

### **RECORD R**

example $_7$  \

 $\mathbf{R}$ 

## Math

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#### **DESCRIPTIONS**

#### **MODULE** Math

Math

#### Children

- 1. Infinity: Return a real "infinity" value
- 2. NaN: Return a non-signalling NaN (Not a Number) value
- 3. isInfinite: Return whether a real value is infinite (positive or negative)
- 4. isNaN: Return whether a real value is a NaN (not a number) value
- 5. isFinite: Return whether a real value is a valid value (neither infinite not NaN)
- 6. FMod: Returns the floating-point remainder of numer/denom (rounded towards zero)
- 7. FMatch: Returns whether two floating point values are the same, within margin of error epsilon

#### **ATTRIBUTE** Infinity

Math \

REAL8 Infinity

Return a real "infinity" value.

#### **ATTRIBUTE** NaN

Math \

REAL8 NaN

Return a non-signalling NaN (Not a Number) value.

#### **FUNCTION** isInfinite

Math \

**BOOLEAN** isInfinite

(REAL8 val)

Return whether a real value is infinite (positive or negative).

PARAMETER val The value to test.

#### **FUNCTION** isNaN

Math \

BOOLEAN isNaN

(REAL8 val)

Return whether a real value is a NaN (not a number) value.

PARAMETER <u>val</u> The value to test.

#### **FUNCTION** isFinite

#### Math \

BOOLEAN isFinite

(REAL8 val)

Return whether a real value is a valid value (neither infinite not NaN).

**PARAMETER** val The value to test.

#### **FUNCTION** FMod

#### Math \

REAL8 FMod

(REAL8 numer, REAL8 denom)

Returns the floating-point remainder of numer/denom (rounded towards zero). If denom is zero, the result depends on the -fdivideByZero flag: 'zero' or unset: return zero. 'nan': return a non-signalling NaN value 'fail': throw an exception

PARAMETER <u>numer</u> The numerator.

PARAMETER <u>denom</u> The numerator.

#### **FUNCTION** FMatch

#### Math \

BOOLEAN FMatch

(REAL8 a, REAL8 b, REAL8 epsilon=0.0)

Returns whether two floating point values are the same, within margin of error epsilon.

**PARAMETER** <u>a</u> The first value.

**PARAMETER epsilon** The allowable margin of error.

# test

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# **DESCRIPTIONS**

# **MODULE** test

test

test module

# types

Go Up

### **DESCRIPTIONS**

# **MODULE** types

types

#### Children

- 1. v1
- 2. mod\_1

## RECORD v1

types  $\setminus$ 

v1

## ATTRIBUTE mod\_1

types \

DATASET(v1) mod\_1