

Basic Operational Concepts

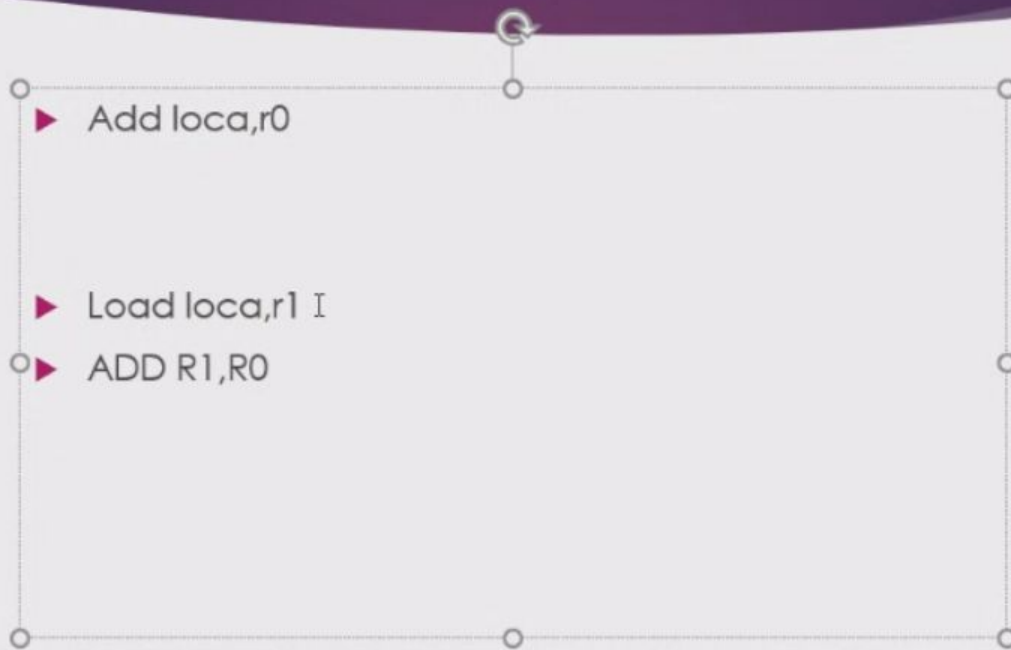
- ▶ To execute program, Sequence of instructions
- ▶ A Typical Instruction `ADD LOCA, R0`
- ▶ Add the operand at memory location LOCA to the operand in a register R0 in the processor.
- ▶ Place the sum into register R0.
- ▶ The original contents of LOCA are preserved.
- ▶ The original contents of R0 is overwritten.
- ▶ Instruction is fetched from the memory into the processor – the operand at LOCA is fetched and added to the contents of R0 – the resulting sum is stored in register R0.



You



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Connection Between the Processor and the Memory

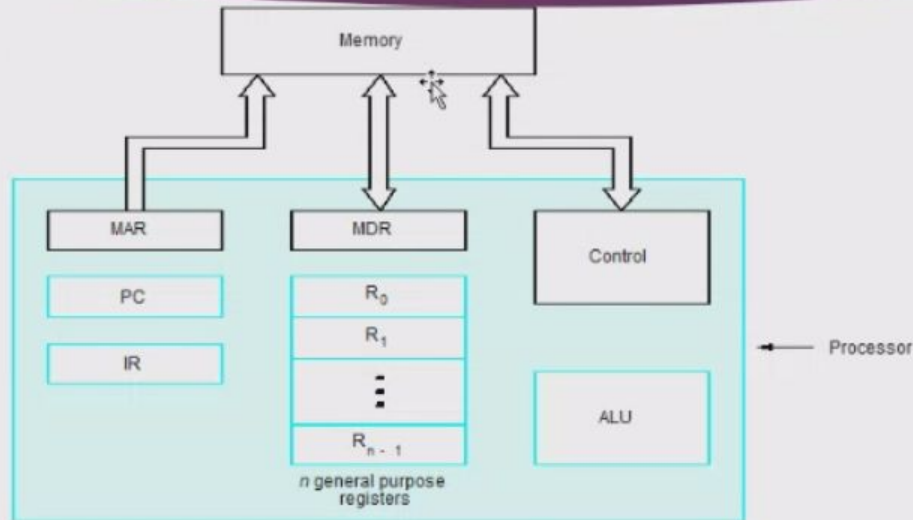


Figure 1.2. Connections between the processor and the memory.



You



Registers

- ▶ Instruction register (IR)
- ▶ Program counter (PC)
- ▶ General-purpose register ($R_0 - R_{n-1}$)
- ▶ Memory address register (MAR)
- ▶ Memory data register (MDR)

I



You



Interrupt

- ▶ Normal execution of programs may be preempted if some device requires urgent servicing.
- ▶ The normal execution of the current program must be interrupted – the device raises an *interrupt* signal.
- ▶ Interrupt-service routine
- ▶ Current system information backup and restore (PC, general-purpose registers, control information, specific information)



You

