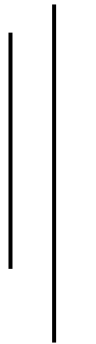


**TRIBHUVAN UNIVERSITY
INSTITUTE OF SCIENCE AND TECHNOLOGY**



Central Department of Computer Science and Information Technology
Kirtipur, Kathmandu
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Lab Report: II
“Implementation of polygon, turn test, and convexity”

Submitted By:

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Semester: 2nd

Roll no: 2

Submitted To:

Asst.Prof. Jagdish Bhatta

1. Write programs for Implementation of Polygon.

```
import matplotlib.pyplot as plt

class Node:

    def __init__(self,data):
        self.data = data;
        self.previous = None;
        self.next = None;

class DoublyLinkedList:

    def __init__(self):
        self.head = None;
        self.tail = None;

    def addNode(self, data):
        newNode = Node(data);
        if(self.head == None):
            self.head = self.tail = newNode;
            self.head.previous = None;
            self.tail.next = None;
        else:
            self.tail.next = newNode;
            newNode.previous = self.tail;
            self.tail = newNode;
            self.tail.next = None;

class Polygon(DoublyLinkedList):

    def __init__(self):
        super(Polygon, self).__init__()
        number_of_vertices=int(input("Please Enter the number of vertices"))
        for i in range(number_of_vertices):
            x,y=input("Please Enter X and Y cordinate").split(',')
            x=int(x)
            y=int(y)
            self.addNode([x,y])

    def display(self):
        print("\n.....")
        print("Name: Sudhan Kandel", "\nRoll No: 2", "\nSection: A")
        print("\n.....")
        current=self.head
        if(self.head==None):
```

```

        print("List is empty")
        return
    while(current!=None):
        print("Vertices of the polygon is: ")
        print(current.data)
        current=current.next
def visualization(self):
    self.display()
    cur = self.head;
    while cur:
        a=cur.data
        cur=cur.next
        if cur==None:
            cur1=self.head
            while cur1:
                b=cur1.data
                break
            else:
                b=cur.data
        plt.plot([a[0],b[0]], [a[1],b[1]], linestyle="-", marker="o", markersize=5, markeredgecolor="red",
markerfacecolor="green")
        plt.title("Display Polygon",fontdict={'fontsize':20})
pol=Polygon()
pol.visualization()

```

OUTPUT:

```

Please Enter the number of vertices4
Please Enter X and Y coordinat1,0
Please Enter X and Y coordinate4,0
Please Enter X and Y coordinate4,4
Please Enter X and Y coordinat1,4

```

```

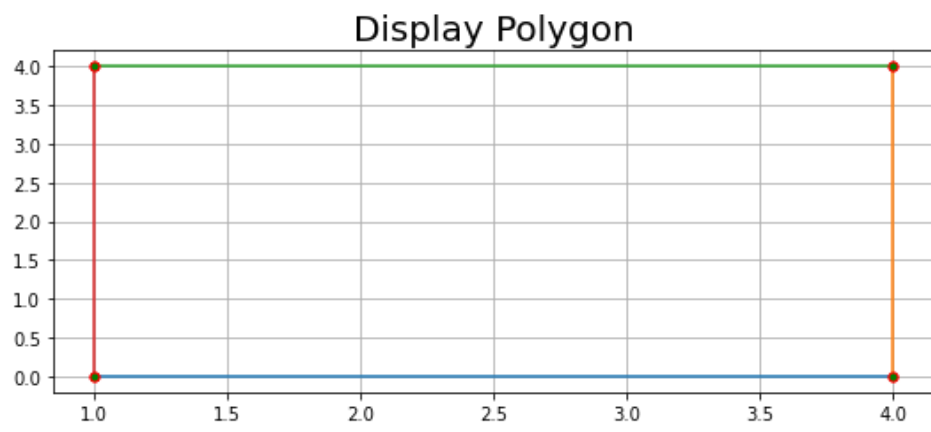
.....
Name: Sudhan Kandel
Roll No: 2
Section: A

```

```

.....
Vetrices of the polygon is:
[1, 0]
Vetrices of the polygon is:
[4, 0]
Vetrices of the polygon is:
[4, 4]
Vetrices of the polygon is:
[1, 4]

```



2. Write a program for Implementation of Turn Test (Left, Right and Collinear)

```
import matplotlib.pyplot as plt

class Turntest:
    def __init__(self):
        self.points=[]
        for i in ['starting','ending','testing']:
            x,y=input("Please Enter "+i+" point's X-Coordinate and Y-coordinate....").split(",")
            x=int(x)
            y=int(y)
            self.points.append([x,y])
    def checkturn(self):
        area=(self.points[1][0]-self.points[0][0])*(self.points[2][1]-self.points[0][1])-(self.points[2][0]-
self.points[0][0])*(self.points[1][1]-self.points[0][1])
        if area>0:
            return "Left Turn"
        elif area<0:
            return "Right Turn"
        else:
            return "Collinear"
    def displayinfo(self):
        print("Starting point:", "\nX-Coordinate: ",self.points[0][0],"\nY-Coordinate: ",self.points[0][1])
        print(".....")
        print("Ending point:", "\nX-Coordinate: ",self.points[1][0],"\nY-Coordinate: ",self.points[1][1])
        print(".....")
        print("Testing point:", "\nX-Coordinate: ",self.points[2][0],"\nY-Coordinate: ",self.points[2][1])
        print(".....Checking Result.....")
        print("the given test point is: ",self.checkturn())

    def visualization(self):
        plt.rcParams["figure.figsize"] = [7.50, 3.50]
        plt.rcParams["figure.autolayout"] = True
        start=self.points[0]
        end=self.points[1]
        testing=self.points[2]
        x_values = [start[0], end[0],testing[0],end[0]+4]
        y_values = [start[1], end[1],testing[1],end[1]*1.25]
        plt.grid()
        plt.xlim(0,max(x_values)+2)
        plt.ylim(0,max(y_values)+2)
```

```

plt.plot(x_values[:-1], y_values[:-1], linestyle="-", marker="o", markersize=5, markeredgecolor="red",
markerfacecolor="green")
plt.text(start[0]-0.015, start[1]+0.25, "Start")
plt.text(end[0]-0.050, end[1]-0.25, "End")
plt.text(testing[0]-0.050, testing[1]-0.25, "Test")
plt.title("Turn Test Display",fontdict={'fontsize':20})
plt.xlabel("X-axis",fontdict={'fontsize':15})
plt.ylabel("Y-axis",fontdict={'fontsize':15})
plt.savefig('line.png')
plt.show()
turn=Turntest()
turn.displayinfo()
turn.visualization()

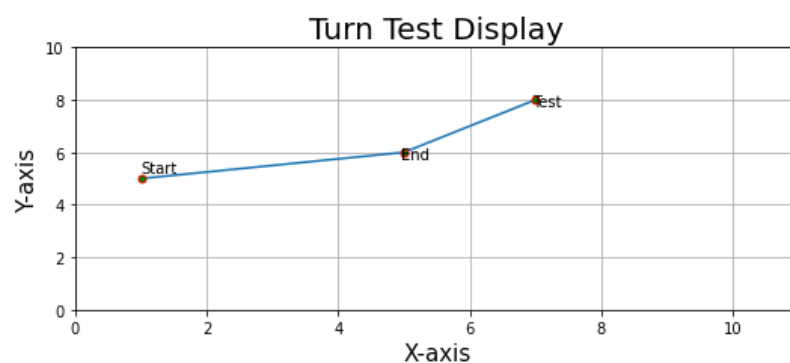
```

OUTPUT:

```

Please Enter starting point's X-Coordinate and Y-cordinate....1,5
Please Enter ending point's X-Coordinate and Y-cordinate....5,6
Please Enter testing point's X-Coordinate and Y-cordinate....7,8
Starting point:
X-Coordinate:  1
Y-Coordinate:  5
.....
Ending point:
X-Coordinate:  5
Y-Coordinate:  6
.....
Testing point:
X-Coordinate:  7
Y-Coordinate:  8
.....Checking Result.....
the given test point is:  Left Turn

```



```

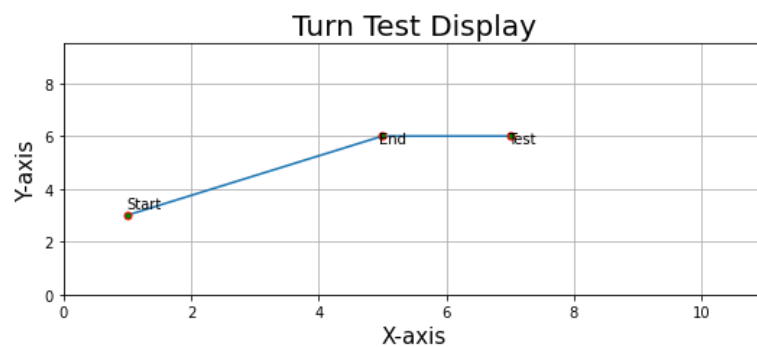
Please Enter starting point's X-Coordinate and Y-cordinate....1,3
Please Enter ending point's X-Coordinate and Y-cordinate....5,6
Please Enter testing point's X-Coordinate and Y-cordinate....7,6
Name: Sudhan Kandel
Roll No: 2
Section: A
Starting point:

```

X-Cordinate: 1
 Y-Cordinate: 3

 Ending point:
 X-Cordinate: 5
 Y-Cordinate: 6

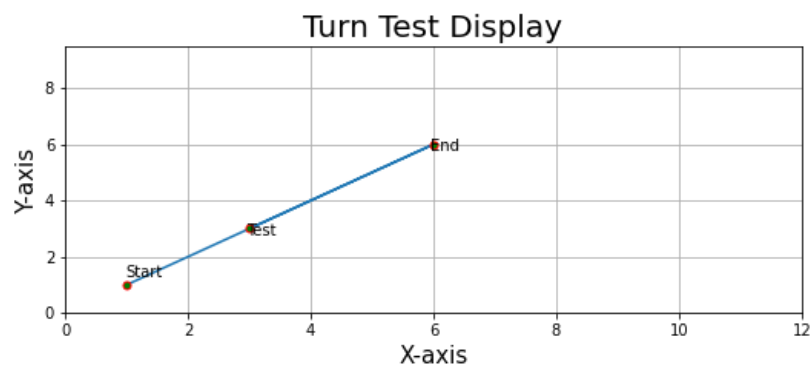
 Testing point:
 X-Cordinate: 7
 Y-Cordinate: 6
Checking Result.....
 the given test point is: Right Turn



Please Enter starting point's X-Cordinate and Y-cordinate....1,1
 Please Enter ending point's X-Cordinate and Y-cordinate....6,6
 Please Enter testing point's X-Cordinate and Y-cordinate....3,3
 Name: Sudhan Kandel
 Roll No: 2
 Section: A
 Starting point:
 X-Cordinate: 1
 Y-Cordinate: 1

 Ending point:
 X-Cordinate: 6
 Y-Cordinate: 6

 Testing point:
 X-Cordinate: 3
 Y-Cordinate: 3
Checking Result.....
 the given test point is: Colinear



3. Write a program for Checking whether polygon created in Q1. is convex or not.

```
import matplotlib.pyplot as plt
```

```
class Node:
```

```
    def __init__(self,data):
        self.data = data;
        self.previous = None;
        self.next = None;
```

```
class DoublyLinkedList:
```

```
    def __init__(self):
        self.head = None;
        self.tail = None;
    def addNode(self, data):
        newNode = Node(data);
        if(self.head == None):
            self.head = self.tail = newNode;
            self.head.previous = None;
            self.tail.next = None;
        else:
            self.tail.next = newNode;
            newNode.previous = self.tail;
            self.tail = newNode;
            self.tail.next = None;
```

```
class Polygon(DoublyLinkedList):
```

```
    def __init__(self):
        super(Polygon, self).__init__()
        number_of_vertices=int(input("Please Enter the number of vertices"))

        for i in range(number_of_vertices):
            x,y=input("Please Enter X and Y cordiante").split(',')
            x=int(x)
            y=int(y)
            self.addNode([x,y])
    def turntest(self,points):
        area=(points[1][0]-points[0][0])*(points[2][1]-points[0][1])-(points[2][0]-points[0][0])*(points[1][1]-points[0][1])
        if area>0:
            return "Left"
        elif area<0:
            return "Right"
        else:
```



```

        return "Colinear"
def checkconvex(self):
    turn=[]
    cur=self.head
    while cur:
        if cur==None:
            cur1=self.head
            while cur1:
                a=cur1.data
                cur1=cur1.next
                b=cur1.data
                cur1=cur1.next
                c=cur1.data
                break
            else:
                a=cur.data
                cur=cur.next
                b=cur.data
                cur=cur.next
                if cur==None:
                    cur2=self.head
                    while cur2:
                        c=cur2.data
                        break
                    else:
                        c=cur.data
                        cur=cur.previous
                turn.append(self.turntest([a,b,c]))
    return turn

def display(self):
    print("\n.....")
    print("Name: Sudhan Kandel", "\nRoll No: 2", "\nSection: A")
    print("\n.....")
    current=self.head
    if(self.head==None):
        print("List is empty")
        return
    while(current!=None):
        print("Vetrices of the polygons is: ")

```

```

        print(current.data)
        current=current.next
    print(".....Checking Result.....")

    print("Turn Test Result is: ",self.checkconvex())
    List=self.checkconvex()
    result = all(element == List[0] for element in List)
    if (result):
        print("Given Polygon is Convex")
    else:
        print("Given Polygon is not Convex")
def visualization(self):
    self.display()
    cur = self.head;
    while cur:
        a=cur.data
        cur=cur.next
        if cur==None:
            cur1=self.head
            while cur1:
                b=cur1.data
                break
            else:
                b=cur.data
        plt.plot([a[0],b[0]],a[1],b[1]], linestyle="-", marker="o", markersize=5, markeredgecolor="red",
markerfacecolor="green")
        plt.title("Display Polygon",fontdict={'fontsize':20})
    pol=Polygon()
    pol.visualization()

```

OUTPUT:

```

Please Enter the number of vertices4
Please Enter X and Y coordinat1,0
Please Enter X and Y coordinate4,0
Please Enter X and Y coordinate4,4
Please Enter X and Y coordinat1,4

```

```

.....
Name: Sudhan Kandel
Roll No: 2
Section: A

```

```

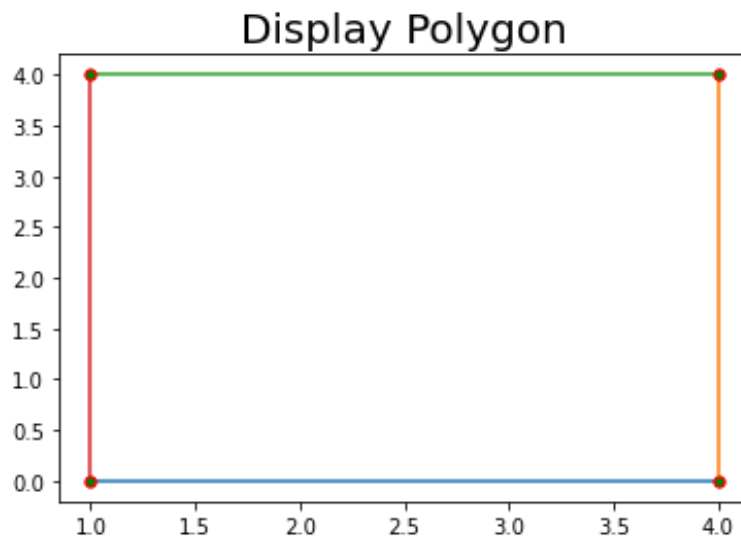
.....
Vetrices of the polygons is:

```

```

[1, 0]
Vetrices of the polygons is:
[4, 0]
Vetrices of the polygons is:
[4, 4]
Vetrices of the polygons is:
[1, 4]
.....Checking Result.....
Turn Test Result is: ['Left', 'Left', 'Left']
Given Polygon is Convex

```



```

Please Enter the number of vertices5
Please Enter X and Y coordinat1,0
Please Enter X and Y coordinate4,4
Please Enter X and Y coordinate3,2
Please Enter X and Y coordinate6,7
Please Enter X and Y coordinat1,4

```

```

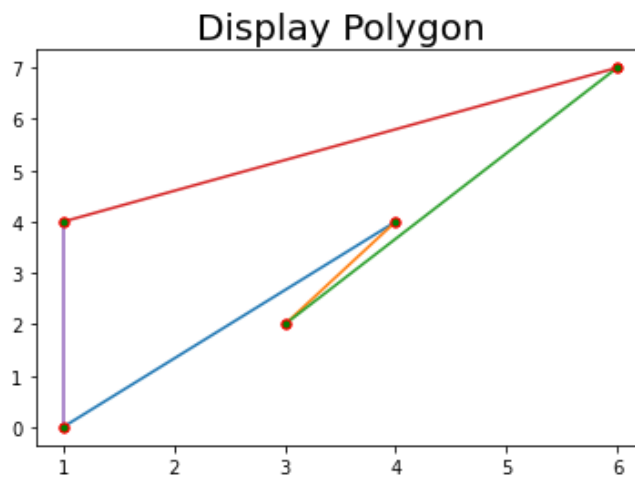
.....
Name: Sudhan Kandel
Roll No: 2
Section: A

```

```

.....
Vetrices of the polygons is:
[1, 0]
Vetrices of the polygons is:
[4, 4]
Vetrices of the polygons is:
[3, 2]
Vetrices of the polygons is:
[6, 7]
Vetrices of the polygons is:
[1, 4]
.....Checking Result.....
Turn Test Result is: ['Right', 'Left', 'Left', 'Left']
Given Polygon is not Convex

```



Code link:

https://github.com/sudhankandel/CGLab/blob/main/SUDHAN_KANDEL_2_Lab2.ipynb