

# Mateusz Suchoń

## Software Developer

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## Summary

Hi, I'm Mateusz. I'm a software developer.

During my career, I was responsible for many different parts of the project life cycle: collecting client needs, translating business requirements into technical specifications, creating wireframes, planning project architecture, coding, testing, bug fixing, and delivering.

I'm comfortable working as a single developer, team member, or team leader.

Currently I'm trying to build my side project and increase my knowledge in Domain Driven Design, Vertical Slices architecture, Event Sourcing and Event Driven applications.

My typical toolset includes Typescript, Node, and React, but I have some experience with PHP and Ruby on Rails as well.

## Work history

### Technical Lead

*Cards.io, Remote, 09.2021 - current*

In this role I'm responsible for translating business requirements into technical specifications, planning and implementing architectural solutions, mentoring team members, and making sure development goes as planned.

### Senior Software Developer

*Cards.io, Remote, 03.2021 - 09.2021*

Cards.io is a blockchain prediction market. I was responsible for refactoring and improving application services using Web3, Node and React. I introduced a clean architecture structure which simplified code maintenance.

## **Senior Full Stack Developer**

*Kodify Media Group, Remote, 12.2018 - 03.2021*

Kodify is creating video content services. I was responsible for moving the old PHP website to a modern SPA with React. We had to overcome a lot of challenges related to serving videos and images.

## **Senior Frontend Developer**

*Estimote, Inc., Kraków, Poland, 12.2017 - 12.2018*

We were building a dashboard for managing Bluetooth beacons, using React. I was also mentoring junior developers and sharing frontend best practices with backend developers.

## **Senior Frontend Developer**

*Toptal, Remote, 12.2015 - 12.2017*

I was responsible for building internal tools for measuring employee performance. My stack was Webpack, SASS, React, jQuery, and Ruby on Rails.

## **Frontend Technical Lead**

*The CogWorks, Kraków, Poland, 12.2014 - 12.2015*

As Frontend Lead I was responsible for maintaining teamwork processes and tools, setting guidelines, and developing projects for clients.

## **Senior Frontend Developer**

*Chess.com, Remote, 02.2014 - 12.2014*

We were building the biggest online chess application, with 9 million active users. We were using Twig, LESS, Bootstrap, and Angular. Tests were written in Karma and Jasmine.

## **Senior Frontend Developer**

*Growth Republic Limited, Kraków, Poland, 09 2013 - 02.2014*

We were building tittle.com - a video discussion application. We were working with Backbone, SCSS, and Ruby on Rails.

## **Frontend Developer**

*Making Waves, Kraków, Poland, 08.2012 - 09.2013*

It was a digital agency. For client projects, we were using EpiServer, SASS, jQuery, and Bootstrap. Internally we were pushing for knowledge transfer with weekly presentations and dev meetings. It was the biggest frontend team I was working with - 35 developers in Kraków and Oslo.

## **Frontend Developer**

*AdTaily, Kraków, Poland, 01.2012 - 08.2012*

In collaboration with a UX designer, I was maintaining an internal UI library used to build dashboards for the sales team. I supported our UX designer in creating wireframes. We were using Ruby on Rails, SASS, and jQuery.

## **Frontend Developer**

*Smart Recruiters, Kraków, Poland, 04.2011 - 01-2012*

It's a SaaS product for making hiring easy. I was responsible for creating designs for given wireframes, and for moving designs to the live site. I created a WordPress plugin to integrate websites with our job listings.

## **Web developer**

*Netarch / MBT Media / Vojo.pl / Starla design, Remote, 02.2009 - 03.2011*

During that time I was responsible for developing many websites based on WordPress and custom CMSs. My stack was WordPress, PHP, MySQL, and jQuery.