PRE-REQUISITES:

Micro-Processors and Micro-Controllers, Control Systems, Logic Design.

- Frank Vahid, Tony Givargis, "Embedded System Design: A Unified Hardware / Software Approach", John Wiley and Sons.
- 2. Kai Hwang, "Advanced Computer Architecture", Tata McGraw Hill, India.
- Raj Kamal, "Embedded Systems Architecture, Programming and Design", Tata McGraw Hill.
- Arshdeep Bahga, Vijay Madisetti, "Internet of Things A Hands on Approach", 1st Edition, 2015.
- Sridipta Misra, Muthucumaru Maheswaran, Salman Hashmi, "Security Challenges and Approaches in Internet of Things" Springer Briefs in Electrical and Computer Engineering, 2017, ISBN 978-3-319-44229-7.
- Shancang Li Li Da Xu, "Securing the Internet of Things", 1st edition, ISBN: 978012804505
 Brian Russell, Drew Van Duren, "Practical Internet of Things Security", Kindle Edition.

IoT Platforms Design Methodology: Introduction, IoT Design Methodology-Purpose & Requirements Specification, Process Specification, Domain Model Specification, Information Model Specification, Service Specifications, IoT Level Specification. Functional View Specification, Operational View Specification, Device & Component Integration, Application Development.

IoT Physical Devices & Endpoints - IoT Device -Building blocks -Raspberry Pi -Board - Linux on Raspberry Pi - Raspberry Pi Interfaces -Programming Raspberry Pi with Python —Controlling LED with Raspberry Pi.

- Definition and Characteristics of IoT, Physical Design of IoT- Things in IoT, IoT Protocols, Logical Design of IoT- IoT Functional Blocks, IoT Communication Models, IoT Communication APIs
- IoT and M2M: Introduction, M2M, Difference between IoT and M2M, SDN and NFV for IoT-Software Defined Networking, Network Function Virtualization.



- Communication Protocols: Serial Protocols: I2C, CAN and USB Parallel Protocols: PCI bus, (Text Book 1, 2).
- Real Time Operating Systems: Real Time and Embedded Operating Systems, Schedule Management for Multiple Tasks by an RTOS, Interrupt Routines in RTOS Environment, RTOS Task Scheduling models (Text Book 2, 3).

- Memory Hierarchy, Bus and Cache: Memory Hierarchy Technology, Virtual Memory Technology, Cache Memory Organizations (Text Book 3).
- Interfacing, Peripherals and Interfacing: General Purpose Microprocessors,
 Timers, Watchdog Timers, PWM, LCD, UART, Keypad Controller, Stepper Motor
 Controller, ADC

- Introduction: Embedded System Overview, Design Challenges Optimizing design metrics, Embedded Processor Technology: (Text Book-1).
- Processors Architecture: Advanced Processor Technology, Super Scalar and Vector Processors (Text Book 2).

COURSE OBJECTIVES:

- To familiarize the basic design concepts of Embedded System Design and to introduce different processor architecture and working principles
- To understand the memory concepts in detail and understand various embedded peripherals, communication protocols employed
- Dealing with High level operating systems
- To introduce emerging technological options, platforms and functions of Internet of Things (IoT).
- To understand the technical aspects of IoT and machine-to-machine and to learn the platform designing methodology.
- To have the various platform design for IoT