

Teaching Guidelines for
Object Oriented Programming with Java
Diploma in Advanced Computing (e-DAC)
May 2021

Duration: 44 theory hours + 44 lab hours **(88 hours)**

Objective: To reinforce knowledge of Object Oriented Programming concepts using Core Java.

Prerequisites: Basic knowledge of computer programming

Evaluation: Total 100 marks

Weightage: Theory exam – 40%, Lab exam – 40%, Internal exam – 20%

Text Book:

- Core and Advanced Java Black Book / Dreamtech Press

References:

- Java 8 Programming Black Book / Dreamtech Press
 - Core Java : Volume 1 - Fundamentals by Cay S. Horstmann / Prentice Hall
 - Core Java : Volume 2 - Advanced Features by Cay S. Horstmann / Prentice Hall
 - Programming in Java by Sachin Malhotra, Saurabh Choudhary / Oxford University Press
 - Java The Complete Reference by Herbert Schildt / McGraw Hill
 - Core Java 8 for Beginners by Sharanam Shah, Vaishali Shah / Shroff Publishers
 - Murach's Java Programming by Joel Murach / Mike Murach
 - Object-Oriented Analysis and Design with applications by Grady Booch / Pearson
 - Object-Oriented Analysis and Design Using UML - An Introduction to Unified Process and Design Patterns by Mahesh P. Matha / PHI
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(Note: Each Session is of 2 hours)

Session 1:

Lecture:

Introduction to java

Features of java

JVM Architecture

JDK and its usage

Structure of java class

Working with data types: Primitive data types

Session 2:

Lecture:

Operators

- Unary, binary, Arithmetic, Assignment, compound, relational, logical, equality

Control statements

- if-else-if, switch, ternary operator, for loop, while loop, do-while loop

Declaring variables and methods
Data type compatibility

Lab:

Get yourself acquainted with java environment.
Print different patterns of asterisk (*) using loops (e.g. triangle of *).

Tutorial:

Compare syntactical similarities and dissimilarities between Java and C++.

Session 3:

Lecture:

Static variables and methods
Accessing static variables and methods of different class
Introduction to reference data types
Reference variables and methods
Difference between reference data types and primitive data types
Difference between reference variable and static variable

Session 4:

Lecture:

Constructors, initializing reference variables using constructors
Pass by value v/s pass by reference
Re-assigning a reference variable
Passing reference variable to method
Initializing reference variable of different class
Heap memory and stack memory

Lab:

Print default values of static & instance variables for different data types.
Build a class Employee which contains details about the employee and compile and run its instance.
Build a class which has references to other classes. Instantiate these reference variables and invoke instance methods.

Tutorial:

Understand role of stack and heap memory in method invocation and object creation.

Object Oriented Programming Concepts

Session 5:

Lecture:

Introduction to OOP concepts
Encapsulation
Inheritance: single & multilevel

Session 6:

Lecture:

Inheritance: Hierarchical
Polymorphism: Compile time and runtime polymorphism
Rules of overriding and overloading of methods
super and this keywords
Upcasting & downcasting of a reference variable

Lab:

Create a class Employee and encapsulate the data members.
Create demo applications to illustrate different types of inheritance.

Session 7:**Lecture:**

Abstract class and abstract methods
Interface (implementing multiple interfaces)

Session 8:**Lecture:**

Final variables, final methods and final class
Functional interface
New interface features (Java 8 & above)
Arrays
Enumerations

Lab:

Create an Array of Employee class and initialize array elements with different employee objects.
Try to understand the no of objects on heap memory when any array is created.

Session 9:**Lecture:**

Access modifiers (public, private, protected and default)
Packages and import statements
Static imports
Constructor chaining (with and without packages)
Accessing protected variables and methods outside the package

Session 10:**Lecture:**

Garbage collection in java
Requesting JVM to run garbage collection
Different ways to make object eligible for garbage collection: (Nulling a reference variable, Re-assigning a reference variable & island of isolation)
Finalize method

Lab:

Create a demo application to understand the role of access modifiers.
Implement multilevel inheritance using different packages.
Access/invoke protected members/methods of a class outside the package.
Override finalize method to understand the behavior of JVM garbage collector.

Sessions 11 & 12:**Wrapper Classes and String Class****Lecture:**

Wrapper classes and constant pools
String class, StringBuffer & StringBuilder class
String pool

Lab:

Create sample classes to understand boxing & unboxing.

Use different methods of java defined wrapper classes.

Create StringDemo class and perform different string manipulation methods.

Tutorial:

Understand the difference between String / StringBuffer / StringBuilder.

Sessions 13 & 14:**Exception Handling****Lecture:**

Exception hierarchy, Errors, Checked and un-checked exceptions

Exception propagation

try-catch-finally block , throws clause and throw keyword

Multi catch block

Creating user defined checked and unchecked exceptions

Lab:

Create user defined checked and unchecked exceptions .

Session 15:**java.io & java.nio Package****Lecture:**

Brief introduction to InputStream, OutputStream, Reader and Writer interfaces

NIO package

Serialization and de-serialization

Shallow copy and deep copy

Lab:

Create a Demo class to Read & write image/text files.

Create SerializationDemo class to illustrate serialization and de-serialization process.

Session 16:**Lecture:****Object Class & java.util Package**

Date, DateTime, Calendar class

Converting Date to String and String to Date using SimpleDateFormat class

Object Class: Overriding to String, equals & hashCode method

Collections**Session 17:****Lecture:**

Introduction to collections: Collection hierarchy

List, Queue, Set and Map Collections

List Collection:

- ArrayList, LinkedList
- Vector (insert, delete, search, sort, iterate, replace operations)

Collections class

Comparable and Comparator interfaces

Queue collection

Lab:

Create DateManipulator class to convert String to date, date to String and to find out number of days between two dates.

Create a List of java defined wrapper classes and perform insert/delete/search/iterate/sort operations.

Create a collection of Employee class and sort objects using comparable and comparator interfaces.

Implement Queue data structure using LinkedList and Queue collection.

Sessions 18 & 19:**Lecture:**

Set Collection:

- HashSet, LinkedHashSet & TreeSet collection
- Backed set collections

Map Collection:

- Hashtable, HashMap, LinkedHashMap & TreeMap classes
- Backed Map collections

Generics

Concurrent collections

Lab:

Create an Employee HashSet collection and override equals & hashCode methods to understand how the set maintains uniqueness using these methods.

Create a Sample class to understand generic assignments using “? extends SomeClass” , “? super someclass ” and “?”.

Session 20:**Lecture:**

MultiThreading : Thread class and Runnable Interface

sleep, join, yield, setPriority, getPriority methods

ThreadGroup class

Lab:

Invoke private methods of some other class using reflection.

Create multiple threads using Thread class and Runnable interfaces.

Assign same task and different task to multiple threads.

Understand sleep, join, yield methods.

Sessions 21 & 22:**Lecture:**

Synchronization

Deadlock

Wait, notify and notifyAll methods

Inner classes

Lab:

Create a Deadlock class to demonstrate deadlock in multithreading environment.

Implement wait, notify and notifyAll methods.

Demonstrate how to share threadlocal data between multiple threads.

Create multiple threads using anonymous inner classes.