

# Touch Panel Controller User Manual

For CNT 3.6" Touch Panel

Version 0.1



# User Menu Revision History



| Version | Page                               | Data | Data       |
|---------|------------------------------------|------|------------|
| 0.1     | First Release,                     |      | 2012/02/13 |
|         | for CNT touch 3.6 Inch Touch Panel |      |            |
|         |                                    |      |            |
|         |                                    |      |            |
|         |                                    |      |            |



## **Feature**



- Touch panel size:3.6Inch
- Sensing Channels: 20 (10 pairs)
- Valid Resolution: 2047 2047
- Report Rate: Up to 90Hz(TBD)
- Interface: I2C
- Touch Sensor Operation Mode: Normal Mode, Sleep Mode
- Easy to update MCU program: Build-In flash memory and Is-System-Program hardware block



### Pin define



- 1. VDD (Power Input 2.8V)
- 2. IOVDD (IO Voltage 2.8V)
- 3. I2C Data
- 4. I2C Clock
- 5. INT (Normal Low, active high)
- 6. N.C
- 7. Enable (High (TP Active), Low into (Sleep Mode))
- 8. GND
- 9. ID
- 10. GND

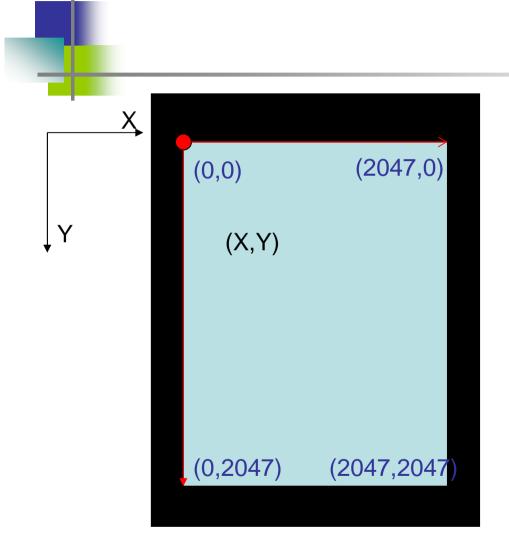
12C Clock < 400K

Normal I2C read address 0x60h(7-bit)

TP ISP reserve address 0x49h, 0x62h(7-bit)



## Touch panel coordinate definition



Touch Panel Coordinate Range Resolution of  $X = 0 \sim 2047$ Resolution of  $Y = 0 \sim 2047$ 



#### **Data Packet of I2C**

| D 1 0  | Function         |             |  |  |
|--------|------------------|-------------|--|--|
| Byte 0 | [7:0]            |             |  |  |
|        | Position_X1      | Position_Y1 |  |  |
| Byte 1 | [11:8]           | [11:8]      |  |  |
|        | Position_X1      |             |  |  |
| Byte 2 | [7:0]            |             |  |  |
|        | Position_Y1      |             |  |  |
| Byte 3 | [7               | 7:0]        |  |  |
|        | Position_X2      | Position_Y2 |  |  |
| Byte 4 | [11:8]           | [11:8]      |  |  |
| ·      | Position_X2      |             |  |  |
| Byte 5 | [7               | 7:0]        |  |  |
|        | Position_Y2      |             |  |  |
| Byte 6 | [7               | [7:0]       |  |  |
| _      | 7 Checksum [7:0] |             |  |  |
| Byte 7 |                  |             |  |  |

| Dyteo TO O TO Z I O | Byte0 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | له |
|---------------------|-------|---|---|---|---|---|---|---|---|----|
|---------------------|-------|---|---|---|---|---|---|---|---|----|

| Bit[7:6]₽ | Bit[5:0]₽       |               |     |  |  |  |
|-----------|-----------------|---------------|-----|--|--|--|
| 00₽       | Reverse₽        |               |     |  |  |  |
| 01₽       | Scan finger n   |               |     |  |  |  |
|           | Bit[1:0]₽       | ₽             | 4-7 |  |  |  |
|           | 00₽             | No touch. ₽   | 4   |  |  |  |
|           | 01₽             | One finger.₽  | 4   |  |  |  |
|           | 10₽             | Two finger. ₽ | 4-7 |  |  |  |
|           | 11₽             | Reverse ₽     | ÷   |  |  |  |
| 10₽       | Key Function    | Key Function- |     |  |  |  |
|           | Bit0₽           | Key 1₽        | 4   |  |  |  |
|           | Bit1₽           | Key 2 ₽       | 47  |  |  |  |
|           | Bit2₽           | Key 3₽        | 47  |  |  |  |
|           | Bit3₽           | Key 4₽        | 4   |  |  |  |
|           | Bit4₽           | Key 5₽        | 4-7 |  |  |  |
|           | Bit5₽           | Кеу б₽        | €   |  |  |  |
| 11₽       | Factory testing | ng√           |     |  |  |  |

Position\_X(Y)1: first touch

Position\_X(Y)2: Second touch



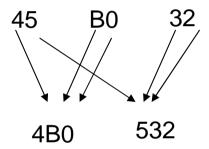
# Data Packet of I2C example

#### Hex Value

- No Touch & Finger Up
   0x( 40 FF FF FF FF FF C6)
- Touch one point
   0x( 41 45 B0 32 FF FF FF 9B)
   touch X,Y = 1200,1330
- Touch two point

   0x( 42 42 2C 13 45 17 A7 3A)
   touch X1,Y1 = 1068,531
   touch X2,Y2 = 1047,1447
- Check Sum
   Byte0+Byte1+~+Byte6+check sum=0x00

42-42-2C-13-45-17-A7-3A {X=1068,Y=531} {X=1047,Y=1447}

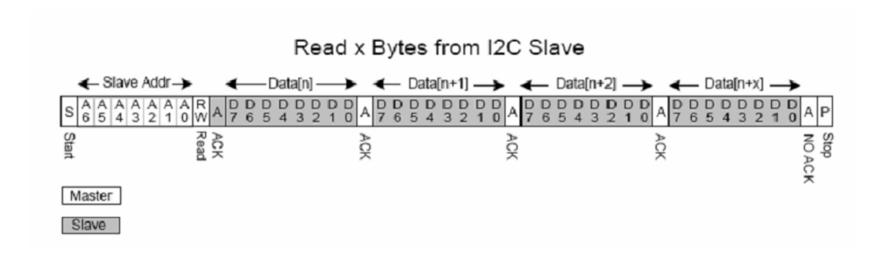


X,Y=1200,1330



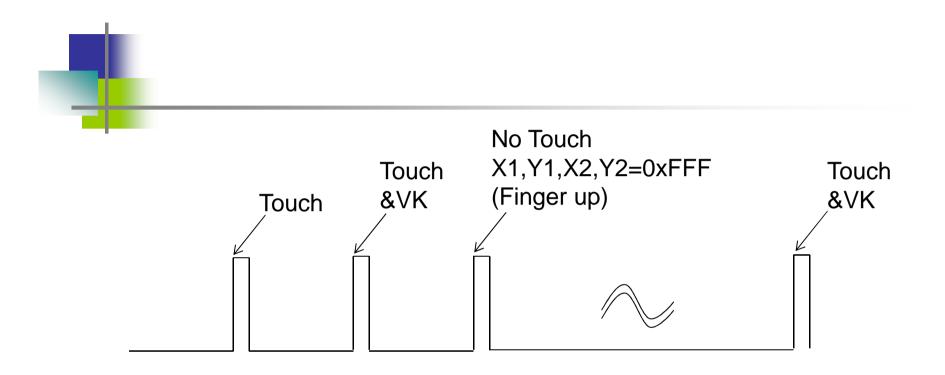
## **I2C** Read Write







### **Interrupt Signal**



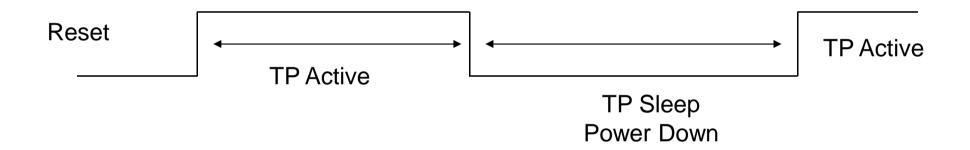


# Active & Sleep



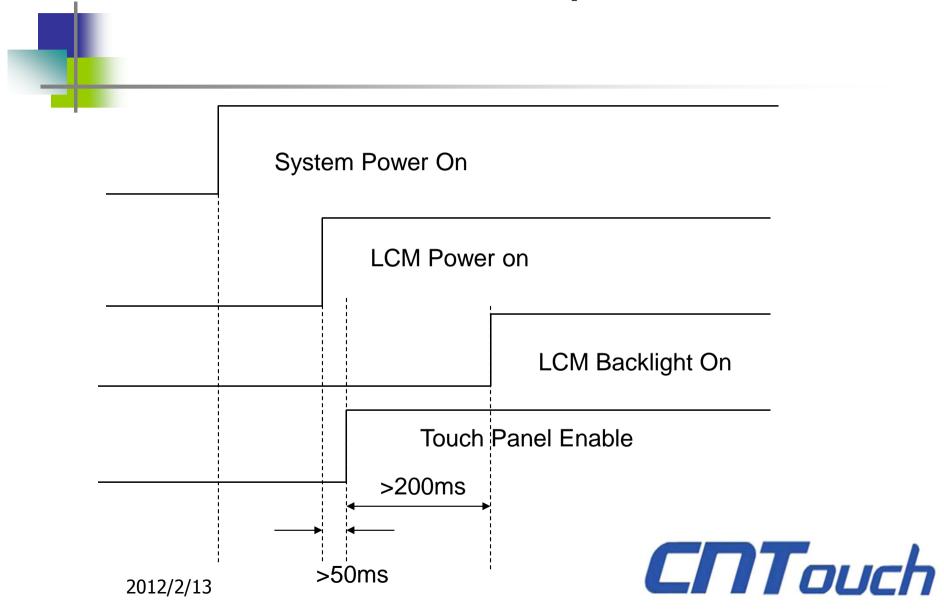
#### •Reset Pin

(High Active ,Low Power Down)





## Power On sequence



## DC Electrical

| No  | No. Item                      |                 | Cyree bol       | Specification |      |         | l loit   | Downsula                       |
|-----|-------------------------------|-----------------|-----------------|---------------|------|---------|----------|--------------------------------|
| NO. |                               |                 | Symbol          | MIN.          | TYP. | MAX.    | Unit     | Remark                         |
| 1   | Inter                         | face            |                 |               | I2C  |         | -        |                                |
| 2   | Power                         | Supply          | $V_{VDD}$       | 2.7           |      | 3.6     | V        |                                |
| 3   | Input Signal<br>Voltage       | H Level         | V <sub>IH</sub> | 1             |      | VDD     | V        |                                |
|     |                               | L Level         | $V_{IL}$        | GND           | -    | 0.3     |          |                                |
| 4   | Supply<br>Current             | I <sub>CI</sub> |                 |               | -    | 7       | mA       | V <sub>DD</sub> =3.0V,<br>25°C |
| 5   | Sleep Current                 | I <sub>CI</sub> |                 |               |      | 100     | uA       | V <sub>DD</sub> =3.0V,<br>25°C |
| 6   | Report Rate                   |                 |                 | 60            | 80   |         | Hz       |                                |
| 7   | Linearity                     |                 |                 |               |      | 2       | mm<br>mm | non-Border<br>area             |
| 8   | Accuracy<br>8 mm Copper stick |                 |                 |               |      | 2       | mm       | non-Border<br>area             |
|     |                               |                 |                 |               |      | +/- 2.5 | mm       | border area                    |
| 9   | Jitter<br>8 mm Copper stick   |                 |                 |               |      | +/- 1   | mm       | non-border<br>area             |
| 10  | Sensitivity                   |                 |                 | 8             |      |         | mm       | Copper stick                   |

