

1.Insertion Sort:

```
#include<stdio.h>
int main(){
    int i, j, count, temp, number[20];
    printf("Enter how many numbers you want: ");
    scanf("%d",&count);
    printf("Enter %d elements: ", count);
    for(i=0;i<count;i++){
        scanf("%d",&number[i]);
        for(i=1;i<count;i++){
            temp=number[i];
            j=i-1;
            while((temp<number[j])&&(j>=0)){
                number[j+1]=number[j];
                j=j-1;
            }
            number[j+1]=temp;
        }
    }
    printf("Order of Sorted elements: ");
    for(i=0;i<count;i++)
        printf(" %d",number[i]);
    return 0;
}
```

2.Selection Sort:

```
#include<stdio.h>
int main(){
    int i, j, count, temp, number[20];
    printf("Enter how many numbers you want: ");
    scanf("%d",&count);
    printf("Enter %d elements: ", count);
    for(i=0;i<count;i++){
        scanf("%d",&number[i]);
        for(j=i+1;j<count;j++){
            if(number[i]>number[j]){
                temp=number[i];
```

```

number[i]=number[j];
number[j]=temp;
}
}
}
printf("Sorted elements: ");
for(i=0;i<count;i++)
printf(" %d",number[i]);
return 0;
}

```

3.Bubble Sort:

```

#include <stdio.h>
int main()
{
int array[100], g, f, h, swap;
printf("Enter number of elements\n");
scanf("%d", &g);
printf("Enter %d integers\n", g);
for (f = 0; f < g; f++)
scanf("%d", &array[f]);
for (f = 0 ; f < g - 1; f++)
{
for (h = 0 ; h < g - f - 1; h++)
{
if (array[h] > array[h+1])
{
swap = array[h];
array[h] = array[h+1];
array[h+1] = swap;
}
}
}
printf("Sorted list in ascending order:\n");
for (f = 0; f < g; f++)
printf("%d\n", array[f]);
return 0;
}

```

4.Merge sort:

```

#include<stdio.h>
void mergesort(int a[],int i,int j);
void merge(int a[],int i1,int j1,int i2,int j2);
int main()
{

```

```

int a[20],n,i;
printf("Enter no of elements:");
scanf("%d",&n);
printf("Enter array elements:");
for(i=0;i<n;i++)
scanf("%d",&a[i]);
mergesort(a,0,n-1);
printf("\nSorted array is :");
for(i=0;i<n;i++)
printf("%d ",a[i]);
return 0;
}
void mergesort(int a[],int i,int j)
{
int mid;
if(i<j)
{
mid=(i+j)/2;
mergesort(a,i,mid);
mergesort(a,mid+1,j);
merge(a,i,mid,mid+1,j); }
}
void merge(int a[],int i1,int j1,int i2,int j2)
{
int temp[50];
int i,j,k;
i=i1;
j=i2;
k=0;
while(i<=j1 && j<=j2)
{
if(a[i]<a[j])
temp[k++]=a[i++];
else
temp[k++]=a[j++];
}
while(i<=j1)
temp[k++]=a[i++];
while(j<=j2)
temp[k++]=a[j++];
//Transfer elements from temp[] back to a[]
for(i=i1,j=0;i<=j2;i++,j++)
a[i]=temp[j];

```

```
}
```

5.Heap Sort:

```
#include <stdio.h>
```

```
void main()
```

```
{
```

```
int heap[10], h, i, j, c, root, temp;
```

```
printf("\n Enter number of elements :");
```

```
scanf("%d", &h);
```

```
printf("\n Enter the numbers : ");
```

```
for (i = 0; i < h; i++)
```

```
scanf("%d", &heap[i]);
```

```
for (i = 1; i < h; i++)
```

```
{
```

```
c = i;
```

```
do
```

```
{
```

```
root = (c - 1) / 2;
```

```
if (heap[root] < heap[c])
```

```
{
```

```
temp = heap[root];
```

```
heap[root] = heap[c];
```

```
heap[c] = temp;
```

```
}
```

```
c = root;
```

```
} while (c != 0);
```

```
}
```

```
printf("Heap array : ");
```

```
for (i = 0; i < h; i++)
```

```
printf("%d\t ", heap[i]);
```

```
for (j = h - 1; j >= 0; j--)
```

```
{
```

```
temp = heap[0];
```

```
heap[0] = heap[j];
```

```
heap[j] = temp;
```

```
root = 0;
```

```
do
```

```
{
```

```
c = 2 * root + 1; /* left node of root element */
```

```
if ((heap[c] < heap[c + 1]) && c < j-1)
```

```
c++;
```

```
if (heap[root]<heap[c] && c<j)
```

```
{
```

```
temp = heap[root];
```

```
heap[root] = heap[c];
heap[c] = temp;
}
root = c;
} while (c < j);
;}
printf("\n The sorted array is : ");
for (i = 0; i < h; i++)
printf("\t %d", heap[i]);
}
```