Aim: Implement Greedy search algorithm for any of the following application:

Prim's minimum spanning tree algorithm

Theory: The graph which does not have edges pointing to any direction in a graph is called an undirected graph and the graph always has a path from a verte to any direction in a graph is called an undirected graph, and A spanning tree is a subgraph of the undirected connected graph where it include all the nodes of the graph with the minimum possible number of edges. The subgraph should contain each and every node of the oxiginal graph. It any node is missed out then it is not a spanning tree and also the spanning tree doesn't contain cycles. If graph has n number of nodes, then the total number of spanning trees created from a complete graph is equal to n'(n-x). In a spanning tree, the edges may or may not have weights associated with them Therefore, the spanning tree in which the sum of edges is minimum as possible then that spanning tree is called minimum spanning tree. One graph can have multiple spanning tree but it can have only one unique minimum spanning tree. There are two different ways to find the minimum spanning tree from the complete graph. i.e. kruskal's algorithm and Prim's algorithm

Prim's algorithm:

It is minimum spanning tree algorithm which helps to find out the edges of the graph to form the tree including every node with the minimum sum of weights to rorm minimum spanning tree. It starts with the single source node and later explore all the adjacent nodes of the source node with all the connecting edge labile we are exploring the graphs, we will choose the edges with the minimum weight and those which can't cause the cycle in graph.

Prim's algorithm for minimum spanning tree:

It basically tollows the greedy algorithm approx

the to find the optimal solution. To find the

minimum spanning tree using prim's algorithm

we will choose a source mode and keep adding

the edges with the lowest weight

The algorithm is as given below:

- · Initialize the algorithm by choosing the source
- source node and another node and add it to
- · keep repeating this process until we tind
 the minimum spanning tree.

 $T = \phi$;

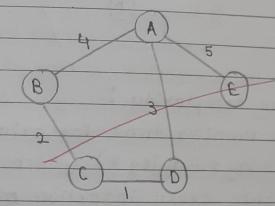
m = {1};

while (m + n)

mem and nen-m; cost edge such that

Here we create two sets of nodes to mand many set contains the list of nodes that will have been visited and the many set contains the nodes that haven't been visited later we will make each node from m to many other each stephy connecting the least weight edge

Example -Let us consider the below-weighted graph



the algorithm.

Moro, roe will choose the shortest edge from the source yestex and it to finding the spanning tree.

Then, choose the next nearest node connected with the minimum edge and addit to the salution. If there are muttiple choices then choose anyone Continue the steps until all nodes are included and too find the minimum spanning tree Time complexity: The running time for prim's algorithm is O(V log V + E log V) which is equal to O(E log V) because every insertion of a node in the solution takes logarithmic time. Here, E is the number of edges & and Y is the number of vertices / nodes. However, we can improve the running time complexity to o (E+log x) DF prim's algorithm using fibonacci aleaps.

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	Applications:
	1. Prim's algorithm is used in network design
	e. It is used to network eyeles and rail tracks
	Connecting all the cities. 3. It is used in lawing and
	4. It is used in laying cables of electrical wiring microwave towers.
	S- 14 is used to cluster analysis.
	6. Prim's algorithm is used in gaming development
	7. Path Finding algorithm in artificial intelligence and travelling salesman problems make use of prim's algorithm
Conclusion	As we studied, the minimum spanning tree has its own importance in the real world, it is important to learn the prim's algorithm which leads us to find the solution to many problems when it comes to finding the minimum spanning tree for the dense graphs, prim's algorithm is the first choice.