**Mobile Application Development**

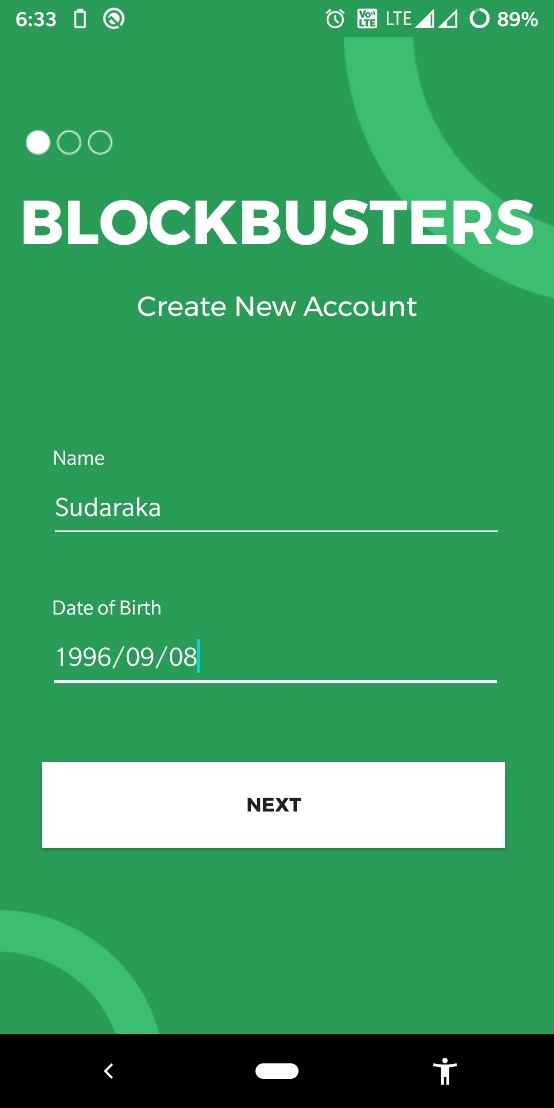
**CST 447-2**

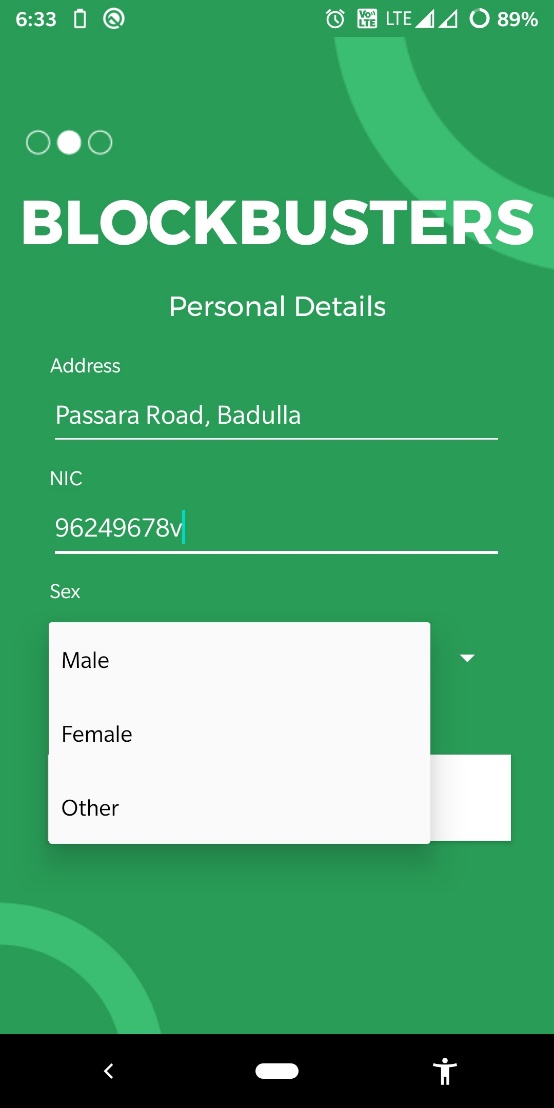
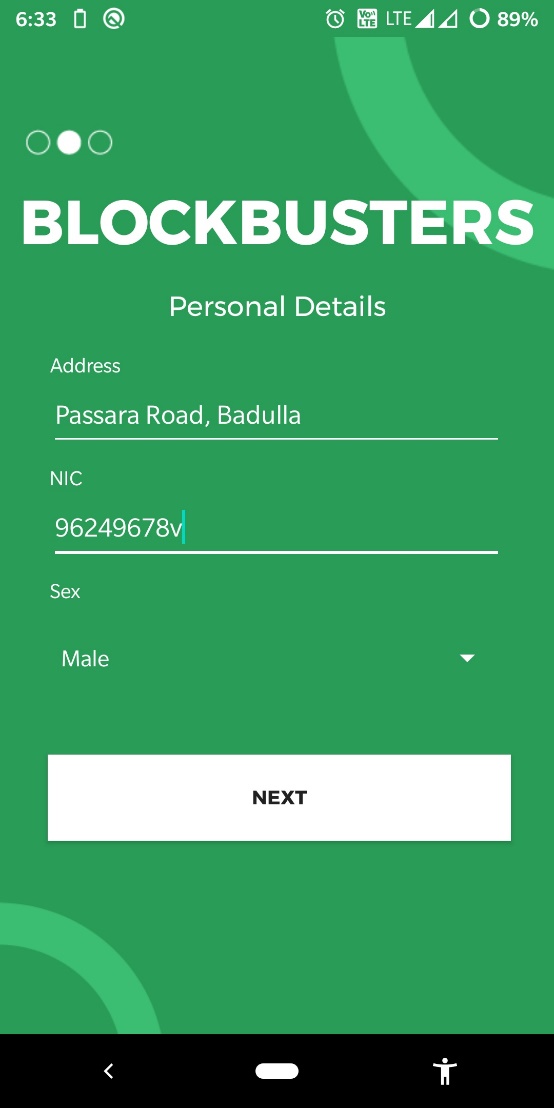
**Assignment I**

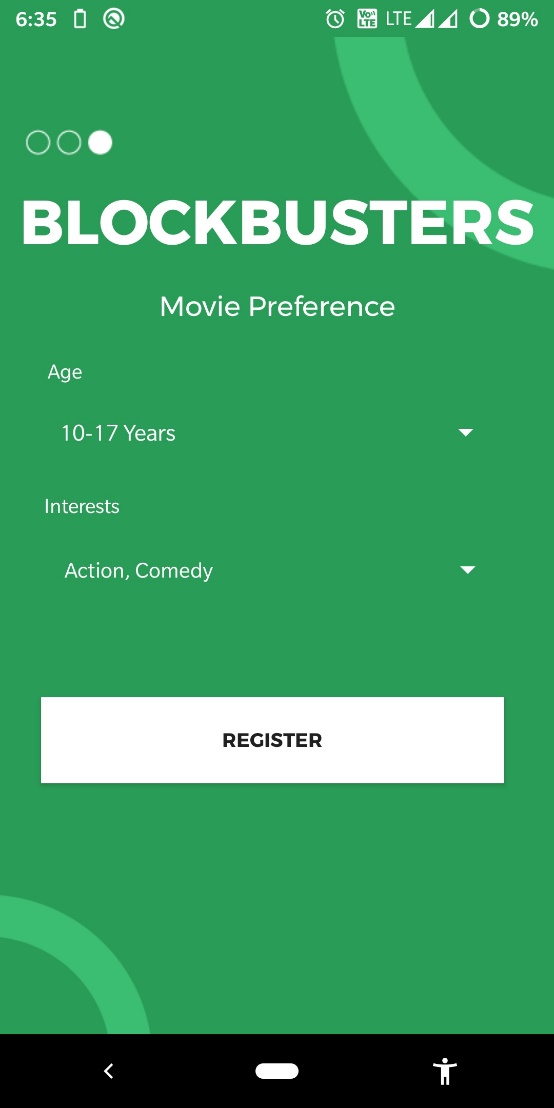
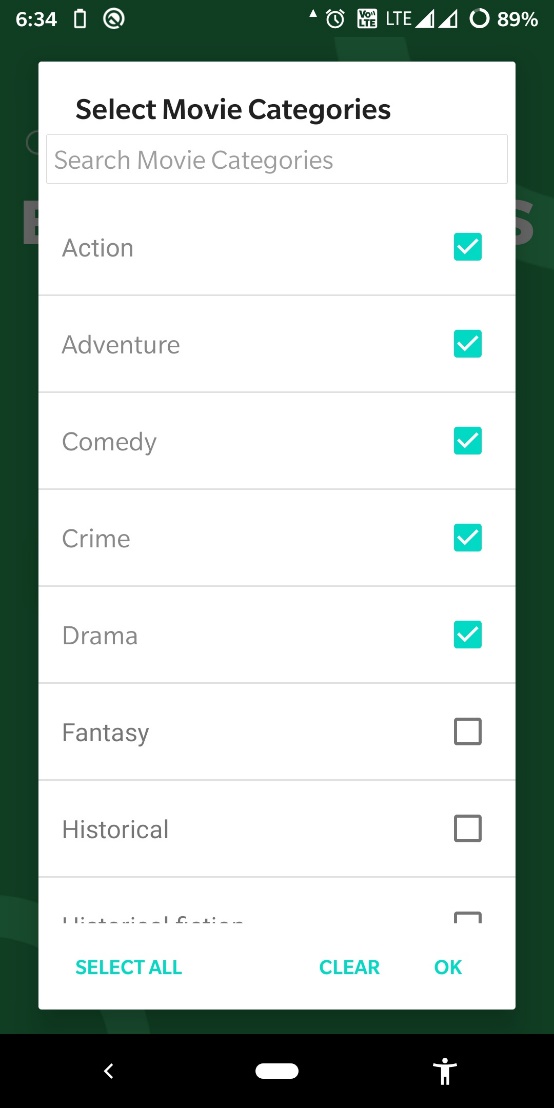
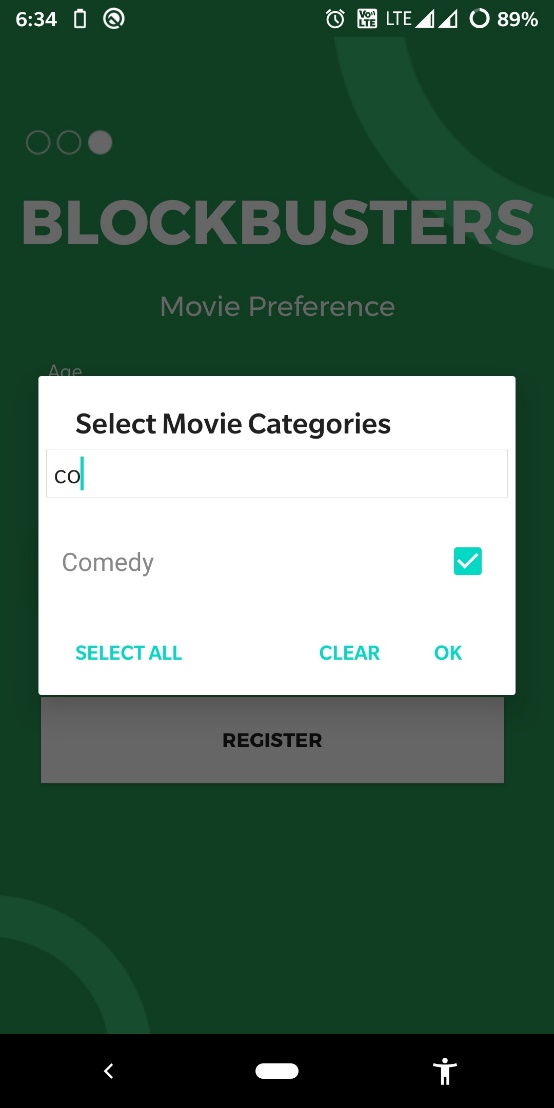
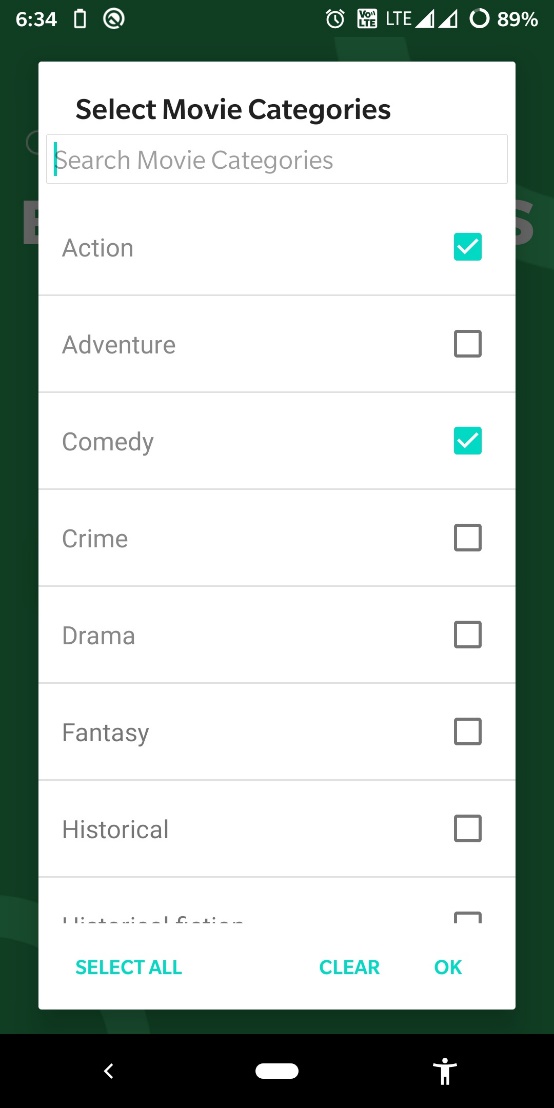
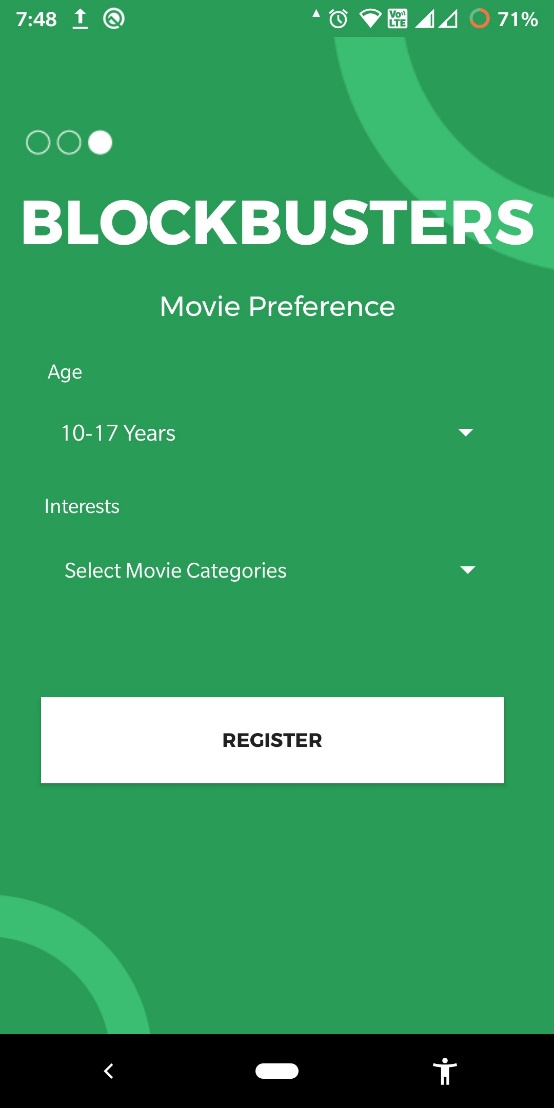
UWU/CST/16/045

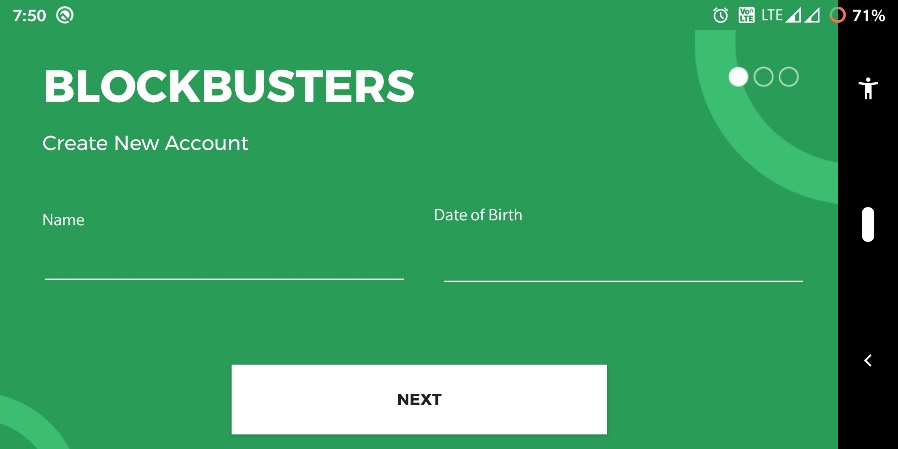
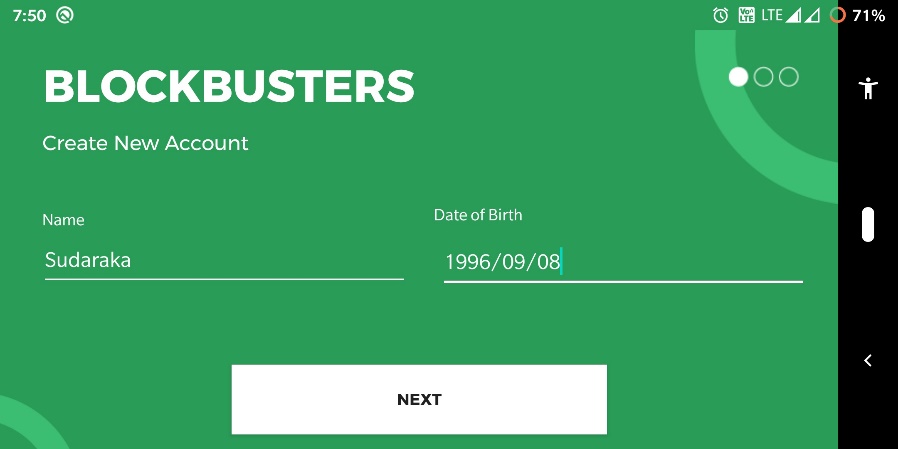
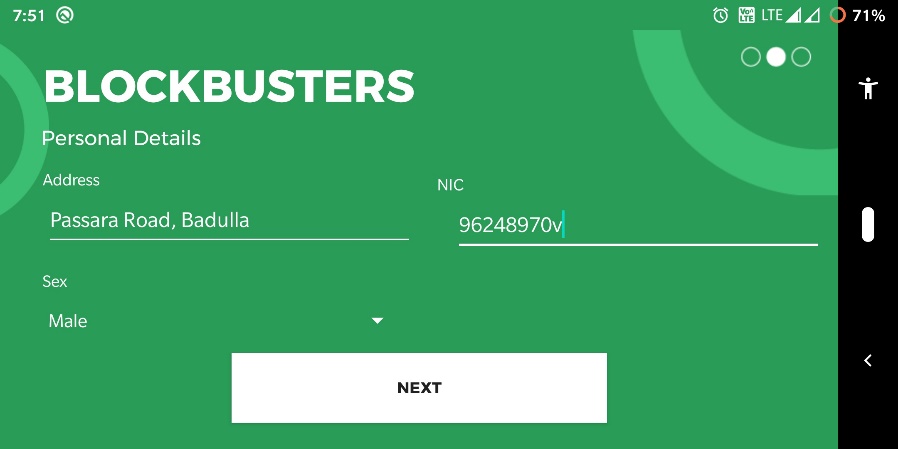
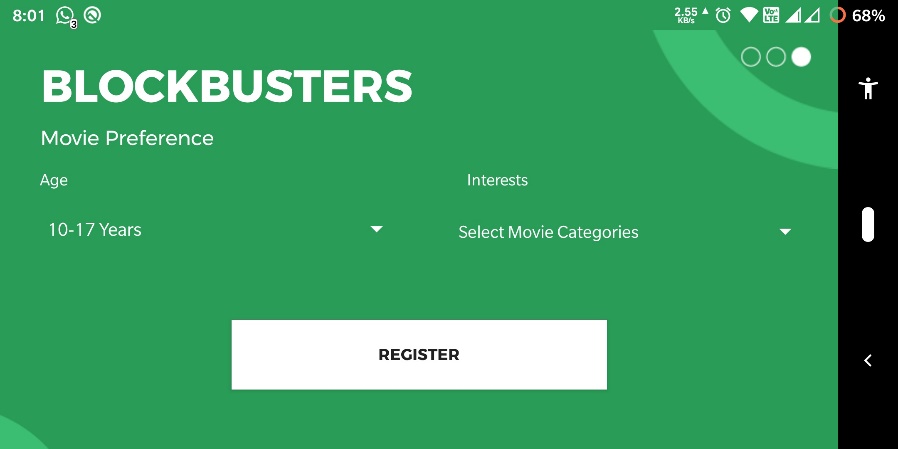
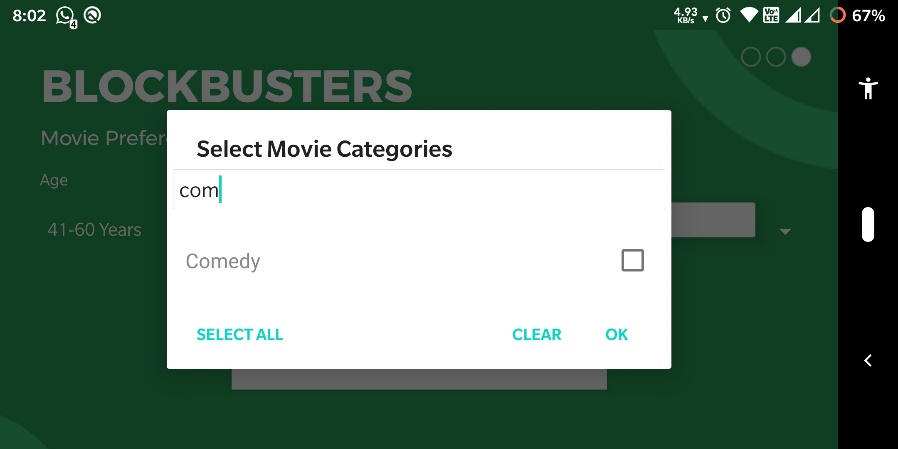
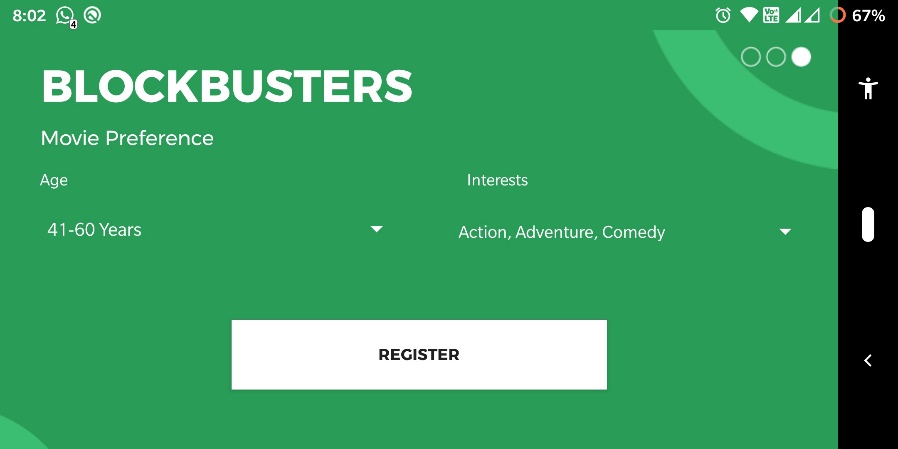
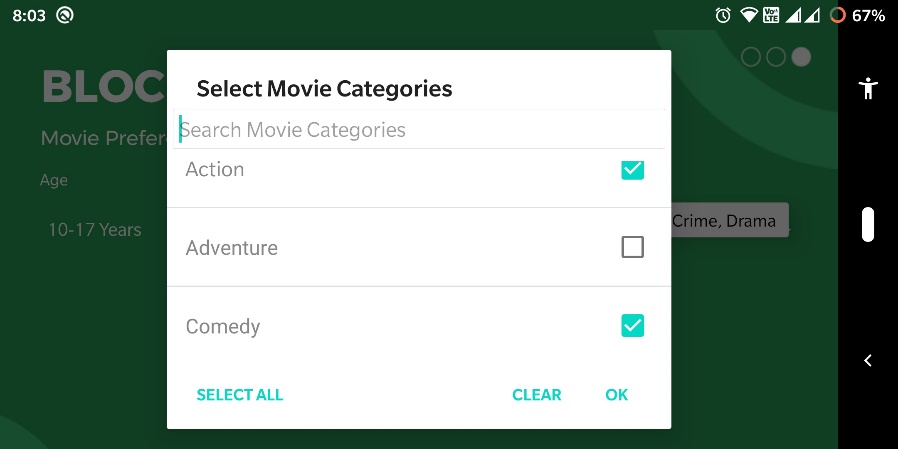
Computer Science and Technology Degree Program

Department of Computer Science and Informatics

Interfaces(vertical)

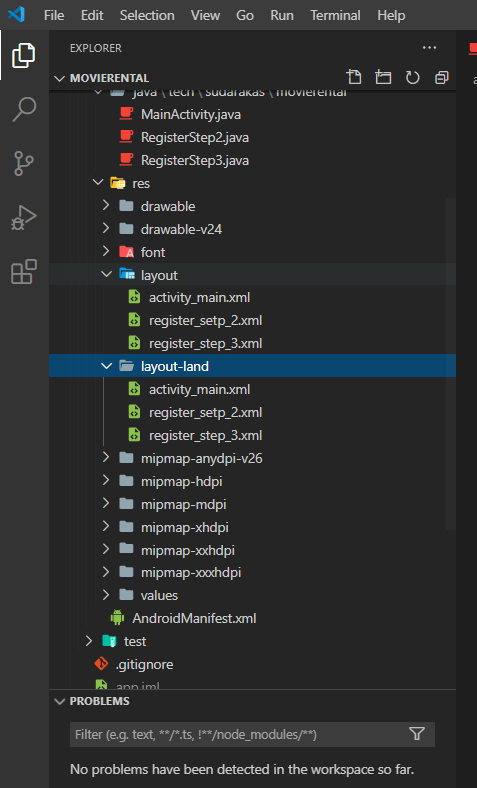




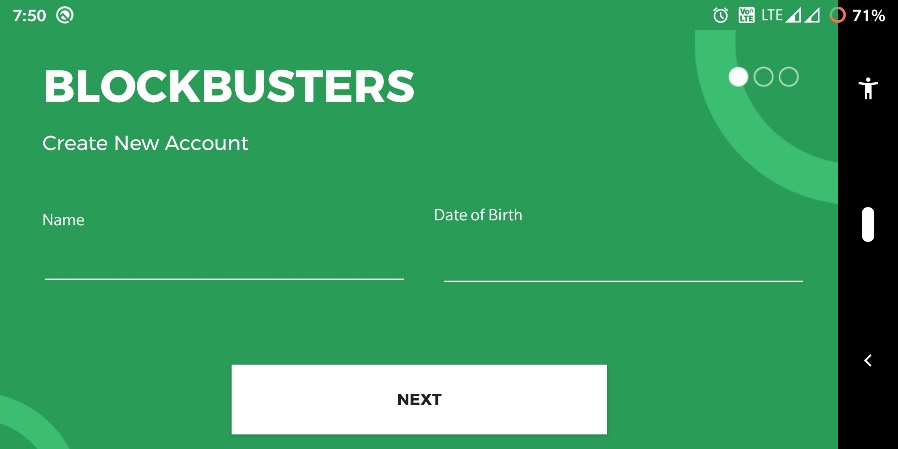
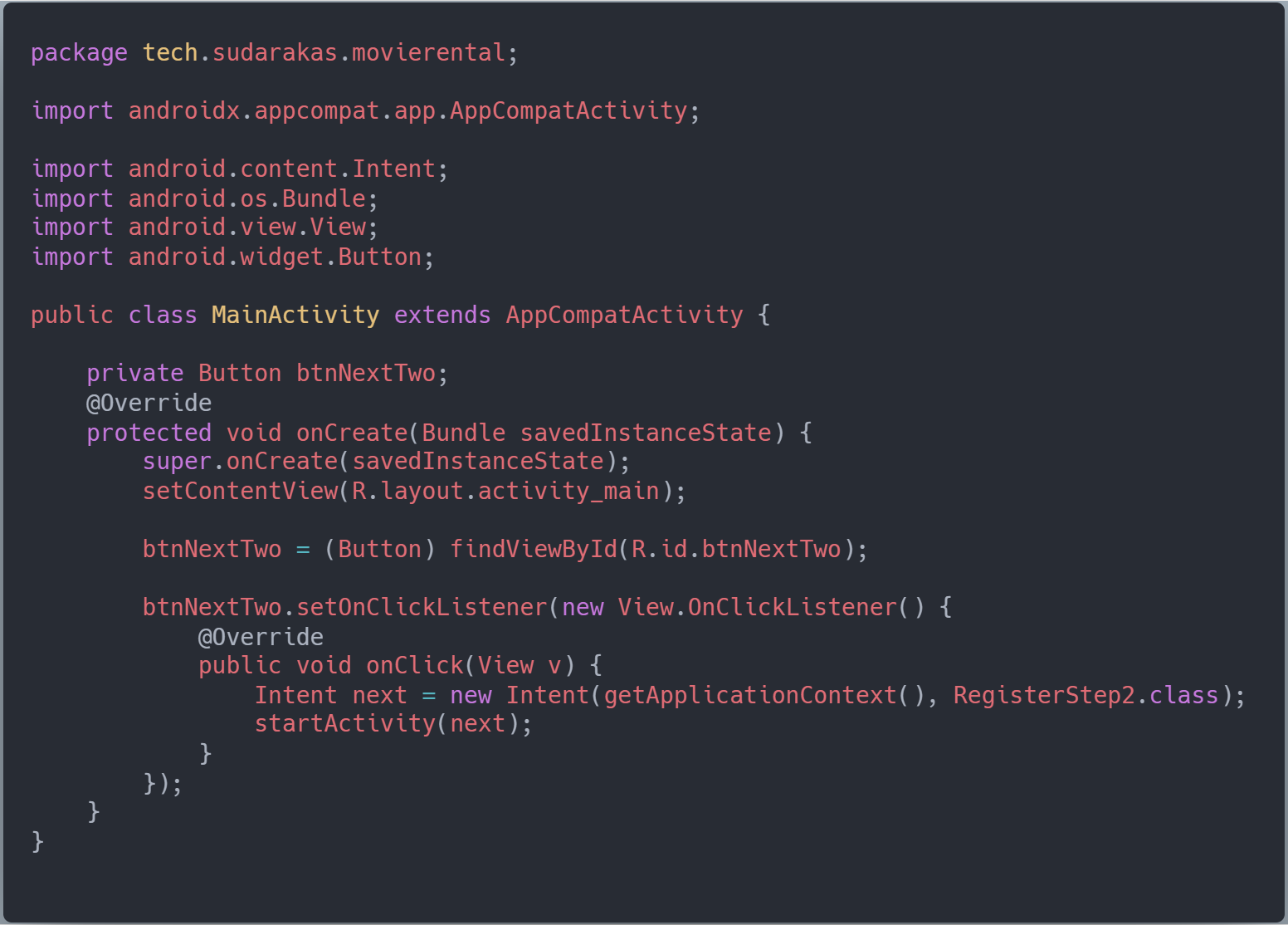
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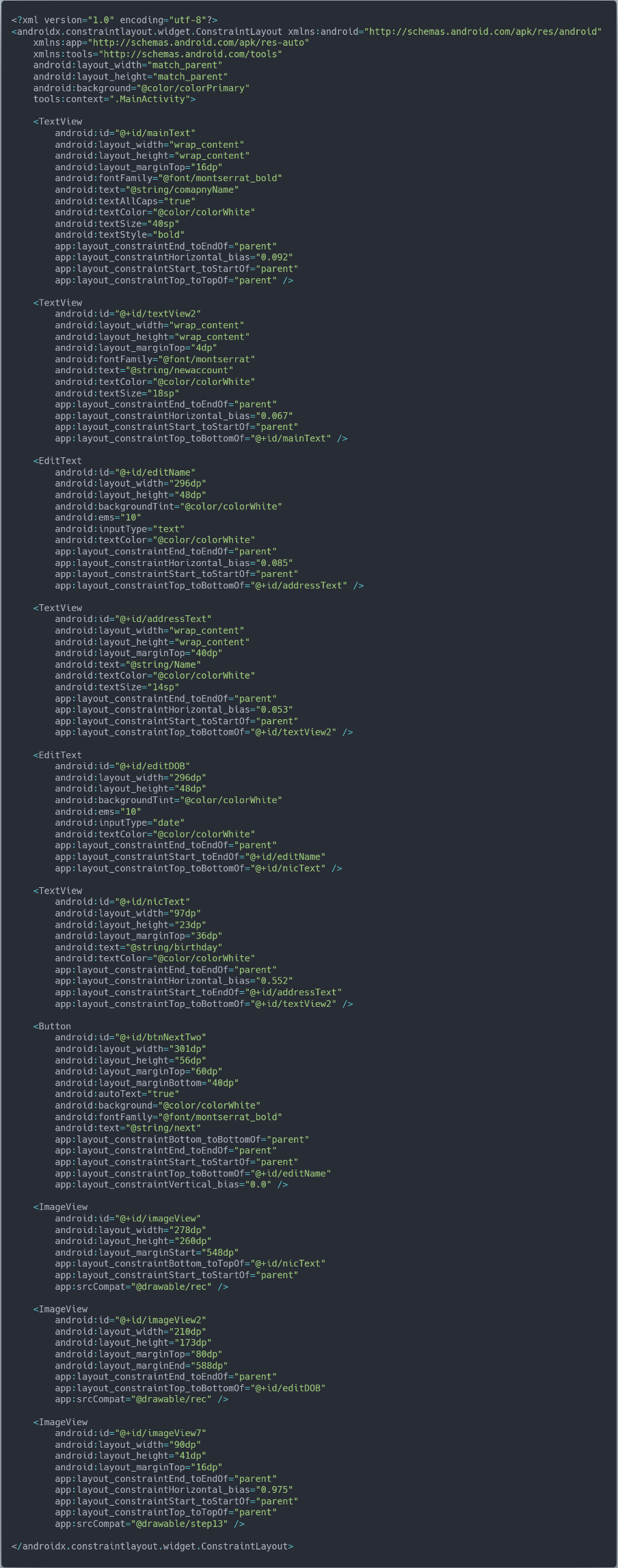
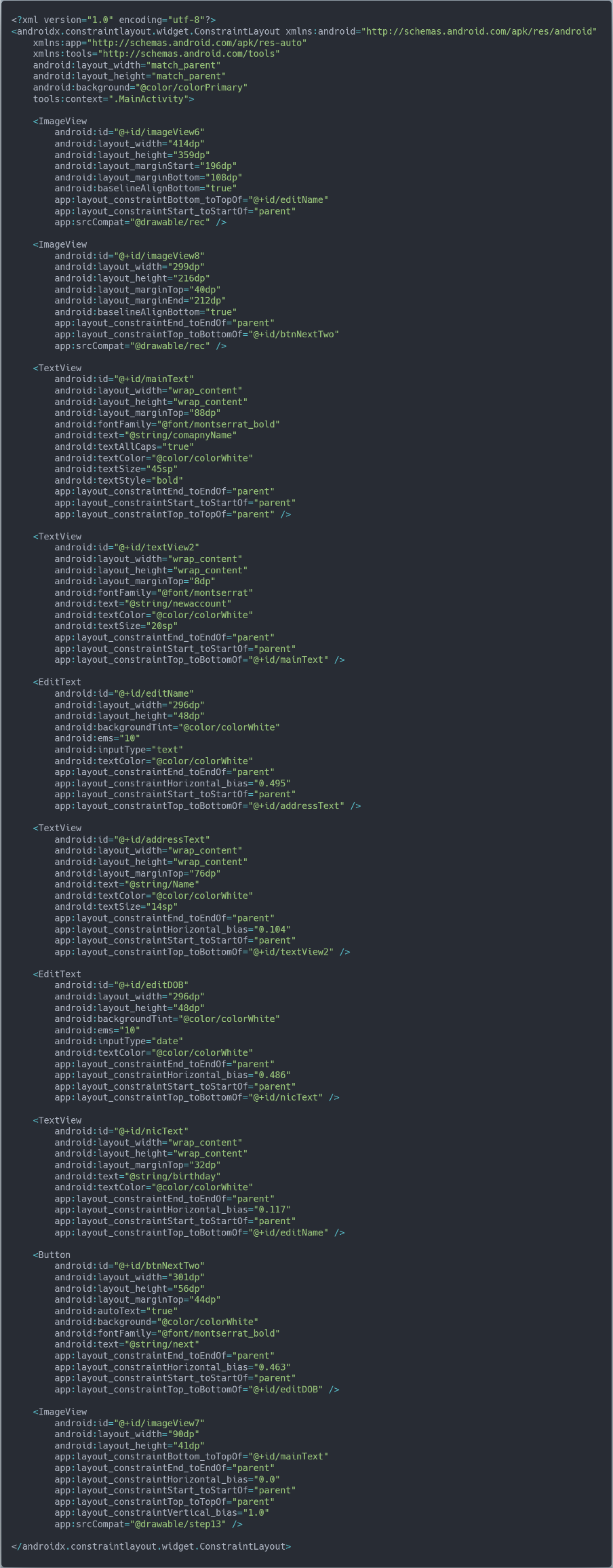
Source Code

**Structure**

****

**Separate layout files for portrait and landscape mode**

**Register Stage – I**

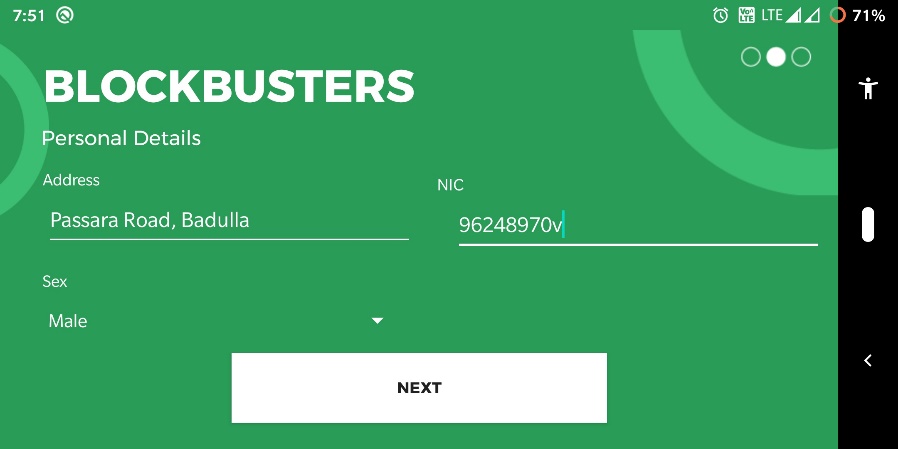


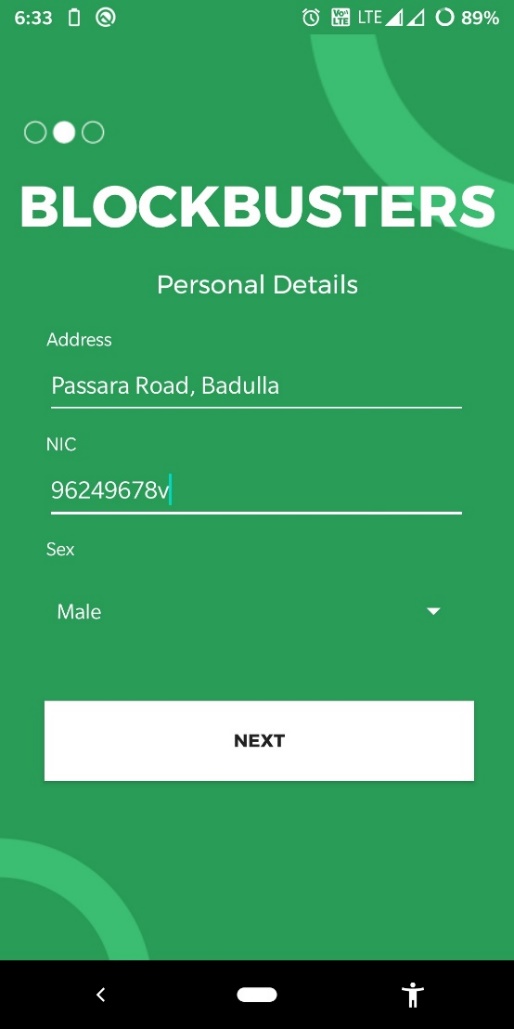
Register Stage I - Layout

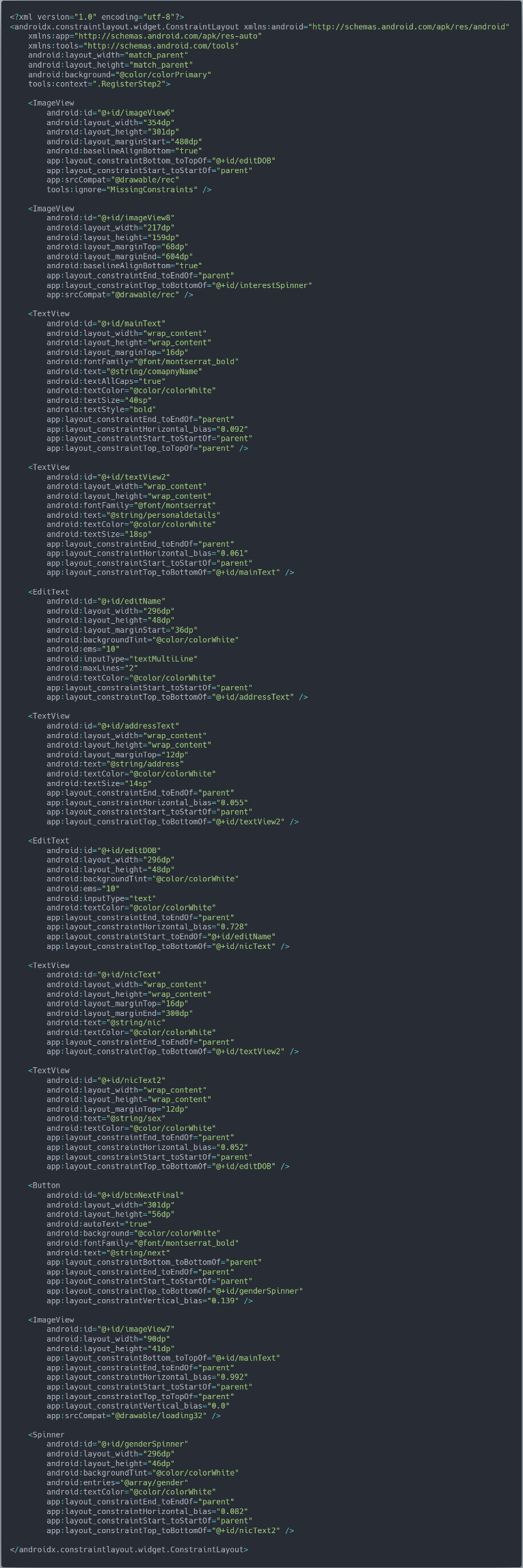
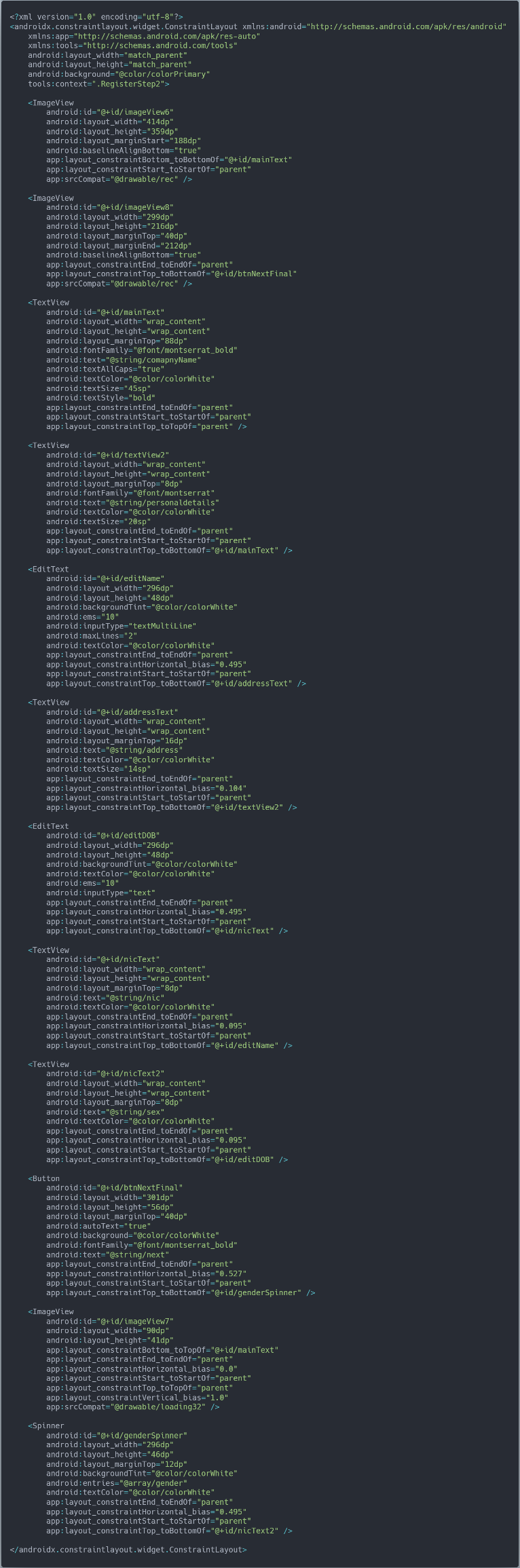
Portrait Mode

Register Stage I - Layout

Landscape Mode

**Register Stage – II**





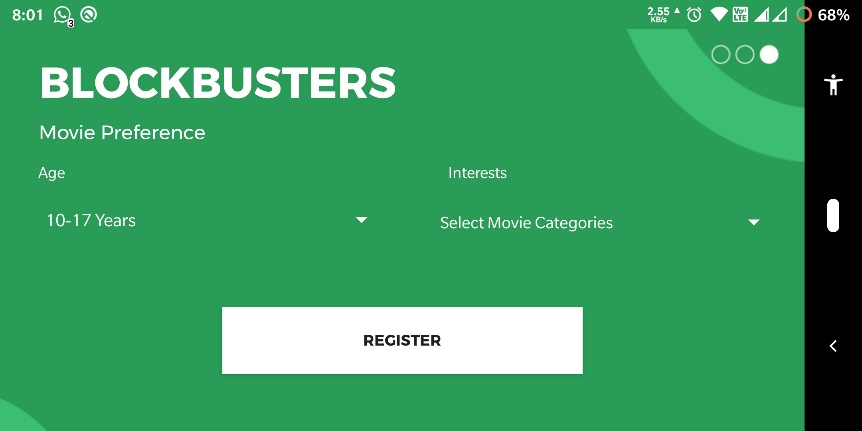
Register Stage II - Layout

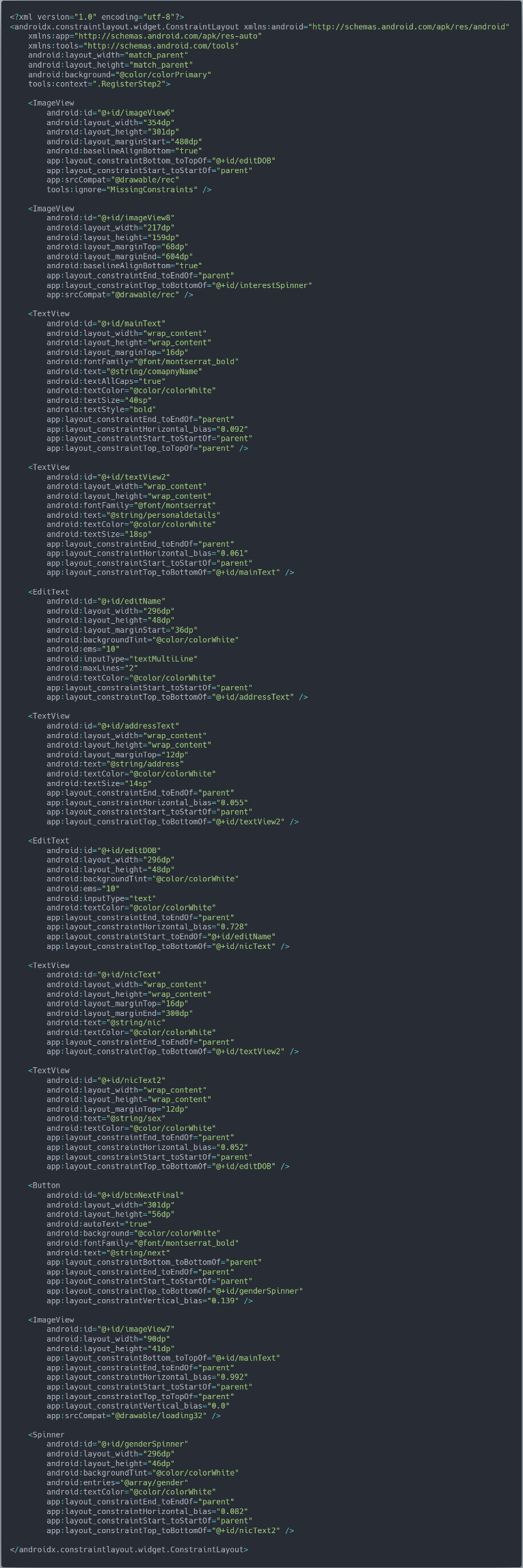
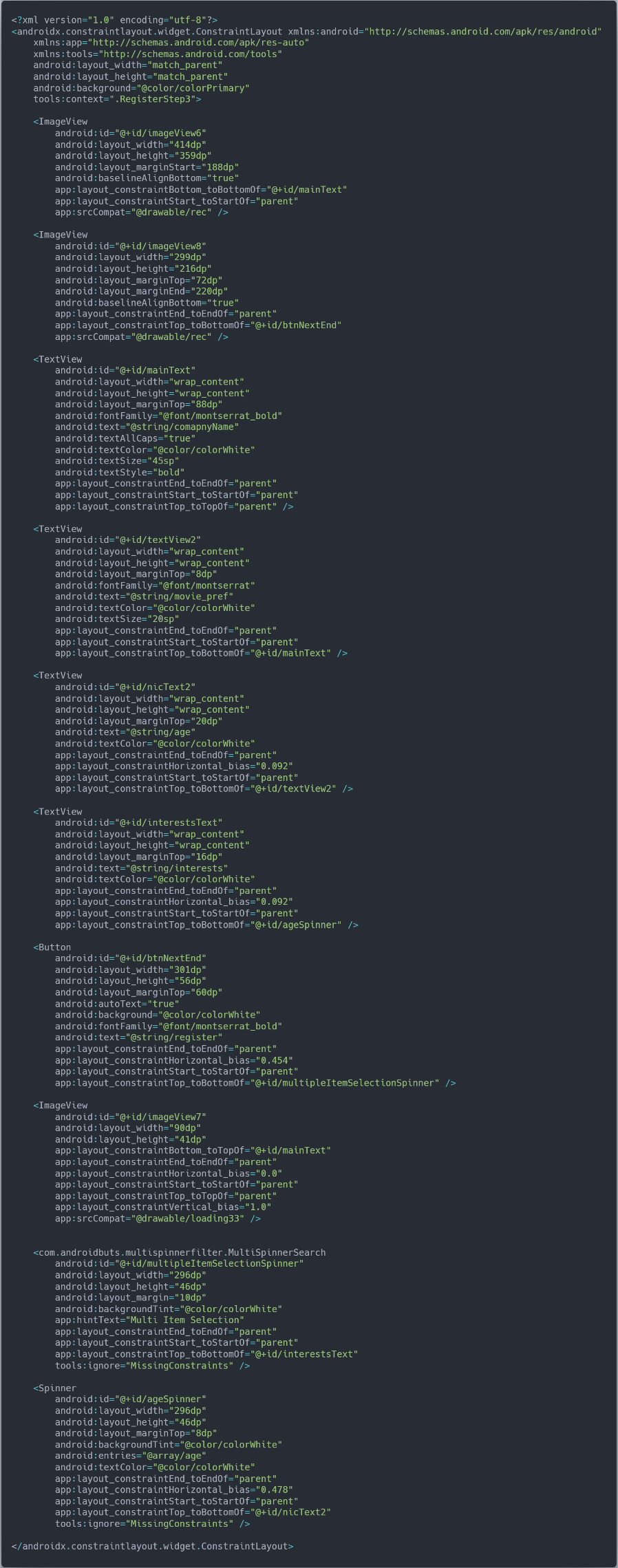
Portrait Mode

Register Stage II - Layout

Landscape Mode

**Register Stage – III**





Register Stage III - Layout

Portrait Mode

Register Stage III - Layout

Landscape Mode