FLOATING POINT NUMBERS :-

In a fixed point avithmetic, only small numbers can be handled. For example, in a 6-bit number, the maximum numbers represented are

If the value of the number is to be increased, then the no of bits is to be increased. This impossible in computer because it is expensive. To represent very large nos like Avagadro's number (6.024×1023) or very small no like planck's constant (6.685×10⁻³⁴), the floating point representation becomes essential.

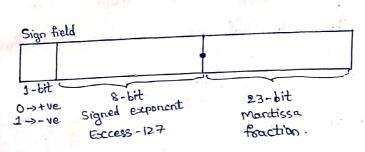
The general format of floating point no is

where M is the mantissa which must be a fraction

E is the exponent can be + ve or -ve integer.

Planting point representation

32 bit number in floating point representation (TEEE standard):-



The binary point is always assumed at the left most position of martissa. The 8-bit exponent past should represent both negative as well as positive exponent.

The highest no that can be represented by the highest is divided into 2 postions. One 8-bit is 256. This is divided into 2 postions. One past is used to represent positive exponent. If the past is used to represent regative exponent.

Other to represent negative exponent.

The last 28 bits represents mantissa. Since, binary

normalization is used, the most significant bit of the mantissa is always 1'. This bit is not sepresented & it is assumed to be to the immediate left of the binary point. Hence, the 23 bits stored in the Mantissa-field actually represents the fractional past of the mantissa, i.e., the bits which are present to the right of binary point. The range of E' (E' = E + 127) is $0 \le E' \le 255$. The end values of this range, 0 & 255 are used to represent special values. Therefore, the range of E' for normal values is 1 4 E 4 254. This means that the actual exponent (E) is in the Varge $-126 \le E \le 127$ The 32-bit standard representation is called Single Precision Representation because, it occupies a single 32-bit word. The Scale-Factor has a range of 2-126 to 2+127 i) Represent (+1259.125), in a single Precision format. Convexting the decimal no in binary format 16 (1259 =+(01.001110.10.1.1.001), 16 (78 - B 4 - E Normalizing the number 4EB(H) $= +1.0011101011001 \times 2^{10}$ Form the given number S=0; E=10; E'= 137, M=0011101011001 $\sqrt{\frac{0 + 0.250x}{0 + 0.5x^2}}$: E' = 89 H = 10001001 0 10001001 001110101100100....0 = 449D6400(H)

(-307·1875)10 - 0001,00110011.0011 133(4) 0.1875 X2 5000 20.375×2 $= -1.001100110011 \times 2^{8}$ 0 4 0.75 × 2 S = 1; $E = 8_{(10)} = 1000_{\odot}$; $E^{1} = 8 + 127 = 135_{(10)}$ = $87_{(H)} = 10000111$.0011 M = 001100110011 0011001100110----0 10000111 C3999800 (H) Ξ 0-0625 x2 (0.0625)10 0-0001(2) S = 0; E = -4; $E' = 123 = 7B_{(H)} = 01111011$ M= 00000 01111011 0000 . - - - 0 3D800000(H) 0.725 x 2 1 1.450 X L (+1.725)10 = 1.10111001100110011001100 ×2° 0 + 0.9 XZ 1.8×2 S=0; E=0; E'=127=7F=0|1|1|1|0|1.6×2 M = 1011100110011001100 0 0111111 01 1011100/10011001100 16 127 7-E SEFECCE 3FACCCCC (H)

* To provide muse precision & range for floating point numbers, the IEEE standard also specifies a Double PRECISION Format. The Double Precision format has an increased exponent & mantissa range. — 64 bit -E' 0 + +ve 11-bit exponent 52-bit Mantissa 1 -> - ve Excess 1023 The range of E' is $0 \le E' \le 2047$. The end values of this range, 0 & 2047 are used to represent special values. Therefore, the range of E' for normal values 1 ≤ E' ≤ 2046. This means that the actual is exponent (E = E' - 1023) is in the range $-1022 \le E \le 1023$. i) Represent +1259.125 in double precision format +(010011101011·001). = +1.0011101011001 x 210 16 1033 16 64 .. S = 0; M = 001110101100100.....0 E = 10 => E' = 10+1023 = 1033(10) = 409(H) = \$10000001001(2) = 4093AC800000000000 +45 in single precision & double precision format 16 (45 = 00101101 × 2° = 1.01101 × 25 **3** − **D**′ S=0; M=01101; E=5 in single precision; E'= E+ 127 = 132 = 84(H) = 00101101 16 (132 in double precision; E'= E+1023 = 1028 = 404(H) 8-4 16/1028 = 10000000100 0 10000100 011010----- 0 = 42340000 16 640 10000000100 011010------ 0 = 4046800000000000

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The Hexadecimal value of 1 TL is 3.243 F6A 8885 A 308 D3.... work out the IEEE standard representation in Single & precision format. double 0 00,0,10001101 0011 × 21 a) Single precision tornat S=0; E=1; M=10010010000111111011010 $E' = 1 + 127 = 128 = 80_{(H)} = 10000000$ 100,00000 100,100,0000,111,1101,1010 40490FDA b) Double precision format: S=0; E=1; M=100100100001111110110 101010001000100001010100011 E'= 1024 = 400(H) = 400921FB54442D18 S.P.F & D.P.F - 25.125 -0.08125 0.125 x2 00011001.001 = 1.1001001 x 24 ; E'= 131 = 83(H) 0 € 0.25 × 2 E'=1027 = 403(H) 0 - 0.5x2 100100100 --- - 0 = C1C90000 1100000011 0.08125 x2 -0.08125 < 0.1625 x2 = -0.000101001100110011----0 € 0.325 X2 $= -1.01001100110011.... \times 2^{-4}$; $E' = 123 = 78_{(H)}$ 0 4 0.65 XZ 1 - 1.3 x2 E' = 1019 = 3FB(H) 0.6 XZ 1.2×2 = BPA66666 0 £ 0.4×2 010011001100110011..... 0111111011 01001100110011. --- = BFB4CCCCCCCCCC 1 - 1.6x2 1 - 1.2x2. 0 - 0.4xz

(0 420 47) Excus 102 * | SPECIAL VALUES :-The end values 0 & 255 of the excess-127 E' aire used to represent special values.

1) when E'=0 & M=0, the value exact 0 is sepresented 2) When E'=0 & M = 0, a denormal number is represented Their value is ± 00 M $\times 2^{-126}$ i.e., their nos are smaller than smallest normal number.

3) When E'= 255 & M=0, the value infinity is represented where infinity is the result of dividing a normal

4) when E'= 255 & M = 0, the value represented is called "NOT A NUMBER" (NON). NON is the result of invalid Operation such as on, V-1.

* EXCEPTIONS :-

According to IEEE Standards, the processor sets the Exception flags if Underflow, Overflow, 300, Inexact or Invalid condition occurs during the program Execution.

> UNDER FLOW: In a single precision, if the number requires an exponent less than (-126) or in a double precision, if the number requires an exponent less than (-1022) to represent its normalized form,

> Over Frow: In a single precision, if the number requires an exponent greates than (+127) or in a double precision, if the number requires an exponent greater than (+1023) to represent its normalized form OVER FLOW OCCURS.

> DIVIDE BY ZERO: Divide by 3000 exception occurs when any number is divided by zero.

> INEXACT: Inexact is the name for a result that rednises somegind in oxyer to be sebsesented in our of the normal format.

> Invalid exception occurs when an Drexation such as % or V-1 are attempted.

When exception occurs, the result are set to special values. Systems & Usex-defined routines are used to handle such exceptions.

CHOPPING-OFF OR TRUNCATING:

If an 8-bit number is to be reduced to a 3-bit number, simply chap-off the high order bits as follows:

Suppose the binary number is (0.10101001). This can be reduced to 3-bit by neglecting all the bits after the third, so that the approximation is (0.101). This process is called Truncating or Chopping-Off.

ROUNDING:

Instead of touncating, if the closed available value is chosen, it is called ROUNDING. In the above case, the rounded value is (0.11). In computer, after any arithmetic operation, it is always required to perform either Rounding or Touncating to get a representable value.

ARITHMETIC OPERATION USING FLOATING POINT NUMBER:

ADDITION & SUBTRACTION:

Choose the number with smaller exponent & shift its mantissa right number of times equal to difference in exponent.

Set the exponent of the result equal to larger exponent.

Perform Addition/Subtraction on the Mantissa & determine the sign of the result.

Normalize the resulting value.

Check for over-flow / Under-flow & take appropriate action.

Let $A = M_{\infty} 2^{E_{\infty}}$ and $B = M_{y} 2^{E_{y}}$

Then Z = A ± B [Make exponents equal]

Add single precision floating point numbers A&B where A = 4490000 & B = 42A00000 B = 01000010 101000000000000000000 .: A & B are positive $E'_{A} = 89_{(A)} = 137_{10} \implies E_{A} = E'_{A} - 127 = 10$ MA = 001000 . _ $E_{B}' = 85_{(H)} = 133_{10} \implies E_{B} = E_{B}' - 127 = 6$ MB = 01000--- $A = 1.001 \times 2^{10}$ B = 1.010 x & Adjusting value of exponent of B is 10 B has smaller exportent with difference Its mantissa is shifted right by 4-bits as shown Shifted MB = 00010000---I Stept Addition of Mantissa Ma = 00100000. + P/B = 000100100... Result = 001100100.... = 1.001101 x 210 Subtraction of Mantissa M = 00100000.... - MB = 00 010100... Result = 00001100 A - B = 0 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000 | 000

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* FLOATING POINT MULTIPLICATION :

Let $X = M_x \times 2^{E_x}$ & $Y = M_y \times 2^{E_y}$ be the 2 flow point numbers. Then Z = X * Y $= (M_x * M_y) \times 2^{(E_x + E_y)}$

is Add the exponent & subtract the bias (127 in case single precision number & 1023 in case of double precision number)

ii) multiply the mantissa & determine the sign of the result.

111) Normalize the result.

iv) Check for overflow/undexflow & take the appropriate action.

Ex? Pexform the multiplication of A = 36100000 B = D4100000

 $A = ; S=0 ; E'=6C = 108_{(10)}; E = 127 = 19$

:. A = +1.001 × 2-19 = +1001 × 2-22

B; S = 1; $E' = A8 = 168_{(10)}$; E = E' - 127= 168-127 = 41

.". B = -1.001 × 241 = = = 1001 × 238

: Result = 1001111 x 238-22 = 1001111 x 216 = 1.001111 x 222 0/11/0 t100=1 2 = 1

22,4127,

$$E = 22$$

$$E' = 149$$

$$16/149$$

$$9-5$$

= CAA20000

FLOATING POINT DIVISIONS

Let
$$X = M_x \times 2^{E_x} & y = M_y \times 2^{E_y}$$

$$Z = \frac{X}{Y} = \frac{M_x}{M_y} \cdot 2^{E_x - E_y}$$

i) Subtract the exponent. Then the bias being vanished, add the bias (127 or 1023). Without the addition of bias, it will be zero-exponent.

ii) Divide the mantissa & determine the sign of the result.

iii) Normalize the resulting value if necessary.

iv) Check for overflow / undexflow & take suitable action.

Ext Divide A = 36100000 by B = D4100000

$$A = 1.001 \times 2^{-19}$$
 $B = -1.001 \times 2^{41}$

Rosett =
$$\frac{1.001}{-1.001} \times 2^{-19-41} = -1.0000 \times 2^{-60}$$

$$E = -60$$
; $E' = 127 - 60 = 67$

: Result = 1:01000011;0000000.

MEMORY LOCATION & ADDRESSES:
Refex Text