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// SharedConstants.java
import java.util.Random;
interface SharedConstants {
int NO = 0;
int YES = 1;
int MAYBE = 2;
int LATER = 3;
int SOON = 4;
int NEVER = 5;
}
// SharedConstants.class
class Question implements SharedConstants {
Random rand = new Random();
int ask() {
int prob = (int) (100 * rand.nextDouble()); 0.0-1.0
if (prob < 30)
return NO; // 30%
else if (prob < 60)
return YES; // 30%
else if (prob < 75)
return LATER; // 15%
else if (prob < 98)
return SOON; // 13%
else
return NEVER; // 2%
class AskMe implements SharedConstants {
static void answer(int result) {
switch(result) {
case NO:
System.out.println("No");
break;
case YES:
System.out.println("Yes");
break;
case MAYBE:
System.out.println("Maybe");
break;
case LATER:
System.out.println("Later");
break;
```

```
case SOON:
System.out.println("Soon");
break;
case NEVER:
System.out.println("Never");
break;
public static void main(String args[]) {
Question q = new Question();
answer(q.ask());
answer(q.ask());
answer(q.ask());
answer(q.ask());
Output:
No
Yes
Soon
```

Yes