sud03r.github.com

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Computer enthusiast with over three years of experience in building large scale software systems.

EDUCATION

• University of California, Santa Barbara

(Fall 2015 - current)

Doctor of Philosophy, Computer Science

• University of Waterloo, Canada

(Fall 2013 - 2015)

Master of Mathematics, Computer Science Algorithms and Complexity, CGPA: 93.2%

Thesis: Width properties of control-flow graphs and applications.

• Indian Institute of Technology, Varanasi, India

(2006 - 2010)

Bachelors in Computer Science

CGPA : 8.69/10

TECH ARSENAL

- Programming languages C++(Proficient), C (Good), Perl (Good), shell-scripts (Good), php
- Operating systems/Tools Linux (Ubuntu), GDB (Proficient), version control (git, svn, cvs), awk, sed, etc

Work Experience

• Google Summer of Code, Open Graph Drawing Framework (Summers 2014)
Implemented algorithms for computing treewidth of undirected graphs.

• Senior Software Developer, Mentor Graphics, India (2010 - Aug 2013) Algorithmic solutions for Mentor's next generation emulation platform.

• Google Summer of Code, ScummVM Wrote a game engine for testing ScummVM subsystems.

(Summers 2010)

Other Projects

- For an advanced operating system course, we performed a holistic analysis of shared library performance on NUMA architectures.
- Practical algorithms for analyzing worst-case execution time of programs.

MISCELLANEOUS

- Publication SiPTA: Signal Processing for Trace-based Anomaly Detection, at EMSOFT '14
- Scholarships Graduate Entrance Scholarship (UWaterloo), CBSE Merit Scholarship (India)
- **Teaching assistant** for CS341 (Algorithms, UWaterloo), CS 130A (Algorithms and Data Structures, UCSB).
- Languages English (fluent), Hindi(fluent)