**SUCHANDRANATH BAJJURI**

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**ACADEMIC DETAILS**

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| COURSE | INSTITUTE/COLLEGE | %/CGPA | YEAR OF PASSING |
| B.E in Computer Science and Engineering | Chaitanya Bharathi Institute of Technology  ( Affiliated to Osmania University ) | 7.44(till 3-2) | 2020 |
| CLASS XII | Narayana Junior College | 97.2% | 2016 |
| CLASS X | Dr.kkr’s Gowtham international school | 9.2 | 2014 |

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| **PROJECTS** |
| **Mine Sweeper Game**  Developed an interesting child-hood game out of my passion to know the logic behind it and designed a Minesweeper game using python and Tkinter GUI toolkit, this also consists of an added feature of selecting rows, columns and number of mines by the user which makes the game more interesting.  **Technologies used:** Python, Tkinter.  **Bank Management System [ mini project in 2-1 ]**  Bank Management system application is a web application that deals with day-to-day activities of a bank. It supports activities like account creation, user login, money transfer and display transaction history.  Team Size-2  Role-. My role is to design the project ,adding components to JFrames, create JDBC database connectivity using XAMPP platform and write SQL queries to populate a database.  **Technologies used**: Java, MySQL |

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| **POSITION OF RESPONSIBILITIES** |
| * **Sudhee Technical Fest 2018**   Worked as coordinator for a technical event called technical treasure hunt.   * **Inter-school competition**   Coordinated the table-tennis junior tournament for inter-school competitions and received a golden badge for management. |

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| **TECHNICAL SKILLS** |
| C , Java , Python, Data Structures , Operating system ,HTML, CSS, JavaScript, PHP, Django, bootstrap. |

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| **EXTRACURRICULAR** |
| * Playing Table tennis, cricket, and football. * Secured 1st price in Inter-school table tennis competition. * Runner-up in Intercollege football competition. |