

# Welcome to Homelab Club!

- Please sign in at the clip board
  - Attendance is used for the following purposes:
    - Please include your **UMD username / directory ID** if you wish to be eligible to vote in the officer elections near the end of the semester
    - Please include your **Discord username** if you wish to be given the @Member role for meeting and other member-relevant updates
    - If you do not wish to tie your real name/UMD directory ID to your discord username, feel free to include them as separate line items

# Introduction to Network Management & Security

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Homelab Club @ UMD Meeting (2026/02/16)

# Intro to DNS

What does DNS mean? → **(D)omain (N)ame (S)ystem**

What does it do? → **Translates for the Internet!**

Why do we DNS? → **Too many IPs! Its faster! It provides abstraction!**

# Breaking Down URLs

URL: <https://suddenlysixam.club/projects/dns.html>

https:// - protocol

suddenlysixam.club - domain

.club - top level domain

/projects/dns.html - path

# DNS Queries

Ask a resolver for some information

Forward Lookup:

- Name -> IP (e.g. [umiacs.umd.edu](#) -> 128.8.120.33)

Reverse Lookup:

- IP -> Name (e.g. 128.8.120.33 -> [umiacs.umd.edu](#))

# Types of DNS servers

Recursive resolvers → server that accepts user queries and makes additional requests

Root name server → top of hierarchy, determines where to search

Top Level Domain server → determines where to search at the domain level (e.x. .com)

Authoritative name server → gives IP address for requested address

# DNS Hierarchy

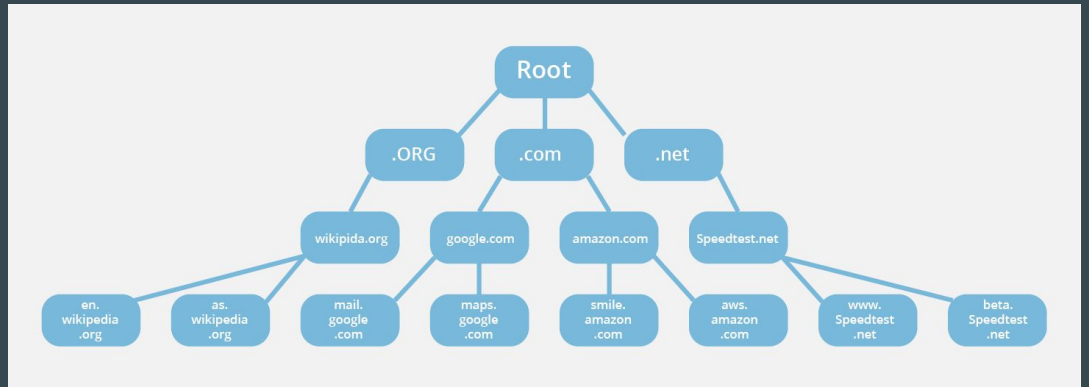
DNS is hierarchical, not a single giant database

Root servers (.)

Top Level Domain (TLD) servers (e.g. .com, .org, .edu, etc.)

Authoritative servers

Resolvers



from: <https://www.cloudflare.com/learning/dns/glossary/dns-root-server/>

# What happens when you make a query?

1. First check DNS cache for IP info
2. Send out a request that is received by a resolver
3. The resolver queries a root name server
4. The root name server returns which TLD server to search
5. The resolver sends another request to the TLD server specified
6. TLD server responds with which authoritative name server to search
7. Resolver sends request to name server
8. Name server gives the IP info
9. DNS resolver sends IP info to the original request location (e.x. Web browser)
10. Then it can do whatever it wants like make a web page request



# DNS Records

| NAME    | TTL  | CLASS | TYPE  | DATA                          |
|---------|------|-------|-------|-------------------------------|
| faculty | 3600 | IN    | CNAME | umiacswww-vip.umiacs.umd.edu. |

The name is the record you are looking up.

TTL (Time To Live) is how long this record may be cached for in seconds

Class is set to IN for internet queries

Type is the type of record

The data is type dependent but it's going to be the data you were requesting

Putting it all together, time for an example!

```
[bash-3.2$ dig @128.8.120.19 +trace suddenlysixam.club
; <<>> DiG 9.10.6 <<>> @128.8.120.19 +trace suddenlysixam.club
; (1 server found)
;; global options: +cmd
```

```

.      92370  IN      NS      l.root-servers.net.
.      92370  IN      NS      b.root-servers.net.
.      92370  IN      NS      c.root-servers.net.
.      92370  IN      NS      f.root-servers.net.
.      92370  IN      NS      m.root-servers.net.
.      92370  IN      NS      e.root-servers.net.
.      92370  IN      NS      j.root-servers.net.
.      92370  IN      NS      h.root-servers.net.
.      92370  IN      NS      i.root-servers.net.
.      92370  IN      NS      k.root-servers.net.
.      92370  IN      NS      d.root-servers.net.
.      92370  IN      NS      g.root-servers.net.
.      92370  IN      NS      a.root-servers.net.
.      265180 IN      RRSIG   NS 8 0 518400 20251003170000 20250920160000 46441 . NUN/F5FYGbdJnW2uBivlW5VnNc360mA8oUewHxweM6WYUdi/bP3Utbnz BLA/Iycg2
zm8lljU6qKneSRttSZe4aSLnhzHW9Gm dNrrfh0xPIPl9qKLRwRnB5Xplz/gahUSfLDio4fXZFWlPdIlqwpS+DtX kadWNFFRFj3Csa8idaY/RrCOCqI+rL+gW0rNwaUcCKCIZrvnrHX9uBr+ VqTDadb+lr4N7mwy7oBg
;; Received 1109 bytes from 128.8.120.19#53(128.8.120.19) in 0 ms
```

Step 1: Our dns server  
gives us the root servers;  
tells us to ask them

```

club.      172800 IN      NS      ns3.dns.nic.club.
club.      172800 IN      NS      ns1.dns.nic.club.
club.      172800 IN      NS      b.nic.club.
club.      172800 IN      NS      ns2.dns.nic.club.
club.      172800 IN      NS      c.nic.club.
club.      172800 IN      NS      a.nic.club.
club.      86400  IN      DS      54682 8 2 4FC0DBB4F048E413BA1C0B1E92F4C5F0CCEBF7856370E20671AF6417 499DB258
club.      86400  IN      RRSIG   DS 8 1 86400 20251006170000 20250923160000 46441 . J+DdVuLtptoggGLADNhQIyJecUcHXbPa6HgH7xAmJA0FFj1BlEJJcEDk rVc44B0sLc
ApdiEp/Ji9JaUY62n1eNE3AmGdvrL JcypneaijbXhUeL/m4oP0fZnscuVIFln+Hl0g8EBJLM/GI/9zpK+LDwD F0l/b/yS5Nfv1jloBxyy0U/60iGrKjHBhrk7Pst9646HRC6gv9/FHFRG 5Vottt3TDQib+jTd0iiAC
;; Received 756 bytes from 198.41.0.4#53(a.root-servers.net) in 5 ms
```

Step 2: A root server gives us the  
TLD servers for the .club  
domain, and tells us to ask  
them

```

suddenlysixam.club. 3600  IN      NS      derek.ns.cloudflare.com.
suddenlysixam.club. 3600  IN      NS      sima.ns.cloudflare.com.
p7ngjc7oaadjm89746jjos176dv5g8f9.club. 900 IN NSEC3 1 1 0 - P7NNM7LDMDSVGHPFLL7BLLI1SP6KVP0G NS SOA RRSIG DNSKEY NSEC3PARAM CDS CDNSKEY TYPE65534
77i4h6d4308bs38cmtbvo6ccaqbnsj1.club. 900 IN NSEC3 1 1 0 - 770GCUTB91SKR0ENJR7TFLD72L69EU0V NS DS RRSIG
77i4h6d4308bs38cmtbvo6ccaqbnsj1.club. 900 IN RRSIG NSEC3 8 2 900 20251007031234 202509232021442 15345 club. 0CllzdFdpqeFN4uBevdm2J48Dv/+EhGQfFAyei7CvzA3AY0xoRuplVUW b
IGA3nHGRrNs/2PUjAjq54kjuUuX5a9JW0ukT9Ky Wg9dkT4ksUJconcC5yE5+q67ULI/ip4RVnSzHiI+7LI3jg==
p7ngjc7oaadjm89746jjos176dv5g8f9.club. 900 IN RRSIG NSEC3 8 2 900 20251005073304 20250921063755 15345 club. CNmd8r7+Ej7cfU/dIHQCKdIDJ1Wn1CwBW07Jm05KtZDj90Y90DCbvfJo 2
50qRhJd+e5tuor+5yP4QBxByLNAP9QUcOyRm5o/ G+IGywT8tvvtpp0sLJzlc0esLe3gAGFi7iNFBqL0Bp7/Pw==
;; Received 689 bytes from 156.154.144.215#53(ns1.dns.nic.club) in 6 ms
```

Step 3: The TLD server gives us the authoritative servers for suddenlysixam.club,  
and tells us to ask them

```

suddenlysixam.club. 300  IN      A      104.21.53.110
suddenlysixam.club. 300  IN      A      172.67.212.56
;; Received 79 bytes from 173.245.59.154#53(derek.ns.cloudflare.com) in 7 ms
```

Step 4: The authoritative server gives us the record we are looking for

# Common DNS Attacks

## Spoofing / Cache Poisoning

- injects fake DNS data to a resolver makes queries redirect to fake sites

## Distributed Denial of Service (DDoS)

- Utilizing DNS resolvers to overload a network

## DNS Tunneling

- Using DNS queries to sneak information

# Firewalls

What are they? → Acts as a filter for network data

Why use them? → Prevents malicious actors and helps control traffic

How do they work? → Defining rules and inspecting data

<https://www.cisco.com/site/us/en/learn/topics/security/what-is-a-firewall.html>

<https://www.cloudflare.com/learning/security/what-is-a-firewall/>

# Types of Firewalls

Packet Filtering → inspects packet information and filters based on predefined criteria

Proxies → serves as “gateway” from one network to another item to prevent direct connections

Stateful Inspection → uses past information to monitor and make filtering decisions

Next Generation → all features of older firewalls + application awareness, user integration, and more

# Where do firewalls exist?

Software → Installed on hosts that inspect traffic for its specific device

Hardware → Physical appliance that stands between your network and the rest of the internet

Cloud → Virtual, is a firewall based from your provider

<https://www.cisco.com/site/us/en/learn/topics/security/what-is-a-firewall.html>

<https://www.cloudflare.com/learning/security/what-is-a-firewall/>

# Firewall Example (Raspberry Pi / UFW) - Rules

> To start, I have allowed connections to port 22 (SSH)

```
[labclub@fighter:~$ sudo ufw status verbose
Status: active
Logging: on (low)
Default: deny (incoming), allow (outgoing), disabled (routed)
New profiles: skip

To Action From
--
22 ALLOW IN Anywhere
22 (v6) ALLOW IN Anywhere (v6)
```

> I am then able to SSH to the Pi

```
[meganst@meganstlap00 ~]$ ssh labclub@10.70.57.180
labclub@10.70.57.180's password:
Linux fighter 6.12.47+rpt-rpi-v8 #1 SMP PREEMPT Debian 1:6.12.47-1+rpt1 (2025-09-16) aarch64

The programs included with the Debian GNU/Linux system are free software;
the exact distribution terms for each program are described in the
individual files in /usr/share/doc/*/copyright.

Debian GNU/Linux comes with ABSOLUTELY NO WARRANTY, to the extent
permitted by applicable law.
Last login: Mon Feb 16 14:35:08 2026 from 10.70.57.180
labclub@fighter:~$
```

> I then added a rule to deny incoming traffic from my laptop's IP address

```
[labclub@fighter:~$ sudo ufw deny in on eth0 from 10.70.57.163 to any port 22
Rule added
```

```
[labclub@fighter:~$ sudo ufw status verbose
Status: active
Logging: on (low)
Default: deny (incoming), allow (outgoing), disabled (routed)
New profiles: skip

To Action From
--
22 on eth0 DENY IN 10.70.57.163
22 ALLOW IN Anywhere
22 (v6) ALLOW IN Anywhere (v6)
```

> Which causes attempts to SSH to time out

```
[meganst@meganstlap00 ~]$ ssh labclub@10.70.57.180
ssh: connect to host 10.70.57.180 port 22: Operation timed out
meganst@meganstlap00 ~$
```

*(Please note that I did have to reorder the rules by editing /etc/ufw/user.rules)*

*Some common ports: 22 (SSH), 53 (DNS), 80 (HTTP), 443 (HTTPS)*



# Firewall Example (Raspberry Pi / UFW) - Logging

> For the previous example, we can also check the logs to see the allowed or denied traffic:

```
labclub@fighter:~$ sudo ufw status verbose
Status: active
Logging: on (medium)
Default: deny (incoming), allow (outgoing), disabled (routed)
New profiles: skip
```

| To         | Action   | From          |       |
|------------|----------|---------------|-------|
| --         | -----    | ----          |       |
| 22 on eth0 | DENY IN  | 10.70.57.163  | (log) |
| 22         | ALLOW IN | Anywhere      |       |
| 22 (v6)    | ALLOW IN | Anywhere (v6) |       |

```
2026-02-16T15:39:29.328450-05:00 fighter kernel: [UFW AUDIT] IN=eth0 OUT= MAC=d8:3a:dd:d7:bf:16:9c:eb:e8:3b:6d:31:08:00 SRC=10.70.57.163 DST=10.70.57.180 LEN=64 TOS=0x08 PREC=0x40 TTL=64 ID=0 DF PROTO=TCP SPT=63851 DPT=22 WINDOW=65535 RES=0x00 SYN URG=0
2026-02-16T15:39:29.328496-05:00 fighter kernel: [UFW BLOCK] IN=eth0 OUT= MAC=d8:3a:dd:d7:bf:16:9c:eb:e8:3b:6d:31:08:00 SRC=10.70.57.163 DST=10.70.57.180 LEN=64 TOS=0x08 PREC=0x40 TTL=64 ID=0 DF PROTO=TCP SPT=63851 DPT=22 WINDOW=65535 RES=0x00 SYN URG=0
```

*(Please note that I turned on logging for this specific rule, otherwise we only get the AUDIT entry which is less clear for the purposes of this demonstration.)*

*Some common ports: 22 (SSH), 53 (DNS), 80 (HTTP), 443 (HTTPS)*

# Access Control Lists (ACLs)

- Set of rules that specify what packets to accept/deny at a network interface
- Checks rules sequentially (top down)
- Are not stateful, does not care about context
- Commonly used elsewhere as well though for different contexts

# How DNS + Firewalls work together

- DNS requests must pass through firewalls
- Firewalls can examine requests and potentially deny unsafe requests or redirect to a safe page
- If deep packet inspection is allowed, can combat DNS tunneling
- Firewall can log suspicious requests
- However, DNS requests may be encrypted, would need next gen firewalls with capabilities to examine encrypted traffic

# Pi-hole

- <https://pi-hole.net/>
- Acts as a recursive DNS resolver
- Can redirect/sinkhole requests based on domain
- Blocks Ads from being downloaded onto your network
- Combines ideas from DNS and Firewalls

# Pi-hole vs. Browser Add-on Ad Blockers vs. Firewall

## Firewall

- Allow/deny
- Inbound and outbound traffic
- Port(s)
- Protocol
- IP address(es)
- Interface(s)

## Pi-hole

- Acts as your DNS resolver
- Filters DNS requests
- Works network wide, including on phones, smart TVs, streaming devices, game consoles, etc.

## Browser Add-on Ad Blockers

- Inspects website content & traffic
- Works for that specific device, in that specific browser