

## Programming Assignment Objective

- Please build "Connect Four" game using ReactJS, Html/Css as per design: <https://xd.adobe.com/view/78f3c732-fbf8-4df5-9fcc-d1b7140f12ad-2da0/>
- What is Four in Row Game? Try this Android App: <https://play.google.com/store/apps/details?id=com.quarzo.fourinarow>

## Generic Guideline

- UI should look **exactly the same**. Though design does not have a responsive layout, please make it **responsive** with the best of your understanding. I.e. If a page has two main columns then break it one above the other.
- ReactJS, Html/Css should be used. If you are not hands on with ReactJs then you can use AngularJS or VueJS. But no JQuery.
- Feel free to use CSS code from design link shared. You can get CSS and Assets from this link itself. Try clicking various icons visible on the right side of the page to get Assets, Css etc. Feel free to use it.
- Once done, push code on github and share with the toothsitaleth github handle. And/Or you can share code on [jaimin@toothsi.in](mailto:jaimin@toothsi.in) . Please also host online, ( herokuapp.com , github.io etc ) and share links - Best to quickly check functionality before looking into code !!
- The assignment may take 6 to 12 hours, you can submit it in a day or two or three depending on your existing commitments. Or try over the weekend if you can't find time at all during the week. Whatever be the case, since this **assignment carries 80%+ weightage in decision making**, take your time to deliver best.

## Description for each Page mentioned in Design link above

1. Screen-1: Only "Two Players" button will be working and takes the user to the next Screen. For other buttons, it should show Info saying "Coming Soon".
2. Screen-2: Players should be able to set their Name and Photo. Should select how many games should be played to decide the winner. Whoever wins the maximum is the winner for the tournament. In 5 games tournaments, whoever wins 3 or more wins the tournament.
3. Screen-3: This opens when Player wants to choose, "Number of Games".
4. Screen-4: This opens when Player wants to choose "Who Starts".
5. Screen-5: The player whose turn is to play would have orange borders around their photo.
6. Screen-6: When Player wins a game it would say: "Congratulations David, you won Game <sequence number of the Game>".
7. Screen-7: When all games for a given tournament are played and David Wins. it would say: " Congratulations David, you won the tournament".